

WILDCATS A3 MEETING 11TH OCT

AGENDA

- Follow up on mock-up site:
 - Have we nearly completed a functional mock web app?
 - Text and media to be displayed nearly complete?
- Have the roles been defined?
- Any new business

MINUTES

- Mock Site - Achieving the Minimum Viable Project
 - Updates
 - Glenn
 - Login form has been the sole focus
 - Just to have it working without any backend
 - Harmony
 - Aim
 - Where the project could go
 - Skeleton Site
 - To still be worked on
 - Xavier
 - Risks & Aim
 - Completed and implemented into the final project report
 - Plans & Progress
 - Changing Project Scope and Scaling back ideas
 - Need to discuss competitors and our unique selling point
 - Could do a table format to compare competitors on why our product is better
 - Data referencing on the % of players that retain playing the game comparing to the % stop after first playthrough and why
 - Carisse
 - Overview completed
 - Reviewed by Daniel
 - Daniel
 - Tools and Technology
 - Placed within the reporting document
 - Timeframe
 - Text/Media
- A2 Feedback
 - Looking at where we lost points
 - Industry Data
 - Final reflection of the whole group vs Burning Glass data
 - IT Technologies
 - Reporting
 - Comparing what changes for A3 to make major improvements

ACTIONS

- Consider feedback from A2 and course correct
- Have majority of project artefact up for all team members to add in their sections
- Continue adding and proofing the report