

Will Montero

Software
Engineer



337.7397010

montero_w@live.com

willmon23.github.io

<https://www.linkedin.com/in/will-montero/>

<https://github.com/WillMon23>

Skills

PROGRAMMING LANGUAGES: C++, C#, Python, JavaScript

DEVELOPMENT ENVIRONMENTS: Unity, Unreal Engine 4 & 5, Visual Studio

OTHER: SCRUM, Trello, Perforce, Git

SPEAKING LANGUAGE: English, Spanish

Education

Academy of Interactive Entertainment

Associate's of Occupational Studies in Game Programming

Sept. 2021 to Dec. 2023 - Lafayette

Expectations: Studied Game Programming while adhering to industry standard coding practices

Development: Developed and tested gameplay mechanics, tools, and systems for various game projects.

Debugging/Troubleshooting: Experience in debugging, optimization, and problem-solving within a team environment

Solid Foundation: Ability to adapt quickly to new technologies in game development

Experience

Walmart / Online Grocery Pickup: Lead Associate

Jan. 2019 to Current - Lafayette

Technical Troubleshooting: Managing high-volume online orders, resolving technical issues with scanning systems to increase order accuracy.

Multitasking and Time Management: Fulfilling multiple online orders under tight deadlines, satisfying metrics goals

Customer Interaction: Assisting customers and employees demonstrates communication and teamwork.

Attention to Detail: Ensuring accurate order fulfillment aligns with the customer's grocery list.

Other Odd Jobs / Sales Associate, Handy-Man

2013 to 2018