Nation

Master

{CODENATION}™

JS and DOM



Function recap

Function: Recap

```
{CN}<sup>™</sup>
```

```
function say(something) {
    console.log(something);
}
```

```
say ('hello');
```

This is a declaration that will return 'hello' in console.

Function: Function calling function

```
{CN}
```

```
function say(something) {
     console.log(something);
function exec(func, arg){
     func(arg);
exec(say, 'Hi, there');
```

Passing function directly into another function (CN)™

Let's simplify the functions

```
function exec(func,arg){
    func(arg);
}
exec(function say(something) {
    console.log(something);
}, 'Hi,there');
```

Anonymous function

```
function exec(func,arg){
    func(arg);
}
exec((something) =>{
    console.log(something);
}, 'Hi,there');
```



10 setTimeout()

MDN docs



WindowOrWorkerGlobalScope.setTimeout()

Syntax 🛭

```
var timeoutID = scope.setTimeout(function[, delay, param1, param2, ...]);
var timeoutID = scope.setTimeout(function[, delay]);
var timeoutID = scope.setTimeout(code[, delay]);
```

Parameters



function

A function to be executed after the timer expires.

code

An alternative syntax that allows you to include a string instead of a function, which is compiled and executed when the timer expirer. This syntax is **not recommended** for the same reasons that make using eval() a security risk.

Activity: setTimeout()

```
{CN}<sup>™</sup>
```

```
window.setTimeout((something)=> {
    console.log(something);
}, 5000, 'Greetings Everyone');
```



Event

What is an Event?



There are more we can explore apart from click events.

Computer:

click, dblclick, mousedown, mouseup, mousemove, mouseover, mouseout

Smartphone/tablets:

Touchstart, touchmove, touchend

Keyboard:

keydown, keyup, keypress (more on MDN Event reference)



11 addEventListener mouseover, mouseout

Activity: add listItem



```
new const:
const listItem = document.getElementsByTagName('li');
for(let i = 0; i<listItem.length; i++){</pre>
      listItem[i].addEventListener('mouseover', ()=>{
             listItem[i].textContent = listItem[i].textContent.toUpperCase();
});
      listItem[i].addEventListener('mouseout', ()=>{
             listItem[i].textContent = listItem[i].textContent.toLowerCase();
                                                                          Folder 11
```

Activity: changing the structure

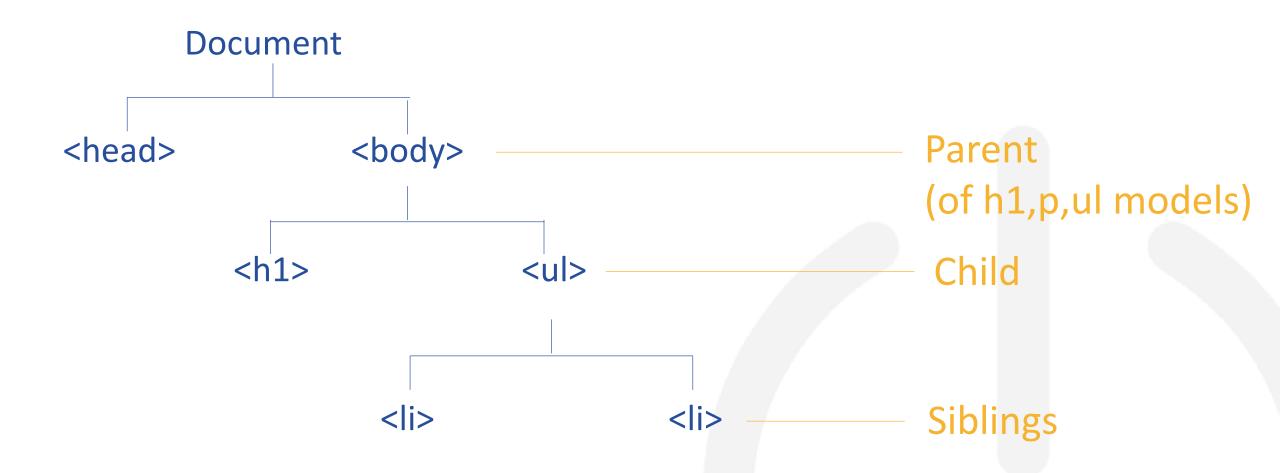
const list = document.getElementById('list');



Instead of having a for loop, we can remove it and have the code below instead:

Event Bubbling







12 Event Object

Activity: checking event in console



Inside app.js we want to check which object we are clicking

```
document.addEventListener('click',(event)=> {
     console.log(event);
     console.log(event.target);
}
```





Solution



```
list.addEventListener('mouseover',()=>{
      listItem[i].textContent = listItem[i].textContent.toUpperCase();}
list.addEventListener('mouseout',()=>{
      listItem[i].textContent = listItem[i].textContent.toLowerCase();}
now becomes:
list.addEventListener('mouseover',(event)=>{
      event.target.textContent = event.target.textContent.toUpperCase();}
list.addEventListener('mouseout',(event)=>{
      event.target.textContent = event.target.textContent.toLowerCase();}
```

Problem



When we mouse over the bullet point it then breaks the page because it changes all event.target including , so we need to add if statement to make sure we check before changing it to uppercase.

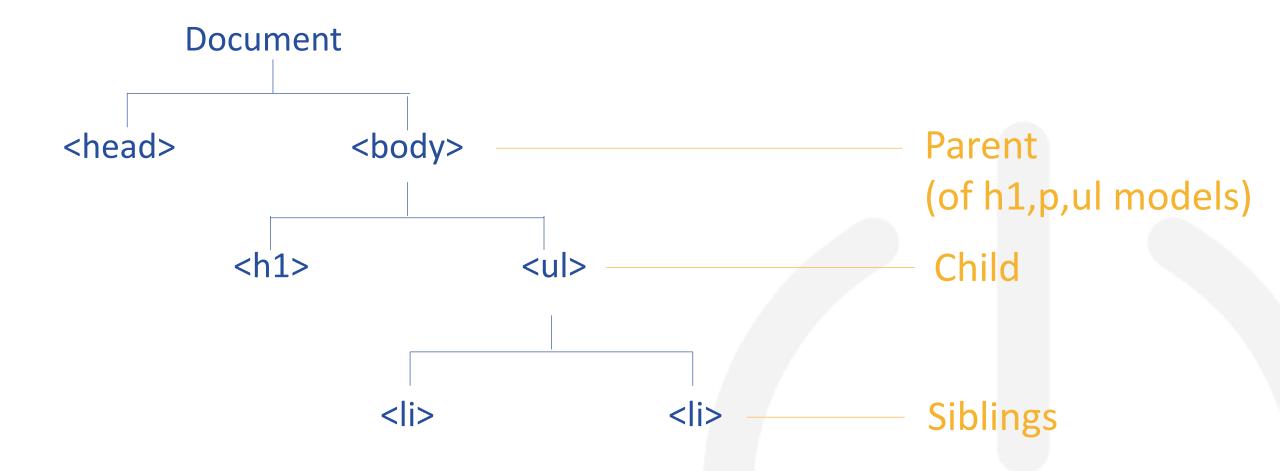
```
list.addEventListener('mouseover',(event)=>{
    if(event.target.tagName == "LI"){
        event.target.textContent = event.target.textContent.toUpperCase();}}
list.addEventListener('mouseout',(event)=>{
    if(event.target.tagName == "LI"){
        event.target.textContent = event.target.textContent.toLowerCase();}}
```



13 Using parentNode

DOM Traversal





Example



let paragraph = document.getElementById('myParagraph');
let parent = paragraph.parentNode;
parent.removeChild(paragraph);

Activity: using parent node

```
{CN}<sup>™</sup>
```

```
list.addEventListener('click',(event)=>{
     if(event.target.tagName =='LI'){
           let li = event.target;
           let ul = li.parentNode;
           ul.removeChild(li);
```



https://developer.mozilla.org/en-US/docs/Web/API/Document

https://caniuse.com/