

WIKTORIA AGARKOWA

JUNIOR FRONT-END DEVELOPER



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Profile



My name is Wiktoria. I have been working as a graphic designer for three years. I mainly designed illustrations and outdoor and print advertising. In early 2020 I decided to expand my abilities and start learning front-end programming languages.

At first I had started studying myself and focused on the theoretical part, next I took 3-month course front-end Developer by Akademia 108, where I started to practice basic knowledge.

Now I am currently focused on continuously improving my skills by doing small projects using different technologies.

Education



2014-2018

JAGIELLONIAN UNIVERSITY,
JOURNALISM,
BACHELOR'S DEGREE

05.2020-08.2020

AKADEMIA 108,
FRONT-END DEVELOPER COURSE

Skills



GIT, HTML5, CSS3, JAVASCRIPT

JQUERY, BOOTSTRAP, WORDPRESS

REACT JS, SASS, STYLED COMPONENTS

ADOBE PHOTOSHOP, ADOBE ILLUSTRATOR

My first projects



SOCIAL APP,

REACTJS, STYLED COMPONENTS, HTML, CSS, AJAX, GIT

08.2020-in progress

I made the Social-App as part of the assignment during the course. The application has the ability to register (however, after registration, the data is not saved in the API), it is also possible to log in and log out. If you are not logged in, 10 posts of random users are displayed on the main page.

Link to GitHub

<https://github.com/WiktoriaAgarkowa/social-app>

GitHubPages

<https://wiktoriaagarkowa.github.io/social-app/>

LANDING PAGE,

HTML, CSS, SASS, AJAX, GIT

09.2020

Landing-Page project which is the hallmark of a sushi restaurant. On the page you can make a table reservation and contact using the form. Some elements are animated with CSS, and reservation information is sent using API.

Link to GitHub

<https://github.com/WiktoriaAgarkowa/WiktoriaAgarkowa.github.io/tree/master/Landing-Page-Restaurant>

GitHubPages

<https://wiktoriaagarkowa.github.io/Landing-Page-Restaurant/index.html>

Other Work Experience



2D GRAPHICS,

ADVERTISING PRINT WORKSHOP

RUSSIA - 07.18 - 08.19

Designing ATL and BTL advertisements, working in Corel and Adobe programs, preparing material for printing, project presentation, discussion with the client;

PRODUCT MANAGER,

SALESMANAGO,

POLAND - 12.17-04.18

Lead generation and picking, data analysis, gaining and updating knowledge about the Marketing Automation system (e-commerce);

GRAPHIC DESIGNER/ILLUSTRATOR,

FREELANCE,

2017-PRESENT TIME

Development of a design project, creating a corporate identity, developing a logo and packaging, creating animation and illustrations in the digital illustration app «Procreate»;