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# Fuzzy Particle Filter for Target Tracking

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#### Abstract

For the lack of the traditional particle filter and particle filter based on the colour histogram in the background illumination and the deformation and transformation of target, fuzzy particle filter combined with the classical Monte Carlo algorithm employs fuzzy technique to extract the target features. Colour image sequence converts from RGB to L\*a\*b Colour space of the International Illumination Commission. Fuzzy particle filter and re-sampling weight superimposed is more effective in reducing the number of particles and enhances traditional particle filter capacity to the recognition positioning and real-time tracking. Experimental results displayed that the method in the target shape, attitude or background illumination in intraday variation tracked target in real time. The algorithm enhances the traditional particle filter robustness and real-time in the light of dramatic changes, background constant variation and the target deformation self-adaptive. And the partially obscured target is not lost.

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#### 1 Introduction

The tracking target in the video sequence effectively has been a challenging issue in the computer vision[1-2]. In recent years, particle filter as an efficient target state estimation method, which belongs to the non-parametric estimation with not exhaustive search and has the advantage of high tracking accuracy, has been successfully applied in the field of target tracking and some across-domain[3-4]. It is high computational cost that each particle state is estimated at any frame image in the tracking process[2]. In the case of partial occlusion, illumination variation, changing posture and shape of targets, the real-time and robustness of the traditional particle filter becomes the problems, i.e HPF( Histogram-based particle filter). Vinu[5] put forward to combine with the technology of the fuzzy feature measurement and the stability theory to improve

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the timeliness and robustness of tracking on the basis of Ning [6]. The fuzzy particle measurement methods as well as superimposed weight sampling algorithm is employed in the paper to reduce the number of particles and improve the real-time quality. Y. Satoh applied the color characteristics to implement tracking [7].

## 2 Particle Filter Tracking Theory

In the video tracking, the color position, speed, rate value range, direction of the target, etc., the choice of parameters depends on the purpose of use. When the posterior probability density function  $p(x_i|Z_i)$  is used to estimate,  $Z_i$  is the set of effective observation point, and when  $X_i$  represents a valid estimate of the time points, the original PDF (Probability Density Function)  $p(x_i|X_i)$  as a priori point, recursive get in two stages, form the basis detect and update of Bayesian theory [8], which  $Z_i = \{z_1, z_2, \dots, z_r\}$ . Assuming PDF  $p(x_{i-1}|Z_{i-1}) = p(x_{i-1}|X_i, z_{i-1})$  valid in the instant t-1, the system model  $X_i = f_i(x_{i-1}, y_{i-1})$  get the a priori probability of PDF in time t in the exploratory phase.,  $f_i$  is a nonlinear function containing  $y_{i-1}$ , and in the instantaneous t, using the Bayesian theory to update [7]

$$p(x|z_{1}:z_{2}) = p(z_{1}|x_{2})P(x_{1}|z_{1}:z_{-1})/p(z_{1}|z_{2}:z_{-1})$$
(1)

$$p(z|z;z_{t-1}) = \int p(z|x_t)p(x_t|z_{t-1})dx_t$$
 (2)

The constant is based on the similar function of measurement model  $z_i = h_i(x_i, n_i)$ , the function  $h_i$  non-linear associated with  $h_i$ , where  $h_i$  is a measure noise sequence. In the particle filter, the probability distribution is approximate to weighted distribution collection, for example  $s = \{(x_i^{(n)}, w_i^{(n)}) | n = 1, 2, ... N_s\}$ ,  $N_s$  is the number of particles, by the value  $s = \frac{1}{2} \sum_{i=1}^{N_s} n_i^{(n)}$  of these weighted statistics [9].

Sampling theory is employed to get close to the posterior probability weight value  $p(x_k|Z_i:Z_k)$ . If  $p_x \propto \pi(x)$  is the probability density, it is difficult to obtain from  $\pi(x)$ , because  $\pi(x)$  is estimated obtained, so weighted approximate density obtained by the following formula

$$p(x) \approx \sum_{i=1}^{N} w^{i} \delta(x - x^{i})$$
 (3)

Where  $w^i \propto (\pi(x^i)/q(x^i))$  is the i-th particle nonlinear weighted values,  $x \approx q(x)$ ,  $i = 1, 2, ...., N_s$ , q(.) obtain a sample. Particle filter connected via two create transported to target detection in the target tracking, fuzzy, and the target is detected, such as its color histogram, an area, centric, and shape calculated by the ambiguity function  $F(t) = (f_1, f_2, ..., f_r)$  where  $f_j$  is defined as

$$f_{j} = \sum_{i=1}^{N} u_{i,j} \quad p_{i} = \frac{1}{N} \sum_{i=1}^{N} u_{i,j} \tag{4}$$

Where  $u_{i,j}$  is the degree of membership of the i-th pixel and the j the pixel. p is the i-th pixel probability of being selected, and N is the total number of pixel. In order to reduce the non-uniformity of the RGB color space, the color of each pixel is converted from RGB color space to the CIE (Commission International de L'Eclairage French abbreviation) L\*a \* b color space. When c is much smaller than n, c kinds of color local rough set theory and fuzzy histogram calculated from fuzzy C-means (FCM) histogram. c rough color fuzzy clustering core unified color space, defined as follows:

$$J_{m} = (M, F: X) = \sum_{j=1}^{c} \sum_{i=1}^{n} u_{i,j}^{m} \|x_{i} - f_{j}\|^{2} \quad (F = (f_{1}, f_{2} ....f_{N})) \quad 1 \text{ p mp}$$

Where M is a member function matrix,  $F = \{f_1, f_2, \dots, f_n\}^T$  is unknown clustering prototype vector  $u_{i,j}$  from the collection  $x = \{x_i, x_j, \dots, x_n\}$  belonging to i model the value of the member function of the j-th cluster, The index m controls ambiguity or member function range shared by C clustering. This cluster and the membership function value obtained by the following formula:

$$f_{j} = \frac{\sum_{i=1}^{n} (u_{i,j})^{m} x_{j}}{\sum_{i=1}^{n} (u_{i,j})^{m}} \tag{6}$$

$$u_{i,j} = 1/\sum_{i=1}^{c} (\|x_i - f_j\|^2 / \|x_i - f_i\|) \qquad (\text{ for } 1 \le i \le n, 1 < j, l < c)$$
(7)

Calculate fuzzy particle filter histogram can be expressed as F<sub>a</sub>=M<sub>a</sub>,M<sub>b</sub>, H<sub>b</sub>, the color histogram well changed

from the binary RGB to CLE L\*a \* b,  $M_{co}$  members of the matrix,  $u_{i,j}$  is a rough set of the i-th color binary and i-th binary.

## 3 Computer of the Fuzzy Particle Measurement

Based on fuzzy tracking, fuzzy similarity measure has been widely used in target tracking, the similar fuzzy measurement methods have been the target tracking [10], Based on calculate of fuzzy distinction, fuzzy distinction between all two frames fuzzy histogram described as follows

$$S(imag_1, imag_2) = \sum_{i,1}^{c} \left\{ 2 - ((1 - u_{i,1}) + u_{i,2}) e^{(u_{i,1} - u_{i,2})} - ((1 - u_{i,2}) + u_{i,1}) e^{(u_{i,1} - u_{i,2})} \right\}$$

$$(8)$$

$$S(imag_1, imag_2) = \sum_{i=1}^{c} \left\{ 2 - ((1 - u_{i,1}) + u_{i,2}) e^{(u_{i,1} - u_{i,2})} - ((1 - u_{i,2}) + u_{i,1}) e^{(u_{i,1} - u_{i,2})} \right\}$$

$$S_1(imag_1, imag_2) = \frac{\sum_{i=1}^{c} \min(u_{i,1}, u_{i,2})}{\sum_{i=1}^{c} (\min(u_{i,1}, u_{i,2}) + \beta \min(u_{i,1} - u_{i,2}))}$$

$$(8)$$

 $u_{i,i}u_{i,j}$  corresponds to a membership function value of the i-th layer image of the histogram, difference of two frames more (imag1, imag2) [11] is smaller, the similar property is obvious, the difference for a pair of identical pictures is 0.

## **4 Fuzzy Particle Filter Tracking**

#### 4.1 The compute Based on the stability theory

Tversky et al consider that particles is a set of feature points rather than the simple metric[10], We consider Generalized Tversky Index (GTI) measure for image region extraction has been proposed as the formula (9) .GTI provides directional similarity assessment that is based on human perception. Values  $\alpha$ ,  $\beta$ determine the relative importance of the distinctive features of the adjacent two images.

#### 4.2 Description in our important algorithm

- 1) Defined in the set of RGB space is an n-dimensional colour space and color in CIE L\*a\*b color space c is much smaller than the variable n.
- 2) the transformation between RGB colour space and the CIE L\*a \* b colour, according to the formula(5) calculated fuzzy membership matrix Mc.
- 3) The initialization of the distribution function  $\eta(X, m, \Sigma)$  where m is the mean variable,  $\sum$  is the Covariance variable.
  - 4) Each Pixel I(x, y, t) with uniform wights  $w_{i,t}$  return (3)
  - 5) Iterative computation the wights and intensity each pixel  $(I(x, y, t), t \ge 1.1 \le x \le N_x, 1 \le y \le M_y)$ .
- 6) If the value of pixel I(x, y, t) lies in the particular M(M=2.5) of B, update its weights, mean, covariance, steering (4) and (5)
  - 7) If found  $\langle T, I(x, y, t) \text{ is a background pixel } B[11]$ ,
  - 8) Rearranges the weight of each particle value  $w_{i,t}$  in descending order

## 4.3 The Implementation in the Fuzzy particle filter

- 1) Sampling Ns particles from the set .i .e, in accordance with the unified weights randomly generated particles as the initial collection later effective sample papers accumulated PDF  $S_{t-1} = \{(s_{t-1}^{(n)}, w_{t-1}^{(n)}) | n = 1, 2...N_s\}$
- 2) Determination  $P(x_i | Z_{ij})$  by above-mentioned (2) and (3) recursively  $x_i$  is the State variables in the formula
  - a) predict by Sampling from  $P(x_t | x_{t-1} = s(n)_{t-1}^{n=1:N})$

- b) Measure and weight a new pixel (I(x,y,t)) value of the weight in the image.
- c) Calculate a new histogram of target in the image.
- d) Tracking the target , definition window both calibration its possible location and possible movement position .
  - e) Calculate by formula (9)
  - f) Cross-track In the minimum
- h) Specification and resampling [11] , time t in the exploratory phase , calculate the importance weights  $w_t^i = w_{t-1}^i p(z_t^i \mid x_t^i)$

Standardized weight  $\tilde{w}_{t}^{i} = w_{t}^{i} \sum_{j=1}^{N_{s}} w_{t}^{j}$ Cumpter  $N_{eg} = 1/\sum_{i=1}^{N_{s}} w_{i}^{j}$ If  $N_{eg} < N_{eg} < N_{s}$ 

Retain the high weight of tablets according to the weight distribution abandon the low weight of the particles, And setting weight value of new particles as I/Ns,

Else return and initialize

#### 5 Experimental Results and Analysis

In 1st Experiment , the size of images which from http://www.dabi.temple.edu is 256\*192 px and the number is 120 frames in the Experiment . Red rectangle manually select the area in the diagram, the tracking area of based on the color histogram particles and fuzzy particle filter with  $\alpha$ =0.500 , $\beta$ =0.750 are yellow and white rectangle area, respectively . The part of the track result in 1st Experimental as follows:



1 st 43rd 116th

Fig 1: From left to right 1st ,43rd, 116th in HPF 'S tracking result

Fig 2: From left to right 1st ,43rd, 116th in FPF 's tracking result

The small part of the both track results in 2nd Experiment results as follows:

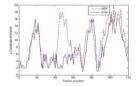


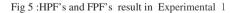


Fig 3:From left to right 70th ,120th in HPF

Fig 4:From left to right 70th ,120th in FPF:

The statistical of errors in two sets experiment, the HPF's error statistical results was indicated by red dotted line, but the FPF's error statistical results was showed through blue line in Fig 5 and Fig 6.





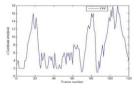


Fig 6:FPF's result in Experimental 2

Table 1:Two sets of experimental results as follow, Because the based on the color histogram (HPF) is unable to track the target after 70 th in Experiment 2, no result is showed in the table.

Experiment No.	Algorithm	The number Of the particle	millisecond /frame	X coordinate of the average Error ± standard deviation (pixel)
Experiment	HPF	700	33	9.35±5.25
1	FPF	400	28	7.316±4.58
Experiment	HPF**			
2	FPF	753	33	7.36±4.88

There is a target of various attitude change in the sequence. 116th showed that the algorithm based on the color histogram m of particle filter (HPF) has obvious deviation, the partially obscured target is not lost in the new algorithm. The part of tracking the effect in the first experiment is displayed in Fig 1,2 the deviation Statistics in the tracking target is as shown in Fig 5. As is shown in Fig 5, in the 20th, 80th, 100th frames respectively, due to the target deformation, similar with the background, similar goals shows interference, target error change increased, so the color histogram-based particle effects get worse.

In 2nd Experiment , the image size: 505\*285 px ,about 120 frames , the sequence form: http://www.di.ens.fr/willow /SPAMS/ [12] ,the fuzzy particle filter is with  $\alpha$ =0.755, $\beta$ =0.556 .As shown in Fig 3 target becomes smaller, the method of the paper can also track with adaptive., FPF conclusion was verified according to the compare with the traditional based on the color histogram of particle filter algorithm .Shown in Fig 6, the thesis method the error statistic of x-coordinate , but the particle filter based on color histogram in fast illumination 70th frame lost target, FPF also has big error, but also can track the target, since the background light changes quickly, the tracking error was impacted. So Fig 6 and Table I only was displayed the FPF deviation statistics. The based on the HPF in 70th frames is unable to track the target , no statistics after 70th frames.. The table displayed above that the track effects of FPF experiment very ideal. Both of experimental results are statistical as Table 1

#### **6 Conclusion**

Therefore, a fuzzy particle filter, which is combined with fuzzy measurement technology and new resampling method, and its robustness and real-time performance has been improved in the experiment.

Particle filter algorithm can estimate the a posteriori distribution of the target state ,so it can be maintained with a variety of assumptions of the target state through a large number of particles, and therefore has strong handling capacity with a rapid light changes, the longer time occlusion .Thesis method, however, there are many insufficient or not involved in some research areas, which combined with the special traffic weather (for example, rain, fog, etc.), multi-target tracking will be our next research item.

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