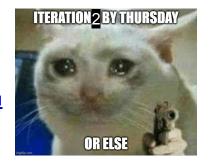




COMP1531 | T09B / H17B

Week 7

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Lab05 Deploy be like



Rare photo of GitLab pipelines circa





Learning objectives

• DRY-KISS



Dry Kiss



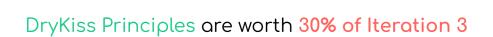
DryKiss: Writing maintainable code

DryKiss

DryKiss is a programming principle that stands for:

Don't repeat yourself, Keep it Simple Stupid

It aims to reduce repetition by leveraging functions combined with a sprinkle of common sense





```
users: [], // array of user objects
       channels: [], // array of channel objects
       tokens: [] // array of token objects
7 v function join_channel(token, channelId) {
       authUserId = -1; // Initially invalid
       for (const storedToken of dataStore.tokens) {
10 V
         if (storedToken.token == token) {
           authUserId = storedToken.token;
       if (authUserId == -1) {
14 \
         return {error: "error"};
       channelIdSearch = -1; // Initially invalid
       for (const channel of dataStore.channels) {
18 ~
         if (channel.id == channelId) {
19 ~
           channelIdSearch = channel.id;
       if (channelIdSearch == -1) {
23 V
         return {error: "error"};
       for (const channel of dataStore.channels) {
27 V
         if (channel.id == channelId) {
28 V
           channel.members.push(authUserId);
       return {};
```

1 v const dataStore = {

11

13

15 16 17

20

22

24

25 26

29 30 31

32

What's wrong with this code?

There's a lot of repetition!

It is not simple code!!!!

```
function join channel(token, channelId) {
       authUserId = -1; // Initially invalid
      for (const storedToken of dataStore.tokens) {
         if (storedToken.token == token) {
23 ~
           authUserId = storedToken.token;
26
      if (authUserId == -1) {
         return {error: "error"};
29
30
       channelIdSearch = -1; // Initially invalid
31 V
       for (const channel of dataStore.channels) {
32 V
         if (channel.id == channelId) {
           channelIdSearch = channel.id;
35
       if (channelIdSearch == -1) {
36 V
         return {error: "error"};
37
39
       for (const channel of dataStore.channels) {
40
41
         if (channel.id == channelId) {
           channel.members.push(authUserId);
42
43
44
       return {};
45
46
```



```
channels: [], // array of channel objects
                                                                         tokens: [] // array of token objects
                                                                       function post_message(token, message) {
                                                                         authUserId = get_userId_from_token(token);
                                                                         if (!authUserId) {
                                                                           return {error: "error"};
                                                                  10
                                                                  11
                                                                  12
                                                                         if (message.length() > 1000) {
                                                                           return {error: "error"};
                                                                  13
                                                                  14
                                                                  15
What's wrong with this code?
                                                                           Do the rest of the stuff...
                                                                  16
                                                                  17
                                                                  18
                                                                  19
                                                                  20
                                                                       function edit_message(token, message, messageId) {
                                                                  22
                                                                         authUserId = get_userId_from_token(token);
                                                                         if (!authUserId) {
                                                                  23
                                                                           return {error: "error"};
                                                                  24
                                                                  25
                                                                         if (message.length() > 1000) {
                                                                  26
                                                                           return {error: "error"};
                                                                  27
                                                                  28
                                                                           Do the rest of the stuff...
                                                                  30
                                                                  31
```

32

const dataStore = {

users: [], // array of user objects

```
5
6
     function post_message(token, message) {
       authUserId = get_userId_from_token(token);
8
       if (!authUserId) {
         return {error: "error"};
10
11
12
       if (message.length() > 1000) {
         return {error: "error"};
13
14
15
        Do the rest of the stuff...
16
                                                                               It is not maintainable!
17
18
19
20
     function edit message(token, message, messageId) {
21
       authUserId = get_userId_from_token(token);
22
       if (!authUserId) {
23
         return {error: "error"};
24
25
       if (message.length() > 1000) {
26
         return {error: "error"};
27
28
29
         Do the rest of the stuff...
30
32
```

const dataStore = {

users: [], // array of user objects
channels: [], // array of channel objects
tokens: [] // array of token objects

COMP1531 Week 7 - Week 10 (and COMP2511)

- Use const instead of let
- Use for-of instead of for-index
- Use npm packages where possible
- Use in-built JS functions where possible
 - o .includes()
 - o .map()
 - o .sort()
- Other things from COMP1511
 - Good variable names
 - Appropriate indentation
 - Come back to this idiot

Following DryKiss Principles

- Making use of functions wherever possible
- Making code maintainable
 - Storing functions in appropriately named files
 - Regular, appropriate comments
 - JSDoc



```
import promptSync from 'prompt-sync';
      * Given an array of n integers, caclulate the minimum, maximum, and the
      * product of the first n-1 numbers and last n-1 numbers.
     function drykiss(myList: number[]) {
       let myMin = Infinity;
       for (let i = 0; i < myList.length; i++) {</pre>
         if (myList[i] < myMin) {</pre>
           myMin = myList[i];
14
       let myMax = -Infinity;
       for (let i = 0; i < myList.length; i++) {
         if (myList[i] > myMax) {
           myMax = myList[i];
       let prod = 1;
       for (let i = 0; i < 4; i++) {
         prod = prod * myList[i];
       const prodHead = prod;
       prod = 1;
       for (let i = 1; i < 5; i++) {
         prod = prod * myList[i];
       const result = [myMin, myMax, prodHead, prod];
       return result;
```

Activity

One of your teammates has written their functions for the project and made a merge request into master for their branch.

However, when reviewing their merge request, you realise that their code is of extremely poor style and does not adhere to Dry-Kiss principles at all.

Since the team-mate has "work" and cannot fix it themselves, it is up to you and the rest of your team to fix it for them!

Task: Rewrite the fool's code to adhere to DryKiss

