# The gcodepreview PythonSCAD library*

Author: William F. Adams
willadams at aol dot com

2025/02/14

**Abstract**

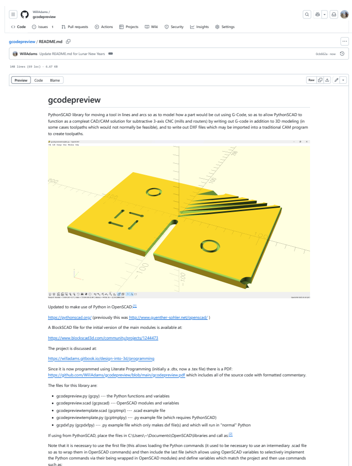
The gcodepreview library allows using PythonSCAD (OpenPythonSCAD) to move a tool in lines and arcs and output DXF and G-code files so as to work as a CAD/CAM program for CNC.

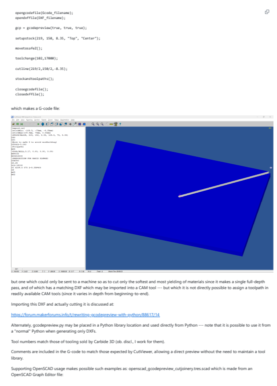
## Contents



*This file (gcodepreview) has version number v0.802, last revised 2025/02/14.

# 1 readme.md





```
# gcodepreview

PythonSCAD library for moving a tool in lines and arcs so as to model how a part would be cut using G-Code, so as to allow PythonSCAD to function as a compleat CAD/CAM solution for subtractive 3-axis CNC (mills and routers at this time, 4th-axis support may come in a future version) by writing out G-code in addition to 3D modeling (in some cases toolpaths which would not normally be feasible), and to write out DXF files which may be imported into a traditional CAM program to create toolpaths.

![OpenSCAD gcodepreview Unit Tests](https://raw.githubusercontent.com/WillAdams/gcodepreview/main/gcodepreview_unittests.png?raw=true)

Updated to make use of Python in OpenSCAD:[^rapcad]

[^rapcad]: Previous versions had used RapCAD, so as to take advantage of the writeln command, which has since been re-written in Python.

https://pythonscad.org/ (previously this was http://www.guenther-sohler.net/openscad/ )

A BlockSCAD file for the initial version of the
main modules is available at:

https://www.blockscad3d.com/community/projects/1244473

The project is discussed at:

https://willadams.gitbook.io/design-into-3d/programming

Since it is now programmed using Literate Programming (initially a .dtx, now a .tex file) there is a PDF: https://github.com/WillAdams/gcodepreview/blob/main/gcodepreview.pdf which includes all of the source code with formatted comments.

The files for this library are:

 - gcodepreview.py (gcpy) --- the Python class/functions and variables
 - gcodepreview.scad (gcpscad) --- OpenSCAD modules and parameters

And there several sample/template files which may be used as the starting point for a given project:

 - gcodepreviewtemplate.scad (gcptmpl) --- .scad example file
 - gcodepreviewtemplate.py (gcptmplpy) --- .py example file
 - gcpdxf.py (gcpdxfpy) --- .py example file which only makes dxf file(s) and which will run in "normal" Python in addition to PythonSCAD

If using from PythonSCAD, place the files in C:\Users\\\~\Documents\OpenSCAD\libraries [^libraries] or, load them from Github using the command:

    nimport("https://raw.githubusercontent.com/WillAdams/
```

```
gcodepreview/refs/heads/main/gcodepreview.py")

[^libraries]: C:\Users\\\~\Documents\RapCAD\libraries is deprecated since RapCAD is no longer needed since Python is now used for writing out files.

If using gcodepreview.scad call as:

    use <gcodepreview.py>
    include <gcodepreview.scad>

Note that it is necessary to use the first file (this allows loading the Python commands and then include the last file (which allows using OpenSCAD variables to selectively implement the Python commands via their being wrapped in OpenSCAD modules) and define variables which match the project and then use commands such as:

    opengcodefile(Gcode_filename);
    opendxffile(DXF_filename);

    gcp = gcodepreview(true, true, true);

    setupstock(219, 150, 8.35, "Top", "Center");

    movetosafeZ();

    toolchange(102, 17000);

    cutline(219/2, 150/2, -8.35);

    stockandtoolpaths();

    closegcodefile();
    closedxffile();

which makes a G-code file:

![OpenSCAD template G-code file](https://raw.githubusercontent.com/WillAdams/gcodepreview/main/gcodepreview_template.png?raw=true)

but one which could only be sent to a machine so as to cut only the softest and most yielding of materials since it makes a single full-depth pass, and which has a matching DXF which may be imported into a CAM tool --- but which it is not directly possible to assign a toolpath in readily available CAM tools (since it varies in depth from beginning-to-end which is not included in the DXF since few tools make use of that information).

Importing this DXF and actually cutting it is discussed at:

https://forum.makerforums.info/t/rewriting-gcodepreview-with-python/88617/14

Alternately, gcodepreview.py may be placed in a Python library location and used directly from Python --- note that it is possible to use it from a "normal" Python when generating only DXFs as shown in gcpdxf.py.

In the current version, tool numbers match those of tooling sold by Carbide 3D (ob. discl., I work for them), but a vendor-neutral system is in the process of being developed (the original numbers will still be present as 9##### where the #s indicate the original tool number with zero padding to fill them out where necessary).

Comments are included in the G-code to match those expected by CutViewer, allowing a direct preview without the need to maintain a tool library (for such tooling as that program supports).

Supporting OpenSCAD usage makes possible such examples as: openscad_gcodepreview_cutjoinery.tres.scad which is made from an OpenSCAD Graph Editor file:

![OpenSCAD Graph Editor Cut Joinery File](https://raw.githubusercontent.com/WillAdams/gcodepreview/main/
```

```
OSGE_cutjoinery.png?raw=true)

| Version       | Notes         |
| ------------- | ------------- |
| 0.1           | Version  supports setting up stock, origin, rapid positioning, making cuts, and writing out matching G-code, and creating a DXF with polylines.                                                      |
|               |  - separate dxf files are written out for each tool where tool is ball/square/V and small/large (10/31/23)                         |
|               |  - re-writing as a Literate Program using the LaTeX package docmfp (begun 4/12/24)                                                 |
|               |  - support for additional tooling shapes such as dovetail and keyhole tools                                                         |
| 0.2           | Adds support for arcs, specialty toolpaths such as Keyhole which may be used for dovetail as well as keyhole cutters                                        |
| 0.3           | Support for curves along the 3rd dimension, roundover tooling                                                                       |
| 0.4           | Rewrite using literati documentclass, suppression of SVG code, dxfrectangle                                                         |
| 0.5           | More shapes, consolidate rectangles, arcs, and circles in gcodepreview.scad                                                         |
| 0.6           | Notes on modules, change file for setupstock                                                                                        |
| 0.61          | Validate all code so that it runs without errors from sample (NEW: Note that this version is archived as gcodepreview-openscad_0_6.tex and the matching PDF is available as well|
| 0.7           | Re-write completely in Python                                                                                                       |
| 0.8           | Re-re-write completely in Python and OpenSCAD, iteratively testing                                                                  |
| 0.801         | Add support for bowl bits with flat bottom                                                                                          |
| 0.802         | Add support for tapered ball-nose and  V tools with flat bottom                                                                     |
| 0.803         | Implement initial colour support and joinery modules (dovetail and full blind box joint modules)                                    |

Possible future improvements:

 - support for post-processors
 - support for 4th-axis
 - support for two-sided machining (import an STL or other file to use for stock)
 - implement tool-numbering scheme
 - support for additional tooling shapes (lollipop cutters)
 - create a single line font for use where text is wanted
 - Support Bézier curves (required for fonts if not to be limited to lines and arcs) and surfaces

Note for G-code generation that it is up to the user to implement Depth per Pass so as to not take a single full-depth pass as noted above. Working from a DXF of course allows one to off-load such considerations to a specialized CAM tool.

```

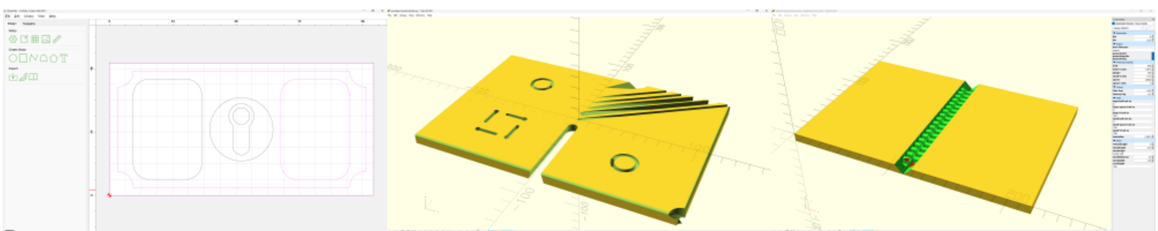
```
Deprecated feature:

 - exporting SVGs --- coordinate system differences between
     OpenSCAD/DXFs and SVGs would require managing the inversion of
     the coordinate system (using METAPOST, which shares the same
     orientation and which can write out SVGs may be used for future
      versions)

To-do:

 -  add conditional option to toggle between creation of manual and
      Literate Source
 -  fix OpenSCAD wrapper and add any missing commands for Python
 -  reposition cutroundover command into cutshape
 -  re-work architecture so that a tool shape is defined as a list,
      with shaft always defined/included and annotated as such (in a
      different colour so as to identify instances of rubbing)
 -  work on rotary axis option
```

# 2 Usage and Templates

The gcodepreview library allows the modeling of 2D geometry and 3D shapes using Python or by calling Python from within (Open)PythonSCAD, enabling the creation of 2D DXFs, G-code (which cuts a 3D part), or 3D models as a preview of how the file will cut. These abilities may be accessed in "plain" Python (to make DXFs), or Python or OpenSCAD in PythonSCAD (to make G-code and/or for 3D modeling). Providing them in a programmatic context allows making parts or design elements of parts (e.g., joinery) which would be tedious to draw by hand in a traditional CAD or vector drawing application. A further consideration is that this is "Design for Manufacture" taken to its ultimate extreme, and that a part so designed is inherently manufacturable (so long as the dimensions and radii allows for reasonable tool geometries).

The various commands are shown all together in templates so as to provide examples of usage, and to ensure that the various files are used/included as necessary, all variables are set up with the correct names (note that the sparse template in `readme.md` eschews variables), and that files are opened before being written to, and that each is closed at the end in the correct order. Note that while the template files seem overly verbose, they specifically incorporate variables for each tool shape, possibly in two different sizes, and a feed rate parameter or ratio for each, which may be used (by setting a tool #) or ignored (by leaving the variable for a given tool at zero (0).

It should be that the readme at the project page which serves as an overview, and this section (which serves as a tutorial) are all the documentation which most users will need (and arguably is still too much). The balance of the document after this section shows all the code and implementation details, and will where appropriate show examples of usage excerpted from the template files (serving as a how-to guide as well as documenting the code) as well as Indices (which serve as a front-end for reference).



Some comments on the templates:

- minimal — each is intended as a framework for a minimal working example (MWE) — it should be possible to comment out unused/unneeded portions and so arrive at code which tests any aspect of this project
- compleat — a quite wide variety of tools are listed (and probably more will be added in the future), but pre-defining them and having these "hooks" seems the easiest mechanism to handle everything.
- shortcuts — as the various examples show, while in real life it is necessary to make many passes with a tool, an expedient shortcut is to forgo the `loop` operation and just use a `hull()` operation and avoid the requirement of implementing Depth per Pass (but note that this will lose the previewing of scalloped tool marks in places where they might appear otherwise)

One fundamental aspect of this tool is the question of *Layers of Abstraction* (as put forward by Dr. Donald Knuth as the crux of computer science) and *Problem Decomposition* (Prof. John Ousterhout's answer to that question). To a great degree, the basic implementation of this tool will use G-code as a reference implementation, simultaneously using the abstraction from the mechanical task of machining which it affords as a decomposed version of that task, and creating what is in essence, both a front-end, and a tool, and an API for working with G-code programmatically. This then requires an architecture which allows 3D modeling (OpenSCAD), and writing out files (Python).

Further features will be added to the templates as they are created, and the main image updated to reflect the capabilities of the system.

## 2.1 gcpdxf.py

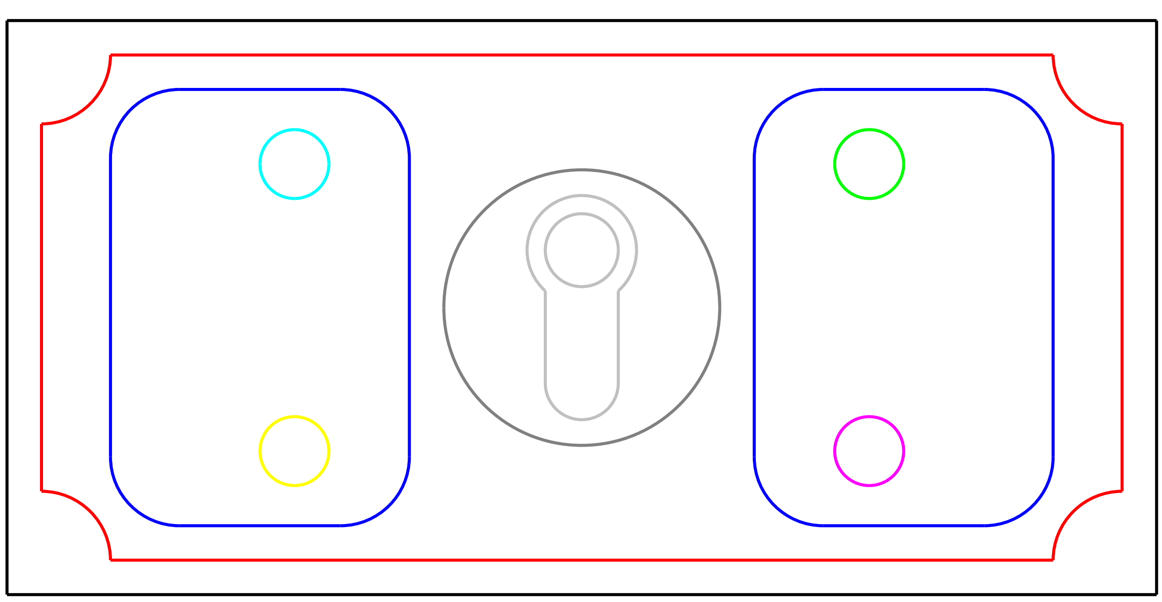
The most basic usage, with the fewest dependencies is to use "plain" Python to create `dxf` files. Note that this example includes an optional command `nimport(<URL>)` which if enabled/uncommented (and the following line commented out), will import the library from Github, sidestepping the need to download and install the library locally.

```
gcpdxfpy from openscad import *
gcpdxfpy # nimport("https://raw.githubusercontent.com/WillAdams/gcodepreview
             /refs/heads/main/gcodepreview.py")
gcpdxfpy from gcodepreview import *
gcpdxfpy
gcpdxfpy gcp = gcodepreview(False, # generatepaths
gcpdxfpy                    False, # generategcode
```

```
                        True    # generatedxf
                        )

# [Stock] */
stockXwidth = 100
# [Stock] */
stockYheight = 50

# [Export] */
Base_filename = "gcpdxf"


# [CAM] */
large_square_tool_num = 102
# [CAM] */
small_square_tool_num = 0
# [CAM] */
large_ball_tool_num = 0
# [CAM] */
small_ball_tool_num = 0
# [CAM] */
large_V_tool_num = 0
# [CAM] */
small_V_tool_num = 0
# [CAM] */
DT_tool_num = 374
# [CAM] */
KH_tool_num = 0
# [CAM] */
Roundover_tool_num = 0
# [CAM] */
MISC_tool_num = 0

# [Design] */
inset = 3
# [Design] */
radius = 6
# [Design] */
cornerstyle = "Fillet"  # "Chamfer", "Flipped Fillet"

gcp.opendxffile(Base_filename)
#gcp.opendxffiles(Base_filename,
#                 large_square_tool_num,
#                 small_square_tool_num,
#                 large_ball_tool_num,
#                 small_ball_tool_num,
#                 large_V_tool_num,
#                 small_V_tool_num,
#                 DT_tool_num,
#                 KH_tool_num,
#                 Roundover_tool_num,
#                 MISC_tool_num)

gcp.dxfrectangle(large_square_tool_num, 0, 0, stockXwidth, stockYheight)

gcp.setdxfcolor("Red")

gcp.dxfarc(large_square_tool_num, inset, inset, radius,  0, 90)
gcp.dxfarc(large_square_tool_num, stockXwidth - inset, inset, radius, 90, 180)
gcp.dxfarc(large_square_tool_num, stockXwidth - inset, stockYheight - inset, radius, 180, 270)
gcp.dxfarc(large_square_tool_num, inset, stockYheight - inset, radius, 270, 360)

gcp.dxfline(large_square_tool_num, inset, inset + radius, inset, stockYheight - (inset + radius))
gcp.dxfline(large_square_tool_num, inset + radius, inset, stockXwidth - (inset + radius), inset)
gcp.dxfline(large_square_tool_num, stockXwidth - inset, inset + radius, stockXwidth - inset, stockYheight - (inset + radius))
gcp.dxfline(large_square_tool_num, inset + radius, stockYheight-inset, stockXwidth - (inset + radius), stockYheight - inset)

gcp.setdxfcolor("Blue")

gcp.dxfrectangle(large_square_tool_num, radius +inset, radius,
```

```
    stockXwidth/2 - (radius * 4), stockYheight - (radius * 2), cornerstyle, radius)
gcp.dxfrectangle(large_square_tool_num, stockXwidth/2 + (radius * 2) + inset, radius, stockXwidth/2 - (radius * 4), stockYheight - (radius * 2), cornerstyle, radius)
#gcp.dxfrectangleround(large_square_tool_num, 64, 7, 24, 36, radius)
#gcp.dxfrectanglechamfer(large_square_tool_num, 64, 7, 24, 36, radius)
#gcp.dxfrectangleflippedfillet(large_square_tool_num, 64, 7, 24, 36, radius)

gcp.setdxfcolor("Black")

gcp.beginpolyline(large_square_tool_num)
gcp.addvertex(large_square_tool_num, stockXwidth*0.75+radius, stockYheight/4)
gcp.addvertex(large_square_tool_num, stockXwidth*0.75+radius, stockYheight*0.75)
gcp.addvertex(large_square_tool_num, stockXwidth*0.75+radius*2, stockYheight*0.75-radius)
gcp.closepolyline(large_square_tool_num)

##gcp.setdxfcolor("White")

gcp.setdxfcolor("Yellow")
gcp.dxfcircle(large_square_tool_num, stockXwidth/4, stockYheight/4, radius/2)

gcp.setdxfcolor("Green")
gcp.dxfcircle(large_square_tool_num, stockXwidth*0.75, stockYheight*0.75, radius/2)

gcp.setdxfcolor("Cyan")
gcp.dxfcircle(large_square_tool_num, stockXwidth/4, stockYheight*0.75, radius/2)

gcp.setdxfcolor("Magenta")
gcp.dxfcircle(large_square_tool_num, stockXwidth*0.75, stockYheight/4, radius/2)

gcp.setdxfcolor("Dark Gray")

gcp.dxfcircle(large_square_tool_num, stockXwidth/2, stockYheight/2, radius * 2)

gcp.setdxfcolor("Light Gray")

gcp.dxfKH(374, stockXwidth/2, stockYheight/5*3, 0, -7, 270, 11.5875)

#gcp.closedxffiles()
gcp.closedxffile()
```

which creates:



and which may be imported into pretty much any CAD or CAM application. Note that the lines referencing multiple files (`open/closedxffiles`) may be uncommented if the project wants separate `dxf` files for different tools.

As shown/implied by the above code, the following commands/shapes are implemented:

- `dxfrectangle` (specify lower-left and upper-right corners)
  - `dxfrectangleround` (specified as "Fillet" and radius for the round option)
  - `dxfrectanglechamfer` (specified as "Chamfer" and radius for the round option)
  - `dxfrectangleflippedfillet` (specified as "Flipped Fillet" and radius for the option)
- `dxfcircle` (specifying their center and radius)
- `dxfline` (specifying begin/end points)
- `dxfarc` (specifying arc center, radius, and beginning/ending angles)
- `dxfKH` (specifying origin, depth, angle, distance)

## 2.2 gcodepreviewtemplate.py

Note that since the v0.7 re-write, it is possible to directly use the underlying Python code. Using Python to generate 3D previews of how DXFs or G-code will cut requires the use of PythonSCAD.

```
#!/usr/bin/env python

import sys

try:
    if 'gcodepreview' in sys.modules:
        del sys.modules['gcodepreview']
except AttributeError:
    pass

from gcodepreview import *

fa = 2
fs = 0.125

# [Export] */
Base_filename = "aexport"
# [Export] */
generatepaths = False
# [Export] */
generatedxf = True
# [Export] */
generategcode = True

# [Stock] */
stockXwidth = 220
# [Stock] */
stockYheight = 150
# [Stock] */
stockZthickness = 8.35
# [Stock] */
zeroheight = "Top"  # [Top, Bottom]
# [Stock] */
stockzero = "Center"  # [Lower-Left, Center-Left, Top-Left, Center]
# [Stock] */
retractheight = 9

# [CAM] */
toolradius = 1.5875
# [CAM] */
large_square_tool_num = 201  # [0:0, 112:112, 102:102, 201:201]
# [CAM] */
small_square_tool_num = 102  # [0:0, 122:122, 112:112, 102:102]
# [CAM] */
large_ball_tool_num = 202  # [0:0, 111:111, 101:101, 202:202]
# [CAM] */
small_ball_tool_num = 101  # [0:0, 121:121, 111:111, 101:101]
# [CAM] */
large_V_tool_num = 301  # [0:0, 301:301, 690:690]
# [CAM] */
small_V_tool_num = 390  # [0:0, 390:390, 301:301]
# [CAM] */
DT_tool_num = 814  # [0:0, 814:814, 808079:808079]
# [CAM] */
```

```
gcptmplpy KH_tool_num = 374  # [0:0, 374:374, 375:375, 376:376, 378:378]
gcptmplpy # [CAM] */
gcptmplpy Roundover_tool_num = 56142  # [56142:56142, 56125:56125, 1570:1570]
gcptmplpy # [CAM] */
gcptmplpy MISC_tool_num = 0  # [501:501, 502:502, 45982:45982]
gcptmplpy #501 https://shop.carbide3d.com/collections/cutters/products/501-engraving-bit
gcptmplpy #502 https://shop.carbide3d.com/collections/cutters/products/502-engraving-bit
gcptmplpy #204 tapered ball nose 0.0625", 0.2500", 1.50", 3.6ř
gcptmplpy #304 tapered ball nose 0.1250", 0.2500", 1.50", 2.4ř
gcptmplpy #648 threadmill_shaft(2.4, 0.75, 18)
gcptmplpy #45982 Carbide Tipped Bowl & Tray 1/4 Radius x 3/4 Dia x 5/8 x 1/4 Inch Shank
gcptmplpy #13921 https://www.amazon.com/Yonico-Groove-Bottom-Router-Degree/dp/B0CPJPTMPP
gcptmplpy
gcptmplpy # [Feeds and Speeds] */
gcptmplpy plunge = 100
gcptmplpy # [Feeds and Speeds] */
gcptmplpy feed = 400
gcptmplpy # [Feeds and Speeds] */
gcptmplpy speed = 16000
gcptmplpy # [Feeds and Speeds] */
gcptmplpy small_square_ratio = 0.75  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy large_ball_ratio = 1.0  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy small_ball_ratio = 0.75  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy large_V_ratio = 0.875  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy small_V_ratio = 0.625  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy DT_ratio = 0.75  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy KH_ratio = 0.75  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy RO_ratio = 0.5  # [0.25:2]
gcptmplpy # [Feeds and Speeds] */
gcptmplpy MISC_ratio = 0.5  # [0.25:2]
gcptmplpy
gcptmplpy gcp = gcodepreview(generatepaths,
gcptmplpy                    generategcode,
gcptmplpy                    generatedxf,
gcptmplpy                    )
gcptmplpy
gcptmplpy gcp.opengcodefile(Base_filename)
gcptmplpy gcp.opendxffile(Base_filename)
gcptmplpy gcp.opendxffiles(Base_filename,
gcptmplpy                  large_square_tool_num,
gcptmplpy                  small_square_tool_num,
gcptmplpy                  large_ball_tool_num,
gcptmplpy                  small_ball_tool_num,
gcptmplpy                  large_V_tool_num,
gcptmplpy                  small_V_tool_num,
gcptmplpy                  DT_tool_num,
gcptmplpy                  KH_tool_num,
gcptmplpy                  Roundover_tool_num,
gcptmplpy                  MISC_tool_num)
gcptmplpy gcp.setupstock(stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero, retractheight)
gcptmplpy
gcptmplpy #print(pygcpversion())
gcptmplpy
gcptmplpy #print(gcp.myfunc(4))
gcptmplpy
gcptmplpy #print(gcp.getvv())
gcptmplpy
gcptmplpy #ts = cylinder(12.7, 1.5875, 1.5875)
gcptmplpy #toolpaths = gcp.cutshape(stockXwidth/2, stockYheight/2, -stockZthickness)
gcptmplpy
gcptmplpy gcp.movetosafeZ()
gcptmplpy
gcptmplpy gcp.toolchange(102, 10000)
gcptmplpy
gcptmplpy #gcp.rapidXY(6, 12)
```

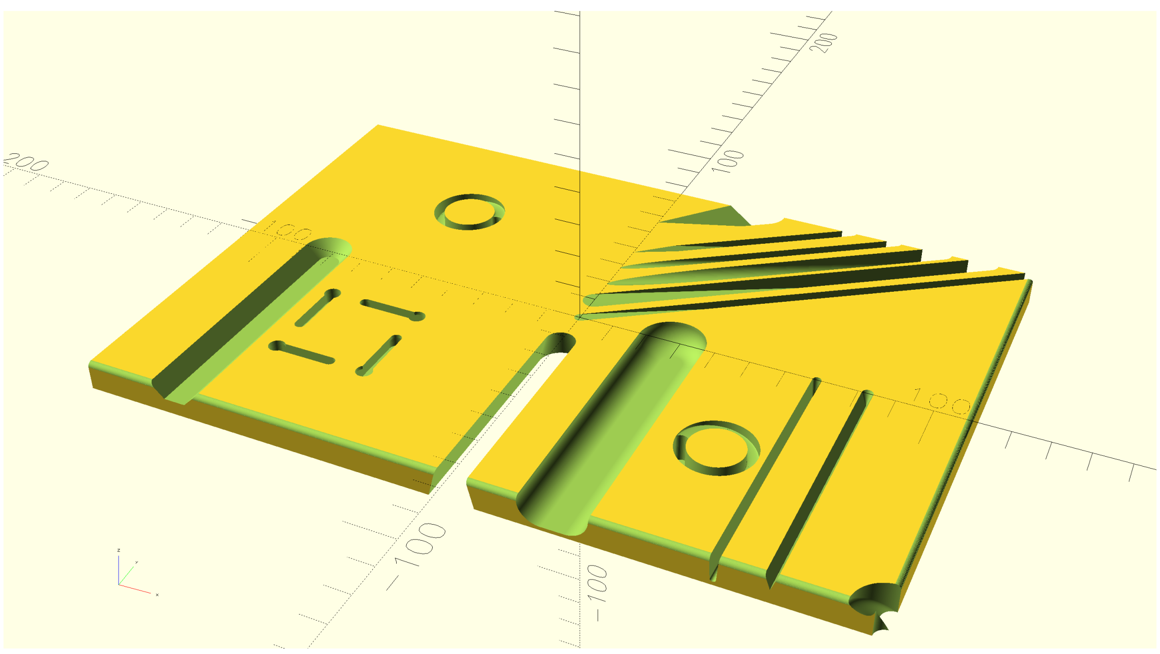
```
gcptmplpy gcp.rapidZ(0)
gcptmplpy
gcptmplpy #print (gcp.xpos())
gcptmplpy #print (gcp.ypos())
gcptmplpy #psetzpos(7)
gcptmplpy #gcp.setzpos(-12)
gcptmplpy #print (gcp.zpos())
gcptmplpy
gcptmplpy #print ("X", str(gcp.xpos()))
gcptmplpy #print ("Y", str(gcp.ypos()))
gcptmplpy #print ("Z", str(gcp.zpos()))
gcptmplpy
gcptmplpy toolpaths = gcp.currenttool()
gcptmplpy
gcptmplpy #toolpaths = gcp.cutline(stockXwidth/2, stockYheight/2, -stockZthickness)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/2, stockYheight/2, -stockZthickness))
gcptmplpy
gcptmplpy gcp.rapidZ(retractheight)
gcptmplpy gcp.toolchange(201, 10000)
gcptmplpy gcp.rapidXY(0, stockYheight/16)
gcptmplpy gcp.rapidZ(0)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/16*7, stockYheight/2, -stockZthickness))
gcptmplpy
gcptmplpy gcp.rapidZ(retractheight)
gcptmplpy gcp.toolchange(202, 10000)
gcptmplpy gcp.rapidXY(0, stockYheight/8)
gcptmplpy gcp.rapidZ(0)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/16*6, stockYheight/2, -stockZthickness))
gcptmplpy
gcptmplpy gcp.rapidZ(retractheight)
gcptmplpy gcp.toolchange(101, 10000)
gcptmplpy gcp.rapidXY(0, stockYheight/16*3)
gcptmplpy gcp.rapidZ(0)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/16*5, stockYheight/2, -stockZthickness))
gcptmplpy
gcptmplpy gcp.setzpos(retractheight)
gcptmplpy gcp.toolchange(390, 10000)
gcptmplpy gcp.rapidXY(0, stockYheight/16*4)
gcptmplpy gcp.rapidZ(0)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/16*4, stockYheight/2, -stockZthickness))
gcptmplpy gcp.rapidZ(retractheight)
gcptmplpy
gcptmplpy gcp.toolchange(301, 10000)
gcptmplpy gcp.rapidXY(0, stockYheight/16*6)
gcptmplpy gcp.rapidZ(0)
gcptmplpy toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/16*2, stockYheight/2, -stockZthickness))
gcptmplpy
gcptmplpy rapids = gcp.rapid(gcp.xpos(), gcp.ypos(), retractheight)
gcptmplpy gcp.toolchange(102, 10000)
gcptmplpy
gcptmplpy rapids = gcp.rapid(-stockXwidth/4+stockYheight/16, +stockYheight/4, 0)
gcptmplpy
gcptmplpy toolpaths = toolpaths.union(gcp.cutarcCC(0, 90, gcp.xpos()-stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4))
gcptmplpy toolpaths = toolpaths.union(gcp.cutarcCC(90, 180, gcp.xpos(), gcp.ypos()-stockYheight/16, stockYheight/16, -stockZthickness/4))
gcptmplpy toolpaths = toolpaths.union(gcp.cutarcCC(180, 270, gcp.xpos()+stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4))
gcptmplpy toolpaths = toolpaths.union(gcp.cutarcCC(270, 360, gcp.xpos(), gcp.ypos()+stockYheight/16, stockYheight/16, -stockZthickness/4))
gcptmplpy
gcptmplpy rapids = gcp.movetosafeZ()
gcptmplpy rapids = gcp.rapidXY(stockXwidth/4-stockYheight/16, -stockYheight/4)
gcptmplpy rapids = gcp.rapidZ(0)
gcptmplpy
gcptmplpy toolpaths = toolpaths.union(gcp.cutarcCW(180, 90, gcp.xpos()+stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness
```

```
/4))
toolpaths = toolpaths.union(gcp.cutarcCW(90, 0, gcp.xpos(), gcp.ypos()-stockYheight/16, stockYheight/16, -stockZthickness/4))
toolpaths = toolpaths.union(gcp.cutarcCW(360, 270, gcp.xpos()-stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4))
toolpaths = toolpaths.union(gcp.cutarcCW(270, 180, gcp.xpos(), gcp.ypos()+stockYheight/16, stockYheight/16, -stockZthickness/4))

rapids = gcp.movetosafeZ()
gcp.toolchange(201, 10000)
rapids = gcp.rapidXY(stockXwidth/2, -stockYheight/2)
rapids = gcp.rapidZ(0)

toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos(), -stockZthickness))
#test = gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos(), -stockZthickness)

rapids = gcp.movetosafeZ()
rapids = gcp.rapidXY(stockXwidth/2-6.34, -stockYheight/2)
rapids = gcp.rapidZ(0)

toolpaths = toolpaths.union(gcp.cutarcCW(180, 90, stockXwidth/2, -stockYheight/2, 6.34, -stockZthickness))

rapids = gcp.movetosafeZ()
gcp.toolchange(814, 10000)
rapids = gcp.rapidXY(0, -(stockYheight/2+12.7))
rapids = gcp.rapidZ(0)

toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos(), -stockZthickness))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), -12.7, -stockZthickness))

rapids = gcp.rapidXY(0, -(stockYheight/2+12.7))
rapids = gcp.movetosafeZ()
gcp.toolchange(374, 10000)
rapids = gcp.rapidXY(stockXwidth/4-stockXwidth/16, -(stockYheight/4+stockYheight/16))
rapids = gcp.rapidZ(0)

gcp.rapidZ(retractheight)
gcp.toolchange(374, 10000)
gcp.rapidXY(-stockXwidth/4-stockXwidth/16, -(stockYheight/4+stockYheight/16))
gcp.rapidZ(0)

toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos()+stockYheight/9, gcp.ypos(), gcp.zpos()))
#below should probably be cutlinegc
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos()-stockYheight/9, gcp.ypos(), gcp.zpos()))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), 0))

#key = gcp.cutkeyholegcdxf(KH_tool_num, 0, stockZthickness*0.75, "E", stockYheight/9)
#key = gcp.cutKHgcdxf(374, 0, stockZthickness*0.75, 90, stockYheight/9)
#toolpaths = toolpaths.union(key)

gcp.rapidZ(retractheight)
gcp.rapidXY(-stockXwidth/4+stockXwidth/16, -(stockYheight/4+stockYheight/16))
gcp.rapidZ(0)
#toolpaths = toolpaths.union(gcp.cutkeyholegcdxf(KH_tool_num, 0, stockZthickness*0.75, "N", stockYheight/9))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos()+stockYheight/9, gcp.zpos()))
#below should probably be cutlinegc
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos()-stockYheight/9, gcp.zpos()))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), 0))

```

```
gcp.rapidZ(retractheight)
gcp.rapidXY(-stockXwidth/4+stockXwidth/16, -(stockYheight/4-stockYheight/8))
gcp.rapidZ(0)
#toolpaths = toolpaths.union(gcp.cutkeyholegcdxf(KH_tool_num, 0, stockZthickness*0.75, "W", stockYheight/9))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos()-stockYheight/9, gcp.ypos(), gcp.zpos()))
#below should probably be cutlinegc
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos()+stockYheight/9, gcp.ypos(), gcp.zpos()))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), 0))

gcp.rapidZ(retractheight)
gcp.rapidXY(-stockXwidth/4-stockXwidth/16, -(stockYheight/4-stockYheight/8))
gcp.rapidZ(0)
#toolpaths = toolpaths.union(gcp.cutkeyholegcdxf(KH_tool_num, 0, stockZthickness*0.75, "S", stockYheight/9))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos()-stockYheight/9, gcp.zpos()))
#below should probably be cutlinegc
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos()+stockYheight/9, gcp.zpos()))
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), 0))

gcp.rapidZ(retractheight)
gcp.toolchange(56142, 10000)
gcp.rapidXY(-stockXwidth/2, -(stockYheight/2+0.508/2))
#gcp.cutlineZgcfeed(-1.531, plunge)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -1.531))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/2+0.508/2, -(stockYheight/2+0.508/2), -1.531))

gcp.rapidZ(retractheight)
#gcp.toolchange(56125, 10000)
#gcp.cutlineZgcfeed(-1.531, plunge)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -1.531))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(stockXwidth/2+0.508/2, (stockYheight/2+0.508/2), -1.531))

gcp.rapidZ(retractheight)
gcp.toolchange(45982, 10000)
gcp.rapidXY(stockXwidth/8, 0)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -(stockZthickness*7/8)))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), -stockYheight/2, -(stockZthickness*7/8)))

gcp.rapidZ(retractheight)
gcp.toolchange(204, 10000)
gcp.rapidXY(stockXwidth*0.3125, 0)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -(stockZthickness*7/8)))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), -stockYheight/2, -(stockZthickness*7/8)))

gcp.rapidZ(retractheight)
gcp.toolchange(502, 10000)
gcp.rapidXY(stockXwidth*0.375, 0)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -4.24))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), -stockYheight/2, -4.24))

gcp.rapidZ(retractheight)
gcp.toolchange(13921, 10000)
gcp.rapidXY(-stockXwidth*0.375, 0)
toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2))
toolpaths = toolpaths.union(gcp.cutlinedxfgc(gcp.xpos(), -stockYheight/2, -stockZthickness/2))
```

```
gcptmplpy
gcptmplpy gcp.rapidZ(retractheight)
gcptmplpy
gcptmplpy part = gcp.stock.difference(toolpaths)
gcptmplpy
gcptmplpy show(part)
gcptmplpy #show(test)
gcptmplpy #show(key)
gcptmplpy #show(dt)
gcptmplpy #gcp.stockandtoolpaths()
gcptmplpy #gcp.stockandtoolpaths("stock")
gcptmplpy #output (gcp.stock)
gcptmplpy #output (gcp.toolpaths)
gcptmplpy #output (toolpaths)
gcptmplpy
gcptmplpy #gcp.makecube(3, 2, 1)
gcptmplpy #
gcptmplpy #gcp.placecube()
gcptmplpy #
gcptmplpy #c = gcp.instantiatecube()
gcptmplpy #
gcptmplpy #show(c)
gcptmplpy
gcptmplpy gcp.closegcodefile()
gcptmplpy gcp.closedxffiles()
gcptmplpy gcp.closedxffile()
```

Which generates a 3D model which previews in PythonSCAD as:




## 2.3 gcodepreviewtemplate.scad

Since the project began in OpenSCAD, having an implementation in that language has always been a goal. This is quite straight-forward since the Python code when imported into OpenSCAD may be accessed by quite simple modules which are for the most part, a series of decorators/descriptors which wrap up the Python definitions as OpenSCAD modules. Moreover, such an implementation will facilitate usage by tools intended for this application such as OpenSCAD Graph Editor: https://github.com/derkork/openscad-graph-editor.

```
gcptmpl //!OpenSCAD
gcptmpl
gcptmpl use <gcodepreview.py>
gcptmpl include <gcodepreview.scad>
gcptmpl
gcptmpl $fa = 2;
gcptmpl $fs = 0.125;
gcptmpl fa = 2;
gcptmpl fs = 0.125;
gcptmpl
gcptmpl /* [Stock] */
gcptmpl stockXwidth = 219;
gcptmpl /* [Stock] */
```

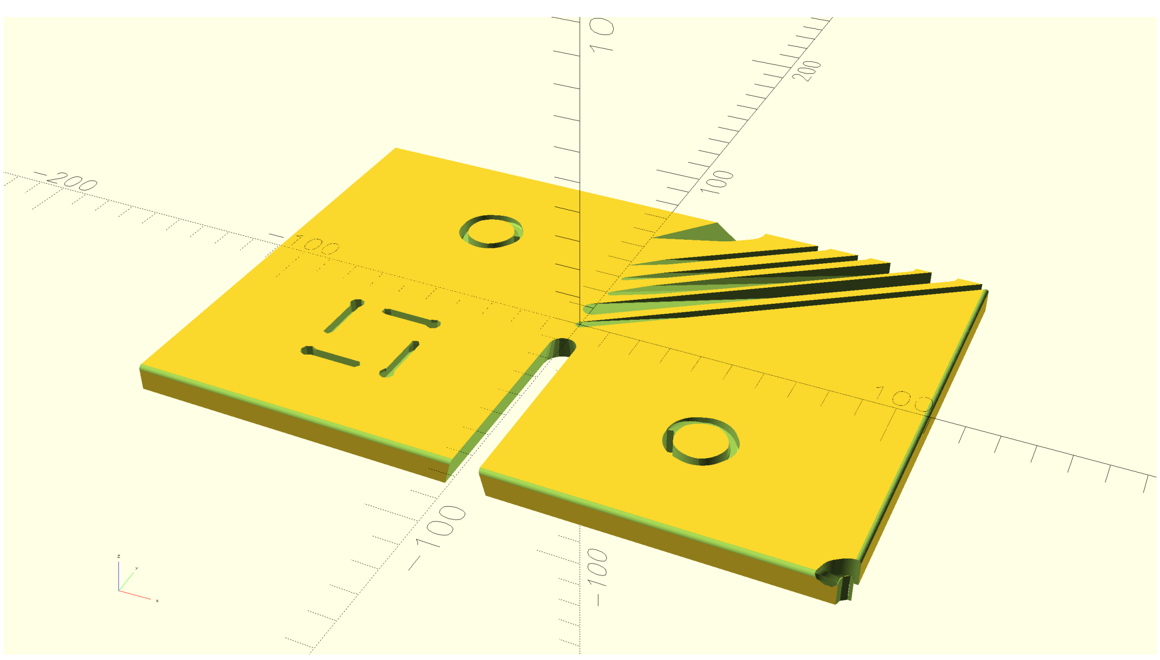
```
stockYheight = 150;
/* [Stock] */
stockZthickness = 8.35;
/* [Stock] */
zeroheight = "Top"; // [Top, Bottom]
/* [Stock] */
stockzero = "Center"; // [Lower-Left, Center-Left, Top-Left, Center]
/* [Stock] */
retractheight = 9;

/* [Export] */
Base_filename = "export";
/* [Export] */
generatepaths = true;
/* [Export] */
generatedxf = true;
/* [Export] */
generategcode = true;

/* [CAM] */
toolradius = 1.5875;
/* [CAM] */
large_square_tool_num = 0; // [0:0, 112:112, 102:102, 201:201]
/* [CAM] */
small_square_tool_num = 102; // [0:0, 122:122, 112:112, 102:102]
/* [CAM] */
large_ball_tool_num = 0; // [0:0, 111:111, 101:101, 202:202]
/* [CAM] */
small_ball_tool_num = 0; // [0:0, 121:121, 111:111, 101:101]
/* [CAM] */
large_V_tool_num = 0; // [0:0, 301:301, 690:690]
/* [CAM] */
small_V_tool_num = 0; // [0:0, 390:390, 301:301]
/* [CAM] */
DT_tool_num = 0; // [0:0, 814:814, 808079:808079]
/* [CAM] */
KH_tool_num = 0; // [0:0, 374:374, 375:375, 376:376, 378:378]
/* [CAM] */
Roundover_tool_num = 0; // [56142:56142, 56125:56125, 1570:1570]
/* [CAM] */
MISC_tool_num = 0; // [648:648, 45982:45982]
//648 threadmill_shaft(2.4, 0.75, 18)
//45982 Carbide Tipped Bowl & Tray 1/4 Radius x 3/4 Dia x 5/8 x 1/4 Inch Shank

/* [Feeds and Speeds] */
plunge = 100;
/* [Feeds and Speeds] */
feed = 400;
/* [Feeds and Speeds] */
speed = 16000;
/* [Feeds and Speeds] */
small_square_ratio = 0.75; // [0.25:2]
/* [Feeds and Speeds] */
large_ball_ratio = 1.0; // [0.25:2]
/* [Feeds and Speeds] */
small_ball_ratio = 0.75; // [0.25:2]
/* [Feeds and Speeds] */
large_V_ratio = 0.875; // [0.25:2]
/* [Feeds and Speeds] */
small_V_ratio = 0.625; // [0.25:2]
/* [Feeds and Speeds] */
DT_ratio = 0.75; // [0.25:2]
/* [Feeds and Speeds] */
KH_ratio = 0.75; // [0.25:2]
/* [Feeds and Speeds] */
RO_ratio = 0.5; // [0.25:2]
/* [Feeds and Speeds] */
MISC_ratio = 0.5; // [0.25:2]

thegeneratepaths = generatepaths == true ? 1 : 0;
thegeneratedxf = generatedxf == true ? 1 : 0;
thegenerategcode = generategcode == true ? 1 : 0;

gcp = gcodepreview(thegeneratepaths,
                   thegenerategcode,
                   thegeneratedxf,
```

```
                     );

opengcodefile(Base_filename);
opendxffile(Base_filename);
opendxffiles(Base_filename,
                  large_square_tool_num,
                  small_square_tool_num,
                  large_ball_tool_num,
                  small_ball_tool_num,
                  large_V_tool_num,
                  small_V_tool_num,
                  DT_tool_num,
                  KH_tool_num,
                  Roundover_tool_num,
                  MISC_tool_num);

setupstock(stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero);

//echo(gcp);
//gcpversion();

//c = myfunc(4);
//echo(c);

//echo(getvv());

cutline(stockXwidth/2, stockYheight/2, -stockZthickness);

rapidZ(retractheight);
toolchange(201, 10000);
rapidXY(0, stockYheight/16);
rapidZ(0);
cutlinedxfgc(stockXwidth/16*7, stockYheight/2, -stockZthickness);


rapidZ(retractheight);
toolchange(202, 10000);
rapidXY(0, stockYheight/8);
rapidZ(0);
cutlinedxfgc(stockXwidth/16*6, stockYheight/2, -stockZthickness);

rapidZ(retractheight);
toolchange(101, 10000);
rapidXY(0, stockYheight/16*3);
rapidZ(0);
cutlinedxfgc(stockXwidth/16*5, stockYheight/2, -stockZthickness);

rapidZ(retractheight);
toolchange(390, 10000);
rapidXY(0, stockYheight/16*4);
rapidZ(0);

cutlinedxfgc(stockXwidth/16*4, stockYheight/2, -stockZthickness);
rapidZ(retractheight);

toolchange(301, 10000);
rapidXY(0, stockYheight/16*6);
rapidZ(0);

cutlinedxfgc(stockXwidth/16*2, stockYheight/2, -stockZthickness);


movetosafeZ();
rapid(gcp.xpos(), gcp.ypos(), retractheight);
toolchange(102, 10000);

//rapidXY(stockXwidth/4+stockYheight/8+stockYheight/16, +stockYheight/8);
rapidXY(-stockXwidth/4+stockXwidth/16, (stockYheight/4));//+stockYheight/16
rapidZ(0);

//cutarcCW(360, 270, gcp.xpos()-stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness);
//gcp.cutarcCW(270, 180, gcp.xpos(), gcp.ypos()+stockYheight/16, stockYheight/16))
cutarcCC(0, 90, gcp.xpos()-stockYheight/16, gcp.ypos(),
```

```
stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCC(90, 180, gcp.xpos(), gcp.ypos()-stockYheight/16, stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCC(180, 270, gcp.xpos()+stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCC(270, 360, gcp.xpos(), gcp.ypos()+stockYheight/16, stockYheight/16, -stockZthickness/4);
gcptmpl
gcptmpl movetosafeZ();
gcptmpl //rapidXY(stockXwidth/4+stockYheight/8-stockYheight/16, -stockYheight/8);
gcptmpl rapidXY(stockXwidth/4-stockYheight/16, -(stockYheight/4));
gcptmpl rapidZ(0);
gcptmpl
gcptmpl cutarcCW(180, 90, gcp.xpos()+stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCW(90, 0, gcp.xpos(), gcp.ypos()-stockYheight/16, stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCW(360, 270, gcp.xpos()-stockYheight/16, gcp.ypos(), stockYheight/16, -stockZthickness/4);
gcptmpl cutarcCW(270, 180, gcp.xpos(), gcp.ypos()+stockYheight/16, stockYheight/16, -stockZthickness/4);
gcptmpl
gcptmpl movetosafeZ();
gcptmpl toolchange(201, 10000);
gcptmpl rapidXY(stockXwidth /2 -6.34, - stockYheight /2);
gcptmpl rapidZ(0);
gcptmpl cutarcCW(180, 90, stockXwidth /2, -stockYheight/2, 6.34, -stockZthickness);
gcptmpl
gcptmpl movetosafeZ();
gcptmpl rapidXY(stockXwidth/2, -stockYheight/2);
gcptmpl rapidZ(0);
gcptmpl
gcptmpl gcp.cutlinedxfgc(gcp.xpos(), gcp.ypos(), -stockZthickness);
gcptmpl
gcptmpl movetosafeZ();
gcptmpl toolchange(814, 10000);
gcptmpl rapidXY(0, -(stockYheight/2+12.7));
gcptmpl rapidZ(0);
gcptmpl
gcptmpl cutlinedxfgc(xpos(), ypos(), -stockZthickness);
gcptmpl cutlinedxfgc(xpos(), -12.7, -stockZthickness);
gcptmpl rapidXY(0, -(stockYheight/2+12.7));
gcptmpl
gcptmpl //rapidXY(stockXwidth/2-6.34, -stockYheight/2);
gcptmpl //rapidZ(0);
gcptmpl
gcptmpl //movetosafeZ();
gcptmpl //toolchange(374, 10000);
gcptmpl //rapidXY(-(stockXwidth/4 - stockXwidth /16), -(stockYheight/4 + stockYheight/16))
gcptmpl
gcptmpl //cutline(xpos(), ypos(), (stockZthickness/2) * -1);
gcptmpl //cutlinedxfgc(xpos() + stockYheight /9, ypos(), zpos());
gcptmpl //cutline(xpos() - stockYheight /9, ypos(), zpos());
gcptmpl //cutline(xpos(), ypos(), 0);
gcptmpl
gcptmpl movetosafeZ();
gcptmpl
gcptmpl toolchange(374, 10000);
gcptmpl rapidXY(-stockXwidth/4-stockXwidth/16, -(stockYheight/4+stockYheight/16))
gcptmpl //rapidXY(-(stockXwidth/4 - stockXwidth /16), -(stockYheight/4 + stockYheight/16))
gcptmpl rapidZ(0);
gcptmpl
gcptmpl cutline(xpos(), ypos(), (stockZthickness/2) * -1);
gcptmpl cutlinedxfgc(xpos() + stockYheight /9, ypos(), zpos());
gcptmpl cutline(xpos() - stockYheight /9, ypos(), zpos());
gcptmpl cutline(xpos(), ypos(), 0);
gcptmpl
gcptmpl rapidZ(retractheight);
gcptmpl rapidXY(-stockXwidth/4+stockXwidth/16, -(stockYheight/4+stockYheight/16));
gcptmpl rapidZ(0);
gcptmpl cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2);
gcptmpl cutlinedxfgc(gcp.xpos(), gcp.ypos()+stockYheight/9, gcp.zpos());
```

```
cutline(gcp.xpos(), gcp.ypos()-stockYheight/9, gcp.zpos());
cutline(gcp.xpos(), gcp.ypos(), 0);

rapidZ(retractheight);
rapidXY(-stockXwidth/4+stockXwidth/16, -(stockYheight/4-
    stockYheight/8));
rapidZ(0);
cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2);
cutlinedxfgc(gcp.xpos()-stockYheight/9, gcp.ypos(), gcp.zpos());
cutline(gcp.xpos()+stockYheight/9, gcp.ypos(), gcp.zpos());
cutline(gcp.xpos(), gcp.ypos(), 0);

rapidZ(retractheight);
rapidXY(-stockXwidth/4-stockXwidth/16, -(stockYheight/4-
    stockYheight/8));
rapidZ(0);
cutline(gcp.xpos(), gcp.ypos(), -stockZthickness/2);
cutlinedxfgc(gcp.xpos(), gcp.ypos()-stockYheight/9, gcp.zpos());
cutline(gcp.xpos(), gcp.ypos()+stockYheight/9, gcp.zpos());
cutline(gcp.xpos(), gcp.ypos(), 0);



rapidZ(retractheight);
gcp.toolchange(56142, 10000);
gcp.rapidXY(-stockXwidth/2, -(stockYheight/2+0.508/2));
cutlineZgcfeed(-1.531, plunge);
//cutline(gcp.xpos(), gcp.ypos(), -1.531);
cutlinedxfgc(stockXwidth/2+0.508/2, -(stockYheight/2+0.508/2),
    -1.531);

rapidZ(retractheight);
//#gcp.toolchange(56125, 10000)
cutlineZgcfeed(-1.531, plunge);
//toolpaths = toolpaths.union(gcp.cutline(gcp.xpos(), gcp.ypos(),
    -1.531))
cutlinedxfgc(stockXwidth/2+0.508/2, (stockYheight/2+0.508/2),
    -1.531);

stockandtoolpaths();
//stockwotoolpaths();
//outputtoolpaths();

//makecube(3, 2, 1);

//instantiatecube();

closegcodefile();
closedxffiles();
closedxffile();
```

Which generates a 3D model which previews in OpenSCAD as:



Note that there are several possible ways to work with the 3D models of the cuts, either directly displaying the returned 3D model when explicitly called for after storing it in a variable or calling it up as a calculation (Python command `ouput(<foo>)` or OpenSCAD returning a model, or calling an appropriate OpenSCAD command):

- `generatepaths = true` — this has the Python code collect toolpath cuts and rapid movements in variables which are then instantiated by appropriate commands/options (shown in the OpenSCAD template `gcodepreview.scad`)
- `generatepaths = false` — this option affords the user control over how the model elements are handled (shown in the Python template `gcodepreview.py`), one typical approach is to collect the toolpaths (and rapids) into variables and then subtract them from the stock for output

generatepaths toolpaths stockandtoolpaths This behaviour is handled by the `generatepaths` Boolean. If set to `True` then each toolpath/cut will be added to a `toolpaths` variable (identified as either `self` or `gcp` depending on the context) which then will be used in the command `stockandtoolpaths`. If this variable is set to `False`, then it will be the responsibility of the user to manage the return of the 3D model by the module/routine.

The templates set up these options as noted, and for OpenSCAD, implement code to ensure that `True == true`, and a set of commands are provided to output the stock, toolpaths, or part (toolpaths and rapids differenced from stock).

# 3 gcodepreview

This library for PythonSCAD works by using Python code as a back-end so as to persistently store and access variables, and to write out files while both modeling the motion of a 3-axis CNC machine (note that at least a 4$^{th}$ additional axis may be worked up as a future option and supporting the work-around of two-sided (flip) machining by using an imported file as the Stock seems promising) and if desired, writing out DXF and/or G-code files (as opposed to the normal technique of rendering to a 3D model and writing out an STL or STEP or other model format and using a traditional CAM application). There are multiple modes for this, doing so may require at least two files:

- A Python file: gcodepreview.py (`gcpy`) — this has variables in the traditional sense which may be used for tracking machine position and so forth. Note that where it is placed/loaded from will depend on whether it is imported into a Python file:
  `import gcodepreview_standalone as gcp`
  or used in an OpenSCAD file:
  `use <gcodepreview.py>`
  with an additional OpenSCAD module which allows accessing it and that there is an option for loading directly from the Github repository implemented in PythonSCAD
- An OpenSCAD file: gcodepreview.scad (`gcpscad`) — which `use`s the Python file and which is `include`d allowing it to access OpenSCAD variables for branching

Note that this architecture requires that many OpenSCAD modules are essentially “Dispatchers” (another term is “Descriptors”) which pass information from one aspect of the environment to another, but in some instances it will be necessary to re-write Python definitions in OpenSCAD rather than calling the matching Python function directly.

PYTHON CODING CONSIDERATIONS: Python style may be checked using a tool such as: https://www.codewof.co.nz/style/python3/. Not all conventions will necessarily be adhered to — limiting line length in particular conflicts with the flexibility of Literate Programming. Note that `numpydoc`-style docstrings will be added to help define the functionality of each defined module in Python. https://numpydoc.readthedocs.io/en/latest/.

## 3.1 Module Naming Convention

The original implementation required three files and used a convention for prefacing commands with `o` or `p`, but this requirement was obviated in the full Python re-write. The current implentation depends upon the class being instantiated as `gcp` as a sufficent differentation between the Python and the OpenSCAD versions of commands which will otherwise share the same name.

Number will be abbreviated as `num` rather than `no`, and the short form will be used internally for variable names, while the compleat word will be used in commands.

Tool #s where used will be the first argument where possible — this makes it obvious if they are not used — the negative consideration, that it then doesn’t allow for a usage where a DEFAULT tool is used is not an issue since the command `currenttoolnum()` may be used to access that number, and is arguably the preferred mechanism. An exception is when there are multiple tool #s as when opening a file — collecting them all at the end is a more straight-forward approach.

In natural languages such as English, there is an order to various parts of speech such as adjectives — since various prefixes and suffixes will be used for module names, having a consistent ordering/usage will help in consistency and make expression clearer. The ordering should be: sequence (if necessary), action, function, parameter, filetype, and where possible a hierarchy of large/general to small/specific should be maintained.

- Both prefix and suffix
  - `dxf` (action (write out DXF file), filetype)
- Prefixes
  - `generate` (Boolean) — used to identify which types of actions will be done
  - `write` (action) — used to write to files
  - `cut` (action — create tool movement removing volume from 3D object)
  - `rapid` (action — create tool movement of 3D object so as to show any collision or rubbing)
  - `open` (action (file))
  - `close` (action (file))
  - `set` (action/function) — note that the matching `get` is implicit in functions which return variables, e.g., `xpos()`
  - `current`
- Nouns (shapes)
  - `arc`
  - `line`
  - `rectangle`
  - `circle`
- Suffixes
  - `feed` (parameter)
  - `gcode/gc` (filetype)
  - `pos` — position
  - `tool`
  - `loop`
  - `CC/CW`
  - `number/num` — note that `num` is used internally for variable names, while `number` will be used for module/function names, making it straight-forward to ensure that functions and variables have different names for purposes of scope

Further note that commands which are implicitly for the generation of G-code, such as `toolchange()` will omit `gc` for the sake of conciseness.

In particular, this means that the basic `cut...` and associated commands exist (or potentially exist) in the following forms and have matching versions which may be used when programming in Python or OpenSCAD:

| | line | | | arc | | |
|---|---|---|---|---|---|---|
| | cut | dxf | gcode | cut | dxf | gcode |
| cut | cutline | | cutlinegc | cutarc | | cutarcgc |
| dxf | cutlinedxf | dxfline | | cutarcdxf | dxfarc | |
| gcode | cutlinegc | | linegc | cutarcgc | | arcgc |
| | cutlinedxfgc | | | cutarcdxfgc | | |

Note that certain commands (`dxflinegc`, `dxfarcgc`, `linegc`, `arcgc`) are unlikely to be needed, and may not be implemented. Note that there may be additional versions as required for the convenience of notation or cutting, in particular, a set of `cutarc`<quadrant><direction>`gc` commands was warranted during the initial development of `arc`-related commands.

A further consideration is that when processing G-code it is typical for a given command to be minimal and only include the axis of motion for the end-position, so for each of the above which is likely to appear in a `.nc` file, it will be necessary to have a matching command for the combinatorial possibilities, hence:

| | |
|---|---|
| cutlineXYZ | cutlineXYZwithfeed |
| cutlineXY | cutlineXYwithfeed |
| cutlineXZ | cutlineXZwithfeed |
| cutlineYZ | cutlineYZwithfeed |
| cutlineX | cutlineXwithfeed |
| cutlineY | cutlineYwithfeed |
| cutlineZ | cutlineZwithfeed |

Principles for naming modules (and variables):

- minimize use of underscores (for convenience sake, underscores are not used for index entries)
- identify which aspect of the project structure is being worked with (cut(ting), dxf, gcode, tool, etc.) note the gcodepreview class which will normally be imported as gcp so that module <foo> will be called as gcp.<foo> from Python and by the same <foo> in OpenSCAD

Another consideration is that all commands which write files will check to see if a given filetype is enabled or no.

There are multiple modes for programming PythonSCAD:

- Python — in gcodepreview this allows writing out dxf files
- OpenSCAD — see: https://openscad.org/documentation.html
- Programming in OpenSCAD with variables and calling Python — this requires 3 files and was originally used in the project as written up at: https://github.com/WillAdams/gcodepreview/blob/main/gcodepreview-openscad_0_6.pdf (for further details see below)
- Programming in OpenSCAD and calling Python where all variables as variables are held in Python classes (this is the technique used as of v0.8)
- Programming in Python and calling OpenSCAD — https://old.reddit.com/r/OpenPythonSCAD/comments/1heczmi/finally_using_scad_modules/

For reference, structurally, when developing OpenSCAD commands which make use of Python variables this was rendered as:

```
The user-facing module is \DescribeRoutine{FOOBAR}

\lstset{firstnumber=\thegcpscad}
\begin{writecode}{a}{gcodepreview.scad}{scad}
module FOOBAR(...) {
    oFOOBAR(...);
}

\end{writecode}
\addtocounter{gcpscad}{4}

which calls the internal OpenSCAD Module \DescribeSubroutine{FOOBAR}{oFOOBAR}

\begin{writecode}{a}{pygcodepreview.scad}{scad}
module oFOOBAR(...) {
    pFOOBAR(...);
 }

\end{writecode}
\addtocounter{pyscad}{4}

which in turn calls the internal Python definitioon \DescribeSubroutine{FOOBAR}{pFOOBAR}

\lstset{firstnumber=\thegcpy}
\begin{writecode}{a}{gcodepreview.py}{python}
def pFOOBAR (...)
    ...

\end{writecode}
\addtocounter{gcpy}{3}
```

Further note that this style of definition might not have been necessary for some later modules since they are in turn calling internal modules which already use this structure.

Lastly note that this style of programming was abandoned in favour of object-oriented dot notation after v0.6 (see below).

### 3.1.1 Parameters and Default Values

Ideally, there would be *no* hard-coded values — every value used for calculation will be parameterized, and subject to control/modification. Fortunately, Python affords a feature which specifically addresses this, optional arguments with default values:
https://stackoverflow.com/questions/9539921/how-do-i-define-a-function-with-optional-argumen

In short, rather than hard-code numbers, for example in loops, they will be assigned as default values, and thus afford the user/programmer the option of changing them after. See stepsizearc and stepsizeroundover.

stepsizearc
stepsizeroundover

## 3.2 Implementation files and gcodepreview class

Each file will begin with a comment indicating the file type and further notes/comments on usage where appropriate:

```
gcpy #!/usr/bin/env python
gcpy #icon "C:\Program Files\PythonSCAD\bin\openscad.exe" --trust-python
gcpy #Currently tested with https://www.pythonscad.org/downloads/
     PythonSCAD-2024.12.29-x86-64-Installer.exe and Python 3.11
gcpy #gcodepreview 0.8, for use with PythonSCAD,
gcpy #if using from PythonSCAD using OpenSCAD code, see gcodepreview.
     scad
gcpy
gcpy import sys
gcpy
gcpy # add math functions (using radians by default, convert to degrees
     where necessary)
gcpy import math
gcpy
gcpy # getting openscad functions into namespace
gcpy #https://github.com/gsohler/openscad/issues/39
gcpy try:
gcpy     from openscad import *
gcpy except ModuleNotFoundError as e:
gcpy     print("OpenSCAD␣module␣not␣loaded.")
gcpy
gcpy def pygcpversion():
gcpy     thegcpversion = 0.8
gcpy     return thegcpversion
```

The OpenSCAD file must use the Python file (note that some test/example code is commented out):

```
gcpscad //!OpenSCAD
gcpscad
gcpscad //gcodepreview version 0.8
gcpscad //
gcpscad //used via include <gcodepreview.scad>;
gcpscad //
gcpscad
gcpscad use <gcodepreview.py>
gcpscad
gcpscad module gcpversion(){
gcpscad echo(pygcpversion());
gcpscad }
gcpscad
gcpscad //function myfunc(var) = gcp.myfunc(var);
gcpscad //
gcpscad //function getvv() = gcp.getvv();
gcpscad //
gcpscad //module makecube(xdim, ydim, zdim){
gcpscad //gcp.makecube(xdim, ydim, zdim);
gcpscad //}
gcpscad //
gcpscad //module placecube(){
gcpscad //gcp.placecube();
gcpscad //}
gcpscad //
gcpscad //module instantiatecube(){
gcpscad //gcp.instantiatecube();
gcpscad //}
gcpscad //
```

If all functions are to be handled within Python, then they will need to be gathered into a class which contains them and which is initialized so as to define shared variables and initial program state, and then there will need to be objects/commands for each aspect of the program, each of which will utilise needed variables and will contain appropriate functionality. Note that they will be divided between mandatory and optional functions/variables/objects:

- Mandatory
  - stocksetup:
    * stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero, retractheight
  - gcpfiles:
    * basefilename, generatepaths, generatedxf, generategcode
  - largesquaretool:

    - large_square_tool_num, toolradius, plunge, feed, speed
- Optional
  - smallsquaretool:
    - small_square_tool_num, small_square_ratio
  - largeballtool:
    - large_ball_tool_num, large_ball_ratio
  - largeVtool:
    - large_V_tool_num, large_V_ratio
  - smallballtool:
    - small_ball_tool_num, small_ball_ratio
  - smallVtool:
    - small_V_tool_num, small_V_ratio
  - DTtool:
    - DT_tool_num, DT_ratio
  - KHtool:
    - KH_tool_num, KH_ratio
  - Roundovertool:
    - Roundover_tool_num, RO_ratio
  - misctool:
    - MISC_tool_num, MISC_ratio

gcodepreview
init

The class which is defined is `gcodepreview` which begins with the `init` method which allows passing in and defining the variables which will be used by the other methods in this class. Part of this includes handling various definitions for Boolean values.

```
class gcodepreview:

    def __init__(self, #basefilename = "export",
                 generatepaths = False,
                 generategcode = False,
                 generatedxf = False,
#                 stockXwidth = 25,
#                 stockYheight = 25,
#                 stockZthickness = 1,
#                 zeroheight = "Top",
#                 stockzero = "Lower-left",
#                 retractheight = 6,
#                 currenttoolnum = 102,
#                 toolradius = 3.175,
#                 plunge = 100,
#                 feed = 400,
#                 speed = 10000
                 ):
        """
        Initialize gcodepreview object.

        Parameters
        ----------
        generatepaths : boolean
                        Determines if toolpaths will be stored
                            internally or returned directly
        generategcode : boolean
                        Enables writing out G-code.
        generatedxf   : boolean
                        Enables writing out DXF file(s).

        Returns
        -------
        object
            The initialized gcodepreview object.
        """
#        self.basefilename = basefilename
        if (generatepaths == 1):
            self.generatepaths = True
        if (generatepaths == 0):
            self.generatepaths = False
        else:
            self.generatepaths = generatepaths
        if (generategcode == 1):
```

```
gcpy             self.generategcode = True
gcpy         if (generategcode == 0):
gcpy             self.generategcode = False
gcpy         else:
gcpy             self.generategcode = generategcode
gcpy         if (generatedxf == 1):
gcpy             self.generatedxf = True
gcpy         if (generatedxf == 0):
gcpy             self.generatedxf = False
gcpy         else:
gcpy             self.generatedxf = generatedxf
gcpy #        self.stockXwidth = stockXwidth
gcpy #        self.stockYheight = stockYheight
gcpy #        self.stockZthickness = stockZthickness
gcpy #        self.zeroheight = zeroheight
gcpy #        self.stockzero = stockzero
gcpy #        self.retractheight = retractheight
gcpy #        self.currenttoolnum = currenttoolnum
gcpy #        self.toolradius = toolradius
gcpy #        self.plunge = plunge
gcpy #        self.feed = feed
gcpy #        self.speed = speed
gcpy #        global toolpaths
gcpy #        if (openscadloaded == True):
gcpy #            self.toolpaths = cylinder(0.1, 0.1)
gcpy         self.generatedxfs = False
gcpy
gcpy     def checkgeneratepaths():
gcpy         return self.generatepaths
gcpy
gcpy #    def myfunc(self, var):
gcpy #        self.vv = var * var
gcpy #        return self.vv
gcpy #
gcpy #    def getvv(self):
gcpy #        return self.vv
gcpy #
gcpy #    def checkint(self):
gcpy #        return self.mc
gcpy #
gcpy #    def makecube(self, xdim, ydim, zdim):
gcpy #        self.c=cube([xdim, ydim, zdim])
gcpy #
gcpy #    def placecube(self):
gcpy #        show(self.c)
gcpy #
gcpy #    def instantiatecube(self):
gcpy #        return self.c
```

### 3.2.1 Position and Variables

In modeling the machine motion and G-code it will be necessary to have the machine track several variables for machine position, current tool, and the current depth in the current toolpath. This will be done using paired functions (which will set and return the matching variable) and a matching variable.

The first such variables are for XYZ position:

mpx
- mpx

mpy
- mpy

mpz
- mpz

tpzinc

Similarly, for some toolpaths it will be necessary to track the depth along the Z-axis as the toolpath is cut out, or the increment which a cut advances — this is done using an internal variable, `tpzinc`.

It will further be necessary to have a variable for the current tool:

currenttoolnum
- currenttoolnum

Note that the `currenttoolnum` variable should always be accessed and used for any specification of a tool, being read in whenever a tool is to be made use of, or a parameter or aspect of the tool needs to be used in a calculation.

Similarly, a 3D model of the tool will be available as `currenttool` itself and used where appropriate.

xpos ypos zpos

It will be necessary to have Python functions (`xpos`, `ypos`, and `zpos`) which return the current values of the machine position in Cartesian coordinates:

```
    def xpos(self):
#        global mpx
        return self.mpx

    def ypos(self):
#        global mpy
        return self.mpy

    def zpos(self):
#        global mpz
        return self.mpz

#    def tpzinc(self):
#        global tpzinc
#        return self.tpzinc
```

Wrapping these in OpenSCAD functions allows use of this positional information from OpenSCAD:

```
function xpos() = gcp.xpos();

function ypos() = gcp.ypos();

function zpos() = gcp.zpos();
```

setxpos setypos setzpos

and in turn, functions which set the positions: `setxpos`, `setypos`, and `setzpos`.

```
    def setxpos(self, newxpos):
#        global mpx
        self.mpx = newxpos

    def setypos(self, newypos):
#        global mpy
        self.mpy = newypos

    def setzpos(self, newzpos):
#        global mpz
        self.mpz = newzpos

#    def settpzinc(self, newtpzinc):
#        global tpzinc
#        self.tpzinc = newtpzinc
```

Using the `set...` routines will afford a single point of control if specific actions are found to be contingent on changes to these positions.

#### 3.2.2 Initial Modules

initializemachinestate()

The first routine, actually a subroutine, is `initializemachinestate()` which is necessary because there are multiple routines for setting up the cut, depending on the context (processing G-code or no) and the type of project (3-axis mill (or possibly in the future, lathe)).

```
    def initializemachinestate(self):
#        global mpx
        self.mpx = float(0)
#        global mpy
        self.mpy = float(0)
#        global mpz
        self.mpz = float(0)
#        global tpz
#        self.tpzinc = float(0)
#        global currenttoolnum
        self.currenttoolnum = 102
#        global currenttoolshape
        self.currenttoolshape = cylinder(12.7, 1.5875)
        self.rapids = self.currenttoolshape
        self.retractheight = 53.0
```

gcodepreview setupstock

The first such setup subroutine is `gcodepreview setupstock` which is appropriately enough, to set up the stock, and perform other initializations — initially, the only thing done in Python was to set the value of the persistent (Python) variables (see `initializemachinestate()` above), but the rewritten standalone version handles all necessary actions.

gcp.setupstock

Since part of a class, it will be called as `gcp.setupstock`. It requires that the user set parameters for stock dimensions and so forth, and will create comments in the G-code (if generating that file is enabled) which incorporate the stock dimensions and its position relative to the zero as set relative to the stock.

```
    def setupstock(self, stockXwidth,
                 stockYheight,
                 stockZthickness,
                 zeroheight,
                 stockzero,
                 retractheight):
        """
        Set up blank/stock for material and position/zero.

        Parameters
        ----------
        stockXwidth :   float
                        X extent/dimension
        stockYheight :  float
                        Y extent/dimension
        stockZthickness : boolean
                        Z extent/dimension
        zeroheight :    string
                        Top or Bottom, determines if Z extent will be positive or negative
        stockzero :     string
                        Lower-Left, Center-Left, Top-Left, Center, determines XY position of stock
        retractheight : float
                        Distance which tool retracts above surface of stock.

        Returns
        -------
        none
        """
        self.initializemachinestate()
        self.stockXwidth = stockXwidth
        self.stockYheight = stockYheight
        self.stockZthickness = stockZthickness
        self.zeroheight = zeroheight
        self.stockzero = stockzero
        self.retractheight = retractheight
#        global stock
        self.stock = cube([stockXwidth, stockYheight, stockZthickness])
#%WRITEGC        if self.generategcode == True:
#%WRITEGC            self.writegc("(Design File: " + self.basefilename + ")")
        self.toolpaths = cylinder(0.1, 0.1)
```

The setupstock command is required if working with a 3D project, creating the block of stock which the following toolpath commands will cut away. Note that since Python in PythonSCAD defers output of the 3D model, it is possible to define it once, then set up all the specifics for each possible positioning of the stock in terms of origin. The internal variable `stockzero` is used in an `<if then else>` structure to position the 3D model of the stock and write out the G-code comment which describes it in using the terms described for CutViewer.

```
        if self.zeroheight == "Top":
            if self.stockzero == "Lower-Left":
                self.stock = self.stock.translate([0, 0, -self.stockZthickness])
                if self.generategcode == True:
                    self.writegc("(stockMin:0.00mm,␣0.00mm,␣-", str(self.stockZthickness), "mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth), "mm,␣", str(stockYheight), "mm,␣0.00mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣0.00,␣", str(self.stockZthickness), ")")
            if self.stockzero == "Center-Left":
                self.stock = self.stock.translate([0, -stockYheight / 2, -stockZthickness])
                if self.generategcode == True:
                    self.writegc("(stockMin:0.00mm,␣-", str(self.stockYheight/2), "mm,␣-", str(self.stockZthickness), "mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth
```

```
                    ), "mm,␣", str(self.stockYheight/2), "mm,␣0.00mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣", str(self.stockYheight/2), ",␣", str(self.stockZthickness), ")");
            if self.stockzero == "Top-Left":
                self.stock = self.stock.translate([0, -self.stockYheight, -self.stockZthickness])
                if self.generategcode == True:
                    self.writegc("(stockMin:0.00mm,␣-", str(self.stockYheight), "mm,␣-", str(self.stockZthickness), "mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth), "mm,␣0.00mm,␣0.00mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ")")
            if self.stockzero == "Center":
                self.stock = self.stock.translate([-self.stockXwidth / 2, -self.stockYheight / 2, -self.stockZthickness])
                if self.generategcode == True:
                    self.writegc("(stockMin:␣-", str(self.stockXwidth/2), ",␣-", str(self.stockYheight/2), "mm,␣-", str(self.stockZthickness), "mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth/2), "mm,␣", str(self.stockYheight/2), "mm,␣0.00mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣", str(self.stockXwidth/2), ",␣", str(self.stockYheight/2), ",␣", str(self.stockZthickness), ")")
        if self.zeroheight == "Bottom":
            if self.stockzero == "Lower-Left":
                 self.stock = self.stock.translate([0, 0, 0])
                 if self.generategcode == True:
                     self.writegc("(stockMin:0.00mm,␣0.00mm,␣0.00mm)")
                     self.writegc("(stockMax:", str(self.stockXwidth), "mm,␣", str(self.stockYheight), "mm,␣", str(self.stockZthickness), "mm)")
                     self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣0.00,␣0.00)")
            if self.stockzero == "Center-Left":
                self.stock = self.stock.translate([0, -self.stockYheight / 2, 0])
                if self.generategcode == True:
                    self.writegc("(stockMin:0.00mm,␣-", str(self.stockYheight/2), "mm,␣0.00mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth), "mm,␣", str(self.stockYheight/2), "mm,␣-", str(self.stockZthickness), "mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣", str(self.stockYheight/2), ",␣0.00mm)");
            if self.stockzero == "Top-Left":
                self.stock = self.stock.translate([0, -self.stockYheight, 0])
                if self.generategcode == True:
                    self.writegc("(stockMin:0.00mm,␣-", str(self.stockYheight), "mm,␣0.00mm)")
                    self.writegc("(stockMax:", str(self.stockXwidth), "mm,␣0.00mm,␣", str(self.stockZthickness), "mm)")
                    self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣0.00,␣",
```

```
                                str(self.stockYheight), ",␣0.00)")
                if self.stockzero == "Center":
                    self.stock = self.stock.translate([-self.stockXwidth / 2, -self.stockYheight / 2, 0])
                    if self.generategcode == True:
                        self.writegc("(stockMin:␣-", str(self.stockXwidth/2), ",␣-", str(self.stockYheight/2), "mm,␣0.00mm)")
                        self.writegc("(stockMax:", str(self.stockXwidth/2), "mm,␣", str(self.stockYheight/2), "mm,␣", str(self.stockZthickness), "mm)")
                        self.writegc("(STOCK/BLOCK,␣", str(self.stockXwidth), ",␣", str(self.stockYheight), ",␣", str(self.stockZthickness), ",␣", str(self.stockXwidth/2), ",␣", str(self.stockYheight/2), ",␣0.00)")
            if self.generategcode == True:
                self.writegc("G90");
                self.writegc("G21");
```

Note that while the #102 is declared as a default tool, while it was originally necessary to call a tool change after invoking `setupstock`, in the 2024.09.03 version of PythonSCAD this requirement went away when an update which interfered with persistently setting a variable directly was fixed.

The OpenSCAD version is simply a descriptor:

```
module setupstock(stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero, retractheight) {
    gcp.setupstock(stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero, retractheight);
}
```

For Python, the initial 3D model is stored in the variable `stock`:

```
setupstock(stockXwidth, stockYheight, stockZthickness, zeroheight, stockzero)

cy = cube([1, 2, stockZthickness*2])

diff = stock.difference(cy)
#show(diff)
diff.show()
```

If processing G-code, the parameters passed in are necessarily different, and there is of course, no need to write out G-code.

```
    def setupcuttingarea(self, sizeX, sizeY, sizeZ, extentleft, extentfb, extentd):
        self.initializemachinestate()
        c=cube([sizeX,sizeY,sizeZ])
        c = c.translate([extentleft,extentfb,extentd])
        self.stock = c
        self.toolpaths = cylinder(0.1, 0.1)
        return c
```

**Adjustments and Additions**

For certain projects and toolpaths it will be helpful to shift the stock, and to add additional pieces to the project.

Shifting the stock is simple:

```
    def shiftstock(self, shiftX, shiftY, shiftZ):
         self.stock = self.stock.translate([shiftX, shiftY, shiftZ])
```

```
module shiftstock(shiftX, shiftY, shiftZ) {
    gcp.shiftstock(shiftX, shiftY, shiftZ);
}
```

adding stock is similar, but adds the requirement that it include options for shifting the stock:

```
    def addtostock(self, stockXwidth, stockYheight, stockZthickness,
                                  shiftX = 0,
                                  shiftY = 0,
```

```
                                shiftZ = 0):
        addedpart = cube([stockXwidth, stockYheight,
            stockZthickness])
        addedpart = addedpart.translate([shiftX, shiftY, shiftZ])
        self.stock = self.stock.union(addedpart)
```

```
module addtostock(stockXwidth, stockYheight, stockZthickness,
    shiftX, shiftY, shiftZ) {
    gcp.addtostock(stockXwidth, stockYheight, stockZthickness,
        shiftX, shiftY, shiftZ);
}
```

## 3.3 Tools and Changes

currenttoolnumber currenttoolnum settool

Similarly Python functions and variables will be used in: `currenttoolnumber` (note that it is important to use a different name for the module than for the the matching variable `currenttoolnum`) and `settool` to track and set and return the current tool:

```
    def settool(self, tn):
#       global currenttoolnum
        self.currenttoolnum = tn

    def currenttoolnumber(self):
#       global currenttoolnum
        return self.currenttoolnum

#   def currentroundovertoolnumber(self):
#       global Roundover_tool_num
#       return self.Roundover_tool_num
```

The settool command will normally be set using one of the variables as defined in the template, and the `gcodepreview` object is currently hard-coded to use the tool numbers which Carbide 3D uses for their tooling.

### 3.3.1 Numbering for Tools

Originally, the numbering scheme used was that of the various manufacturers of the tools used (with a disclosure that the author is a Carbide 3D employee).

Creating any numbering scheme is like most things in life, a tradeoff, balancing length and expressiveness/compleatness against simplicity and usability. The software application Carbide Create (as released by an employer of the main author) has a limit of six digits, which seems a reasonable length from a complexity/simplicity standpoint, but also potentially reasonably expressible.

It will be desirable to track the following characteristics and measurements, apportioned over the digits as follows:

$$\overbrace{\text{endmill type}}^{1}\overbrace{\text{radius/angle}}^{2-3}\overbrace{\text{cutting diameter(and tip radius for tapered ball nose)}}^{4-5}\overbrace{\text{cutting flute length}}^{6}$$

- 1st digit: endmill type:
  - 0 - "O"-flute
  - 1 - square
  - 2 - ball
  - 3 - V
  - 4 - bowl
  - 5 - tapered ball
  - 6 - roundover
  - 7 - thread-cutting
  - 8 - dovetail
  - 9 - other (e.g., lollipop, or manufacturer number — if manufacturer number is used, then the 9 and any padding zeroes will be removed from the G-code or DXF when writing out file(s))
- 2nd and 3rd digits shape radius (ball/roundover) or angle (V), 2nd and 3rd digit together 10–99 indicate measurement in tenth of a millimeter. 2nd digit:
  - 0 - Imperial (00 indicates n/a or square)

  - any other value for both the 2nd and 3rd digits together indicate a metric measurement or an angle in degrees
- 3rd digit (if 2nd is 0 indicating Imperial)
  - 1 - 1/32$^{nd}$
  - 2 - 1/16
  - 3 - 1/8
  - 4 - 1/4
  - 5 - 5/16
  - 6 - 3/8
  - 7 - 1/2
  - 8 - 3/4
  - 9 - >1″ or other
- 4th and 5th digits cutting diameter as 2nd and 3rd above except 4th digit indicates tip radius for tapered ball nose and such tooling is only represented in Imperial measure:
- 4th digit (tapered ball nose)
  - 1 - 0.0025 in
  - 2 - 0.015625 in (1/64th)
  - 3 - 0.0295
  - 4 - 0.03125 in (1/32nd)
  - 5 - 0.0335
  - 6 - 0.0354
  - 7 - 0.0625 in (1/16th)
  - 8 - 0.125 in (1/8th)
  - 9 - 0.25 in (1/4)
- 6th digit cutting flute length:
  - 0 - other
  - 1 - calculate based on V angle
  - 2 - 1/16
  - 3 - 1/8
  - 4 - 1/4
  - 5 - 5/16
  - 6 - 1/2
  - 7 - 3/4
  - 8 - "long reach" 1″ or greater)
  - 9 - calculate based on radius

Using this technique to create tool numbers for Carbide 3D tooling we arrive at:

- Square

  #122 == 100012

  #112 == 100024

  #102 == 100036

  #201 == 100047
- Ball

  #121 == 201012

  #111 == 202024

  #101 == 203036

  #202 == 204047
- V

  #301 == 390074

  #302 == 360071
- Single (O) flute

  #282 == 000204

  #274 == 000036

  #278 == 000047

- Tapered Ball Nose

  #501 == 530131

  #502 == 540131

(note that some dimensions were rounded off/approximated)
Extending that to the non-Carbide 3D tooling thus implemented:

- Dovetail

  814 == 814###

  45828 == 808079

- Keyhole Tool

  374

  375

  376

  378

- Roundover Tool

  56142 == 6

  56125 == 6

  1570 == 6

- Tapered Ball Nose

  204 == 2

  304 == 2

- Threadmill

  648 == 7

- Bowl bit

  45982 == 4

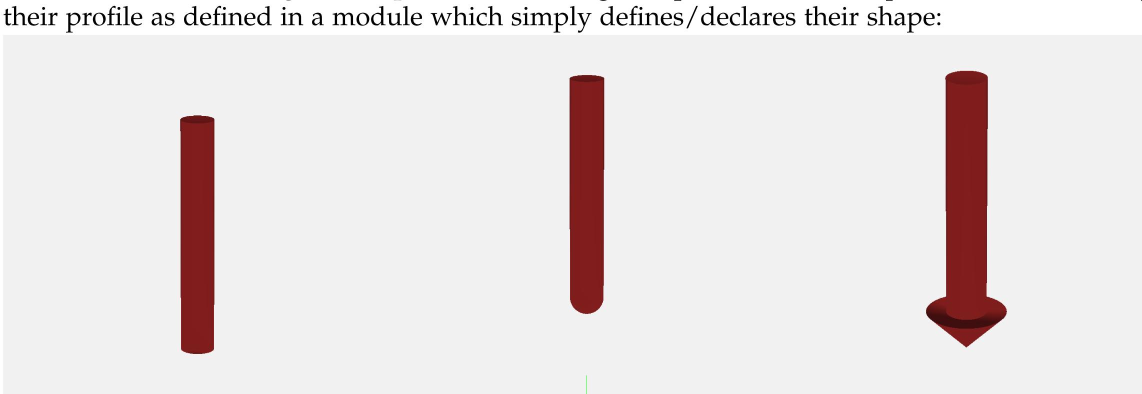
All of which reveals some notable limitations:

- No way to indicate flute geometry beyond O-flute
- Lack of precision for metric tooling/limited support for Imperial sizes
- No way to indicate flat-bottomed V/chamfer tools

### 3.3.2 3D Shapes for Tools

Each tool must be modeled in 3D using an OpenSCAD module.

**3.3.2.1 Normal Tooling/toolshapes** Most tooling has quite standard shapes and are defined by their profile as defined in a module which simply defines/declares their shape:



- Square (#201 and 102) — able to cut a flat bottom, perpendicular side and right angle, their simple and easily understood geometry makes them a standard choice
- Ballnose (#202 and 101) — rounded, they are the standard choice for concave and organic shapes
- V tooling (#301, 302 and 390) — pointed at the tip, they are available in a variety of angles and diameters and may be used for decorative V carving, or for chamfering or cutting specific angles

Most tools are easily implemented with concise 3D descriptions which may be connected with a simple `hull` operation. Note that extending the normal case to a pair of such operations, one for the shaft, the other for the cutting shape will markedly simplify the code, and will make it possible to colour-code the shaft which may afford indication of instances of it rubbing against the stock.

`endmill square` The `endmill square` is a simple cylinder:

```python
    def endmill_square(self, es_diameter, es_flute_length):
        return cylinder(r1=(es_diameter / 2), r2=(es_diameter / 2), h=es_flute_length, center = False)
```

ballnose

The `ballnose` is modeled as a hemisphere joined with a cylinder:

```python
    def ballnose(self, es_diameter, es_flute_length):
        b = sphere(r=(es_diameter / 2))
        s = cylinder(r1=(es_diameter / 2), r2=(es_diameter / 2), h=es_flute_length, center=False)
        p = union(b, s)
        return p.translate([0, 0, (es_diameter / 2)])
```

endmill v

The `endmill v` is modeled as a cylinder with a zero width base and a second cylinder for the shaft (note that Python's `math` defaults to radians, hence the need to convert from degrees):

```python
    def endmill_v(self, es_v_angle, es_diameter):
        es_v_angle = math.radians(es_v_angle)
        v = cylinder(r1=0, r2=(es_diameter / 2), h=((es_diameter / 2) / math.tan((es_v_angle / 2))), center=False)
        s = cylinder(r1=(es_diameter / 2), r2=(es_diameter / 2), h=((es_diameter * 8) ), center=False)
        sh = s.translate([0, 0, ((es_diameter / 2) / math.tan((es_v_angle / 2)))])
        return union(v, sh)
```

bowl tool

The `bowl tool` is modeled as a series of cylinders stacked on top of each other and `hull()`ed together:

```python
    def bowl_tool(self, radius, diameter, height):
        bts = cylinder(height - radius, diameter / 2, diameter / 2, center=False)
        bts = bts.translate([0, 0, radius])
        bts = bts.union(cylinder(height, diameter / 2 - radius, diameter / 2 - radius, center=False))
        for i in range(90):
#            print(math.sin(math.radians(i)))
            slice = cylinder((radius / 90), ((diameter / 2 - radius) + radius * math.sin(math.radians(i))), ((diameter / 2 - radius) + radius * math.sin(math.radians(i + 1))), center=False)
            bts = hull(bts, slice.translate([0, 0, (radius - radius * math.cos(math.radians(i)))]))
        return bts
```

tapered ball

The `tapered ball` nose tool is modeled as a sphere at the tip and a pair of cylinders, where one (a cone) describes the taper, while the other represents the shaft.

One vendor which provides such tooling is Precise Bits: https://www.precisebits.com/products/carbidebits/taperedcarve250b2f.asp&filter=7, but unfortunately, their tool numbering is ambiguous, the version of each major number (204 and 304) for their 1/4″ shank tooling which is sufficiently popular to also be offered in a ZRN coating will be used. Similarly, the #501 and #502 PCB engravers from Carbide 3D will also be supported.

```python
    def tapered_ball(self, es_tip, es_diameter, es_flute_length, es_angle):
        b = sphere(r=(es_tip / 2))
        s = cylinder(r1=(es_tip / 2), r2=(es_diameter / 2), h=es_flute_length, center=False)
        p = union(b, s)
        return p.translate([0, 0, (es_tip / 2)])
```

flat V

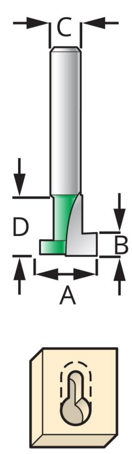
The `flat V` tool is modeled as a cylinder with two different diameters, forming a truncated cone.

```python
    def flat_V(self, es_tip, es_diameter, es_flute_length, es_angle):
        c = cylinder(r1=(es_tip / 2), r2=(es_diameter / 2), h=es_flute_length, center=False)
        return c
```

**3.3.2.2 Tooling for Undercutting Toolpaths** There are several notable candidates for undercutting tooling.

- Keyhole tools — intended to cut slots for retaining hardware used for picture hanging, they may be used to create slots for other purposes Note that it will be necessary to model these thrice, once for the actual keyhole cutting, second for the fluted portion of the shaft, and then the shaft should be modeled for collision https://assetssc.leevalley.com/en-gb/shop/tools/power-tool-accessories/router-bits/30113-keyhole-router-bits
- Dovetail cutters — used for the joinery of the same name, they cut a large area at the bottom which slants up to a narrower region at a defined angle
- Lollipop cutters — normally used for 3D work, as their name suggests they are essentially a (cutting) ball on a narrow stick (the tool shaft), they are mentioned here only for compleatness' sake and are not (at this time) implemented
- Threadmill — used for cutting threads, normally a single form geometry is used on a CNC.

**3.3.2.2.1 Keyhole tools** Keyhole toolpaths (see: subsection 3.4.3.2.3 are intended for use with tooling which projects beyond the the narrower shaft and so will cut usefully underneath the visible surface. Also described as "undercut" tooling, but see below.




*Keyhole Router Bits*

| # | A | B | C | D |
|---|---|---|---|---|
| 374 | 3/8″ | 1/8″ | 1/4″ | 3/8″ |
| 375 | 9.525mm | 3.175mm | 8mm | 9.525mm |
| 376 | 1/2″ | 3/16″ | 1/4″ | 1/2″ |
| 378 | 12.7mm | 4.7625mm | 8mm | 12.7mm |

keyhole The keyhole is modeled in two parts, first the cutting base:

```
    def keyhole(self, es_diameter, es_flute_length):
        return cylinder(r1=(es_diameter / 2), r2=(es_diameter / 2),
            h=es_flute_length, center=False)
```

and a second call for an additional cylinder for the shaft will be necessary:

```
    def keyhole_shaft(self, es_diameter, es_flute_length):
        return cylinder(r1=(es_diameter / 2), r2=(es_diameter / 2),
            h=es_flute_length, center=False)
```

**3.3.2.2.2 Thread mills** The implementation of arcs cutting along the Z-axis raises the possibility of cutting threads using a threadmill. See: https://community.carbide3d.com/t/thread-milling-in-metal-on-the-shapeoko-3/5332.

threadmill

```
    def threadmill(self, minor_diameter, major_diameter, cut_height
        ):
        btm = cylinder(r1=(minor_diameter / 2), r2=(major_diameter
            / 2), h=cut_height, center = False)
        top = cylinder(r1=(major_diameter / 2), r2=(minor_diameter
            / 2), h=cut_height, center = False)
        top = top.translate([0, 0, cut_height/2])
        tm = btm.union(top)
        return tm

    def threadmill_shaft(self, diameter, cut_height, height):
        shaft = cylinder(r1=(diameter / 2), r2=(diameter / 2), h=
            height, center = False)
        shaft = shaft.translate([0, 0, cut_height/2])
        return shaft
```

dovetail

#### 3.3.2.2.3 Dovetails

The `dovetail` is modeled as a cylinder with the differing bottom and top diameters determining the angle (though `dt_angle` is still required as a parameter)

```
    def dovetail(self, dt_bottomdiameter, dt_topdiameter, dt_height
        , dt_angle):
        return cylinder(r1=(dt_bottomdiameter / 2), r2=(
            dt_topdiameter / 2), h= dt_height, center=False)
```

### 3.3.2.3 Concave toolshapes

While normal tooling may be represented with a one (or more) `hull` operation(s) betwixt two 3D toolshapes (or six in the instance of keyhole tools), concave tooling such as roundover/radius tooling require multiple sections or even slices of the tool shape to be modeled separately which are then `hull`ed together. Something of this can be seen in the manual work-around for previewing them: https://community.carbide3d.com/t/using-unsupported-tooling-in-carbide-create-roundover-cove-radius-bits/43723.

Because it is necessary to divide the tooling into vertical slices and call the hull operation for each slice the tool definitions have to be called separately in the `cut...` modules, or integrated at the lowest level.

### 3.3.2.4 Roundover tooling

It is not possible to represent all tools using tool changes as coded above which require using a `hull` operation between 3D representations of the tools at the beginning and end points. Tooling which cannot be so represented will be implemented separately below, see paragraph 3.3.2.3.

```
module cutroundover(bx, by, bz, ex, ey, ez, radiustn) {
    if (radiustn == 56125) {
        cutroundovertool(bx, by, bz, ex, ey, ez, 0.508/2, 1.531);
    } else if (radiustn == 56142) {
        cutroundovertool(bx, by, bz, ex, ey, ez, 0.508/2, 2.921);
//    } else if (radiustn == 312) {
//        cutroundovertool(bx, by, bz, ex, ey, ez, 1.524/2, 3.175);
    } else if (radiustn == 1570) {
        cutroundovertool(bx, by, bz, ex, ey, ez, 0.507/2, 4.509);
    }
}
```

which then calls the actual `cutroundovertool` module passing in the tip radius and the radius of the rounding. Note that this module sets its quality relative to the value of `$fn`.

## 3.3.3 toolchange

toolchange

Then apply the appropriate commands for a `toolchange`. Note that it is expected that this code will be updated as needed when new tooling is introduced as additional modules which require specific tooling are added.

Note that the comments written out in G-code correspond to those used by the G-code previewing tool CutViewer (which is unfortunately, no longer readily available). Similarly, the G-code previewing functionality in this library expects that such comments will be in place so as to model the stock.

A further concern is that early versions often passed the tool into a module using a parameter. That ceased to be necessary in the 2024.09.03 version of PythonSCAD, and all modules should read the tool # from `currenttoolnumber()`.

Note that there are many varieties of tooling and not all will be directly supported, and that at need, additional tool shape support may be added under `misc`.

#### 3.3.3.1 Selecting Tools

The original implementation created the model for the tool at the current position, and a duplicate at the end position, wrapping the twain for each end of a given movement in a `hull()` command. This approach will not work within Python, so it will be necessary to instead assign and select the tool as part of the cutting command indirectly by first storing it in the variable `currenttoolshape` (if the toolshape will work with the `hull` command) which may be done in this module, or it will be necessary to check for the specific toolnumber in the `cutline` module and handle the tooling in a separate module as is currently done for roundover tooling.

currenttoolshape

```
    def currenttool(self):
#        global currenttoolshape
        return self.currenttoolshape
```

Note that it will also be necessary to write out a tool description compatible with the program CutViewer as a G-code comment so that it may be used as a 3D previewer for the G-code for tool changes in G-code. Several forms are available:

#### 3.3.3.2 Square and ball nose (including tapered ball nose)

`TOOL/MILL, Diameter, Corner radius, Height, Taper Angle`

#### 3.3.3.3 Roundover (corner rounding)

`TOOL/CRMILL, Diameter1, Diameter2, Radius, Height, Length`

**3.3.3.4 Dovetails** Unfortunately, tools which support undercuts such as dovetails are not supported by CutViewer (CAMotics will work for such tooling, at least dovetails which may be defined as "stub" endmills with a bottom diameter greater than upper diameter).

**3.3.3.5 toolchange routine** The Python definition for toolchange requires the tool number (used to write out the G-code comment description for CutViewer and also expects the speed for the current tool since this is passed into the G-code tool change command as part of the spindle on command.

```
    def toolchange(self, tool_number, speed = 10000):
#        global currenttoolshape
        self.currenttoolshape = self.endmill_square(0.001, 0.001)

        self.settool(tool_number)
        if (self.generatecode == True):
            self.writegc("(Toolpath)")
            self.writegc("M05")
        if (tool_number == 201):
            self.writegc("(TOOL/MILL, 6.35, 0.00, 0.00, 0.00)")
            self.currenttoolshape = self.endmill_square(6.35, 19.05)
        elif (tool_number == 102):
            self.writegc("(TOOL/MILL, 3.175, 0.00, 0.00, 0.00)")
            self.currenttoolshape = self.endmill_square(3.175, 12.7)
        elif (tool_number == 112):
            self.writegc("(TOOL/MILL, 1.5875, 0.00, 0.00, 0.00)")
            self.currenttoolshape = self.endmill_square(1.5875, 6.35)
        elif (tool_number == 122):
            self.writegc("(TOOL/MILL, 0.79375, 0.00, 0.00, 0.00)")
            self.currenttoolshape = self.endmill_square(0.79375, 1.5875)
        elif (tool_number == 202):
            self.writegc("(TOOL/MILL, 6.35, 3.175, 0.00, 0.00)")
            self.currenttoolshape = self.ballnose(6.35, 19.05)
        elif (tool_number == 101):
            self.writegc("(TOOL/MILL, 3.175, 1.5875, 0.00, 0.00)")
            self.currenttoolshape = self.ballnose(3.175, 12.7)
        elif (tool_number == 111):
            self.writegc("(TOOL/MILL, 1.5875, 0.79375, 0.00, 0.00)")
            self.currenttoolshape = self.ballnose(1.5875, 6.35)
        elif (tool_number == 121):
            self.writegc("(TOOL/MILL, 3.175, 0.79375, 0.00, 0.00)")
            self.currenttoolshape = self.ballnose(0.79375, 1.5875)
        elif (tool_number == 327):
            self.writegc("(TOOL/MILL, 0.03, 0.00, 13.4874, 30.00)")
            self.currenttoolshape = self.endmill_v(60, 26.9748)
        elif (tool_number == 301):
            self.writegc("(TOOL/MILL, 0.03, 0.00, 6.35, 45.00)")
            self.currenttoolshape = self.endmill_v(90, 12.7)
        elif (tool_number == 302):
            self.writegc("(TOOL/MILL, 0.03, 0.00, 10.998, 30.00)")
            self.currenttoolshape = self.endmill_v(60, 12.7)
        elif (tool_number == 390):
            self.writegc("(TOOL/MILL, 0.03, 0.00, 1.5875, 45.00)")
            self.currenttoolshape = self.endmill_v(90, 3.175)
        elif (tool_number == 374):
            self.writegc("(TOOL/MILL, 9.53, 0.00, 3.17, 0.00)")
        elif (tool_number == 375):
            self.writegc("(TOOL/MILL, 9.53, 0.00, 3.17, 0.00)")
        elif (tool_number == 376):
            self.writegc("(TOOL/MILL, 12.7, 0.00, 4.77, 0.00)")
        elif (tool_number == 378):
            self.writegc("(TOOL/MILL, 12.7, 0.00, 4.77, 0.00)")
        elif (tool_number == 814):
            self.writegc("(TOOL/MILL, 12.7, 6.367, 12.7, 0.00)")
        #    dt_bottomdiameter, dt_topdiameter, dt_height, dt_angle)
```

```
            #     https://www.leevalley.com/en-us/shop/tools/power-tool-accessories/router-bits/30172-dovetail-bits?item=18J1607
                self.currenttoolshape = self.dovetail(12.7, 6.367, 12.7, 14)
        #     45828
            elif (tool_number == 808079):
                self.writegc("(TOOL/MILL,␣12.7,␣6.816,␣20.95,␣0.00)")
            #     http://www.amanatool.com/45828-carbide-tipped-dovetail-8-deg-x-1-2-dia-x-825-x-1-4-inch-shank.html
                self.currenttoolshape = self.dovetail(12.7, 6.816, 20.95, 8)
            elif (tool_number == 56125):#0.508/2, 1.531
                self.writegc("(TOOL/CRMILL,␣0.508,␣6.35,␣3.175,␣7.9375,␣3.175)")
            elif (tool_number == 56142):#0.508/2, 2.921
                self.writegc("(TOOL/CRMILL,␣0.508,␣3.571875,␣1.5875,␣5.55625,␣1.5875)")
#           elif (tool_number == 312):#1.524/2, 3.175
#               self.writegc("(TOOL/CRMILL, Diameter1, Diameter2, Radius, Height, Length)")
            elif (tool_number == 1570):#0.507/2, 4.509
                self.writegc("(TOOL/CRMILL,␣0.17018,␣9.525,␣4.7625,␣12.7,␣4.7625)")
#https://www.amanatool.com/45982-carbide-tipped-bowl-tray-1-4-radius-x-3-4-dia-x-5-8-x-1-4-inch-shank.html
            elif (tool_number == 45982):#0.507/2, 4.509
                self.writegc("(TOOL/MILL,␣15.875,␣6.35,␣19.05,␣0.00)")
                self.currenttoolshape = self.bowl_tool(6.35, 19.05, 15.875)
            elif (tool_number == 204):#
                self.writegc("()")
                self.currenttoolshape = self.tapered_ball(1.5875, 6.35, 38.1, 3.6)
            elif (tool_number == 304):#
                self.writegc("()")
                self.currenttoolshape = self.tapered_ball(3.175, 6.35, 38.1, 2.4)
            elif (tool_number == 501):#
                self.writegc("()")
                self.currenttoolshape = self.tapered_ball(0.127, 3.175, 2.688, 60)
            elif (tool_number == 502):#
                self.writegc("()")
                self.currenttoolshape = self.tapered_ball(0.127, 3.175, 4.25, 40)
            elif (tool_number == 13921):#
                self.writegc("()")
                self.currenttoolshape = self.flat_V(6.35, 31.75, 12.7, 45)
```

With the tools delineated, the module is closed out and the toolchange information written into the G-code as well as the command to start the spindle at the specified speed.

```
            self.writegc("M6T", str(tool_number))
            self.writegc("M03S", str(speed))
```

As per usual, the OpenSCAD command is simply a dispatcher:

```
module toolchange(tool_number, speed){
    gcp.toolchange(tool_number, speed);
}
```

For example:

```
toolchange(small_square_tool_num, speed);
```

(the assumption is that all speed rates in a file will be the same, so as to account for the most frequent use case of a trim router with speed controlled by a dial setting and feed rates/ratios being calculated to provide the correct chipload at that setting.)

### 3.3.4 tooldiameter

It will also be necessary to be able to provide the diameter of the current tool. Arguably, this would be much easier using an object-oriented programming style/dot notation.

One aspect of tool parameters which will need to be supported is shapes which create different profiles based on how deeply the tool is cutting into the surface of the material at a given point.

To accommodate this, it will be necessary to either track the thickness of uncut material at any given point, or, to specify the depth of cut as a parameter.

tool diameter The public-facing OpenSCAD code, tool diameter simply calls the matching OpenSCAD module which wraps the Python code:

```
function tool_diameter(td_tool, td_depth) = otool_diameter(td_tool,
    td_depth);
```

tool diameter the Python code, tool diameter returns appropriate values based on the specified tool number and depth:

```
    def tool_diameter(self, ptd_tool, ptd_depth):
# Square 122, 112, 102, 201
        if ptd_tool == 122:
            return 0.79375
        if ptd_tool == 112:
            return 1.5875
        if ptd_tool == 102:
            return 3.175
        if ptd_tool == 201:
            return 6.35
# Ball 121, 111, 101, 202
        if ptd_tool == 122:
            if ptd_depth > 0.396875:
                return 0.79375
            else:
                return ptd_tool
        if ptd_tool == 112:
            if ptd_depth > 0.79375:
                return 1.5875
            else:
                return ptd_tool
        if ptd_tool == 101:
            if ptd_depth > 1.5875:
                return 3.175
            else:
                return ptd_tool
        if ptd_tool == 202:
            if ptd_depth > 3.175:
                return 6.35
            else:
                return ptd_tool
# V 301, 302, 390
        if ptd_tool == 301:
            return ptd_tool
        if ptd_tool == 302:
            return ptd_tool
        if ptd_tool == 390:
            return ptd_tool
# Keyhole
        if ptd_tool == 374:
            if ptd_depth < 3.175:
                return 9.525
            else:
                return 6.35
        if ptd_tool == 375:
            if ptd_depth < 3.175:
                return 9.525
            else:
                return 8
        if ptd_tool == 376:
            if ptd_depth < 4.7625:
                return 12.7
            else:
                return 6.35
        if ptd_tool == 378:
            if ptd_depth < 4.7625:
                return 12.7
            else:
                return 8
# Dovetail
        if ptd_tool == 814:
            if ptd_depth > 12.7:
                return 6.35
            else:
                return ptd_tool
        if ptd_tool == 808079:
```

```
            if ptd_depth > 20.95:
                return 6.816
            else:
                return ptd_tool
# Bowl Bit
#https://www.amanatool.com/45982-carbide-tipped-bowl-tray-1-4-
    radius-x-3-4-dia-x-5-8-x-1-4-inch-shank.html
        if ptd_tool == 45982:
            if ptd_depth > 6.35:
                return 15.875
            else:
                return ptd_tool
# Tapered Ball Nose
        if ptd_tool == 204:
            if ptd_depth > 6.35:
                return ptd_tool
        if ptd_tool == 304:
            if ptd_depth > 6.35:
                return ptd_tool
            else:
                return ptd_tool
```

tool radius

Since it is often necessary to utilise the radius of the tool, an additional command, `tool radius` to return this value is worthwhile:

```
    def tool_radius(self, ptd_tool, ptd_depth):
        tr = self.tool_diameter(ptd_tool, ptd_depth)/2
        return tr
```

(Note that where values are not fully calculated values currently the passed in tool number (`ptd tool`)is returned which will need to be replaced with code which calculates the appropriate values.)

### 3.3.5 Feeds and Speeds

feed
plunge
speed

There are several possibilities for handling feeds and speeds. Currently, base values for `feed`, `plunge`, and `speed` are used, which may then be adjusted using various `<tooldescriptor>_ratio` values, as an acknowledgement of the likelihood of a trim router being used as a spindle, the assumption is that the `speed` will remain unchanged.

The tools which need to be calculated thus are those in addition to the `large_square` tool:

- `small_square_ratio`
- `small_ball_ratio`
- `large_ball_ratio`
- `small_V_ratio`
- `large_V_ratio`
- `KH_ratio`
- `DT_ratio`

## 3.4 Movement and Cutting

cut...
rapid...

With all the scaffolding in place, it is possible to model the tool and `hull()` between copies of the 3D model of the tool, or a cross-section of it for both `cut...` and `rapid...` operations.

Note that the variables `self.rapids` and `self.toolpaths` are used to hold the accumulated (`unioned`) 3D models of the rapid motions and cuts so that they may be `differenced` from the stock when the value `generatepaths` is set to `True`.

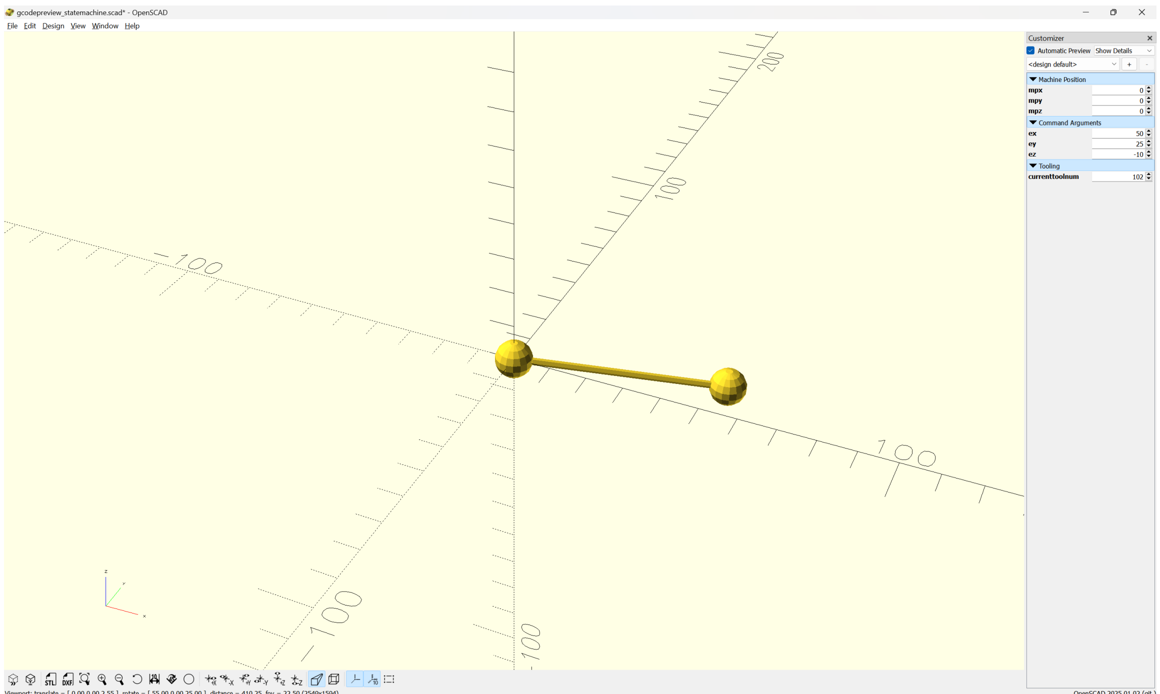
rcs

In order to manage the various options when cutting it will be necessary to have a command where the actual cut is made, passing in the shape used for the cut as a parameter. Since the 3D aspect of `rapid` and `cut` operations are fundamentally the same, the command `rcs` which returns the `hull` of the begin (the current machine position as accessed by the `x/y/zpos()` commands and end positioning (provided as arguments `ex`, `ey`, and `ez`) of the tool shape/cross-section will be defined for the common aspects:

```
    def rcs(self, ex, ey, ez, shape):
        start = shape
        end = shape
        toolpath = hull(start.translate([self.xpos(), self.ypos(),
            self.zpos()]),
                        end.translate([ex, ey, ez]))
        return toolpath
```

Diagramming this is quite straight-forward — there is simply a movement made from the current position to the end. If we start at the origin, `X0`, `Y0`, `Z0`, then it is simply a straight-line movement (rapid)/cut (possibly a partial cut in the instance of a keyhole or roundover tool), and no variables change value.

The code for diagramming this is quite straight-forward. A BlockSCAD implementation is available at: https://www.blockscad3d.com/community/projects/1894400, and the OpenSCAD version is only a little more complex (adding code to ensure positioning):



Note that this routine does *not* alter the machine position variables since it may be called multiple times for a given toolpath. This command will then be called in the definitions for `rapid` and `cutshape` which only differ in which variable the 3D model is `union`ed with:

There are three different movements in G-code which will need to be handled. Rapid commands will be used for G0 movements and will not appear in DXFs but will appear in G-code files, while straight line cut (G1) and arc (G2/G3) commands may appear in both G-code and DXF files, depending on the specific command invoked.

```
    def rapid(self, ex, ey, ez):
        cts = self.currenttoolshape
        toolpath = self.rcs(ex, ey, ez, cts)
        self.setxpos(ex)
        self.setypos(ey)
        self.setzpos(ez)
        if self.generatepaths == True:
            self.rapids = self.rapids.union(toolpath)
#            return cylinder(0.01, 0, 0.01, center = False, fn = 3)
            return cube([0.001, 0.001, 0.001])
        else:
            return toolpath

    def cutshape(self, ex, ey, ez):
        cts = self.currenttoolshape
        toolpath = self.rcs(ex, ey, ez, cts)
        if self.generatepaths == True:
            self.toolpaths = self.toolpaths.union(toolpath)
            return cube([0.001, 0.001, 0.001])
        else:
            return toolpath
```

Note that it is necessary to return a shape so that modules which use a `<variable>.union` command will function as expected even when the 3D model created is stored in a variable.

It is then possible to add specific `rapid...` commands to match typical usages of G-code. The first command needs to be a move to/from the safe Z height. In G-code this would be:

```
(Move to safe Z to avoid workholding)
G53G0Z-5.000
```

but in the 3D model, since we do not know how tall the Z-axis is, we simply move to safe height and use that as a starting point:

```
    def movetosafeZ(self):
        rapid = self.rapid(self.xpos(), self.ypos(), self.
            retractheight)
```

```
#        if self.generatepaths == True:
#            rapid = self.rapid(self.xpos(), self.ypos(), self.retractheight)
#            self.rapids = self.rapids.union(rapid)
#        else:
#  if (generategcode == true) {
#  //     writecomment("PREPOSITION FOR RAPID PLUNGE");Z25.650
#  //G1Z24.663F381.0, "F", str(plunge)
        if self.generatepaths == False:
            return rapid
        else:
            return cube([0.001, 0.001, 0.001])

    def rapidXYZ(self, ex, ey, ez):
        rapid = self.rapid(ex, ey, ez)
        if self.generatepaths == False:
            return rapid

    def rapidXY(self, ex, ey):
        rapid = self.rapid(ex, ey, self.zpos())
#        if self.generatepaths == True:
#            self.rapids = self.rapids.union(rapid)
#        else:
        if self.generatepaths == False:
            return rapid

    def rapidXZ(self, ex, ez):
        rapid = self.rapid(ex, self.ypos(), ez)
        if self.generatepaths == False:
            return rapid

    def rapidYZ(self, ey, ez):
        rapid = self.rapid(self.xpos(), ey, ez)
        if self.generatepaths == False:
            return rapid

    def rapidX(self, ex):
        rapid = self.rapid(ex, self.ypos(), self.zpos())
        if self.generatepaths == False:
            return rapid

    def rapidY(self, ey):
        rapid = self.rapid(self.xpos(), ey, self.zpos())
        if self.generatepaths == False:
            return rapid

    def rapidZ(self, ez):
        rapid = self.rapid(self.xpos(), self.ypos(), ez)
#        if self.generatepaths == True:
#            self.rapids = self.rapids.union(rapid)
#        else:
        if self.generatepaths == False:
            return rapid
```

Note that rather than re-create the matching OpenSCAD commands as descriptors, due to the issue of redirection and return values and the possibility for errors it is more expedient to simply re-create the matching command (at least for the rapids):

```
module movetosafeZ(){
    gcp.rapid(gcp.xpos(), gcp.ypos(), retractheight);
}

module rapid(ex, ey, ez) {
    gcp.rapid(ex, ey, ez);
}

module rapidXY(ex, ey) {
    gcp.rapid(ex, ey, gcp.zpos());
}

module rapidXZ(ex, ez) {
    gcp.rapid(ex, gcp.zpos(), ez);
}

module rapidZ(ez) {
    gcp.rapid(gcp.xpos(), gcp.ypos(), ez);
}
```

### 3.4.1 Lines

cut... cutline

The Python commands `cut...` add the `currenttool` to the `toolpath` `hull`ed together at the current position and the end position of the move. For `cutline`, this is a straight-forward connection of the current (beginning) and ending coordinates:

```
    def cutline(self, ex, ey, ez):\
#below will need to be integrated into if/then structure not yet copied
#        cts = self.currenttoolshape
        if (self.currenttoolnumber() == 374):
#            self.writegc("(TOOL/MILL, 9.53, 0.00, 3.17, 0.00)")
            self.currenttoolshape = self.keyhole(9.53/2, 3.175)
            toolpath = self.cutshape(ex, ey, ez)
            self.currenttoolshape = self.keyhole_shaft(6.35/2, 12.7)
            toolpath = toolpath.union(self.cutshape(ex, ey, ez))
#        elif (self.currenttoolnumber() == 375):
#            self.writegc("(TOOL/MILL, 9.53, 0.00, 3.17, 0.00)")
#        elif (self.currenttoolnumber() == 376):
#            self.writegc("(TOOL/MILL, 12.7, 0.00, 4.77, 0.00)")
#        elif (self.currenttoolnumber() == 378):
#            self.writegc("(TOOL/MILL, 12.7, 0.00, 4.77, 0.00)")
#        elif (self.currenttoolnumber() == 56125):#0.508/2, 1.531
#            self.writegc("(TOOL/CRMILL, 0.508, 6.35, 3.175, 7.9375, 3.175)")
        elif (self.currenttoolnumber() == 56142):#0.508/2, 2.921
#            self.writegc("(TOOL/CRMILL, 0.508, 3.571875, 1.5875, 5.55625, 1.5875)")
            toolpath = self.cutroundovertool(self.xpos(), self.ypos(), self.zpos(), ex, ey, ez, 0.508/2, 1.531)
#        elif (self.currenttoolnumber() == 1570):#0.507/2, 4.509
#            self.writegc("(TOOL/CRMILL, 0.17018, 9.525, 4.7625, 12.7, 4.7625)")
        else:
            toolpath = self.cutshape(ex, ey, ez)
        self.setxpos(ex)
        self.setypos(ey)
        self.setzpos(ez)
#        if self.generatepaths == True:
#            self.toolpaths = union([self.toolpaths, toolpath])
#        else:
        if self.generatepaths == False:
            return toolpath
        else:
            return cube([0.001, 0.001, 0.001])

    def cutlinedxfgc(self, ex, ey, ez):
        self.dxfline(self.currenttoolnumber(), self.xpos(), self.ypos(), ex, ey)
        self.writegc("G01␣X", str(ex), "␣Y", str(ey), "␣Z", str(ez))
#        if self.generatepaths == False:
        return self.cutline(ex, ey, ez)

    def cutvertexdxf(self, ex, ey, ez):
        self.addvertex(self.currenttoolnumber(), ex, ey)
#        self.writegc("G01 X", str(ex), " Y", str(ey), " Z", str(ez))
#        if self.generatepaths == False:
        return self.cutline(ex, ey, ez)

    def cutroundovertool(self, bx, by, bz, ex, ey, ez, tool_radius_tip, tool_radius_width, stepsizeroundover = 1):
#        n = 90 + fn*3
#        print("Tool dimensions", tool_radius_tip, tool_radius_width, "begin ", bx, by, bz, "end ", ex, ey, ez)
        step = 4 #360/n
        shaft = cylinder(step, tool_radius_tip, tool_radius_tip)
        toolpath = hull(shaft.translate([bx, by, bz]), shaft.translate([ex, ey, ez]))
        shaft = cylinder(tool_radius_width*2, tool_radius_tip+tool_radius_width, tool_radius_tip+tool_radius_width)
        toolpath = toolpath.union(hull(shaft.translate([bx, by, bz+tool_radius_width]), shaft.translate([ex, ey, ez+tool_radius_width])))
        for i in range(1, 90, stepsizeroundover):
            angle = i
```

```
            dx = tool_radius_width*math.cos(math.radians(angle))
            dxx = tool_radius_width*math.cos(math.radians(angle+1))
            dzz = tool_radius_width*math.sin(math.radians(angle))
            dz = tool_radius_width*math.sin(math.radians(angle+1))
            dh = abs(dzz-dz)+0.0001
            slice = cylinder(dh, tool_radius_tip+tool_radius_width-dx, tool_radius_tip+tool_radius_width-dxx)
            toolpath = toolpath.union(hull(slice.translate([bx, by, bz+dz]), slice.translate([ex, ey, ez+dz])))
        if self.generatepaths == True:
            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            return toolpath

    def cutlineXYZwithfeed(self, ex, ey, ez, feed):
        return self.cutline(ex, ey, ez)

    def cutlineXYZ(self, ex, ey, ez):
        return self.cutline(ex, ey, ez)

    def cutlineXYwithfeed(self, ex, ey, feed):
        return self.cutline(ex, ey, self.zpos())

    def cutlineXY(self, ex, ey):
        return self.cutline(ex, ey, self.zpos())

    def cutlineXZwithfeed(self, ex, ez, feed):
        return self.cutline(ex, self.ypos(), ez)

    def cutlineXZ(self, ex, ez):
        return self.cutline(ex, self.ypos(), ez)

    def cutlineXwithfeed(self, ex, feed):
        return self.cutline(ex, self.ypos(), self.zpos())

    def cutlineX(self, ex):
        return self.cutline(ex, self.ypos(), self.zpos())

    def cutlineYZ(self, ey, ez):
        return self.cutline(self.xpos(), ey, ez)

    def cutlineYwithfeed(self, ey, feed):
        return self.cutline(self.xpos(), ey, self.zpos())

    def cutlineY(self, ey):
        return self.cutline(self.xpos(), ey, self.zpos())

    def cutlineZgcfeed(self, ez, feed):
        self.writegc("G01 Z", str(ez), "F", str(feed))
#         if self.generatepaths == False:
        return self.cutline(self.xpos(), self.ypos(), ez)

    def cutlineZwithfeed(self, ez, feed):
        return self.cutline(self.xpos(), self.ypos(), ez)

    def cutlineZ(self, ez):
        return self.cutline(self.xpos(), self.ypos(), ez)
```

The matching OpenSCAD command is a descriptor:

```
module cutline(ex, ey, ez){
    gcp.cutline(ex, ey, ez);
}

module cutlinedxfgc(ex, ey, ez){
    gcp.cutlinedxfgc(ex, ey, ez);
}

module cutlineZgcfeed(ez, feed){
    gcp.cutlineZgcfeed(ez, feed);
}
```

### 3.4.2 Arcs for toolpaths and DXFs

A further consideration here is that G-code and DXF support arcs in addition to the lines already implemented. Implementing arcs wants at least the following options for quadrant and direction:

- cutarcCW — cut a partial arc described in a clock-wise direction
- cutarcCC — counter-clock-wise
- cutarcNWCW — cut the upper-left quadrant of a circle moving clockwise
- cutarcNWCC — upper-left quadrant counter-clockwise
- cutarcNECW
- cutarcNECC
- cutarcSECW
- cutarcSECC
- cutarcNECW
- cutarcNECC
- cutcircleCC — while it won't matter for generating a DXF, when G-code is implemented direction of cut will be a consideration for that
- cutcircleCW
- cutcircleCCdxf
- cutcircleCWdxf

It will be necessary to have two separate representations of arcs — the G-code and DXF may be easily and directly supported with a single command, but representing the matching tool movement in OpenSCAD will require a series of short line movements which approximate the arc cutting in each direction and at changing Z-heights so as to allow for threading and similar operations. Note that there are the following representations/interfaces for representing an arc:

- G-code — G2 (clockwise) and G3 (counter-clockwise) arcs may be specified, and since the endpoint is the positional requirement, it is most likely best to use the offset to the center (I and J), rather than the radius parameter (K) `G2/3 ...`
- DXF — `dxfarc(xcenter, ycenter, radius, anglebegin, endangle, tn)`
- approximation of arc using lines (OpenSCAD) in both clock-wise and counter-clock-wise directions

Cutting the quadrant arcs greatly simplifies the calculation and interface for the modules. A full set of 8 will be necessary, then circles will have a pair of modules (one for each cut direction) made for them.

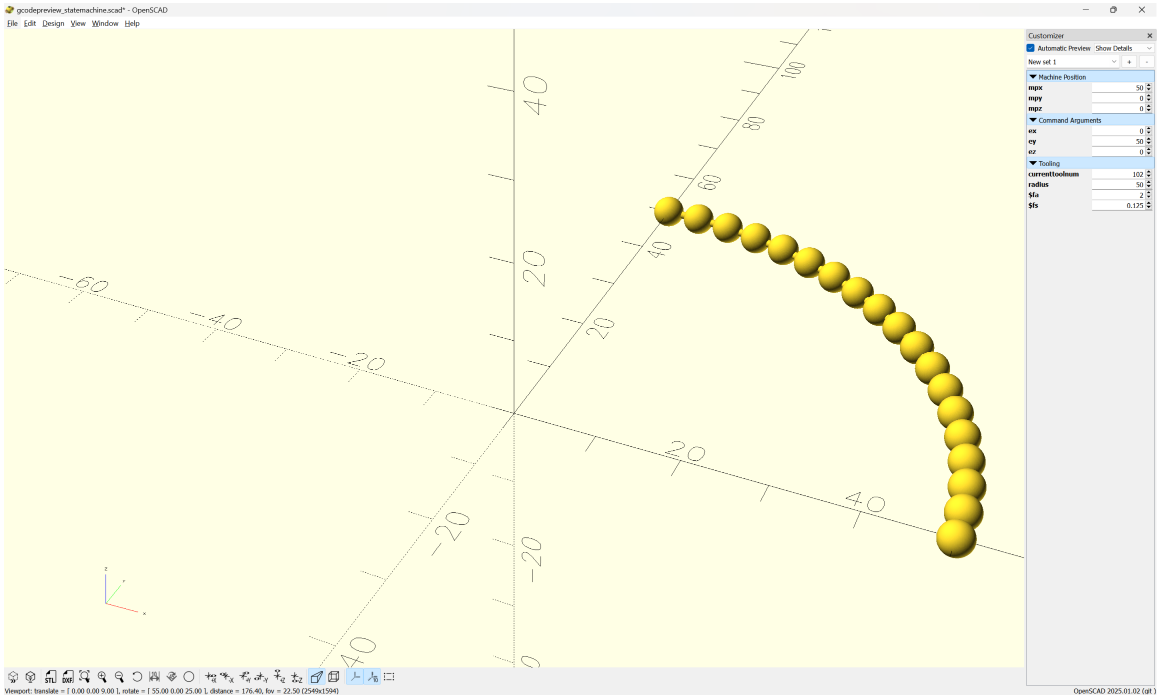
Parameters which will need to be passed in are:

- `ex` — note that the matching origins (`bx`, `by`, `bz`) as well as the (current) toolnumber are accessed using the appropriate commands for machine position
- `ey`
- `ez` — allowing a different Z position will make possible threading and similar helical toolpaths
- `xcenter` — the center position will be specified as an absolute position which will require calculating the offset when it is used for G-code's `IJ`, for which `xctr/yctr` are suggested
- `ycenter`
- `radius` — while this could be calculated, passing it in as a parameter is both convenient and (potentially) could be used as a check on the other parameters
- `tpzreldim` — the relative depth (or increase in height) of the current cutting motion

`cutarcCW` `cutarcCC`

Since OpenSCAD does not have an arc movement command it is necessary to iterate through a loop: `cutarcCW` (clockwise) or `cutarcCC` (counterclockwise) to handle the drawing and processing of the `cutline()` toolpaths as short line segments which additionally affords a single point of control for adding additional features such as allowing the depth to vary as one cuts along an arc (the line version is used rather than shape so as to capture the changing machine positions with each step through the loop). Note that the definition matches the `DXF` definition of defining the center position with a matching radius, but it will be necessary to move the tool to the actual origin, and to calculate the end position when writing out a `G2/G3` arc.

This brings to the fore the fact that at its heart, this program is simply graphing math in 3D using tools (as presaged by the book series *Make:Geometry/Trigonometry/Calculus*). This is clear in a depiction of the algorithm for the `cutarcCC/CW` commands, where the `x` value is the cos of the `radius` and the `y` value the sin:




The code for which makes this obvious:

```
/* [Machine Position] */
mpx = 0;
/* [Machine Position] */
mpy = 0;
/* [Machine Position] */
mpz = 0;

/* [Command Arguments] */
ex = 50;
/* [Command Arguments] */
ey = 25;
/* [Command Arguments] */
ez = -10;

/* [Tooling] */
currenttoolnum = 102;

machine_extents();

radius = 50;
$fa = 2;
$fs = 0.125;

plot_arc(radius, 0, 0, 0, radius, 0, 0, 0, radius, 0, 90, 5);

module plot_arc(bx, by, bz, ex, ey, ez, acx, acy, radius, barc, earc, inc){
for (i = [barc : inc : earc-inc]) {
  union(){
    hull()
    {
      translate([acx + cos(i)*radius,
                 acy + sin(i)*radius,
                 0]){
        sphere(r=0.5);
      }
      translate([acx + cos(i+inc)*radius,
                 acy + sin(i+inc)*radius,
                 0]){
        sphere(r=0.5);
      }
    }
      translate([acx + cos(i)*radius,
                 acy + sin(i)*radius,
                 0]){
      sphere(r=2);
    }
      translate([acx + cos(i+inc)*radius,
                 acy + sin(i+inc)*radius,
                 0]){
      sphere(r=2);
    }
  }
```

```
}
}

module machine_extents(){
translate([-200, -200, 20]){
  cube([0.001, 0.001, 0.001], center=true);
}
translate([200, 200, 20]){
  cube([0.001, 0.001, 0.001], center=true);
}
}
```

Note that it is necessary to move to the beginning cutting position before calling, and that it is necessary to pass in the relative change in Z position/depth. (Previous iterations calculated the increment of change outside the loop, but it is more workable to do so inside.)

```
    def cutarcCC(self, barc, earc, xcenter, ycenter, radius, tpzreldim, stepsizearc=1):
#        tpzinc = ez - self.zpos() / (earc - barc)
        tpzinc = tpzreldim / (earc - barc)
        cts = self.currenttoolshape
        toolpath = cts
        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        i = barc
        while i < earc:
            toolpath = toolpath.union(self.cutline(xcenter + radius * math.cos(math.radians(i)), ycenter + radius * math.sin(math.radians(i)), self.zpos()+tpzinc))
            i += stepsizearc
        self.setxpos(xcenter + radius * math.cos(math.radians(earc)))
        self.setypos(ycenter + radius * math.sin(math.radians(earc)))
        if self.generatepaths == False:
            return toolpath
        else:
            return cube([0.01, 0.01, 0.01])

    def cutarcCW(self, barc, earc, xcenter, ycenter, radius, tpzreldim, stepsizearc=1):
#        print(str(self.zpos()))
#        print(str(ez))
#        print(str(barc - earc))
#        tpzinc = ez - self.zpos() / (barc - earc)
#        print(str(tzinc))
#        global toolpath
#        print("Entering n toolpath")
        tpzinc = tpzreldim / (barc - earc)
        cts = self.currenttoolshape
        toolpath = cts
        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        i = barc
        while i > earc:
            toolpath = toolpath.union(self.cutline(xcenter + radius * math.cos(math.radians(i)), ycenter + radius * math.sin(math.radians(i)), self.zpos()+tpzinc))
#            self.setxpos(xcenter + radius * math.cos(math.radians(i)))
#            self.setypos(ycenter + radius * math.sin(math.radians(i)))
#            print(str(self.xpos()), str(self.ypos(), str(self.zpos())))
#            self.setzpos(self.zpos()+tpzinc)
            i += abs(stepsizearc) * -1
#        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, barc, earc)
#        if self.generatepaths == True:
#            print("Unioning n toolpath")
#            self.toolpaths = self.toolpaths.union(toolpath)
#        else:
        self.setxpos(xcenter + radius * math.cos(math.radians(earc)))
        self.setypos(ycenter + radius * math.sin(math.radians(earc)))
        if self.generatepaths == False:
            return toolpath
```

```
        else:
            return cube([0.01, 0.01, 0.01])
```

Note that it will be necessary to add versions which write out a matching DXF element:

```
    def cutarcCWdxf(self, barc, earc, xcenter, ycenter, radius,
        tpzreldim, stepsizearc=1):
        toolpath = self.cutarcCW(barc, earc, xcenter, ycenter,
            radius, tpzreldim, stepsizearc=1)
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter,
            radius, earc, barc)
        if self.generatepaths == False:
            return toolpath
        else:
            return cube([0.01, 0.01, 0.01])
```

Matching OpenSCAD modules are easily made:

```
module cutarcCC(barc, earc, xcenter, ycenter, radius, tpzreldim){
    gcp.cutarcCC(barc, earc, xcenter, ycenter, radius, tpzreldim);
}

module cutarcCW(barc, earc, xcenter, ycenter, radius, tpzreldim){
    gcp.cutarcCW(barc, earc, xcenter, ycenter, radius, tpzreldim);
}
```

### 3.4.3 Cutting shapes and expansion

Certain basic shapes (arcs, circles, rectangles), will be incorporated in the main code. Other shapes will be added as they are developed, and of course the user is free to develop their own systems.

It is most expedient to test out new features in a new/separate file insofar as the file structures will allow (tool definitions for example will need to consolidated in 3.3.3) which will need to be included in the projects which will make use of said features until such time as they are added into the main `gcodepreview.scad` file.

A basic requirement for two-dimensional regions will be to define them so as to cut them out. Two different geometric treatments will be necessary: modeling the geometry which defines the region to be cut out (output as a DXF); and modeling the movement of the tool, the toolpath which will be used in creating the 3D model and outputting the G-code.

**3.4.3.1 Building blocks** The outlines of shapes will be defined using:

- lines — `dxfline`
- arcs — `dxfarc`

It may be that splines or Bézier curves will be added as well.

**3.4.3.2 List of shapes** In the TUG presentation/paper: http://tug.org/TUGboat/tb40-2/tb125adams-3d.pdf a list of 2D shapes was put forward — which of these will need to be created, or if some more general solution will be put forward is uncertain. For the time being, shapes will be implemented on an as-needed basis, as modified by the interaction with the requirements of toolpaths. Shapes for which code exists (or is trivially coded) are indicated by Forest Green — for those which have sub-classes, if all are feasible only the higher level is so called out.

- 0
  - circle — `dxfcircle`
  - ellipse (oval) (requires some sort of non-arc curve)
    - egg-shaped
  - annulus (one circle within another, forming a ring) — handled by nested circles
  - superellipse (see astroid below)
- 1
  - cone with rounded end (arc)—see also "sector" under 3 below
- 2
  - semicircle/circular/half-circle segment (arc and a straight line); see also sector below
  - arch—curve possibly smoothly joining a pair of straight lines with a flat bottom
  - lens/vesica piscis (two convex curves)
  - lune/crescent (one convex, one concave curve)

- heart (two curves)
- tomoe (comma shape)—non-arc curves

- 3
  - triangle
    * equilateral
    * isosceles
    * right triangle
    * scalene
  - (circular) sector (two straight edges, one convex arc)
    * quadrant (90°)
    * sextants (60°)
    * octants (45°)
  - deltoid curve (three concave arcs)
  - Reuleaux triangle (three convex arcs)
  - arbelos (one convex, two concave arcs)
  - two straight edges, one concave arc—an example is the hyperbolic sector[1]
  - two convex, one concave arc

- 4
  - rectangle (including square) — `dxfrectangle`, `dxfrectangleround`
  - parallelogram
  - rhombus
  - trapezoid/trapezium
  - kite
  - ring/annulus segment (straight line, concave arc, straight line, convex arc)
  - astroid (four concave arcs)
  - salinon (four semicircles)
  - three straight lines and one concave arc

Note that most shapes will also exist in a rounded form where sharp angles/points are replaced by arcs/portions of circles, with the most typical being `dxfrectangleround`.

Is the list of shapes for which there are not widely known names interesting for its lack of notoriety?

- two straight edges, one concave arc—oddly, an asymmetric form (hyperbolic sector) has a name, but not the symmetrical—while the colloquial/prosaic "arrowhead" was considered, it was rejected as being better applied to the shape below. (It's also the shape used for the spaceship in the game Asteroids (or Hyperspace), but that is potentially confusing with astroid.) At the conference, Dr. Knuth suggested "dart" as a suitable term.

- two convex, one concave arc—with the above named, the term "arrowhead" is freed up to use as the name for this shape.

- three straight lines and one concave arc.

The first in particular is sorely needed for this project (it's the result of inscribing a circle in a square or other regular geometric shape). Do these shapes have names in any other languages which might be used instead?

These shapes will then be used in constructing toolpaths. The program Carbide Create has toolpath types and options which are as follows:

- Contour — No Offset — the default, this is already supported in the existing code

- Contour — Outside Offset

- Contour — Inside Offset

- Pocket — such toolpaths/geometry should include the rounding of the tool at the corners, c.f., `dxfrectangleround`

- Drill — note that this is implemented as the plunging of a tool centered on a circle and normally that circle is the same diameter as the tool which is used.

- Keyhole — also beginning from a circle, the command for this also models the areas which should be cleared for the sake of reducing wear on the tool and ensuring chip clearance

[1] en.wikipedia.org/wiki/Hyperbolic_sector and www.reddit.com/r/Geometry/comments/bkbzgh/is_there_a_name_for_a_3_pointed_figure_with_two

Some further considerations:

- relationship of geometry to toolpath — arguably there should be an option for each toolpath (we will use Carbide Create as a reference implementation) which is to be supported. Note that there are several possibilities: modeling the tool movement, describing the outline which the tool will cut, modeling a reference shape for the toolpath
- tool geometry — support is included for specialty tooling such as dovetail cutters allowing one to to get an accurate 3D model, including for tooling which undercuts since they cannot be modeled in Carbide Create.
- Starting and Max Depth — are there CAD programs which will make use of Z-axis information in a DXF? — would it be possible/necessary to further differentiate the DXF geometry? (currently written out separately for each toolpath in addition to one combined file) — would supporting layers be an option?

**3.4.3.2.1 circles** Circles are made up of a series of arcs:

```
    def dxfcircle(self, tool_num, xcenter, ycenter, radius):
        self.dxfarc(tool_num, xcenter, ycenter, radius,  0, 90)
        self.dxfarc(tool_num, xcenter, ycenter, radius, 90, 180)
        self.dxfarc(tool_num, xcenter, ycenter, radius, 180, 270)
        self.dxfarc(tool_num, xcenter, ycenter, radius, 270, 360)
```

A Drill toolpath is a simple plunge operation will will have a matching circle to define it.

**3.4.3.2.2 rectangles** There are two obvious forms for rectangles, square cornered and rounded:

```
    def dxfrectangle(self, tool_num, xorigin, yorigin, xwidth, yheight, corners = "Square", radius = 6):
        if corners == "Square":
            self.dxfline(tool_num, xorigin, yorigin, xorigin + xwidth, yorigin)
            self.dxfline(tool_num, xorigin + xwidth, yorigin, xorigin + xwidth, yorigin + yheight)
            self.dxfline(tool_num, xorigin + xwidth, yorigin + yheight, xorigin, yorigin + yheight)
            self.dxfline(tool_num, xorigin, yorigin + yheight, xorigin, yorigin)
        elif corners == "Fillet":
            self.dxfrectangleround(tool_num, xorigin, yorigin, xwidth, yheight, radius)
        elif corners == "Chamfer":
            self.dxfrectanglechamfer(tool_num, xorigin, yorigin, xwidth, yheight, radius)
        elif corners == "Flipped Fillet":
            self.dxfrectangleflippedfillet(tool_num, xorigin, yorigin, xwidth, yheight, radius)
```

Note that the rounded shape below would be described as a rectangle with the "Fillet" corner treatment in Carbide Create.

```
    def dxfrectangleround(self, tool_num, xorigin, yorigin, xwidth, yheight, radius):
        self.dxfline(tool_num,  xorigin + xwidth, yorigin + radius, xorigin + xwidth, yorigin + yheight - radius)
        self.dxfarc(tool_num, xorigin + xwidth - radius, yorigin + yheight - radius, radius,  0, 90)
        self.dxfline(tool_num,  xorigin + xwidth - radius, yorigin + yheight, xorigin + radius, yorigin + yheight)
        self.dxfarc(tool_num, xorigin + radius, yorigin + yheight - radius, radius, 90, 180)
        self.dxfline(tool_num,  xorigin, yorigin + yheight - radius, xorigin, yorigin + radius)
        self.dxfarc(tool_num, xorigin + radius, yorigin + radius, radius, 180, 270)
        self.dxfline(tool_num,  xorigin + radius, yorigin, xorigin + xwidth - radius, yorigin)
        self.dxfarc(tool_num, xorigin + xwidth - radius, yorigin + radius, radius, 270, 360)
```

So we add the balance of the corner treatments which are decorative (and easily implemented).

Chamfer:

```python
    def dxfrectanglechamfer(self, tool_num, xorigin, yorigin, xwidth, yheight, radius):
        self.dxfline(tool_num, xorigin + radius, yorigin, xorigin, yorigin + radius)
        self.dxfline(tool_num, xorigin, yorigin + yheight - radius, xorigin + radius, yorigin + yheight)
        self.dxfline(tool_num, xorigin + xwidth - radius, yorigin + yheight, xorigin + xwidth, yorigin + yheight - radius)
        self.dxfline(tool_num, xorigin + xwidth - radius, yorigin, xorigin + xwidth, yorigin + radius)

        self.dxfline(tool_num, xorigin + radius, yorigin, xorigin + xwidth - radius, yorigin)
        self.dxfline(tool_num, xorigin + xwidth, yorigin + radius, xorigin + xwidth, yorigin + yheight - radius)
        self.dxfline(tool_num, xorigin + xwidth - radius, yorigin + yheight, xorigin + radius, yorigin + yheight)
        self.dxfline(tool_num, xorigin, yorigin + yheight - radius, xorigin, yorigin + radius)
```

Flipped Fillet:

```python
    def dxfrectangleflippedfillet(self, tool_num, xorigin, yorigin, xwidth, yheight, radius):
        self.dxfarc(tool_num, xorigin, yorigin, radius,  0, 90)
        self.dxfarc(tool_num, xorigin + xwidth, yorigin, radius, 90, 180)
        self.dxfarc(tool_num, xorigin + xwidth, yorigin + yheight, radius, 180, 270)
        self.dxfarc(tool_num, xorigin, yorigin + yheight, radius, 270, 360)

        self.dxfline(tool_num, xorigin + radius, yorigin, xorigin + xwidth - radius, yorigin)
        self.dxfline(tool_num, xorigin + xwidth, yorigin + radius, xorigin + xwidth, yorigin + yheight - radius)
        self.dxfline(tool_num, xorigin + xwidth - radius, yorigin + yheight, xorigin + radius, yorigin + yheight)
        self.dxfline(tool_num, xorigin, yorigin + yheight - radius, xorigin, yorigin + radius)
```

Cutting rectangles while writing out their perimeter in the DXF files (so that they may be assigned a matching toolpath in a traditional CAM program upon import) will require the origin coordinates, height and width and depth of the pocket, and the tool # so that the corners may have a radius equal to the tool which is used. Whether a given module is an interior pocket or an outline (interior or exterior) will be determined by the specifics of the module and its usage/positioning, with `outline` being added to those modules which cut perimeter.

A further consideration is that cut orientation as an option should be accounted for if writing out G-code, as well as stepover, and the nature of initial entry (whether ramping in would be implemented, and if so, at what angle). Advanced toolpath strategies such as trochoidal milling could also be implemented.

`cutrectangleround` The routine `cutrectangleround` cuts the outline of a rectangle creating rounded corners.

```python
    def cutrectangleround(self, tool_num, bx, by, bz, xwidth, yheight, zdepth, radius):
        tool = self.currenttool()
        toolpath = hull(
            tool.translate([bx+radius,by+radius,bz-zdepth]),
            tool.translate([bx+xwidth-radius,by+radius,bz-zdepth]),
            tool.translate([bx+radius,by+yheight-radius,bz-zdepth]),
            tool.translate([bx+xwidth-radius,by+yheight-radius,bz-zdepth])
            )
        return toolpath

    def cutrectanglerounddxf(self, tool_num, bx, by, bz, xwidth, yheight, zdepth, radius):
        toolpath = self.cutrectangleround(tool_num, bx, by, bz, xwidth, yheight, zdepth, radius)
        self.dxfrectangleround(tool_num, bx, by, xwidth, yheight, radius)
        return toolpath
```

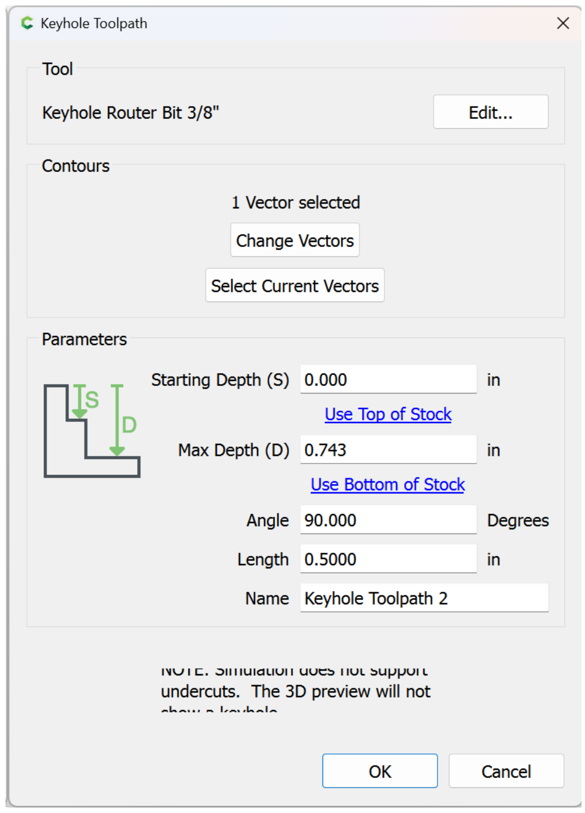
cutkeyhole toolpath

#### 3.4.3.2.3 Keyhole toolpath and undercut tooling

The first topologically unusual toolpath is `cutkeyhole toolpath` — where other toolpaths have a direct correspondence between the associated geometry and the area cut, that Keyhole toolpaths may be used with tooling which undercuts and which will result in the creation of two different physical physical regions: the visible surface matching the union of the tool perimeter at the entry point and the linear movement of the shaft and the larger region of the tool perimeter at the depth which the tool is plunged to and moved along.

Tooling for such toolpaths is defined at paragraph 3.3.2.2

The interface which is being modeled is that of Carbide Create:




Hence the parameters:

- Starting Depth == `kh_start_depth`
- Max Depth == `kh_max_depth`
- Angle == `kht_direction`
- Length == `kh_distance`
- Tool == `kh_tool_num`

Due to the possibility of rotation, for the in-between positions there are more cases than one would think — for each quadrant there are the following possibilities:

- one node on the clockwise side is outside of the quadrant
- two nodes on the clockwise side are outside of the quadrant
- all nodes are w/in the quadrant
- one node on the counter-clockwise side is outside of the quadrant
- two nodes on the counter-clockwise side are outside of the quadrant

Supporting all of these would require trigonometric comparisons in the `if...else` blocks, so only the 4 quadrants, N, S, E, and W will be supported in the initial version. This will be done by wrapping the command with a version which only accepts those options:

```
    def cutkeyholegcdxf(self, kh_tool_num, kh_start_depth,
        kh_max_depth, kht_direction, kh_distance):
        if (kht_direction == "N"):
            toolpath = self.cutKHgcdxf(kh_tool_num, kh_start_depth,
                kh_max_depth, 90, kh_distance)
        elif (kht_direction == "S"):
            toolpath = self.cutKHgcdxf(kh_tool_num, kh_start_depth,
                kh_max_depth, 270, kh_distance)
        elif (kht_direction == "E"):
            toolpath = self.cutKHgcdxf(kh_tool_num, kh_start_depth,
                kh_max_depth, 0, kh_distance)
```

```
        elif (kht_direction == "W"):
            toolpath = self.cutKHgcdxf(kh_tool_num, kh_start_depth, kh_max_depth, 180, kh_distance)
        if self.generatepaths == True:
            self.toolpaths = union([self.toolpaths, toolpath])
            return toolpath
        else:
            return cube([0.01, 0.01, 0.01])
```

```
module cutkeyholegcdxf(kh_tool_num, kh_start_depth, kh_max_depth, kht_direction, kh_distance){
    gcp.cutkeyholegcdxf(kh_tool_num, kh_start_depth, kh_max_depth, kht_direction, kh_distance);
}
```

cutKHgcdxf

The original version of the command, `cutKHgcdxf` retains an interface which allows calling it for arbitrary beginning and ending points of an arc.

Note that code is still present for the partial calculation of one quadrant (for the case of all nodes within the quadrant). The first task is to place a circle at the origin which is invariant of angle:

```
    def cutKHgcdxf(self, kh_tool_num, kh_start_depth, kh_max_depth, kh_angle, kh_distance):
        oXpos = self.xpos()
        oYpos = self.ypos()
        self.dxfKH(kh_tool_num, self.xpos(), self.ypos(), kh_start_depth, kh_max_depth, kh_angle, kh_distance)
        toolpath = self.cutline(self.xpos(), self.ypos(), -kh_max_depth)
        self.setxpos(oXpos)
        self.setypos(oYpos)
        if self.generatepaths == False:
            return toolpath
        else:
            return cube([0.001, 0.001, 0.001])
```

```
    def dxfKH(self, kh_tool_num, oXpos, oYpos, kh_start_depth, kh_max_depth, kh_angle, kh_distance):
#        oXpos = self.xpos()
#        oYpos = self.ypos()
#Circle at entry hole
        self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 7), 0, 90)
        self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 7), 90, 180)
        self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 7), 180, 270)
        self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 7), 270, 360)
```

Then it will be necessary to test for each possible case in a series of If Else blocks:

```
#pre-calculate needed values
        r = self.tool_radius(kh_tool_num, 7)
#        print(r)
        rt = self.tool_radius(kh_tool_num, 1)
#        print(rt)
        ro = math.sqrt((self.tool_radius(kh_tool_num, 1))**2-(self.tool_radius(kh_tool_num, 7))**2)
#        print(ro)
        angle = math.degrees(math.acos(ro/rt))
#Outlines of entry hole and slot
        if (kh_angle == 0):
#Lower left of entry hole
            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), self.tool_radius(kh_tool_num, 1), 180, 270)
#Upper left of entry hole
            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), self.tool_radius(kh_tool_num, 1), 90, 180)
#Upper right of entry hole
#            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), rt, 41.810, 90)
            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), rt, angle, 90)
```

```
#Lower right of entry hole
            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), rt, 270, 360-angle)
#            self.dxfarc(kh_tool_num, self.xpos(), self.ypos(), self.tool_radius(kh_tool_num, 1), 270, 270+math.acos(math.radians(self.tool_diameter(kh_tool_num, 5)/self.tool_diameter(kh_tool_num, 1))))
#Actual line of cut
#            self.dxfline(kh_tool_num, self.xpos(), self.ypos(), self.xpos()+kh_distance, self.ypos())
#upper right of end of slot (kh_max_depth+4.36))/2
            self.dxfarc(kh_tool_num, self.xpos()+kh_distance, self.ypos(), self.tool_diameter(kh_tool_num, (kh_max_depth+4.36))/2, 0, 90)
#lower right of end of slot
            self.dxfarc(kh_tool_num, self.xpos()+kh_distance, self.ypos(), self.tool_diameter(kh_tool_num, (kh_max_depth+4.36))/2, 270, 360)
#upper right slot
            self.dxfline(kh_tool_num, self.xpos()+ro, self.ypos()-(self.tool_diameter(kh_tool_num, 7)/2), self.xpos()+kh_distance, self.ypos()-(self.tool_diameter(kh_tool_num, 7)/2))
#            self.dxfline(kh_tool_num, self.xpos()+(sqrt((self.tool_diameter(kh_tool_num, 1)^2)-(self.tool_diameter(kh_tool_num, 5)^2))/2), self.ypos()+self.tool_diameter(kh_tool_num, (kh_max_depth))/2, ( (kh_max_depth-6.34))/2)^2-(self.tool_diameter(kh_tool_num, (kh_max_depth-6.34))/2)^2, self.xpos()+kh_distance, self.ypos()+self.tool_diameter(kh_tool_num, (kh_max_depth))/2, kh_tool_num)
#end position at top of slot
#lower right slot
            self.dxfline(kh_tool_num, self.xpos()+ro, self.ypos()+(self.tool_diameter(kh_tool_num, 7)/2), self.xpos()+kh_distance, self.ypos()+(self.tool_diameter(kh_tool_num, 7)/2))
#        dxfline(kh_tool_num, self.xpos()+(sqrt((self.tool_diameter(kh_tool_num, 1)^2)-(self.tool_diameter(kh_tool_num, 5)^2))/2), self.ypos()-self.tool_diameter(kh_tool_num, (kh_max_depth))/2, ( (kh_max_depth-6.34))/2)^2-(self.tool_diameter(kh_tool_num, (kh_max_depth-6.34))/2)^2, self.xpos()+kh_distance, self.ypos()-self.tool_diameter(kh_tool_num, (kh_max_depth))/2, KH_tool_num)
#end position at top of slot
#    hull(){
#      translate([xpos(), ypos(), zpos()]){
#        keyhole_shaft(6.35, 9.525);
#      }
#      translate([xpos(), ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#    }
#    hull(){
#      translate([xpos(), ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#      translate([xpos()+kh_distance, ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#    }
#    cutwithfeed(getxpos(), getypos(), -kh_max_depth, feed);
#    cutwithfeed(getxpos()+kh_distance, getypos(), -kh_max_depth, feed);
#    setxpos(getxpos()-kh_distance);
#  } else if (kh_angle > 0 && kh_angle < 90) {
#//echo(kh_angle);
#  dxfarc(getxpos(), getypos(), tool_diameter(KH_tool_num, (kh_max_depth))/2, 90+kh_angle, 180+kh_angle, KH_tool_num);
#  dxfarc(getxpos(), getypos(), tool_diameter(KH_tool_num, (kh_max_depth))/2, 180+kh_angle, 270+kh_angle, KH_tool_num);
#dxfarc(getxpos(), getypos(), tool_diameter(KH_tool_num, (kh_max_depth))/2, kh_angle+asin((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)/(tool_diameter(KH_tool_num, (kh_max_depth))/2)), 90+kh_angle, KH_tool_num);
#dxfarc(getxpos(), getypos(), tool_diameter(KH_tool_num, (kh_max_depth))/2, 270+kh_angle, 360+kh_angle-asin((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)/(tool_diameter(KH_tool_num, (kh_max_depth))/2)), KH_tool_num);
```

```
gcpy #dxfarc(getxpos()+(kh_distance*cos(kh_angle)),
gcpy #  getypos()+(kh_distance*sin(kh_angle)), tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2, 0+kh_angle, 90+kh_angle, KH_tool_num);
gcpy #dxfarc(getxpos()+(kh_distance*cos(kh_angle)), getypos()+(kh_distance*sin(kh_angle)), tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2, 270+kh_angle, 360+kh_angle, KH_tool_num);
gcpy #dxfline( getxpos()+tool_diameter(KH_tool_num, (kh_max_depth))/2*cos(kh_angle+asin((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)/(tool_diameter(KH_tool_num, (kh_max_depth))/2))),
gcpy # getypos()+tool_diameter(KH_tool_num, (kh_max_depth))/2*sin(kh_angle+asin((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)/(tool_diameter(KH_tool_num, (kh_max_depth))/2))),
gcpy # getxpos()+(kh_distance*cos(kh_angle))-((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)*sin(kh_angle)),
gcpy # getypos()+(kh_distance*sin(kh_angle))+((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)*cos(kh_angle)), KH_tool_num);
gcpy #//echo("a", tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2);
gcpy #//echo("c", tool_diameter(KH_tool_num, (kh_max_depth))/2);
gcpy #echo("Aangle", asin((tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2)/(tool_diameter(KH_tool_num, (kh_max_depth))/2)));
gcpy #//echo(kh_angle);
gcpy # cutwithfeed(getxpos()+(kh_distance*cos(kh_angle)), getypos()+(kh_distance*sin(kh_angle)), -kh_max_depth, feed);
gcpy #            toolpath = toolpath.union(self.cutline(self.xpos()+kh_distance, self.ypos(), -kh_max_depth))
gcpy         elif (kh_angle == 90):
gcpy #Lower left of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 180, 270)
gcpy #Lower right of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 270, 360)
gcpy #left slot
gcpy             self.dxfline(kh_tool_num, oXpos-r, oYpos+ro, oXpos-r, oYpos+kh_distance)
gcpy #right slot
gcpy             self.dxfline(kh_tool_num, oXpos+r, oYpos+ro, oXpos+r, oYpos+kh_distance)
gcpy #upper left of end of slot
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos+kh_distance, r, 90, 180)
gcpy #upper right of end of slot
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos+kh_distance, r, 0, 90)
gcpy #Upper right of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 0, 90-angle)
gcpy #Upper left of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 90+angle, 180)
gcpy #            toolpath = toolpath.union(self.cutline(oXpos, oYpos+kh_distance, -kh_max_depth))
gcpy         elif (kh_angle == 180):
gcpy #Lower right of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 270, 360)
gcpy #Upper right of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 0, 90)
gcpy #Upper left of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 90, 180-angle)
gcpy #Lower left of entry hole
gcpy             self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 180+angle, 270)
gcpy #upper slot
gcpy             self.dxfline(kh_tool_num, oXpos-ro, oYpos-r, oXpos-kh_distance, oYpos-r)
gcpy #lower slot
gcpy             self.dxfline(kh_tool_num, oXpos-ro, oYpos+r, oXpos-kh_distance, oYpos+r)
gcpy #upper left of end of slot
gcpy             self.dxfarc(kh_tool_num, oXpos-kh_distance, oYpos, r, 90, 180)
gcpy #lower left of end of slot
gcpy             self.dxfarc(kh_tool_num, oXpos-kh_distance, oYpos, r, 180, 270)
gcpy #            toolpath = toolpath.union(self.cutline(oXpos-kh_distance, oYpos, -kh_max_depth))
```

```
        elif (kh_angle == 270):
#Upper left of entry hole
            self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 90, 180)
#Upper right of entry hole
            self.dxfarc(kh_tool_num, oXpos, oYpos, self.tool_radius(kh_tool_num, 1), 0, 90)
#left slot
            self.dxfline(kh_tool_num, oXpos-r, oYpos-ro, oXpos-r, oYpos-kh_distance)
#right slot
            self.dxfline(kh_tool_num, oXpos+r, oYpos-ro, oXpos+r, oYpos-kh_distance)
#lower left of end of slot
            self.dxfarc(kh_tool_num, oXpos, oYpos-kh_distance, r, 180, 270)
#lower right of end of slot
            self.dxfarc(kh_tool_num, oXpos, oYpos-kh_distance, r, 270, 360)
#lower right of entry hole
            self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 180, 270-angle)
#lower left of entry hole
            self.dxfarc(kh_tool_num, oXpos, oYpos, rt, 270+angle, 360)
#            toolpath = toolpath.union(self.cutline(oXpos, oYpos-kh_distance, -kh_max_depth))
#        print(self.zpos())
#        self.setxpos(oXpos)
#        self.setypos(oYpos)
#        if self.generatepaths == False:
#            return toolpath

#  } else if (kh_angle == 90) {
#    //Lower left of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 180, 270, KH_tool_num);
#    //Lower right of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 270, 360, KH_tool_num);
#    //Upper right of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 0, acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), KH_tool_num);
#    //Upper left of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 180-acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), 180, KH_tool_num);
#    //Actual line of cut
#    dxfline(getxpos(), getypos(), getxpos(), getypos()+kh_distance);
#    //upper right of slot
#    dxfarc(getxpos(), getypos()+kh_distance, tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2, 0, 90, KH_tool_num);
#    //upper left of slot
#    dxfarc(getxpos(), getypos()+kh_distance, tool_diameter(KH_tool_num, (kh_max_depth+6.35))/2, 90, 180, KH_tool_num);
#    //right of slot
#    dxfline(
#        getxpos()+tool_diameter(KH_tool_num, (kh_max_depth))/2,
#        getypos()+(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2), //( (kh_max_depth-6.34))/2)^2-(tool_diameter(KH_tool_num, (kh_max_depth-6.34))/2)^2,
#        getxpos()+tool_diameter(KH_tool_num, (kh_max_depth))/2,
#    //end position at top of slot
#        getypos()+kh_distance,
#        KH_tool_num);
#    dxfline(getxpos()-tool_diameter(KH_tool_num, (kh_max_depth))/2, getypos()+(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2), getxpos()-tool_diameter(KH_tool_num, (kh_max_depth+6.35))/2, getypos()+kh_distance, KH_tool_num);
#    hull(){
#      translate([xpos(), ypos(), zpos()]){
#        keyhole_shaft(6.35, 9.525);
#      }
#      translate([xpos(), ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#    }
#    hull(){
```

```
gcpy #      translate([xpos(), ypos(), zpos()-kh_max_depth]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #      translate([xpos(), ypos()+kh_distance, zpos()-kh_max_depth]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #    }
gcpy #    cutwithfeed(getxpos(), getypos(), -kh_max_depth, feed);
gcpy #    cutwithfeed(getxpos(), getypos()+kh_distance, -kh_max_depth, feed);
gcpy #    setypos(getypos()-kh_distance);
gcpy #  } else if (kh_angle == 180) {
gcpy #    //Lower right of entry hole
gcpy #    dxfarc(getxpos(), getypos(), 9.525/2, 270, 360, KH_tool_num);
gcpy #    //Upper right of entry hole
gcpy #    dxfarc(getxpos(), getypos(), 9.525/2, 0, 90, KH_tool_num);
gcpy #    //Upper left of entry hole
gcpy #    dxfarc(getxpos(), getypos(), 9.525/2, 90, 90+acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), KH_tool_num);
gcpy #    //Lower left of entry hole
gcpy #    dxfarc(getxpos(), getypos(), 9.525/2, 270-acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), 270, KH_tool_num);
gcpy #    //upper left of slot
gcpy #    dxfarc(getxpos()-kh_distance, getypos(), tool_diameter(KH_tool_num, (kh_max_depth+6.35))/2, 90, 180, KH_tool_num);
gcpy #    //lower left of slot
gcpy #    dxfarc(getxpos()-kh_distance, getypos(), tool_diameter(KH_tool_num, (kh_max_depth+6.35))/2, 180, 270, KH_tool_num);
gcpy #    //Actual line of cut
gcpy #    dxfline(getxpos(), getypos(), getxpos()-kh_distance, getypos());
gcpy #    //upper left slot
gcpy #    dxfline(
gcpy #        getxpos()-(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2),
gcpy #        getypos()+tool_diameter(KH_tool_num, (kh_max_depth))/2, //( (kh_max_depth-6.34))/2)^2-(tool_diameter(KH_tool_num, (kh_max_depth-6.34))/2)^2,
gcpy #        getxpos()-kh_distance,
gcpy #    //end position at top of slot
gcpy #        getypos()+tool_diameter(KH_tool_num, (kh_max_depth))/2,
gcpy #        KH_tool_num);
gcpy #    //lower right slot
gcpy #    dxfline(
gcpy #        getxpos()-(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2),
gcpy #        getypos()-tool_diameter(KH_tool_num, (kh_max_depth))/2, //( (kh_max_depth-6.34))/2)^2-(tool_diameter(KH_tool_num, (kh_max_depth-6.34))/2)^2,
gcpy #        getxpos()-kh_distance,
gcpy #    //end position at top of slot
gcpy #        getypos()-tool_diameter(KH_tool_num, (kh_max_depth))/2,
gcpy #        KH_tool_num);
gcpy #    hull(){
gcpy #      translate([xpos(), ypos(), zpos()]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #      translate([xpos(), ypos(), zpos()-kh_max_depth]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #    }
gcpy #    hull(){
gcpy #      translate([xpos(), ypos(), zpos()-kh_max_depth]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #      translate([xpos()-kh_distance, ypos(), zpos()-kh_max_depth]){
gcpy #        keyhole_shaft(6.35, 9.525);
gcpy #      }
gcpy #    }
gcpy #    cutwithfeed(getxpos(), getypos(), -kh_max_depth, feed);
gcpy #    cutwithfeed(getxpos()-kh_distance, getypos(), -kh_max_depth, feed);
gcpy #    setxpos(getxpos()+kh_distance);
gcpy #  } else if (kh_angle == 270) {
```

```
#    //Upper right of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 0, 90, KH_tool_num);
#    //Upper left of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 90, 180, KH_tool_num);
#    //lower right of slot
#    dxfarc(getxpos(), getypos()-kh_distance, tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2, 270, 360, KH_tool_num);
#    //lower left of slot
#    dxfarc(getxpos(), getypos()-kh_distance, tool_diameter(KH_tool_num, (kh_max_depth+4.36))/2, 180, 270, KH_tool_num);
#    //Actual line of cut
#    dxfline(getxpos(), getypos(), getxpos(), getypos()-kh_distance);
#    //right of slot
#    dxfline(
#        getxpos()+tool_diameter(KH_tool_num, (kh_max_depth))/2,
#        getypos()-(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2), //( (kh_max_depth-6.34))/2)^2-(tool_diameter(KH_tool_num, (kh_max_depth-6.34))/2)^2,
#        getxpos()+tool_diameter(KH_tool_num, (kh_max_depth))/2,
#    //end position at top of slot
#        getypos()-kh_distance,
#        KH_tool_num);
#    //left of slot
#    dxfline(
#        getxpos()-tool_diameter(KH_tool_num, (kh_max_depth))/2,
#        getypos()-(sqrt((tool_diameter(KH_tool_num, 1)^2)-(tool_diameter(KH_tool_num, 5)^2))/2), //( (kh_max_depth-6.34))/2)^2-(tool_diameter(KH_tool_num, (kh_max_depth-6.34))/2)^2,
#        getxpos()-tool_diameter(KH_tool_num, (kh_max_depth))/2,
#    //end position at top of slot
#        getypos()-kh_distance,
#        KH_tool_num);
#    //Lower right of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 360-acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), 360, KH_tool_num);
#    //Lower left of entry hole
#    dxfarc(getxpos(), getypos(), 9.525/2, 180, 180+acos(tool_diameter(KH_tool_num, 5)/tool_diameter(KH_tool_num, 1)), KH_tool_num);
#    hull(){
#      translate([xpos(), ypos(), zpos()]){
#        keyhole_shaft(6.35, 9.525);
#      }
#      translate([xpos(), ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#    }
#    hull(){
#      translate([xpos(), ypos(), zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#      translate([xpos(), ypos()-kh_distance, zpos()-kh_max_depth]){
#        keyhole_shaft(6.35, 9.525);
#      }
#    }
#    cutwithfeed(getxpos(), getypos(), -kh_max_depth, feed);
#    cutwithfeed(getxpos(), getypos()-kh_distance, -kh_max_depth, feed);
#    setypos(getypos()+kh_distance);
#  }
#}
```

**Dovetail joinery and tooling** One focus of this project from the beginning has been cutting joinery. The first such toolpath to be developed is half-blind dovetails, since they are intrinsically simple to calculate since their geometry is dictated by the geometry of the tool.

BlocksCAD project page at: https://www.blockscad3d.com/community/projects/1941456 and discussion at: https://community.carbide3d.com/t/tool-paths-for-different-sized-dovetail-bit 89098

Making such cuts will require dovetail tooling such as:

- 808079 https://www.amanatool.com/45828-carbide-tipped-dovetail-8-deg-x-1-2-dia-x-825-x-1 html

- 814 https://www.leevalley.com/en-us/shop/tools/power-tool-accessories/router-bits/30172-dovetail-bits?item=18J1607

Two commands are required:

```
    def cut_pins(self, Joint_Width, stockZthickness, Number_of_Dovetails, Spacing, Proportion, DTT_diameter, DTT_angle):
        DTO = math.tan(math.radians(DTT_angle)) * (stockZthickness * Proportion)
        DTR = DTT_diameter/2 - DTO
        cpr = self.rapidXY(0, stockZthickness + Spacing/2)
        ctp = self.cutlinedxfgc(self.xpos(), self.ypos(), -stockZthickness * Proportion)
#        ctp = ctp.union(self.cutlinedxfgc(Joint_Width / (Number_of_Dovetails * 2), self.ypos(), -stockZthickness * Proportion))
        i = 1
        while i < Number_of_Dovetails * 2:
#            print(i)
            ctp = ctp.union(self.cutlinedxfgc(i * (Joint_Width / (Number_of_Dovetails * 2)), self.ypos(), -stockZthickness * Proportion))
            ctp = ctp.union(self.cutlinedxfgc(i * (Joint_Width / (Number_of_Dovetails * 2)), (stockZthickness + Spacing) + (stockZthickness * Proportion) - (DTT_diameter/2), -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutlinedxfgc(i * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness + Spacing/2, -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutlinedxfgc((i + 1) * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness + Spacing/2,-(stockZthickness * Proportion)))
            self.dxfrectangleround(self.currenttoolnumber(),
                i * (Joint_Width / (Number_of_Dovetails * 2))-DTR,
                stockZthickness + (Spacing/2) - DTR,
                DTR * 2,
                (stockZthickness * Proportion) + Spacing/2 + DTR * 2 - (DTT_diameter/2),
                DTR)
            i += 2
        self.rapidZ(0)
        return ctp
```

and

```
    def cut_tails(self, Joint_Width, stockZthickness, Number_of_Dovetails, Spacing, Proportion, DTT_diameter, DTT_angle):
        DTO = math.tan(math.radians(DTT_angle)) * (stockZthickness * Proportion)
        DTR = DTT_diameter/2 - DTO
        cpr = self.rapidXY(0, 0)
        ctp = self.cutlinedxfgc(self.xpos(), self.ypos(), -stockZthickness * Proportion)
        ctp = ctp.union(self.cutlinedxfgc(
            Joint_Width / (Number_of_Dovetails * 2) - (DTT_diameter - DTO),
            self.ypos(),
            -stockZthickness * Proportion))
        i = 1
        while i < Number_of_Dovetails * 2:
            ctp = ctp.union(self.cutlinedxfgc(
                i * (Joint_Width / (Number_of_Dovetails * 2)) - (DTT_diameter - DTO),
                stockZthickness * Proportion - DTT_diameter / 2,
                -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutarcCWdxf(180, 90,
                i * (Joint_Width / (Number_of_Dovetails * 2)),
                stockZthickness * Proportion - DTT_diameter / 2,
#                self.ypos(),
                DTT_diameter - DTO, 0, 1))
            ctp = ctp.union(self.cutarcCWdxf(90, 0,
                i * (Joint_Width / (Number_of_Dovetails * 2)),
                stockZthickness * Proportion - DTT_diameter / 2,
                DTT_diameter - DTO, 0, 1))
            ctp = ctp.union(self.cutlinedxfgc(
```

```
                i * (Joint_Width / (Number_of_Dovetails * 2)) + (DTT_diameter - DTO),
                0,
                -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutlinedxfgc(
                (i + 2) * (Joint_Width / (Number_of_Dovetails * 2)) - (DTT_diameter - DTO),
                0,
                -(stockZthickness * Proportion)))
            i += 2
        self.rapidZ(0)
        self.rapidXY(0, 0)
        ctp = ctp.union(self.cutlinedxfgc(self.xpos(), self.ypos(), -stockZthickness * Proportion))
        self.dxfarc(self.currenttoolnumber(), 0, 0, DTR, 180, 270)
        self.dxfline(self.currenttoolnumber(), -DTR, 0, -DTR, stockZthickness + DTR)
        self.dxfarc(self.currenttoolnumber(), 0, stockZthickness + DTR, DTR, 90, 180)
        self.dxfline(self.currenttoolnumber(), 0, stockZthickness + DTR * 2, Joint_Width, stockZthickness + DTR * 2)
        i = 0
        while i < Number_of_Dovetails * 2:
            ctp = ctp.union(self.cutline(i * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness + DTO, -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutline((i+2) * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness + DTO, -(stockZthickness * Proportion)))
            ctp = ctp.union(self.cutline((i+2) * (Joint_Width / (Number_of_Dovetails * 2)), 0, -(stockZthickness * Proportion)))
            self.dxfarc(self.currenttoolnumber(), i * (Joint_Width / (Number_of_Dovetails * 2)), 0, DTR, 270, 360)
            self.dxfline(self.currenttoolnumber(),
                i * (Joint_Width / (Number_of_Dovetails * 2)) + DTR,
                0,
                i * (Joint_Width / (Number_of_Dovetails * 2)) + DTR, stockZthickness * Proportion - DTT_diameter / 2)
            self.dxfarc(self.currenttoolnumber(), (i + 1) * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness * Proportion - DTT_diameter / 2, (Joint_Width / (Number_of_Dovetails * 2)) - DTR, 90, 180)
            self.dxfarc(self.currenttoolnumber(), (i + 1) * (Joint_Width / (Number_of_Dovetails * 2)), stockZthickness * Proportion - DTT_diameter / 2, (Joint_Width / (Number_of_Dovetails * 2)) - DTR, 0, 90)
            self.dxfline(self.currenttoolnumber(),
                (i + 2) * (Joint_Width / (Number_of_Dovetails * 2)) - DTR,
                0,
                (i + 2) * (Joint_Width / (Number_of_Dovetails * 2)) - DTR, stockZthickness * Proportion - DTT_diameter / 2)
            self.dxfarc(self.currenttoolnumber(), (i + 2) * (Joint_Width / (Number_of_Dovetails * 2)), 0, DTR, 180, 270)
            i += 2
        self.dxfarc(self.currenttoolnumber(), Joint_Width, stockZthickness + DTR, DTR, 0, 90)
        self.dxfline(self.currenttoolnumber(), Joint_Width + DTR, stockZthickness + DTR, Joint_Width + DTR, 0)
        self.dxfarc(self.currenttoolnumber(), Joint_Width, 0, DTR, 270, 360)
        return ctp
```

which are used as:

```
toolpaths = gcp.cut_pins(stockXwidth, stockZthickness, Number_of_Dovetails, Spacing, Proportion, DTT_di

toolpaths = toolpaths.union(gcp.cut_tails(stockXwidth, stockZthickness, Number_of_Dovetails, Spacing, P
```

Future versions may adjust the parameters passed in, having them calculate from the specifications for the currently active dovetail tool.

**Full-blind box joints** BlocksCAD project page at: https://www.blockscad3d.com/community/projects/1943966 and discussion at: https://community.carbide3d.com/t/full-blind-box-joints-in-ca 53329

Full-blind box joints will require 3 separate tools:

- small V tool — this will be needed to make a cut along the edge of the joint
- small square tool — this should be the same diameter as the small V tool
- large V tool — this will facilitate the stock being of a greater thickness and avoid the need to make multiple cuts to cut the blind miters at the ends of the joint

Two different versions of the commands will be necessary, one for each orientation:

- horizontal
- vertical

and then the internal commands for each side will in turn need separate versions:

```
    def Full_Blind_Finger_Joint(self, bx, by, orientation, side, width, thickness, largeVdiameter, smallDiameter, normalormirror = "Default", squaretool = 102, smallV = 390, largeV = 301):
        Number_of_Pins = int(((width - thickness * 2) / (smallDiameter * 2.2) / 2) + 0.0) * 2 + 1
#         print("Number of Pins: ",Number_of_Pins)
        self.movetosafeZ()
        self.toolchange(squaretool, 17000)
        toolpath = self.Full_Blind_Finger_Joint_square(bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter)
        self.movetosafeZ()
        self.toolchange(smallV, 17000)
        toolpath = toolpath.union(self.Full_Blind_Finger_Joint_smallV(bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter))
        self.toolchange(largeV, 17000)
        toolpath = toolpath.union(self.Full_Blind_Finger_Joint_largeV(bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter))
        return toolpath

    def Full_Blind_Finger_Joint_square(self, bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter, normalormirror = "Default"):
#     Joint_Orientation = "Horizontal" "Even" == "Lower", "Odd" == "Upper"
#     Joint_Orientation = "Vertical" "Even" == "Left", "Odd" == "Right"
        if (orientation == "Vertical"):
            if (normalormirror == "Default" and side != "Both"):
                if (side == "Left"):
                    normalormirror = "Even"
                if (side == "Right"):
                    normalormirror = "Odd"
        if (orientation == "Horizontal"):
            if (normalormirror == "Default" and side != "Both"):
                if (side == "Lower"):
                    normalormirror = "Even"
                if (side == "Upper"):
                    normalormirror = "Odd"
        Finger_Width = ((Number_of_Pins * 2) - 1) * smallDiameter * 1.1
        Finger_Origin = width/2 - Finger_Width/2
        rapid = self.rapidZ(0)
        self.setdxfcolor("Cyan")
        rapid = rapid.union(self.rapidXY(bx, by))
        toolpath = (self.Finger_Joint_square(bx, by, orientation, side, width, thickness, Number_of_Pins, Finger_Origin, smallDiameter))
        if (orientation == "Vertical"):
            if (side == "Both"):
                toolpath = self.cutrectanglerounddxf(self.currenttoolnum, bx - (thickness - smallDiameter/2), by-smallDiameter/2, 0, (thickness * 2) - smallDiameter, width+smallDiameter, (smallDiameter / 2) / math.tan(math.radians(45)), smallDiameter/2)
```

```
            if (side == "Left"):
                toolpath = self.cutrectanglerounddxf(self.currenttoolnum, bx - (smallDiameter/2), by-smallDiameter/2, 0, thickness, width+smallDiameter, ((smallDiameter / 2) / math.tan(math.radians(45))), smallDiameter/2)
            if (side == "Right"):
                toolpath = self.cutrectanglerounddxf(self.currenttoolnum, bx - (thickness - smallDiameter/2), by-smallDiameter/2, 0, thickness, width+smallDiameter, ((smallDiameter / 2) / math.tan(math.radians(45))), smallDiameter/2)
        toolpath = toolpath.union(self.Finger_Joint_square(bx, by, orientation, side, width, thickness, Number_of_Pins, Finger_Origin, smallDiameter))
        if (orientation == "Horizontal"):
            if (side == "Both"):
                toolpath = self.cutrectanglerounddxf(
                    self.currenttoolnum,
                    bx-smallDiameter/2,
                    by - (thickness - smallDiameter/2),
                    0,
                    width+smallDiameter,
                    (thickness * 2) - smallDiameter,
                    (smallDiameter / 2) / math.tan(math.radians(45)),
                    smallDiameter/2)
            if (side == "Lower"):
                toolpath = self.cutrectanglerounddxf(
                    self.currenttoolnum,
                    bx - (smallDiameter/2),
                    by - smallDiameter/2,
                    0,
                    width+smallDiameter,
                    thickness,
                    ((smallDiameter / 2) / math.tan(math.radians(45))),
                    smallDiameter/2)
            if (side == "Upper"):
                toolpath = self.cutrectanglerounddxf(
                    self.currenttoolnum,
                    bx - smallDiameter/2,
                    by - (thickness - smallDiameter/2),
                    0,
                    width+smallDiameter,
                    thickness,
                    ((smallDiameter / 2) / math.tan(math.radians(45))),
                    smallDiameter/2)
        toolpath = toolpath.union(self.Finger_Joint_square(bx, by, orientation, side, width, thickness, Number_of_Pins, Finger_Origin, smallDiameter))
        return toolpath

    def Finger_Joint_square(self, bx, by, orientation, side, width, thickness, Number_of_Pins, Finger_Origin, smallDiameter, normalormirror = "Default"):
        jointdepth = -(thickness - (smallDiameter / 2) / math.tan(math.radians(45)))
    # Joint_Orientation = "Horizontal" "Even" == "Lower", "Odd" == "Upper"
    # Joint_Orientation = "Vertical" "Even" == "Left", "Odd" == "Right"
        if (orientation == "Vertical"):
            if (normalormirror == "Default" and side != "Both"):
                if (side == "Left"):
                     normalormirror = "Even"
                if (side == "Right"):
                     normalormirror = "Odd"
        if (orientation == "Horizontal"):
            if (normalormirror == "Default" and side != "Both"):
                if (side == "Lower"):
                     normalormirror = "Even"
                if (side == "Upper"):
                     normalormirror = "Odd"
        radius = smallDiameter/2
        jointwidth = thickness - smallDiameter
        toolpath = self.currenttool()
```

```
        rapid = self.rapidZ(0)
        self.setdxfcolor("Blue")
        toolpath = toolpath.union(self.cutlineZgcfeed(jointdepth,1000))
        self.beginpolyline(self.currenttool())
        if (orientation == "Vertical"):
            rapid = rapid.union(self.rapidXY(bx, by + Finger_Origin))
            self.addvertex(self.currenttoolnumber(), self.xpos(), self.ypos())
            toolpath = toolpath.union(self.cutlineZgcfeed(jointdepth,1000))
            i = 0
            while i <= Number_of_Pins - 1:
                if (side == "Right"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + smallDiameter + radius/5, jointdepth))
                if (side == "Left" or side == "Both"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius, jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + jointwidth, self.ypos(), jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius/5, jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() - jointwidth, self.ypos(), jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius, jointdepth))
                if (side == "Left"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + smallDiameter + radius/5, jointdepth))
                if (side == "Right" or side == "Both"):
                    if (i < (Number_of_Pins - 1)):
    #                    print(i)
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius, jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos() - jointwidth, self.ypos(), jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius/5, jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + jointwidth, self.ypos(), jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + radius, jointdepth))
                i += 1
    # Joint_Orientation = "Horizontal" "Even" == "Lower", "Odd" == "Upper"
        if (orientation == "Horizontal"):
            rapid = rapid.union(self.rapidXY(bx + Finger_Origin, by))
            self.addvertex(self.currenttoolnumber(), self.xpos(), self.ypos())
            toolpath = toolpath.union(self.cutlineZgcfeed(jointdepth,1000))
            i = 0
            while i <= Number_of_Pins - 1:
                if (side == "Upper"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + smallDiameter + radius/5, self.ypos(), jointdepth))
                if (side == "Lower" or side == "Both"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius, self.ypos(), jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + jointwidth,
```

```
                            jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius/5, self.ypos(), jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() - jointwidth, jointdepth))
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius, self.ypos(), jointdepth))
                if (side == "Lower"):
                    toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + smallDiameter + radius/5, self.ypos(), jointdepth))
                if (side == "Upper" or side == "Both"):
                    if (i < (Number_of_Pins - 1)):
#                        print(i)
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius, self.ypos(), jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() - jointwidth, jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius/5, self.ypos(), jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos(), self.ypos() + jointwidth, jointdepth))
                        toolpath = toolpath.union(self.cutvertexdxf(self.xpos() + radius, self.ypos(), jointdepth))
                i += 1
        self.closepolyline(self.currenttoolnumber())
        return toolpath

    def Full_Blind_Finger_Joint_smallV(self, bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter):
        rapid = self.rapidZ(0)
#        rapid = rapid.union(self.rapidXY(bx, by))
        self.setdxfcolor("Red")
        if (orientation == "Vertical"):
            rapid = rapid.union(self.rapidXY(bx, by - smallDiameter/6))
            toolpath = self.cutlineZgcfeed(-thickness,1000)
            toolpath = self.cutlinedxfgc(bx, by + width + smallDiameter/6, - thickness)
        if (orientation == "Horizontal"):
            rapid = rapid.union(self.rapidXY(bx - smallDiameter/6, by))
            toolpath = self.cutlineZgcfeed(-thickness,1000)
            toolpath = self.cutlinedxfgc(bx + width - smallDiameter/6, by, -thickness)
#            rapid = self.rapidZ(0)
        return toolpath

    def Full_Blind_Finger_Joint_largeV(self, bx, by, orientation, side, width, thickness, Number_of_Pins, largeVdiameter, smallDiameter):
        radius = smallDiameter/2
        rapid = self.rapidZ(0)
#        rapid = rapid.union(self.rapidXY(bx, by))
#      Joint_Orientation = "Horizontal" "Even" == "Lower", "Odd" == "Upper"
#      Joint_Orientation = "Vertical" "Even" == "Left", "Odd" == "Right"
        if (orientation == "Vertical"):
            rapid = rapid.union(self.rapidXY(bx, by))
            toolpath = self.cutlineZgcfeed(-thickness,1000)
            toolpath = toolpath.union(self.cutlinedxfgc(bx, by + thickness, -thickness))
            rapid = self.rapidZ(0)
            rapid = rapid.union(self.rapidXY(bx, by + width - thickness))
            self.setdxfcolor("Blue")
            toolpath = toolpath.union(self.cutlineZgcfeed(-thickness,1000))
```

```
            toolpath = toolpath.union(self.cutlinedxfgc(bx, by + width, -thickness))
            if (side == "Left" or side == "Both"):
                rapid = self.rapidZ(0)
                self.setdxfcolor("Dark Gray")
                rapid = rapid.union(self.rapidXY(bx+thickness-(smallDiameter / 2) / math.tan(math.radians(45)), by - radius/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-(smallDiameter / 2) / math.tan(math.radians(45)),10000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx+thickness-(smallDiameter / 2) / math.tan(math.radians(45)), by + width + radius/2, -(smallDiameter / 2) / math.tan(math.radians(45))))
                rapid = self.rapidZ(0)
                self.setdxfcolor("Green")
                rapid = rapid.union(self.rapidXY(bx+thickness/2, by+width))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx+thickness/2, by + width -thickness, -thickness/2))
                rapid = self.rapidZ(0)
                rapid = rapid.union(self.rapidXY(bx+thickness/2, by))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx+thickness/2, by +thickness, -thickness/2))
            if (side == "Right" or side == "Both"):
                rapid = self.rapidZ(0)
                self.setdxfcolor("Dark Gray")
                rapid = rapid.union(self.rapidXY(bx-(thickness-(smallDiameter / 2) / math.tan(math.radians(45))), by - radius/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-(smallDiameter / 2) / math.tan(math.radians(45)),10000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx-(thickness-(smallDiameter / 2) / math.tan(math.radians(45))), by + width + radius/2, -(smallDiameter / 2) / math.tan(math.radians(45))))
                rapid = self.rapidZ(0)
                self.setdxfcolor("Green")
                rapid = rapid.union(self.rapidXY(bx-thickness/2, by+width))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx-thickness/2, by + width -thickness, -thickness/2))
                rapid = self.rapidZ(0)
                rapid = rapid.union(self.rapidXY(bx-thickness/2, by))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx-thickness/2, by +thickness, -thickness/2))
#      Joint_Orientation = "Horizontal" "Even" == "Lower", "Odd" == "Upper"
        if (orientation == "Horizontal"):
            rapid = rapid.union(self.rapidXY(bx, by))
            self.setdxfcolor("Blue")
            toolpath = self.cutlineZgcfeed(-thickness,1000)
            toolpath = toolpath.union(self.cutlinedxfgc(bx + thickness, by, -thickness))
            rapid = rapid.union(self.rapidZ(0))
            rapid = rapid.union(self.rapidXY(bx + width - thickness, by))
            toolpath = toolpath.union(self.cutlineZgcfeed(-thickness,1000))
            toolpath = toolpath.union(self.cutlinedxfgc(bx + width, by, -thickness))
            if (side == "Lower" or side == "Both"):
```

```
                rapid = self.rapidZ(0)
                self.setdxfcolor("Dark Gray")
                rapid = rapid.union(self.rapidXY(bx - radius, by+thickness-(smallDiameter / 2) / math.tan(math.radians(45))))
                toolpath = toolpath.union(self.cutlineZgcfeed(-(smallDiameter / 2) / math.tan(math.radians(45)),10000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + width + radius, by+thickness-(smallDiameter / 2) / math.tan(math.radians(45)), -(smallDiameter / 2) / math.tan(math.radians(45))))
                rapid = self.rapidZ(0)
                self.setdxfcolor("Green")
                rapid = rapid.union(self.rapidXY(bx+width, by+thickness/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + width -thickness, by+thickness/2, -thickness/2))
                rapid = self.rapidZ(0)
                rapid = rapid.union(self.rapidXY(bx, by+thickness/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + thickness, by+thickness/2, -thickness/2))
            if (side == "Upper" or side == "Both"):
                rapid = self.rapidZ(0)
                self.setdxfcolor("Dark Gray")
                rapid = rapid.union(self.rapidXY(bx - radius, by-(thickness-(smallDiameter / 2) / math.tan(math.radians(45)))))
                toolpath = toolpath.union(self.cutlineZgcfeed(-(smallDiameter / 2) / math.tan(math.radians(45)),10000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + width + radius, by-(thickness-(smallDiameter / 2) / math.tan(math.radians(45))), -(smallDiameter / 2) / math.tan(math.radians(45))))
                rapid = self.rapidZ(0)
                self.setdxfcolor("Green")
                rapid = rapid.union(self.rapidXY(bx+width, by-thickness/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + width -thickness, by-thickness/2, -thickness/2))
                rapid = self.rapidZ(0)
                rapid = rapid.union(self.rapidXY(bx, by-thickness/2))
                toolpath = toolpath.union(self.cutlineZgcfeed(-thickness/2,1000))
                toolpath = toolpath.union(self.cutlinedxfgc(bx + thickness, by-thickness/2, -thickness/2))
        rapid = self.rapidZ(0)
        return toolpath
```

### 3.4.4 Difference of Stock, Rapids, and Toolpaths

At the end of cutting it will be necessary to subtract the accumulated toolpaths and rapids from the stock. If in OpenSCAD, the 3D model is returned by each operation, causing it to be instantiated on the 3D stage unless the Boolean `generatepaths` is True.

```
    def stockandtoolpaths(self, option = "stockandtoolpaths"):
        if option == "stock":
            if self.generatepaths == False:
                show(self.stock)
#                print("Outputting stock")
            else:
                return self.stock
        elif option == "toolpaths":
            if self.generatepaths == False:
                show(self.toolpaths)
            else:
                return self.toolpaths
```

```
        elif option == "rapids":
            if self.generatepaths == False:
                show(self.rapids)
            else:
                return self.rapids
        else:
            part = self.stock.difference(self.toolpaths)
            if self.generatepaths == False:
                show(part)
            else:
                return part
```

It is convenient to have specific commands reflecting the possible options:

```
module stockandtoolpaths(){
    gcp.stockandtoolpaths();
}

module stockwotoolpaths(){
    gcp.stockandtoolpaths("stock");
}

module outputtoolpaths(){
    gcp.stockandtoolpaths("toolpaths");
}

module outputrapids(){
    gcp.stockandtoolpaths("rapids");
}
```

## 3.5 Output files

The `gcodepreview` class will write out DXF and/or G-code files.

### 3.5.1 G-code Overview

The G-code commands and their matching modules may include (but are not limited to):

| Command/Module | G-code |
|---|---|
| `opengcodefile(s)(...); setupstock(...)` | `(export.nc)`<br>`(stockMin: -109.5, -75mm, -8.35mm)`<br>`(stockMax:109.5mm, 75mm, 0.00mm)`<br>`(STOCK/BLOCK, 219, 150, 8.35, 109.5, 75, 8.35)`<br>`G90`<br>`G21` |
| `movetosafez()` | `(Move to safe Z to avoid workholding)`<br>`G53G0Z-5.000` |
| `toolchange(...);` | `(TOOL/MILL, 3.17, 0.00, 0.00, 0.00)`<br>`M6T102`<br>`M03S16000` |
| `cutoneaxis_setfeed(...);`<br><br><br><br><br><br>`cutwithfeed(...);` | `(PREPOSITION FOR RAPID PLUNGE)`<br>`G0X0Y0`<br>`Z0.25`<br>`G1Z0F100`<br>`G1 X109.5 Y75 Z-8.35F400`<br>`Z9` |
| `closegcodefile();` | `M05`<br>`M02` |

Conversely, the G-code commands which are supported are generated by the following modules:

| G-code | Command/Module |
|---|---|
| (Design File: )<br>(stockMin:0.00mm, -152.40mm, -34.92mm)<br>(stockMax:109.50mm, -77.40mm, 0.00mm)<br>(STOCK/BLOCK, 109.50, 75.00, 34.92, 0.00, 152.40, 34.92)<br>G90<br>G21 | opengcodefile(s)(...); setupstock(. |
| (Move to safe Z to avoid workholding)<br>G53G0Z-5.000 | movetosafez() |
| (Toolpath: Contour Toolpath 1)<br>M05<br>(TOOL/MILL, 3.17, 0.00, 0.00, 0.00)<br>M6T102<br>M03S10000 | toolchange(...); |
| (PREPOSITION FOR RAPID PLUNGE) | writecomment(...) |
| G0X0.000Y-152.400<br>Z0.250 | rapid(...)<br>rapid(...) |
| G1Z-1.000F203.2<br>X109.500Y-77.400F508.0<br>X57.918Y16.302Z-0.726<br>Y22.023Z-1.023<br>X61.190Z-0.681<br>Y21.643<br>X57.681<br>Z12.700 | cutwithfeed(...);<br>cutwithfeed(...); |
| M05<br>M02 | closegcodefile(); |

The implication here is that it should be possible to read in a G-code file, and for each line/command instantiate a matching command so as to create a 3D model/preview of the file. This is addressed by making specialized commands for movement which correspond to the various axis combinations (XYZ, XY, XZ, YZ, X, Y, Z).

A further consideration is that rather than hard-coding all possibilities or any changes, having an option for a "post-processor" will be far more flexible.

Described at: https://carbide3d.com/hub/faq/create-pro-custom-post-processor/ the necessary hooks would be:

- onOpen
- onClose
- onSection (which is where tool changes are defined, since "section" in this case is segmented per tool)

### 3.5.2 DXF Overview

Elements in DXFs are represented as lines or arcs. A minimal file showing both:

```
0
SECTION
2
ENTITIES
0
LWPOLYLINE
90
2
70
0
43
0
10
-31.375
20
-34.9152
10
-31.375
20
-18.75
0
ARC
10
-54.75
```

```
20
-37.5
40
4
50
0
51
90
0
ENDSEC
0
EOF
```

### 3.5.3 Python and OpenSCAD File Handling

writeln

The class `gcodepreview` will need additional commands for opening files. The original implementation in RapSCAD used a command `writeln` — fortunately, this command is easily re-created in Python, though it is made as a separate file for each sort of file which may be opened. Note that the `dxf` commands will be wrapped up with `if/elif` blocks which will write to additional file(s) based on tool number as set up above.

```python
    def writegc(self, *arguments):
        if self.generategcode == True:
            line_to_write = ""
            for element in arguments:
                line_to_write += element
            self.gc.write(line_to_write)
            self.gc.write("\n")

    def writedxf(self, toolnumber, *arguments):
#        global dxfclosed
        line_to_write = ""
        for element in arguments:
            line_to_write += element
        if self.generatedxf == True:
            if self.dxfclosed == False:
                self.dxf.write(line_to_write)
                self.dxf.write("\n")
        if self.generatedxfs == True:
            self.writedxfs(toolnumber, line_to_write)

    def writedxfs(self, toolnumber, line_to_write):
#        print("Processing writing toolnumber", toolnumber)
#        line_to_write = ""
#        for element in arguments:
#            line_to_write += element
        if (toolnumber == 0):
            return
        elif self.generatedxfs == True:
            if (self.large_square_tool_num == toolnumber):
                self.dxflgsq.write(line_to_write)
                self.dxflgsq.write("\n")
            if (self.small_square_tool_num == toolnumber):
                self.dxfsmsq.write(line_to_write)
                self.dxfsmsq.write("\n")
            if (self.large_ball_tool_num == toolnumber):
                self.dxflgbl.write(line_to_write)
                self.dxflgbl.write("\n")
            if (self.small_ball_tool_num == toolnumber):
                self.dxfsmbl.write(line_to_write)
                self.dxfsmbl.write("\n")
            if (self.large_V_tool_num == toolnumber):
                self.dxflgV.write(line_to_write)
                self.dxflgV.write("\n")
            if (self.small_V_tool_num == toolnumber):
                self.dxfsmV.write(line_to_write)
                self.dxfsmV.write("\n")
            if (self.DT_tool_num == toolnumber):
                self.dxfDT.write(line_to_write)
                self.dxfDT.write("\n")
            if (self.KH_tool_num == toolnumber):
                self.dxfKH.write(line_to_write)
                self.dxfKH.write("\n")
            if (self.Roundover_tool_num == toolnumber):
                self.dxfRt.write(line_to_write)
                self.dxfRt.write("\n")
            if (self.MISC_tool_num == toolnumber):
                self.dxfMt.write(line_to_write)
```

```
                    self.dxfMt.write("\n")
```

which commands will accept a series of arguments and then write them out to a file object for the appropriate file. Note that the DXF files for specific tools will expect that the tool numbers be set in the matching variables from the template. Further note that while it is possible to use tools which are not so defined, the toolpaths will not be written into DXF files for any tool numbers which do not match the variables from the template (but will appear in the main `.dxf`).

opengcodefile opendxffile

For writing to files it will be necessary to have commands for opening the files: `opengcodefile` and `opendxffile` which will set the associated defaults. There is a separate function for each type of file, and for DXFs, there are multiple file instances, one for each combination of different type and size of tool which it is expected a project will work with. Each such file will be suffixed with the tool number.

There will need to be matching OpenSCAD modules for the Python functions:

```
module opendxffile(basefilename){
    gcp.opendxffile(basefilename);
}

module opendxffiles(Base_filename, large_square_tool_num,
    small_square_tool_num, large_ball_tool_num, small_ball_tool_num,
     large_V_tool_num, small_V_tool_num, DT_tool_num, KH_tool_num,
    Roundover_tool_num, MISC_tool_num) {
    gcp.opendxffiles(Base_filename, large_square_tool_num,
        small_square_tool_num, large_ball_tool_num,
        small_ball_tool_num, large_V_tool_num, small_V_tool_num,
        DT_tool_num, KH_tool_num, Roundover_tool_num, MISC_tool_num)
        ;
}
```

opengcodefile

With matching OpenSCAD commands: `opengcodefile` for OpenSCAD:

```
module opengcodefile(basefilename, currenttoolnum, toolradius,
    plunge, feed, speed) {
    gcp.opengcodefile(basefilename, currenttoolnum, toolradius,
        plunge, feed, speed);
}
```

and Python:

```
    def opengcodefile(self, basefilename = "export",
                          currenttoolnum = 102,
                          toolradius = 3.175,
                          plunge = 400,
                          feed = 1600,
                          speed = 10000
                          ):
        self.basefilename = basefilename
        self.currenttoolnum = currenttoolnum
        self.toolradius = toolradius
        self.plunge = plunge
        self.feed = feed
        self.speed = speed
        if self.generategcode == True:
            self.gcodefilename = basefilename + ".nc"
            self.gc = open(self.gcodefilename, "w")

    def opendxffile(self, basefilename = "export"):
        self.basefilename = basefilename
#        global generatedxfs
#        global dxfclosed
        self.dxfclosed = False
        self.dxfcolor = "Black"
        if self.generatedxf == True:
            self.generatedxfs = False
            self.dxffilename = basefilename + ".dxf"
            self.dxf = open(self.dxffilename, "w")
            self.dxfpreamble(-1)

    def opendxffiles(self, basefilename = "export",
                         large_square_tool_num = 0,
                         small_square_tool_num = 0,
                         large_ball_tool_num = 0,
                         small_ball_tool_num = 0,
                         large_V_tool_num = 0,
                         small_V_tool_num = 0,
                         DT_tool_num = 0,
```

```
                     KH_tool_num = 0,
                     Roundover_tool_num = 0,
                     MISC_tool_num = 0):
#        global generatedxfs
        self.basefilename = basefilename
        self.generatedxfs = True
        self.large_square_tool_num = large_square_tool_num
        self.small_square_tool_num = small_square_tool_num
        self.large_ball_tool_num = large_ball_tool_num
        self.small_ball_tool_num = small_ball_tool_num
        self.large_V_tool_num = large_V_tool_num
        self.small_V_tool_num = small_V_tool_num
        self.DT_tool_num = DT_tool_num
        self.KH_tool_num = KH_tool_num
        self.Roundover_tool_num = Roundover_tool_num
        self.MISC_tool_num = MISC_tool_num
        if self.generatedxf == True:
            if (large_square_tool_num > 0):
                self.dxflgsqfilename = basefilename + str(large_square_tool_num) + ".dxf"
#                print("Opening ", str(self.dxflgsqfilename))
                self.dxflgsq = open(self.dxflgsqfilename, "w")
            if (small_square_tool_num > 0):
#                print("Opening small square")
                self.dxfsmsqfilename = basefilename + str(small_square_tool_num) + ".dxf"
                self.dxfsmsq = open(self.dxfsmsqfilename, "w")
            if (large_ball_tool_num > 0):
#                print("Opening large ball")
                self.dxflgblfilename = basefilename + str(large_ball_tool_num) + ".dxf"
                self.dxflgbl = open(self.dxflgblfilename, "w")
            if (small_ball_tool_num > 0):
#                print("Opening small ball")
                self.dxfsmblfilename = basefilename + str(small_ball_tool_num) + ".dxf"
                self.dxfsmbl = open(self.dxfsmblfilename, "w")
            if (large_V_tool_num > 0):
#                print("Opening large V")
                self.dxflgVfilename = basefilename + str(large_V_tool_num) + ".dxf"
                self.dxflgV = open(self.dxflgVfilename, "w")
            if (small_V_tool_num > 0):
#                print("Opening small V")
                self.dxfsmVfilename = basefilename + str(small_V_tool_num) + ".dxf"
                self.dxfsmV = open(self.dxfsmVfilename, "w")
            if (DT_tool_num > 0):
#                print("Opening DT")
                self.dxfDTfilename = basefilename + str(DT_tool_num) + ".dxf"
                self.dxfDT = open(self.dxfDTfilename, "w")
            if (KH_tool_num > 0):
#                print("Opening KH")
                self.dxfKHfilename = basefilename + str(KH_tool_num) + ".dxf"
                self.dxfKH = open(self.dxfKHfilename, "w")
            if (Roundover_tool_num > 0):
#                print("Opening Rt")
                self.dxfRtfilename = basefilename + str(Roundover_tool_num) + ".dxf"
                self.dxfRt = open(self.dxfRtfilename, "w")
            if (MISC_tool_num > 0):
#                print("Opening Mt")
                self.dxfMtfilename = basefilename + str(MISC_tool_num) + ".dxf"
                self.dxfMt = open(self.dxfMtfilename, "w")
```

For each DXF file, there will need to be a Preamble in addition to opening the file in the file system:

```
            if (large_square_tool_num > 0):
                self.dxfpreamble(large_square_tool_num)
            if (small_square_tool_num > 0):
                self.dxfpreamble(small_square_tool_num)
            if (large_ball_tool_num > 0):
                self.dxfpreamble(large_ball_tool_num)
            if (small_ball_tool_num > 0):
```

```
                        self.dxfpreamble(small_ball_tool_num)
                    if (large_V_tool_num > 0):
                        self.dxfpreamble(large_V_tool_num)
                    if (small_V_tool_num > 0):
                        self.dxfpreamble(small_V_tool_num)
                    if (DT_tool_num > 0):
                        self.dxfpreamble(DT_tool_num)
                    if (KH_tool_num > 0):
                        self.dxfpreamble(KH_tool_num)
                    if (Roundover_tool_num > 0):
                        self.dxfpreamble(Roundover_tool_num)
                    if (MISC_tool_num > 0):
                        self.dxfpreamble(MISC_tool_num)
```

Note that the commands which interact with files include checks to see if said files are being generated.

**3.5.3.1 Writing to DXF files** When the command to open `.dxf` files is called it is passed all of the variables for the various tool types/sizes, and based on a value being greater than zero, the matching file is opened, and in addition, the main DXF which is always written to is opened as well. On the gripping hand, each element which may be written to a DXF file will have a user module as well as an internal module which will be called by it so as to write to the file for the current tool. It will be necessary for the `dxfwrite` command to evaluate the tool number which is passed in, and to use an appropriate command or set of commands to then write out to the appropriate file for a given tool (if positive) or not do anything (if zero), and to write to the master file if a negative value is passed in (this allows the various DXF template commands to be written only once and then called at need).

`dxfwrite`

Each tool has a matching command for each tool/size combination:

`writedxflgbl` `writedxfsmbl` `writedxflgsq` `writedxfsmsq` `writedxflgV` `writedxfsmV` `writedxfKH` `writedxfDT`

- Ball nose, large (lgbl) `writedxflgbl`
- Ball nose, small (smbl) `writedxfsmbl`
- Square, large (lgsq) `writedxflgsq`
- Square, small (smsq) `writedxfsmsq`
- V, large (lgV) `writedxflgV`
- V, small (smV) `writedxfsmV`
- Keyhole (KH) `writedxfKH`
- Dovetail (DT) `writedxfDT`

`dxfpreamble`

This module requires that the tool number be passed in, and after writing out `dxfpreamble`, that value will be used to write out to the appropriate file with a series of `if` statements.

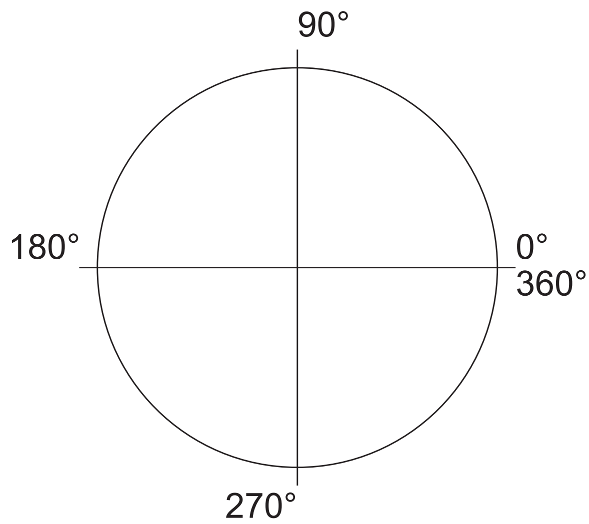
```
    def dxfpreamble(self, tn):
#         self.writedxf(tn, str(tn))
        self.writedxf(tn, "0")
        self.writedxf(tn, "SECTION")
        self.writedxf(tn, "2")
        self.writedxf(tn, "ENTITIES")
```

**DXF Lines and Arcs** There are several elements which may be written to a DXF:

`dxfline` `beginpolyline` `addvertex` `closepolyline` `dxfarc` `dxfcircle`

- a line `dxfline`
- connected lines `beginpolyline`/`addvertex`/`closepolyline`
- arc `dxfarc`
- circle — a notable option would be for the arc to close on itself, creating a circle `dxfcircle`

DXF orders arcs counter-clockwise:




Note that arcs of greater than 90 degrees are not rendered accurately (in certain applications at least), so, for the sake of precision, they should be limited to a swing of 90 degrees or less. Further note that 4 arcs may be stitched together to make a circle:

```
dxfarc(10, 10, 5,   0,  90, small_square_tool_num);
dxfarc(10, 10, 5,  90, 180, small_square_tool_num);
dxfarc(10, 10, 5, 180, 270, small_square_tool_num);
dxfarc(10, 10, 5, 270, 360, small_square_tool_num);
```

The DXF file format supports colors defined by AutoCAD's indexed color system:

| Color Code | Color Name |
|---|---|
| 0 | Black (or Foreground) |
| 1 | Red |
| 2 | Yellow |
| 3 | Green |
| 4 | Cyan |
| 5 | Blue |
| 6 | Magenta |
| 7 | White (or Background) |
| 8 | Dark Gray |
| 9 | Light Gray |

Color codes 10–255 represent additional colors, with hues varying based on RGB values.
Obviously, a command to manage adding the colour commands would be:

```
    def setdxfcolor(self, color):
        self.dxfcolor = color

    def writedxfcolor(self, tn):
            self.writedxf(tn, "8")
            if (self.dxfcolor == "Black"):
                self.writedxf(tn, "Layer_Black")
            if (self.dxfcolor == "Red"):
                self.writedxf(tn, "Layer_Red")
            if (self.dxfcolor == "Yellow"):
                self.writedxf(tn, "Layer_Yellow")
            if (self.dxfcolor == "Green"):
                self.writedxf(tn, "Layer_Green")
            if (self.dxfcolor == "Cyan"):
                self.writedxf(tn, "Layer_Cyan")
            if (self.dxfcolor == "Blue"):
                self.writedxf(tn, "Layer_Blue")
            if (self.dxfcolor == "Magenta"):
                self.writedxf(tn, "Layer_Magenta")
            if (self.dxfcolor == "White"):
                self.writedxf(tn, "Layer_White")
            if (self.dxfcolor == "Dark Gray"):
                self.writedxf(tn, "Layer_Dark_Gray")
            if (self.dxfcolor == "Light Gray"):
                self.writedxf(tn, "Layer_Light_Gray")

            self.writedxf(tn, "62")
            if (self.dxfcolor == "Black"):
                self.writedxf(tn, "0")
            if (self.dxfcolor == "Red"):
                self.writedxf(tn, "1")
            if (self.dxfcolor == "Yellow"):
```

```
                self.writedxf(tn, "2")
            if (self.dxfcolor == "Green"):
                self.writedxf(tn, "3")
            if (self.dxfcolor == "Cyan"):
                self.writedxf(tn, "4")
            if (self.dxfcolor == "Blue"):
                self.writedxf(tn, "5")
            if (self.dxfcolor == "Magenta"):
                self.writedxf(tn, "6")
            if (self.dxfcolor == "White"):
                self.writedxf(tn, "7")
            if (self.dxfcolor == "Dark Gray"):
                self.writedxf(tn, "8")
            if (self.dxfcolor == "Light Gray"):
                self.writedxf(tn, "9")
```

```
module setdxfcolor(color){
    gcp.setdxfcolor(color);
}
```

A further refinement would be to connect multiple line segments/arcs into a larger polyline, but since most CAM tools implicitly join elements on import, that is not necessary.

There are three possible interactions for DXF elements and toolpaths:

- describe the motion of the tool
- define a perimeter of an area which will be cut by a tool
- define a centerpoint for a specialty toolpath such as Drill or Keyhole

and it is possible that multiple such elements could be instantiated for a given toolpath.

When writing out to a DXF file there is a pair of commands, a public facing command which takes in a tool number in addition to the coordinates which then writes out to the main DXF file and then calls an internal command to which repeats the call with the tool number so as to write it out to the matching file.

```
    def dxfline(self, tn, xbegin, ybegin, xend, yend):
        self.writedxf(tn, "0")
        self.writedxf(tn, "LINE")
#
        self.writedxfcolor(tn)
#
        self.writedxf(tn, "10")
        self.writedxf(tn, str(xbegin))
        self.writedxf(tn, "20")
        self.writedxf(tn, str(ybegin))
        self.writedxf(tn, "30")
        self.writedxf(tn, "0.0")
        self.writedxf(tn, "11")
        self.writedxf(tn, str(xend))
        self.writedxf(tn, "21")
        self.writedxf(tn, str(yend))
        self.writedxf(tn, "31")
        self.writedxf(tn, "0.0")
```

In addition to `dxfline` which allows creating a line without consideration of context, there is also a `dxfpolyline` which will create a continuous/joined sequence of line segments which requires beginning it, adding vertexes, and then when done, ending the sequence.

First, begin the polyline:

```
    def beginpolyline(self, tn):#, xbegin, ybegin
        self.writedxf(tn, "0")
        self.writedxf(tn, "POLYLINE")
        self.writedxf(tn, "8")
        self.writedxf(tn, "default")
        self.writedxf(tn, "66")
        self.writedxf(tn, "1")
#
        self.writedxfcolor(tn)
#
#        self.writedxf(tn, "10")
#        self.writedxf(tn, str(xbegin))
#        self.writedxf(tn, "20")
#        self.writedxf(tn, str(ybegin))
#        self.writedxf(tn, "30")
#        self.writedxf(tn, "0.0")
```

```
        self.writedxf(tn, "70")
        self.writedxf(tn, "0")
```

then add as many vertexes as are wanted:

```
    def addvertex(self, tn, xend, yend):
        self.writedxf(tn, "0")
        self.writedxf(tn, "VERTEX")
        self.writedxf(tn, "8")
        self.writedxf(tn, "default")
        self.writedxf(tn, "70")
        self.writedxf(tn, "32")
        self.writedxf(tn, "10")
        self.writedxf(tn, str(xend))
        self.writedxf(tn, "20")
        self.writedxf(tn, str(yend))
        self.writedxf(tn, "30")
        self.writedxf(tn, "0.0")
```

then end the sequence:

```
    def closepolyline(self, tn):
        self.writedxf(tn, "0")
        self.writedxf(tn, "SEQEND")
```

For arcs, there are specific commands for writing out the DXF and G-code files. Note that for the G-code version it will be necessary to calculate the end-position, and to determine if the arc is clockwise or no (G2 vs. G3).

```
    def dxfarc(self, tn, xcenter, ycenter, radius, anglebegin, endangle):
        if (self.generatedxf == True):
            self.writedxf(tn, "0")
            self.writedxf(tn, "ARC")
#
            self.writedxfcolor(tn)
#
            self.writedxf(tn, "10")
            self.writedxf(tn, str(xcenter))
            self.writedxf(tn, "20")
            self.writedxf(tn, str(ycenter))
            self.writedxf(tn, "40")
            self.writedxf(tn, str(radius))
            self.writedxf(tn, "50")
            self.writedxf(tn, str(anglebegin))
            self.writedxf(tn, "51")
            self.writedxf(tn, str(endangle))

    def gcodearc(self, tn, xcenter, ycenter, radius, anglebegin, endangle):
        if (self.generategcode == True):
            self.writegc(tn, "(0)")
```

The various textual versions are quite obvious, and due to the requirements of G-code, it is straight-forward to include the G-code in them if it is wanted.

```
    def cutarcNECCdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#        global toolpath
#        toolpath = self.currenttool()
#        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 0, 90)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#        self.setxpos(ex)
#        self.setypos(ey)
#        self.setzpos(ez)
        if self.generatepaths == True:
            print("Unioning␣cutarcNECCdxf␣toolpath")
            self.arcloop(1, 90, xcenter, ycenter, radius)
#            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.arcloop(1, 90, xcenter, ycenter, radius
```

```
            )
#           print("Returning cutarcNECCdxf toolpath")
            return toolpath

    def cutarcNWCCdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#       global toolpath
#       toolpath = self.currenttool()
#       toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 90, 180)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#       self.setxpos(ex)
#       self.setypos(ey)
#       self.setzpos(ez)
        if self.generatepaths == True:
            self.arcloop(91, 180, xcenter, ycenter, radius)
#           self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.arcloop(91, 180, xcenter, ycenter, radius)
            return toolpath

    def cutarcSWCCdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#       global toolpath
#       toolpath = self.currenttool()
#       toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 180, 270)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#       self.setxpos(ex)
#       self.setypos(ey)
#       self.setzpos(ez)
        if self.generatepaths == True:
            self.arcloop(181, 270, xcenter, ycenter, radius)
#           self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.arcloop(181, 270, xcenter, ycenter, radius)
            return toolpath

    def cutarcSECCdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#       global toolpath
#       toolpath = self.currenttool()
#       toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 270, 360)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#       self.setxpos(ex)
#       self.setypos(ey)
#       self.setzpos(ez)
        if self.generatepaths == True:
            self.arcloop(271, 360, xcenter, ycenter, radius)
#           self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.arcloop(271, 360, xcenter, ycenter, radius)
            return toolpath

    def cutarcNECWdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#       global toolpath
#       toolpath = self.currenttool()
#       toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 0, 90)
        if (self.zpos == ez):
```

```
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#        self.setxpos(ex)
#        self.setypos(ey)
#        self.setzpos(ez)
        if self.generatepaths == True:
            self.narcloop(89, 0, xcenter, ycenter, radius)
#            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.narcloop(89, 0, xcenter, ycenter, radius)
            return toolpath

    def cutarcSECWdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#        global toolpath
#        toolpath = self.currenttool()
#        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 270, 360)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#        self.setxpos(ex)
#        self.setypos(ey)
#        self.setzpos(ez)
        if self.generatepaths == True:
            self.narcloop(359, 270, xcenter, ycenter, radius)
#            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.narcloop(359, 270, xcenter, ycenter, radius)
            return toolpath

    def cutarcSWCWdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#        global toolpath
#        toolpath = self.currenttool()
#        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 180, 270)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#        self.setxpos(ex)
#        self.setypos(ey)
#        self.setzpos(ez)
        if self.generatepaths == True:
            self.narcloop(269, 180, xcenter, ycenter, radius)
#            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.narcloop(269, 180, xcenter, ycenter, radius)
            return toolpath

    def cutarcNWCWdxf(self, ex, ey, ez, xcenter, ycenter, radius):
#        global toolpath
#        toolpath = self.currenttool()
#        toolpath = toolpath.translate([self.xpos(), self.ypos(), self.zpos()])
        self.dxfarc(self.currenttoolnumber(), xcenter, ycenter, radius, 90, 180)
        if (self.zpos == ez):
            self.settzpos(0)
        else:
            self.settzpos((self.zpos()-ez)/90)
#        self.setxpos(ex)
#        self.setypos(ey)
#        self.setzpos(ez)
        if self.generatepaths == True:
            self.narcloop(179, 90, xcenter, ycenter, radius)
#            self.toolpaths = self.toolpaths.union(toolpath)
        else:
            toolpath = self.narcloop(179, 90, xcenter, ycenter, radius)
```

```
            return toolpath
```

Using such commands to create a circle is quite straight-forward:

```
cutarcNECCdxf(-stockXwidth/4, stockYheight/4+stockYheight/16, -stockZthickness, -stockXwidth/4, stockYhe
cutarcNWCCdxf(-(stockXwidth/4+stockYheight/16), stockYheight/4, -stockZthickness, -stockXwidth/4, stockY
cutarcSWCCdxf(-stockXwidth/4, stockYheight/4-stockYheight/16, -stockZthickness, -stockXwidth/4, stockYhe
cutarcSECCdxf(-(stockXwidth/4-stockYheight/16), stockYheight/4, -stockZthickness, -stockXwidth/4, stockY
```

```
    def arcCCgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.writegc("G03␣X", str(ex), "␣Y", str(ey), "␣Z", str(ez), "␣R", str(radius))

    def arcCWgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.writegc("G02␣X", str(ex), "␣Y", str(ey), "␣Z", str(ez), "␣R", str(radius))
```

The above commands may be called if G-code is also wanted with writing out G-code added:

```
    def cutarcNECCdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCCgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == True:
            self.cutarcNECCdxf(ex, ey, ez, xcenter, ycenter, radius)
        else:
            return self.cutarcNECCdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcNWCCdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCCgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcNWCCdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcSWCCdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCCgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcSWCCdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcSECCdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCCgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcSECCdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcNECWdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCWgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcNECWdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcSECWdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCWgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcSECWdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcSWCWdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCWgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcSWCWdxf(ex, ey, ez, xcenter, ycenter, radius)

    def cutarcNWCWdxfgc(self, ex, ey, ez, xcenter, ycenter, radius):
        self.arcCWgc(ex, ey, ez, xcenter, ycenter, radius)
        if self.generatepaths == False:
            return self.cutarcNWCWdxf(ex, ey, ez, xcenter, ycenter, radius)
```

```
module cutarcNECCdxfgc(ex, ey, ez, xcenter, ycenter, radius){
    gcp.cutarcNECCdxfgc(ex, ey, ez, xcenter, ycenter, radius);
}

module cutarcNWCCdxfgc(ex, ey, ez, xcenter, ycenter, radius){
    gcp.cutarcNWCCdxfgc(ex, ey, ez, xcenter, ycenter, radius);
}

module cutarcSWCCdxfgc(ex, ey, ez, xcenter, ycenter, radius){
    gcp.cutarcSWCCdxfgc(ex, ey, ez, xcenter, ycenter, radius);
}

module cutarcSECCdxfgc(ex, ey, ez, xcenter, ycenter, radius){
    gcp.cutarcSECCdxfgc(ex, ey, ez, xcenter, ycenter, radius);
}
```

closegcodefile
closedxffile

**3.5.3.2 Closings** At the end of the program it will be necessary to close each file using the commands: `closegcodefile`, and `closedxffile`. In some instances it may be necessary to write additional information, depending on the file format. Note that these commands will need to be within the `gcodepreview class`.

```
    def dxfpostamble(self, tn):
#        self.writedxf(tn, str(tn))
        self.writedxf(tn, "0")
        self.writedxf(tn, "ENDSEC")
        self.writedxf(tn, "0")
        self.writedxf(tn, "EOF")
```

```
    def gcodepostamble(self):
        self.writegc("Z12.700")
        self.writegc("M05")
        self.writegc("M02")
```

dxfpostamble

It will be necessary to call the `dxfpostamble` (with appropriate checks and trappings so as to ensure that each `dxf` file is ended and closed so as to be valid.

```
    def closegcodefile(self):
        if self.generategcode == True:
            self.gcodepostamble()
            self.gc.close()

    def closedxffile(self):
        if self.generatedxf == True:
#            global dxfclosed
            self.dxfpostamble(-1)
#            self.dxfclosed = True
            self.dxf.close()

    def closedxffiles(self):
        if self.generatedxfs == True:
            if (self.large_square_tool_num > 0):
                self.dxfpostamble(self.large_square_tool_num)
            if (self.small_square_tool_num > 0):
                self.dxfpostamble(self.small_square_tool_num)
            if (self.large_ball_tool_num > 0):
                self.dxfpostamble(self.large_ball_tool_num)
            if (self.small_ball_tool_num > 0):
                self.dxfpostamble(self.small_ball_tool_num)
            if (self.large_V_tool_num > 0):
                self.dxfpostamble(self.large_V_tool_num)
            if (self.small_V_tool_num > 0):
                self.dxfpostamble(self.small_V_tool_num)
            if (self.DT_tool_num > 0):
                self.dxfpostamble(self.DT_tool_num)
            if (self.KH_tool_num > 0):
                self.dxfpostamble(self.KH_tool_num)
            if (self.Roundover_tool_num > 0):
                self.dxfpostamble(self.Roundover_tool_num)
            if (self.MISC_tool_num > 0):
                self.dxfpostamble(self.MISC_tool_num)

            if (self.large_square_tool_num > 0):
                self.dxflgsq.close()
```

```
            if (self.small_square_tool_num > 0):
                self.dxfsmsq.close()
            if (self.large_ball_tool_num > 0):
                self.dxflgbl.close()
            if (self.small_ball_tool_num > 0):
                self.dxfsmbl.close()
            if (self.large_V_tool_num > 0):
                self.dxflgV.close()
            if (self.small_V_tool_num > 0):
                self.dxfsmV.close()
            if (self.DT_tool_num > 0):
                self.dxfDT.close()
            if (self.KH_tool_num > 0):
                self.dxfKH.close()
            if (self.Roundover_tool_num > 0):
                self.dxfRt.close()
            if (self.MISC_tool_num > 0):
                self.dxfMt.close()
```

closegcodefile closedxffile dxfpostamble

The commands: `closegcodefile`, and `closedxffile` are used to close the files at the end of a program. For efficiency, each references the command: `dxfpostamble` which when called provides the boilerplate needed at the end of their respective files.

```
module closegcodefile(){
    gcp.closegcodefile();
}

module closedxffiles(){
    gcp.closedxffiles();
}

module closedxffile(){
    gcp.closedxffile();
}
```

## Input Files

With all other features in place, it becomes possible to read in a G-code file and then create a 3D preview of how it will cut.

First, a template file will be necessary:

```
from openscad import *
#nimport("https://raw.githubusercontent.com/WillAdams/gcodepreview/
    refs/heads/main/gcodepreview.py")

from gcodepreview import *

gc_file = "filename_of_G-code_file_to_process.nc"

gcp = gcodepreview(True, False, False)

gcp.previewgcodefile(gc_file)
```

previewgcodefile Which simply needs to call the `previewgcodefile` command:

```
    def previewgcodefile(self, gc_file):
        gc_file = open(gc_file, 'r')
        gcfilecontents = []
        with gc_file as file:
            for line in file:
                command = line
                gcfilecontents.append(line)

        numlinesfound = 0
        for line in gcfilecontents:
#            print(line)
            if line[:10] == "(stockMin:":
                subdivisions = line.split()
                extentleft = float(subdivisions[0][10:-3])
                extentfb = float(subdivisions[1][:-3])
                extentd = float(subdivisions[2][:-3])
                numlinesfound = numlinesfound + 1
            if line[:13] == "(STOCK/BLOCK,":
                subdivisions = line.split()
```

```
                sizeX = float(subdivisions[0][13:-1])
                sizeY = float(subdivisions[1][:-1])
                sizeZ = float(subdivisions[4][:-1])
                numlinesfound = numlinesfound + 1
            if line[:3] == "G21":
                units = "mm"
                numlinesfound = numlinesfound + 1
            if numlinesfound >=3:
                break
#             print(numlinesfound)

        self.setupcuttingarea(sizeX, sizeY, sizeZ, extentleft, extentfb, extentd)

        commands = []
        for line in gcfilecontents:
            Xc = 0
            Yc = 0
            Zc = 0
            Fc = 0
            Xp = 0.0
            Yp = 0.0
            Zp = 0.0
            if line == "G53G0Z-5.000\n":
                 self.movetosafeZ()
            if line[:3] == "M6T":
                tool = int(line[3:])
                self.toolchange(tool)
            if line[:2] == "G0":
                machinestate = "rapid"
            if line[:2] == "G1":
                machinestate = "cutline"
            if line[:2] == "G0" or line[:2] == "G1" or line[:1] == "X" or line[:1] == "Y" or line[:1] == "Z":
                if "F" in line:
                    Fplus = line.split("F")
                    Fc = 1
                    fr = float(Fplus[1])
                    line = Fplus[0]
                if "Z" in line:
                    Zplus = line.split("Z")
                    Zc = 1
                    Zp = float(Zplus[1])
                    line = Zplus[0]
                if "Y" in line:
                    Yplus = line.split("Y")
                    Yc = 1
                    Yp = float(Yplus[1])
                    line = Yplus[0]
                if "X" in line:
                    Xplus = line.split("X")
                    Xc = 1
                    Xp = float(Xplus[1])
                if Zc == 1:
                    if Yc == 1:
                        if Xc == 1:
                            if machinestate == "rapid":
                                command = "rapidXYZ(" + str(Xp) + ", " + str(Yp) + ", " + str(Zp) + ")"
                                self.rapidXYZ(Xp, Yp, Zp)
                            else:
                                command = "cutlineXYZ(" + str(Xp) + ", " + str(Yp) + ", " + str(Zp) + ")"
                                self.cutlineXYZ(Xp, Yp, Zp)
                        else:
                            if machinestate == "rapid":
                                command = "rapidYZ(" + str(Yp) + ", " + str(Zp) + ")"
                                self.rapidYZ(Yp, Zp)
                            else:
                                command = "cutlineYZ(" + str(Yp) + ", " + str(Zp) + ")"
                                self.cutlineYZ(Yp, Zp)
                    else:
                        if Xc == 1:
                            if machinestate == "rapid":
```

```
                                command = "rapidXZ(" + str(Xp) + ", " + str(Zp) + ")"
                                self.rapidXZ(Xp, Zp)
                            else:
                                command = "cutlineXZ(" + str(Xp) + ", " + str(Zp) + ")"
                                self.cutlineXZ(Xp, Zp)
                        else:
                            if machinestate == "rapid":
                                command = "rapidZ(" + str(Zp) + ")"
                                self.rapidZ(Zp)
                            else:
                                command = "cutlineZ(" + str(Zp) + ")"
                                self.cutlineZ(Zp)
                else:
                    if Yc == 1:
                        if Xc == 1:
                            if machinestate == "rapid":
                                command = "rapidXY(" + str(Xp) + ", " + str(Yp) + ")"
                                self.rapidXY(Xp, Yp)
                            else:
                                command = "cutlineXY(" + str(Xp) + ", " + str(Yp) + ")"
                                self.cutlineXY(Xp, Yp)
                        else:
                            if machinestate == "rapid":
                                command = "rapidY(" + str(Yp) + ")"
                                self.rapidY(Yp)
                            else:
                                command = "cutlineY(" + str(Yp) + ")"
                                self.cutlineY(Yp)
                    else:
                        if Xc == 1:
                            if machinestate == "rapid":
                                command = "rapidX(" + str(Xp) + ")"
                                self.rapidX(Xp)
                            else:
                                command = "cutlineX(" + str(Xp) + ")"
                                self.cutlineX(Xp)
                commands.append(command)
#                print(line)
#                print(command)
#                print(machinestate, Xc, Yc, Zc)
#                print(Xp, Yp, Zp)
#                print("/n")

#        for command in commands:
#            print(command)

        show(self.stockandtoolpaths())
```

Future considerations:

- Multiple Preview Modes:
- Fast Preview: Write all movements with both begin and end positions into a list for a specific tool — as this is done, check for a previous movement between those positions and compare depths and tool number — keep only the deepest movement for a given tool.
- Motion Preview: Work up a 3D model of the machine and actually show the stock in relation to it,

# 4 Notes

## Other Resources

### Coding Style

A notable influence on the coding style in this project is John Ousterhout's *A Philosophy of Software Design*[SoftwareDesign]. Complexity is managed by the overall design and structure of the code, structuring it so that each component may be worked with on an individual basis, hiding the maximum information, and exposing the maximum functionality, with names selected so as to express their functionality/usage.

Red Flags to avoid include:

- Shallow Module
- Information Leakage
- Temporal Decomposition
- Overexposure
- Pass-Through Method
- Repetition
- Special-General Mixture
- Conjoined Methods
- Comment Repeats Code
- Implementation Documentation Contaminates Interface
- Vague Name
- Hard to Pick Name
- Hard to Describe
- Nonobvious Code

**Coding References**

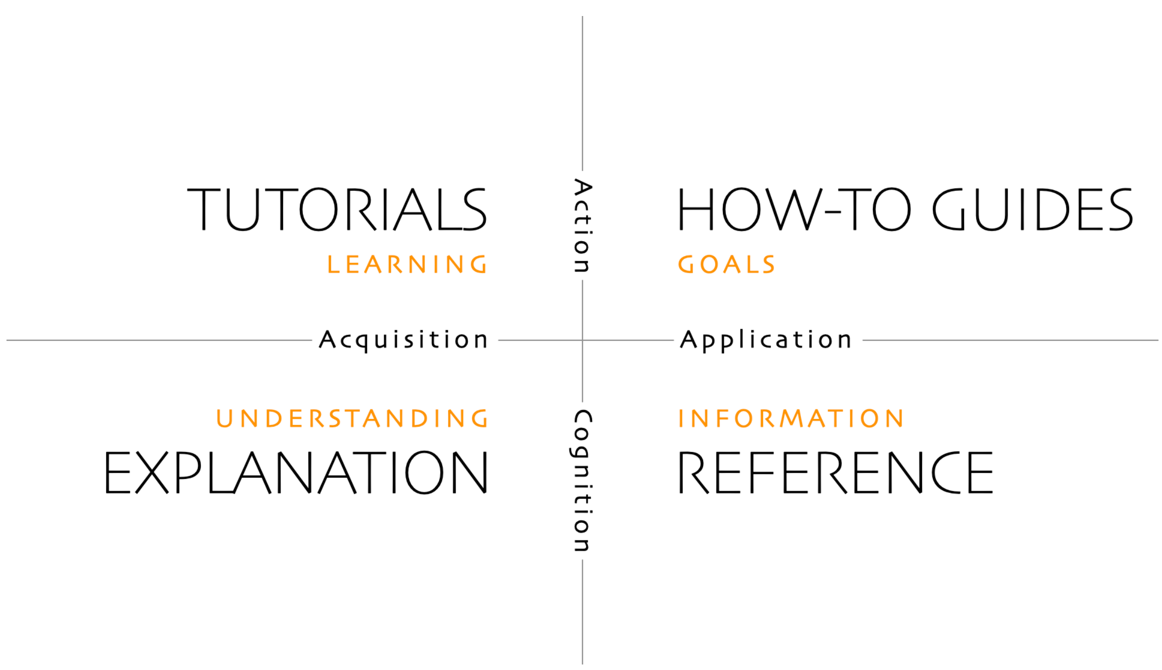
`https://thewhitetulip.gitbook.io/py/06-file-handling`

**Documentation Style**

`https://diataxis.fr/` (originally developed at: `https://docs.divio.com/documentation-system/`) — divides documentation along two axes:

- Action (Practical) vs. Cognition (Theoretical)
- Acquisition (Studying) vs. Application (Working)

resulting in a matrix of:




where:

1. readme.md — (Overview) Explanation (understanding-oriented)
2. Templates — Tutorials (learning-oriented)
3. gcodepreview — How-to Guides (problem-oriented)
4. Index — Reference (information-oriented)

Straddling the boundary between coding and documenation are `docstrings` and general coding style with the latter discussed at: `https://peps.python.org/pep-0008/`

**Holidays**

Holidays are from `https://nationaltoday.com/`

### DXFs

http://www.paulbourke.net/dataformats/dxf/
https://paulbourke.net/dataformats/dxf/min3d.html

## Future

### Images

Would it be helpful to re-create code algorithms/sections using OpenSCAD Graph Editor so as to represent/illustrate the program?

### Bézier curves in 2 dimensions

Take a Bézier curve definition and approximate it as arcs and write them into a DXF?
https://pomax.github.io/bezierinfo/
https://ciechanow.ski/curves-and-surfaces/
https://www.youtube.com/watch?v=aVwxzDHniEw
c.f., https://linuxcnc.org/docs/html/gcode/g-code.html#gcode:g5

### Bézier curves in 3 dimensions

One question is how many Bézier curves would it be necessary to have to define a surface in 3 dimensions. Attributes for this which are desirable/necessary:

- concise — a given Bézier curve should be represented by just the point coordinates, so two on-curve points, two off-curve points, each with a pair of coordinates
- For a given shape/region it will need to be possible to have a matching definition exactly match up with it so that one could piece together a larger more complex shape from smaller/simpler regions
- similarly it will be necessary for it to be possible to sub-divide a defined region — for example it should be possible if one had 4 adjacent regions, then the four quadrants at the intersection of the four regions could be used to construct a new region — is it possible to derive a new Bézier curve from half of two other curves?

For the three planes:

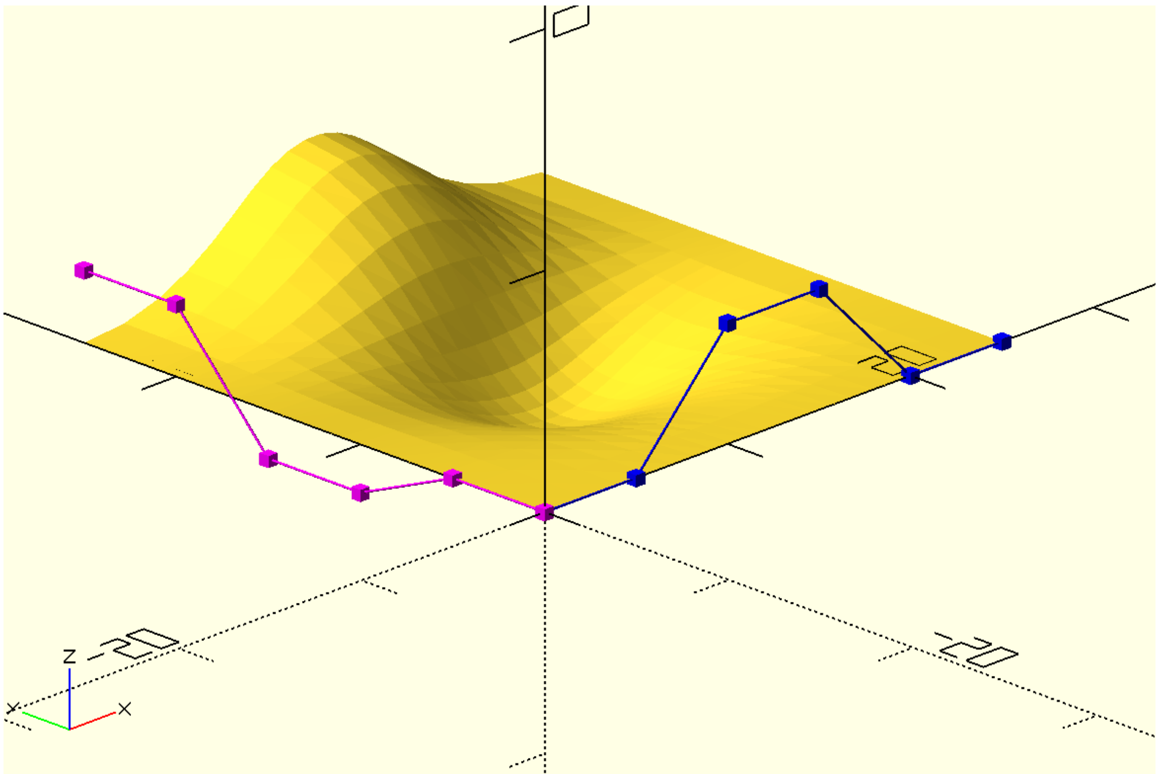
- XY
- XZ
- ZY

it should be possible to have three Bézier curves (left-most/right-most or front-back or top/bottom for two, and a mid-line for the third), so a region which can be so represented would be definable by:

```
3 planes * 3 Béziers * (2 on-curve + 2 off-curve points) == 36 coordinate pairs
```

which is a marked contrast to representations such as:
https://github.com/DavidPhillipOster/Teapot
and regions which could not be so represented could be sub-divided until the representation is workable.

Or, it may be that fewer (only two?) curves are needed:



https://pages.mtu.edu/~shene/COURSES/cs3621/NOTES/notes.html
c.f., https://github.com/BelfrySCAD/BOSL2/wiki/nurbs.scad and https://old.reddit.com/r/OpenPythonSCAD/comments/1gjcz4z/pythonscad_will_get_a_new_spline_function/

**Mathematics**

https://elementsofprogramming.com/

## References


[ConstGeom] Walmsley, Brian. *Construction Geometry*. 2d ed., Centennial College Press, 1981.

[MkCalc] Horvath, Joan, and Rich Cameron. *Make: Calculus: Build models to learn, visualize, and explore*. First edition., Make: Community LLC, 2022.

[MkGeom] Horvath, Joan, and Rich Cameron. *Make: Geometry: Learn by 3D Printing, Coding and Exploring*. First edition., Make: Community LLC, 2021.

[MkTrig] Horvath, Joan, and Rich Cameron. *Make: Trigonometry: Build your way from triangles to analytic geometry*. First edition., Make: Community LLC, 2023.

[PractShopMath] Begnal, Tom. *Practical Shop Math: Simple Solutions to Workshop Fractions, Formulas + Geometric Shapes*. Updated edition, Spring House Press, 2018.

[RS274] Thomas R. Kramer, Frederick M. Proctor, Elena R. Messina.
https://tsapps.nist.gov/publication/get_pdf.cfm?pub_id=823374
https://www.nist.gov/publications/nist-rs274ngc-interpreter-version-3

[SoftwareDesign] Ousterhout, John K. *A Philosophy of Software Design*. First Edition., Yaknyam Press, Palo Alto, Ca., 2018

## Command Glossary

**settool** settool(102). 25

**setupstock** setupstock(200, 100, 8.35, "Top", "Lower-left", 8.35). 23

# Index

# Routines

## Variables