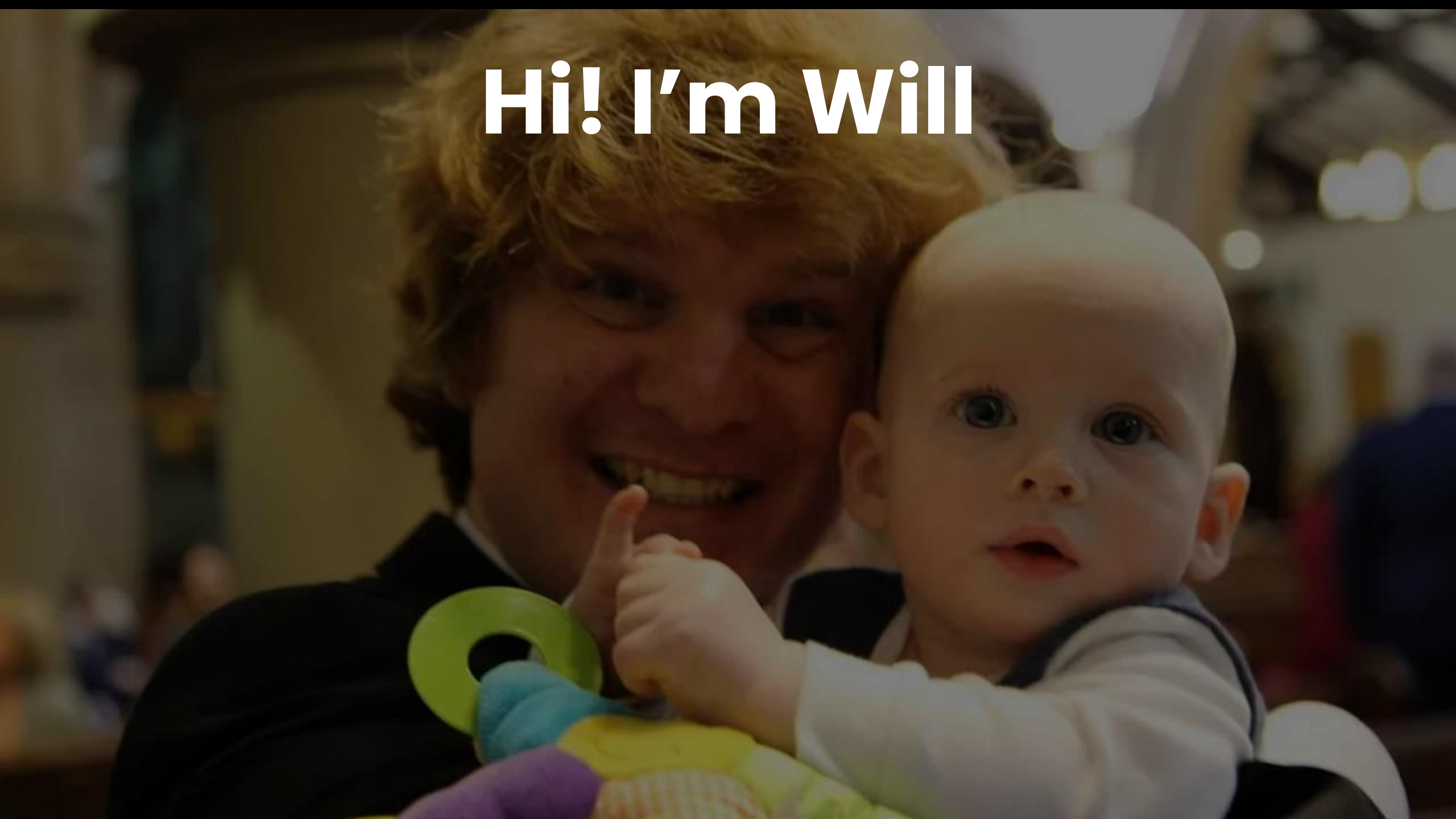


# How to build software, not write code

The non-coding skills are at least  
as important as knowing how to code

(maybe more)

**Hi! I'm Will**





Maru



Mochi



**B B C**





## Your search results



Wreck



The Wrong Mans



Wrexham...Clwb Ni!



The Goes Wrong Show



Peter Pan Goes Wrong



Workout the Wright Way



A Wright Family Holiday



Wrexham: Hollywood or Bust



A Christmas Carol Goes Wrong



Searching for the Wrong-Eyed Jesus



The Wrong Man: 17 Years Behind Bars



Wallace and Gromit: The Wrong Trousers

Showing search results for **rock**

## Categories



## Shows



### On The Rocks

Series analysing the nature of particular rocks and stones.



### BBC Introducing Rock on Radio 1

The best new and under the radar rock from BBC Introducing.



### The Rock Show with Johnnie Walker

Johnnie curates an hour of the best rock ever heard on Radio 2.



### Radio 1's Rock Show with Daniel P Carter

Rock, metal, hardcore and everything in between.



### The View from Castle Rock by Alice Munro

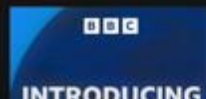
Alice Munro's book of short stories weaves family fact and myth together in an epic tale.



### Old Jack's Boat: Rockpool Tales

Listen to Old Jack's childhood tales with the rockpoolers.

## Episodes



### BBC Introducing Rock on Radio 1

with Christian Carlisle: All Now Track of the Week

New Hot Milk, Noahfinnce, Thecityisours and All Now are Track of the Week.

**SBG: Software/Senior Software Engineer**  
Once had a wall of doughnuts in the office

**MComp Computer Science**  
Final score: 2:1 (just!)



**BBC: Principal Software Engineer**  
I've only broken search once so far :D



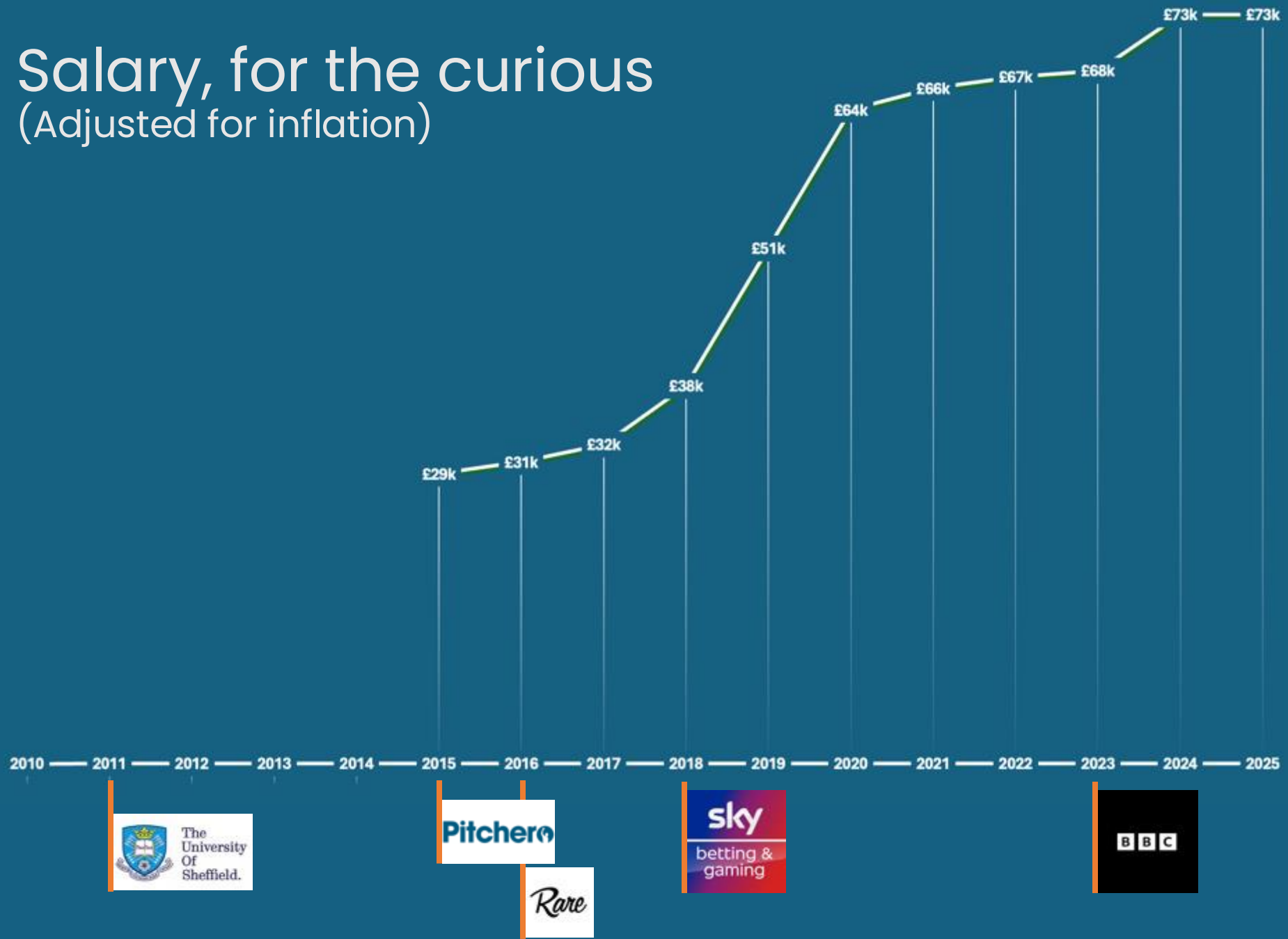
2010 — 2011 — 2012 — 2013 — 2014 — 2015 — 2016 — 2017 — 2018 — 2019 — 2020 — 2021 — 2022 — 2023 — 2024 — 2025

**Pitchero: PHP Developer**  
Fired after 10 months

**Rare Creative Group: PHP Developer**  
Company has since gone bust

# Salary, for the curious

(Adjusted for inflation)







findyourjam.team

Open source team building tool



dotwo.games

My games jam projects and prototypes



Squarepinski

(Under development)

Before we begin,  
two definitions

# Pragmatic

dealing with things sensibly and realistically;  
based on practical rather than theoretical considerations

# Dogmatic

inclined to lay down principles as undeniably true;  
black-and-white view on things

What are we going  
to talk about?

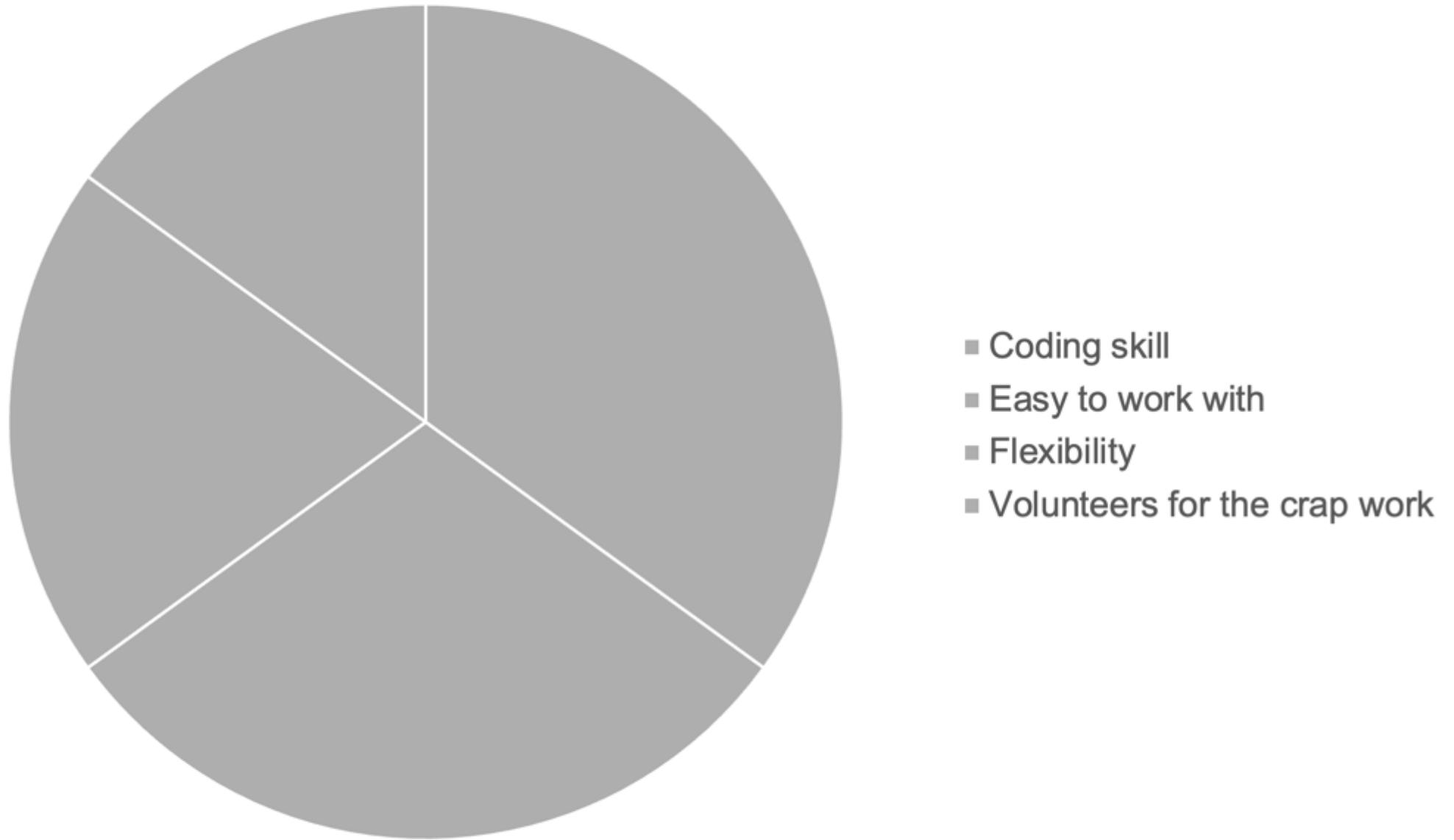


# What are we going to talk about?

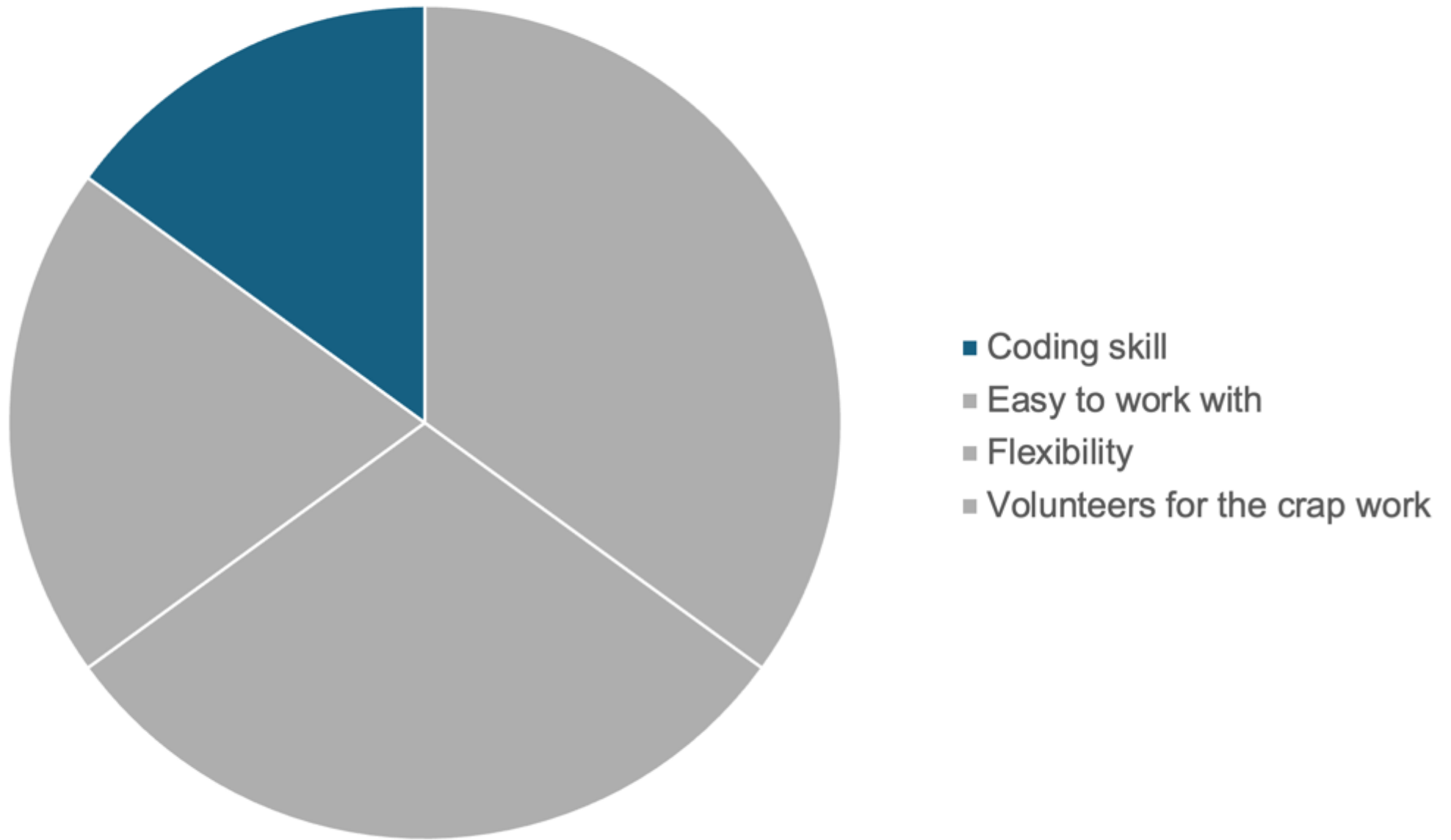
- What makes a good software engineer
- Other people's code sucks (and what do about it)
- Use git! Even on solo projects!
- How to review code
- Why tests are important, actually
- How to make your Software Hut experience more smooth

What makes a good  
software engineer?

# What makes a good software engineer?

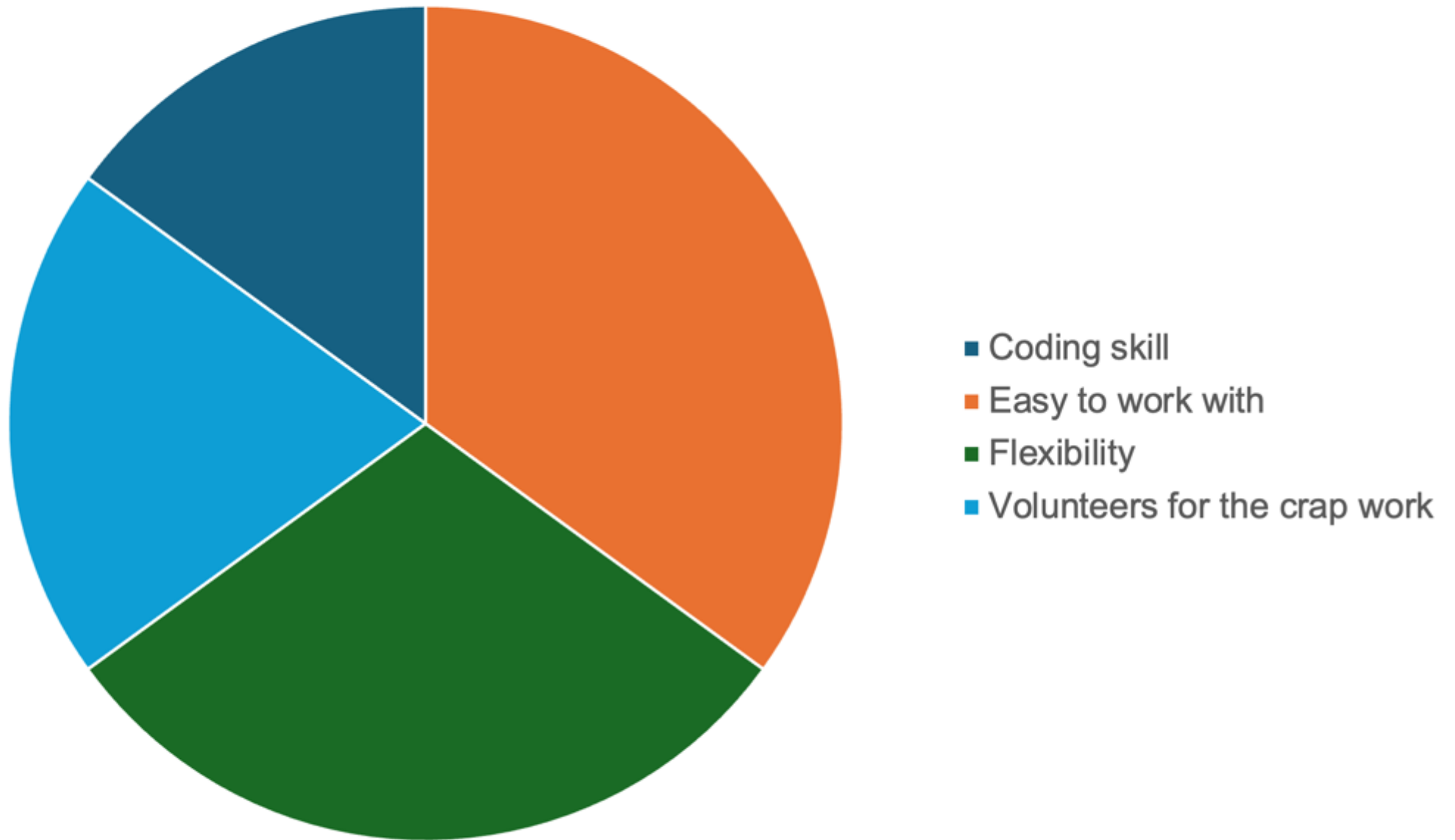


## What makes a good software engineer?





# What makes a good software engineer?



# Audience Participation

# Question 1/3

Hands up if you've written  
code

(This isn't a trick question)

## Question 2/3

Hands up if you've worked  
with other people's code



# Question 3/3

Hands up if working on  
other people's code  
absolutely sucked

# Why other people's code is awful

- It's too terse
- It's too verbose
- It uses too many abstractions
- It doesn't use enough abstractions
- The author didn't write enough tests
- The author wrote way too many tests
- ...

# Why other people's code is awful

- I don't understand it
- I think the developer made poor decisions

# Code is very subjective



## Writing code is like writing a group essay

You **don't** need to be identical

You **do** need to be similar



## Every choice is a trade-off

Language A vs. Language B

Abstractions for flexibility vs. Overly loose code



## The list is genuinely endless

Most of the time, it honestly doesn't matter

# Being *Most Correct*<sup>TM</sup> doesn't matter!

- You spend far more time reading code than writing code
- Optimise for developer experience
  - CPU is cheap
  - RAM is cheap
  - Your time is not cheap
- Following existing rules > doing things *Better But Different*



# A quick word on writing *quality* code and tests

(They are not the focus of this talk)

# The only rule I recommend to people

1. Make It Work

2. Make It Right

3. Make It Fast

*Attributed to Kent Beck, part of the Unix Way*

I don't have enough time to  
dig into detail today

There's a wealth of information online

# Why write code that *Good Enough* ?

- Code doesn't exist in a vacuum
- Your code serves a business goal
- Balance “shovel out garbage” and “spend weeks writing a single module”

# Git and friends

# Doesn't it take loads of time?

- Not as much as it saves!
- It takes seconds to commit a change
- It can (and will) save you days of effort when things go wrong
- Past You and Future You are totally different people!



**Will White**

Willdotwhite

Edit profile

4 followers · 0 following

Find a repository...

26 results for **private** repositories sorted by **last updated**

**squarepinski** Private

C# Updated 11 hours ago

**gmtk-voting-system** Private

Kotlin Updated last week

**dnd-stories** Private

TypeScript Updated 3 weeks ago

```
commit f56dd96b4c4df711d834a1202be41ac54c516c68 (HEAD -> main, origin/main, origin/HEAD)
```

```
Author: WillDotWhite <will.white01@bbc.co.uk>
```

```
Date:   Fri Sep 6 10:52:46 2024 +0100
```

Turn off for another year

```
commit 00dc614f21cd8e99ce26cb47c8cbb244d81052ce
```

```
Author: WillDotWhite <will.white01@bbc.co.uk>
```

```
Date:   Thu Aug 15 09:06:47 2024 +0100
```

Improve ping messaging

```
commit 2858a6baae23741a7cb6cb73fb53a8873eee31d6
```

```
Author: WillDotWhite <will.white01@bbc.co.uk>
```

```
Date:   Wed Aug 14 16:18:42 2024 +0100
```

Remove message cache (which isn't used)

```
commit 9899c05fdc7adcf72b14baa21d202b163e0979de
```

```
Author: WillDotWhite <will.white01@bbc.co.uk>
```

```
Date:   Mon Aug 12 21:19:00 2024 +0100
```

Tidy up countdown timer a bit

## Write good commit messages!

<https://cbea.ms/git-commit/>



☐  1 Open ✓ 225 Closed


Author ▼

☐  **Button-based pagination** ✗

#304 by Willdotwhite was merged on Aug 10 • Review required

☐  **Use react-query to improve query performance** ✓


#303 by Willdotwhite was merged on Aug 8 • Review required

☐  ✗ **Use react-query to improve query performance and add post limit for same** ✓

#302 by Willdotwhite was closed on Aug 8 • Review required

☐  **Limit user ability to leave server and still trigger contact** ✓

#301 by Willdotwhite was merged on Jun 20 • Review required

☐  ✗ **Tidy up and linting and such** ✓

#300 by Willdotwhite was closed on Aug 10 • Review required

# Reviewing Code

# How to review code

- Expect:
  - to share your knowledge
  - to learn from others
  - for it to be uncomfortable at first
- You are not your code
- Reviews are never “reviewers vs. authors”
  - They’re “reviewers + authors vs. software is hard to build”

But seriously,  
how do you review code?

# Use Opensearch as the tool for searching posts #296

Edit

< > Code ▾

Open

Willdotwhite wants to merge 1 commit into `main` from `feature/search-engine`

Conversation 16

Commits 1

Checks 2

Files changed 23

+510 -174



Willdotwhite commented on Apr 18 • edited ▾

Member ⋮

## Overview

The core details are:

- the previous searching tool was extremely naive, entirely using `String.contains`
- there was no spell correction, nor an easy way to add it in
- results came back in an arbitrary order and weren't easily scored (read: we weren't showing the most relevant post first)
- we had little flexibility on making some fields 'nice to have' vs. 'required'; having the option could let us create more fine-tuned searching

A search engine ('SE' for short, used in the codebase) is a much more appropriate tool to use for searching and scoring documents. This change migrates the searching, scoring, and ranking logic to Opensearch to return a list of ordered `SearchItem` instances, which we then use to return a list of ordered `PostItem` instances to the user.

## Why Opensearch?

Opensearch is an open source search engine forked from Elasticsearch, so has the benefits of being more approachable to developers with a familiarity with ES than something like Solr. Although it's not the most straightforward app to run from Docker, it's not too painful to set up locally.

We could use any search engine here, as we're not doing anything complex enough to strain the boundaries of one particular

### Reviewers

- DomHarris
- awildbrysen

Still in progress? [Convert to draft](#)

### Assignees

No one—[assign yourself](#)

### Labels

🚫 Don't Merge Yet 🚫

### Projects

None yet

### Milestone

No milestone

### Development

# Use Opensearch as the tool for searching posts #296

🔗 Open

Willdotwhite wants to merge 1 commit into `main` from `feature/search-engine` 

💬 Conversation 14


🔗 Commits 1

📄 Checks 2

📁 Files changed 23

📁 Changes from all commits ▾ File filter ▾ Conversations ▾ ⚙️ ▾

🔍 Filter changed files

📄 .env.example 

📁 api

📄 build.gradle.kts 

📁 src/main

📁 kotlin/com/gmtkgamejam

📄 Application.kt 

▾ ↕ 4  .env.example 

↑...

@@ -2,6 +2,10 @@

2 2 API\_URL=http://localhost:8080

3 3 UI\_URL=http://localhost:3000

4 4

5 + SE\_PROTOCOL="http"

6 + SE\_HOST=localhost

7 + SE\_PORT=9200

8 +

```
38 +     val postsIndexMappings = mapOf(  
39 +         /**  
40 +         * SearchAsYouType is a pre-built field type that specialises in fast real time searching  
41 +         * @see https://opensearch.org/docs/latest/field-types/supported-field-types/search-as-you-type/  
42 +         */  
43 +         "description_shingle" to SearchAsYouTypeProperty.Builder().build()._toProperty()
```



**DomHarris** 3 minutes ago



What is a shingle? This name doesn't feel particularly descriptive or useful.



**Willdotwhite** now

Member

Author



`shingle` is a technical term - it's basically the search engine term used for an n-gram. If a description is "This is my cool team", the shingles list will be something like:

This is, is my, my cool, cool team



[The Wikipedia page on w-shingling is useful reading here](#)



Reply...

Resolve conversation

# How tests get used

(This used to be the CI/CD section,  
but I had to cut it because of the time constraint)





## Changes approved

Show all reviewers

1 approving review by reviewers with write access. [Learn more about pull request reviews.](#)



1 approval



## All checks have passed

2 successful checks

Hide all checks



[API] Run tests / run-tests (push) Successful in 1m

Details



[UI] Run tests / run-tests (push) Successful in 25s

Details

☐  1 Open ✓ 225 Closed

Author ▼ L

☐  **Button-based pagination** 


#304 by Willdotwhite was merged on Aug 10 • Review required

☐  **Use react-query to improve query performance** 



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☐  **Tidy up and linting and such** 

#300 by Willdotwhite was closed on Aug 10 • Review required



**Willdotwhite** added 2 commits last month



Allow API to paginate requests

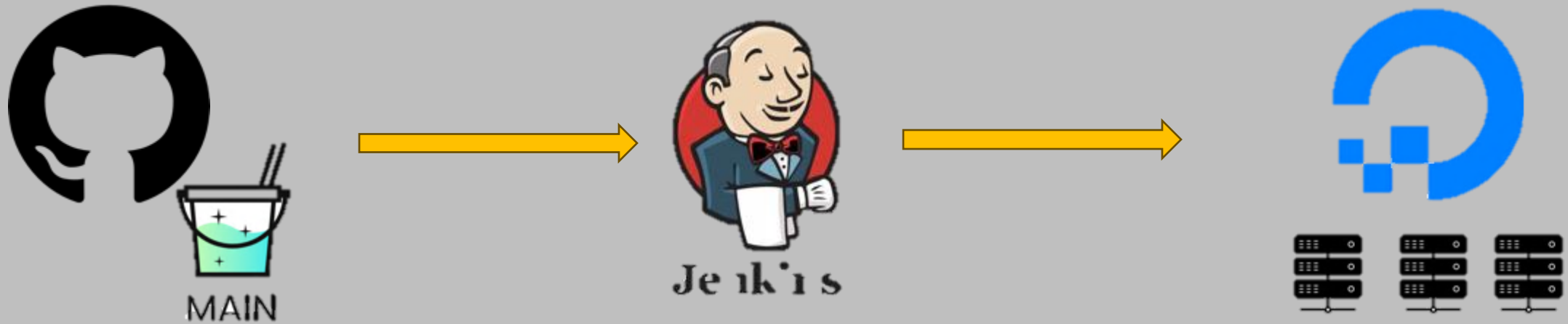
✓ c6aff7d



UI buttons for panning through pages

✗ 83a59fa

... and when it's merged?



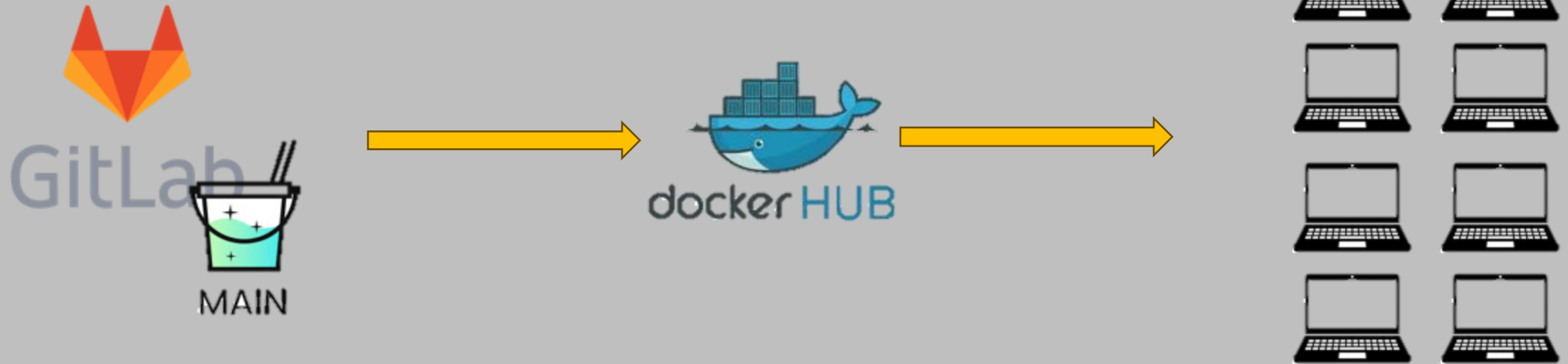
Option 1/many

... and when it's merged?



Option 2/many

... and when it's merged?



Option 3/many

A quick note on  
libraries and  
frameworks

# Why use libraries and frameworks?

- Don't reinvent the wheel!
- Use other people's code
- Save your time, focus on your work
- Their code is better than yours
  - (because they've spent longer getting it wrong)



```

23 dependencies {
24     implementation("ch.qos.logback:logback-classic:$logbackVersion")
25
26     // Logging support for Javacord
27     implementation("org.apache.logging.log4j:log4j-to-slf4j:2.22.1")
28
29     // Koin core features
30     implementation("io.insert-koin:koin-ktor:$koinVersion")
31
32     // DB
33     implementation("org.litote.kmongo:kmongo:4.11.0")
34
35     // Discord bot
36     implementation("org.javacord:javacord:3.8.0")
37
38     // Ktor server core, auth, etc
39     implementation("io.ktor:ktor-server-core-jvm:$ktorVersion")
40     implementation("io.ktor:ktor-server-netty-jvm:$ktorVersion")
41     implementation("io.ktor:ktor-server-auth-jvm:$ktorVersion")
42     implementation("io.ktor:ktor-server-auth-jwt-jvm:$ktorVersion")
43     implementation("io.ktor:ktor-server-cors:$ktorVersion")
44
45     // Ktor core for making web requests
46     implementation("io.ktor:ktor-client-core-jvm:$ktorVersion")
47     implementation("io.ktor:ktor-client-cio-jvm:$ktorVersion")
48
49     // Ktor serialisation
50     implementation("io.ktor:ktor-serialization-kotlinx-json:$ktorVersion")
51     // HTTP serialisation for HttpClient making external requests
52     implementation("io.ktor:ktor-client-content-negotiation:$ktorVersion")
53     implementation("io.ktor:ktor-client-content-negotiation-jvm:$ktorVersion")
54     // HTTP serialisation for receiving requests from the front end
55     implementation("io.ktor:ktor-server-content-negotiation:$ktorVersion")
56     implementation("io.ktor:ktor-server-content-negotiation-jvm:$ktorVersion")
57
58     testImplementation("io.insert-koin:koin-test:3.3.3")
59     testImplementation("de.flapdoodle.embed:de.flapdoodle.embed.mongo:4.12.1")
60     testImplementation("org.jetbrains.kotlin:kotlin-test:$kotlinVersion")
61     testImplementation("io.ktor:ktor-server-test-host:$ktorVersion")

```

```

13 "dependencies": {
14     "@tailwindcss/typography": "^0.5.10",
15     "formik": "^2.4.5",
16     "just-debounce-it": "^3.2.0",
17     "react": "^18.2.0",
18     "react-dom": "^18.2.0",
19     "react-hot-toast": "^2.4.1",
20     "react-query": "^3.39.3",
21     "react-router-dom": "^6.21.1",
22     "react-select": "^5.8.0",
23     "react-svg": "^16.1.32"
24 },
25 "devDependencies": {
26     "@types/react": "^18.2.43",
27     "@types/react-dom": "^18.2.17",
28     "@typescript-eslint/eslint-plugin": "^6.14.0",
29     "@typescript-eslint/parser": "^6.14.0",
30     "@vitejs/plugin-react-swc": "^3.5.0",
31     "autoprefixer": "^10.4.16",
32     "eslint": "^8.55.0",
33     "eslint-plugin-react-hooks": "^4.6.0",
34     "eslint-plugin-react-refresh": "^0.4.5",
35     "postcss": "^8.4.33",
36     "postcss-import": "^16.0.0",
37     "tailwindcss": "^3.4.1",
38     "typescript": "^5.2.2",
39     "vite": "^5.0.8"
40 }

```

Some final quick-fire  
thoughts

How can you make your  
Software Hut experience  
not terrible?

Be pragmatic about  
what you contribute

Be moderate in what you  
expect from others

You might want to discuss...

# You might want to discuss...

- Will you use version control?
  - **YES, USE VERSION CONTROL!**
  - I recommend **git** and **trunk-based development**
    - This is the most common practice for version control
  - Write good commit messages: <https://cbea.ms/git-commit/>

# You might want to discuss...

- Will you use version control? (Yes)
- What happens if you can't agree on something?
  - Do you vote? Toss a coin? Ask an unbiased peer?
  - Look up "Disagree and commit"
  - It's impossible to do this *after* the big argument

# You might want to discuss...

- Will you use version control? (Yes)
- What happens if you can't agree on something?
- How will you coordinate your work?
  - JIRA tickets? Group DM chat?
  - Will you pair program?
  - How/when will you review pull requests?



# Stretch goals

- Consider using:
  - Pre-commit hooks
  - PR checks to run tests
  - Code linting tools
  - CI/CD
- Check out open source projects!
  - They're a great place to learn

# Thank you for your time!

These slides will be available on  
**[badlydone.dev/presentations](https://badlydone.dev/presentations)**

Any questions?