

# Client Server Programming

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- ◆ Course Book:
  - Data and Computer Communications
    - William Stallings
    - Prentice Hall International Edition
  - Data Communications and Networking
    - Forouzan, Behrouz
    - McGraw-Hill International

# Course Topics

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- ◆ Overview from last year
- ◆ Protocols and Architectures
  - » ISO OSI reference model
  - » The TCP/IP reference model
- ◆ The Client-server model
- ◆ The Transport Layer
  - » Operational concepts: Services and protocols, Transport addresses and connections etc.
- ◆ The Application Layer
  - » Common networked applications
- ◆ The Berkeley Sockets API
  - » The Socket Abstraction: Socket primitives, Addressing, inter-process communications, Iterative and concurrent applications etc.

# Course Tasks

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- ◆ Lectures – 2 hours per week
- ◆ Labs – 2 hours per week
  - » Four groups: A, B, C and D
- ◆ Assignments (Accounts for 40% module mark)
  - » Lab assignment (programming)
  - » Class Test (theory)
- ◆ Module exam (Accounts for 60% module mark)