Ministry of Education and Science of Ukraine

National Technical University "KhPI"

Educational and Scientific Instutute of Computer Science and Informational Technology

Department of Computer Engineering and Programming

Course: Programming. Part1

**REPORT** on the laboratory work #6

**Topic:** "Implementing a Function Library with Unit Testing"

# Prepared by:

Student of group KN-924e Nikita Afanasiev.

#### Checked by:

Associate Professor Volodymyr SAVCHENKO

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# Task 6

# Explanation

To implement unit tests for a C library using the Unity framework.

# Command performed

```
git clone git@github.com:ThrowTheSwitch/Unity.git
...
make
make test
./main
./run_tests
make coverage
make clean
```

# Algorithm

- 1. Implemented the mathematical expressions as functions in a library
  - Created a header file lib.h in the include directory with function prototypes.
  - Implemented the functions in lib.c in the src directory.
- 2. Created a unit test for each function using the Unity framework

- Cloned Unity framework files to the project.
- Created test cases for each function in test\_lib.c in the test directory.
- Used Unity macros to assert expected outcomes.
- 3. Configure the project structure and Makefile to build the library, main application, and test suite
  - Organized the project structure with src, include, and test directories.
  - Wrote a Makefile to compile the library, main application, and test suite.
  - Ensured the Makefile includes targets for building the library, main application, and running tests.
- 4. Generated a coverage report and include a screenshot of it in the final report
  - Configured the Makefile to generate coverage data using gcov or lcov.
  - Ran the tests to generate coverage data.
  - Generated a coverage report and take a screenshot.
  - Included the screenshot in the final report.



#### Tools:

• OS: Ubuntu

• Editor: VS Code