

DISCRETE MATHEMATICS AND ITS APPLICATIONS



INTRODUCTION

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COURSE STAFF

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- **260239964**



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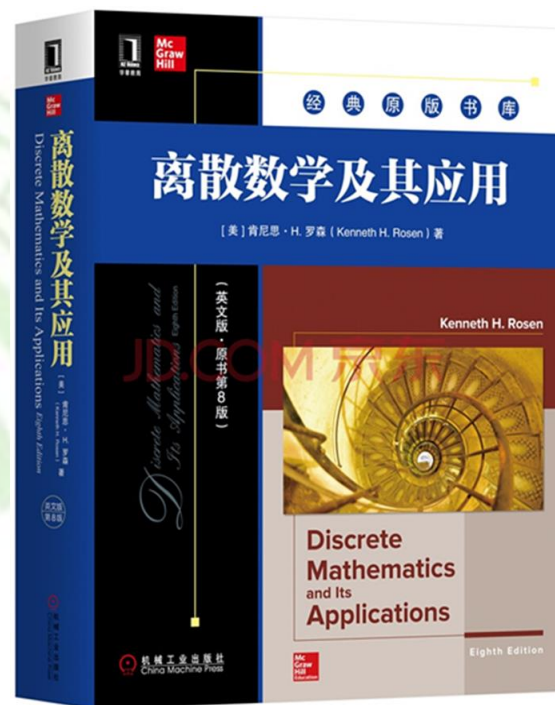
COURSE TIME

- Morning 8:00~8:45, 8:50~9:35
- Tuesday, S1-405
- Week 1~16

																						<h1>北京邮电大学 本科教学日历</h1> <p>Beijing University of Posts and Telecommunications</p> <p>(2022—2023 学年)</p>									
学期	/	春季学期																				暑假									
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月份	二月		三月					四月					五月					六月					七月					八月			
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星期三	15	22	1	8	15	22	29	清明	12	19	26	3	10	17	24	31	7	14	21	28	5	12	19	26	2	9	16	23			
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星期六	18	25	4	11	18	25	1	8	15	22	29	6	13	20	27	3	10	17	24	1	8	15	22	29	5	12	19	26			
星期日	19	26	5	12	19	26	2	9	16	23	30	7	14	21	28	4	11	18	25	2	9	16	23	30	6	13	20	27			

TEXTBOOK & REFERENCES

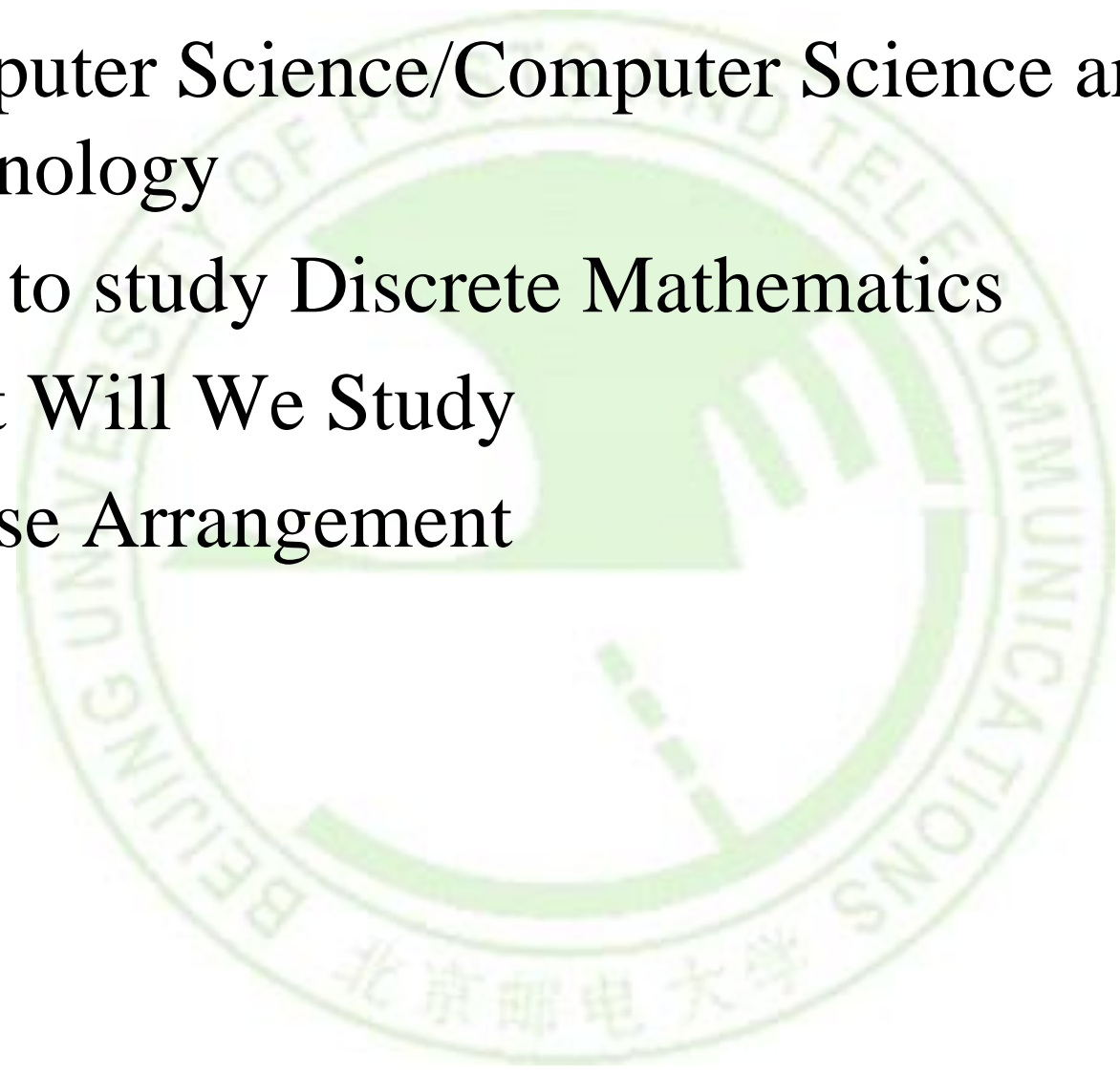
- **Discrete Mathematics and Its Applications/8e, Kenneth H. Rosen, 2020**
- 离散数学结构(第6版) 科曼(Bernard Kolman)
高等教育出版社:2010
- Liu, C.L. Elements of Discrete Mathematics, New York, McGraw-Hill, 1977
- 陈崇昕 等, 离散数学, 北京邮电大学出版社, 1992
- 石纯一 等, 数理逻辑与集合论/2e, 清华大学出版社, 2000





INTRODUCTION

- Computer Science/Computer Science and Technology
- Why to study Discrete Mathematics
- What Will We Study
- Course Arrangement



计算机科学与技术学科与离散数学

- **计算机科学与技术** 培养具有良好的科学素养、有深厚通信背景的从事计算机软硬件及网络的研究、设计、开发及综合应用的高级工程技术人才。毕业生能够在计算机和通信领域以及相关产业从事科研、应用开发、技术管理等工作。
- **计算机科学与技术**是研究计算机的设计与制造，利用计算机进行信息获取、表示、存储、处理、控制等的理论、原则、方法和技术的学科，是**科学性与工程性**并重的学科
 - 科学性：基础—逻辑能力，思辨精神
 - 工程性：应用—分析问题，解决问题

计算机科学与技术学科与离散数学

■ 离散数学对计算机学科的重要性

- 用数学思维和数学方法来抽象问题，描述问题
- 问题求解
- 处理对象离散

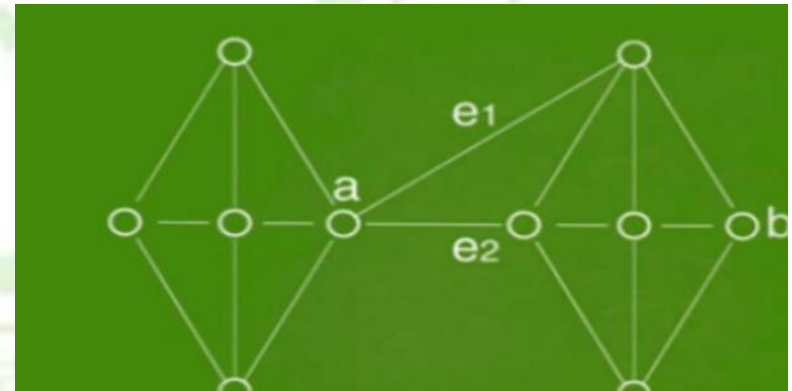
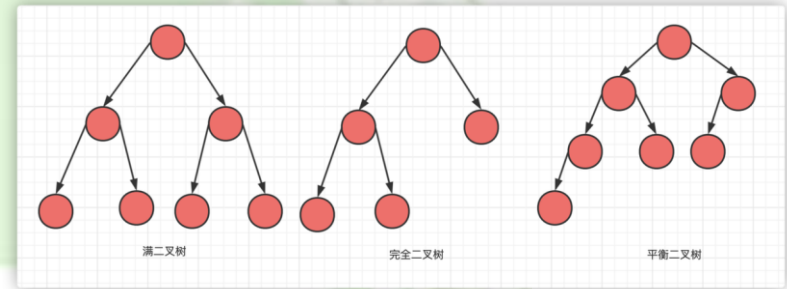
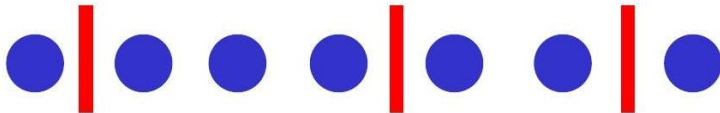
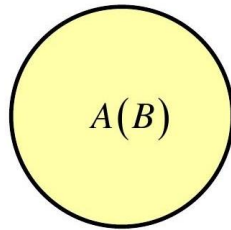
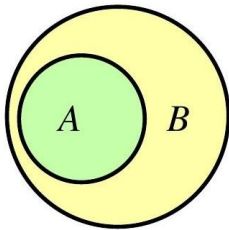
■ 计算机专业核心课程

- **离散数学**、计算导论与程序设计、数据结构、算法设计与分析、数据库系统原理、编译原理与技术、计算机网络、操作系统、软件工程、数字逻辑与数字系统、计算机组成原理、计算机系统结构、现代交换原理等

数学基础打牢固才能在计算机道路上走得更远更高

WHAT IS DISCRETE MATHEMATICS?

- Discrete mathematics is the part of mathematics devoted to the study of **discrete** (as opposed to **continuous**) objects.





WHY STUDY DISCRETE MATH?

- The basis of all of digital information processing is:
*Discrete manipulations of discrete structures
represented in memory.*
- It's the basic language and conceptual foundation for all of computer science.
- Discrete math concepts are also widely used throughout math, science, engineering, economics, biology, *etc.*, ...
- A generally useful tool for rational thought!

WHY STUDY DISCRETE MATH?

Example: Product Marketing at Minimum Cost

- **Market** a new product, say cell phone.
- **Strategy:** Give away free cell phones to few individuals, who will be the brand ambassadors and advertise the product to their friends.
- **Our goal:** Give away **minimum number** of cell phones, while ensuring that the **whole community** knows about the phone

Is this a **Discrete Math** problem?

If **yes**, where are

- Graphs?
- Computation?
- Counting?
- Sets?
- Proofs?
-



WHY STUDY DISCRETE MATH?

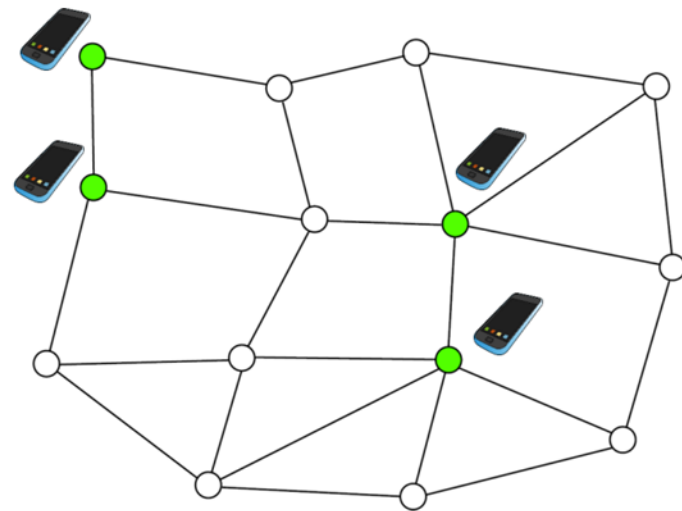
Example: Product Marketing at Minimum Cost

We can model individuals and their friendships as graphs.

How many free cell phones are needed? (3,4,5?) (computation)

Who should get the cell phone?
How many possibilities are there?
(counting)

Is this a best solution? (proof)



Five free phones should be sufficient? Can we do better?
Yes, **four** are sufficient.



USES IN COMPUTER SCIENCE

- Advanced algorithms & data structures
- Programming language compilers & interpreters.
- Computer networks
- Operating systems
- Computer architecture
- Database management systems
- Cryptography
- Error correction codes
- Graphics & animation algorithms
- game engines, *etc....*

almost the whole fields!

WHAT WILL WE STUDY?

- 课程体系设计（课程大纲）

- 课程目标
- 课程内容



WHAT WILL WE STUDY?

■ 课程目标1:

- 理解逻辑和数学推理方法，这些方法是数学证明和程序设计的重要基础；培养学生**严谨的逻辑推理能力**

能从数学与工程角度对复杂工程问题进行表述、分析和建模

■ 课程目标2:

- 了解包括集合、排列、关系、图、树等典型的抽象的离散结构，这些结构是计算机程序处理的主要对象；培养学生对复杂工程问题**用计算机专业语言的刻画能力**。

针对计算机系统和领域复杂工程问题，对任务目标给出需求描述

WHAT WILL WE STUDY?

■ 课程目标3:

- 学习基本计数技术，建立初步的组合分析思维方法；培养学生**运用数学原理解决工程问题的能力**

根据需求描述，运用数学、自然科学原理及方法进行分析，建立解决问题的抽象模型

■ 课程目标4:

- 认识到所学的离散数学知识在计算机等相关领域的实际应用，并能对算法、离散数学知识在解决复杂工程问题中应用和建模有深入理解；培养学生**运用离散数学及方法解决工程问题的能力**

■ 课程目标5:

- 熟悉计算机相关数学知识的英文表述方法，培养计算机专业相关**英文材料的阅读理解能力和初步交流沟通能力**

了解领域发展趋势，能在跨文化背景下进行沟通交流与合作

WHAT WILL WE STUDY?

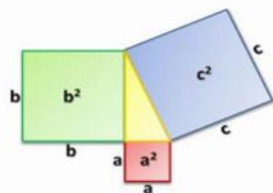
Discrete



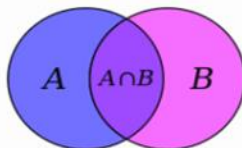
Structures



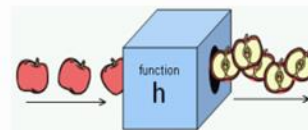
Logic



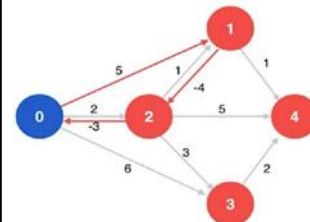
Proofs



Sets



Functions



Algorithm

$$\varphi(x) = x \prod_{i=1}^n \left(1 - \frac{1}{p_i}\right)$$

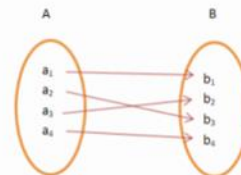
Number Theory



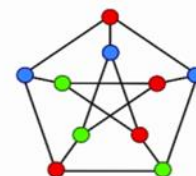
Induction

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Counting



Binary
Relations



Graphs & Trees

WHAT WILL WE STUDY?

- **Method:**

- Principles and techniques to solve the vast array of unfamiliar problems that arise in a rapidly changing field.



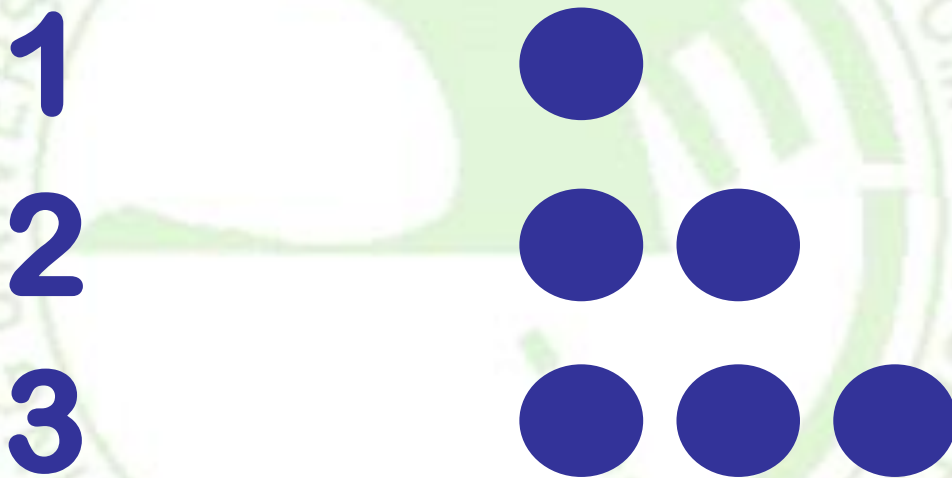
EXEMPLIFICATION

- Try out a problem or solution on small examples.



REPRESENTATION

- Understand the relationship between different representations of the same information or idea.



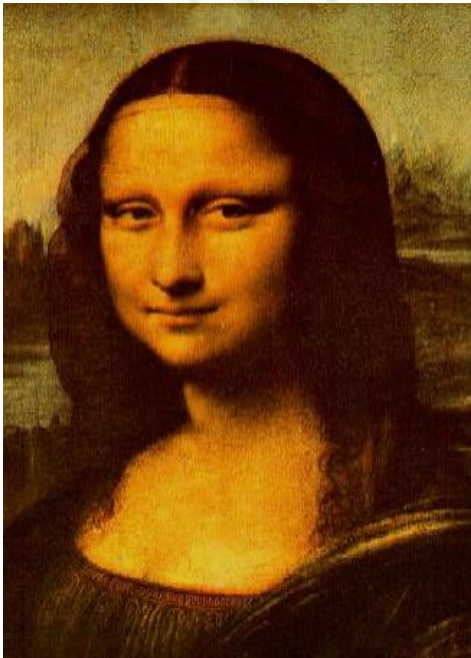
MODULARITY

- Decompose a complex problem into simpler subproblems.



ABSTRACTION

- Abstract away the essential features of a problem.



=



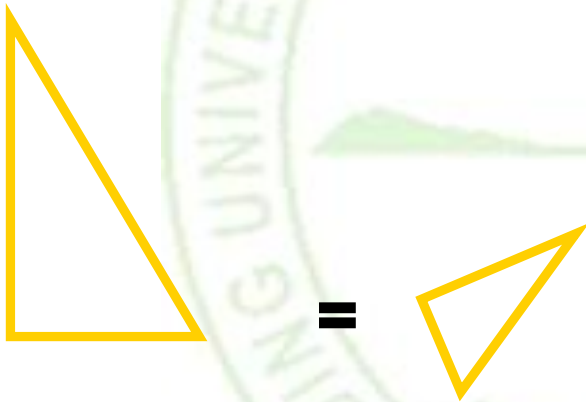
REFINEMENT

- The best solution comes from a process of repeatedly refining and inventing alternative solutions.



SIMILARITY

- A significant form of intellectual progress is to be able to classify and manipulate distinct objects with regard to a sense in which they are similar.



$$13 = 21 \pmod{2}$$

TOOLBOX

- Build your toolbox of abstract structures and concepts. Name your tools.
- Know the capacities and limits of each tool.





COURSE ARRANGEMENT

- Chap 1-The foundations: Logic and Proofs
- Chap 2-Basic Structures: Set, Function, Sequence, Matrix
- Chap 3-Algorithm
- Chap 4-Number Theory
- Chap 5-Induction and Recursion
- Chap 6-Counting

To YOU: HOW TO STUDY

- 上课认真听讲，下课按时做作业
- 英文教材：学习知识并非学习英语
- 常见问题：我上课都能听懂，但为什么不会解决实际问题呢？

练习，练习，再练习

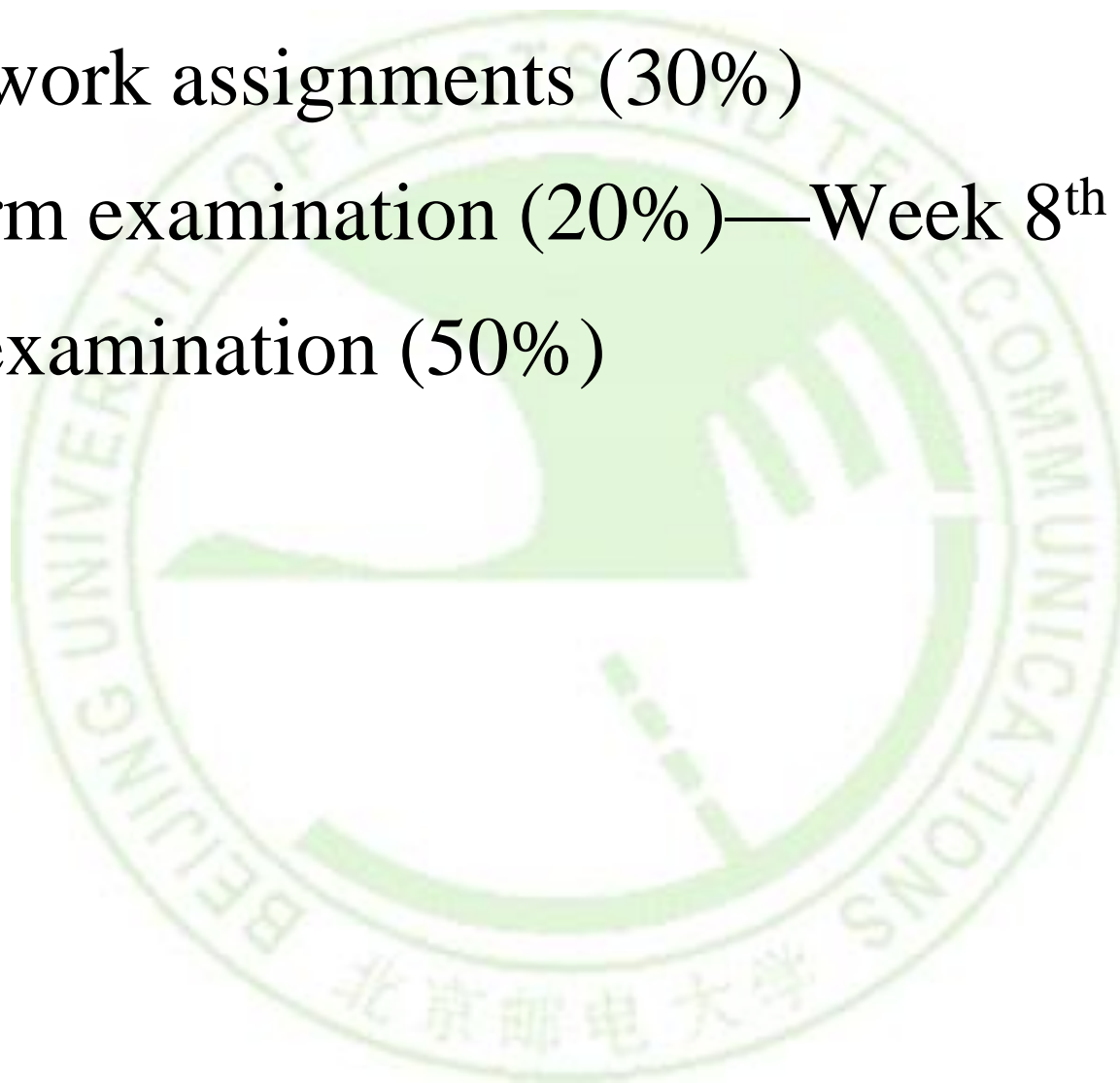


**Practice
Makes
Perfect**



GRADING SCHEME

- Homework assignments (30%)
- Midterm examination (20%)—Week 8th /9th
- Final examination (50%)





Q & A

Questions and Comments

QQ: 260239964

DISCRETE MATHEMATICS AND ITS APPLICATIONS



1. LOGIC AND PROOFS

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LOGICS

- **The discipline that deals with the *methods of reasoning*.**
 - On the elementary level, logic provides rules and techniques for determining whether a given argument valid.
 - In mathematics, logical reasoning is used to prove theorems.
 - In computer science to verify the correctness of programs and to prove theorems
 - In the natural and physical sciences to draw conclusions from experiments.
 - In the social sciences, and in our everyday lives to solve a multitude of problems.

- **Examples**
 - Crime Detection Problem
 - 8 Queens Problem

CRIME DETECTION PROBLEM

Example: A Crime Detection Problem

We know:

- One of them is **thief**
- Exactly one of them is speaking the truth



I am not a thief



A is the thief



I am not a thief

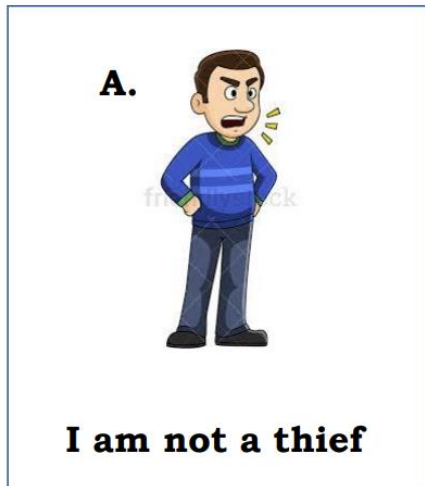
Who is the thief ?



CRIME DETECTION PROBLEM

Example: A Crime Detection Problem

Suppose **A** is the thief,



A is the thief



I am not a thief

then both **B** and **C** are speaking the truth.

But, we know exactly one of them is speaking the truth. So, a contradiction. Hence,

Conclusion: **A can't be the thief.**

CRIME DETECTION PROBLEM

Example: A Crime Detection Problem

Suppose **B** is the thief,

A.



I am not a thief

B.



A is the thief

C.



I am not a thief

then both **A** and **C** are speaking the truth.

But, we know exactly one of them is speaking the truth. So, a contradiction. Hence,

Conclusion: **B can't be the thief.**

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CRIME DETECTION PROBLEM

Example: A Crime Detection Problem

Suppose **C** is the thief,



I am not a thief



A is the thief



I am not a thief

then **A** is speaking the truth, whereas, **B** and **C** are lying.

Conclusion: **C is the thief.**

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CRIME DETECTION PROBLEM

What if we have n persons, and exactly k of them are speaking the truth? Who is the thief?



I am not a thief



A is the thief



I am not a thief



X is the thief



Y is the thief

...



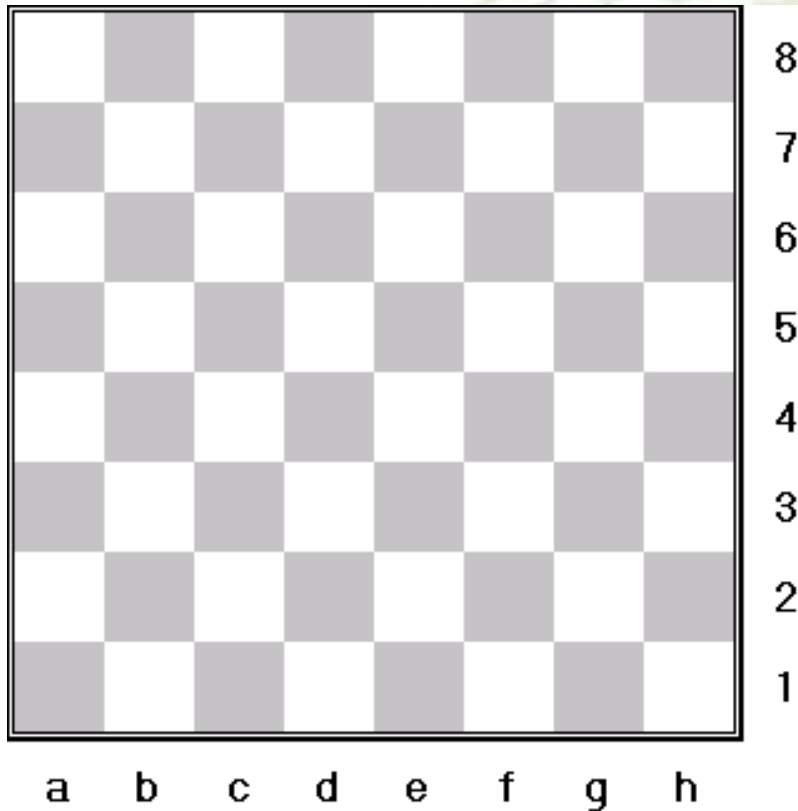
I am not a thief

Takeaways:

- We can infer new statements (conclusions) by carefully considering the given statements and premise.
- Things can get complex quickly, so we need to **formalize** and **systemize** our method of reasoning.



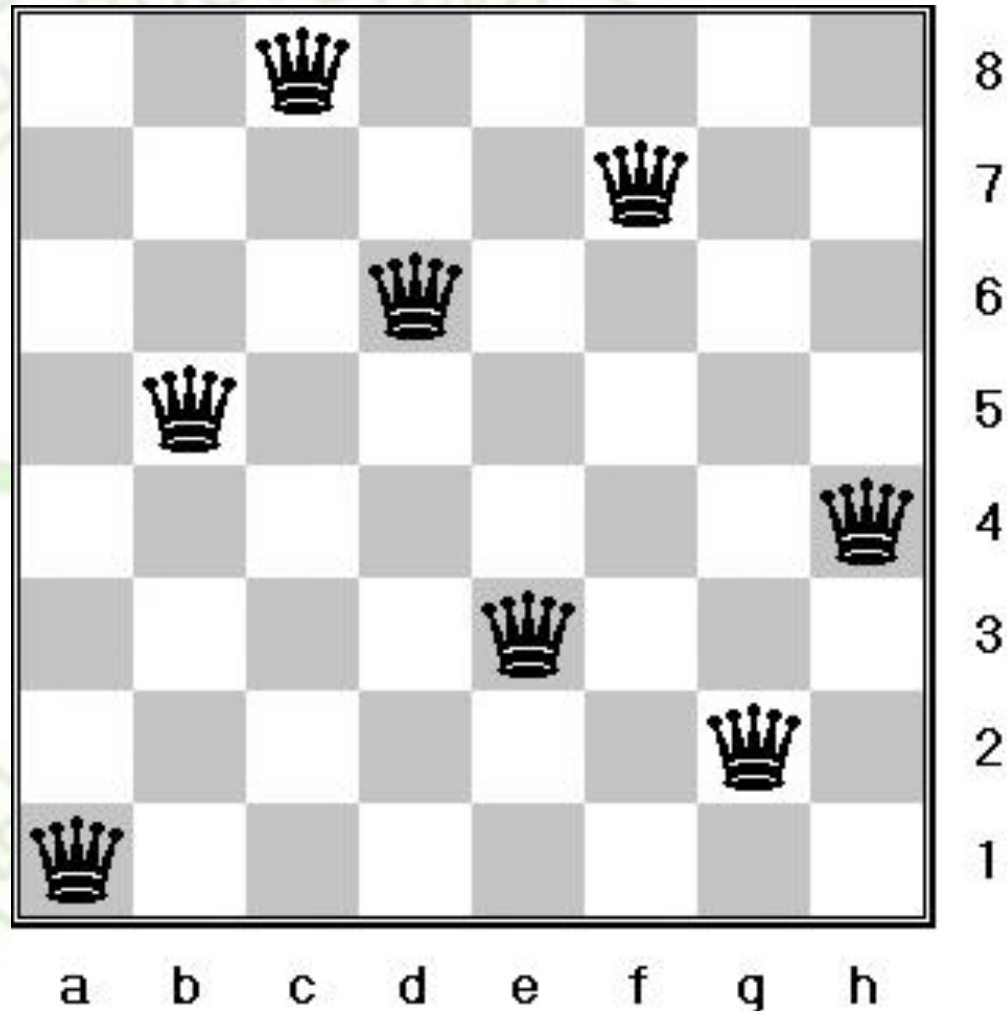
8 QUEENS PROBLEM



- Eight queens are to be placed on a chess board in such a way that no queen checks against any other queen.
 - It was investigated by C. F. Guass in 1850, but he did not completely solve it.

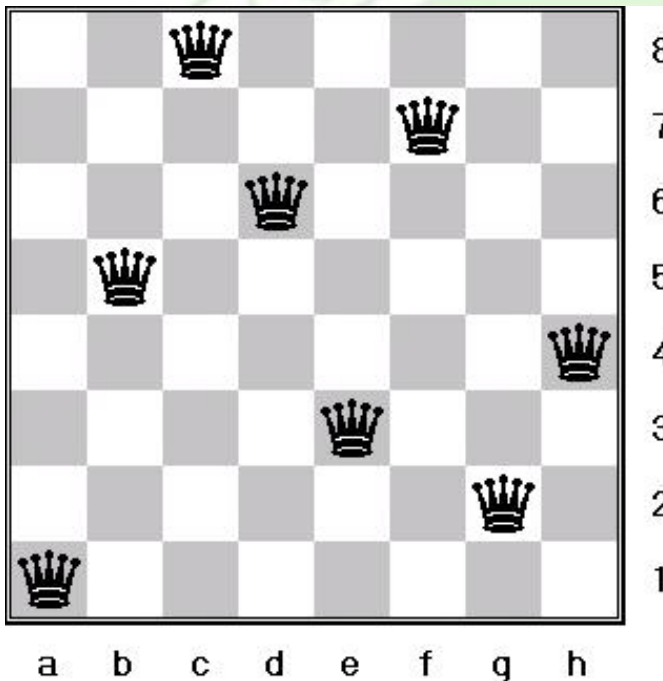
8 QUEENS PROBLEM

- A solution



8 QUEENS PROBLEM

- There are 92 solutions in all, but only 12 significantly differing solutions.



■	1	5	8	6	3	7	2	4
■	1	6	8	3	7	4	2	5
■	1	7	4	6	8	2	5	3
■	1	7	5	8	2	4	6	3
■	2	4	6	8	3	1	7	5
■	2	5	7	1	3	8	6	4
■	2	5	7	4	1	8	6	3
■	2	6	1	7	4	8	3	5
■	2	6	8	3	1	4	7	5
■	2	7	3	6	8	5	1	4
■	2	7	5	8	1	4	6	3
■	2	8	6	1	3	5	7	4

The problem of eight queens is a well-known example of the use of **trial-and-error methods** and of **backtracking algorithms**

DISCRETE MATHEMATICS AND ITS APPLICATIONS



1.1 PROPOSITIONAL LOGIC(命题逻辑)

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OUTLINE

- **Propositions (命题)**
- **Compound propositions (复合命题)**
- **Propositional logic operators (命题逻辑联结符)**
 - Negation (否定)
 - Conjunction (合取)
 - Disjunction (析取)
 - Exclusive Or (异或)
 - Implication (蕴涵)
 - Biconditional (等价, 双条件命题)
- **Bits and bit-strings (比特和比特串)**

PROPOSITIONS (命题)

- A **statement** or **proposition** is a **declarative sentence** (陈述句) that is either *true* or *false*, but not both.
 - true = T (or 1) , false = F (or 0) (binary logic)

Statement	Proposition	Truth Value
17 is a prime number	✓	True
The moon is made of green cheese.	✓	False
For every positive integer n , there is a prime number larger than n	✓	True
What time is it?	X (<i>interrogative</i>)	/
go to town!	X (<i>imperative</i>)	/



EXAMPLES

- Which of the following are statements?
 - (1) The earth is round.
 - (2) $2+3=5$
 - (3) Do you speak English?
 - (4) $3-x=5$
 - (5) Take two aspirins.
 - (6) The temperature on the surface of the planet Venus is 800°F .
 - (7) The sun will come out tomorrow.
 - (8) $x+y>5$

- Concise, and the most **un-ambiguous** way of declaring a fact
- Has a **definite** truth value

LOGICAL CONNECTIVES AND COMPOUND STATEMENTS

- Sometimes simple statements are not enough (to express complicated ideas).
- Combine propositions to get **compound propositions** using certain composition rules called **logical operations or logical connectives**.
- propositional variables (命题变项) : p, q, r, s, \dots
 - p : The sun is shining today.
 - q : It is cold.
- Statements or propositional variables can be combined by logical connectives (逻辑联结词) to obtain **compound statements**(复合命题).
 - p and q : The sun is shining **and** it is cold.
 - p or q : The sun is shining **or** it is cold.

How to determine the truth value of a compound proposition?



LOGICAL CONNECTIVES AND COMPOUND STATEMENTS

- The truth value of a **compound statement** depends only on the truth value of the statement being combined and on the type of connectives being used.
- **calculus of propositions**（命题演算）
 - New Propositions from old.
 - Relate new propositions to old using **TRUTH TABLES**.
- **Truth table**（真值表）
 - A table giving the truth values of a compound statement in terms of its component part.



LOGICAL CONNECTIVES (逻辑联结词)

- **Unary**

- **Negation** (否定)

- **Binary**

- **Conjunction** (合取)
 - **Disjunction** (析取)
 - **Exclusive Or** (异或)
 - **Implication** (蕴涵)
 - **Biconditional** (等价, 双条件命题)



NEGATION 'NOT' : \sim / \neg (否定)

■ Definition:

- The negation of the statement p is the statement *not* p , denoted by $\sim p$ (or $\neg p$).

■ Example:

p : I am going to town.

$\sim p$:

- I am not going to town.
- It is not the case that I am going to town.

■ Truth Table:

p	$\sim p$
F (0)	T (1)
T (1)	F (0)

- Give the negation of the following statement:

- (a) p : $2+3>1$
- (b) q : It is cold.

CONJUNCTION 'AND' : \wedge (合取)

■ Definition:

- If p and q are statements, the **conjunction** of p and q is the compound statement “ p and q ”, denoted by $p \wedge q$.
- The connective **and** is denoted by the symbol \wedge .

■ Example:

- p - ‘I am going to town’
- q - ‘It is going to rain’
- $p \wedge q$: ‘I am going to town and it is going to rain.’

■ Truth Table:

p	q	$p \wedge q$
0	0	0
0	1	0
1	0	0
1	1	1

DISJUNCTION ‘INCLUSIVE OR’: \vee (析取)

■ Definition:

- If p and q are statements, the *disjunction* of p and q is the compound statement “ p or q ”, denoted by $p \vee q$.
- The connective *or* is denoted by the symbol \vee

■ Example:

- p - ‘I am going to town’
- q - ‘It is going to rain’
- $p \vee q$: ‘I am going to town or it is going to rain.’

■ Truth Table:

p	q	$p \vee q$
0	0	0
0	1	1
1	0	1
1	1	1

Note: the *inclusive or* nature.

DISJUNCTION 'EXCLUSIVE OR' : \oplus (不可兼或)

■ Example:

- p - 'I am going to town'
- q - 'It is going to rain'
- $p \oplus q$: 'Either I am going to town or it is going to rain.'

■ Truth Table:

p	q	$p \oplus q$
0	0	0
0	1	1
1	0	1
1	1	0

■ 可兼或:

- 明天下雨或刮风。

■ 不可兼或:

- 今晚去影院看电影，或在图书馆学习。
- 今天第一节课是语文课或数学课。
- 他现在在401室或402室。

Note: Only one of p and q must be true.

IMPLICATION ‘IF...THEN...’: \rightarrow (蕴涵)

■ Definition:

- If p and q are statements, the compound statement “if p then q ”, denoted $p \rightarrow q$, is called a **conditional statement**(条件命题), or **implication**.
- The statement p is called the **antecedent**(前件) or **hypothesis**(假设).
- The statement q is called the **consequent**(后件) or **conclusion**(结论).
- The connective *if ...then* is denoted by the symbol \rightarrow .

■ Example:

Hypothesis \rightarrow Conclusion

- p - ‘I am going to town’
- q - ‘It is going to rain’
- $p \rightarrow q$: ‘If I am going to town then it is going to rain.’

■ Truth Table:

p	q	$p \rightarrow q$
0	0	1
0	1	1
1	0	0
1	1	1

IMPLICATION ‘IF...THEN...’: \rightarrow (蕴涵)

■ Equivalent forms:

- 1) If P, then Q
- 2) If P, Q
- 3) P implies Q
- 4) P is a sufficient condition (充分条件) for Q
- 5) Q is a necessary condition (必要条件) for P
- 6) a sufficient condition for Q is P
- 7) Q if P
- 8) Q when P
- 9) Q follows from P
- 10) Q whenever P
- 11) **Q unless not P**
- 12) **P only if Q**

- Note: The implication is false only when P is true and Q is false!

IMPLICATION ‘IF...THEN...’: → (蕴涵)

- **There is no causality (因果关系) implied here!**
 - *‘If the moon is made of green cheese then I have more money than Bill Gates’ (T)*
 - *‘If the moon is made of green cheese then I’m on welfare’ (T)*
 - *‘If $1+1=3$ then your grandma wears combat boots’ (T)*
 - *‘If I’m wealthy then the moon is not made of green cheese.’ (T)*
 - *‘If I’m not wealthy then the moon is not made of green cheese.’ (T)*

IMPLICATION ‘IF...THEN...’: \rightarrow (蕴涵)

■ Terminology

- P = premise (前提), hypothesis, antecedent
- Q = conclusion, consequence

■ More terminology

- $Q \rightarrow P$ is the **CONVERSE** (逆式) of $P \rightarrow Q$
- $\sim P \rightarrow \sim Q$ is the **INVERSE** (反式) of $P \rightarrow Q$
- $\sim Q \rightarrow \sim P$ is the **CONTRAPOSITIVE** (逆反式) of $P \rightarrow Q$

■ Thinking

- One of these three has the *same meaning* (same truth table) as $p \rightarrow q$. Can you figure out?

IMPLICATION ‘IF...THEN...’: \rightarrow (蕴涵)

- Truth tables

p	q	$\sim p$	$\sim q$	$p \rightarrow q$	$q \rightarrow p$	$\sim q \rightarrow \sim p$	$\sim p \rightarrow \sim q$
0	0	1	1	1	1	1	1
0	1	1	0	1	0	1	0
1	0	0	1	0	1	0	1
1	1	0	0	1	1	1	1

A method to prove the equivalence of $p \rightarrow q$ and its contrapositive.

IMPLICATION ‘IF...THEN...’: \rightarrow (蕴涵)

- **Exercise:** Find the converse, inverse and contrapositive of the following statement:

R: ‘Raining tomorrow is a sufficient condition for my not going to town.’

- Step 1: Assign propositional variables to component propositions
 - *p: It will rain tomorrow.*
 - *q: I will go to town.*
- Step 2: Symbolize the assertion: **$R: p \rightarrow \sim q$**
- Step 3: Symbolize the converse: **$\sim q \rightarrow p$**
- Step 4: Convert the symbols back into words:
 - ‘If I don’t go to town then it will rain tomorrow’ or
 - ‘Raining tomorrow is a necessary condition for my not going to town.’ or
 - ‘My not going to town is a sufficient condition for it raining tomorrow.’

BICONDITIONAL

‘IF AND ONLY IF’, ‘IFF’: \leftrightarrow (等价)

■ Definition:

- If p and q are statements, the compound statement p if and only if q denoted $p \leftrightarrow q$, is called an **equivalence(等价)** or **biconditional (双条件命题)**.
- The connective *if and only if* is denoted by the symbol \leftrightarrow .

■ Example:

- p - ‘I am going to town’
- q - ‘It is going to rain’
- $p \leftrightarrow q$: ‘I am going to town if and only if it is going to rain.’

■ Truth Table:

p	q	$p \leftrightarrow q$
0	0	1
0	1	0
1	0	0
1	1	1

Note: Both p and q must have the same truth value.

BOOLEAN OPERATIONS SUMMARY

■ Summary

- We have seen 1 unary operator and 5 binary operators.

■ Truth tables

p	q	$\neg p$	$p \wedge q$	$p \vee q$	$p \oplus q$	$p \rightarrow q$	$p \leftrightarrow q$
F	F	T	F	F	F	T	T
F	T	T	F	T	T	T	F
T	F	F	F	T	T	F	F
T	T	F	T	T	F	T	T

- How many rows are there in a truth table with n propositional variables?

2^n

PRECEDENCE OF LOGICAL OPERATORS

Operator	Precedence
\neg	1
\wedge	2
\vee	3
\rightarrow	4
\leftrightarrow	5

- $p \vee q \rightarrow \neg r$ is equivalent to $(p \vee q) \rightarrow \neg r$
- If the intended meaning is $p \vee (q \rightarrow \neg r)$, then parentheses must be used.



LOGIC AND BIT OPERATIONS

■ *Bit*

- A **bit** is a **binary digit**: 0 or 1, which may be used to represent truth values.
- 0 represents “false”; 1 represents “true”.

■ *Boolean algebra*

- is like ordinary algebra except that variables stand for bits, + means “or”, and multiplication means “and”.

■ *A Bit string of length n*

- is an ordered sequence (series, tuple) of $n \geq 0$ bits. (More on sequences in § 2.4)
- By convention, bit strings are (sometimes) written left to right.
- *Watch out!* Another common convention is that the rightmost bit is bit #0, the 2nd-rightmost is bit #1, etc.
- When a bit string represents a base-2 number, by convention, the first (leftmost) bit is the *most significant* bit. Ex. $1101_2 = 8 + 4 + 1 = 13$.

BITWISE OPERATIONS

- Boolean operations can be extended to operate on bit strings as well as single bits.

- E.g.:

01 1011 0110

11 0001 1101

11 1011 1111

Bit-wise OR

01 0001 0100

Bit-wise AND

10 1010 1011

Bit-wise XOR



END OF § 1.1

You have learned about:

- Propositions: **What they are.**
- Propositional logic operators
 - Symbolic notations.
 - English equivalents.
 - Logical meaning.
 - Truth tables.
- Atomic vs. compound propositions.
- Bits and bit-strings.



HOMEWORK

- § 1.1

- 2,14,16,28,30,32,40

- 交作业

- 命名方式：“x班-姓名-第X次作业”
(eg. 320班-王小帅-第1次作业)

- 提交时间：每周五下午5点前

- 提交方式：邮件提交给助教老师

320班提交给郭丞威，321班提交给李辰旭

DISCRETE MATHEMATICS AND ITS APPLICATIONS



1.2 APPLICATION OF PROPOSITIONAL LOGIC

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SCHOOL OF COMPUTER SCIENCE

BEIJING UNIVERSITY OF POSTS & TELECOMMUNICATIONS



OUTLINE

- Translating English to Propositional Logic
 - System Specifications
 - Boolean Searching
 - Logic Puzzles
 - Logic Circuits
 - AI Diagnosis Method (Optional)
- 

TRANSLATING ENGLISH SENTENCES

- **Steps** to convert an English sentence to a statement in propositional logic:
 - Identify atomic propositions and represent using **propositional variables**.
 - Determine appropriate **logical connectives**.
- **Example 1:**
 - “*If I go to Harry’s or to the country, I will not go shopping.*”
 - p : *I go to Harry’s*
 - q : *I go to the country.*
 - r : *I will go shopping.*

If p or q then not r .

$$(p \vee q) \rightarrow \sim r$$

TRANSLATING ENGLISH SENTENCES

■ Example 2:

- Translate the following sentence into propositional logic:
- *“You can access the Internet from campus only if you are a computer science major or you are not a freshman.”*

■ One Solution:

- a : *“You can access the internet from campus,”*
- c : *“You are a computer science major,”*
- f : *“You are a freshman.”*

a only if $(c \text{ or not } f)$

$$***$a \rightarrow (c \vee \neg f)$***$$

TRANSLATING ENGLISH SENTENCES

■ Example 3

- *You cannot ride the roller coaster if you are under 4 feet tall unless you are older than 16 years old.*

■ One Solution:

- q : “You can ride the roller coaster.”
- r : “You are under 4 feet tall.”
- s : “You are older than 16 years old.”

$\neg q$ if $(r \text{ and } \neg s)$

$(r \wedge \neg s) \rightarrow \neg q.$

SYSTEM SPECIFICATIONS

■ Definition:

- System and Software engineers take requirements in English and express them in a **precise** specification language based on logic.
- A list of propositions is **consistent** if it is possible to assign truth values to the proposition variables so that each proposition is true.

■ Example 1:

- Express in propositional logic: “*The automated reply cannot be sent when the file system is full*”

■ Solution:

- p : “*The automated reply can be sent*”
- q : “*The file system is full.*”

$\neg p$ when q

$q \rightarrow \neg p$

CONSISTENT SYSTEM SPECIFICATIONS

■ Example 2

- *The diagnostic message is stored in the buffer or it is retransmitted.*
- *The diagnostic message is not stored in the buffer.*
- *If the diagnostic message is stored in the buffer, then it is retransmitted*

■ Solution:

- p : “The diagnostic message is stored in the buffer.”
- q : “The diagnostic message is retransmitted”
- $p \vee q, \neg p, p \rightarrow q$.
- When p is false and q is true, all three statements are true. So the specification is **consistent**.

■ What if “The diagnostic message is not retransmitted” is added?

- Now we are adding $\neg q$ and there is no satisfying assignment. So the specification is **not consistent**.



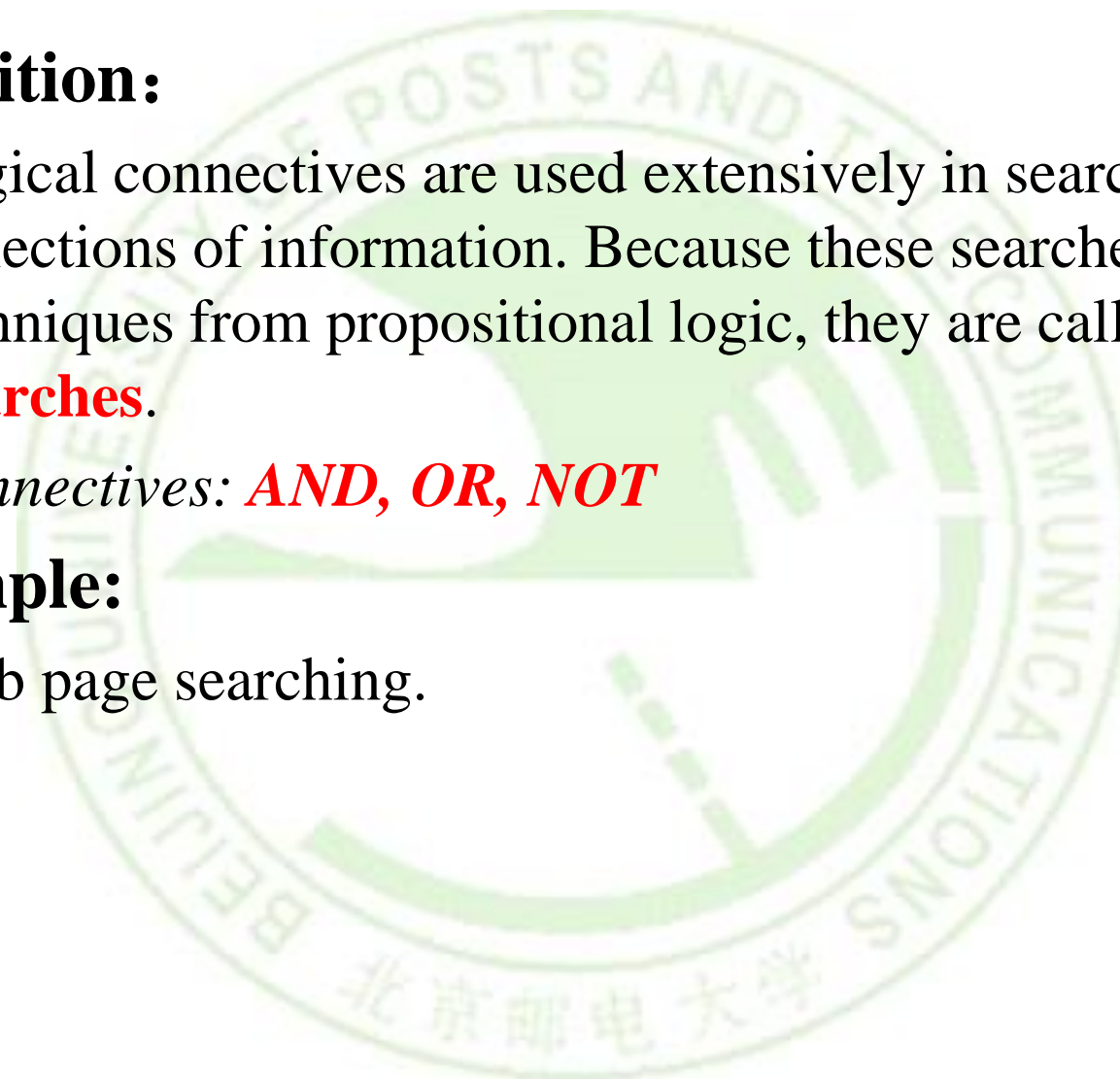
BOOLEAN SEARCHES

- **Definition:**

- Logical connectives are used extensively in searches of large collections of information. Because these searches employ techniques from propositional logic, they are called **Boolean Searches**.
- *Connectives: **AND, OR, NOT***

- **Example:**

- Web page searching.



LOGIC PUZZLES



Raymond Smullyan
(Born 1919)

■ A famous puzzle by Smullyan:

- *An island has two kinds of inhabitants, **knights**, who always tell the truth, and **knaves**, who always lie.*
- *You go to the island and meet A and B.*
- *A says “B is a knight.”*
- *B says “The two of us are of opposite types.”*

■ Question: *What are the types of A and B?*

■ Solution:

- *p : A is a knight. q : B is a knight. $\neg p$: A is a knave. $\neg q$: B is a knave.*
- *If A is a knight, then p is true. Since knights tell the truth, q must also be true. Then $(p \wedge \neg q) \vee (\neg p \wedge q)$ would have to be true, but it is not. So, A is not a knight and therefore $\neg p$ must be true.*
- *If A is a knave, then B must not be a knight since knaves always lie. So, then both $\neg p$ and $\neg q$ hold since both are knaves.*



LOGIC PUZZLES

■ Muddy children puzzle:

- *The father says “At least one of you has a muddy forehead,” and then asks the children to answer “Yes” or “No” to the question: “Do you know whether you have a muddy forehead?”*
- *The father asks this question twice. What will the children answer each time this question is asked, assuming that:*
- *A child can see whether his or her sibling has a muddy forehead, but cannot see his or her own forehead?*
- *Assume that both children are honest and that the children answer each question simultaneously.*

■ Solution:

- *s: Son has a muddy forehead. d: Daughter has a muddy forehead. **s ✓ d***
- *Both will answer ‘no’ the first time because each know other is true.*
- *Both will answer ‘yes’ the second time.*

LOGIC CIRCUITS

- Propositional logic can be applied to the design of computer hardware.
 - *Logic circuit* or *digital circuit* receives input signals and produces output signals.

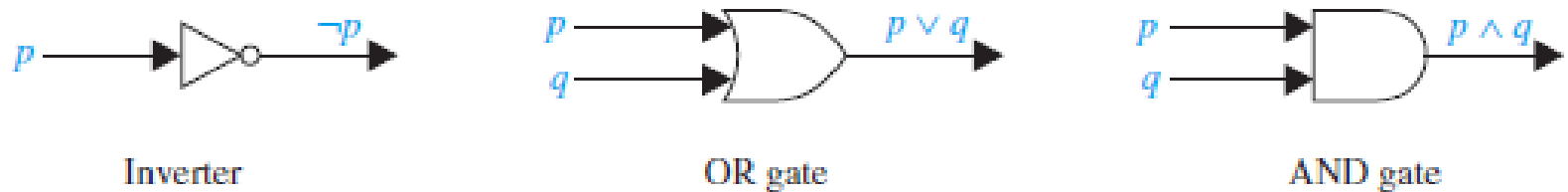


FIGURE 1 Basic logic gates.

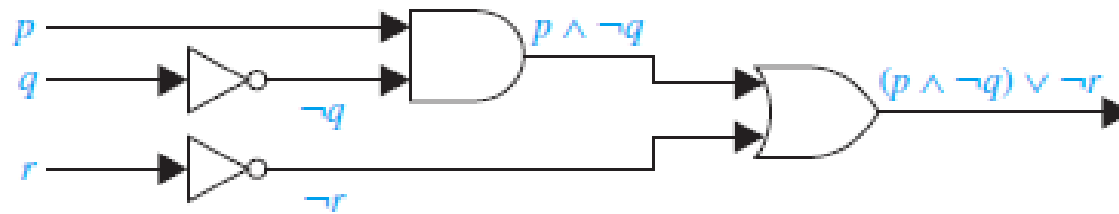


FIGURE 2 A combinational circuit.

LOGIC CIRCUITS

■ Example

- Build a digital circuit that produces the output $(p \vee \neg r) \wedge (\neg p \vee (q \vee \neg r))$ when given input bits p , q , and r .

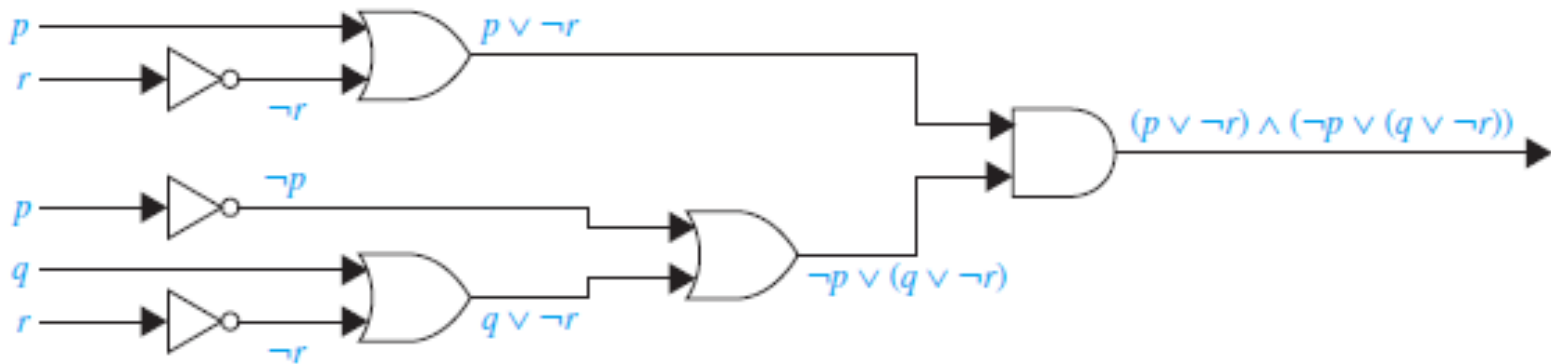


FIGURE 3 The circuit for $(p \vee \neg r) \wedge (\neg p \vee (q \vee \neg r))$.



HOMEWORK

■ § 1.2

■ 4、22、36、43

交作业

命名方式：“x班-姓名-第X次作业”

(eg. 320班-王小帅-第1次作业)

提交时间：每周五下午5点前

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