WILDCATS A3 MEETING 6TH OCT

AGENDA

- Complete the following sections: Team Profile, Skills and Jobs
- Complete Minimum Viable Product to mitigate mission creep
- Further discuss each other's feedback on project section defined by Harmony and Xavier, move forward to execute agreed direction for each section of the project

MINUTES

- Completed Sections
  - Team Profile
  - Skills and Jobs
    - Revision to look over before submission to make any adjustments
- Minimum Viable Product
  - What are we looking to implement?
    - HTML/CSS
      - 5 different sections
      - Everyone contributing to the CSS Style sheet
    - Figma -> Looking at that "future" implementation
      - Too little time to learn before submission
  - Character Design
    - Xavier to draw up some character designs – rough sketches
  - Base of a login sheet to get some form working, nothing too in-depth
- Project
  - Repo – Daniel
  - FAQ - Braydan
  - Character Creation Process - Harmony
  - Login and Accounts – Glenn
  - Tutorial – Harmony
  - Training page w/ pop ups – Xavier
  - Report
    - Plans and Progress - Harmony
      - Aim
      - Motivation
    - Tools and Technologies -
    - Dead-end & Risk (2 people – if there are more risks identified) - Glenn/
    - Project Business Handover/Backend - Daniel
  - Testing/Timeframe - Daniel
- Roles – To be created

ACTIONS

- Focus on mock-up website utilising HTML and CSS for navigation only
  - Media assets to be created by the group (drawings, icons, backgrounds etc)
  - Overall layout handled by Daniel
  - Character creation and tutorial page to be handled by Harmony
  - Login and Accounts page handled by Glenn
  - Training page w/DIV pop ups handled by Xavier
  - FAQ Page handled by Braydan
- Roles to be defined