

# Web Hosting

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# Web Hosting Basics

- A daemon (server) listens for connection on TCP port 80
- Accept request for documents
- Transmits them to the requesting user's browser



# URL

- $URI = \{URL, URN\}$
- URI: Unified Resource Identifier  
URL: Unified Resource Locator  
URN: Unified Resource Name  
(e.g., urn:isbn:0-13-020601-6)
- URL: {protocol/app., hostname, [port, directory, filename]}



# URL Examples

Proto	What it does	Example
file	accesses a local file	file:///etc/syslog.conf
ftp	accesses a remote file via FTP	<u>ftp://ftp.admin.com/adduser.tar.gz</u>
http	accesses a remote file via HTTP	<u>http://admin.com/index.html</u>
https	accesses a remote file via HTTP/SSL	<u>https://admin.com/order.shtml</u>
ldap	accesses LDAP directory services	<u>ldap://ldap.bigfoot.com:389/cn=Herb</u>
mailto	sends email to a designated address	<u>mailto:linux@book.admin.com</u>



# How HTTP works

- **Stateless** client/server protocol
- TCP and later TLS (Transport Layer Security)
- A client asks the server for the **contents** of a specific **URL**
  - content + layout + script + image / video
- User-agent initiates the request (always);  
The server responds with the data (or err. msg.)
- Try it: telnet to port 80



# 人肉Browser

- telnet to www.csie.ntu.edu.tw port 80  
(http default TCP port)
- Type the following:  
GET / HTTP/1.1  
Host: www.csie.ntu.edu.tw  
(hit <enter> twice)
- What do you get?
- Try a nonexistent URL. What do you get?



# HTTP overview

- Spend 10 minutes to read this.
- HTTP overview:  
<https://developer.mozilla.org/en-US/docs/Web/HTTP/Overview#>



# Proxy

- Hosts to relay HTTP messages; most transparent to the users
- Common functions
  - Caching
  - Filtering
  - Load balancing
  - Authentication
  - Logging



# Load Balancing

- Many factors affecting the maximum load a server can handle:
  - Hardware architecture
  - Operating system
  - System tuning
  - Sites being served  
(static vs dynamic (database))
  - And, in addition, network bandwidth
- Stress testing - CPU, I/O, or network-bound? (usually not network)



# Create Scalability

1. Round robin DNS (we've talked about it)  
Note that the order in the DNS record is **irrelevant**.  
(Think about its disadvantage)
2. Hardware solution (e.g., Big-IP from F5)  
Takes response time of individual servers into account
3. Software solution (e.g., Linux Virtual Server, proxy load balancing in Apache)



# Scaling Beyond Limits

- Cloud computing (e.g., Amazon Web Services)
- Co-location hosting (like us, or some NTU services)
- Content Distribution Networks (e.g., akamai, limelight, edgecast)
  - Putting static content close to users
  - Try: <https://www.cdnplanet.com/tools/cdnfinder/>
  - Pick a content-rich website (such as a news website) and see if it uses CDN



# Different Layers in Web

- Web page (HTML/XML) - frontend engineer
  - Interface for interaction with users
- Program / script (PHP/ASP/etc.) - backend engineer
  - Generation of web pages, logics, database query

- Database (Mysql, PgSQL, etc.) - database admin
  - Data storage
- Web server (apache/nginx) - sys admin
- Operating System - sys admin

Our role



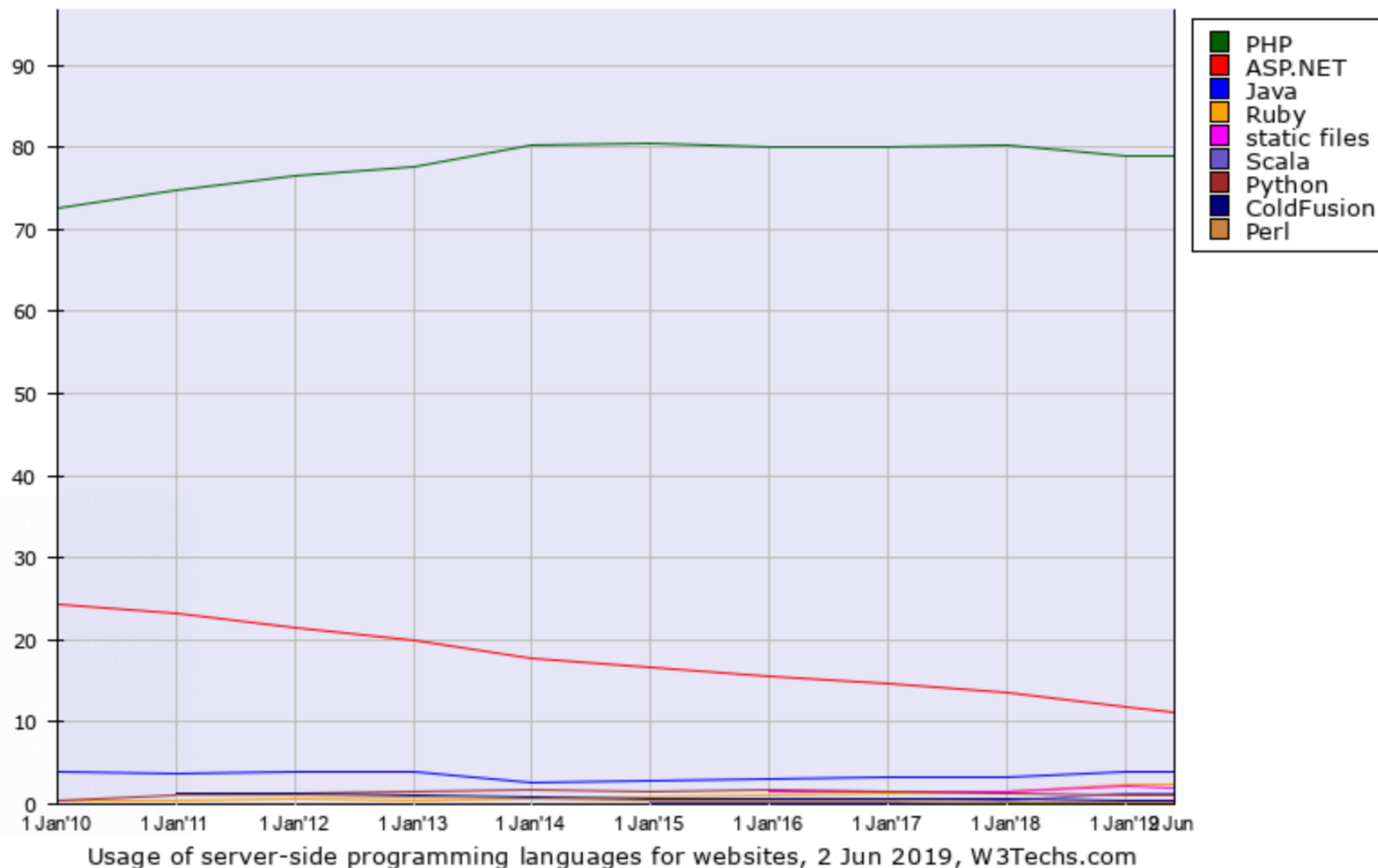
# Content Generation

- Dynamic content is better
  1. CGI (Common Gateway Interface):  
Allow external program to interact with the web server
  2. FastCGI: Allow external program to continue running to server multiple requests
  3. Embedded interpreters:  
(e.g., Perl, PHP, Python, Ruby on Rails)  
Executing external script within the server (.php, .pl)  
e.g., LAMP: linux + apache + mysql + php/perl/python
  4. Application servers:  
Entire, full-fledge, platform for web  
(e.g., Tomcat, WebSphere, WebLogic, Jetty)



# Market Share: Server-Side Programming Language

	2010 1 Jan	2011 1 Jan	2012 1 Jan	2013 1 Jan	2014 1 Jan	2015 1 Jan	2016 1 Jan	2017 1 Jan	2018 1 Jan	2019 1 Jan	2019 2 Jun
PHP	72.5%	74.8%	76.6%	77.7%	80.3%	80.6%	80.0%	80.0%	80.2%	78.9%	79.0%
ASP.NET	24.4%	23.2%	21.4%	19.9%	17.8%	16.7%	15.6%	14.8%	13.5%	11.8%	11.2%
Java	4.0%	3.8%	3.9%	4.0%	2.6%	2.8%	3.1%	3.3%	3.4%	4.0%	4.0%
Ruby	0.5%	0.5%	0.6%	0.5%	0.6%	0.9%	1.1%	1.3%	1.6%	2.4%	2.5%
static files							1.5%	1.5%	1.6%	2.1%	2.1%
Scala						0.2%	0.2%	0.3%	0.5%	1.2%	1.3%
Python	0.3%	1.0%	1.3%	1.5%	1.7%	1.6%	1.7%	1.6%	1.3%	1.1%	1.1%
JavaScript			<0.1%	<0.1%	0.1%	0.1%	0.2%	0.3%	0.4%	0.7%	0.7%
ColdFusion		1.3%	1.2%	1.1%	0.8%	0.7%	0.7%	0.6%	0.6%	0.5%	0.5%
Perl		1.1%	1.0%	0.8%	0.6%	0.5%	0.5%	0.4%	0.3%	0.3%	0.3%
Erlang						0.1%	0.1%	0.1%	0.1%	0.1%	0.1%
Miva Script							0.1%	<0.1%	<0.1%	<0.1%	<0.1%





# Security!

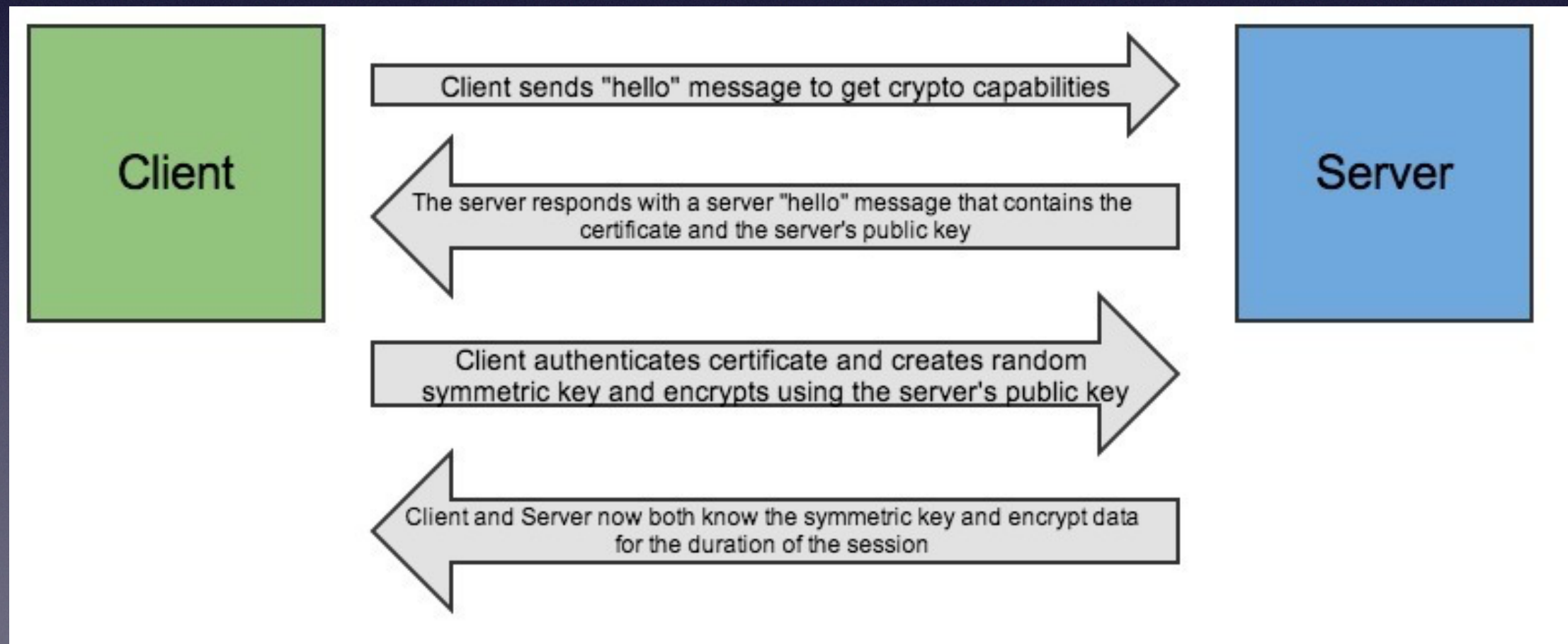


- Bottom line:  
you allow **the entire world** to execute a script on your server (access to files, networks, and more!)
- Need to make sure that the script is secure  
(as much as other network-accessible program)
- Read: (20 minutes)  
OWASP Top 10 Application Security Risks 2017  
[https://www.owasp.org/index.php/Top\\_10\\_2017-Top\\_10](https://www.owasp.org/index.php/Top_10_2017-Top_10)



# SSL

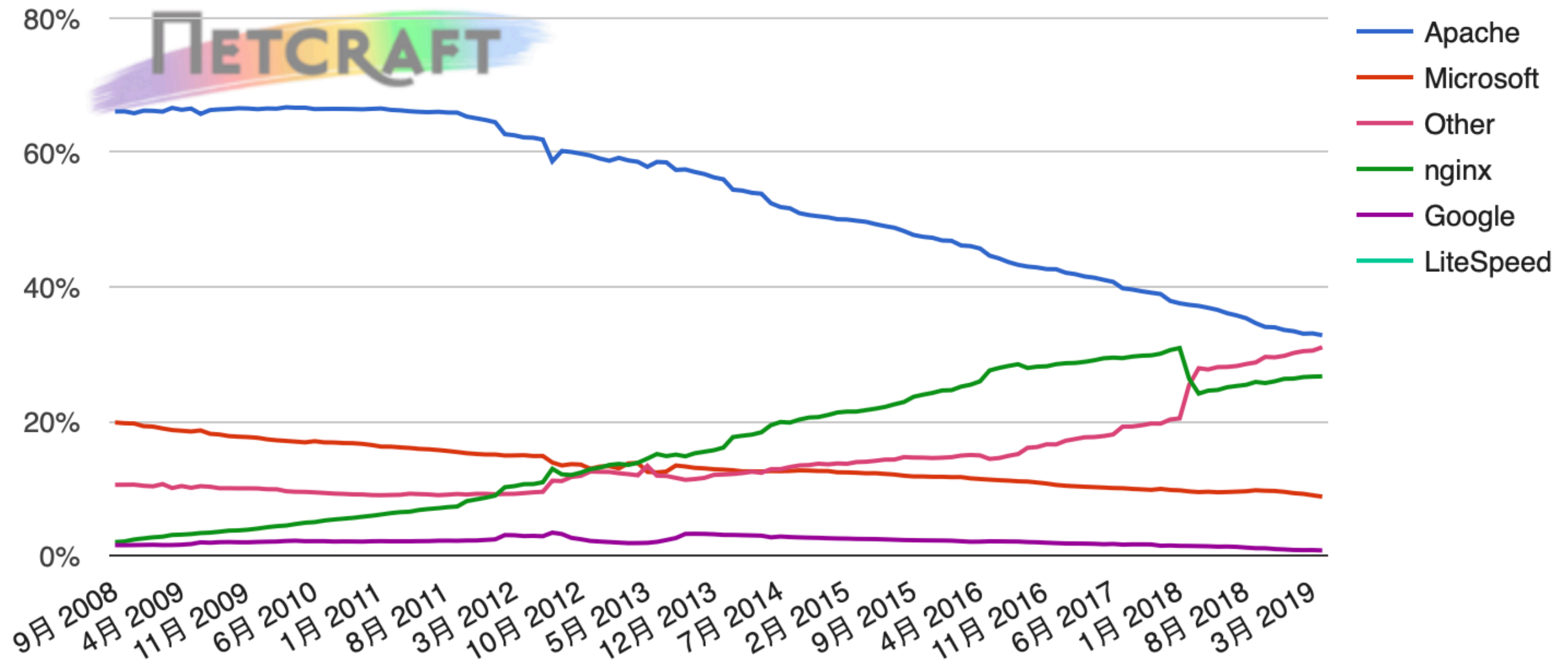
- SSL = Secure Sockets Layer
- http -> https, SSL runs as a layer below HTTP
- Prevent eavesdropping, tampering, and message forgery



Security-related topics were covered in the guest lecture



Web server developers: Market share of the top million busiest sites



**Most websites now use nginx! (not shown in the figure above)**

source: <https://news.netcraft.com/archives/2019/04/22/april-2019-web-server-survey.html>



# Apache



- Web server with the largest market share (53.8% of top M busiest sites, 2014/04)
- Runner-ups:  
Microsoft & nginx take 17.8% and 12.4%
- Began in 1995
- First web server software to serve more than 100M sites (in 2009)
- Versatile



# Nginx

- (pronounced “engine x”)
- Created in 2004
- Used by 57.0% of the top 10,000 websites.  
(W3Techs)
- Written with an explicit goal to outperform Apache  
(less memory, 4x more requests per second)
  - Less flexibility



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# Zuvio Homework

- Complete the assignment in the lab:  
<Install wordpress>
- Install Apache JMeter to stress test your wordpress installation.  
Ref: <https://www.digitalocean.com/community/tutorials/how-to-use-apache-jmeter-to-perform-load-testing-on-a-web-server>  
**<<<DO NOT STRESS TEST ANY PRODUCTION SERVER!!!!>>>**  
Compare the latency: 100 users in 1 second & 10K users in 1 second.
- Post your result on Zuvio.