```
csci3081::Vector
 # x
 # y
 # z
 + SetX()
 + SetZ()
 + GetX()
 + GetZ()
 + GetY()
 + Magnitude()
 + operator==()
 + Print()
csci3081::Vector2D
+ Vector2D()
+ Vector2D()
+ Vector2D()
+ Vector2D()
+ operator+()
+ operator-()
+ operator*()
+ operator/()
+ operator=()
+ Normalize()
+ Print()
```