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**NAMUR** Project: **N**atural-language **A**ssisted **Mul**ti-**R**obot Interaction and Planning Funded by: Independent Research Fund Denmark under grant 10.46540/4264-00105B

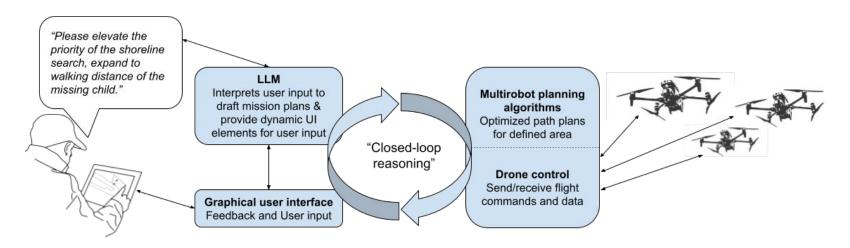


# **NAMUR:** Natural-language Assisted Multi-Robot Interaction & Planning

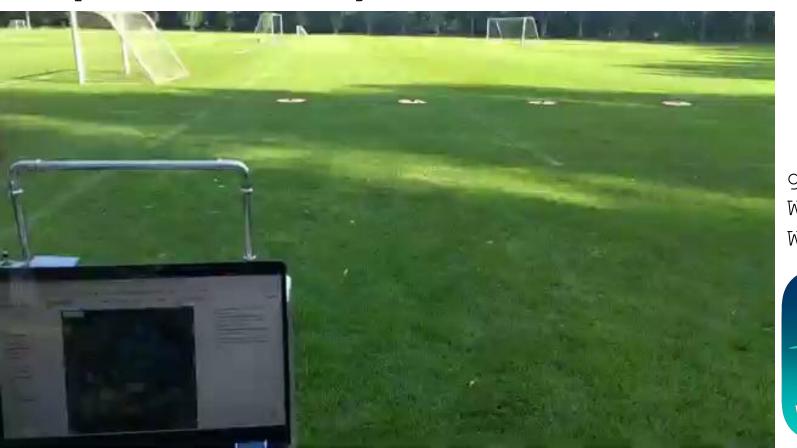
**Challenge** Multi-robot teams are hard to manage, especially for non-experts.

**Opportunity** LLMs enable simple, natural team control.

**Vision** Operators speak, drones act.



First test with real drones: the power of WildBridge



github.com/
WildDrone/
WildBridge



## Part 1:

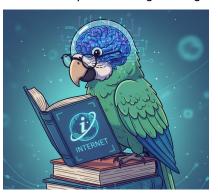
LLM APIS
Prompt Engineering
Tool Calling
LLM Agents

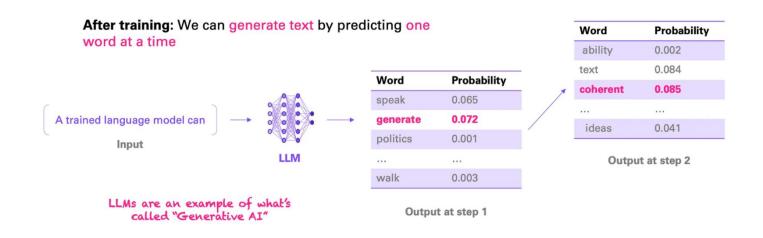
### What are LLMs

#### Stochastic Parrots

Al system trained on vast text data that generates language by predicting the next word in a sequence based on context

#### Stochastic parrot during training





### How we usually interact with LLMs

What is a zebra?

A **zebra** is a large, hoofed mammal native to Africa, best known for its distinctive black-and-white striped coat. Zebras belong to the *Equidae* family, which also includes horses and donkeys.

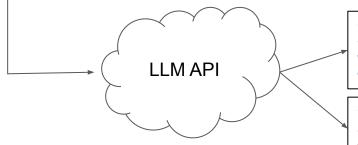
Here are some key points:

- · Species: There are three main species the plains zebra, the Grevy's zebra, and the mountain zebra.
- Stripes: Each zebra's stripe pattern is unique, like a fingerprint. The stripes may help with camouflage, confusing predators, regulating body temperature, or deterring biting insects.
- · Habitat: They live in grasslands, savannas, woodlands, and mountainous regions in Africa.
- Diet: Zebras are herbivores and mainly eat grasses, but they may also graze on leaves, bark, and stems.
- . Social life: They are social animals, usually living in groups called harems or herds.
- Behavior: Known for being fast runners, zebras use their speed and agility to escape predators like
  lions and hyenas.

Would you like me to explain why zebras have stripes in more detail?



### How to interact with LLMs via APIs



"Zebras are African wild horses with black-and-white stripes unique to each individual. They live in social herds, migrate for food and water, mainly graze on grasses, and use speed and group defense to avoid predators."

"A zebra? It's like a horse that failed a paint job—black and white stripes to confuse bugs and predators. Fast enough to run away from anything dumb enough to chase it."

### Limitations of LLM Models

### **Problem #1: Outdated Knowledge**

- Trained only on available data at the time of training
- Cannot access real-time updates (e.g., weather, stock values)

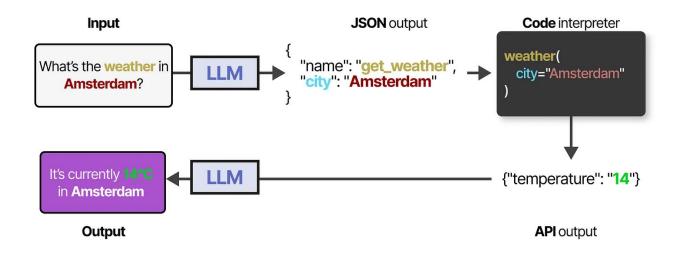
### **Problem #2: Weak in Math**

- Strong at writing and summarizing text
- Prone to errors with simple math operations

### Augmented LLMs with Tool Calling: LLM Agents

### **Solution #1: Lack of Current Information**

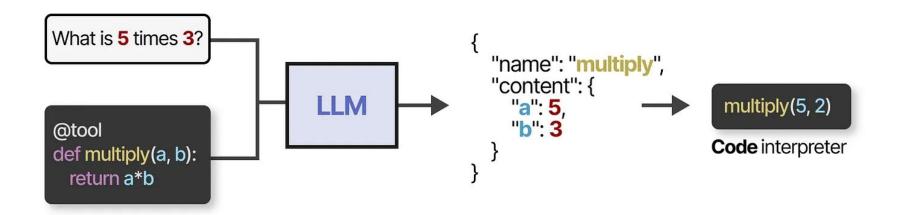
Connect to APIs (e.g., weather, stock prices) for real-time updates



Augmented LLMs with Tool Calling: LLM Agents

#### Solution #2: Math Calculations

Allow the LLM to use a digital calculator for accurate results



```
How do
we code
LLM
Agents
```

```
# TOOLS DEFINITION
@add parameters schema ( # Parameters description for LLM Agent
    city={"type": "string", "description": "City name"},
def get weather forecast(city: str, days: int = 3) -> str:
    """Get current weather for a city using OpenWeatherMapAPI""" # Tool description for LLM Agent
    url = f"http://api.openweathermap.org/data/2.5/weather?g={city}&units=metric" # Weather API URL
    data = requests.get(url).json()
    weather = data["weather"][0]["description"].capitalize()
    temp = data["main"]["temp"]
    return f"Current weather in {city}: {weather}, {temp}°C"
# LLM AGENT DEFINITION
weather 1lm agent = LLMAgent (model="openai/gpt-4o-mini") # Create an instance of an LLM Agent
weather 1lm agent.tools = [get weather forecast] # Bind the tool to the agent
# Set the system prompt defining what the agent task is
weather llm agent.system prompt = """You are a helpful assistant answering questions about the
weather. Use the tools provided to you to get updated information."""
# Test our weather agent
response = weather llm agent.chat("""Is the weather better in Zurich or Basel today?""")
```

# 1st Interactive Exercise Prompt Tuning and LLM Agents

- Experiment with system and user prompts, and adjust temperature settings
- Build your own travel assistant agent that leverages external tools
- Form groups of 2-3 people, ideally including someone familiar with programming
- Spend about 30 minutes working through the notebook together
- Ask questions anytime something isn't clear

1st Google Colab Notebook: <a href="https://tinyurl.com/3yw7ufe6">https://tinyurl.com/3yw7ufe6</a>

#### **Initial Setup:**

- Create a copy of the notebook: Click File -> Save a copy in Drive
- Get a free API key for Gemini: Click on P icon on left menu -> Gemini API Keys -> Import key from Google AI Studio
- Run the setup cells

## Part 2:

Using LLM Agents to Control Drones

## Drone Safari Game - Overview & Purpose

Navigate a drone on a 12x12 grid to photograph three animals — Zebra, Elephant, and Oryx — while avoiding crashes and not scaring the animals away.

#### **Game Rules:**

- Start at position (6,6) facing North
- You can take 5 photos in total (including any missed shots)
- Must be 2 cells away from an animal when taking photos
- Getting adjacent to animals scares them away game over
- Crashing into trees, animals, or grid boundaries game over
- Trees block your camera view when photographing

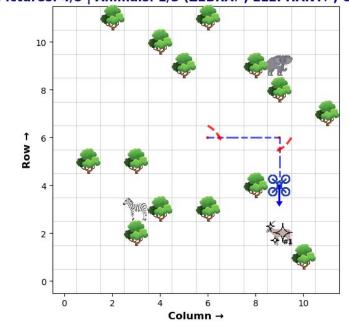
The goal is to capture pictures of all three animals with the limited # of shots available.

**Purpose:** Create an LLM Agent to play the game with natural-language commands:

- "Move forward", "Move backwards", "Move left", or "Move right"
- "Turn right" or "Turn left"
- "Take picture"

This enables intuitive drone control through simple conversational interaction.

## DRONE SAFARI MISSION Position: [4, 9] | Facing: South Pictures: 4/5 | Animals: 1/3 (ZEBRAX, ELEPHANTX, ORYXX)



# Break

## 2nd Interactive Exercise Build your Drone Control Agent

- Familiarize yourself with the Drone Safari game
- Understand the tools available to interact with the game
- Connect these tools to your LLM Agent
- Craft a system prompt that enables your agent to perform the desired tasks
- Verify that natural language commands translate into correct in-game actions

**Extra Challenge:** Create a system prompt that allows multiple actions in a single command, for example:

"Move forward 5 times, turn right, and take a picture"

2nd Google Colab Notebook: https://tinyurl.com/4tbwztwa

### Initial Setup (same as before):

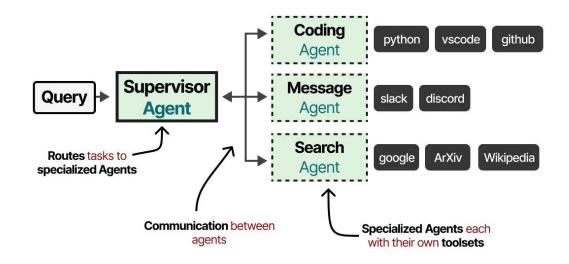
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## Intro to LLM Multi Agent Systems

What? LLM agents with different roles working together

**How?** They communicate, coordinate, and split tasks

Why? More scalable, flexible, and effective than one agent alone



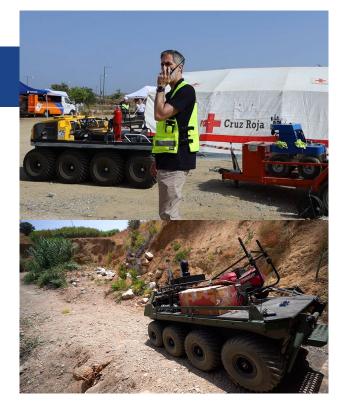
### What we did in Malaga

Deployment of voice-controlled UGV (Rover J8) in realistic SAR scenarios:

- 150+ first responders
- 3 real missions delivering critical materials

Non-expert operator control with natural language:

- Specifies missions for the UGV
- Multi-Agent LLM identifies where the robot should go
- Plans a safe route to reach that location, and makes UGV move
- Provides visual feedback on the completion status



## Commands Interpretation - Our LLM Multi-Agent

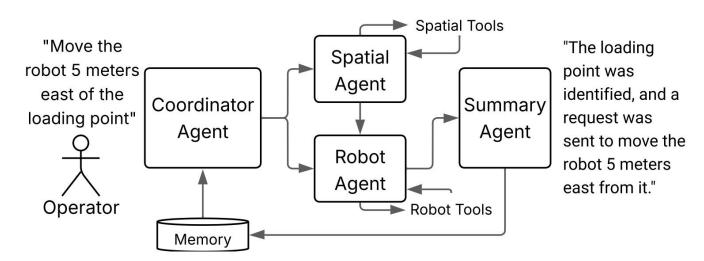
**Coordinator** → decomposes tasks

**Spatial agent** → spatial awareness

**Robot agent** → movement requests

**Summary agent** → conversational memory

Operator preview before confirmation = safety and correctness



# Live Demo?

## Thank you:)

Code used: github.com/alejp1998/wilddrone-llm-workshop



## Photos







## More photos





