Lista Dwukierunkowa

Generated by Doxygen 1.12.0

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Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Doubly	'LinkedList		 																	5
Node			 																	5

2 Class Index

File Index

2.1 File List

ere i	is a	list	of	all	documented	files	with	brief	descriptions
	ere i	ere is a	ere is a list	ere is a list of	ere is a list of all	ere is a list of all documented	ere is a list of all documented files	ere is a list of all documented files with	ere is a list of all documented files with brief

DoublyLinkedList.h						 			 			 								7
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Class Documentation

3.1 DoublyLinkedList Class Reference

Public Member Functions

- void insertAtStart (int value)
- void insertAtEnd (int value)
- void **insertIndex** (int value, int pos)
- void deleteAtStart ()
- void deleteAtEnd ()
- void deleteIndex (int pos)
- void showList ()
- void showReverseList ()
- void clearList ()

The documentation for this class was generated from the following files:

- · DoublyLinkedList.h
- · DoublyLinkedList.cpp

3.2 Node Class Reference

Public Member Functions

· Node (int value)

Public Attributes

- int value
- Node * nextNode
- Node * prevNode

The documentation for this class was generated from the following files:

- Node.h
- Node.cpp

6 Class Documentation

File Documentation

4.1 DoublyLinkedList.h

```
00001 #pragma once
00002
00003 #include "Node.h"
00005 using namespace std;
00006
00007 class DoublyLinkedList { 00008
00009
        private:
00010
             Node* head;
00011
00012
       public:
00013
             DoublyLinkedList();
00014
00015
              void insertAtStart(int value);
00017
              void insertAtEnd(int value);
00018
              void insertIndex(int value, int pos);
00019
00020
00021
              void deleteAtStart();
00023
              void deleteAtEnd();
00024
              void deleteIndex(int pos);
00025
00026
00027
              void showList();
00028
00029
              void showReverseList();
00030
00031
              void clearList();
00032
00033
              ~DoublyLinkedList();
00034 };
00035
```

4.2 Node.h

```
00001 #pragma once
00002
00003 class Node {
00004
00005
          public:
00006
           int value;
              Node* nextNode;
Node* prevNode;
00007
80000
00009
00010
               Node(int value);
00011 };
00012
```

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