

- Linear/undetermined systems

- Matrix multiplication is  $\rightarrow \downarrow$ .
- **Row echelon form** is the result of Gaussian elimination.
- **Pivots** are first nonzero value in a row.
- **Free variables** are those columns without pivots.
- **Dependent variables** are columns with pivots.
- **Rank** of a matrix is the number of pivots.
- $Ax = b$  for multiple solutions is the **general (total) solution**:  $A(x_s + \beta x_n) = b$  where  $x_s$  is s.t.  $Ax_s = b$  and  $x_n$  s.t.  $Ax_n = 0$
- **Specific (particular) solutions** are solutions  $x_s$ , and **vectors in the null space** are solutions  $x_n$ . To find specific solutions, set free variables equal to 0 and solve for  $Ax_s = b$ .
- Vectors form a basis for a **column space** of  $A$  if they're columns in  $A$  and linearly independent.  $\mathcal{C}(A) = \text{Span}(a_0, \dots, a_{n-1})$ . So just the columns in the original matrix in which the pivots appear. Note: Also valid are columns from row echelon form, as they have the same span. Dimension is the number of dependent variables
- Vectors in a **row space** are column vectors. The rows in which the pivots appear (both in row echelon and initial, though we usually use row echelon) transversed.
- To find vectors in the **null space** set the first free variable to 1 and the second to 0 for the first vector and solve for  $Ax_n = 0$ , then flip for the second. Null space dimension is the number of columns - the number of pivots.
- **General solution** is  $x_s + \beta_k x_k$  all  $k$  vectors in the null space.

- QR factorization:

- **Normal equation**:  $A^T A \hat{x} = A^T b$  or  $(A^T A)^{-1} A^T b = \hat{x}$   
Plug in  $A$  and  $b$  to find  $\hat{x}$  = best approximate solution (**linear least-squares solution**)
- **Compute projection** of  $b$  onto  $A$ , call it  $\hat{b}$ :  $A(A^T A)^{-1} A^T b = \hat{b}$ .  
Note that this is just the  $\hat{x}$  from the normal equation multiplied by  $A$ , so  $\hat{b} = A\hat{x}$ .
- Orthonormal vectors:

$$q_k = \frac{a_k^\perp}{\rho_{k,k}} = \frac{a_k^\perp}{\|a_k^\perp\|_2}$$

where

$$a_k^\perp = a_k - \rho_{0,k} q_0 - \dots - \rho_{k-1,k} q_{k-1}$$

$$a_k^\perp = a_k - q_0^T a_k q_0 - \dots - q_{k-1}^T a_k q_{k-1}$$

- $A = QR$  where  $Q = (q_0 | \dots | q_{n-1})$   
and  $R = \begin{pmatrix} \|a_0\|_2 & q_0^T a_1 & \dots & q_0^T a_{n-1} \\ & \|a_1^\perp\|_2 & \ddots & \vdots \\ & & \ddots & q_{n-2}^T a_{n-1} \\ 0 & & & \|a_{n-1}^\perp\|_2 \end{pmatrix}$ . Basically any  $\rho_{k,k} = \|a_k^\perp\|_2$ ,  $\rho_{(i < k),k} = q_i^T a_k$ , and  $\rho_{(i > k),k} = 0$ .
- $Q^T Q = I$

- Space spanned by vectors:  $A = \{a_0 | \dots | a_{n-1}\}$  where  $A$  is the space and  $a_k$  is a vector.
- **Eigenvalues** are scalars  $\lambda$ .  $\lambda$  is an eigenvalue of  $A \iff Ax = \lambda x$  for some non-zero vector  $x$ . So:

For 2x2  $M = \begin{pmatrix} a - \lambda & b \\ c & d - \lambda \end{pmatrix}$ , and for 3x3  $M = \begin{pmatrix} a - \lambda & b & c \\ d & e - \lambda & f \\ g & h & i - \lambda \end{pmatrix}$ ,

and  $\det(A - \lambda I) = 0$ .

- A vector  $x$  is an **eigenvector** of  $A$  if  $Ax = \lambda x$  where  $\lambda$  is some scalar. You get them by doing  $(A - \lambda I)x = 0$  and solving for  $x$ .

- **Determinants:**

- For 2x2 matrices  $M = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ ,  $\det(M) = ad - bc$
- For 3x3 matrices  $M = \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}$ ,  $\det(M) = a(ei - hf) - b(di - fg) + c(dh - eg)$ , or  
 $\det(M) = aei + bfg + cdh - (afh + bdi + ceg)$

- **Inverses:**

- For 2x2 matrices  $M^{-1} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$
- For 3x3 matrices and up don't try to be tricky. Use Gauss-Jordan.

- **Diagonalization:** We have  $X^{-1}AX = D$  where:

$$X = (x_0 | \dots | x_{n-1}) \text{ and } D = \begin{pmatrix} \lambda_0 & & 0 \\ & \ddots & \\ 0 & & \lambda_{n-1} \end{pmatrix} \text{ where each } x_k \text{ and } \lambda_k \text{ are an eigenvector and its eigenvalue, respectively.}$$

- **LU Factorization:**  $U$  = result of Gaussian elimination,  $L$  is all the transformations you made combined.  $LU = A$   
 To do  $Ax = b$ ...

$$Ax = b$$

$$LUx = b$$

$$Ly = b \text{ and } Ux = y$$

solve for  $y$  in the first equation, and then use  $y$  to solve for  $x$  in the second.

- Equivalent to "A is nonsingular"

- $A$  is invertible.
- $A^{-1}$  exists.
- $AA^{-1} = A^{-1}A = I$ .
- $A$  represents a linear transformation that is a bijection.
- $Ax = b$  has a unique solution for all  $b \in \mathbb{R}^n$ .
- $Ax = 0$  implies that  $x=0$ .
- $Ax = e_j$  has a solution for all  $j \in \{0, \dots, n-1\}$
- The determinant of  $A$  is nonzero:  $\det(A) \neq 0$ .
- $LU$  with partial pivoting does not break down.
- $\mathcal{N}(A) = \{0\}$ .
- $\mathcal{C}(A) = \mathbb{R}^n$ .
- $\mathcal{R}(A) = \mathbb{R}^n$ .
- $A$  has linearly independent columns.
- $A$  has linearly independent rows.