DT228-3 Software Engineering III - Lab 1 (Week 2).

Rational Software Architect (RSA) - Introduction.

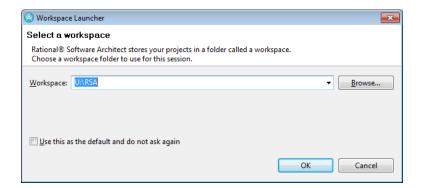
PART I: Creating a Requirements Model - Use Case Diagram

This part of the lab sheet is aimed at showing students how to use RSA to create an initial *Requirements Model*. A requirements model will hold our Actors, Use Cases and Use Case Diagrams. In this lab we will create the Restaurant Booking system's requirements model as described in Mark Priestley's book. In *part II* we will look at creating the *Analysis Model*.

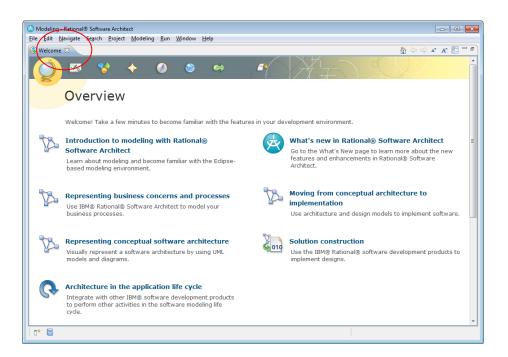
Task 1 - Running RSA

Start up RSA: If there is no icon on the desktop, click the *Start Menu*, choose *All Programs* and scroll to the *IBM Software Delivery Platform* folder. Within this folder, click *Rational Software Architect*.

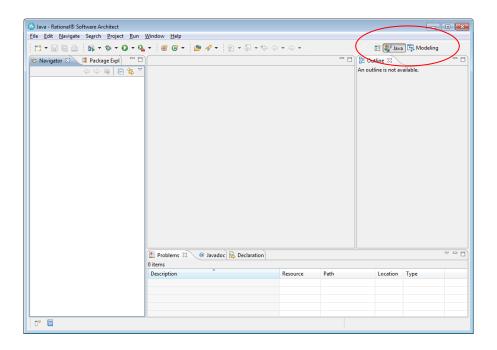
You will be prompted to choose a workspace (a folder for all your RSA projects and models). If you are using a lab PC, ensure you are using your own drive. Or possibly **D:\My Documents\RSA** on your personal PC or laptop.



You may be presented with the *Welcome* tab as below. The icons on this can direct you to tutorials, samples, first steps and other useful material. You can close down the *Welcome* tab as shown below.

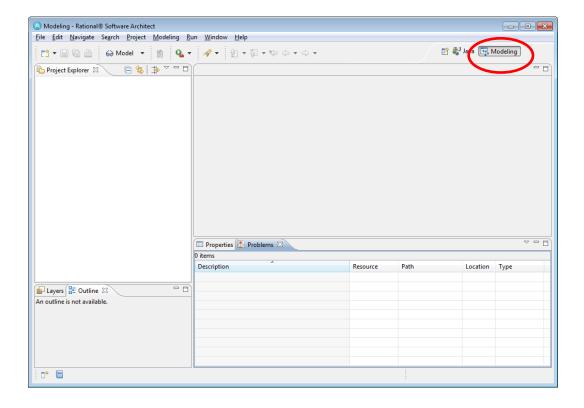


Following the closing of the Welcome tab you may get something like:



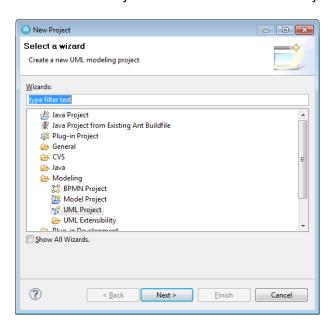
RSA has many different perspectives (combinations of views) which are specific to the role you wish to perform (e.g. java developer, UML modeller). The above diagram shows that RSA is in the **Java perspective**. You need to be in the **Modelling perspective**.

You can change perspective by clicking on the **Open Perspective** icon on the top right-hand of the window and then selecting the perspective you want. Here we want the *Modelling* perspective as below.

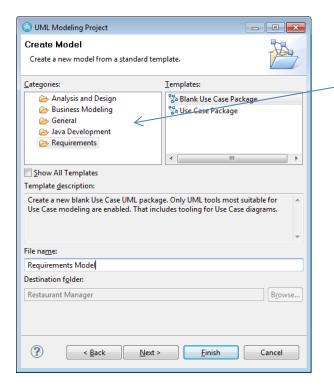


Task 2 - Create Initial Requirements Model

• Next we will create a simple *Requirements Model* for the Restaurant Booking System example. Choose *File -> New -> Project...* and then choose *UML Project* as below:

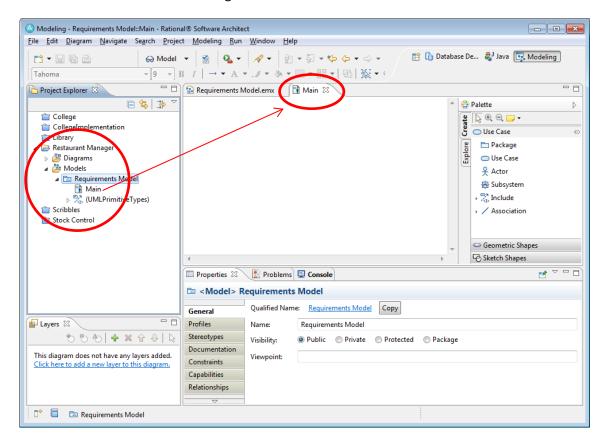


- Choose Next and then name the project Restaurant Manager, click Next.
- On the next screen (as below), choose the *Requirements* category on the left and the *Blank Use Case Package* template on the right (please read the note beside the screenshot).
- Change the File name to Requirements Model and click Finish



Note: Depending on the version of RSA, you might not see all the *Categories* listed in the screenshot – if that is the case just choose *Blank Model*, also you have the option to choose *Use Case Diagram* as the default diagram to create (go ahead and choose that option).

You should have the following screen:

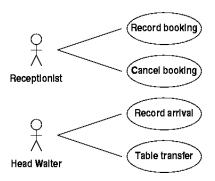


Note:

You now see your *Requirements Model* under the Models folder. Within this model, we will create our *Actors, Use Cases* and *Use Case Diagram*. Note that a default empty *Use Case Diagram* has already been created for us called *Main*. This is also open in the editor as shown above.

Task 3 - Add the Actors to our Requirements Model

Consider the following use case diagram from the book:

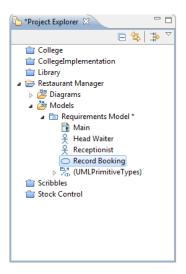


We have identified two actors, *Receptionist* and *Head Waiter*. Add these actors to our requirements model as follows:

- Right-click on *Requirements Model* in the Project Explorer and choose *Add UML -> Actor* and name it *Receptionist*
- Repeat the process to create the second actor.

Task 4 - Add some initial Use Cases to our Requirements Model

• Right-click on *Requirements Model* in the Project Explorer and choose *Add UML -> Use Case* and name it *Record Booking*. You should see the following in your Project Explorer:



• Repeat the process to add the *Cancel Booking* use case. You should now have another use case in your model above the *Record Booking* use case.

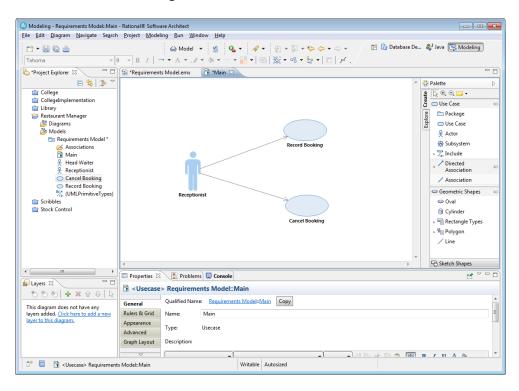
Task 5 - Develop your Use Case Diagram

There are two main ways to easily add to your Use Case diagram

- 1. You can drag an **existing model element** (such as an actor or a use case) directly from your requirements model within the project explorer and drop it into the use case diagram.
- 2. Alternatively, you can drag a **new model element** from the *Palette* on the right and drop it into the diagram. This will create a new model element in your requirements model and so you should then be able to see that new element in the project explorer.

Tip: If you delete an element in your diagram, depending on how you do it, it may or may not delete the element from your model (remember, the diagram is just a view of your model). Sometimes students do this and then add the elements to the diagram again using the Palette which creates another element in the model and so you end up with duplication.

- Use the first method above to add the *Receptionist* actor and both use cases to the *Main* use case diagram.
- From the Palette on the right, click the *Directed Association* model element (note: if you do
 not see a *Directed Association* model element, just pick the *Association* element and delete
 the rolenames and multiplicities). Then click on the actor in your diagram and drag the line
 to one of the use cases (ensure the use case is highlighted before you release the mouse
 button).
- Add another *Directed Association* (or *Association*) from the actor to the second use case. You should now have something like the screen below:

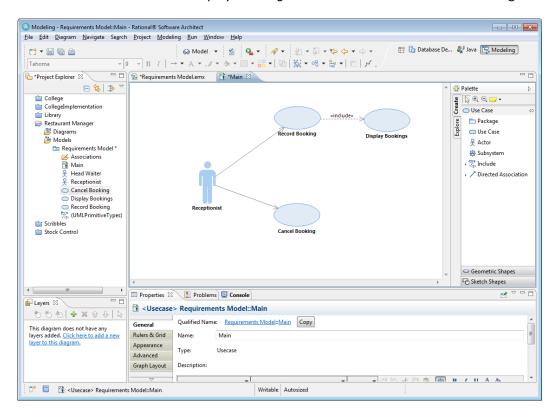


Tip: To get straight lines between the actor and use case, you can right-click on the association and choose *Appearance* ... then select the *oblique* style within the styles section and click *Apply*.

Task 6 - Add an <<includes>> relationship

- Drag a new use case from the Palette in to your diagram and name it *Display Bookings*.

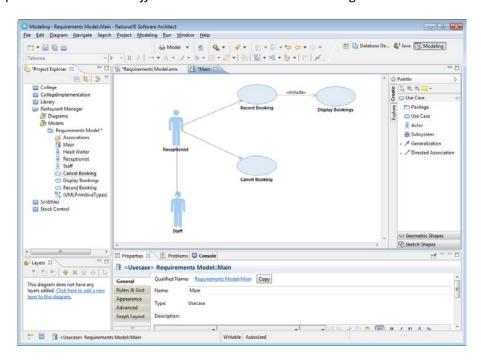
 Note: this creates a new use case in our model which you can see in the project explorer).
- Click on an *include* association in the Palette. Click on the *Record Booking* use case and drag the include line to the new *Display Bookings* use case. You should have something like this:



Task 7 - Create a Generalisation for your Actors

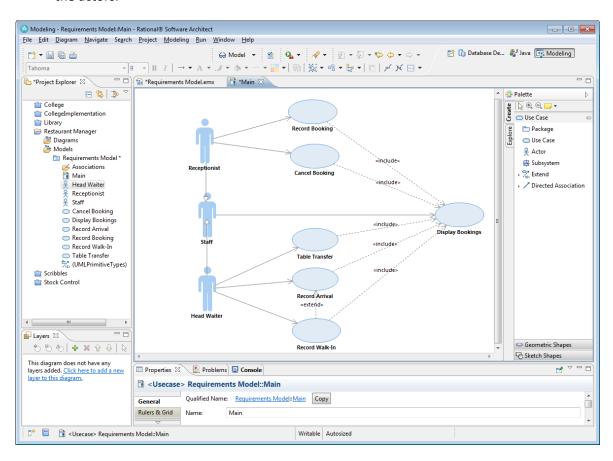
In this task we will create a *Generalised* actor called *Staff* and we will create a generalisation between the existing actors and the new *Staff* actor.

- As before or by using the Palette, create a new actor called Staff and add it to the use case diagram.
- Using the Palette, create a *Generalisation* association showing that the *Receptionist* actor is a specialisation of the *Staff* actor. You should have something like this:



Task 8 - Complete the Use Case Diagram

- Add to your requirements model and diagram so that you end up with the use case diagram below.
- Note that the *Record Walk-In* use case *extends* the *Record Arrival* use case and also that the *Head Waiter* actor is a specialisation of the *Staff* actor.
- Also note that we have modelled that a Staff actor interacts with the Display Bookings use
 case. Because we have also modelled that both the Receptionist and Head Waiter actors are
 specialisations of the Staff actor we do not then explicitly model that they interact with the
 Display Bookings use case this is implicit due to the generalisation / specialisation between
 the actors.

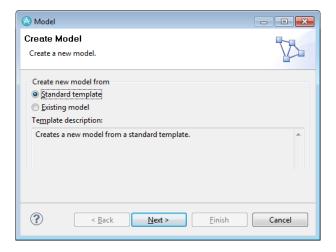


PART II: Creating an initial Analysis Model - Class Diagram

In this part of the lab sheet, we will create an initial Analysis Model for the Restaurant Booking System. This will entail creating a class diagram firstly.

Task 1 - Create a new Model

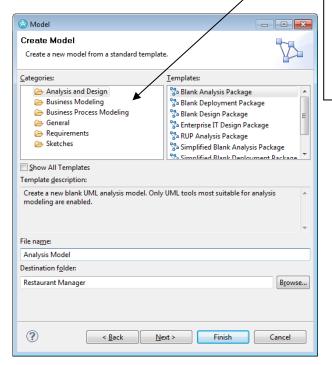
• In the project explorer, right-click on *Models* and select *Create Model*. You should see the following screen:



Click Next. On the next screen (Create Model) do the following as shown below:

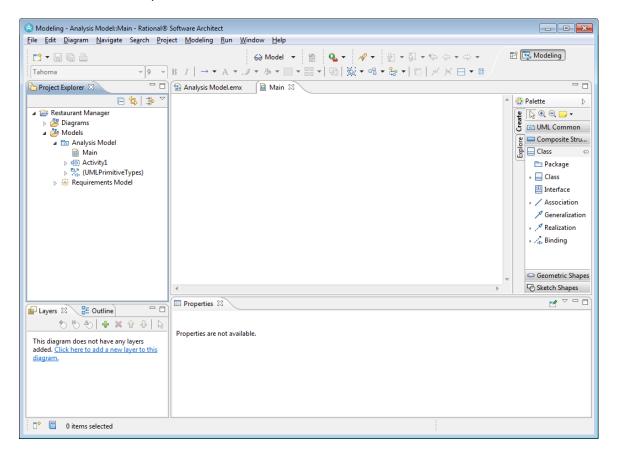
- Ensure the Analysis and Design category is selected on the left and then select the Blank Analysis Package template on the right
- Change File name to "Analysis Model"
- Click Finish

You should now have a screen which is something like:



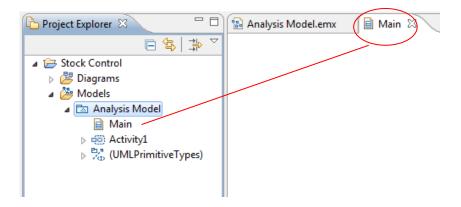
Note: Depending on the version of RSA, you might not see all the *Categories* listed in the screenshot – in this case just choose *Blank UML Model*, also you have the option to choose *Class Diagram* as the default diagram to create (go ahead and choose that option).

• Click Finish and you should see the screen below:



In the above screen, to the left, we see the *Analysis Model* in the Project Explorer. To the right we see the Palette which provides model elements that we use in our UML *class diagram*. By expanding the *Analysis Model* in the Project Explorer, we will see that RSA has created a default empty *class*

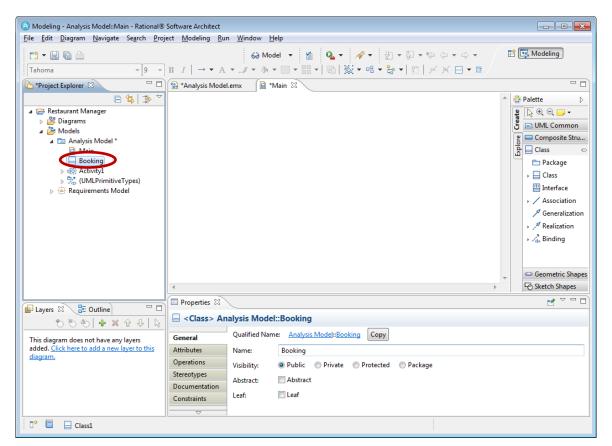
diagram. The name of this class diagram is *Main* and it has been opened in the model editor. Note the icon to the left of *Main* in the Project Explorer – these differ depending on the type of UML diagram it is.



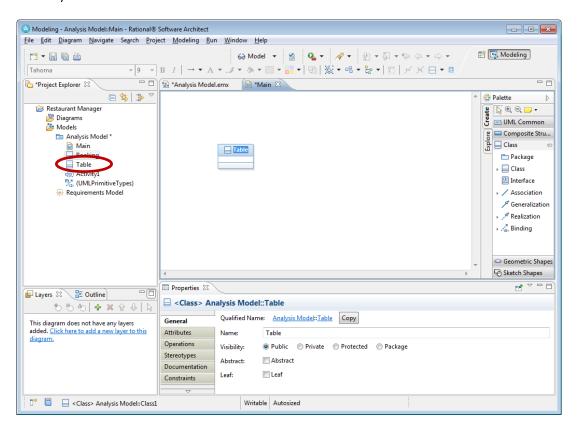
Task 2 - Create some Classes

Here we will create a number of classes for our Booking System. These will then be part of our *Analysis Model*. There are two ways in which we can do this: we can add the class to our model using the Project Explorer or we can drag a *Class* from the Palette into our *class diagram*. By dragging the class from the palette into our diagram, RSA automatically adds the class to our model which can be seen in the project explorer.

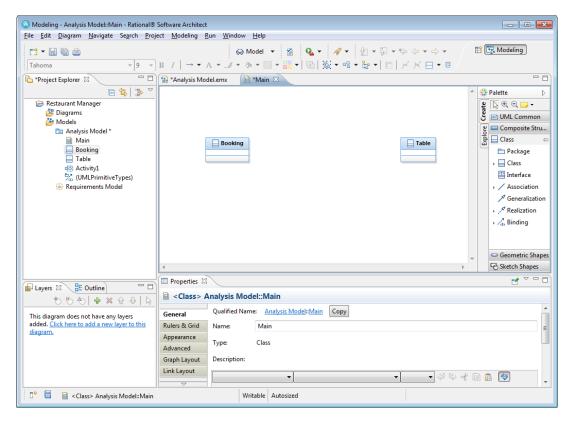
• In the project explorer window, right click on *Analysis Model* and choose *Add UML -> Class*, name the class *Booking*. You should have the following screen (note that the *Booking* class is now a part of our analysis model:



Next, drag the Class icon from the Palette into the Main diagram that is open in our model
editor and name it Table. We have created two classes using different techniques. You
should now have the following screen (note that the Table class is now part of our model
also):



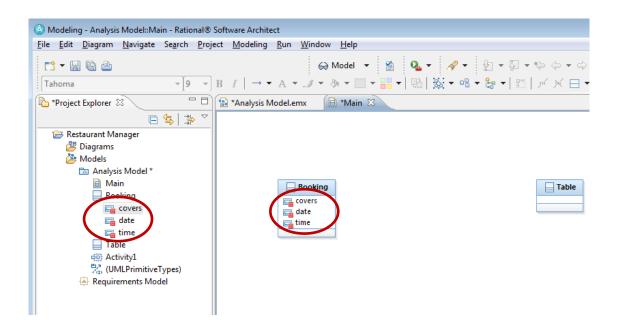
 Next, drag the Booking class from the Project Explorer into the class diagram. You can move them around so that you should have the following:



Task 3 - Add Class Attributes

We will add three attributes to the Booking class.

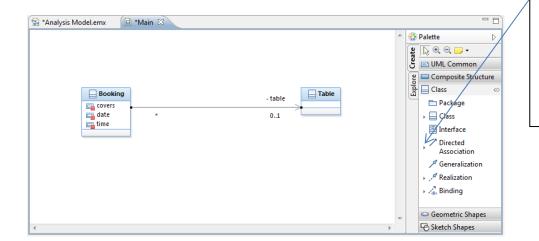
- Within the Project Explorer, right-click on *Booking* and choose *Add UML -> Attribute* and name it "covers".
- We can also add attributes to classes within the class diagram right click on the Booking class within the class diagram and choose Add UML -> Attribute and name it "date". Note the attribute has been added in to our Model (see the Project Explorer).
- Finally, add in another attribute called "time". You should now have a screen like:



Task 4 - Add an Association

We will add an association to our model. The association will show how the *Booking* class and *Table* class are associated.

Within the Palette on the right, click once on the *Directed Association* model element (see
note in the margin below). Once you have done that, click and hold the mouse button while
over the *Booking* class in the diagram and drag it over to the *Table* class – this should draw a
line between the two denoting the association. You should see the following screen:



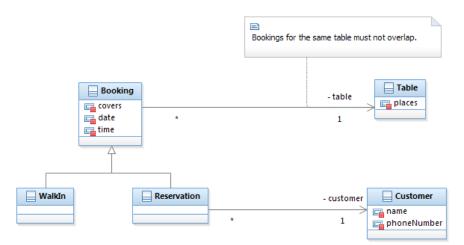
Note the arrow to the left of the elements in the Palette. You can click on this to expand the selection. If you only see *Association* and not *Directed Association* then just use *Association*.

There are a number of things to note here:

- RSA has added an association name to the *Table* side of the association. This shows that an
 instance (object at runtime) of the *Booking* class would have a reference called *table* which
 may point to a *Table* object.
- Also, the arrow denotes that the association is one way (unidirectional) i.e. a *Table* object would not have any reference to a *Booking* object even though they are linked.

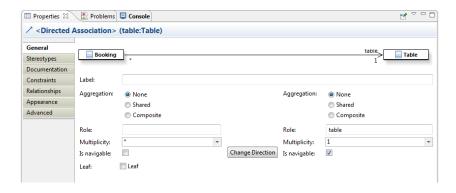
Task 5 - Exercise

See if you can finish the Object Model so that it looks like the screenshot below. There are some notes below to help.



Note: Changing the properties (navigability, multiplicity) of associations

• When you click on an *association* between two classes to select it, your *Properties View* will show the various properties of that association – you should see something like this:



- By checking the *Is navigable* checkbox on either end of the association we can set it as unidirectional or bidirectional.
- We can also set the multiplicity as we want it by using the *Multiplicity* dropdown box on either end.

Final Note

Each RSA project is stored in a separate subfolder of your workspace folder that you specified when starting up the application. Each of these subfolders of your workspace contains all the files for the particular project.

There is also a facility to export and import your projects from RSA.

File->Export->General->Archive File

and

File->Import->General->Archive File