

Will Montero

Software Engineer /
Game Programmer

337.7397010

montero_w@live.com

Skills

PROGRAMMING LANGUAGES: Preferred: C++, C# Minor: Python, JavaScript

DEVELOPMENT ENVIRONMENTS: Unity, Unreal Engine 4 & 5, Visual Studio

VERSION CONTROL: Perforce, Git

SPEAKING LANGUAGE: English, Spanish

OTHER: SCRUM, Trello

Experience

Walmart / Lead Associate

Jan. 2019 to Current - Lafayette

- Managed staff members and companies systems
- Detail organizing
- Communication - Social skills for both customers and other employees
- Ability to adapt and learn to unexpected situations

Other Odd Jobs / Sales Associate, Handy-Man

2013 to 2018

Education

Academy of Interactive Entertainment/ Associate's of Occupational Studies in Game Programming (Honors)

Sept. 2021 to Dec. 2023 - Lafayette

- Studied Game Programming while adhering to industry standard coding practices
- Developed and tested gameplay mechanics, tools, and systems for various game projects
- Gained experience in debugging, optimization, and problem-solving within a team environment
- Learned to adapt quickly to new technologies and methodologies in game development

(Clickable) Professional Links



[willmon23.github.io](https://github.com/WillMon23)



<https://www.linkedin.com/in/will-montero/>



<https://github.com/WillMon23>