

Library book storage system – Data Structure analysis

To manage book data efficiently, I chose `std::vector` as the underlying data structure. This is based on the problem's constraints and performance goals:

The library has fixed shelf space(i.e a fixed upper bound on the number of books),

Fast retrieval by ID is a top priority, and

Occasional swapping of books is expected

Why Vectors Are appropriate

Vectors are ideal in this case because:

Each book has a unique ID starting at 0 that is tied to a shelf position. This allows direct access by index in $O(1)$ time.

Swapping or updating a book at a given position is done in constant time using `vector[index] = newBook`, again $O(1)$.

Unlike static arrays, vectors provide automatic resizing when needed, though resizing won't be frequent in this fixed-size application.

Vectors offer better memory management than static arrays because resizing doesn't require manual copying.

Function analysis (with Big-O)

Function	Description	Big-O	Justification
<code>addBook</code>	Insert book at available ID	$O(1)$	Direct index assignment using vector
<code>removeBook</code>	Remove book by ID	$O(1)$	Direct access and set to nullptr or default

swapBook	Replace book at given ID	$O(1)$	Direct index replacement
checkOutBook	Mark book as checked out	$O(1)$	Access book by ID and update flag
ReturnBook	Mark book as returned	$O(1)$	Same as above
isInLibrary	Check availability	$O(1)$	Flag check via direct index
getBookInfo	Retrieve book data	$O(1)$	Direct lookup using ID
totalBooks	Count total books	$O(n)$	Must scan vector for all valid books
booksInLibrary	Count books currently in	$O(n)$	Traverse and check in/out flag
booksLentOut	Count books currently lent out	$O(n)$	Same as above

Static Arrays vs. Vectors

If a static array were used:

There would be no dynamic resizing, so any capacity change would require allocating a new array and copying data – an $O(n)$ operation in both time and space.

While access time would remain $O(1)$, modifications like adding or removing books would be more error-prone and less flexible.

Conclusion

`Std::vector` is well-suited to the library's needs. It supports:

Fast, direct book access by ID (key requirement)

Efficient updates and status flags

Safe dynamic memory management, even if resizing isn't expected.

Vectors provide $O(1)$ performance for nearly all operations and $O(n)$ only when aggregate data (like total books) must be scanned. This choice ensures both speed and maintainability, which matches the library's operational model and system goals.