

# Terminal Estimation

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In general cases:

$$Q(s, a) = \sum_{s' \neq \tilde{s}} p(s'|s, a)V(s') + p(\tilde{s}|s, a)V(\tilde{s})$$

where  $\tilde{s}$  means terminal state  
so we can set:

$$\begin{aligned}\hat{Q}(s_t, a_t) &= \sum_{s' \neq \tilde{s}} p(s'|s, a)V(s') \\ f(s_t, a_t) &= p(\tilde{s}|s, a)V(\tilde{s}) \\ V(s_t) &= \sum_a \pi(a|s_t)Q(s_t, a_t) \\ Q(s_t, a_t) &= \hat{Q}(s_t, a_t) + f(s_t, a_t)\end{aligned}$$

In Network, all output is random and doesn't equal zero. for some cases: if  $p(s'|s, a) = 0$ ,  $f(s, a)$  should be zero always and if  $p(s'|s, a) = 1$ ,  $\hat{Q}(s, a)$  should be zero always, too.

so for all cases

$$\begin{aligned}\hat{Q}(s_t, a_t) &= \alpha * \hat{Q}(s_t, a_t) + (1 - \alpha) * (R_{t+1} - \gamma Q(s_{t+1}, a_{t+1})) \\ f(s_t, a_t) &= \beta * f(s_t, a_t) + (1 - \beta) * \tilde{R}_{t+1}\end{aligned}$$

It has a shrinking effect in network and correct the former bias. And it works well in experiment.