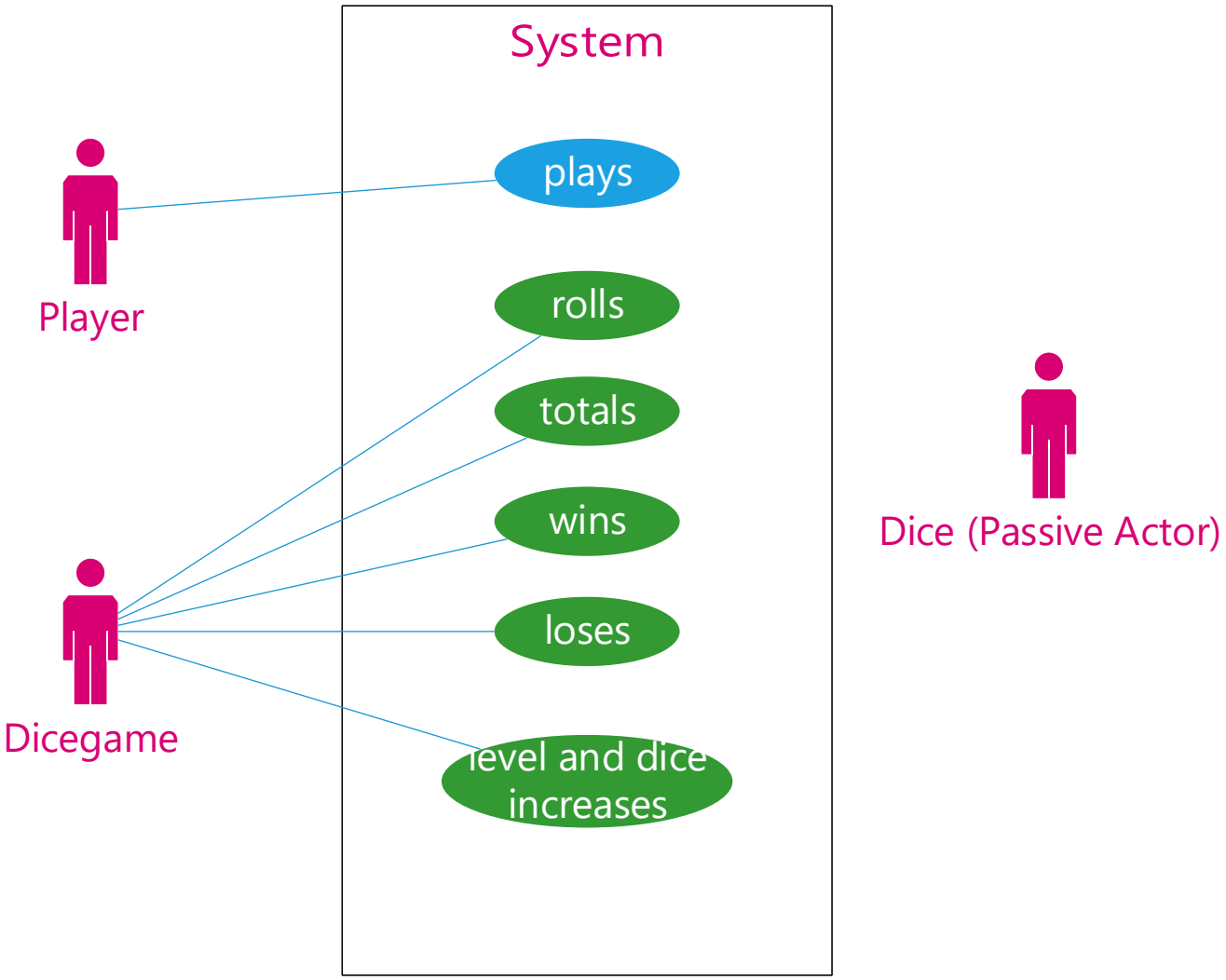

Fig: Use Case in the Dicegame System involving the role of 'Player', 'Dicegame' and 'Dice (Passive Actor)'

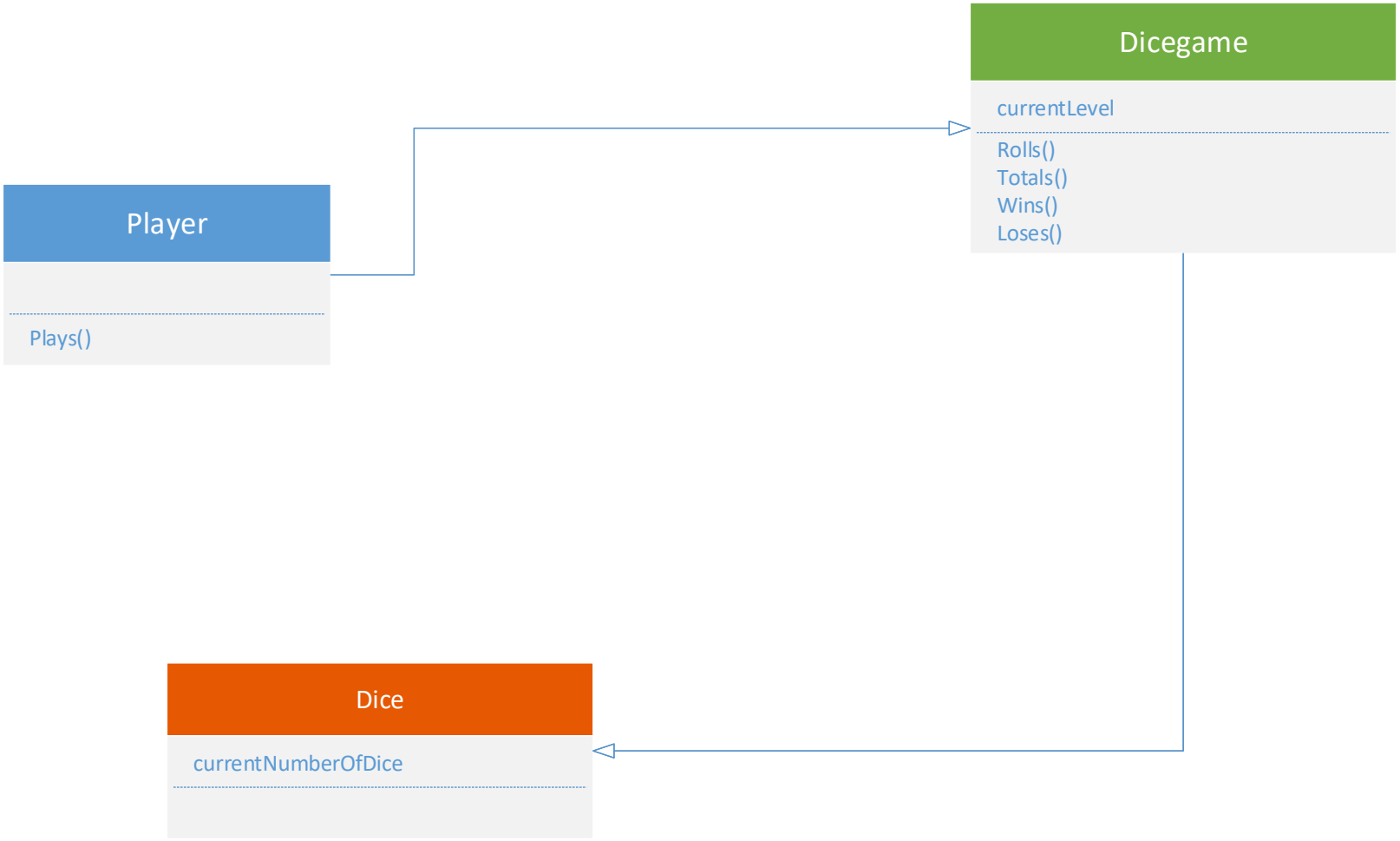

Fig: Class Diagram

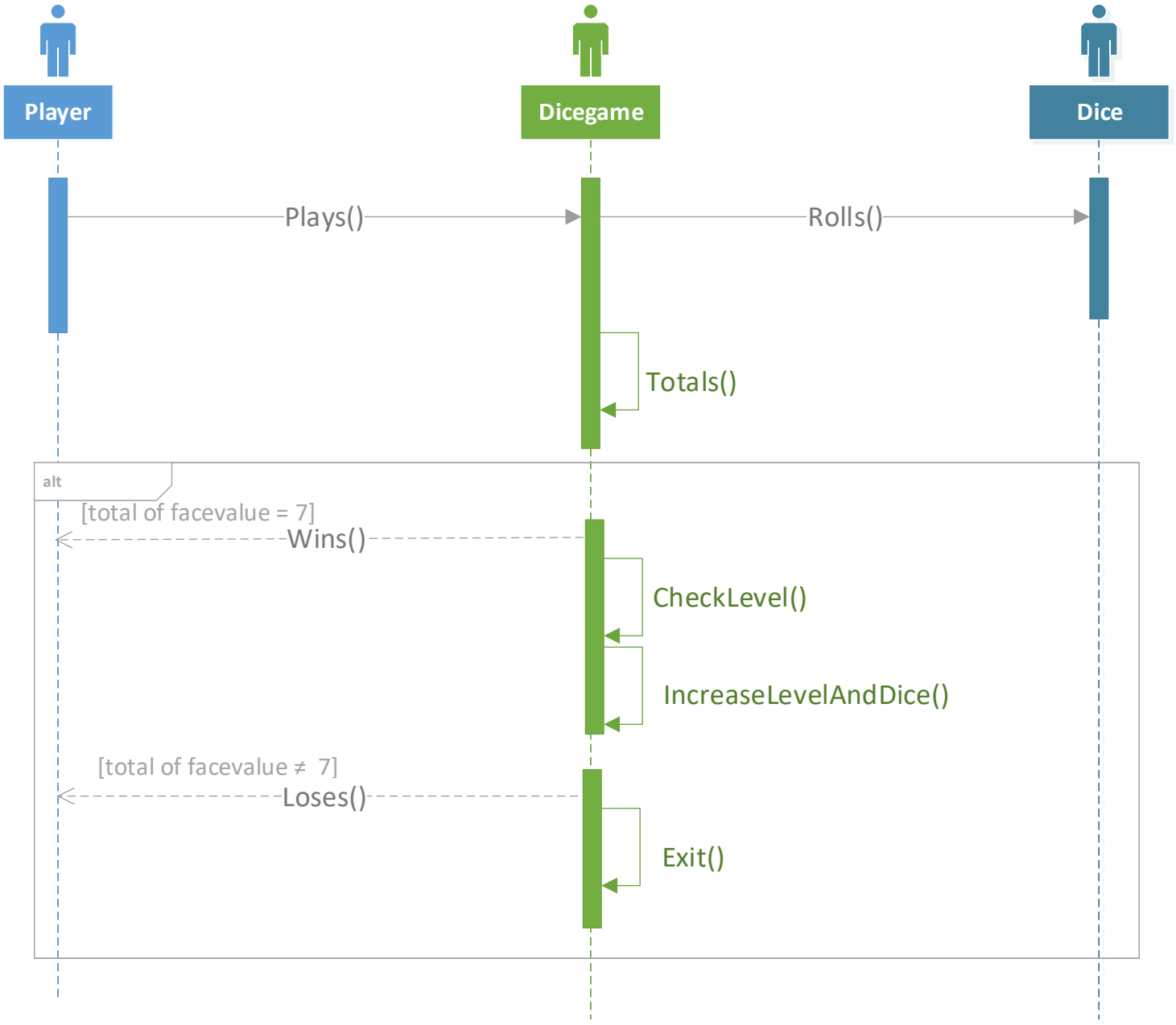

Fig: Sequence Diagram

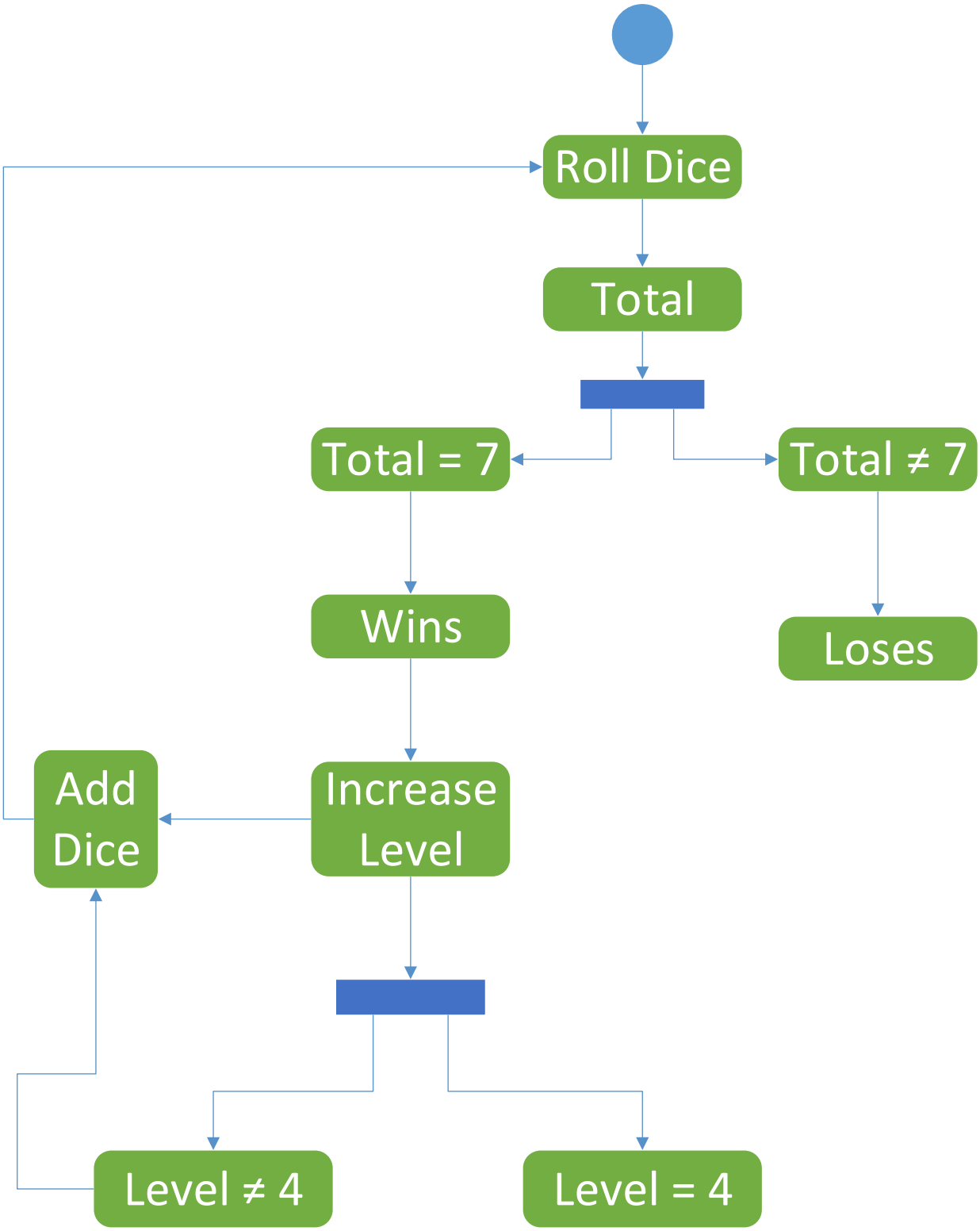

Fig: Activity Diagram

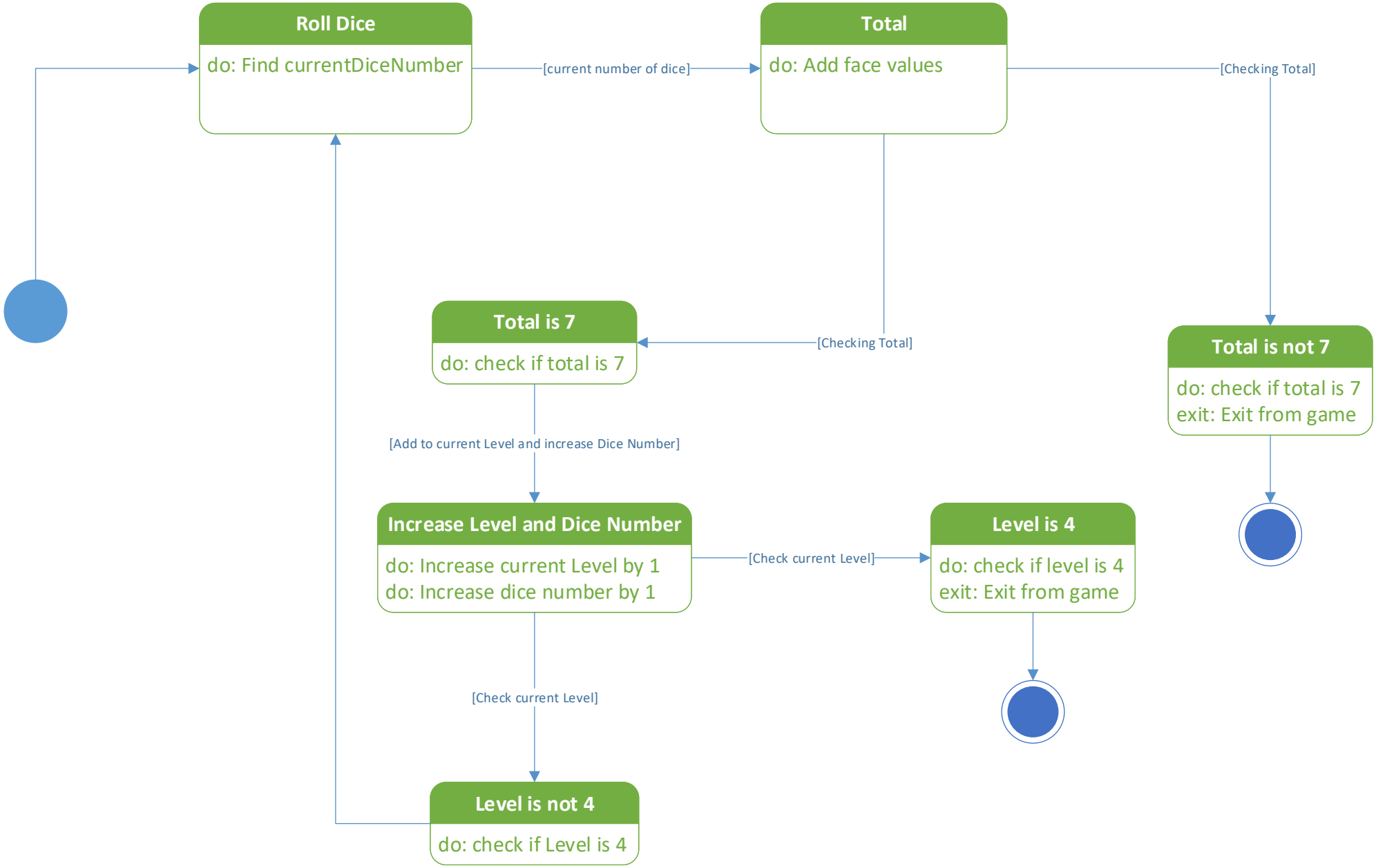

Fig: State diagram