

Lab 03: C Programming Part two:

Lab Theory:

This Lab will be focusing on C memory, specifically pointers, the use of the commands malloc and free and general memory management.

Memory:

Memory to C is a row of bytes and variables are reserved in the specific memory, and variables are assigned to a particular memory address and their position is remembered.

How C allocates Memory:

Using the standard library functions, the two main dynamic memory functions are `malloc()`; and `free()`;

`malloc()` allocates heap memory, taking a number of bytes you want as a number, allocate them on a heap and return a pointer to those bytes. If more memory is used than what you have, it will cause a memory leak and it will return Null, or crash the system etc.

`free()` is vital for memory de-allocation, it frees up space from `malloc()` which is important, to avoid `malloc()` to return Null.

These commands are used with `#include <stdlib.h>`

How malloc() is usually used:

```
int //(This is a pointer ->)// *arr = malloc([Array size here] * sizeof(int));  
//int stores 4 bytes per 1 array
```

This declares a pointer arr that will point to an integer, as it has * indicating a its pointer.

One Array:

With 4 bytes (32 bits), the range is:

Minimum value: -2,147,483,648

Maximum value: 2,147,483,647

This is for a signed integer.

If its unassigned, then the value can only go into min: 0 and max 4,294967295

All log files and code are attached here:

<https://github.com/WillGusackov/SecureProgramming.git>

Exercise one:

Building static version of a calculator

In order to code a static version of a calculator, the first steps is to include all necessary libraries, in this code `<stdio.h>` `<string.h>` `<stdlib.h>` are included.

Memory storage is vital for this program, a pointer was implemented, to create an array with custom sizing.

The following code was used: `int* arr(int size){
return malloc(size * sizeof(int));`

Once the storage place is created, the main void should include the following ints:

`i`, `highNumber = 0`;, then a pointer `array = arr(5)` for the 5 spaces for the user input values.

`scanf` is called in an if statment, `if(scanf("%d ...", &array[0])` This is for the user input, int separated by commas.

For extra input, `char extraChar` is added, then scanning the char `"%c"`, `extraChar` and if its avalible it will give a warning, clear the extra characters from the buffer and print the highest number from the first five values, using a for loop to check each intager.

```
for(i=1; i <5; i++){  
if(array[i] > highestNumber){  
highestNumber = array[i];  
}
```

Once this is completed, using the command `free(array);` and `return 0;` will free up the memory to avoid memory leak or other issues.

The code is attached as `lab03.o` `lab03.c` `lab03.log`