Second Sprint - Jonathan Svantesson

In this sprint we got the opportunity to speak and discuss with Jonas Petren and our T.A Mosope Williamson. These were very valuable interactions where we got the chance to elaborate what we as a group are working on and describe our core ideas.

I personally would like to understand the core elements of previous learned principles and strategies, when it comes to objective oriented programming. Even though I once had a very good knowledge of the way of working with objective programming, I have forgotten some and I would probably need to repeat some of it.

Over the week my contribution has mostly been constructing the different styles and abilities the objects in the water will have. I have also started working on the factory class we will be using.

Since last week I have been learning a lot more about the library and the endless opportunities it got, which have made my working progress smoother.