



# Project Workflow

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## Project outline

- In the first week, development teams are defined and the project is assigned.
- The project ends on 03.12.2021 with a demo of the product.
- The instructor acts as *the client*.
- After the product backlog is validated, the dev team creates a wireframe/mock and the instructor can be requested to give feedback.
- After the wireframe/mock is validated, the dev team creates an initial model of the database (a database diagram) and the instructor can be requested to give feedback.

## The instructor as the client

- During the first meeting, the students ask the client in order to get a picture of the project goals.
- The client participates in a weekly demonstration of the project and gives feedback on it.

## Technologies to be used (obligatory)

- Spring Boot: REST, API for Chatbot
- MySQL (e.g. using JDBC or JPA)
- Apache Maven
- git + GitHub
- Github Project as Kanban board

## Technology stretch goals (optional)

- MySQL Workbench for ERD
- Java Persistence API (JPA)
- JUnit
- Spring Security
- Swagger UI / OpenAPI
- Docker
- CI/CD

## SCRUM

- A sprint is one week long.
- Each team member is a developer. In addition to that, each sprint, the following roles are distributed among the team:
  - Product owner (updates the product backlog)
  - SCRUM master (plans/organizes the meetings)
  - Code reviewer (reviews pull requests)
- Each sprint begins with a sprint planning (planning poker).
- The Kanban board (Backlog, To-Do, In Progress, Blocked, Done) is set up after the sprint planning.
- Every task is described concisely on a card. Implementation should not exceed one day.
- The team members continuously work on the task cards that they pick.
- The daily stand-up can be used as an opportunity to distribute tasks.
- There is a sprint review and retrospective at the end of the sprint (end of the week). Then the burndown-chart is analyzed and discussed.

## Git workflow

- The **master** branch is protected, **no commits are pushed to this branch directly!**
- The **dev** branch is protected, **no commits are pushed to this branch directly!**
- Each feature has its own branch, branched from **dev**.

- When a feature is done, the **dev** branch must again be pulled into the feature branch and conflicts must be fixed. This ensures that the feature branch can be pulled into the **dev** branch without conflicts.
- Each sprint, after all features have been merged into **dev** and tested, a pull request from **dev** to **master** is created.
- The instructor accepts and merges the pull request from **dev** to **master** without review.
- A release tag is created on the **master** branch after the pull request has been accepted. Additionally, the release artifacts (current version of the project) are built (e.g. ZIP file, docker images, this will be clarified).

## Code reviewing

- As described above, with every sprint start, a code reviewer is assigned.
- The code reviewer must review the pull requests, and either accepts them or ask for changes to be made.
- When changes are requested, the developer of the feature branch is responsible for implementing these.