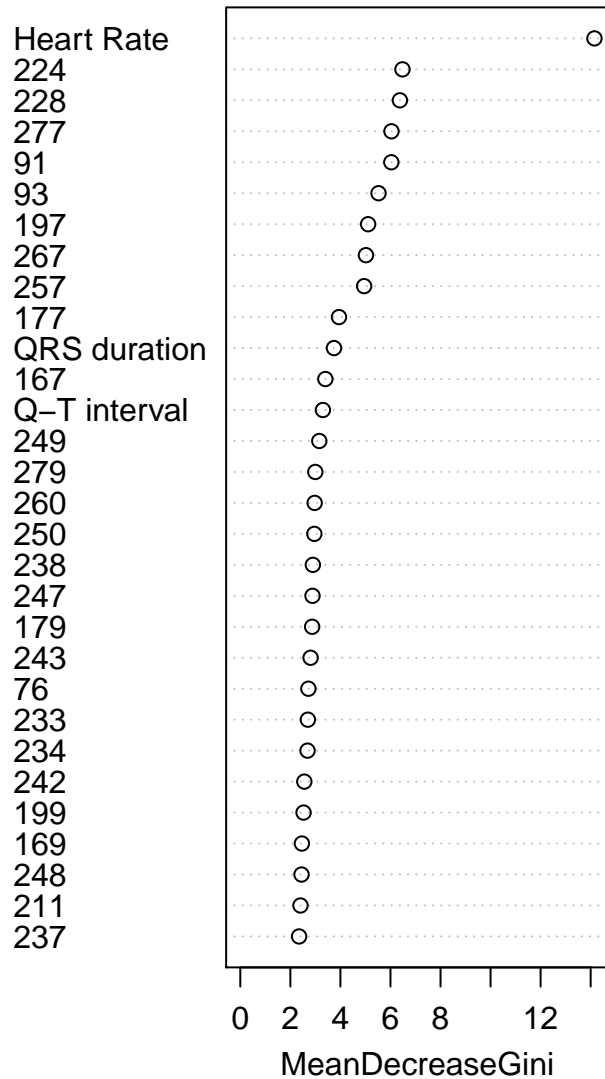
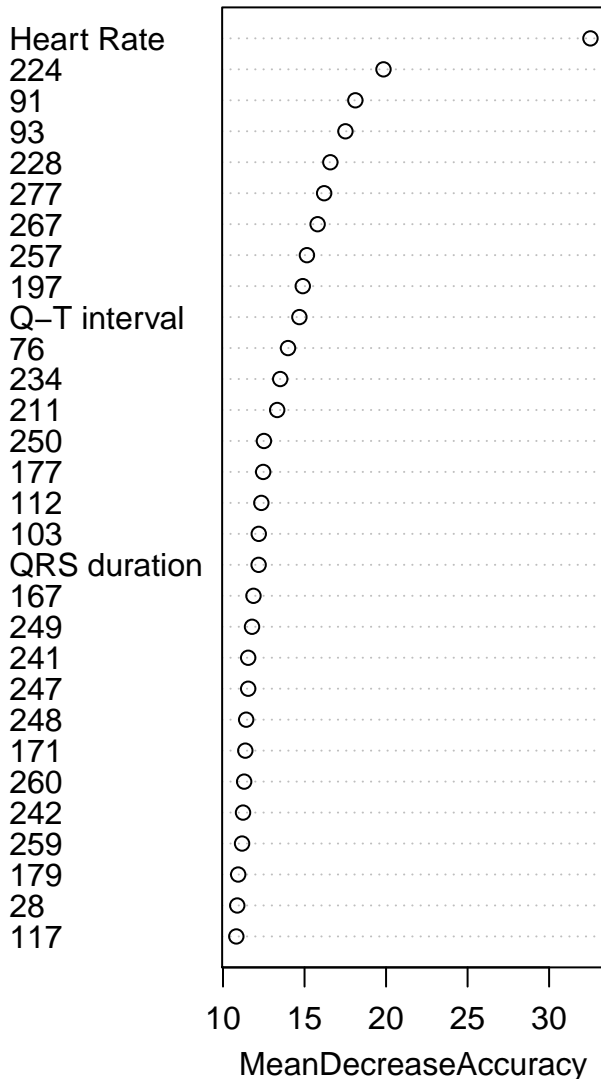
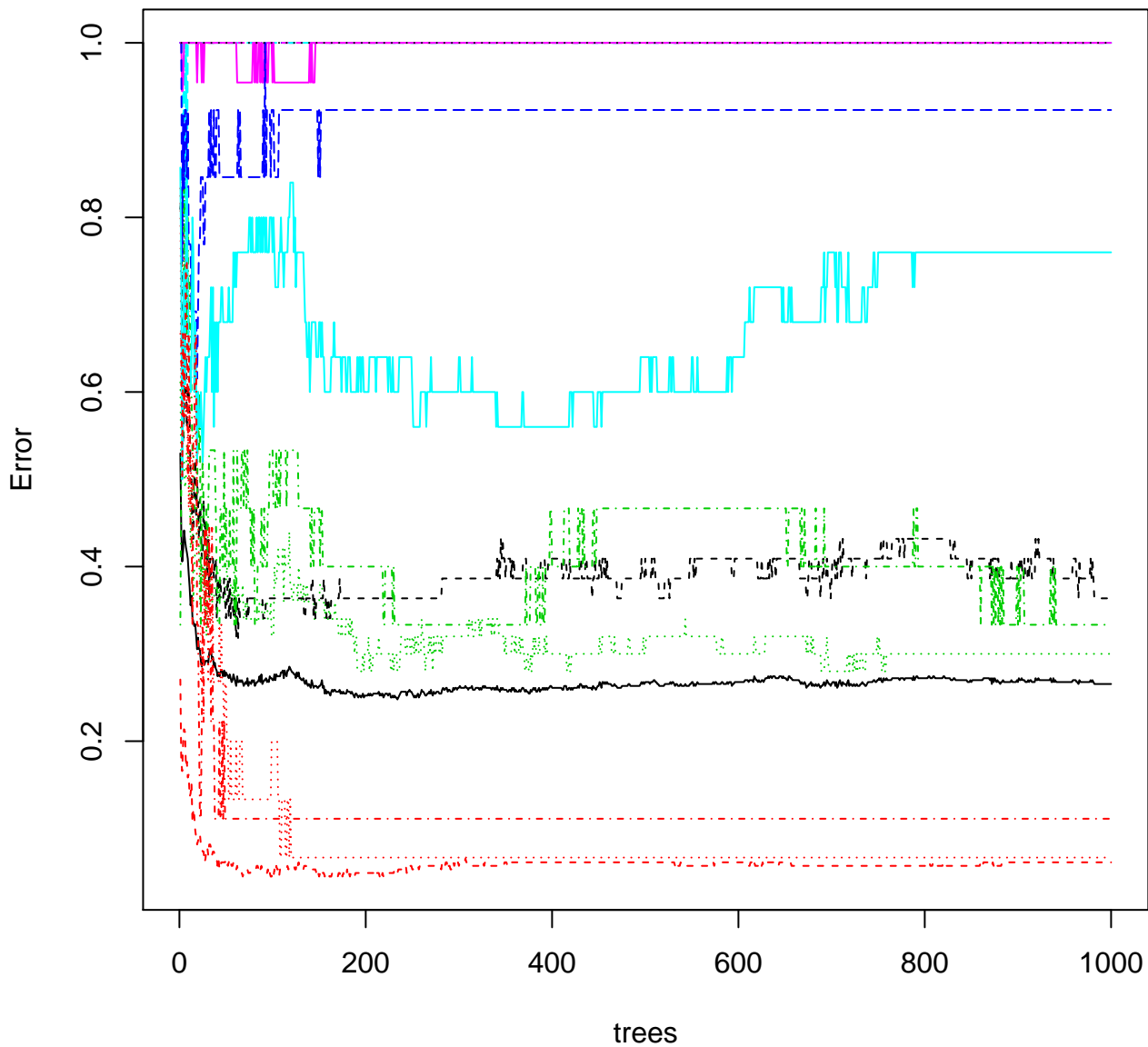


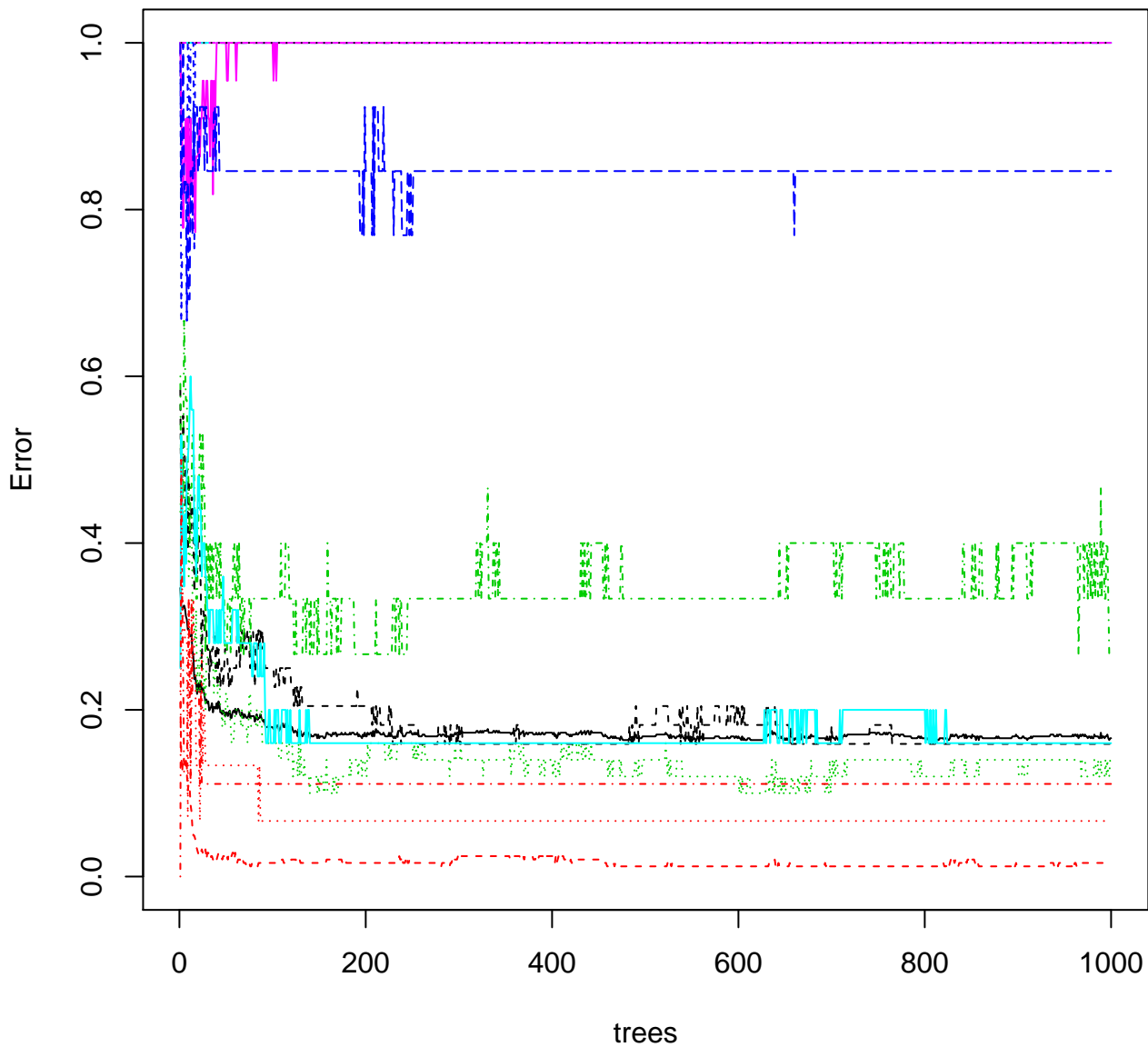
# roughRF



# roughRF



# proximityRF



# proximityRF

