

Program Verification

CMPSC 461

Programming Language Concepts

Penn State University

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```
{true}  
x := 5;  
y := 1;  
{ (y=1) ∧ (x=5) }
```

$$\begin{aligned}\text{sp}(x := 5 ; y := 1, \text{true}) &= \text{sp}(y := 1, \text{sp}(x := 5, \text{true})) \\ &= \text{sp}(y := 1, x = 5) \\ &= (\exists v. (y = 1) \wedge (x = 5)) \\ &= (y = 1) \wedge (x = 5)\end{aligned}$$

The existential quantifier complicates the formula ...

Goal: check if $\{P\}s\{Q\}$ is valid

Method 1: check $\text{sp}(s, P) \Rightarrow Q$

```
{true}
x := 5;
y := 1;
{ (y=1) ∧ (x=5) }
```

$$\begin{aligned}\text{sp}(x := 5; y := 1, \text{true}) &= \text{sp}(y := 1, \text{sp}(x := 5, \text{true})) \\ &= \text{sp}(y := 1, x = 5) \\ &= (y = 1) \wedge (x = 5)\end{aligned}$$

The reasoning:

$$\{\text{true}\} x := 5 \quad \{x = 5\} \quad y := 1 \quad \{x = 5 \wedge y = 1\}$$

sp computation (forward):



Backward?



Goal: check if $\{P\}s\{Q\}$ is valid

Method 1: check $\text{sp}(s, P) \Rightarrow Q$

Goal: check if $\{P\}s\{Q\}$ is valid
Method 1: check $\text{sp}(s, P) \Rightarrow Q$
Method 2: check $P \Rightarrow \text{wp}(s, Q)$

Weakest Precondition

$\text{wp}(s, Q)$ is the **weakest precondition** of s , w.r.t. Q
Property: $\{P\}s\{Q\}$ is valid iff $P \Rightarrow \text{wp}(s, Q)$

Hence, validity of a triple $\{P\}s\{Q\}$ is equivalent to the truth value of proposition $P \Rightarrow \text{wp}(s, Q)$

Assignment Rule (Hoare's Axiom)

$$\text{wp}(x := e, Q) = Q[x \leftarrow e]$$

Examples:

$$\text{wp}(x := 5, x = 5) = (5 = 5) = (\text{true})$$

$$\begin{aligned} \text{wp}(x := x + 3, x = y + 3) &= (x + 3 = y + 3) \\ &= (x = y) \end{aligned}$$

This rule is simpler than Floyd's axiom, hence weakest precondition is used in most systems

Composition Rule

$$\text{wp}(s1 ; s2, Q) = \text{wp}(s1, \text{wp}(s2, Q))$$

```
{true}  
x := 5;  
y := 1;  
{ (y=1) ∧ (x=5) }
```

$$\begin{aligned} & \text{wp}(x := 5 ; y := 1, (x = 5) \wedge (y = 1)) \\ &= \text{wp}(x := 5, \text{wp}(y := 1, (x = 5) \wedge (y = 1))) \\ &= \text{wp}(x := 5, (x = 5) \wedge (1 = 1)) \\ &= (5 = 5) \wedge (1 = 1) \\ &= \text{true} \end{aligned}$$

Composition Rule

$$\text{wp}(s1 ; s2, Q) = \text{wp}(s1, \text{wp}(s2, Q))$$

```
{true}  
x := 5;  
x := 2;  
{x=2}
```

$$\begin{aligned} & \text{wp}(x := 5 ; x := 2, x = 2) \\ &= \text{wp}(x := 5, \text{wp}(x := 2, x = 2)) \\ &= \text{wp}(x := 5, 2 = 2) \\ &= (2 = 2) \\ &= \text{true} \end{aligned}$$

Branch Rule

$$\text{wp}(\text{if}(E) \text{ } s1 \text{ else } s2, Q) = \\ (E \Rightarrow \text{wp}(s1, Q) \wedge \neg E \Rightarrow \text{wp}(s2, Q))$$

```
{true}
if (x>0)
  y := x;
else
  y := -x;
{y≥0}
```

$$\begin{aligned} & \text{wp}(P, y \geq 0) \\ &= x > 0 \Rightarrow \text{wp}(y := x, y \geq 0) \wedge \\ & \quad \neg(x > 0) \Rightarrow \text{wp}(y := -x, y \geq 0) \\ &= (x > 0 \Rightarrow x \geq 0) \wedge (x \leq 0 \Rightarrow -x \geq 0) \\ &= \text{true} \end{aligned}$$

Program and Logics

We need to formally specify

1) The desired property

```
int Max(int a, int b) {  
    int m;  
    if (a>b)    m:=a;  
    else       m:=b;  
    return m;  
}
```

Precondition (true)

Postcondition ($m = \max(a, b)$)

Program and Logic

We need to formally specify

- 1) The desired property
- 2) The behavior of program

Hoare Triple: $\{P\}s\{Q\}$

A program s is correct w.r.t. P and Q iff $\{P\}s\{Q\}$ is valid

A triple is valid iff $P \Rightarrow wp(s, Q)$ is true

Computing WP

$$\text{wp}(x := e, Q) = Q[x \leftarrow e]$$

$$\text{wp}(s_1 ; s_2, Q) = \text{wp}(s_1, \text{wp}(s_2, Q))$$

$$\text{wp}(\text{if}(E) s_1 \text{ else } s_2, Q) = \\ (E \Rightarrow \text{wp}(s_1, Q) \wedge \neg E \Rightarrow \text{wp}(s_2, Q))$$

$$\text{wp}(\text{nop}, Q) = Q$$

A dummy operation
that has no effects

Example

```
{ x > 0 }  
x  := x + 1 ;  
y  := x * (x + 5) ;  
{ y > 0 }
```

Goal: show the Hoare triple is valid

1) Compute $\text{wp}(\text{prog}, \text{postcondition})$

$$\begin{aligned} & \text{wp}(x := x + 1; y := x * (x + 5), y > 0) \\ = & \text{wp}(x := x + 1, \text{wp}(y := x * (x + 5), y > 0)) \\ = & \text{wp}(x := x + 1, x * (x + 5) > 0) \\ = & (x + 1) * (x + 6) > 0 \end{aligned}$$

2) Show the precondition implies wp

$$(x > 0) \Rightarrow ((x + 1) * (x + 6) > 0)$$

Example

```
{true}  
int m;  
if (a>b)   m:=a;  
else      m:=b;  
{m=max(a,b)}
```

Goal: show the Hoare triple is valid

1) Compute $\text{wp}(\text{prog}, \text{postcondition})$

$$\begin{aligned} & \text{wp}(\text{if } (a>b) \text{ m}:=\text{a} \text{ else } \text{m}:=\text{b}, m = \max(a, b)) \\ = & (a > b \Rightarrow \text{wp}(\text{m}:=\text{a}, m = \max(a, b))) \wedge \\ & (a \leq b \Rightarrow \text{wp}(\text{m}:=\text{b}, m = \max(a, b))) \\ = & (a > b \Rightarrow a = \max(a, b)) \wedge (a \leq b \Rightarrow b = \max(a, b)) \\ = & \text{true} \end{aligned}$$

2) Show the precondition implies wp

$$\text{true} \Rightarrow \text{true}$$

Example

```
{ x=a }  
if (a<0) x := -a;  
{ x=|a| }
```

Goal: show the Hoare triple is valid

1) Compute $\text{wp}(\text{prog}, \text{postcondition})$

$$\begin{aligned} & \text{wp}(\text{if } (a < 0) \text{ } x := -a, x = |a|) \\ &= (a < 0 \Rightarrow \text{wp}(x := -a, x = |a|)) \wedge \\ & \quad (a \geq 0 \Rightarrow \text{wp}(\text{nop}, x = |a|)) \\ &= (a < 0 \Rightarrow -a = |a|) \wedge (a \geq 0 \Rightarrow x = |a|) \\ &= (a \geq 0 \Rightarrow x = |a|) \end{aligned}$$

2) Show the precondition implies wp

$$(x = a) \Rightarrow (a \geq 0 \Rightarrow x = |a|)$$

Computing WP

$$\text{wp}(x := e, Q) = Q[x \leftarrow e]$$

$$\text{wp}(s_1 ; s_2, Q) = \text{wp}(s_1, \text{wp}(s_2, Q))$$

$$\begin{aligned} \text{wp}(\text{if}(E) s_1 \text{ else } s_2, Q) = \\ (E \Rightarrow \text{wp}(s_1, Q) \wedge \neg E \Rightarrow \text{wp}(s_2, Q)) \end{aligned}$$

$$\text{wp}(\text{nop}, Q) = Q$$

Observation: program verification is systematic and automatic if there is no loop!