

# Persistence Shootout

SQL vs. NoSQL vs. NewSQL - when to use which persistence?









- Relational DBMS and SQL
- RDBMS Spring Data Demo
- SQL and NoSQL, what's the difference?
- ♦ A little theory: CAP, ACID and BASE
- Use Cases for Database Types



# Relational Database Management Systems (RDBMS)



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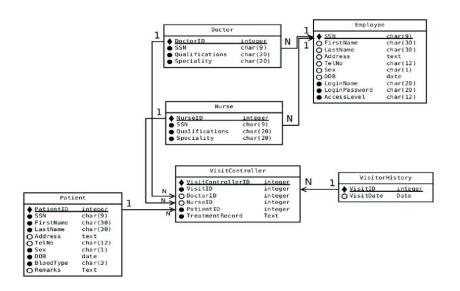






# Relational Databases are used to

- Store data permanently
- Organize data logically through relationships
- Access and manage data through relationships with SQL language





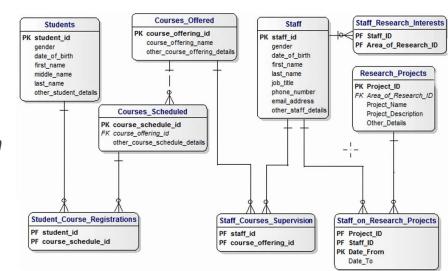
Each entity contains only **directly-related information**. It is **linked** to other entities with **peripheral information**.

E.g.: only personal information is recorded in Students. Course information is stored in another entity. Courses and students will be connected via a relationship

Pros: No data duplication

Cons: Obligation to structure everything in

advance



ACID: Atomicity, Consistency, Isolation, Durability

- **Atomicity** completion of the transaction as a whole or none at all
- Consistency assures the stable state of the database with or without changes
- ❖ Isolation multiple transactions do not interfere with each other
- Durability permanent effect on the database by the changes

Normalization: A process of designing databases with several degrees of efficience

Scalability: RDBMS can scale-up, not scale out (vertical scaling vs. horizontal scaling)

**Domains**: data types with optional constraints (restrictions on the allowed set of values): support JOIN functionality, engineered for data integrity



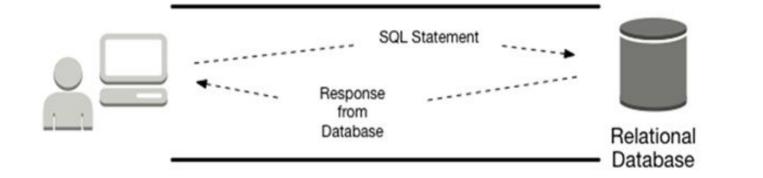
# **Basics of RDBMS** and SQL



# Basics of SQL queries

# **SQL: Structured Query Language**

- ❖ A standard, usable in all RDBMS
- Access to data and the storage structure of the data
- Modify, update, and view data (Data Manipulation Language, DML)
- Modify database structure (Data Definition Language, DDL)





# Basics of SQL queries





# How to model Relational Databases

# The Relational Diagram

To model the **tables' fields, datatypes and relations** we use a relational diagram.

There are **3 types of relations**:

- one-to-one
- one-to-many
- many-to-many

Let's look at some examples!



# How to model - One-to-one

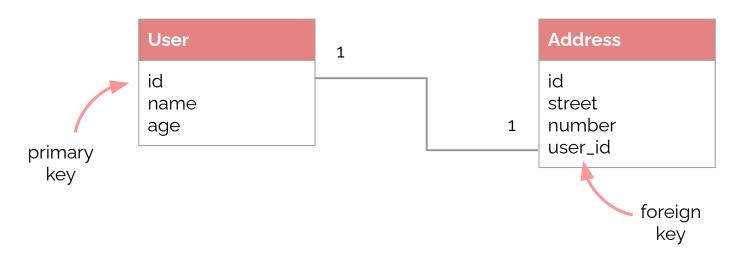
### One-to-one relation

Let's start simply with the following data specs:

- Users have a name, and age
- Each User has one and only one address
- \* Addresses have street, number and city

# How to model - One-to-one

Each User **has one and only one** address. Called a one-to-one or **1:1 relation**.



# How to model - One-to-many

# One-to-many relation

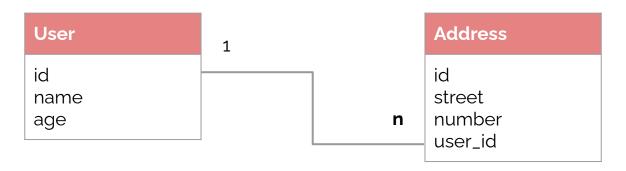
As with many modern apps like amazon, ebay, uber eats, etc:

- Users have a name, and age
- Each User has many addresses
- Addresses have street, number and city



# How to model - One-to-many

Each User **has many** addresses. Called a one-to-many or **1:n relation**.





# How to model - Many-to-many

# Many-to-many relation

To learn about the last relation, let's imagine a delivery app for a restaurant.

#### The specs are:

- An Order has a date and user\_id (let's not care about the users table)
- Each Item has name, price and description
- An order can have multiple items and an item can be in multiple orders

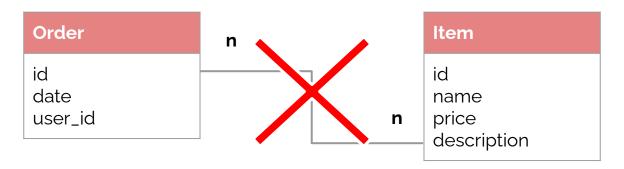




# How to model - Many-to-many

An order can have multiple items and an item can be in multiple orders

Called a many-to-many or n:n relation.





# How to model - Many-to-many

No more n:n!

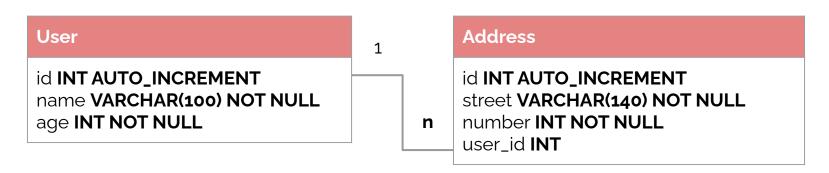
The extra table enables us to **get rid of n:n** relations in favor of 1:n relations.





# Adding datatypes

It's useful to also specify the datatypes for each column in the diagram





# Integrity constraints

# Integrity constraints

What happens when related table records are **updated** or **deleted?** 

Consider the following db:

User	1	Address
id name age	n	id street number user_id

What happens to an Address if I delete a User?



# Integrity constraints

- no constraints are defined, the User is erased and the connected Addresses are orphaned.
- ON DELETE NO ACTION the deletion is refused because there are Addresses associated to that User
- ON DELETE CASCADE all Addresses associated will be automatically deleted, along with the User

```
mysql> CREATE TABLE address OOO
...

PRIMARY_KEY(id)

FOREIGN KEY (user_id)

REFERENCES user(id)

ON DELETE CASCADE

ON UPDATE NO ACTION;
```



# **SQL Joins**

#### **Employee Table:**

EmpID	EmpFname	EmpLname	Age	EmailID	PhoneNo	Address
1	Vardhan	Kumar	22	vardy@abc.com	9876543210	Delhi
2	Himani	Sharma	32	himani@abc.com	9977554422	Mumbai
3	Aayushi	Shreshth	24	aayushi@abc.com	9977555121	Kolkata
4	Hemanth	Sharma	25	hemanth@abc.com	9876545666	Bengaluru
5	Swatee	Kapoor	26	swatee@abc.com	9544567777	Hyderabad

#### **Project Table:**

ProjectID	EmpID	ClientID	ProjectName	ProjectStartDate
111	1	3	Project1	2019-04-21
222	2	1	Project2	2019-02-12
333	3	5	Project3	2019-01-10
444	3	2	Project4	2019-04-16
555	5	4	Project5	2019-05-23
666	9	1	Project6	2019-01-12
777	7	2	Project7	2019-07-25
888	8	3	Project8	2019-08-20

#### **Client Table:**

ClientID	ClientFname	ClientLname	Age	ClientEmailID	PhoneNo	Address	EmpID
1	Susan	Smith	30	susan@adn.com	9765411231	Kolkata	3
2	Mois	Ali	27	mois@jsq.com	9876543561	Kolkata	3
3	Soma	Paul	22	soma@wja.com	9966332211	Delhi	1
4	Zainab	Daginawala	40	zainab@qkq.com	9955884422	Hyderabad	5
5	Bhaskar	Reddy	32	bhaskar@xyz.com	9636963269	Mumbai	2

What project are employees working on?

# SQL Joins

SELECT Employee.EmpID, Employee.EmpFname,

Employee.EmpLname, Projects.ProjectID,

Projects.ProjectName

FROM Employee

INNER JOIN Projects ON Employee.EmpID=Projects.EmpID;

#### **Output:**

EmpID	EmpFname	EmpLname	ProjectID	ProjectName
1	Vardhan	Kumar	111	Project1
2	Himani	Sharma	222	Project2
3	Aayushi	Shreshth	333	Project3
3	Aayushi	Shreshth	444	Project4
5	Swatee	Kapoor	555	Project5



# ORM Impedance Mismatch

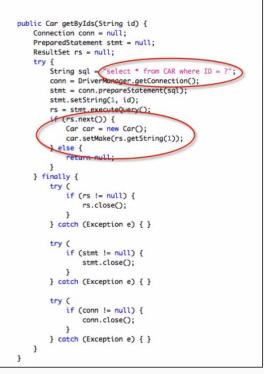
## **Evolution**

Towards more Business Logic

**JDBC** 

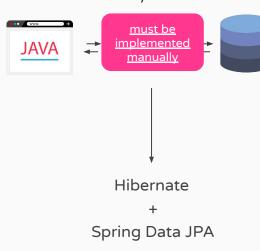
object-relational mapping (ORM) to be implemented by hand

#### **Business Focus**



Hibernate

ORM is done automatically, but DAO remains to be implemented by hand



ORM does it automatically: DAO is implemented automatically



## **JPA**

Standards & Specifications

#### JPA (Java Persistence API)

Set of Standards

#### **Entities**

Purpose: correspondence between the Java object and the SQL table

```
@Entity
            Question {
   @Id
   @GeneratedValue(strategy = GenerationType.IDENTITY)
   private Long id;
   private String title;
     ublic Long getId() {
    public void setId(Long id) {
          String getTitle() {
       return title;
    public void setTitle(String title) {
```





#### Repository (DAO)

Purpose: methods for CRUD operations







Spring Data JPA







# NoSQL (Not Only SQL) DBMS













Lack of Schema: Flexible and lightweight for development

Scalability: NoSQL can scale-up and scale out and were built for scalability

Specialized: Different flavors of NoSQL are optimized for special use cases

Big Data: Optimized for usage of huge data volume with semi- or unstructured data



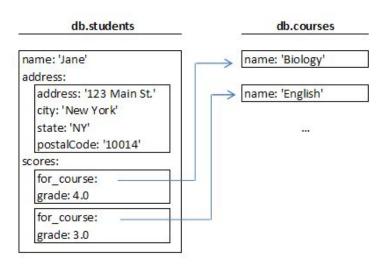
# Concepts of NoSQL

Each entity contains all the information it is related to.

E.g.: A student will have his personal information, as well as the list of courses he is attending.

Pros: All information is retrieved in one call

**Cons:** Possibility of duplications

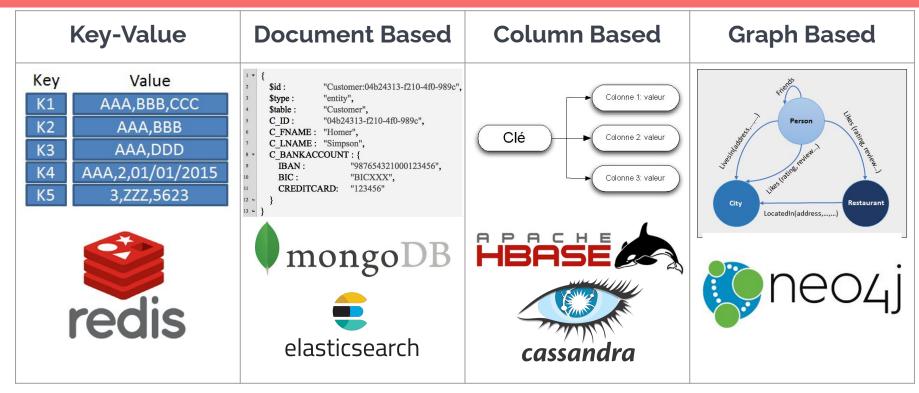


...

These are database systems that are not (only) SQL. They are often appreciated for the **flexibility** of the **data schema** and the **simplicity** of **horizontal scaling**.



# Different types of NoSQL



Good for the flexibility of the data schema and the simplicity of horizontal scaling.



# NoSQL

```
knight : {
    $arthur : {
        name: Arthur Pendragon,
        age : 40,
        kingdom : {
            name : Logre,
            capital : Camelot,
            inhabitants : 100000
        }
    }
}
```

# SQL

knight					
id	name	age	kingdom		
1	Arthur Pendragon	40	1		
2 Léodagan		60	2		

kingdom				
<u>id</u>	name	capital	inhabitants	
1	Logre	Camelot	100000	
2	Carmélide	Carohaise	50000	





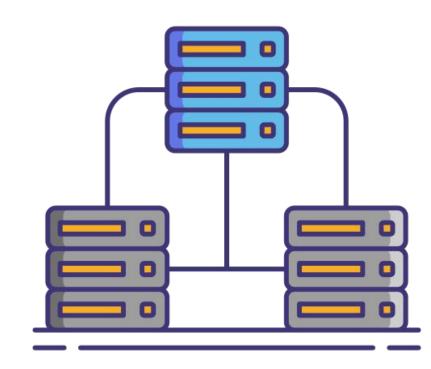


#### Normalization for RDBMS

# Normalization

Normalization is a key principle of SQL databases

- Avoids redundancy: the information is written once and then referenced using a foreign key.
- Fosters database maintenance: the lack of redundancy allows information to be updated more quickly.



-> Basis of the join system

# Denormalization in NoSQL

# **Denormalization**

Due to the absence an efficient join system, denormalization is often applied when modeling NoSQL databases.

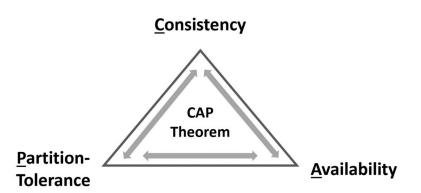
This is the exact opposite of normalization:

- Data is redundant
- Fosters quick access times
- -> compromises storage size

```
_id: <0bjectId1>,
username: "123xyz",
contact: {
                                           Embedded sub-
            phone: "123-456-7890",
                                           document
            email: "xyz@example.com"
access: {
           level: 5.
                                           Embedded sub-
           group: "dev"
                                           document
```



# **CAP and CAP Samples**



#### AP - Domain Name System (DNS) or Cloud Computing

DNS can be classified as **AP**. Availability must be very high, also partitioning of the network must be tolerable. Therefore consistency cannot be guaranteed, DNS changes are not visible immediately.

#### CA – Relationales Datenbank Management System (RDBMS)

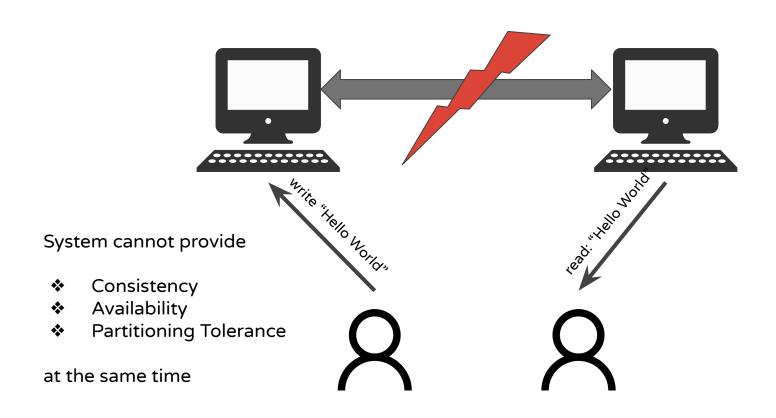
RDBMS like Oracle or DB2 aim for the highest possible degree of consistency and ca be classified as **CA**. RDBMS should be always available and consistent. However, only vertical scaling is used.

#### CP – Transaction processing in Finance

For distributed finance applications like ATM consistence has highest priority: a transaction must always be sound and complete. This should even hold in case of network partitioning. Therefore, availability is of lesser importance, so the classification is **CP**.

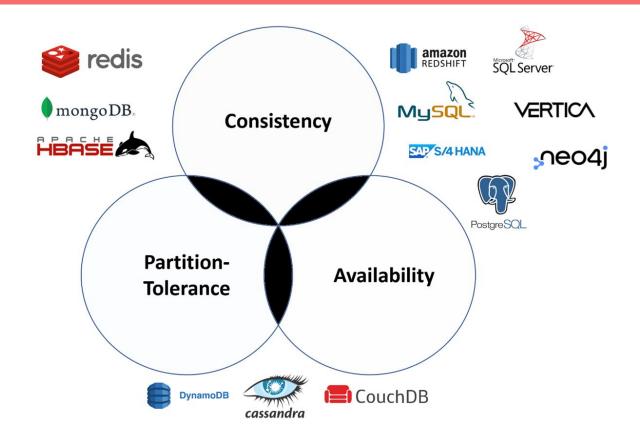


## But what is it? Prove the CAP Theorem!



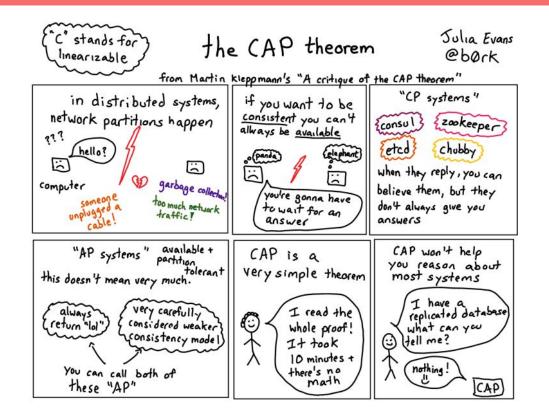


## CAP Classification of different Databases





#### The CAP Theorem





## **CAP with Gradual Properties**

#### There can be different levels of Consistency

- Strong
- Bounded staleness
- Session
- Consistent prefix
- Eventual





## SQL vs NoSQL: Five Main Differences (1)

#### Language

- SQL has been around for over 40 years, is highly established and with huge adoption and market share
- NoSQL databases have unique, optimized data manipulation languages, which are constrained by particular structures and capabilities.

#### Scalability

- SQL databases typically use vertical scaling which aligns more to schemata, relational structure and constraints
- NoSQL technologies are typically lacking schemata, relations and constraints, horizontal scaling fits naturally

#### Structure

- SQL database schemata always represent relational, tabular data, with rules about consistency and integrity.
- NoSQL databases need not stick to this format, but generally fit into one of four broad categories:
  - Column-oriented databases transpose row-oriented RDBMSs, allowing efficient storage of high-dimensional data and individual records with varying attributes.
  - **Key-Value stores** are dictionaries which access diverse objects with a key unique to each.
  - > **Document stores** hold semi-structured data: objects which contain all of their own relevant information, and which can be completely different from each other.
  - > Graph databases add the concept of relationships (direct links between objects) to documents, allowing rapid traversal of greatly connected data sets.



## SQL vs NoSQL: Five Main Differences (2)

#### **Properties**

At a high level, SQL and NoSQL comply with separate rules for resolving transactions. RDBMSs must exhibit four ACID properties

- **Atomicity** means all transactions must succeed or fail completely. They cannot be partially-complete, even in the case of system failure.
- Consistency means that at each step the database follows invariants: rules which validate and prevent corruption.
- **!solation** prevents concurrent transactions from affecting each other. Transactions must result in the same final state as if they were run sequentially, even if they were run in parallel.
- Durability makes transactions final. Even system failure cannot roll-back the effects of a successful transaction.

NoSQL technologies adhere to the "CAP theorem" and implement the BASE properties:

- Basically available: reading and writing operations are available as much as possible (using all nodes of a database cluster), but might not be consistent (the write might not persist after conflicts are reconciled, the read might not get the latest write)
- Soft-state: without consistency guarantees, after some amount of time, we only have some probability of knowing the state, since it might not yet have converged
- **Eventually consistent**: If we execute some writes and then the system functions long enough, we can know the state of the data; any further reads of that data item will return the same value



## SQL vs NoSQL: Five Main Differences (3)

#### Support and communities

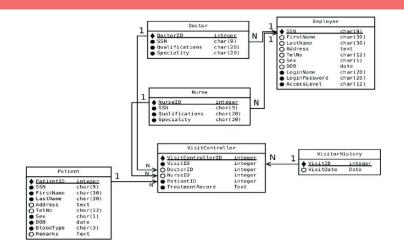
- SQL databases represent massive communities, stable codebases, and proven standards. Multitudes of examples are posted online and experts are available to support those new to programming relational data.
- NoSQL technologies are being adopted quickly, but communities **remain smaller and more fractured**. However, many SQL languages are proprietary or associated with large single-vendors, while NoSQL communities **benefit from open systems** and concerted **commitment to onboarding users**.

## **SQL Databases**

- Data stored in Entity-Relationships
- Structured data schema, uses SQL

## **NoSQL Databases**

- Database without SQL
- Unstructured or semi-structured data schema



## SQL is best suited if

- the data structure can be identified in advance
- data integrity is essential, and more important than speed.
- the transactional nature is strongly present

Example: A slow trading site, but whose stock is calculated in real time between all servers for all products.



## NoSQL is best suited if

- the structure of the data is independent, indeterminate and scalable.
- the structure requires a high degree of agility
- speed trumps integrity

Example: A fast e-commerce site, but with inconsistent inventory contingencies.





# NewSQL Databases to the Rescue?



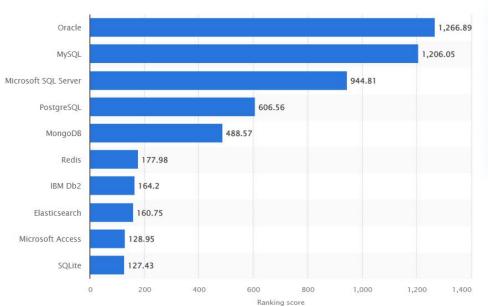
## What is NewSQL?

The "NewSQL" is a movement promoting a new type of relational databases (or extensions for existing relational databases). It seeks to provide the same scalable performance of NoSQL systems but it's still based on a relational paradigm and it keeps the good old SQL as the query language. Moreover it guarantees ACID transactions (Atomicity, Consistency, Isolation, and Durability).

	Old SQL	NoSQL	NewSQL
Relational	Yes	No	Yes
SQL	Yes	No	Yes
ACID transactions	Yes	No	Yes
Horizontal scalability	No	Yes	Yes
Performance / big volume	No	Yes	Yes
Schema-less	No	Yes	No



## What is NewSQL?



"There is a good reason why there are so many different kinds of databases. If individual categories tend to break down further and further into custom build solutions to specific use cases. This is because data is incredibly varied, and it often pays to deploy different kinds of technology for different kinds of data."



### Important for all Databases: Use indexes!

"An index is an automatically maintained structure that allows records to be easily located in a file.

The use of indexes is based on the following observation: to find a book in a library, instead of examining each book one by one (which corresponds to a sequential search), it is faster to consult the catalogue where they are classified by theme, author and title. Each entry in an index has a value extracted from the data and a pointer to its original location. A recording can be easily retrieved by searching for its location in the index."

Credit: Wikipedia

The indexes depend on the DBMS used. They drastically improve access to data. Some indexes have limited functionality, you have to index the data according to the queries that will be made to consult them.

There are dozens of index types: Hash, GeoSpatial, Text, Compound... (Example: <u>List of MongoDB indexes</u>, <u>PostgreSQL indexes</u>)

Warning: Having too many indexes can impact the database performance, especially during POST operations.

## (M)

#### Links and other information

#### **CAP Theorem**

- A Beginners Guide to CAP Theorem: <a href="https://www.analyticsvidhya.com/blog/2020/08/a-beginners-guide-to-cap-theorem-for-data-engineering/">https://www.analyticsvidhya.com/blog/2020/08/a-beginners-guide-to-cap-theorem-for-data-engineering/</a>
- A Critique of the CAP Theorem: https://jvns.ca/blog/2016/11/19/a-critique-of-the-cap-theorem/
- Different Consistency Levels: https://docs.microsoft.com/en-us/azure/cosmos-db/consistency-levels
- CAP Theorem: <a href="https://data-science-blog.com/blog/2021/10/14/cap-theorem/">https://data-science-blog.com/blog/2021/10/14/cap-theorem/</a>

#### Types of NoSQL Databases

Understanding the Differences: <a href="https://phoenixnap.com/kb/nosql-database-types">https://phoenixnap.com/kb/nosql-database-types</a>



### Links and other information

#### Criticism of SQL

 Why Relational Databases are not the Cure-All. Strength and Weaknesses: <a href="https://phauer.com/2015/relational-databases-strength-weaknesses-mongodb/">https://phauer.com/2015/relational-databases-strength-weaknesses-mongodb/</a>

#### Cypher vs. SQL

Transitive Records in SQL and Cypher:
 <a href="https://dzone.com/articles/finding-directtransitive-reports-in-sql-and-neo4js">https://dzone.com/articles/finding-directtransitive-reports-in-sql-and-neo4js</a>

#### NewSQL

Too good to be true: <a href="https://arctype.com/blog/newsql/">https://arctype.com/blog/newsql/</a>

#### **Hybrid Models**

JSON with PostgreSQL: <a href="https://blog.sql-workbench.eu/post/json-path/">https://blog.sql-workbench.eu/post/json-path/</a>