Case 2: da bu: teceiver runing 1) E invoked 2) add box to guere box contains a que E escon does not leave thead! ACE 1) 9 STI 1) E: not mig ACt 2)
"array" of boxes: (2) start task / (19. pem) tash. on Complete } -> get perm. of actor box **) Europ head of glow, know! no hung task with use Kids check quere **) of actor box