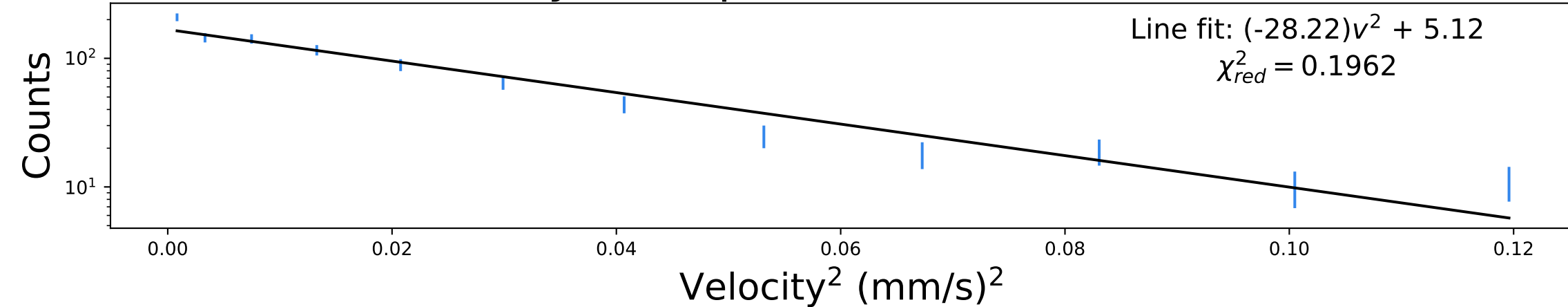


# Velocity (X) Squared - 60 Hz (transient)



# Residuals

