```
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ nvim
 willem@willem-QEMU-Virtual-Machine:~/Documents/05$ touch input.txt
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ echo "Hello world" > input.txt
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ echo "This is lab 2" >> input.txt
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ cat input.txt
Hello world
This is lab 2
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ gcc mycat.c -o mycat
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ ./mycat input.txt
pid: 4470
Hello world
This is lab 2
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ ^C
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ ./mycat input.txt
pid: 4471
Hello world
This is lab 2
 willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ ./mycat input.txt
willem@willem-QEMU-Virtual-Machine:~/Documents/OS$ strace ./mycat input.txt
execve("./mycat", ["./mycat", "input.txt"], 0xfffff6d91248 /* 49 vars */) = 0
                          = 0xb3510487d000
brk(NULL)
mmap(NULL, 8192, PROT READ|PROT WRITE, MAP PRIVATE|MAP ANONYMOUS, -1, 0)
= 0xe5077e719000
faccessat(AT_FDCWD, "/etc/ld.so.preload", R_OK) = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=60399, ...}) = 0
mmap(NULL, 60399, PROT_READ, MAP_PRIVATE, 3, 0) = 0xe5077e70a000
                        = 0
close(3)
openat(AT FDCWD, "/lib/aarch64-linux-qnu/libc.so.6", O RDONLY|O CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0755, st size=1722920, ...}) = 0
mmap(NULL, 1892240, PROT NONE,
MAP_PRIVATE|MAP_ANONYMOUS|MAP_DENYWRITE, -1, 0) = 0xe5077e512000
mmap(0xe5077e520000, 1826704, PROT READ|PROT EXEC,
MAP PRIVATE|MAP FIXED|MAP DENYWRITE, 3, 0) = 0xe5077e520000
munmap(0xe5077e512000, 57344)
                                     = 0
munmap(0xe5077e6de000, 8080)
mprotect(0xe5077e6ba000, 77824, PROT NONE) = 0
mmap(0xe5077e6cd000, 20480, PROT READIPROT WRITE,
MAP PRIVATEIMAP FIXEDIMAP DENYWRITE, 3, 0x19d000) = 0xe5077e6cd000
mmap(0xe5077e6d2000, 49040, PROT_READ|PROT_WRITE,
MAP PRIVATE MAP FIXED MAP ANONYMOUS, -1, 0) = 0xe5077e6d2000
close(3)
set tid address(0xe5077e719fb0)
                                   = 4484
set_robust_list(0xe5077e719fc0, 24)
rseg(0xe5077e71a600, 0x20, 0, 0xd428bc00) = 0
mprotect(0xe5077e6cd000, 12288, PROT READ) = 0
mprotect(0xb350f99cf000, 4096, PROT READ) = 0
```

```
mprotect(0xe5077e71e000, 8192, PROT READ) = 0
prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
munmap(0xe5077e70a000, 60399)
                                       = 0
getpid()
fstat(1, {st mode=S IFCHR|0620, st rdev=makedev(0x88, 0), ...}) = 0
getrandom("\xc6\xe4\xba\x37\x99\xac\xc3\x7e", 8, GRND NONBLOCK) = 8
brk(NULL)
                           = 0xb3510487d000
brk(0xb3510489e000)
                                 = 0xb3510489e000
write(1, "pid: 4484\n", 10pid: 4484
        = 10
clock nanosleep(CLOCK REALTIME, 0, {tv sec=1, tv nsec=0}, 0xffffdd8674a8) = 0
openat(AT_FDCWD, "input.txt", O_RDONLY) = 3
read(3, "Hello world\nThis is lab 2\n", 1023) = 26
write(1, "Hello world\n", 12Hello world
       = 12
)
write(1, "This is lab 2\n", 14This is lab 2
     = 14
read(3, "", 1023)
                            = 0
close(3)
                          = 0
                            = ?
exit group(0)
+++ exited with 0 +++
```

1) What are the system call names for getting the process ID, opening a file, closing a file, reading a file, printing to the console and sleeping?

```
Getting pid: getpid();
Opening a file: openat();
Closing a file: close();
Reading a file: read();
Print to console: write();
Sleep: clock_nanosleep();
```

2) What are the number of system calls for opening, closing and reading the file(s) (i.e. how many times each was called).

```
openat() was called by the program only once close() was called only once as well read() was only called once
```

3) What are the number of system calls for printing to the screen? (count each individually. You may either use strace options to aid you in doing so, or you may use grep).

It used write() to print to the screen 3 times

