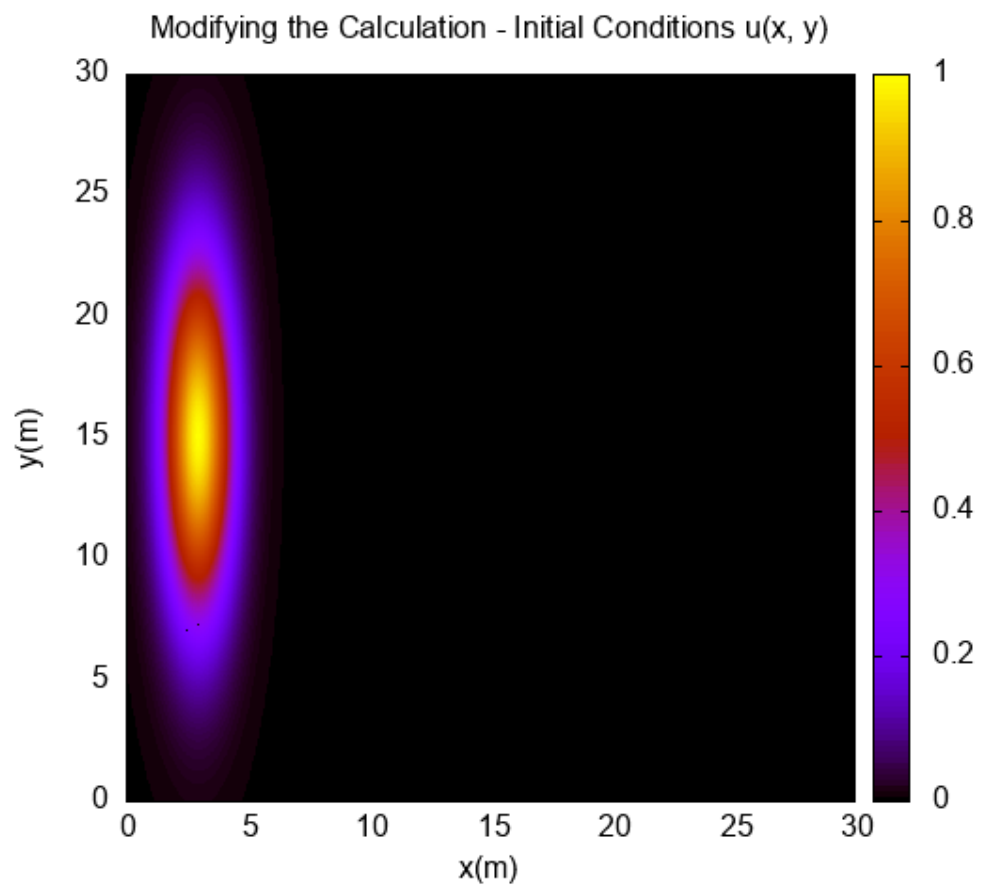
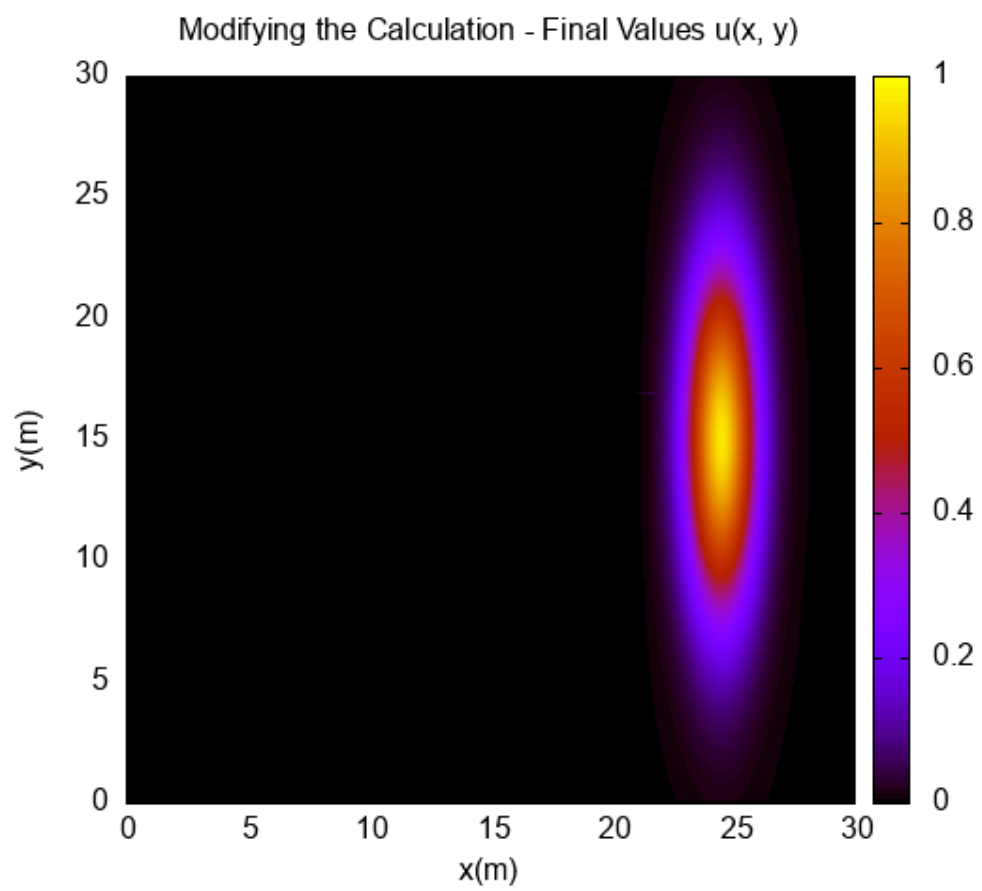


Source code can be found in the file 'advection2D-final.c' and is attached to the bottom of this file.

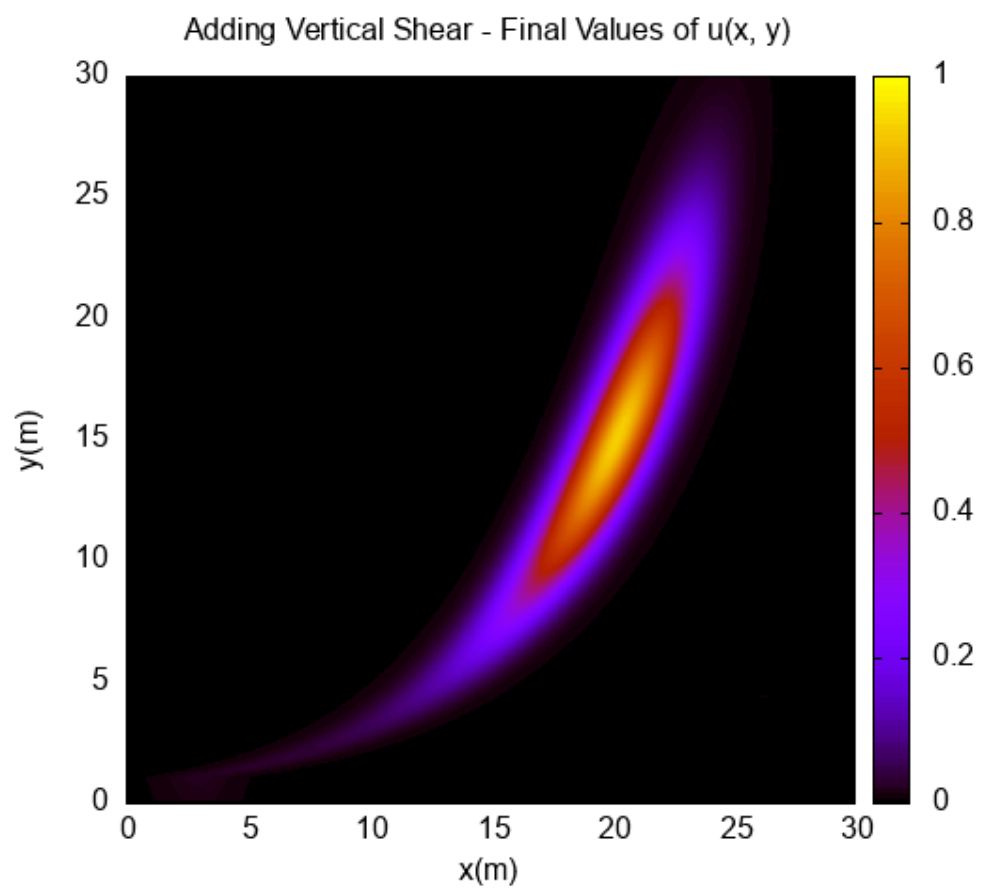
A plot of the initial conditions $u(x, y)$ from section 2.2



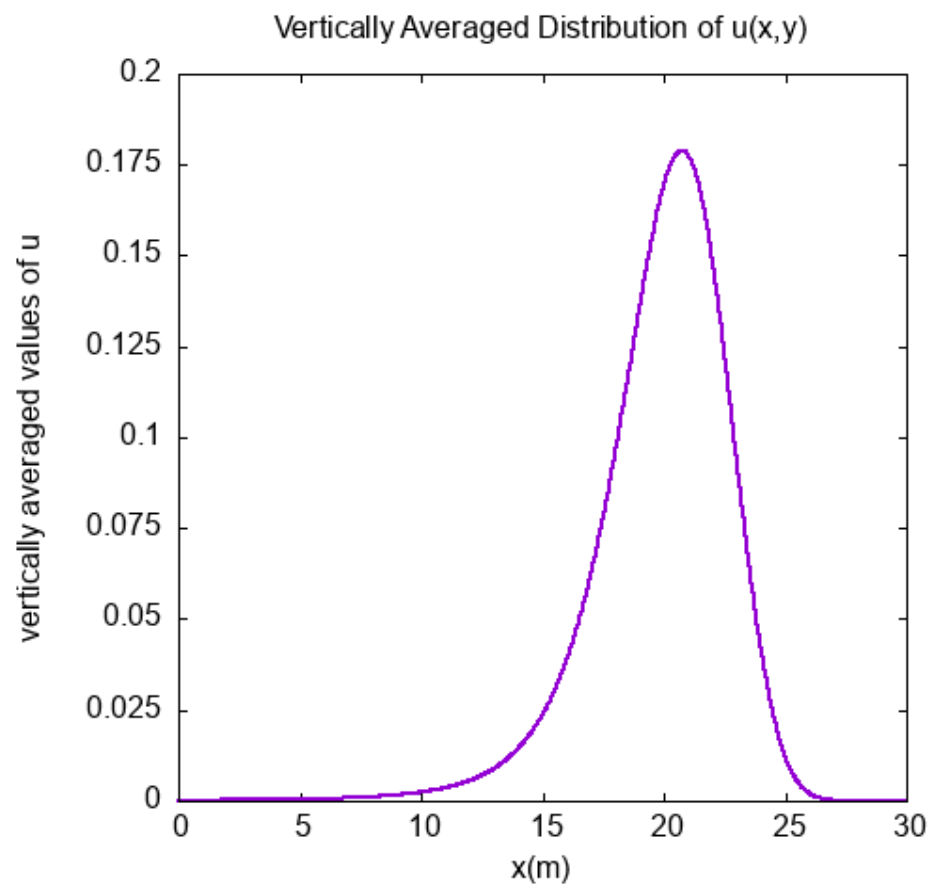
A plot of the final values of $u(x, y)$ from section 2.2



A plot of the final values of $u(x, y)$ from section 2.3



A plot showing the vertically averaged profile of u from section 2.4



```

/*****
2D advection example program which advects a Gaussian  $u(x,y)$  at a fixed
velocity

Outputs: initial.dat - initial values of  $u(x,y)$ 
        final.dat   - final values of  $u(x,y)$ 

        The output files have three columns: x, y, u

        Compile with: gcc -o advection2D -std=c99 advection2D.c -lm

Notes: The time step is calculated using the CFL condition

*****/

/*****
                                Include header files
*****/

#include <stdlib.h>
#include <stdio.h>
#include <math.h>
#include <omp.h>

/*****
                                Main function
*****/

int main(){

    /* Grid properties */
    const int NX=1000;    // Number of x points
    const int NY=1000;    // Number of y points
    const float xmin=0.0; // Minimum x value
    const float xmax=30.0; // Maximum x value
    const float ymin=0.0; // Minimum y value
    const float ymax=30.0; // Maximum y value

    /* Parameters for the Gaussian initial conditions */
    const float x0=3.0;    // Centre(x)
    const float y0=15.0;   // Centre(y)
    const float sigmax=1.0; // Width(x)

```

```

const float sigmay=5.0;           // Width(y)
const float sigmax2 = sigmax * sigmax; // Width(x) squared
const float sigmay2 = sigmay * sigmay; // Width(y) squared

/* Boundary conditions */
const float bval_left=0.0;      // Left boundary value
const float bval_right=0.0;     // Right boundary value
const float bval_lower=0.0;     // Lower boundary
const float bval_upper=0.0;     // Upper boundary

/* Time stepping parameters */
const float CFL=0.9;           // CFL number
const int nsteps=800;          // Number of time steps

/* Velocity */
const float velx=1.0;           // Velocity in x direction
const float vely=0.0;           // Velocity in y direction

/* Arrays to store variables. These have NX+2 elements
   to allow boundary values to be stored at both ends */
float x[NX+2];                  // x-axis values
float y[NY+2];                  // y-axis values
float u[NX+2][NY+2];            // Array of u values
float dudt[NX+2][NY+2];         // Rate of change of u

float x2;                       // x squared (used to calculate initial conditions)
float y2;                       // y squared (used to calculate initial conditions)

/* Calculate distance between points */
float dx = (xmax-xmin) / ( (float) NX);
float dy = (ymax-ymin) / ( (float) NY);

/* Calculate time step using the CFL condition */
/* The fabs function gives the absolute value in case the velocity is -ve
*/
float dt = CFL / ( (fabs(velx) / dx) + (fabs(vely) / dy) );

float modified_velx = 0.0;       // our modified horizontal velocity
const float ustar = 0.2;         // friction velocity
const float k = 0.41;            // Von Karman's constant
const float z0 = 1.0;            // roughness length

/** Report information about the calculation */
printf("Grid spacing dx      = %g\n", dx);
printf("Grid spacing dy      = %g\n", dy);
printf("CFL number           = %g\n", CFL);

```

```

printf("Time step          = %g\n", dt);
printf("No. of time steps   = %d\n", nsteps);
printf("End time            = %g\n", dt*(float) nsteps);
printf("Distance advected x = %g\n", velx*dt*(float) nsteps);
printf("Distance advected y = %g\n", vely*dt*(float) nsteps);

/**** Place x points in the middle of the cell ****/
/* LOOP 1 */
// Variables scoped as shared by default
// Each loop reads/writes to a different element of array 'x' so there is
no loop carried dependency
#pragma omp parallel for default(shared)
for (int i=0; i<NX+2; i++){
    x[i] = ( (float) i - 0.5) * dx;
}

/**** Place y points in the middle of the cell ****/
/* LOOP 2 */
// Variables scoped as shared by default
// Each loop reads/writes to a different element of array 'y' so there is
no loop carried dependency
#pragma omp parallel for default(shared)
for (int j=0; j<NY+2; j++){
    y[j] = ( (float) j - 0.5) * dy;
}

/**** Set up Gaussian initial conditions ****/
/* LOOP 3 */
// Can write to a shared array using the unique index
// Collapses the nested for loop into a single loop without using nested
parallelism
// Compiler forms a single loop and then parallelises this
#pragma omp parallel for collapse(2) default(shared)
for (int i=0; i<NX+2; i++){
    for (int j=0; j<NY+2; j++){
        x2      = (x[i]-x0) * (x[i]-x0);
        y2      = (y[j]-y0) * (y[j]-y0);
        u[i][j] = exp( -1.0 * ( (x2/(2.0*sigmax2)) + (y2/(2.0*sigmay2)) ) );
    }
}

/**** Write array of initial u values out to file ****/
FILE *initialfile;
initialfile = fopen("initial.dat", "w");
/* LOOP 4 */

```

```

    // Cannot be parallelised - Parallel loop iterations are not carried out
    in the order specified by the loop iterator
    // The outer loop will mismatch the 'i' and 'j' indicies because they are
    processed by different threads.
    // These print statements need to happen in order so the loop iterations
    must take place in order.
    // We can't parallelise this loop.
    for (int i=0; i<NX+2; i++){
        for (int j=0; j<NY+2; j++){
            fprintf(initialfile, "%g %g %g\n", x[i], y[j], u[i][j]);
        }
    }
    fclose(initialfile);

    /*** Update solution by looping over time steps ***/
    /* LOOP 5 */
    // Cannot perfectly collapse loop due to differing inner loop depths
    // We can't parallelise this loop.
    for (int m=0; m<nsteps; m++){

        /*** Apply boundary conditions at u[0][:] and u[NX+1][:] ***/
        /* LOOP 6 */
        // Variables scoped as shared by default
        // Can write to a shared array using the unique index
        #pragma omp parallel for default(shared)
        for (int j=0; j<NY+2; j++){
            u[0][j] = bval_left;
            u[NX+1][j] = bval_right;
        }

        /*** Apply boundary conditions at u[:,0] and u[:,NY+1] ***/
        /* LOOP 7 */
        // Variables scoped as shared by default
        // Can write to a shared array using the unique index
        #pragma omp parallel for default(shared)
        for (int i=0; i<NX+2; i++){
            u[i][0] = bval_lower;
            u[i][NY+1] = bval_upper;
        }

        /*** Calculate rate of change of u using leftward difference ***/
        /* Loop over points in the domain but not boundary values */
        /* LOOP 8 */
        // Variables scoped as shared by default
        // Each inner loop reads/writes to a different element of array 'duct'
        so there is no loop carried dependency

```



```

    // Collapses the nested for loop into a single loop without using
nested parallelism
    // Compiler forms a single loop and then parallelises this
#pragma omp parallel for collapse(2) default(shared)
    for (int i=1; i<NX+1; i++){
        for (int j=1; j<NY+1; j++){
            // TASK 3 - Adding Vertical Shear
            if (y[j] > 1) {
                // modified_velx = (ustar / k) * (log(y[j]) / 1.66); // close to
sqr root (e)
                // modified_velx = (ustar / k) * (log(y[j]) / sqrt(M_E)); // was
not working on remote linux
                modified_velx = (ustar / k) * (log(y[j]) / sqrt(exp(z0)));
            } else { // this else loop isn't strictly necessary but helps with
readability
                modified_velx = 0.0;
            }
            dudt[i][j] = -modified_velx * (u[i][j] - u[i-1][j]) / dx
                        - vely * (u[i][j] - u[i][j-1]) / dy;
        }
    }

    /*** Update u from t to t+dt ***/
    /* Loop over points in the domain but not boundary values */
    /* LOOP 9 */
    // Variables scoped as shared by default
    // Each inner loop reads/writes to a different element of array 'u' so
there is no loop carried dependency
    // Can write to a shared array using the unique index
    // Collapses the nested for loop into a single loop without using
nested parallelism
    // Compiler forms a single loop and then parallelises this
#pragma omp parallel for collapse(2) default(shared)
    for (int i=1; i<NX+1; i++){
        for (int j=1; j<NY+1; j++){
            u[i][j] = u[i][j] + dudt[i][j] * dt;
        }
    }

} // time loop

/*** Write array of final u values out to file ***/
FILE *finalfile;
finalfile = fopen("final.dat", "w");
/* LOOP 10 */

```

```

    // Cannot be parallelised - Parallel loop iterations are not carried out
    in the order specified by the loop iterator
    // The outer loop will mismatch the 'i' and 'j' indicies because they are
    processed by different threads.
    // These print statements need to happen in order so the loop iterations
    must take place in order.
    // We can't parallelise this loop.
    for (int i=0; i<NX+2; i++){
        for (int j=0; j<NY+2; j++){
            fprintf(finalfile, "%g %g %g\n", x[i], y[j], u[i][j]);
        }
    }
    fclose(finalfile);

    // TASK 4 - Calculating the Vertically Averaged Distribution
    float avg[NY]; // variable store avg intensity at each value of x
    float intensity_sum; // allows us to average the value of u(x,y) for the
    entire range of y values at each value of x
    /* Loop over points in the domain but not boundary values */
    for(int i=1; i<NX+1; i++){
        intensity_sum = 0.0;
        for (int j=1; j<NY+1; j++){
            intensity_sum += u[i][j]; // sum the y attribute of u(x, y) at each
            value of x
        }
        avg[i] = intensity_sum / (float) NY; // average the values of intensity
        in the y direction at each value of x
        // printf("%d\n", NY);
        // printf("%f\n", intensity_sum);
        // printf("%f\n\n", avg[i]);
    }

    /*** Write array of vertically averaged u values out to file ***/
    FILE *vertavgfile;
    vertavgfile = fopen("vertavg.dat", "w");
    for (int i=0; i<NX+1; i++){
        for (int j=0; j<NY+1; j++){
            fprintf(vertavgfile, "%g %g\n", x[i], avg[i]);
        }
    }
    fclose(vertavgfile);

    return 0;
}

/* End of file *****/

```

```

# This gnuplot script plots the results from the first coursework
assignment.
# It is assumed that the data to be plotted are in a file called
# final.dat which contains 3 columns: x,y,u
# The plot is sent to a PNG file called final.png
# To use this file copy it to the directory/folder containing
# final.dat and run the command:
# gnuplot plot_final

# Send output to a PNG file
set terminal png enhanced

# Set ranges and labels for axes
set xrange [0:30.0]
set yrange [0:30.0]
set xlabel "x(m)"
set ylabel "y(m)"

# Enforce an aspect ratio of 1
set size square

# Set the range of the colour scale
set cbrange [0:1]

#----- TASK 2 ----- Uncomment as appropriate
# # Set the title of the figure for task 2 initial conditions
# set title "Modifying the Calculation - Initial Conditions u(x, y)" offset 0,0.1
# # Set the name of the output file
# set output "initial-two.png"
# # Plot the data
# plot "initial.dat" with image

#----- TASK 2 ----- Uncomment as appropriate
# # Set the title of the figure for task 2 final values
# set title "Modifying the Calculation - Final Values u(x, y)" offset 0,0.1
# # Set the name of the output file
# set output "final-two.png"
# # Plot the data
# plot "final.dat" with image

```

```

#----- TASK 3 ----- Uncomment as appropriate
# Set the title of the figure for task 3 final values
set title "Adding Vertical Shear - Final Values of u(x, y)" offset 0,0.1
# Set the name of the output file
set output "final-three.png"
# Plot the data
plot "final.dat" with image

# End of file

```

```

# This gnuplot script plots the results from the first coursework
assignment.
# It is assumed that the data to be plotted are in a file called
# final.dat which contains 3 columns: x,y,u
# The plot is sent to a PNG file called final.png
# To use this file copy it to the directory/folder containing
# final.dat and run the command:
# gnuplot plot_final

# Send output to a PNG file
set terminal png enhanced
# Set the name of the output file
set output "vertavg.png"

# Set ranges and labels for axes
set xrange [0:30.0]
set yrange [0:0.2]
set ytics 0,0.025,0.2
set xlabel "x(m)"
set ylabel "vertically averaged values of u"

# Enforce an aspect ratio of 1
set size square

# Set linestyle 1 to blue (#0060ad)
set style line 1 \
    linecolor rgb '#0060ad' \
    linetype 1 \

set title "Vertically Averaged Distribution of u(x,y)" offset 0,0.1

```

```
# Plot the data
plot 'vertavg.dat' with linespoints pt 0 lw 2 title ''

# End of file
```