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CS 4340 Machine Learning

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Project #1: Perceptron Learning Algorithm
(PLA)

This project required implementing the perceptron learning algorithm in a language of the student's choosing. I chose the C programming language. The requirement was to choose 10 data points for training and 5 for testing. The data sets were to be of two dimensions, points on a plane. The specific values of these points were left to the discretion of the student. I chose the points arbitrarily, except that I intentionally made them linearly separable. Tables 1 and 2 summarize this. The PLA also requires some other initialization. The choice for the PLA positive constants, **c** and **k**, were both set to 1. The initial choice for all the weights were also set to 1.

Point	True Class
(1, 2)	1
(2, 4)	1
(3, 3)	1
(-1, 4)	1
(-3, -4)	-1
(-2, -2)	-1
(-5, 1.5)	-1
(2.5, -3)	1
(1.5, -0.5)	1
(-2.5, 3.75)	-1

Table 1 : A linearly separable training set

The program used the training data to generate a solution. The final solution equation also known as the decision boundary was $2 + 6.5x + 3.75y = 0$. This equation was used to classify the test data set.

Point	True Class	Classified As
(0, 0)	1	1
(2, -1)	1	1
(-3, 3)	-1	-1
(-1, -1)	-1	-1
(-2, 1)	-1	-1

Table 2: Linearly separable test data set classified according to the decision boundary.

Some statistics about the run were collected. Specifically, it took 5 iterations over the training set with 7 weight updates before the solution was discovered. The final weight vector was $\langle 2, 6.5, 3.75 \rangle$. The misclassification error for both data sets was 0%. This was expected as the data were linearly separable. If the data weren't linearly separable, this implementation would terminate after 100,000 iterations and print the resulting misclassification errors.

```
Iterations: 5
Weight Updates: 7
Training Misclassification Error: 0.00%
Weight Vector:
  w[0] = 2.0000
  w[1] = 6.5000
  w[2] = 3.7500
Decision Boundary: (equivalent expressions)
  *)  $2.0000 + 6.5000(x) + 3.7500(y) = 0$ 
  *)  $y = -1.7333(x) + -0.53333$ 
Test Data Results:
  Point #1 (0.00, 0.00)
    Classify as 1; ACTUAL = 1
  Point #2 (2.00, -1.00)
    Classify as 1; ACTUAL = 1
  Point #3 (-3.00, 3.00)
    Classify as -1; ACTUAL = -1
  Point #4 (-1.00, -1.00)
    Classify as -1; ACTUAL = -1
  Point #5 (-2.00, 1.00)
    Classify as -1; ACTUAL = -1
Testing Misclassification Error: 0.00%
sentient Project_1 $
```

Figure 1: Output of program running with described parameters and data sets

To help visualize this information, I used the following URL <https://www.desmos.com/calculator>.

The training and test data points were plotted along with the the final solution equation. The corresponding line properly separated the points into two groups according to their class.

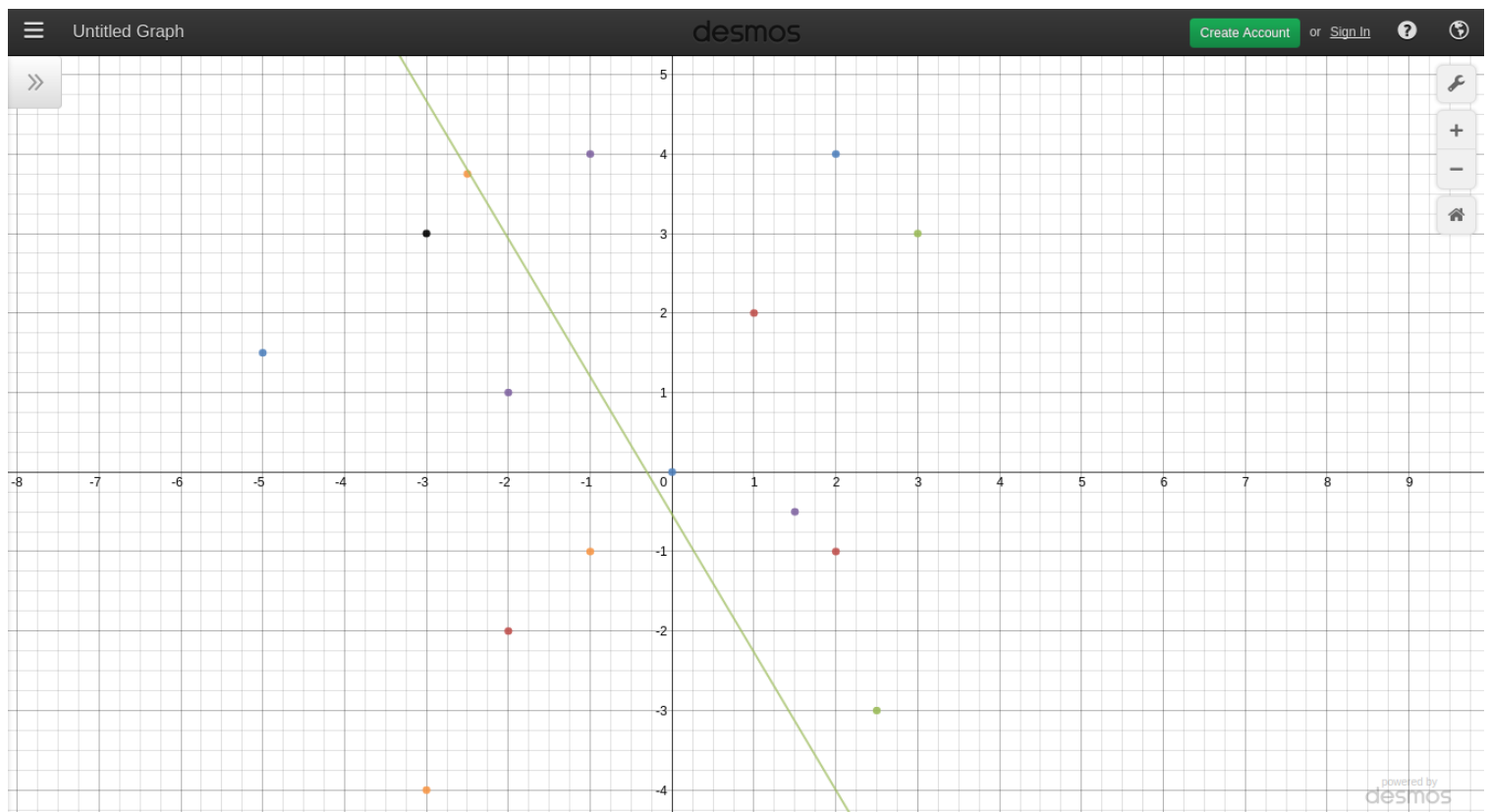


Figure 2: Training and test data separated properly

Source Code

```

/* Author:          Dan Wilder
*
* School:           University of Missouri - St. Louis
* Semester:         Fall 2015
* Class:            CS 4340 Machine Learning
* Instructor:       Uday K. Chakraborty, PhD
*
* Project #1:      Perceptron Learning Algorithm (PLA)
*
* This is a C code implementation of the PLA. 10 data points are used
* for training and 5 for testing. The values of these points were left
* to the discretion of the student. I chose the points in such a way that
* they were linearly separable. Aside from that constraint, points were
* chosen arbitrarily. Positive constants c and k as well as initial weights
* were also chosen. At the end of execution, the decision boundary
* (final solution equation) will be printed to stdout along with some
* statistics about the run and classification of test points using the
* derived solution.
*
* ~ Dan Wilder
*/

```

```

#include <stdio.h>

// Parameters:
#define MAX_ITERATIONS    100000
#define c                1
#define k                1

// Feature vector; M=2 dimensions; i.e. point on a plane
struct point {
    double x1, x2;
    int d; // True class
};

int main() {

    struct point trainingData[10] = {
        { .d = 1, .x1 = 1, .x2 = 2 },
        { .d = 1, .x1 = 2, .x2 = 4 },
        { .d = 1, .x1 = 3, .x2 = 3 },
        { .d = 1, .x1 = -1, .x2 = 4 },
        { .d = -1, .x1 = -3, .x2 = -4 },
        { .d = -1, .x1 = -2, .x2 = -2 },
        { .d = -1, .x1 = -5, .x2 = 1.5 },
        { .d = 1, .x1 = 2.5, .x2 = -3 },
        { .d = 1, .x1 = 1.5, .x2 = -0.5 },
        { .d = -1, .x1 = -2.5, .x2 = 3.75 }
    };

    struct point testData[5] = {
        { .d = 1, .x1 = 0, .x2 = 0 },
        { .d = 1, .x1 = 2, .x2 = -1 },
        { .d = -1, .x1 = -3, .x2 = 3 },
        { .d = -1, .x1 = -1, .x2 = -1 },
        { .d = -1, .x1 = -2, .x2 = 1 }
    };

    // Storage for TEST data classification: 1 or -1
    int classify[5];

    // Weight Vector
    double w[3] = {1,1,1};

    // Statistics
    int weightUpdates = 0;
    int iteration = 0;
    double trainingError = 0.0;
    double testingError = 0.0;

    // Other variables
    int misclassified, sign, j;
    struct point sample;

    /* ALGORITHM */
    do {
        misclassified = 0;

        // Loop over sample set
        for (j = 0; j < 10; j++) {
            sample = trainingData[j];

```

```

sign = (w[0] + w[1]*sample.x1 + w[2]*sample.x2 >= 0) ? 1 : -1;

// Point misclassified -> update weight vector
if (sign != sample.d) {
    ++misclassified;
    w[1] = w[1] + c * sample.d * sample.x1;
    w[2] = w[2] + c * sample.d * sample.x2;
    w[0] = w[0] + c * sample.d * k;
    ++weightUpdates;
}
}

trainingError = misclassified / 10.0;
++iteration;
} while (misclassified && iteration < MAX_ITERATIONS);

// Using derived solution, classify test data set
misclassified = 0;
for (j=0; j < 5; ++j) {
    sample = testData[j];

    classify[j] =
        (sample.x2 >= ((w[1]/-w[2])*sample.x1 + (w[0]/-w[2]))) ? 1 : -1;

    if (classify[j] != sample.d)
        ++misclassified;
}
testingError = misclassified / 5.0;

/* PRINT RESULTS */
printf("\nIterations: %d\n\nWeight Updates: %d\n", iteration, weightUpdates);
printf("\nTraining Misclassification Error: %.2lf%%\n", trainingError*100);

printf("\nWeight Vector:\n\tw[0] = %.4lf\n\tw[1] = %.4lf\n\tw[2] = %.4lf\n",
    w[0], w[1], w[2]);

printf("\nDecision Boundary: (equivalent expressions)\n");
printf("\t*) %.4lf + %.4lf(x) + %.4lf(y) = 0\n", w[0], w[1], w[2]);
printf("\t*) y = %.4lf(x) + %lf\n", -w[1]/w[2], -w[0]/w[2]);

printf("\nTest Data Results:\n");
for (j=0; j < 5; ++j) {
    printf("\tPoint #%d (%.2lf, %.2lf)\n\t\tClassify as %d; ACTUAL = %d\n",
        j+1, testData[j].x1, testData[j].x2, classify[j], testData[j].d);
}
printf("\nTesting Misclassification Error: %.2lf%%\n", testingError*100);

return 0;
}

```