Wusik SPX

Wusik SPXe Editor

.WSPXeBundle

.WSPXe

Wusik SPX Player

.WSPX

The Editor is here only to edit files. It has an interface oriented for that, not to play files. There's a preview function that works like an internal player, but using the Editor interface instead.

The Player is where you load .WSPX files to be played.

You can add a custom skin data for the Player to use when loading your .WSPX file.

.WSPX File Format

Collection Of Presets + Sounds

→ Presets
   → Layers
      → Sound Links

→ Sounds
   → Sound Files

Each Preset can have multiple layers, and each layer can have multiple sound links.Each sound link, links, to a sound from the Sounds list.

Each Sound have multiple Sound Files. Each has its own settings.

This way you can reuse sounds in multiple presets.