

A game where the user should catch as many fish as possible. Some fish are endangered and should not be caught. The user has three lives from start and if they accidentally catch an endangered fish, they lose a life. When all three lives are lost, they need to answer three questions about UN-Sustainability Goals to continue to play. As well, there will be some "question fish " and if they are caught, they get a question about the UN-Sustainability Goals to get bonus points and an extra life.