

PL/SQL Control Structures

See

http://download.oracle.com/docs/cd/B10501_01/appdev.920/a96624/o4_struc.htm

Iteration

Loop ...Exit, While..Loop, For..Loop

Iterative Control:

- Why are loops needed?
 - To repeat the same group of actions:
 - Infinitely
 - While a condition is true
 - For every element in a set
 - For a specific number of times
- Common use of loops in PL/SQL
 - Setting up an infrastructure in a 1:many situation
 - Retrieving and manipulating multiple rows.

Using a FOR loop...

- I'm organising a tournament with 32 teams. I need to set up matches:
 - 16 first round, 8 second round, 4 quarter finals, 2 semi-finals and 1 final.
 - I can insert partially filled rows using a FOR loop.
- I'm introducing a new programme in the DIT. I need to set up 4 stages:
 - Use a FOR loop to insert the partially filled stage rows

Outline – FOR loop

- Find out the programme code, programme name and chairperson's name.
- Find out the number of stages in the programme.
- Assume we will allow 40 students per stage.
- Pseudocode:
 - Get input
 - Insert programme row
 - For $i = 1$ to <number of stages>, add a stage row.

Add a new programme

- Add a programme

FOR Loop (1 of 3) Declarations

DECLARE

V_PRCODE programme.prog_code%TYPE :=
'&Enter_Programme_Code';

V_CHAIR programme.course_chairperson%TYPE :=
'&Enter_chairperson_Name';

V_PGNAME programme.prog_name%TYPE :=
'&Enter_Programme_Name';

V_NSTG integer := &Enter_Number_of_Stages;

FOR Loop (2 of 3) Executable

```
BEGIN
```

```
  INSERT INTO PROGRAMME (  
    prog_code, prog_name, course_chairperson)  
  VALUES (V_PRCODE, V_PGNAME, V_CHAIR);
```

```
  FOR i IN 1..V_NSTG
```

```
  LOOP
```

```
    INSERT INTO STAGE(  
      prog_code, stage_code, remaining_places)  
    VALUES (V_PRCODE, i, 40);
```

```
  END LOOP;
```

```
commit;
```


FOR loop (3 of 3) Exceptions

EXCEPTION

WHEN OTHERS THEN

ROLLBACK WORK;

DBMS_OUTPUT.PUT_LINE (SQLERRM) ;

end;

Cursors

How to step through the returned set of rows

Handling Multiple Rows

- To set aside a mechanism for holding multiple rows, we can use a CURSOR.
- A CURSOR allows the user to define an area in memory to hold the results of a SELECT statement.

Managing explicit cursors

- In the declarations:
 - Define the cursor
 - Set aside a mechanism for holding a cursor row.
- In the executable section:
 - OPEN the cursor
 - FETCH from the cursor
 - CLOSE the cursor.

Declaring a simple cursor

```
CURSOR cursor_name IS select_statement;
```

- **Example**

```
DECLARE
```

```
CURSOR inprofit IS  
    SELECT stock_code, unit_price  
    from stock  
    where (unit_price>unitcostprice);
```

- This cursor will contain a set of rows, each with two attributes, a stock_code and a unit_price.
- The scope of the cursor is the scope of the block in which it is declared.

Where will the result set go?

- The SELECT statement will return a result set.
- The next item to declare is a *row holder* for the result set.
- This can be based on the data types in the tables from which the cursor is pulling rows:
- `rsetname <cursorname>%rowtype;`
- e.g. For the cursor called inprofit, we can call the resulting rows IP_REC:

```
IP_REC inprofit%rowtype;
```

Our declarations:

```
DECLARE
```

```
-- cursor
```

```
CURSOR inprofit IS
```

```
    SELECT stock_code, unit_price  
    from stock
```

```
    where (unit_price > unitcostprice);
```

```
-- holder for returned row
```

```
IP_REC inprofit%ROWTYPE;
```

Opening and closing the cursor

DECLARE

CURSOR *<cursorname>* IS SELECT ...

...

BEGIN

OPEN *<cursorname>*;

...

CLOSE *<cursorname>*;

END;

- This open and close the cursor, but don't fill the rows.

Fetching the cursor

- The cursor can fetch rows ***one at a time*** and store them in the cursor row.
 - This is different from the SELECT, in that it cannot do 'one at a time'.
- As the rows are fetched one at a time, the program is required to *iterate* through them.
- Iteration is facilitated by LOOPS.

Fetching

- Fetch retrieves the rows one at a time from the result set.
- The parameters relating to cursors are:
 - `%found` -- true if something is returned.
 - `%notfound` -- true if nothing is returned.
 - `%rowcount` -- holds the number of rows returned.
 - `%isopen` -- this is true if the cursor is open.

Cursor loop

LOOP

FETCH inprofit into IP_REC;

EXIT WHEN inprofit%**NOTFOUND**;

dbms_output.put_line

('Stock code ' || IP_REC.stock_code || ' at
' || IP_REC.unit_price || ' makes profit.');

END LOOP;

- This program fetches rows from the stock table that are profitable and displays them on the screen.

The whole program

```
DECLARE
CURSOR inprofit IS
    SELECT stock_code, unit_price from stock
    where (unit_price > unitcostprice);
IP_REC inprofit%ROWTYPE;
BEGIN
OPEN inprofit;
LOOP
FETCH inprofit into IP_REC;
EXIT WHEN inprofit%NOTFOUND;
dbms_output.put_line
('Stock code '||IP_REC.stock_code||' at
 '||IP_REC.unit_price||' makes profit. ');
End Loop;
Close inprofit;
END;
```

Is there another way to do this?

EXIT-WHEN summary

- The EXIT-WHEN statement lets a loop complete conditionally.
- When the EXIT statement is encountered, the condition in the WHEN clause is evaluated. If the condition is true, the loop completes and control passes to the next statement after the loop.

WHILE-LOOP

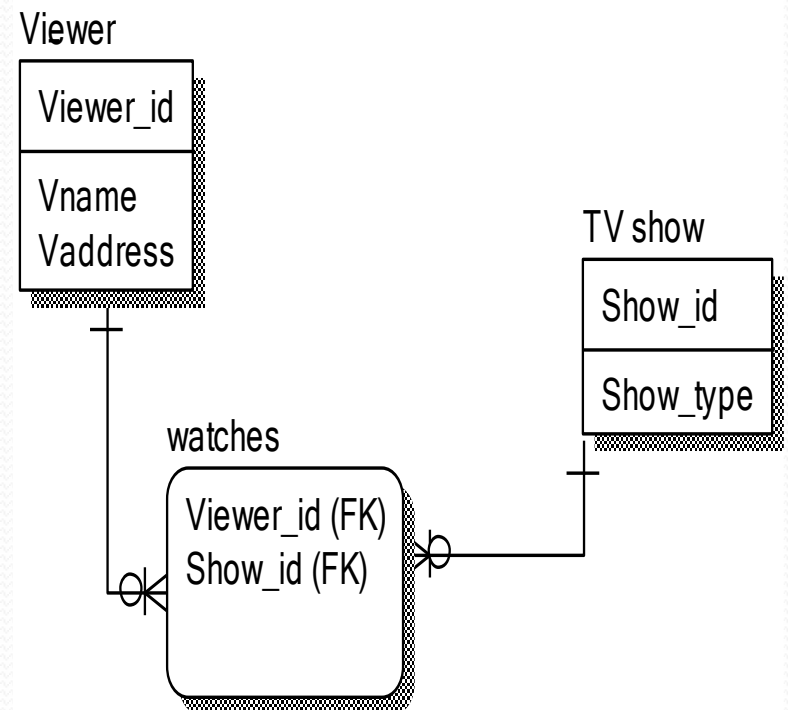
- The WHILE-LOOP statement associates a condition with a sequence of statements enclosed by the keywords LOOP and END LOOP, as follows:

```
WHILE condition LOOP  
    sequence_of_statements  
END LOOP;
```

- *You may investigate this further yourselves.*

Another way of using cursors

- I have a list of TV viewers and a list of TV programmes.
- I want to indicate that a viewer watches all crime shows (i.e. Show_type = 'Crime').
- I can use a cursor.



Outline plan

- I need to take in a viewer's id.
 - *What if the viewer isn't recorded? I can use an exception.*
- I need to return the shows that are crime shows.
 - *I can use a cursor*
- I need to record 'watches' for each crime show for this viewer.
 - *What if the viewer already watches crime shows?*
- I need to report on the number of rows added.
 - *I can use my cursor statistics.*
- What if something unexpected happens?
 - *Exceptions*

AddCrimeViewer(1 of 3)

```
/*Add a viewer that watches only crime shows*/  
SET SERVEROUTPUT ON  
DECLARE  
    V_VIEWER_ID viewer.viewer_id%type :=  
        '&Enter_Viewer_id';  
    CURSOR crimes IS  
        SELECT show_id FROM tv_show  
            WHERE show_type LIKE 'Crime';  
    thisshow tv_show.show_id%type;  
    V_VNAME    viewer.vname%type;
```

AddCrimeViewer(2 of 3)

BEGIN

```
SELECT vname INTO V_VNAME FROM viewer WHERE  
viewer_id LIKE V_VIEWER_ID;
```

```
OPEN crimes;
```

```
LOOP
```

```
    FETCH crimes INTO thisshow;
```

```
    EXIT WHEN crimes%notfound;
```

```
    INSERT INTO watches VALUES (V_VIEWER_ID,  
thisshow);
```

```
END LOOP;
```

```
DBMS_OUTPUT.PUT_LINE('There were ' ||  
crimes%rowcount || ' crime shows.');
```

```
CLOSE CRIMES;
```

```
commit;
```

AddCrimeViewer(3 of 3)

EXCEPTION

WHEN NO_DATA_FOUND THEN

```
    DBMS_OUTPUT.PUT_LINE('This viewer does not exist.');
```

```
    ROLLBACK WORK;
```

WHEN DUP_VAL_ON_INDEX THEN

```
    DBMS_OUTPUT.PUT_LINE('A viewer was found that  
already watches crime - the operation has failed.');
```

```
    ROLLBACK WORK;
```

WHEN OTHERS THEN

```
    DBMS_OUTPUT.PUT_LINE ('The error '||SQLCODE||' has  
occurred.'||' meaning '||SQLERRM||'.');
```

```
    ROLLBACK WORK;
```

END;

Demo

- Record that a viewer watches all crime shows.