# **RSA Digital Signature**

## **Project report**

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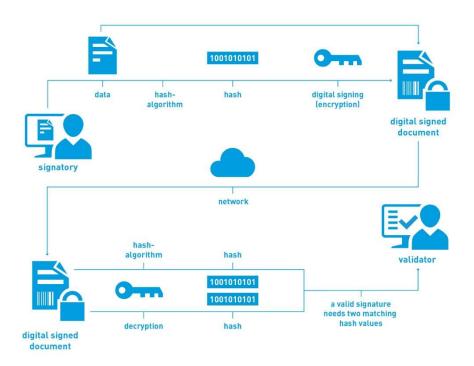
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### 1.1 Digital signature.

Digital signatures, like handwritten signatures, are unique to each signer. Digital signature solution providers, follow a specific protocol, called PKI. PKI requires the provider to use a mathematical algorithm to generate two long numbers, called keys. One key is public, and one key is private.

When a signer electronically signs a document, the signature is created using the signer's private key, which is always securely kept by the signer. The mathematical algorithm acts like a cipher, creating data matching the signed document, called a hash, and encrypting that data. The resulting encrypted data is the digital signature. The signature is also marked with the time that the document was signed. If the document changes after signing, the digital signature is invalidated.

As an example, Jane signs an agreement to sell a timeshare using her private key. The buyer receives the document. The buyer who receives the document also receives a copy of Jane's public key. If the public key can't decrypt the signature (via the cipher from which the keys were created), it means the signature isn't Jane's, or has been changed since it was signed. The signature is then considered invalid.



https://easy-software.com/en/newsroom/the-digital-signature-your-electronic-signature/

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### 1.2 RSA cipher.

RSA (Rivest–Shamir–Adleman) is an algorithm used by modern computers to encrypt and decrypt messages. It is an asymmetric cryptographic algorithm. Asymmetric means that there are two different keys. This is also called public key cryptography, because one of the keys can be given to anyone. The other key must be kept private. The algorithm is based on the fact that finding the factors of a large composite number is difficult: when the factors are prime numbers, the problem is called prime factorization. It is also a key pair (public and private key) generator.

### **Generating keys**

RSA involves a public key and private key. The public key can be known to everyone; it is used to encrypt messages. Messages encrypted using the public key can only be decrypted with the private key. The keys for the RSA algorithm are generated the following way:

- 1. Choose two different large random prime numbers *p* and *q*.
- 2. Calculate n = pq. (n modulus for the public and the private keys)
- 3. Calculate the totient  $\phi(n) = (p-1)(q-1)$ .
- 4. Choose an integer e such that  $1 < e < \phi(n)$  and e is a co-prime to  $\phi(n)$ . (e public key)
- 5. Compute d to satisfy the congruence relation  $de \equiv 1 \pmod{\phi(n)}$ . (d private key)

### **Encrypting message**

Alice gives her public key (n & e) to Bob and keeps her private key secret. Bob wants to send message m to Alice. First he turns m into a number smaller than n by using some padding scheme. He then computes the cryptogram c using formula :

$$c = m^e \pmod{n}$$

Bob then sends *c* to Alice.

### **Decrypting message**

Alice can recover m from c by using her private key d in the following procedure:

$$m = c^d \pmod{n}$$

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### 1.3 RSA digital signature.

RSA digital signature is an algorithm of generating digital signature using RSA cipher approach. Idea behind digital signature remains the same and to encrypt and decrypt hash we use RSA cipher.

### **RSA signature generation and verification**

Alice signs a message m belonging to M. Bob can verify Alice's signature and recover the message m from the signature.

- 1. Signature generation. Alice should do the following:
  - (a) Compute  $\dot{m} = R(m)$ , an integer in the range [0, n-1]. (R is a chosen hash function)
  - (b) Compute  $s = \dot{m}^d \pmod{n}$ .
  - (c) Alice's signature for m is s.
- 2. Verification. To verify Alice's signature and recover the message m, Bob should:
  - (a) Obtain Alice's authentic public key (n, e).
  - (b) Compute  $\dot{m} = s^e \pmod{n}$ .
  - (c) Verify that  $\dot{m}$  belongs to  $M_{\mathbb{R}}$ ; if not reject the signature.
  - (d) Recover  $m = R^{-1}(\dot{m})$ .

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### 2.1 RSAKeys class.

RSAKeys class was implemented using Python 3.8 for Windows. RSAKeys is a class that can be used both to generate and manipulate prime numbers which can be used to perform RSA encryption and decryption.

### **Member types**

Member type	Definition
self.e	Public key
self.d	Private key
self.n	Quotient of two primes number $(p, q)$ used to generate public and private key.

#### **Member functions**

#### Static member function:

Key generator	
<pre>@staticmethod</pre>	
<pre>def generate(bits=5)</pre>	
Parameters: bits – specify bit length of a keys	
Returns: RSAKeys object with specified e, d, n	
<b>Notes :</b> Generates public and private key as well as $n = p * q$ value used in cipher.	

### 2.1 RSAKeys class.

#### **Initialize method:**

### 2.2 RSASignature class

RSASignature class was implemented using Python 3.8 for Windows. RSASignature is a class that can be used both to generate RSA digital signature both from a plain text message and already created hash. Class also provide method to decrypt hash.

#### **Member types**

Member type	Definition
self.keys	RSAKeys or any other class that provides similar functionality.
self.hash_fun	Hash algorithm that can be used both to encrypt and decrypt signature.

#### **Member functions**

#### Initialize method:

```
____init___

def ___init___(self, **params)

Parameters: params['rsa_keys'] - RSAKeys or any other class similar one params['hash_fun'] - hash algorithm

Returns: RSASignature object
```

#### **Encryption methods**

#### **Encrypt message**

def encrypt\_message(self, message)

Parameters: message – plain text message that will be converted into digital signature

**Returns:** encrypted hash / RSA digital signature

**Notes :** Produces signature from a given message. Raises an exception if hash is greater than *n* 

**Beware**: method calls *update* function of hash function from *hashlib* hence it is highly recommended to change *hash* fun after every call to avoid unproper results.

### **Encrypt hash**

def encrypt\_hash(self, hash)

**Parameters:** hash – already hashed plain text message that will be converted into signature

Returns: encrypted hash / RSA digital signature

**Notes :** Produces signature from a given hash. Raises an exception if hash is greater that n.

### **Decryption method**

#### Decrypt

def decrypt(self, cryptogram)

**Parameters :** cryptogram – cryptogram / RSA digital signature that will be converted into hash

**Returns**: decrypted hash

**Notes:** Performes decryption of a cryptogram (RSA digital signature)

Beware that ones used *encrypt\_message* cannot be repeated due to the fact that

### 3. Testing approach

All tests are implemented and performed in *test\_rsa\_keys.py* and *test\_rsa\_signature.py* files. Framework used for testing is standard Python *unittest* library which allows to write efficient unit test.

The following test cases where performed:

- 1) Checking if *encrypt\_message* raise an exception if hash is bigger than *n*.
- 2) Checking if *encrypt\_hash* raise an exception if hash is bigger than *n*.
- 3) Checking if the same hash was returned after encryption decryption process for different stings and string lengths.
- 4) Checking if RSAKeys returns valid RSA keys by implementing simple RSA ciphering.

### 4. References

"Handbook of Applied Cryptography" by A.Menez, P. van Oorschot, Scott A. Vanstone

https://www.docusign.com/how-it-works/electronic-signature/digital-signature/digital-signature-faq https://simple.wikipedia.org/wiki/RSA algorithm

https://easy-software.com/en/newsroom/the-digital-signature-your-electronic-signature/