① *return* or *output* *parameter* type

② function *name*

③ *type* of *input* paramters

④ *input* paramters

⑤ body of the function

```c
void printStars(int numOfStars) {

    for (int star = 1; star <= numOfStars; star++) {
        printf("%c", '*');
    }


    printf("\n");  // to start a newline

}
```