William
Kitchen

2185 Pemberton Point, Buford, GA 30519

678-977-1632

William.J.Kitchen@gmail.com

LinkedIn – GitHub – Portfolio Site

EXPERIENCE SUMMARY

- Lifelong learner, with a focus on technology and video games.
- Collaborated on game development projects within Unreal, Unity, C++, and C#.
- Handled distributed version control with the use of Git and Azure.
- Worked on level design and logic, actor behaviors, interface, animations, sound, etc.
- Continued practice within Unreal and Unity for personal projects.

SKILLS SUMMARY

Programming/Development: Unreal Engine, C++, Unity, C#, Full-Stack Development, JavaScript, HTML, CSS

Frameworks/Libraries: .NET, Bootstrap, Web Forms, React

Database: SQL Server, MySQL

IDEs: Visual Studio, Visual Studio Code

Project Management: Scrum, Agile

Version Control: Git, Azure

Business Domains: Power, Construction, Healthcare

Non-Technical: Customer Service

WORK EXPERIENCE

Software Developer Intern | Prosper IT Consulting - Portland, OR   **Jan 2022 – July 2022**

- Skillset used: Unreal, C++, Unity, C#, Agile, Git, Azure
- Project overview: Worked as part of a large team, within a pre-existing project. Added multiple features including interface, menus, sound, animations, character and enemy behavior, etc. Attended daily stand-up meetings to align with team.

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Systems Administrator | Williams Industrial Services Group, LLC - Tucker, GA   **Jan 2014 – Jan 2022**

- Headed projects for telephony, Microsoft 365, Barracuda Web Security, Message Archiver, Spam Filter appliances, networking, file servers, etc. Regularly worked with servers and virtual machines. Managed group policies for the organization and set security requirements

- Worked first as a Help Desk Technician and then as Systems Administrator with Williams Industrial Services Group, LLC, full-time Jan 2014 - Jan 2022. Managed a large number of physical and cloud-based system across state and country lines to help the company efficiently manage its work in the power sector. Learned how vast the technology sector is, and how important it is to be able to take on new concepts to stay current.

EDUCATION & TRAINING

Certification in Game Development | The Tech Academy   **Jan 2022 – July 2022**

- Immersive Full Stack Software Developer boot camp with more than 600 hours of instruction and hands-on coding. Predominantly the program is based on Unreal, Unity, C++, C# and Python, along with the fundamentals of Computer Science, Django, .NET Framework, MVC, HTML, CSS, JavaScript, T-SQL/SQL, Agile / SCRUM and web application development. Completed numerous practical projects.