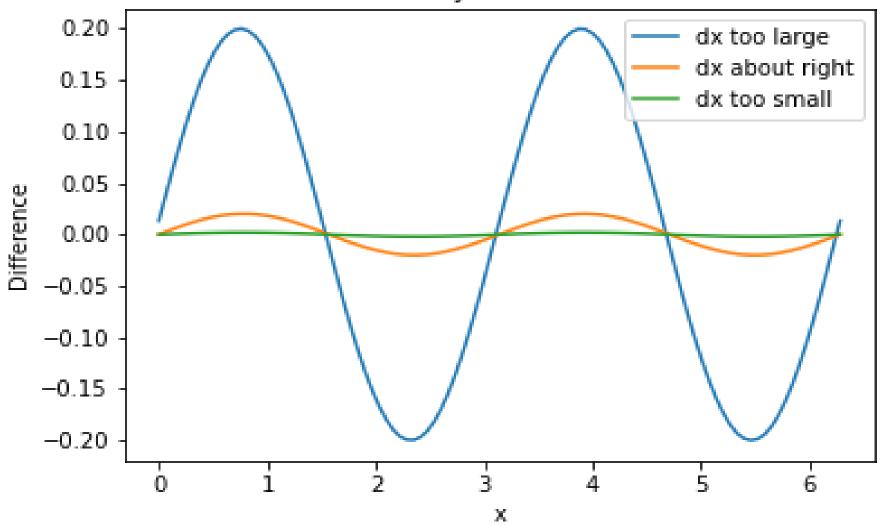
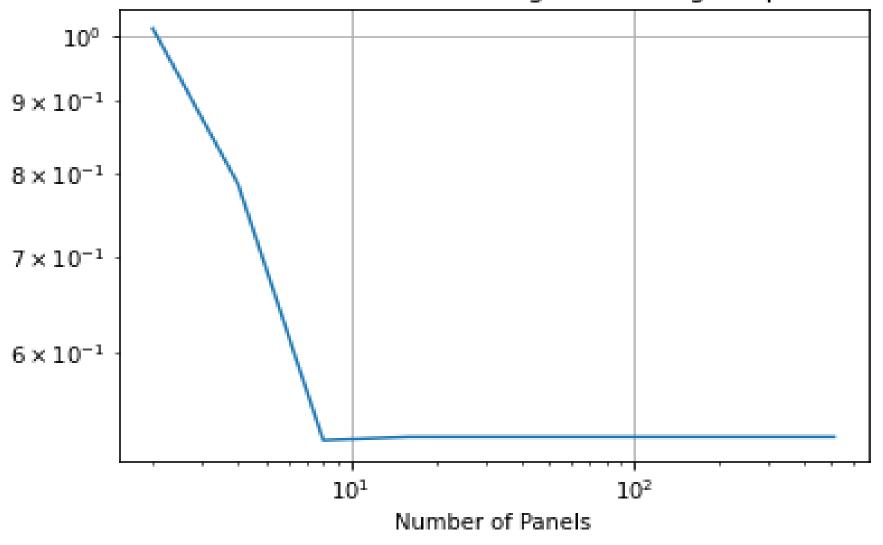
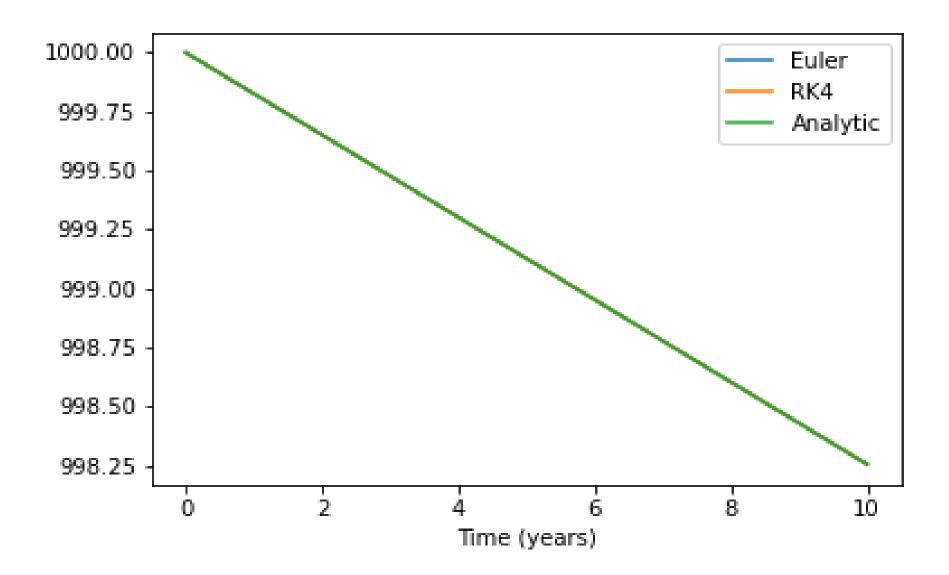


Difference between Analytical and Numerical Derivative

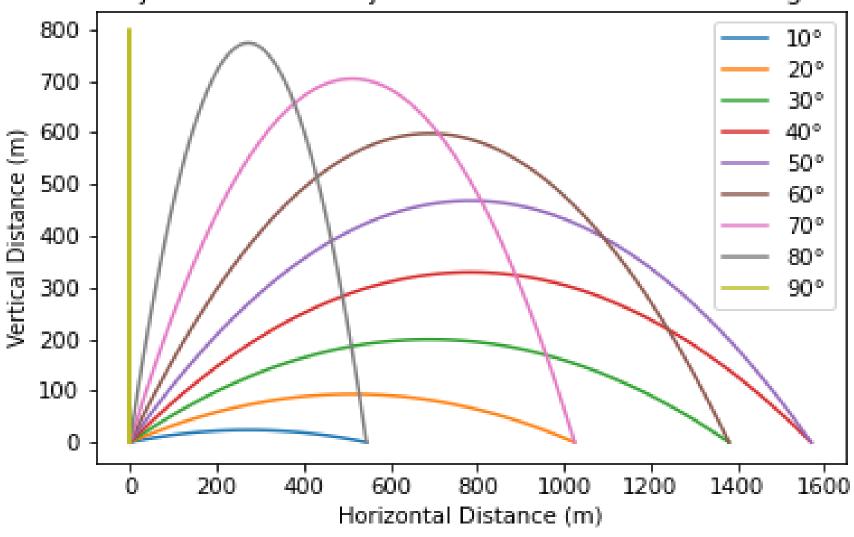


Fractional Error for Numerical Integration using Simpson's Rule

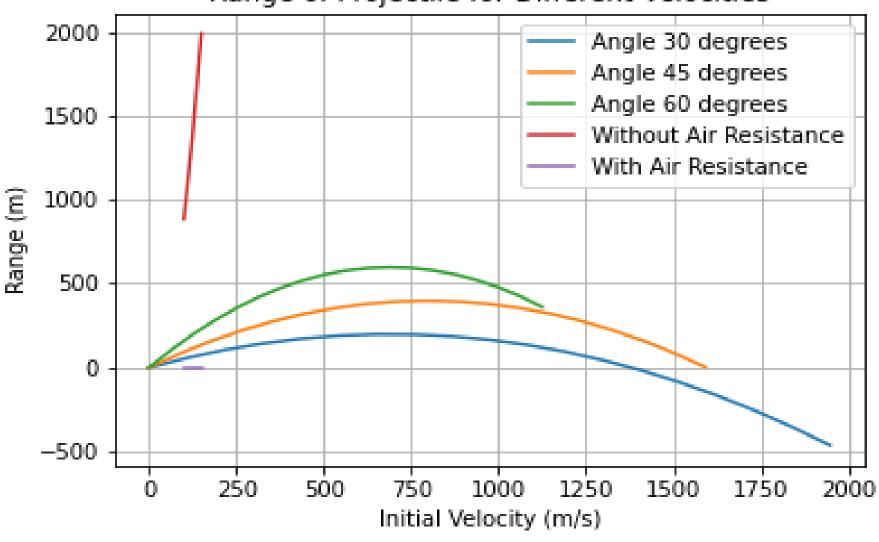




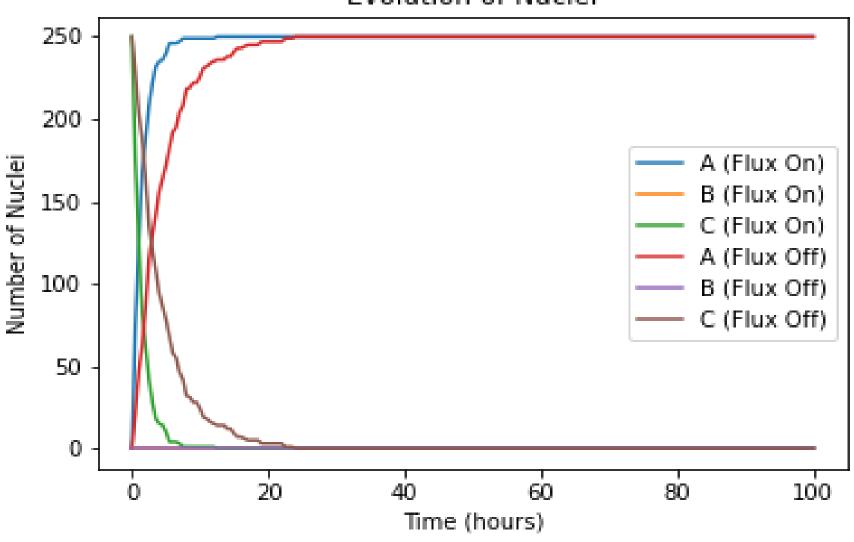
Projectile Motion Trajectories for Different Initial Angles



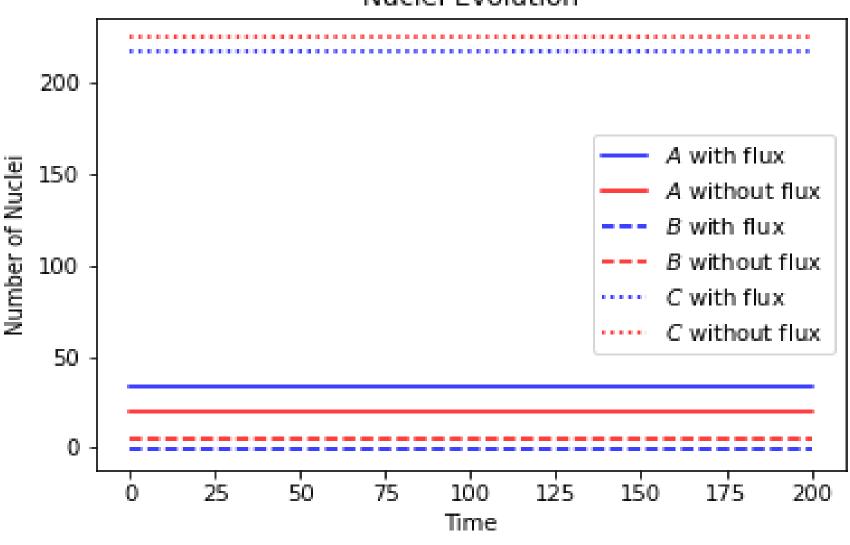
Range of Projectile for Different Velocities



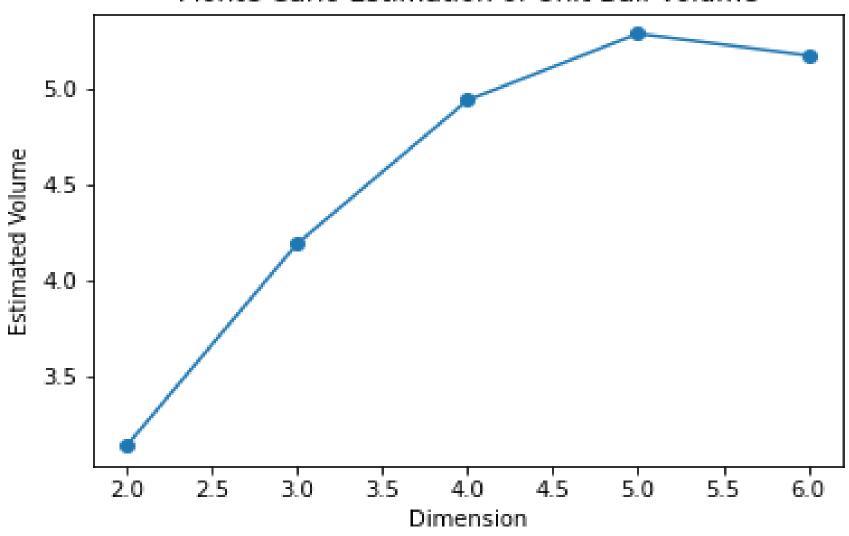
Evolution of Nuclei



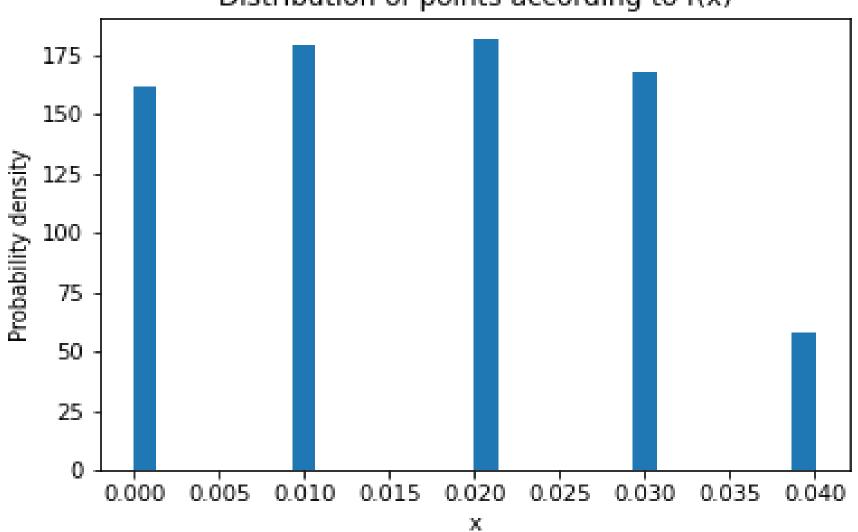
Nuclei Evolution



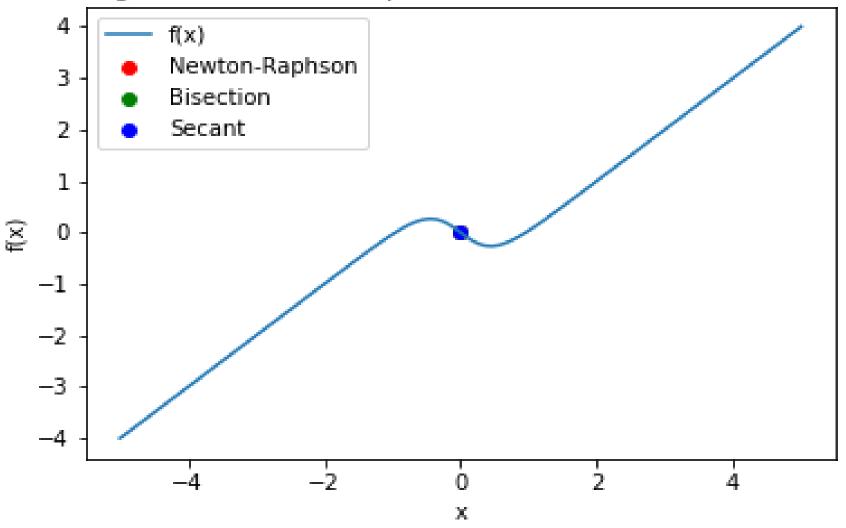
Monte Carlo Estimation of Unit Ball Volume



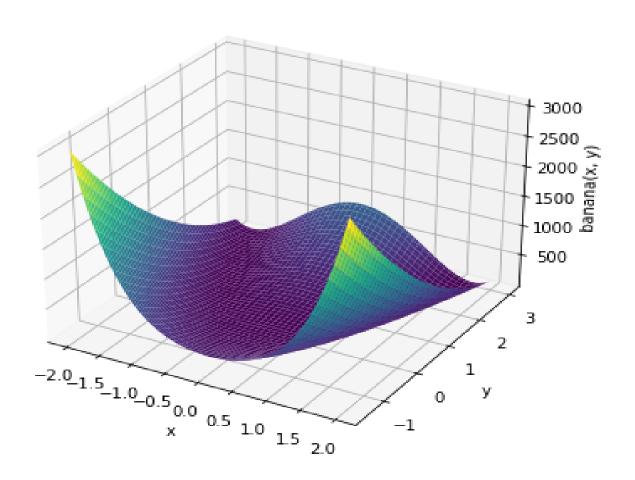
Distribution of points according to f(x)



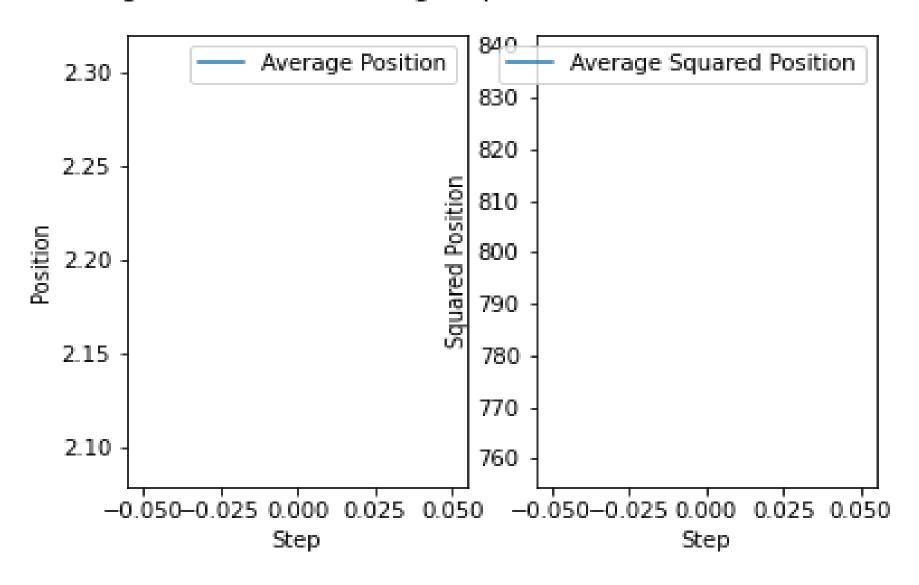
Convergence of Newton-Raphson, Secant, and Bisection methods



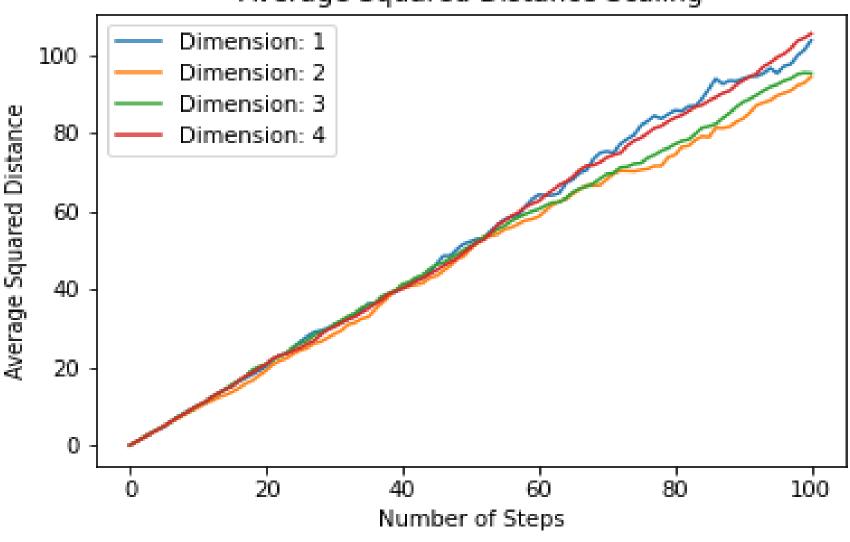
Rosenbrock's Banana Function



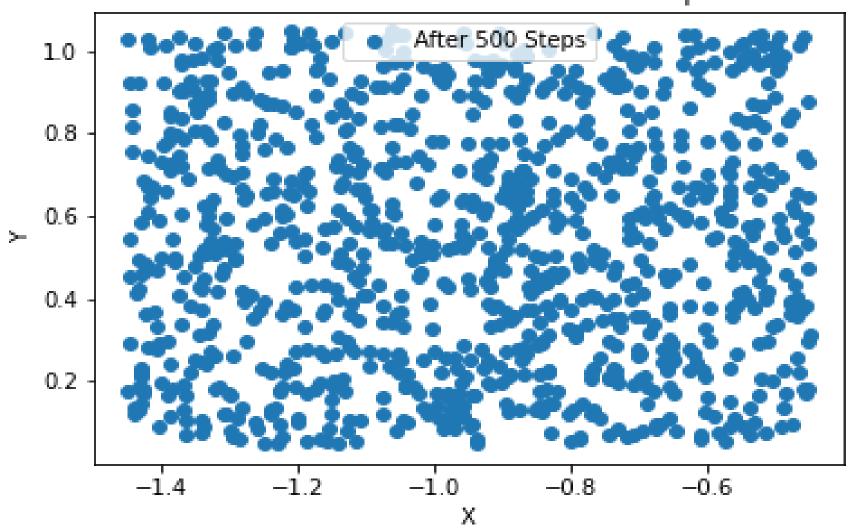
Average Position and Average Squared Position of 100 1D Walkers



Average Squared Distance Scaling



Diffusion of Particles After 500 Steps



AI?