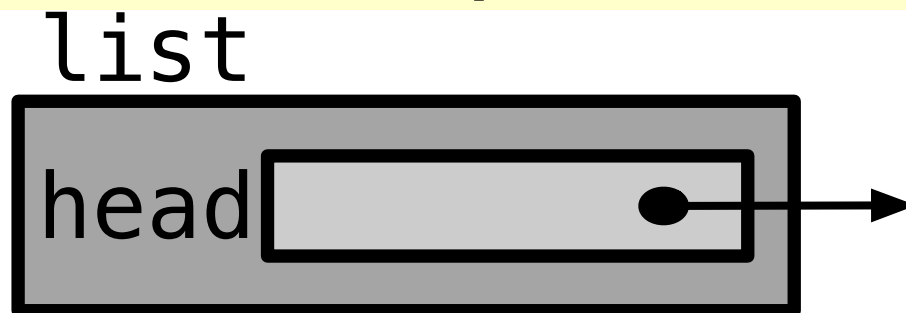
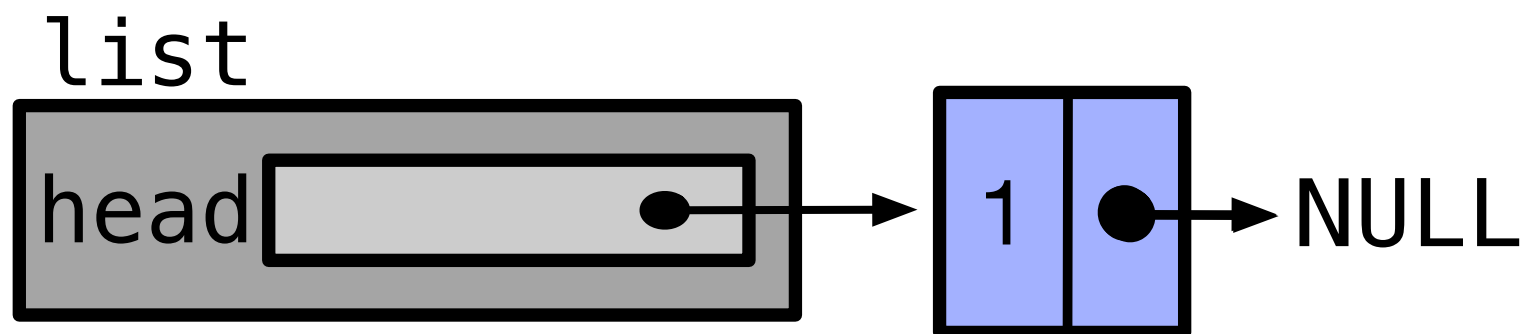


```
typedef struct list {  
    Node *head;  
} LinkedList;
```

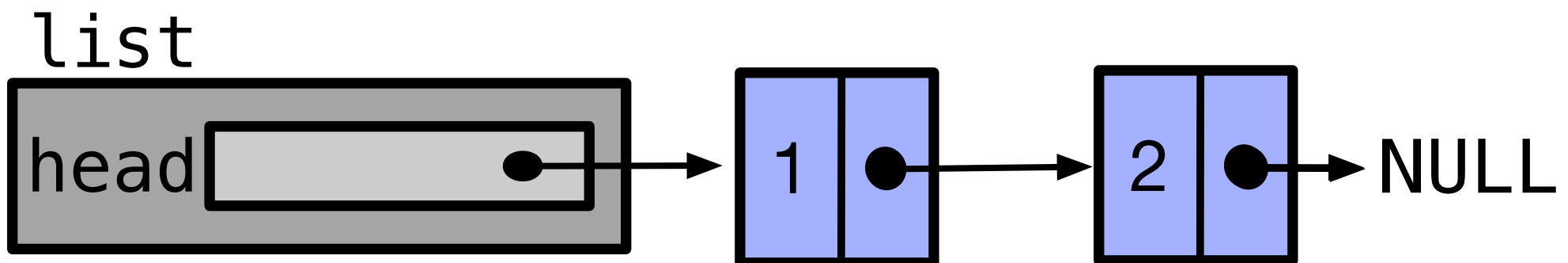
```
int main(void) {  
    LinkedList list;
```



```
    list.head = createNode(1);
```



```
    (list.head)->next = createNode(2);
```



```
    return 0;  
}
```