1. (25 pts) Rename the following code segment (don't forget to also show the overwritten register) assuming the initial map table as shown. The free list starts with p5 and has as many free registers in it as you need to complete the renaming (e.g., p5, p8, p9, p10, ...). On your renamed code indicate (by drawing an arrow from the W to the R) how many true data hazards still exist. After renaming, how many instructions have no true data dependencies (and thus could be executed in parallel with enough functional units)?

loop: lw \$2, 40(\$6) lw \$3, 60(\$6) add \$4, \$3, \$2 sll \$2, \$2, 2 sw \$4, 80(\$7) sw \$2, 40(\$6) addi \$6, \$6, 4 addi \$7, \$7, 4 addi \$1, \$1, -1

bnez \$1, loop

\$1	p1
\$2	p2
\$3	р3
\$4	p4
\$6	р6
\$7	p7

2. (25 pts) Given the following instruction sequences of three threads, how many clock cycles will FGMT on a 4-way static superscalar datapath and SMT on a 4-way dynamic superscalar datapath use to complete execution?

Thread 1	Thread 2	Thread 3
[1.11] [1.12] [1.13]	[2.11] [2.12]	[3.11]
[1.21] [1.22] [1.23] [1.24]	[2.21] [2.22] [2.23]	[3.21] [3.22]
[1.31] [1.32]	stall	[3.31] [3.32] [3.33]
[1.41] [1.42]	[2.31] [2.32] [2.33] [2.34]	stall
[1.51] [1.52] [1.53]	[2.41]	[3.41] [3.42]
stall	[2.51][2.52]	stall
stall	[2.61] [2.62]	[3.61] [3.62] [3.63] [3.64]
[1.61] [1.62]	stall	[3.71] [3.72] [3.73]
stall	[2.71]	[3.81]

[1.71] [1.72]	

3. (25 pts) How many cycles will it take to execute the code from the two threads shown below, X and Y, on a single-issue, fine-grain multi-threaded 5-stage pipelined MIPS datapath? How many issue slots are wasted due to hazards?

Thread X	Thread Y
A1 - a load that takes 4	B1 – takes 2 cycles to
cycles to execute	execute
A2 – has a load-use	B2 – conflicts for a
hazard with A1	functional unit with B1
A3 – no dependencies	B3 – depends on the
	result of B2
A4 – depends on the	B4 – depends on the
result of A3	result of B3

4. (25 pts) Instruction bundle dependency checking has to be done in a static superscalar datapath. How many load-use cross-checks have to be done for a 4-way datapath? How many for a 8-way datapath? How many RAW intra-bundle dependency checks have to be done for a 4-way datapath? How many for a 8-way datapath? How many read and write ports does the RF have to have for a 4-way datapath? How many for a 8-way datapath?