

Chapter 10-0 – Math Review & Run-Time Analysis

Exponents

Exponent Rules For $a \neq 0, b \neq 0$	
Product Rule	$a^x \times a^y = a^{x+y}$
Quotient Rule	$a^x \div a^y = a^{x-y}$
Power Rule	$(a^x)^y = a^{xy}$
Power of a Product Rule	$(ab)^x = a^x b^x$
Power of a Fraction Rule	$\left(\frac{a}{b}\right)^x = \frac{a^x}{b^x}$
Zero Exponent	$a^0 = 1$
Negative Exponent	$a^{-x} = \frac{1}{a^x}$
Fractional Exponent	$a^{\frac{x}{y}} = \sqrt[y]{a^x}$

Logarithmic Function

n=power (result obtained by raising b to the power of a)

↓

$$\log_b n = a \text{ and } b^a = n$$

↑ ↑

b=base a=exponent

Logarithm Rules

$$\log_a xy = \log_a x + \log_a y$$

$$\log_a \frac{x}{y} = \log_a x - \log_a y$$

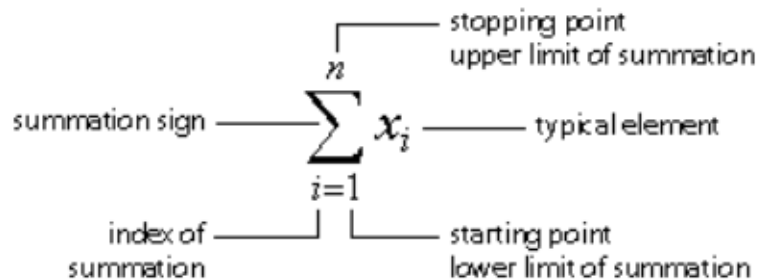
$$\log_a x^n = n \log_a x$$

$$\log_a b = \frac{\log_c b}{\log_c a}$$

$$\log_a b = \frac{1}{\log_b a}$$

Summation Notation

- Let $x_1, x_2, x_3, \dots, x_n$ denote a set of n numbers. x_1 is the first number in the set. x_i represents the i th number in the set.
- The summation sign Σ
This appears as the symbol, Σ , which is the Greek upper case letter, S. The summation sign, Σ , instructs us to sum the elements of a sequence. A typical element of the sequence which is being summed appears to the right of the summation sign.



Some typical examples of summation

$\sum_{i=1}^n x_i$ This expression means sum the values of x , starting at x_1 and ending with x_n .

$$\sum_{i=1}^n x_i = x_1 + x_2 + x_3 + \dots + x_n$$

$\sum_{i=1}^{10} x_i$ This expression means sum the values of x , starting at x_1 and ending with x_{10} .

$$\sum_{i=1}^{10} x_i = x_1 + x_2 + x_3 + x_4 + x_5 + x_6 + x_7 + x_8 + x_9 + x_{10}$$

$\sum_{i=3}^{10} x_i$ This expression means sum the values of x , starting at x_3 and ending with x_{10} .

$$\sum_{i=3}^{10} x_i = x_3 + x_4 + x_5 + x_6 + x_7 + x_8 + x_9 + x_{10}$$

Summations used in this semester

1. $\sum_{i=1}^n i = 1 + 2 + 3 + \cdots + n = \frac{n(n+1)}{2}$
2. $\sum_{i=1}^n 1 = 1 + 1 + 1 + \cdots + 1 = n$
3. $\sum_{i=1}^n i^2 = 1^2 + 2^2 + 3^2 + \cdots + n^2 = \frac{n(n+1)(2n+1)}{6}$
4. $\sum_{i=0}^n a^i = a^0 + a^1 + a^2 + \cdots + a^n = \frac{a^{n+1}-1}{a-1} \quad \text{if } a > 1$
 $\frac{1}{a-1} \quad \text{if } 0 < a < 1$

Run-Time Analysis

- An algorithm's execution time (run-time) is related to the number of operations it requires.
- Counting an algorithm's operations is a way to access its efficiency.
- The goal of run-time analysis is to obtain a "pen and paper" estimate of how efficient an algorithm or a program or a data structure is.
- More precisely, the running time of programs typically depends on the size of the input, and the goal of run-time analysis is to obtain a machine independent estimate of the running time of an algorithm or a program as a function of the size of the input.

Example 1) total running time? Count number of operations.

```
int i, sum=0;
for (i = 0; i < 3; i++)
    sum = sum + i;
```

```
int i, sum=0;
for (i = 0; i < 5; i++)
    sum = sum + i;
```

```
int i, sum=0;
for (i = 0; i < n; i++)
    sum = sum + i;
```

```
int i, sum=0, prod=1;
for (i = 1; i <= 3; i++)
{
    sum = sum + i;
    prod = prod * i;
}
```

```
int i, sum=0, prod=1;

for (i = 1; i <= n; i++)
{
    sum = sum + i;
    prod = prod * i;
}
```

```
int i,j, sum=0;

for (i = 1; i < 3; i++)
    for (j =1; j < 3; j++)
        sum = sum + i;
```

```
int i,j, sum=0;

for (i = 1; i < 5; i++)
    for (j =1; j < 5; j++)
        sum = sum + i;
```

```
int i,j, sum=0;

for (i = 1; i < n; i++)
    for (j =1; j < n; j++)
        sum = sum + i;
```