



william.qin@uwaterloo.ca





Skills

Languages Java, C#, C/C++, Python, JavaScript, HTML, CSS

Tech/APIs Firebase, Arduino, Raspberry Pi, OpenCV, Amazon Web Services (AWS), Muse

Frameworks Bootstrap, jQuery, Jekyll, Node.js

Tools Git, Unix, Bash, Unity, Android Studio, Visual Studio, VSCode, IntelliJ, Eclipse

Experience -

Team 4308: Absolute Robotics | Captain | Mississauga, Ontario, Canada

Sep. 2017 – Jun. 2019

- Managed a 2018 world championship semi-finalist FIRST Robotics Competition team of 100+ members to raise \$35 000+ and build an industrial-sized robot
- Built and refined a multi-version web app with Firebase hosting and database, Bootstrap, and jQuery to collect, display, and analyze data, informing match strategy and alliance selection
- Led a software team of 5 people to program essential robot controls and autonomous driving mode in Java

D&R Electronics | Intern | Bolton, Ontario, Canada

Jul. 2017 – Aug. 2017

- Developed a C# Windows application to automate message creation for road lightboard signs, saving up to one hour of worker time per message created
- Optimized testing for mechanical and electrical defects with a custom hardware setup, reducing test times by 50%

Projects -

Vision Motion | Android Application

Oct. 2017 - present

- Launched a motion tracking app on the Google Play Store with 1800+ total installs and 400+ active users, facilitating lessons and experiments in physics for university researchers and high school teachers and students
- Leveraged real-time computer vision with OpenCV on a phone to track the motion of an object and render a graph of its position, velocity, and acceleration
- Integrated Firebase database and authentication to allow users to save and upload their data for use across devices

Project BRETT | Drone Application | First Year Design Project

Nov. 2019

- Built a drone with an infrared sensor and camera that autonomously maps heat sources in an area
- Developed a drone program in C/C++ to collect temperature data in real-time and create a file for offline processing

Disco Alarm | IoT Application | Hack the 6ix – Finalist

Aug. 2018

- Created a silent LED sunrise alarm clock with customizable patterns/colours using a Raspberry Pi programmed in Python
- Implemented voice control with Amazon Alexa by using Node.js in an AWS Lambda function connected to AWS IoT

Think Tank | Unity Game | Electric City Hacks 2 – Top 6

Nov. 2017

- Built a C# Unity game where players can control a war tank with brain waves
- Integrated Muse technology to collect and communicate brain wave (EEG) data to the game over TCP/UDP

Education —

Bachelor of Software Engineering 2019 - 2024

University of Waterloo

• 96% Average, Term Dean's Honours List

Waterloo Engineering Ambassador

Sports - Taekwondo, snowboarding, volleyball

Games - Video game design and development

Manufacturing - 3D CAD, metalworking, and machining

Professional Development - SHAD, DECA

Interests & Activities —