

# CMPU4021

## Distributed Systems

### Web Services

# Introduction

- Web services have been created to solve a problem:
  - “How do you get applications to talk to each other automatically via the web?”

# Web Services

- Set of protocols by which services can be published, discovered, and used in a technology neutral form
  - Language & architecture independent
- Provide a basis where a client program in one organisation may interact with a server in another organisation without human supervision.
- Based on the ability to use an HTTP request to cause the execution of a program.
  - An result is produced by called program and then returned.

# Web Services

- General principles
  - Payloads are text (XML or JSON)
    - Technology-neutral
  - HTTP used for transport
    - Use existing infrastructure: web servers, firewalls, load-balancers
- Web server
  - Provides a basic HTTP service
- Web service
  - Provides a service based on the operation defined in its interface.
- Applications will typically invoke multiple remote services
  - Service Oriented Architecture (SOA)
  - SOA = Programming model

# Service Oriented Architecture (SOA)

- SOA = Programming model
- App is integration of network-accessible services (components)
- Each service has a well-defined interface
- Components are
  - Unassociated
    - Neither service depends on the other: all are mutually independent
  - Loosely coupled
    - Neither service needs to know about the internal structure of the others

# Benefits of SOA

- Autonomous modules
  - Each module does one thing well
  - Supports reuse of modules across applications
- Loose coupling
  - Requires minimal knowledge – don't need to know implementation
  - Migration:
    - Services can be located and relocated on any servers
  - Scalability:
    - new services can be added/removed on demand... and on different servers – or load balanced
  - Updates: Individual services can be replaced without interruption

# General Principles of Web Services

- Platform neutral
  - Messages don't rely on the underlying language, OS, or hardware
  - Standardized protocols & data formats
  - Payloads are text (XML or JSON)
- Message-oriented
  - Communicate by exchanging messages
- HTTP often used for transport
  - Use existing infrastructure: web servers, authentication, encryption, firewalls, load-balancers

# Introduction

- Typical Business to Business (B2B) Scenario on the web
  - Two businesses trading with each other (B2B) via the web.
  - Company A need to send a purchase order to B
  - Company B needs to receive A's order into its internal systems
  - Company B needs to send an invoice to A
  - Company A needs to receive the invoice into its internal systems etc. etc.



# Web Services

- Provide a standard way to package any business logic (i.e. a service)
  - and make it accessible to any other service (e.g. a business partner's systems)
  - via the web.
- *A web service*
  - a piece of business logic, located somewhere on the Internet, this is accessible through standard Internet protocols (e.g. HTTP)
- Can access and encapsulate other services to perform its function

# Web services infrastructure and components

- Web services and applications may be built on top of other web services.
- Some particular web services provide general functionality required for the operation of a large number of other web services:
  - Directory services,
  - Security
- A web service generally provides a *service description*, which includes an interface definition and other information, such as the server's URL

# Properties of Web Services

- Combination of web services
  - The provision of a service interface allows its operations to be combined with those of other services to provide new functionality
- Communication patterns
  - In general, web services use either
    - synchronous request-reply pattern of communication with their clients, or
    - they communicate by means of asynchronous messages
    - An event-style pattern can also be used:
      - e.g., clients of a directory service may register for events of interest – and they will be notified whenever certain events occur. For example, an event could be the arrival or departure of service.

# Properties of Web Services

- No particular programming model
  - Designed to support distributed computing in the Internet, in which many different programming languages are used.
  - They are independent of any particular programming paradigm.
- The main differences from the distributed object model are:
  - Remote objects can not be instantiated – a web service consists of a single remote object and therefore:
    - Garbage collection is irrelevant;
    - Remote object references are irrelevant.

# Properties of Web Services

- Service references
  - Each web service Has a URI, which clients use to refer to it. The URL is the most frequently used form of URI.
- Activation of services
  - A web service will be accessed via the computer whose domain name is included in its current URL. That computer may run the web service itself or it may run it on another server computer.
    - The URL is a persistent reference – meaning that it will continue to refer to the service for as long as that server exists.

# Properties of Web Services

- Transparency
  - Middleware platform protect the programmer from the details of data representation and marshalling. None of these things is provided as part of an infrastructure or middleware platform for web services.
  - At the simplest level, clients and servers may read and write their messages directly in SOAP, using XML.
  - The details of SOAP and XML are generally hidden by a local API in a programming language such as Java, Perl, Python or C++.

# Web Services vs. Distributed Objects

## Web Services

- Document Oriented
  - Exchange documents
- Document design is the key
  - Interfaces are just a way to pass documents
- Stateless computing
  - State is contained within the documents that are exchanged (e.g., customer ID)

## Distributed Objects

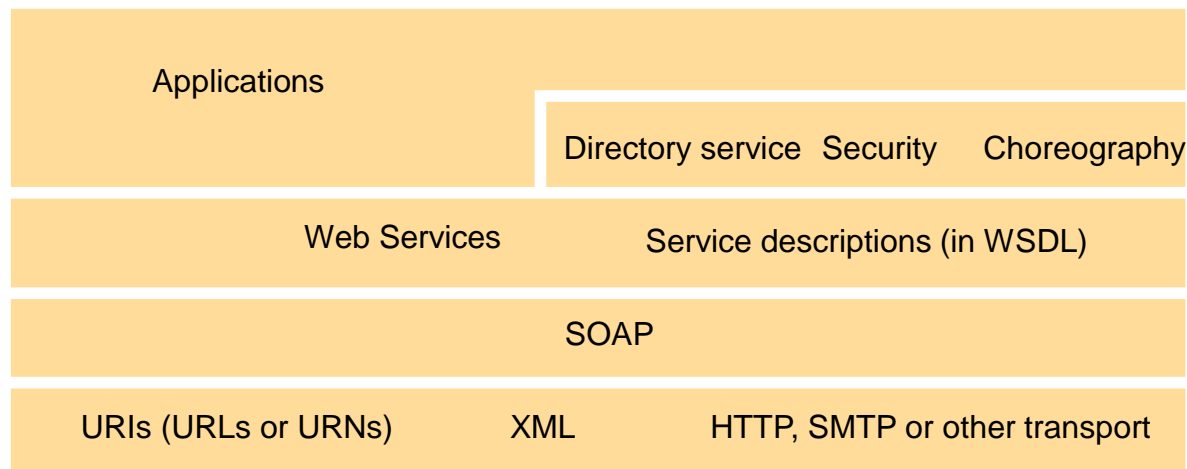
- Object Oriented
  - Instantiate remote objects
  - Request operations on a remote object
  - Receive result
  - ...
  - Eventually release the object
- Interface design is the key
  - Data structures just package data
- Stateful computing
  - Remote object maintains state

# **SOAP WEB SERVICES AND WSDL**



# Web services infrastructure and components

- Typical communication architecture in which web services operate:
  - A web service is identified by URI and can be accessed by clients using messages formatted in XML.
  - Simple Object Access Protocol (SOAP) is used to encapsulate these messages and transmit them over HTTP or another protocol, e.g. TCP or SMTP.
  - A web service deploys service descriptions to specify the interface and other aspects of the service for the benefit of potential clients



# URI, URL and URN

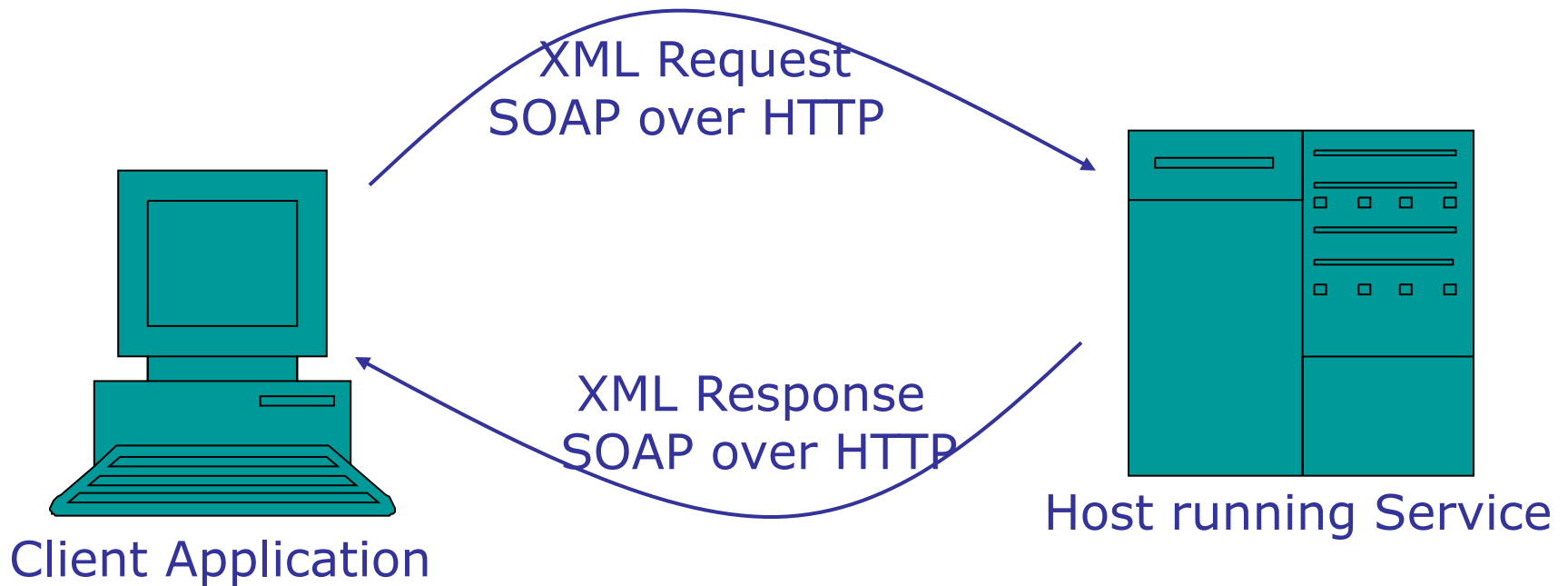
- The Uniform Resource Identifier (URI)
  - a general resource identifier, whose value may be either a URL or a URN.
    - Uniform Resource Names (URNs) are location independent
      - they rely on a lookup service to map them onto the URLs of resources.

# SOAP

- Designed to enable both client-server and asynchronous interaction over the Internet.
- It defines a scheme for using XML to represent
  - the contents of request and reply messages
  - a scheme for the communication of documents.
- Objects marshaled and unmarshaled to SOAP-format XML
- SOAP is a messaging format
  - No garbage collection or object references
  - Does not define transport

# Web Services

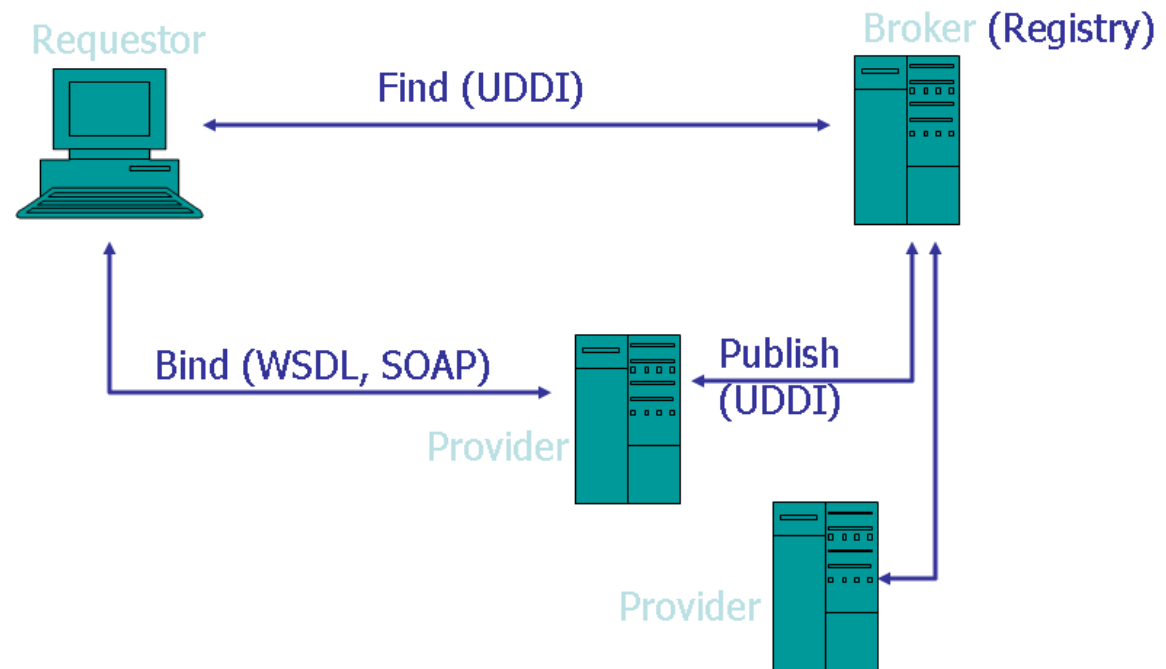
- Services offered via the web



# Web Services Architecture

Architecture needs to cater for:

- Providing a list of available services
  - E.g. what credit checking web services are available for a mortgage service to use?
- Providing a description or specification for the service
  - (e.g.... what parameters does the selected credit check service expect.. client name/PPS number?, what does it return? ...approval rating?)
- Sending messages between the client (I.e. *requestor* of the service) and service...
  - (... message to credit rating service from client application, containing client name etc.?)



# Web Services Architecture

- A web service is identified by URI and can be accessed by clients using messages formatted in XML.
- SOAP is used to encapsulate these messages and transmit them over HTTP or another protocol, e.g. TCP or SMTP.
- A web service deploys service descriptions to specify the interface and other aspects of the service for the benefit of potential clients

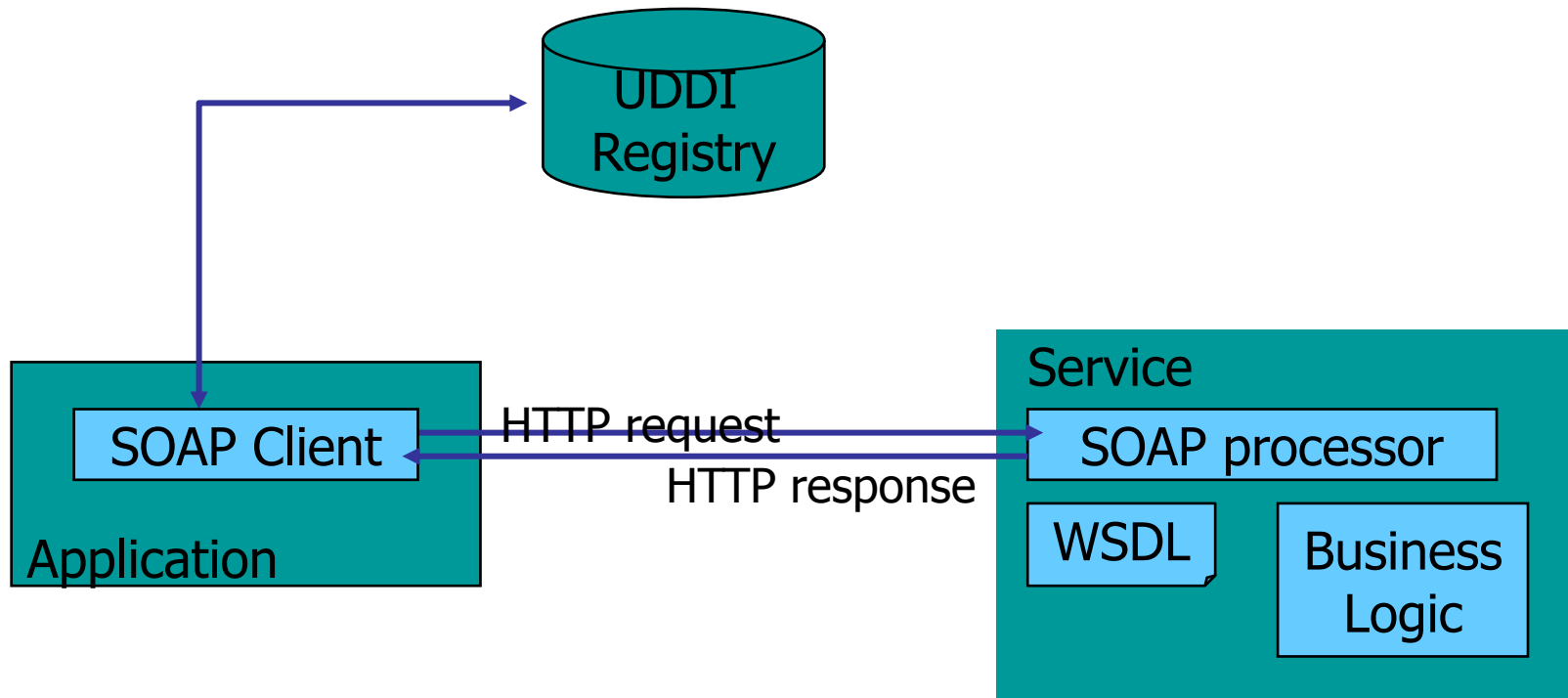
# Technologies

Many implementations/frameworks for web services but common technologies:

- **SOAP** (Simple Object Access Protocol)
  - provides a way to communicate between applications running on different operating systems, with different technologies and programming languages
  - XML based protocol (on HTTP)
- **WSDL** (Web Service Description Language)
  - machine-readable descriptions of Web services interfaces.
  - XML based
- **UDDI** (Universal Description, Discovery and Integration)
  - UDDI provides an interface for publishing and updating information about web services.

# Technologies in the Process

1. client queries UDDI registry for a service
  - by name, category, identifier or some other criteria stored by registry
2. client then obtains information about location of WSDL doc from UDDI registry
3. WSDL doc contains info about how to contact service and format of request msg
4. client creates SOAP msg in accordance with WSDL and sends request to host where service is
5. service responds with a SOAP msg to indicate results of service request





# SOAP

- Simple Object Access Protocol
  - Extension of XML-RPC
- A SOAP message is an ordinary XML document containing the following elements:
  - An Envelope element that identifies the XML document as a SOAP message
  - A Header element that contains header information
  - A Body element that contains call and response information
  - A Fault element containing errors and status information
- Scheme for
  - Using XML to represent the contents of request and reply messages
  - Communication of documents
- Originally transported only over HTTP POST
  - Can also be transported over SMTP (e-mail), TCP, UDP

# Service Descriptions

- Interface definitions needed to allow clients to communicate with services
- Java Remote Interfaces ~= IDL ~= WSDL
- WSDL (Web Services Description Language)
  - Describe operations
  - Provide URI
  - Identify Transport Protocol
- All the information required by the client
- Describes either
  - Types of messages it can receive
  - Types of operations it can perform

# Directory Service

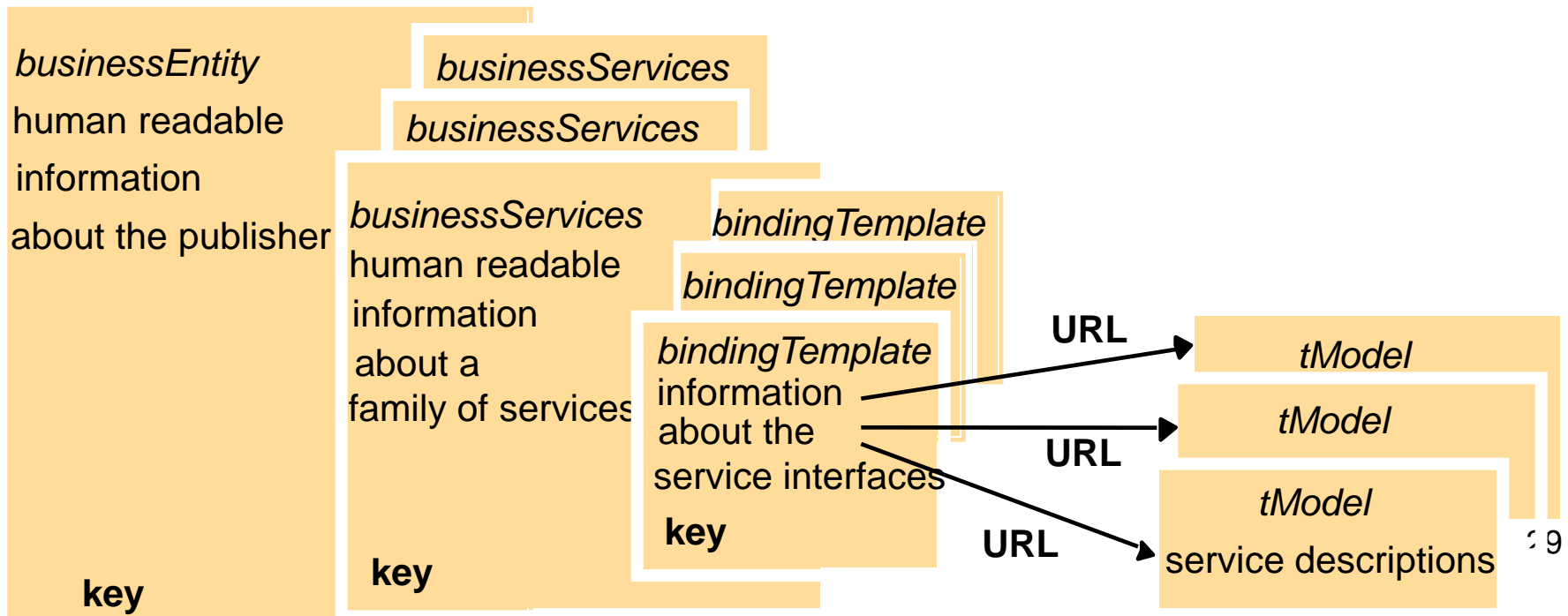
- A way to obtain service descriptions.
- UDDI (Universal Description, Discovery and Integration) of Web Services
  - An industry effort to define a searchable registry of services
- UDDI provides provides both
  - a name service and
  - a directory service

# How is UDDI used?

- By business analysts to search for services
  - similar to search engine
  - portals needed
- By developers to publish services and to write software to use the discovered services
- Incorporated into toolkits to automate publishing of services
- Clients may use the yellow pages approach to look up a particular category of service, such as travel agent or bookseller, or they may use the white pages approach to look up a service with reference to the organization that provides it.
- The data structures supporting UDDI are designed to allow all the above styles of access and can incorporate any amount of human-readable information.

# UDDI: Data Structures

- *businessEntity*
  - describes the organization that provides these web services, giving its name, address and activities, etc.;
- *businessServices*
  - stores information about a set of instances of a web service, such as its name and a description of its purpose (for example, travel agent or bookseller);
- *bindingTemplate*
  - holds the address of a web service instance and references to service descriptions;
- *tModel*
  - holds service descriptions, usually WSDL documents, stored outside the database and accessed by means of URLs.



# Comparison of web services with distributed object model

- A web service has a service interface which can provide operations for accessing and updating the data resource it manages.
- At a superficial level, the interaction between client and server is similar to RMI, where a client uses a remote object reference to invoke an operation in a remote object.
  - For a web service, the client uses a URI to invoke an operation in the resource named by that URI.

# Comparison of web services with distributed object model

- Remote object references are not very similar to URIs
  - The URI of a web service can be compared with the remote object reference of a single object.
  - However, in the distributed object model, objects can create remote objects dynamically and return remote reference to them.
  - The recipient of these remote references can use them to invoke operations in the object to which they refer.

# Comparison of web services with distributed object model

- Servants
  - In the distributed object model, the server program is generally modelled as a collection of servants (potentially) remote objects.
  - In contrast, web services do not support servants. Therefore, web services applications cannot create servants as and when they are needed to handle different resources.
    - To enforce this situation, the implementation of web service interfaces must not have either constructors or main methods.



**REST**

# Representational State Transfer (REST)

- The key characteristic of most web services is that they can process XML formatted SOAP messages
  - An alternative is the REST approach
- REST is a web standards based architecture
  - Uses HTTP Protocol for data communication
  - Resource-oriented
    - every component is a resource
    - a resource is accessed by a common interface using HTTP standard methods
- Clients use URLs and the HTTP operations GET, PUT, DELETE and POST to manipulate resources
  - The emphasis is on the manipulation of *data resources* rather than on interfaces.

# REST

- When a new resource is created, it has a new URL by which it can be accessed or updated.
  - Clients are supplied with the entire state of a resource instead of calling an operation to get some part of it.
- The Amazon web services may be accessed either by SOAP or by REST

# REST

- REST Server
  - provides access to resources
- REST client
  - accesses and presents the resources
- REST resources
  - each resource is identified by URIs/ Global IDs
  - representations of a resource
    - Text, JSON and XML
    - JSON is now the most popular format

# RESTful Web Services

- A web service is:
  - A collection of open protocols
  - Standards used for exchanging data between applications or systems
  - Interoperability between different languages (Java and Python) o platforms (Windows and Linux)
- Web services based on REST Architecture are known as RESTful Web Services
  - Use HTTP methods to implement the concept of REST architecture
  - URI (Uniform Resource Identifier) to define a RESTful service
  - Resources representation: JSON

# REST

- Everything is a resource
- Any interaction of a RESTful API is an interaction with a resource.
- Resources are sources of information,
  - typically documents or services, or
  - Users (e.g. as a URL of their GitHub)

# HTTP Methods in a REST REST based architecture

- GET
  - Provides a read only access to a resource.
- PUT
  - Used to create a new resource.
- DELETE
  - Used to remove a resource.
- POST
  - Used to update an existing resource or create a new resource.
- OPTIONS – Used to get the supported operations on a resource.

# Examples of REST services

- Various Amazon & Microsoft APIs
- Facebook Graph API
- Yahoo! Search APIs
- Flickr
- Twitter



# **COORDINATION OF WEB SERVICES**

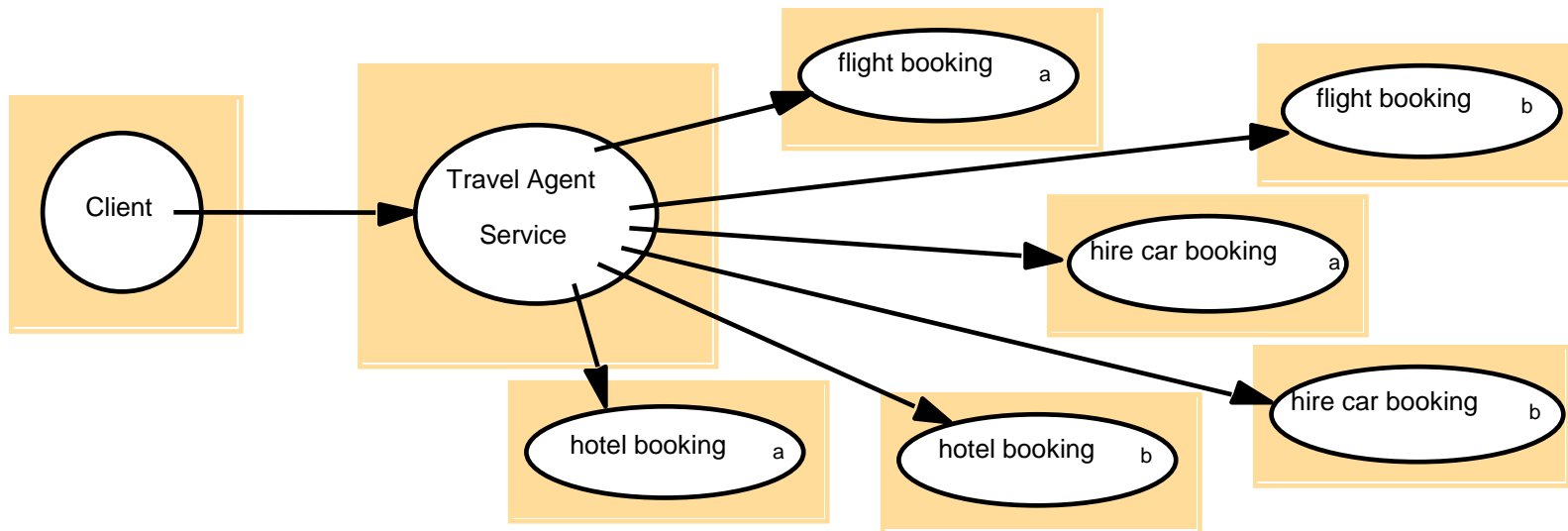
# Coordination of web services

- The SOAP infrastructure supports single request-response interactions between clients and web services.
- Many applications involve several requests that need to be done in a particular order. The need for web services as clients to be provided with a description of a particular protocol to follow when interacting with other web services.
- For composite web services, a transactions management protocol such as 2PC is required
  - WS-Coordination
- Simpler approach is Web Service choreography
  - Global description of a set of interactions
  - Defines coordination
  - Enhances interaction

# Travel agent scenario

1. The client asks the travel agent service for information about a set of services; for example, flights, car hire and hotel bookings.
2. The travel agent service collects prices and availability information and sends it to the client, which chooses one of the following on behalf of the user:
  - (a) refine the query, possibly involving more providers to get more information, then repeat step 2;
  - (b) make reservations;
  - (c) quit.
3. The client requests a reservation and the travel agent service checks availability.
4. Either all are available;  
or for services that are not available;  
    either alternatives are offered to the client who goes back to step 3;  
    or the client goes back to step 1.
5. Take deposit.
6. Give the client a reservation number as a confirmation.
7. During the period until the final payment, the client may modify or cancel reservations

Fig: The 'travel agent service' combines other web services



# Applications of web services

- The major areas where web services have been employed extensively:
  - Service-oriented architecture
  - The Grid, and
  - Cloud computing

# The Grid

- Middleware that is designed to enable the sharing of resources such as files, computers, software, data and sensors
  - on a very large scale
- An example of a Grid application
  - The World-Wide Telescope application developed at Microsoft Research.
    - This project is concerned with deploying the data resources shared by the astronomy community.

# Cloud computing

- A set of Internet-based application, storage and computing services sufficient to support most users' needs
  - enabling them to largely or totally dispense with local data storage and application software.
- Promotes a view of everything as a service
  - from physical or virtual infrastructure,
  - through to software, often paid for on a per-usage basis rather than purchased.
- Examples:
  - Google App Engine
  - *Amazon Web Services* (AWS) [aws.amazon.com]
    - A set of cloud services implemented on the extensive physical infrastructure owned by Amazon.com.

# Grid and Cloud Computing

- The development of the Grid preceded the emergence of cloud computing and was a significant factor in its emergence.
- They share the same goal of providing resources (services) out there in the greater Internet.
- Grid
  - tends to focus on high-end data-heavy or computationally expensive applications
- Cloud computation
  - more general, offering a range of services for individual computer users through to high-end users.
- The business model associated with cloud computing is also a distinguishing characteristic
  - The Grid is an early example of cloud computing, but cloud computing has developed significantly since then.



# Amazon Web Services (AWS)

- A set of cloud services implemented on the extensive physical infrastructure owned by Amazon.com.
- Made available using web service standards described earlier.

# AWS

- Amazon's AWS is based entirely on web service standards coupled with the REST philosophy of service construction.
- The approach enables interoperability across the Internet.
- Amazon also adopts the REST approach

# Web Service Examples

- An application that requires the presence of a web service is one that implements 'sniping' in eBay auctions
  - placing a bid during the last few seconds before an auction closes.
  - although humans can perform the same actions by direct interaction with the web page, they cannot do it as quickly.
- An inventory control and purchasing application that might order supplies of various commodities as they are needed from Amazon.com and automatically keep track of the changing status of each order.

# JAVA WEB SERVICES

# JAX-WS: Java API for XML Web Services

- JAX-WS (evolved from earlier JAX-RPC)
  - Java API for XML-based Web-Service messaging & RPCs
  - Invoke a Java-based web service using Java RMI
  - Interoperability is a goal
    - Use SOAP & WSDL
    - Java not required on the other side (client or server)
- Service
  - Defined to clients via a WSDL document

# The Java API for RESTful Web Services (JAX-RS)

- A Java programming language API designed to make it easy to develop applications that use the REST architecture.
- No requirement of XML messages or WSDL service
- More Info at:
  - <https://docs.oracle.com/javaee/7/tutorial/webservices-intro.htm>
- Optional
  - Create a Simple RESTful Web Service using Using NetBeans IDE
  - Follow the instructions at:
    - <https://docs.oracle.com/javaee/7/tutorial/jaxrs003.htm#GIPZZ>

# References

- Chapter 9 - Coulouris, Dollimore, Kindberg and Blair (2012), Distributed Systems, Concepts and Designs (Edition 5), Addison Wesley
- <https://www.cs.rutgers.edu/~pxk/417/notes/content/04-rpc-studies-slides.pdf>
- <https://docs.oracle.com/javaee/7/tutorial/webservices-intro.htm>