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Education

University of Queensland

Brisbane, Australia

July 2014 - May 2020

BACHELOR OF INFORMATION TECHNOLOGY · SOFTWARE DESIGN

- UQ Employability Award Recipient
- Paul Gampe Prize for Best Open Source Project in the 2016 UQ Innovation Showcase
- UQ Writers Club Social Media Manager, 2015; President, 2016-17
- UQ Mafia (Social Club) Founder and President, 2016-2017

Work Experience ____

Shaver Shop Brisbane, Australia

SALES ASSISTANT June 2019 - January 2020

• Responsible for the sale of mid to high end dental devices and body grooming accessories

Junior Engineers Brisbane, Australia

HEAD TEACHER July 2019 - September 2019

• Responsible for teaching basic programming to groups of up to 20 children

University of Queensland Union (UQU) Brisbane, Australia

· In-House Utility Development

SEMPER FLOREAT NEWSPAPER EDITOR January 2018 - December 2018

• Website Management (WordPress) · Article Writing and Editing

Blue Beard Entertainment Coral Springs, Florida

CONTRACTOR

Since 2015

• App Development

Code Camp Brisbane, Australia

HEAD TEACHER April 2017 - September 2017

• Responsible for teaching basic programming to groups of up to 30 children

Worked with camp managers and teaching assistants

Skills

Programming JavaScript, TypeScript, Python, C/C++, Java, Node.JS, PHP, C#

Web HTML5, CSS, MEAN Stack, LAMP Stack, Apache, Nginx, WebSockets, Wordpress

Software Windows, MacOS, Linux, Microsoft Office, Vim, LaTeX

Projects_

Deadname Remover https://bit.ly/3eDghG2

REMOVES THE DEAD NAMES OF TRANSGENDER INDIVIDUALS FROM THEIR WEB BROWSERS

- Published on the Mozilla Firefox and Google Chrome web stores
- Over 1000 users and exclusively 5 star reviews

· Technologies used: JavaScript

The Social Dial https://bit.ly/2Ba2t7d

INTERFACING WITH MODERN SOCIAL MEDIA THROUGH ANALOG TECHNOLOGY

- Interfaced a USSR telegraph key to Twitter and a 1985 dial phone to Facebook
- Exhibited at the State Library of Queensland, May 2018; UQ Innovation Showcase, October 2018
- Technologies used: Arduino, C, Python, JavaScript, NodeJS, WebSockets

May 31st 2018

Since March 2018

Lipwig

npmjs.com/package/lipwig

August 2016 - October 2016

December 2016

ROOM-BASED MESSAGE SERVER Since April 2017

- Designed for development of room based social games
- Developed to act as Platform as a Service (PaaS) message server
- Available on npm
- Technologies used: TypeScript, NodeJS, WebSockets

 Coaster
 github.com/UQdeco2800/coaster

ACTION PLATFORMER

- Java project with 60 person development team
- Responsible for procedurally generated terrain and object layering system
- · Extensive unit test coverage
- Technologies used: Java, JUnit, Gradle

Crowd9 Not Released

SOCIAL MOBILE GAME

November 2015 - August 2016

- Room based social game for web and mobile platforms
- Cross platform codebase
- Functioning micro-transaction system
- Technologies used: JavaScript, WebSockets, Cordova

Turrets github.com/WillHayCode/Turrets

2D Tower Defence Platformer

- Originally developed using Coaster engine
- Redeveloped with LibGDX Framework
- Technologies used: Java, LibGDX

References Available On Request_____