William Huynh

Student @ UNSW Casual Academic &

CONTACT



Sydney, Australia



(+61) 405 991 322



william.huynh3@unsw.edu.au



williamhuynh.netlify.app



linkedin.com/in/williamhuynh227/



github.com/WilliamHuynh5

ACHIEVEMENTS

 97 – COMP3311 Database Systems

 96 – COMP2521 Data Structures & Algorithms

 90 – COMP6991 Modern Programming With Rust

 85 – COMP6080 Web Front-End Programming

EXTRACURRICULAR

EDUCATION SUBCOMMITTEE



UNSW Computer Science & Engineering Society

· Coordinated a series of technical workshops, teaching new technologies and programming languages to an audience of over 500 students

SKILLS

Web Development



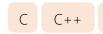
CSS

JavaScript

TypeScript

React

Programming Languages



Java

Python

Shell



Rust

Other Technologies



CI/CD

Linux OS

Assembly

SQL

EDUCATION

BACHELOR OF ADVANCED COMPUTER SCIENCE (HONOURS)

University of New South Wales (UNSW)



Feb 2020 - Dec 2024

4th Year Computer Science student, currently interested in the interplay of Education and Computer Science. Distinction Weighted Average Mark (WAM).

EXPERIENCE =

CASUAL ACADEMIC

UNSW School of Computer Science & Engineering



Jun 2021 - Present

- Tutored over 200 students in introductory Computer Science courses, namely COMP1010 - The Art of Computing, COMP1531 - Software Engineering Fundamentals & COMP2521 – Data Structures & Algorithms; with an overall student satisfaction rate of 6/6 (n = 38).
- Managed 20+ student help sessions, providing personalised one-on-one tutoring for their software assignments, lab exercises and exam revision.
- Created and delivered weekly tutorial content, lab exercises, assignments and exams.

ACADEMIC TUTOR

Dymocks



Feb 2020 - Sep 2022

- Tutored over 100 students in NESA HSC courses, namely English Standard, English Advanced, English Extension I & II, Legal Studies & Advanced Mathematics.
- Lead individual consultations with students, providing personalised guidance to help them explore educational and career options and plans.
- Co-authored & published textbooks, study guides, and sample solutions for the above mentioned HSC Courses.

PROJECTS ()

Spark

(ReactTS | Bootstrap | Express TypeScript | Prisma | Jest)

A Society Management Application to help organisations manage user created clubs, events, posts, and member permissions.

Ø Video Game Price Tracker

(ReactJS | Bootstrap | Express TypeScript | Deployed @ Heroku)

A webapp for tracking the price of video games, both physical & digital. Supports all major Australian retailers.

See my **GitHub page** for more!