

C22: The transfer to the card with invalid amount

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The "Monobank" application is opened. User is registered. The Ukrainian language is set.

Steps

1	Click on the "Переказати на картку" icon	The transfer to the card page is displayed
2	Enter the "Матуся" recipient in the "Уведіть ім'я, номер картки або телефону" field	The available balance is displayed
3	Enter the amount greater than is available	The "Недостатньо коштів" message is displayed. The "Продовжити" button is not active

C21: The transfer to the card with invalid data

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The "Monobank" application is opened. User is registered. The Ukrainian language is set.

Steps

1	Click on the "Переказати на картку" icon	The transfer to the card page is displayed
2	Enter "@?:"%^&\$^##" symbols in the "Уведіть ім'я, номер картки або телефону" field	The "У контактах нічого не знайдено" message is displayed
3	Insert the image into the "Уведіть ім'я, номер картки або телефону" field	The "monobank не підтримує вставку зображення" message is displayed

C20: The CVV2 changing

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The monobank application is opened. User is registered. The Ukrainian language is set.

Steps

1	Slide screen to the left	The settings page is opened
2	Click on the "Налаштування безпеки" button	The security settings page is displayed
3	Click on the "Налаштування CVV2" button	The "Налаштування CVV2" page is opened
4	Click on the ""Динамічний CVV2"" radiobutton	The radiobutton is highlighted with green. The cvv2 will change once an hour. The code entered on the card will not be valid while this setting is activated.

C19: The cashback for charity

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The monobank application is opened. User is registered. The Ukrainian language is set.

Steps

1	Open the "Кешбек" button	The cashback page is opened
2	Click on the "Передавати на благо" button	The donate to charity page is displayed
3	Switch toggle slider icon with green button	The charity Funds radiobuttons are active
4	Click on the "Повернись живим" radiobutton	The radiobutton is highlighted with green
5	Click on the back arrow	The cashback page is opened
6	Slide the image to the right	The "На благодійність" image with available amount is displayed

C18: The payment by requisites with valid data

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The monobank application is opened. User is registered. The Ukrainian language is set.

Steps

1	Open the "Інші платежі" button	The additional menu is opened
2	Click on the "Платіж за IBAN" link	The field for filling with requisites is displayed
3	Enter 27 numbers in the "Уведіть IBAN" field	The "Створити платіж" button is active
4	Click on the "Створити платіж" button	The form for the details filling is displayed
5	Fill each field with the valid data and click the "Далі" button	The confirmation message is displayed
6	Click on the "Оплатити ... грн" button	The "Платіж надіслано" page is displayed
7	Click the "Готово" button	The main page is opened. The push-message from monobank with the amounts is received

C17: The payment by requisites with invalid data

Type	Priority	Estimate	References
Functional	Medium	None	None
Automation Type			
None			

Preconditions

The monobank application is opened. User is registered. The Ukrainian language is set.

Steps

1	Open the "Інші платежі" button	The additional menu is opened
2	Click on the "Платіж за IBAN" link	The field for filling with requisites is displayed
3	Enter 2 numbers in the "Уведіть IBAN" field	The "Пошуковий запит має бути IBAN (UA+ від 3 до 27 цифр)" warning message is displayed
4	Enter 30 numbers in the "Уведіть IBAN" field	The "Пошуковий запит має бути IBAN (UA+ від 3 до 27 цифр)" warning message is displayed