Compsci 345: Human-Computer Interaction

Assignment 3: Realizing a Design

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Usability Test Report

Description of test

User is shown the home page of the website and asked to use the website to find a team to join and attempt to join that team.

Findings and corrections

From the usability test it was found that the menu header "My team" does not clearly point to the task of "join a team". This was subsequently changed to "Organise team". It is still not a 100% satisfactory answer to the problem but it is the best improvement I can think of.

The "*vacant*" text in each team's composition was slow to process when it was in the same colour as the rest of the text. This is corrected by changing the text colour to red to make the vacant positions obvious at a glance. '

The popup message "Join request sent" after pressing the "Send request" button can be hard to read if the text field is filled with text directly behind it. A better solution for this message will be to create a background for it. However, I was unable to resolve this technical issue within the deadline.

The home page was identified as too plain. To correct this, an "In the news" section with images have been added to give the home page more visual interest alongside latest announcements.

The part of the header image behind where the links for "Documentation", "Usability Test" and "Logout" are on the top right corner of the prototype were too textured for the text to be legible. That section of the image has been Photoshopped to correct this problem.