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Fair Π \*

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Abstract

In this paper, we define fair computations in the π-calculus [[18](#_bookmark35)]. We follow Costa and Stirling’s approach for CCS-like languages [[9](#_bookmark28),[10](#_bookmark29)] but exploit a more natural labeling method of process actions to filter out unfair process executions. The new labeling allows us to prove all the significant properties of the original one, such as unicity, persistence and disappearance of labels. It also turns out that the labeled π-calculus

is a conservative extension of the standard one. We contrast the existing fair testing [[3](#_bookmark20),[19](#_bookmark36)] with those that naturally arise by imposing weak and strong fairness as defined by Costa and Stirling. This comparison provides the expressiveness of the various fair testing-based semantics and emphasizes the discriminating power of the one already proposed in the literature.

*Key words*: Pi-Calculus, Testing Semantics, Strong Fairness, Weak Fairness.

# Introduction

In the theory and practice of parallel systems, fairness plays an important role when describing the system dynamics. Several notions have been proposed in the litera- ture, as in [[9](#_bookmark28),[10](#_bookmark29)], where Costa and Stirling distinguish between fairness of actions in [[9](#_bookmark28)] (for a CCS-like language without restriction), and fairness of components in [[10](#_bookmark29)]. In both cases they distinguish between weak fairness and strong fairness. Weak fairness requires that if an action (a component, resp.) can *almost always* proceed,

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then it must eventually do so, while strong fairness requires that if an action (a com- ponent, resp.) can proceed *inﬁnitely often*, then it must proceed infinitely often. The main ingredients of the theory of fairness in [[9](#_bookmark28)] and [[10](#_bookmark29)] are:

* *A labeling method for process terms*. This allows to detect the action performed during a transition and the component responsible for it. Labels are strings in {0*,* 1}∗, associated systematically with operators and basic actions inside a process. Along a computation, labels are unique and, once a label disappears, it does not reappear in the system anymore (unicity, persistence and disappearance properties).
* *Live actions (components, resp.)*. An action (a component, resp.) of a process term is live if it can currently be performed (perform an action, resp.). In a term like (*νz*)(*x*(*y*)*.z*¯*w.*0 | *z*(*u*)*.*0), only an input action on *x* can be performed while no action on *z* can, momentarily.

In this paper, we adapt to the *π*-calculus [[18](#_bookmark35)] the approach to fairness which has been proposed in [[9](#_bookmark28),[10](#_bookmark29)] for CCS-like languages [[17](#_bookmark34)]. A difference with [[9](#_bookmark28),[10](#_bookmark29)] is that our labels are pairs ⟨*w, n*⟩ ∈ ({0*,* 1}∗ × N). The first element, *w*, represents the position of the component (in the term structure) and depends only on the static operators (parallel and restriction). This element ensures the unicity of a label. The second element, *n*, provides information about the dynamics of the component, more precisely, it indicates how many actions that component has already executed since the beginning of the computation, and it depends only on the dynamic operator (prefix). This second element serves to ensure the disappearence property of a label. So, we have the unicity and disappearence properties of labels like in [[9](#_bookmark28),[10](#_bookmark29)] but, differently from the latter, we keep separated the information about the static and dynamic operators. We believe that this new labeling method represents more faithfully the structure of a process and makes more intuitive the role of the label in the notion of fairness.

The proposed labeling technique allows to define weak and strong fair compu- tations. At the top of them we introduce must testing semantics [[1](#_bookmark21)], to obtain the so-called weak-fair must semantics and strong-fair must semantics. These two fair testing semantics are compared with an existing one in the literature - the fair testing [[3](#_bookmark20),[19](#_bookmark36)] - that does not need any labeling of actions. We present a compar- ison between fair testing and weak and strong-fair must semantics as well as with standard must testing. This comparison emphasizes the expressiveness of the dif- ferent fair testing semantics, especially for what it concerns fair testing. We show interesting side-effects when the must testing is imposed over weak and strong-fair computations. In particular, any strong-fair computation is weak-fair too, while it turns out that the weak-fair must semantics is strictly finer than the strong-fair must one.

The rest of the paper is organized as follows. Section [2](#_bookmark2) presents the *π*-calculus. Section [3](#_bookmark4) defines must testing [[1](#_bookmark21)] and fair testing semantics [[3](#_bookmark20),[19](#_bookmark36)]. Section [4](#_bookmark5) shows the labeling method and its main properties. Weak and strong-fair must semantics are defined in Section [5](#_bookmark10) and compared in Section [6](#_bookmark13). Finally, in Section [7](#_bookmark17) we in-

vestigate why strong and weak fairness notions are not enough to characterize fair testing semantics. As usual, Section [8](#_bookmark18) gathers several related work and Section [9](#_bookmark19) contains a few concluding remarks and further work. All of the proofs omitted in the body of the paper are in the appendixes.

# The π-calculus

We now briefly recall the basic notions about the (choiceless) *π*-calculus. Let N (ranged over by *x, y, z,.. .*) be a set of names. The set P (ranged over by *P, Q, R,.. .*) of processes is generated by the following grammar:

*P* ::= 0

*x*(*y*)*.P*

*τ.P*

*x*¯*y.P*

*P* | *P*

(*νx*)*P*

!*x*(*y*)*.P*

The input prefix *y*(*x*)*.P* , and the restriction (*νx*)*P* , act as name binders for the name *x* in *P* . The free names *fn*(*P* ) and the bound names *bn*(*P* ) of *P* are defined as usual. The set of names of *P* is defined as *n*(*P* ) = *fn*(*P* ) ∪ *bn*(*P* ). Only input guarded terms can be in the scope of the bang operator, but this is not a real shortcoming, since this kind of replicator is as expressive as the full bang operator [[14](#_bookmark30)].

The operational semantics of processes is given via a labeled transition system, whose states are the process themselves. The labels (ranged over by *μ, γ,.. .*) “cor- respond” to prefixes, input *xy*, output *x*¯*y* and tau *τ* , and to the bound output *x*¯(*y*) (which models scope extrusion). If *μ* = *xy* or *μ* = *x*¯*y* or *μ* = *x*¯(*y*) we define *sub*(*μ*)= *x* and *obj*(*μ*)= *y*. The functions *fn*, *bn* and *n* are extended to cope with labels as follows:

|  |  |  |  |
| --- | --- | --- | --- |
| *bn*(*xy*)= ∅ | *bn*(*x*¯(*y*)) = {*y*} | *bn*(*x*¯*y*)= ∅ | *bn*(*τ* )= ∅ |
| *fn*(*xy*)= {*x, y*} | *fn*(*x*¯(*y*)) = {*x*} | *fn*(*x*¯*y*)= {*x, y*} | *fn*(*τ* )= ∅ |

The transition relation is given in Table [1](#_bookmark3). We omit symmetric rules of Par, Com and Close for lake of space. We also assume alpha-conversion to avoid collision of free and bound names.

Definition 2.1 (*Weak transitions*) Let *P* and *Q* be P processes. Then:

ε τ τ

- *P* =⇒ *Q* iff ∃ *P*0*, ..., P*n ∈ P, *n* ≥ 0, s.t. *P* = *P*0 −→ *...* −→ *P*n = *Q* ;

μ ε μ ε

- *P* =⇒ *Q* iff ∃ *P*1*, P*2 ∈P s.t. *P* =⇒ *P*1 −→ *P*2 =⇒ *Q.*

Notation 2.1 For convenience, we write *x*(*y*) and *x*¯*y* instead of *x*(*y*)*.*0 and *x*¯*y.*0,

μ μ

respectively. Furthermore, we write *P* −→ (respectively *P* =⇒) to mean that there

exists *P* ' such that *P* μ ' μ ' ε μ to

−→ *P*

(respectively *P*

=⇒ *P* ) and we write *P*

=⇒−→

mean that there are *P* '

and *Q* such that *P* =⇒ε *P* '

and *P*

μ

−→ *Q*.

'

Input *x*(*y*)*.P* −x→z *P* {*z/y*}

Output/Tau *α.P* −α→ *P* where *α* = *x*¯*y* or *α* = *τ*

Open

*P* −→ *P* '

(*νy*)*P* −→ *P* '

x¯y

x¯(y)

*x* /= *y*

Res

*P* −→ *P* '

(*νy*)*P* −→ (*νy*)*P* '

μ

μ

*y* /∈ *n*(*μ*)

μ

Par

*P* −→ *P* '

*P* | *Q* −→ *P* ' | *Q*

μ

*bn*(*μ*) ∩ *fn*(*Q*)= ∅

xy

x¯y

Com

*P* −→ *P* '*, Q* −→ *Q*'

*P* | *Q* −τ→ *P* ' | *Q*'

xy

x¯(y)

Close

*P* −→ *P* '*, Q* −→ *Q*'

*P* | *Q* −τ→ (*νy*)(*P* ' | *Q*')

Bang !*x*(*y*)*.P* −x→z *P* {*z/y*}| !*x*(*y*)*.P*

Table 1

Early operational semantics for P terms.

# Testing semantics

In this section we briefly summarize the basic definitions behind the testing ma- chinery for the *π*-calculus.

Definition 3.1 (*Observers*)

* Let N ' = N ∪ {*ω*} be the set of names, assuming *ω* /∈ N. By convention

*fn*(*ω*)= *bn*(*ω*)= ∅. *ω* is used to report success.

* The set O (ranged over by *o, o*'*, o*''*,.. .*) of observers is defined like P, where the grammar is extended with the production *P* ::= *ω.P* .
* The operational semantics of P is extended to O by adding *ω.P* −ω→ *P .*

Definition 3.2 (*Experiments*) E denotes the set

{ (*P* | *o*) | *P* ∈P and *o* ∈ O}

of experiments in P.

Definition 3.3 (*Maximal Computations*) Given *P* ∈ P and *o* ∈ O, a maximal computation from *P* | *o* is either an infinite sequence of the form

*P* | *o* = *T* −τ→ *T* −τ→ *T* −τ→ *...*

0 1 2

or a finite sequence of the form

*P* | *o* = *T* −τ→ *T* −τ→ *...* −τ→ *T* /−τ→ *.*

0 1 n

We are now ready to define must and fair testing semantics.

Definition 3.4 (*Must and Fair Testing Semantics*) Given a process *P* ∈P and an observer *o* ∈ O, define:

* *P must o* if and only if *for every* maximal computation from *P* | *o*

*P* | *o* = *T*0 −τ→ *T*1 −τ→ *... T*i [−τ→ *.. .*] there exists *i* ≥ 0 such that *T*i −ω→;

* *P fair o* if and only if *for every* maximal computation from *P* | *o*

*P* | *o* = *T* −τ→ *T* −τ→ *... T* [−τ→ *.. .*] *T*i =⇒, for every *i* ≥ 0.

0 1 i

ω

# A labeled version of the π-calculus

Fairness imposes that concurrent subprocesses always eventually proceed unless they are deadlock processes or have terminated. Such a constraint will affect the behavior of processes. Consider the process *P* | *P* , where

*P* = (*νa*)(!*a.a*¯ | *a*¯) and the following maximal computation

*P* | *P* −τ→ *P* | *P* −τ→ *P* | *P* −τ→ *..*

We can not know whether the computation is fair or not, since we do not know which component (either on the right hand or on the left one of |), performs a synchronization at each step: we need to distinguish unambiguously actions of a concurrent system and to monitor them along its computations.

For this purpose, we extend to the *π*-calculus the label-based approach proposed in [[10](#_bookmark29)]. As explained in the introduction, however, we depart from [[10](#_bookmark29)] in the way we define the labels. In our case, labels are pairs whose first and second elements represent, respectively, the position of the component in the term and the number of actions already executed.

We proceed by defining L(*B*), as the language generated by the grammar

*B* ::= 0

*μ*⟨s,n⟩*.B*

(*νx*)*B*

*B* | *B*

!⟨s,n⟩*x*(*y*)*.P*

where *s* ∈ {0*,* 1}∗*, n* ∈ N, *P* ∈P and *μ* ∈ {*x*(*y*)*, x*¯*y, τ* }.

Then we define a binary relation ঩ over sets of labels and two functions, *top* and *lab*, allowing to obtain all labels appearing at the top of a labeled term and the whole labels set, respectively.

Definition 4.1 Let *L*1*, L*2 ⊆ ({0*,* 1}∗ × N). We define *L*1 ঩ *L*2 if and only if

∀⟨*s*1*, n*1⟩ ∈ *L*1, ∀⟨*s*2*, n*2⟩ ∈ *L*2, *s*1 /≤ *s*2 and *s*2 /≤ *s*1, where ≤ is the usual prefix relation between strings.

Definition 4.2 Let *E* ∈ L(*B*). *top*(*E*) and *lab*(*E*) are defined by structural induc- tion as follows:

*E* = 0 : *top*(*E*)= ∅ *lab*(*E*)= ∅

*E* = *μ*⟨s,n⟩*.E*' : *top*(*E*)= {⟨*s, n*⟩} *lab*(*E*)= {⟨*s, n*⟩} ∪ *lab*(*E*')

*E* = (*νx*)*E*' : *top*(*E*)= *top*(*E*') *lab*(*E*)= *lab*(*E*')

*E* = *E*1|*E*2 : *top*(*E*)= *top*(*E*1) ∪ *top*(*E*2) *lab*(*E*)= *lab*(*E*1) ∪ *lab*(*E*2) *E* =!⟨s,n⟩*x*(*y*)*.P* : *top*(*E*)= {⟨*s, n*⟩} *lab*(*E*)= {⟨*s, n*⟩}

Hence, we define a specific labeling function.

Definition 4.3 Let *P* ∈ P. Define *L*⟨s,n⟩(*P* ), where *s* ∈ {0*,* 1}∗ and *n* ∈ N, induc- tively as follows:

|  |  |  |
| --- | --- | --- |
| *L*⟨s,n⟩(0)  *L*⟨s,n⟩(*μ.P* ) | =  = | 0  *μ*⟨s,n⟩*.L*⟨s,n+1⟩(*P* ) (*μ* ∈ {*x*(*y*)*, x*¯*y, τ* }) |
| *L*⟨s,n⟩(*P* | *Q*) | = | *L*⟨s0,n⟩(*P* ) | *L*⟨s1,n⟩(*Q*) |
| *L*⟨s,n⟩((*νx*)*P* ) | = | (*νx*)*L*⟨s,n⟩(*P* ) |

*L*⟨s,n⟩(!*x*(*y*)*.P* ) = !⟨s,n⟩*x*(*y*)*.P*

Now, we are ready to define Pe, the set of labeled *π*-calculus terms.

Definition 4.4 The labeled *π*-calculus, denoted by Pe, is the set

{*E* ∈ L(*B*) | *wf* (*E*)}

where *wf* (*E*) is defined in Table [2](#_bookmark6).

*μ.P* ∈P

Nil

Pref

*wf* (0)

*wf* (*L*⟨s,n⟩(*μ.P* ))

*wf* (*E*1)*, wf* (*E*2)*, top*(*E*1) ঩ *top*(*E*2)

Par

*wf* (*E*1 | *E*2)

*wf* (*E*)

*x*(*y*)*.P* ∈P

Res Bang

*wf* ((*νx*)*E*) *wf* (!⟨s,n⟩*x*(*y*)*.P* )

Table 2

Well formed terms.

* 1. *Some properties of the labeled π-calculus*

The operational semantics of Pe is similar to the one in Table [1](#_bookmark3); we simply ignore labels in order to derive a transition. As expected, the only rule that needs attention regards bang processes, because the unfolding generates new components and we must ensure unicity of labels. Since the unfolding puts two components in parallel, we exploit a proper dynamic labeling of the parallel components (Table [3](#_bookmark7)). The intuition behind this rule follows by viewing !⟨s,n⟩*x*(*y*)*.P* as *L*⟨s,n⟩(*x*(*y*)*.*(*P* |!*x*(*y*)*.P* )).

Bang(P) !*x*(*y*)*.P* −x→z *P* {*z/y*}| !*x*(*y*)*.P*

Bang(Pe) !⟨s,n⟩*x*(*y*)*.P* −→ *L*⟨s0,n+1⟩(*P* {*z/y*}) | !⟨s1,n+1⟩*x*(*y*)*.P*

xz

Table 3 Bang rules.

To give some more intuition, consider *S* = *x*(*y*)*.*(*z*(*k*)*.*0 | *z*¯*h*)*.*0 | *f.*0 and its

labeled version *S*' = *x*(*y*)⟨0,0⟩*.*(*z*(*k*)⟨00,1⟩ *.*0 | *z*¯*h*⟨01,1⟩)*.*0 | *f*⟨1,0⟩*.*0 [4](#_bookmark8) *.*

Prefixes *x*(*y*) and *f* in *S* are both top level prefixes. For this reason, they get labels of length 1; though the one on the left hand side of the parallel composition has been labeled 0, while the one on the right hand side has been labeled 1, just to distinguish the two prefixes. On the other hand, *z*(*k*) and *z*¯*h* within the scope of

4 According to Costa and Stirling, we have: S'=x(y)0.(z(k)010.00101|01z¯h011.00111)|*ε* f1.011.

*x*(*y*) are both second level prefixes composed in parallel, so that they get 00 and 01 as different parallel subcomponents, respectively. However, as second action of the source component, they have the same index (i.e. 1). The significance of the second element of the labels is, of course, more evident when we consider more sequential processes.

It is possible to verify that ∀*E* ∈ Pe, *top*(*E*) ⊆ *lab*(*E*). Pe enjoys closure properties under any renamings *σ*, since *σ* does not change labels. Hence, it is closed under the execution of basic actions. Furthermore, no label occurs more than once in a labeled term (*unicity of labels*) and once a label disappears (it happens when the action related to such a label is performed) along a computation, it does not appear in the system anymore (*persistence and disappearance of labels*).

Lemma 4.5 Let *E* ∈ Pe. Then:

1. No label ⟨*s, n*⟩ occurs more than once in *E*;

μ

1. If *E* −→

*E*' then ∃⟨*s, n*⟩∈ *lab*(*E*): ⟨*s, n*⟩ /∈ *lab*(*E*');

μ1 μ2

1. ∀*k* ≥ 1 : *E E E*

μ3 *...* μ*k*

*E* , if ⟨*s, n*⟩ ∈ *lab*(*E*) ∩ *lab*(*E*

) then

−→ 1 −→

2 −→

−→ k k

⟨*s, n*⟩∈

i

*lab*(*E*i), where *i* ∈ [1*..*(*k* − 1)].

As expected, the labeled language is also a *conservative extension* of the unla- beled one. To prove the statement, we have to formally define the *π*-calculus process obtained by deleting all the labels appearing within a labeled term.

Definition 4.6 Let *E* ∈ Pe. Define *Unl*(*E*) as the P process obtained by removing all the labels in *E*. It can be defined by induction as follows:

|  |  |  |
| --- | --- | --- |
| *Unl*(0) | = | 0 |
| *Unl*(*μ*⟨s,n⟩*.E*) | = | *μ.Unl*(*E*) (*μ* ∈ {*x*(*y*)*, x*¯*y, τ* }) |
| *Unl*(*E*1 | *E*2) | = | *Unl*(*E*1) | *Unl*(*E*2) |
| *Unl*((*νx*)*E*) | = | (*νx*)*Unl*(*E*) |

*Unl*(!⟨s,n⟩*x*(*y*)*.P* ) = !*x*(*y*)*.P*

Then, we can prove the result, stated in the following lemma.

Lemma 4.7 Let *E* ∈ Pe. Then:

−→

μ

1. *E* −→

−→

*E*' implies *Unl*(*E*) μ

*Unl*(*E*');

μ

1. *Unl*(*E*) −→

*P* ' implies ∃*E*' ∈ Pe such that *E* μ

*E*' and *Unl*(*E*')= *P* '.

# Strong and weak fairness

The labeling method proposed in the previous section can be extended in a natural way over experiments, adding *B* ::= *ω.B* in the grammar of L(*B*), *ω.o* −ω→ *o* in the operational semantics and extending the functions *L*⟨s,n⟩, *top*, *lab*, *Unl* and the predicate *wf* as shown in Table [4](#_bookmark11).

|  |  |  |  |
| --- | --- | --- | --- |
| (*L*⟨s,n⟩*/U nl*) | *L*⟨s,n⟩(*ω.o*) = *Unl*(*L*⟨s,n⟩(*ω.o*)) | = | *ω.o* |
| (*top/lab*) | *top*(*ω.o*) = *lab*(*ω.o*) | = | ∅ |

Table 4

*ω.o* ∈O

(*wf* )

*wf* (*ω.o*)

Labeling method extension over experiments.

The definition of *live label* is crucial in every fairness notion. Given a labeled experiment *S* ∈ Ee, a *live label* is a label associated to a top-level action which can immediately be performed, i.e. either a *τ* prefix or a input/output prefix able to synchronize. Table [5](#_bookmark12) defines live labels for a labeled experiment *S* ∈ Ee, according to the labeling method proposed in Section [4](#_bookmark5). Since *ω* is a special action without

complementary version (i.e. *ω*¯ is not defined), it is correct to assume that *ω* is not

live. Furthemore, *ω* occurrences do not need to be observed: consequently, no label is associated to them.

Given a labeled experiment *S*, its set of live labels is denoted by *Lp*(*S*). Notice that, by definition of liveness, if *S* can not perform any reduction (either an explicit *τ* action or a synchronization) then *Lp*(*S*)= ∅.

Definition 5.1 Let *S* ∈ Ee, let ⟨*s, n*⟩∈ ({0*,* 1}∗ × N).

*Lp*(*S*)= {⟨*s, n*⟩∈ ({0*,* 1}∗ × N) | *live*(⟨*s, n*⟩*, τ, S*)}

is the set of live labels associated to initial *τ* actions.

Since *top*(*S*) is defined as the set of any labels appearing at the top of *S*, *Lp*(*S*) ⊆

*top*(*S*) follows immediately by the definition of live actions.

In the following, labels will be denoted by *v, v*1*, v*2*, ..* ∈ ({0*,* 1}∗ × N) for con- venience. Oe (ranged over by *ρ, ρ*'*, ..*) denotes the set of observers and Ee denotes the set of labeled experiments in Pe, as expected. Now, we can formally define two well-known notions of fairness.

Definition 5.2 (*Weak-fair Computations*) Given *S* ∈ Ee, a *weak-fair computation*

from *S* is a maximal computation,

*S* = *S*0 −τ→ *S*1 −τ→ *S*2 −τ→ *...* −τ→ *S*i [−τ→ *.. .*] where ∀*v* ∈ ({0*,* 1}∗ × N), ∀*i* ≥ 0*,* ∃*j* ≥ *i* such that *v* /∈ *Lp*(*S*j).

Definition 5.3 (*Strong-fair Computations*) Given *S* ∈ Ee, a *strong-fair computa-*

*tion* from *S* is a maximal computation,

*S* = *S*0 −τ→ *S*1 −τ→ *S*2 −τ→ *...* −τ→ *S*i [−τ→ *.. .*] where ∀*v* ∈ ({0*,* 1}∗ × N), ∃*i* ≥ 0 such that ∀*j* ≥ *i*, *v* /∈ *Lp*(*S*j).

*x, y, z* ∈N

Tau Input

*live*(⟨*s, n*⟩*, τ, τ*⟨s,n⟩*.S*) *live*(⟨*s, n*⟩*, xz, x*(*y*)⟨s,n⟩*.S*)

*x, y* ∈N

*live*(⟨*s, n*⟩*, μ, S*) *y* /∈ *n*(*μ*)

Output Res

*live*(⟨*s, n*⟩*, x*¯*y, x*¯*y*⟨s,n⟩*.S*) *live*(⟨*s, n*⟩*, μ,* (*νy*)*S*)

*live*(⟨*s, n*⟩*, x*¯*y, S*) *x* /= *y*

*z* ∈N

Open Bang

*live*(⟨*s, n*⟩*, x*¯(*y*)*,* (*νy*)*S*) *live*(⟨*s, n*⟩*, xz,* !⟨s,n⟩*x*(*y*)*.S*

*live*(⟨*s, n*⟩*, μ, S*1) *bn*(*μ*) ∩ *fn*(*S*2)= ∅

Par

*live*(⟨*s, n*⟩*, μ,* (*S*1 | *S*2))

*live*(⟨*s, n*⟩*, xy, S*1)*, live*(⟨*r, m*⟩*, x*¯*y, S*2)

Com

*live*(⟨*s, n*⟩ *, τ, S*1 | *S*2)*, live*(⟨*r, m*⟩ *, τ, S*1 | *S*2)

*live*(⟨*s, n*⟩*, xy, S*1)*, live*(⟨*r, m*⟩*, x*¯(*y*)*, S*2)

Close

*live*(⟨*s, n*⟩ *, τ,* (*νy*)(*S*1 | *S*2))*, live*(⟨*r, m*⟩ *, τ,* (*νy*)(*S*1 | *S*2))

Table 5 Live labels.

A *weak-fair* computation is a maximal computation such that no label becomes live and then keeps on being live forever.

A *strong fair* computation is a maximal computation such that no label is live infinitely often, i.e. no label can become live, lose its liveness, become live again, etc. forever. Formally, strong fairness imposes that for every label there is some point beyond which it never becomes live. Any finite computation is strong fair because all the actions, corresponding to live labels, are performed, and the computation stops when there is no reduction at all. Some useful results follow:

Theorem 5.4 For every labeled experiment *S* ∈ Ee, then

1. every strong-fair computation from *S* is weak-fair, but not the vice versa;
2. there always is a strong-fair computation out of *S*.

Proof. (Sketch of:) Consider item (1). To prove the positive result it suffices to notice that a strong-fair computation is a special case of weak-fair computation. To prove the negative result, let *S* :=!v1 *a* | (*νb*)(¯*b*v2 | !v3 *b*.(*a*¯ | ¯*b*)) | *a*v4 *.ω* be an experiment: it is not difficult to check that there exists a maximal computation from *S*, along which *a*v4 is never performed. It is weak-fair but not strong-fair.

Now consider item (2). It suffices to prove that ∀*S* ∈ Ee,

* 1. *Lp*(*S*) is a finite set;
  2. *S* /−τ→ implies *Lp*(*S*)= ∅;
  3. *v* ∈ *Lp*(*S*) implies ∃*S*' ∈ Ee such that *S* μ *S*'

−→

and for any *S*''

such that *S*

' =ε⇒ *S*'',

*v* /∈ *Lp*(*S*'');

* 1. ∃*S*' ∈ Ee such that *S* =⇒ *S*', *Lp*(*S*) ∩ *Lp*(*S*') = ∅ and for any *S*'' such that

ε

*S*' =⇒ε *S*'', *Lp*(*S*) ∩ *Lp*(*S*'')= ∅.

# Comparing fair semantics

In this section we provide a comparison among two different notions of fairness and the must semantics. It is easy to prove that ∀*P* ∈ P*,* ∀*o* ∈ O, *P musto* implies *P fairo*, but not the vice versa: it suffices to consider the process *P* ::= (*νa*)(*a*¯ | !*a.a*¯) | ¯*b* and the observer *o* ::= *b.ω*.

Now, we try to add fairness in the must testing semantics and investigate the resulting semantic relations.

Definition 6.1 (*Strong/Weak-fair Must Semantics*) Let *E* ∈ Pe and *ρ* ∈ Oe. De- fine *E sfmust ρ* (*E wfmust ρ*) if and only if *for every* strong (weak)- fair computation from (*E* | *ρ*)

*E* | *ρ* = *S* −τ→ *S* −τ→ *...* −τ→ *S* [−τ→ *.. .*]

0 1 i

∃*i* ≥ 0 such that *S*i −ω→.

* 1. *Weak fairness and strong fairness in a must testing scenario*

The following proposition states a very interesting result regarding weak and strong- fair must semantics. Notice that the positive implication follows by the fact that an unsuccessful strong-fair computation from an experiment *S* = *E* | *ρ* is weak-fair too. This result seems to go against a well-established notion stating strong fairness a special case of weak fairness. More in details, it is well-known that strong fairness implies weak fairness, in the sense that a strong-fair computation is obviously weak- fair too. However, this implication is reversed when the must testing semantics is embedded in this fairness scenario: in the case that every weak-fair computation from an experiment is successful, then every strong-fair computation from the same experiment is successful.

Theorem 6.2 For every *E* ∈ Pe and *ρ* ∈ Oe, then *E wfmust ρ* implies *E sfmust ρ*, but not the vice versa.

Must semantics imposes the success on any computation from a given experi- ment; that being so, any action leading to success in a weak-fair computation, can alternatively be live and lose its liveness only a finite number of steps, since its execution is surely forced to reach the success. It follows that a successful weak- fair computation collapses in a successful strong-fair computation. To prove the

negative result, consider *E* :=!v1 *a* | (*νb*)(¯*b*v2 | !v3 *b*.(*a*¯ | ¯*b*)) and *ρ* := *a*v4 *.ω.*

From *E* | *ρ* there exists a maximal computation along which every live label different from *v*4 is performed, while *v*4 becomes live, loses its liveness, becomes live again, etc., without being performed: this computation is weak-fair by defini- tion and unsuccessful. Notice that *v*4 should be always performed in a strong-fair computation, determining the success of it.

Theorem [6.3](#_bookmark15) shows some interesting results by comparing weak/strong-fair must and must semantics.

Theorem 6.3 For every *E* ∈ Pe and *ρ* ∈ Oe, then

1. *Unl*(*E*) *must Unl*(*ρ*) implies *E wfmust ρ*, but not the vice versa.
2. *Unl*(*E*) *must Unl*(*ρ*) implies *E sfmust ρ*, but not the vice versa.

Proof. (Sketch of:) Consider item (1): the positive result is trivial, since a suc- cessful weak-fair computation is a successful maximal computation. To prove the negative result, consider *E* := (*νa*)(*a*¯v1 | !v2 *a.a*¯) | ¯*b*v3 and *ρ* := *b*v4 *.ω.*

It is easy to check that *Unl*(*E*) *must Unl*(*ρ*). *E wfmust ρ* holds since, given a weak-fair computation from *E* | *ρ*, there has to exist a term performing *ω*, being *v*4 already live since the beginning of the computation and having to lose its liveness at least once, by definition of weak fairness. In this case, losing liveness implies that *b*v4 is performed. Item (2) is just a corollary of item (1) and Theorem [6.2](#_bookmark14).

* 1. *Weak and strong fairness vs fair testing semantics*

Since weak-fair must semantics is strictly finer than strong-fair must one, the latter would look suitable to express fair testing semantics. However, Theorem [6.4](#_bookmark16) shows that not only the former but also the latter does not suffice to characterize fair testing semantics.

Theorem 6.4 For every *E* ∈ Pe and *ρ* ∈ Oe, then

1. *E wfmust ρ* implies *Unl*(*E*) *fair Unl*(*ρ*), but not the vice versa.
2. *E sfmust ρ* implies *Unl*(*E*) *fair Unl*(*ρ*), but not the vice versa.

Proof. (Sketch of:) Consider item (2). Regarding the positive result, it is crucial

ε

to show that, given *S, S*' ∈ Ee

such that *S*' =⇒

*S*, and a strong-fair computation

C from *S*, then the computation obtained by prefixing C

with *S*' =⇒

*S* keeps on

being strong-fair. Regarding the negative result of item (2), it is enough to consider

ε

*E* := *c*¯v1 |!v2 *c.*(*νa*)(*a*¯|*a.c*¯|*a.*¯*b*) and *ρ* := *b*v3 *.ω.* It easy to check that *Unl*(*E*)*fairUnl*(*ρ*),

but there exists a strong-fair computation where *v*3 never becomes live. Since *v*3 prefixes the only *ω* occurrence along the given computation, the success will never be reached. Item (1) is just a corollary of item (2) and Theorem [6.2](#_bookmark14).

# Strong fairness and fair testing semantics

A more detailed interpretation of *live action* in the strong and weak fairness scenar- ios is crucial for both the negative results of Theorem [6.4](#_bookmark16). An action corresponding to a live label is not required to be performed to lose its liveness. Of course, when such an action is performed, then its label disappears forever. However, the label of an action may be present but no longer be live if, for example, a complementary action, which determines its liveness, is consumed in another synchronization.

We sketch why strong-fair must semantics (and, consequently, weak-fair must semantics) fails in attempt to characterize fair testing. For convenience, we say that a state performing *ω* is successful. *P fair o* means that, from every state in any maximal computation from *P* | *o*, a successful state can always be reached after finitely many interactions of live actions. It follows that, whenever there is a maximal computation from *P* | *o* where a state *T*i cannot lead to success at all (*Pfa*/ *iro*), any fair scheduling policy will always fail in attempt to obtain a successful state from *T*i.

Indeed, there also exist experiments that satisfy the fair testing predicate and can perform some maximal unsuccessful computations. Consider, for instance, *P* := *c*¯ | !*c.*(*νa*)(*a*¯ | *a.c*¯ | *a.*¯*b*) and *o* := *b.ω*. Denote *Q*2 := (*νa*)(*a*¯ | *a.c*¯ | *a.*¯*b*). In the following

(infinite) unsuccessful computation

*P* | *o* =

*c*¯ | !*c.Q*2 | *ρ*

−τ→ *Q*2 | !*c.Q*2 | *ρ*

−τ→ (*νa*)(*a.*¯*b*) | *c*¯ | !*c*.*Q*2 | *ρ*

−τ→ *...*

−τ→ (*νa*)(*a.*¯*b*) | *...* | (*νa*)(*a.*¯*b*) | *c*¯ | !*c*.*Q* −τ→ *...*

2

*ω* is always prefixed and its prefix will never be performed, since any occurrence of

¯*b* is prefixed in a deadlock term (*νa*)(*a.*¯*b*). Notice that this computation is strong-

fair, since strong fairness imposes that, after finitely many interactions, any action has to be either performed or disabled forever. Since the prefix *b* in *b.ω* is initially disabled, and keeps on being disabled forever, the computation is also unsuccessful, even if every state could perform *ω* after finitely many interactions. So, strong fairness gives to each live action only a finite number of chance to be performed and strong-fair must semantics does not admit unsuccessful maximal computations, while fair testing also admits unfair and unsuccessful maximal computations.

The following result emphasizes the reason behind the impossibility of char- acterizing strong-fair and weak-fair must semantics in terms of a fair testing-like semantics on the basis of the transition tree only.

Theorem 7.1 It is not possible to characterize *sfmust* and *wfmust* in terms of a fair testing-like semantics on the basis of the transition tree only.

Proof. Given

*P* := (*νc*)(*c*¯ | !*c.*(*c*¯ | *a*¯)) | (*νc*)(*c*¯ | !*c.c*¯)

and

*Q* := (*νx*)(*x*¯*a* | (*νb*)(¯*b* | *x*¯*b*) | !*x*(*y*)*.*(*y*¯ | *x*¯*y*)) | (*νc*)(*c*¯ | !*c.c*¯),

fairness assumptions distinguish *P* and *Q*: in fact, every strong (weak)-fair com- putation from *P* forces the execution of *a*¯, sooner or later. This is not the case of some strong (weak)-fair computations from *Q*: occurrences of *x*¯*a* and *x*¯*b* compete

to be performed infinitely often and, denoting by ¯*b*i (*i* ≥ 1) the parallel composition

of *i* occurrences of ¯*b*, (*νb*)(¯*b*i+1| *x*¯*b*) is generated instead of (*a*¯ | *x*¯*a*) whenever one occurrence of *x*¯*b* in (*νb*)(¯*b*i|*x*¯*b*) is performed. That is the fairness constraint has not effect anymore. It follows that *P* and *Q* are neither *sfmust* nor *wfmust* equivalent,

i.e. there exists some observer *o* that distinguishes *P* and *Q* w.r.t. both *sfmust* and *wfmust* . However, if we only consider transitions out of the terms *P* and *Q*, they are even strong bisimilar. It follows that (*P* | *o*) e (*Q* | *o*) are strong bisimilar, for every observer *o*. We conclude that a fair testing definition can not distinguish *P* and *Q*.

# Related work

Fairness is a key concept in systems modeling and verification. Different kinds of fairness have been proposed in process algebras (see, for instance, [[12](#_bookmark31)]). In this paper we adopt the definitions of weak and strong fairness proposed for CCS-like languages by Costa and Stirling in [[9](#_bookmark28),[10](#_bookmark29)], to the *π*-calculus. An important result stated in [[9](#_bookmark28),[10](#_bookmark29)] characterizes fair computations as the concatenation of certain finite sequences, called LP-steps that permits to think of fairness in terms of a ‘localizable property’ and not as a property of complete maximal executions. Almost simulta- neously, two groups of authors [[19](#_bookmark36)], [[3](#_bookmark20)] have come up with the so-called *fair testing*. They proposed two equivalent testing semantics with the property of abstracting from ‘certain’ divergences in contrast to the classical must testing. The idea is to modify the classical definition of must testing in such a way that the success can always be reached after finitely many steps. Both groups of authors present alter- native characterizations of the new fair testing semantics. In [[4](#_bookmark23)], the framework described in [[3](#_bookmark20)] is extended to consider a set of sound axioms for fair testing and with more examples showing the usefulness of the new semantics. Another interest- ing paper is [[8](#_bookmark27)], where the authors generate a natural hierarchy of equivalences for asynchronous name-passing process calculi based on variations of Milner and San- giorgi’s weak barbed bisimulation. The considered calculi (based on *π*-calculus and join calculus) are asynchronous in the sense of [[13](#_bookmark32)]. After defining a particular class of contexts, called *evaluation contexts* - contexts with only one hole and unguarded

- they prove that barbed congruence coincides with Honda and Yoshida’s reduction

equivalence and, when the calculus includes name matching, with asynchronous labeled bisimulation. They also show that barbed congruence is coarser than reduc- tion equivalence when only one barb is tested. By combining simulation coupling and barbed properties, they prove that every coupled barbed equivalence strictly implies fair testing equivalence. They show that both relations coincide in the join calculus and on a restricted version of the *π*-calculus where reception occurs only

on names bound by a restriction (not on free names and not on received names). In [[15](#_bookmark33)], Koomen explains fairness with probabilistic arguments: Fair Abstraction Rule says that no matter how small the probability of success, if you try often enough you will eventually succeed. The probabilistic intuitions motivating this rule are formalized in [[20](#_bookmark37)], where the authors define a probabilistic testing semantics which can be used to alternatively characterize *fair testing*. The key idea is to define this new semantics in such a way that two non-probabilistic processes are fair-equivalent if and only if any probabilistic version of both processes are equivalent in the prob- abilistic testing semantics. In order to get this result, the authors define a simple probabilistic must semantics, by saying that a probabilistic process *must* satisfy a test if and only if the probability with which the process satisfies the test equals

1. The subject of fairness in probabilistic systems has been widely discussed in the literature; Pnueli [[21](#_bookmark38)] introduces the notion of *extreme fairness* and *α*-*fairness*, to

abstract from the precise values of probabilities.

# Conclusion and future work

In this paper, we define a labeled version of the *π*-calculus [[18](#_bookmark35)], importing techniques in [[9](#_bookmark28),[10](#_bookmark29)] for CCS-like languages. We compare weak and strong fairness and prove that both notions of fairness are not enough to characterize fair testing semantics and we state the main reason of this failure. The results scale to the asynchronous *π*-calculus [[2](#_bookmark22)] and do not depend on the proposed labeling method. As a future work, we plan to investigate on the existence of alternative characterizations of the investigated fairness notions, allowing simple and finite representations of fair computations such as the use of regular expressions as in [[6](#_bookmark25),[7](#_bookmark26)]. It is also interesting to investigate on the impact that these different notions of fairness have on the encodings from the *π*-calculus into the asynchronous *π*-calculus [[5](#_bookmark24)].

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# Appendix A: a labeled version of the π-calculus

This appendix section contains intermediate results and proofs of the statements omitted in Section [4](#_bookmark5). Several proofs follow the same lines as the corresponding results in [[10](#_bookmark29)].

Lemma 9.1 Let *E* ∈ Pe. Then *top*(*E*) ⊆ *lab*(*E*).

Proof. By induction on the structure of *E*.

- *E* = 0: *top*(0) = ∅ and *lab*(0) = ∅;

- *E* = *L*⟨s,n⟩(*μ.P* ): *top*(*E*)= {⟨*s, n*⟩} and *lab*(*E*)= {⟨*s, n*⟩} ∪ *lab*(*L*⟨s,n+1⟩(*P* ));

* *E* = (*E*1 | *E*2): then *top*(*E*1 | *E*2) = *top*(*E*1) ∪ *top*(*E*2) and *lab*(*E*1 | *E*2) = *lab*(*E*1) ∪ *lab*(*E*2). By induction *top*(*E*1) ⊆ *lab*(*E*1) and *top*(*E*2) ⊆ *lab*(*E*2). Hence *top*(*E*1 | *E*2) ⊆ *lab*(*E*1 | *E*2);

- *E* =!⟨s,n⟩*x*(*y*)*.P* : then *top*(*E*)= {⟨*s, n*⟩} = *lab*(*E*);

* Case *E* = (*νx*)*E*' can be proven similarly.

Lemma 9.2 Let *E* = *L*⟨r,m⟩(*P* ), for some *P* ∈ P . Then ∀⟨*s, n*⟩ ∈ *lab*(*E*), *r* ≤ *s*

and *m* ≤ *n*.

Proof. By induction on the structure of *P* .

- *E* = 0: then *lab*(0) = ∅;

- *E* = *L*⟨r,m⟩(*μ.P* ): then *lab*(*E*)= {⟨*r, m*⟩} ∪ *lab*(*L*⟨r,m+1⟩(*P* ));

- *E* = *L*⟨r,m⟩(*P*1 | *P*2): *lab*(*L*⟨r,m⟩(*P*1 | *P*2)) = *lab*(*L*⟨r0,m⟩(*P*1)) ∪ *lab*(*L*⟨r1,m⟩(*P*2)). By induction, ∀⟨*s*1*, n*1⟩ ∈ *lab*(*L*⟨r0,m⟩(*P*1)), *r* ≤ *r*0 ≤ *s*1 and *m* ≤ *n*1. Analogously,

∀⟨*s*2*, n*2⟩∈ *lab*(*L*⟨r1,m⟩(*P*2)), *r* ≤ *r*1 ≤ *s*2 and *m* ≤ *n*2.

- *E* =!⟨r,m⟩*x*(*y*)*.P* : then *lab*(*E*)= {⟨*r, m*⟩};

* + Case *E* = *L*⟨r,m⟩((*νx*)*P* ) can be proven similarly.

Lemma 9.3 ∀*P* ∈ P*,* ∀*r* ∈ {0*,* 1}∗ and ∀*n* ∈ N, *wf* (*L*⟨r,m⟩(*P* )).

Proof. By induction on the structure of *P* .

* + *P* = 0*, μ.P* '*,* !*x*(*y*)*.P* ': these cases are trivial;

- *P* = *P*0 | *P*1: then *L*⟨r,m⟩(*P*0 | *P*1) = *L*⟨r0,m⟩(*P*0) | *L*⟨r1,m⟩(*P*1) and by Lemma [9.2](#_bookmark39) on *top*(*L*⟨ri,m⟩(*P*i)) we have that ∀⟨*s*i*, n*i⟩ ∈ *top*(*L*⟨ri,m⟩(*P*i)), *ri* ≤ *s*i and *m* ≤ *n*i (*i* ∈ {0*,* 1}). Hence *top*(*L*⟨r0,m⟩(*P*0)) ঩ *top*(*L*⟨r1,m⟩(*P*1));

* + *P* = (*νx*)*P* ': then *L*⟨r,m⟩(*P* ) = (*νx*)*L*⟨r,m⟩(*P* '), where *wf* (*L*⟨r,m⟩(*P* ')). Hence

*wf* (*L*⟨r,m⟩(*P* )).

Lemma 9.4 Let *E* ∈ Pe. Then ∀⟨*s, n*⟩∈ *lab*(*E*), ∃⟨*r, m*⟩∈ *top*(*E*) such that *r* ≤ *s*

and *m* ≤ *n*.

Proof. By induction on the structure of *E*.

- *E* = 0: *top*(0) = ∅ and *lab*(0) = ∅;

* + *E* = *L*⟨s,n⟩(*μ.P* '): then *top*(*E*)= {⟨*s, n*⟩}. It is enough to apply Lemma [9.2](#_bookmark39);
  + *E* = (*E*1 | *E*2): then *top*(*E*1 | *E*2)= *top*(*E*1) ∪ *top*(*E*2) and *lab*(*E*1 | *E*2)= *lab*(*E*1) ∪ *lab*(*E*2). By induction, ∀⟨*s*1*, n*1⟩ ∈ *lab*(*E*1)*,* ∃⟨*r*1*, m*1⟩ ∈ *top*(*E*1) s.t. *r*1 ≤ *s*1 and *m*1 ≤ *n*1; analogously ∀⟨*s*2*, n*2⟩ ∈ *lab*(*E*2)*,* ∃⟨*r*2*, m*2⟩ ∈ *top*(*E*2) s.t *r*2 ≤ *s*2 and *m*2 ≤ *n*2;
  + Case *E* = (*νx*)*E*' can be proven similarly;

- *E* =!⟨s,n⟩*x*(*y*)*.P* : then *top*(*E*)= {⟨*s, n*⟩} = *lab*(*E*).

Lemma 9.5 Let *E* ∈ Pe such that *E* μ

−→

*E*'. Then:

1. ∀⟨*r*'*, m*'⟩∈ *top*(*E*'), ∃⟨*r, m*⟩∈ *top*(*E*) such that *r* ≤ *r*' and *m < m*';
2. ∀⟨*s*'*, n*'⟩∈ *lab*(*E*'), ∃⟨*s, n*⟩∈ *lab*(*E*) such that *s* ≤ *s*' and *n < n*'.
3. *E*' ∈ Pe;

Proof.

μ

1. By induction on the depth of *E* −→

*E*'.

−→

*Rule Input/Output/Tau*: *E* = *L*

⟨s,n⟩

(*μ.P* ') μ

*E*'' = *L*

⟨s,n+1⟩

(*P* '') (either *P* '' =

*P* ' or *P* '' = *P* '{*z/y*}). It suffices to notice that *top*(*L*⟨s,n⟩(*μ.P* ')) = {⟨*s, n*⟩} and

to apply Lemma [9.2](#_bookmark39) on *top*(*E*'');

*Rule Par*: *E* = (*E*

μ

| *E* )

(*E*'

| *E* ), where *bn*(*μ*) ∩ *fn*(*E* ) = ∅. Since

1 2 −→ 1 2 2

*wf* (*E*

| *E* ), then *wf* (*E* ), *wf* (*E* ) and *top*(*E* )঩*top*(*E* ), then *E*

μ *E*'

and,

1 2 1 2

1 2 1 −→ 1

by induction, ∀⟨*r*' *, m*' ⟩ ∈ *top*(*E*' ), ∃⟨*r*1*, m*1⟩ ∈ *top*(*E*1) such that *r*1 ≤ *r*'

and

1 1 1 1

*m*1 *< m*' . Since *top*(*E*' | *E*2)= *top*(*E*' ) ∪ *top*(*E*2), then ∀⟨*r*''*, m*''⟩∈ *top*(*E*' | *E*2),

1 1 1 1

∃⟨*r*˜*, m*˜ ⟩∈ *top*(*E*) such that *r*˜ ≤ *r*'' and *m*˜ *< m*'';

*Rule Open/Res/Com/Close*: These cases can be proven similarly.

*Rule Bang*: !⟨s,n⟩

*x*(*y*)*P* ' −x→z

*L*⟨s0,n+1⟩

(*P* '{*z/y*}) | !⟨s1,n+1⟩

*x*(*y*)*.P* '. Then we have

*top*(!⟨s,n⟩*x*(*y*)*.P* ')= {⟨*s, n*⟩} and *top*(*L*⟨s0,n+1⟩(*P* '{*z/y*})|!⟨s1,n+1⟩*x*(*y*)*.P* ')= {⟨*s*1*, n*+

1⟩}∪*top*(*L*⟨s0,n+1⟩(*P* '{*z/y*})). It suffices to apply Lemma [9.2](#_bookmark39) on *top*(*L*⟨s0,n+1⟩(*P* '{*z/y*})).

1. ∀⟨*r*'*, m*'⟩ ∈ *top*(*E*'), ∃⟨*s, n*⟩ ∈ *top*(*E*) such that *s* ≤ *r*' and *n < m*'; since *top*(*E*') ⊆ *lab*(*E*') and ∀⟨*s*'*, n*'⟩ ∈ *lab*(*E*'), ∃⟨*r*'*, m*'⟩ ∈ *top*(*E*') such that *r*' ≤ *s*' and *m*' *< n*' (Lemma [9.4](#_bookmark41)), it follows that ∀⟨*s*'*, n*'⟩∈ *lab*(*E*'), ∃⟨*s, n*⟩∈ *top*(*E*) such that *s* ≤ *s*' and *n < n*'. Hence, ∀⟨*s*'*, n*'⟩ ∈ *lab*(*E*') ∃⟨*s, n*⟩ ∈ *lab*(*E*) such that *s* ≤ *s*' and *n < n*'.
2. We prove that *wf* (*E*') holds, by induction on the depth of *E* μ

−→

−→

*E*'.

*Rule Input/Output/Tau*: *E* = *L*

⟨s,n⟩

(*μ.P* ') μ

*E*'' = *L*

⟨s,n+1⟩

(*P* '') (either *P* '' =

*P* ' or *P* '' = *P* '{*z/y*}). By Lemma [9.3](#_bookmark40), *wf* (*L*⟨s,n+1⟩(*P* ''));

*Rule Par*: *E* = (*E*

μ

| *E* )

(*E*'

| *E* ), where *bn*(*μ*) ∩ *fn*(*E* ) = ∅. Since

1 2 −→ 1 2 2

*wf* (*E*

μ

| *E* ), then *top*(*E* )঩*top*(*E* ). Then *E E*' and, by induction, *wf* (*E*' );

1 2 1 2

1 −→ 1 1

by (i), ∀⟨*r*' *, m*' ⟩ ∈ *top*(*E*' ), ∃⟨*r*1*, m*1⟩∈ *top*(*E*1) such that *r*1 ≤ *r*' and *m*1 ≤ *m*' .

1 1 1 1 1

Since ∀⟨*r*1*, m*1⟩∈ *top*(*E*1), ∀⟨*r*2*, m*2⟩∈ *top*(*E*2) we have *r*1 /≤ *r*2 and *r*2 /≤ *r*1, then

∀⟨*r*' *, m*' ⟩ ∈ *top*(*E*' ), ∀⟨*r*2*, m*2⟩ ∈ *top*(*E*2) we have *r*' /≤ *r*2 and *r*2 /≤ *r*' , that is

1 1 1 1 1

*top*(*E*' ) ঩ *top*(*E*2). Hence *wf* (*E*' | *E*2);

1 1

*Rule Open/Res/Com/Close*: These cases can be proven similarly.

*Rule Bang*: it suffices to recall that *top*(*L*⟨s0,n+1⟩(*P* '{*z/y*})|!⟨s1,n+1⟩*x*(*y*)*.P* ') =

{⟨*s*1*,n* + 1⟩} ∪ *top*(*L*⟨s0,n+1⟩(*P* '{*z/y*})).

Lemma [4.5](#_bookmark9) Let *E* ∈ Pe. Then:

1. No label ⟨*s, n*⟩ occurs more than once in *E*;

μ

1. If *E* −→

*E*' then ∃⟨*s, n*⟩∈ *lab*(*E*): ⟨*s, n*⟩ /∈ *lab*(*E*');

μ1 μ2

1. ∀*k* ≥ 1 : *E E E*

μ3 *...* μ*k*

*E* , if ⟨*s, n*⟩ ∈ *lab*(*E*) ∩ *lab*(*E*

) then

−→ 1 −→

2 −→

−→ k k

⟨*s, n*⟩∈

i

*lab*(*E*i), where *i* ∈ [1*..*(*k* − 1)].

Proof.

* 1. By induction on the structure of *E*.

- *E* = 0: then *lab*(0) = ∅;

* + - *E* = *L*⟨s,n⟩(*μ.P* '): then *lab*(*E*) = {⟨*s, n*⟩} ∪ *lab*(*L*⟨s,n+1⟩(*P* ')). By induction

∀⟨*s*'*, n*'⟩∈ *lab*(*L*⟨s,n+1⟩(*P* ')), ⟨*s*'*, n*'⟩ does not occur more than once in *lab*(*L*⟨s,n+1⟩(*P* ')). Moreover, by Lemma [9.2](#_bookmark39) ∀⟨*s*'*, n*'⟩∈ *lab*(*L*⟨s,n+1⟩(*P* ')), *s* ≤ *s*' and *n*+1 ≤ *n*'. Hence

⟨*s, n*⟩ /∈ *lab*(*L*⟨s,n+1⟩(*P* '));

* + - *E* = (*E*1|*E*2): then *lab*(*E*)= *lab*(*E*1)∪*lab*(*E*2). By induction, ∀*i* ∈ {⟨1*,* 2⟩}∀⟨*s*i*, n*i⟩∈ *lab*(*E*i), ⟨*s*i*, n*i⟩ does not occur more than once in *lab*(*E*i). Since ∀*i* ∈ {⟨1*,* 2⟩}*,* ∀⟨*s*i*, n*i⟩∈ *lab*(*E*i), ∃⟨*r*i*, m*i⟩∈ *top*(*E*i) such that *r*i ≤ *s*i and *m*i ≤ *n*i and *top*(*E*1) ঩ *top*(*E*2),

then ∀⟨*s*1*, n*1⟩ ∈ *lab*(*E*1)*,* ∀⟨*s*2*, n*2⟩ ∈ *lab*(*E*2), ⟨*s*1*, n*1⟩ /= ⟨*s*2*, n*2⟩. Hence ∀*i* ∈

{⟨1*,* 2⟩}*,* ∀⟨*s*i*, n*i⟩∈ *lab*(*E*i), ⟨*s*i*, n*i⟩ does not occur more than once in *lab*(*E*);

* + - Cases *E* = (*νx*)*E*' and *E* =!⟨s,n⟩*x*(*y*)*.P* ' can be proven similarly.

μ

* 1. It suffices to prove that *E* −→

*E*' implies ∃⟨*s, n*⟩∈ *top*(*E*) s.t. ⟨*s, n*⟩ /∈ *top*(*E*').

μ

By induction on the depth of *E* −→

*Rule Input/Output/Tau*: *E* = *L*

*E*'.

(*μ.P* ') μ

*E*'' = *L*

(*P* '') (either *P* '' =

⟨s,n⟩ −→

⟨s,n+1⟩

*P* ' or *P* '' = *P* '{*z/y*}). Since *top*(*L*⟨s,n⟩(*μ.P* ')) = {⟨*s, n*⟩} and, by Lemma [9.2](#_bookmark39),

∀⟨*s*'*, n*'⟩ ∈ *top*(*L*⟨s,n+1⟩(*P* '')), *s* ≤ *s*' and *n* +1 ≤ *n*', we have that ⟨*s, n*⟩ /∈

*top*(*L*⟨s,n+1⟩(*P* ''));

*Rule Par*: *E* = (*E*

μ

| *E* )

(*E*'

| *E* ), where *bn*(*μ*) ∩ *fn*(*E* ) = ∅. Then

*E* μ '

1 2 −→ 1 2 2

'

1 −→ *E*1 and, by induction, ∃⟨*r*1*, m*1⟩ ∈ *top*(*E*1) : ⟨*r*1*, m*1⟩ /∈ *top*(*E*1). Since

⟨*r*1*, m*1⟩ /∈ *top*(*E*2), then ⟨*r*1*, m*1⟩ /∈ *top*(*E*' | *E*2);

1

*Rule Open/Res/Com/Close/Bang*: These cases can be proven similarly.

* 1. The statement can be proven by induction on *k*. If *k* = 1, the statement holds by definition. If *k* = 2, the proof proceeds by induction on the depth of the derivation

μ2 μ2

*E*1 −→ *E*2, applying item (2) of Lemma [9.5](#_bookmark42) on *E*1 −→ *E*2, and applying item (2)

μ1

of the current lemma on *E* −→ *E*1.

# Appendix B: comparing testing semantics and fairness policies

This appendix section contains intermediate results and proofs of the statements omitted in Section [5](#_bookmark10).

* 1. *Weak fairness and strong fairness*

Proposition 9.6 For every labeled experiment *S* ∈ Ee, every strong-fair computa- tion from *S* is weak-fair, but not the vice versa.

Proof. The positive result is trivial, since strong fairness is a special case of weak

fairness. To prove the negative result, consider *E* =!v0 *a* | (*νb*)(¯*b* 0 | ! 0 *b*.(*a*¯ | ¯*b*)),

1 v2 v3

*ρ* = *a* 0 *.ω* and the maximal computation (we omit 0 term by convenience)

v

4

C ::= *E* | *ρ* = *S*0 −τ→ *S*1 −τ→ *S*2 −τ→ *...* −τ→ *S*i −τ→

where ∀*j* ≥ 0*, Q*2(*v*j

) := (*νb*)(¯*b j* | ! *j b.*( *a*¯ | ¯*b*)) and

2,3

v2 v3

*S*0 =!v0 *a* | *Q*2(*v*0 ) | *a*v0 *.ω ...*

1 2,3 4

*S*1 =!v0 *a* | *a*¯v1 | *Q*2(*v*1 ) | *a*v0 *.ω S*i =!v*i a* | *Q*2(*v*i−1) | *a*v0 *.ω*

1 5 2,3 4 1 2,3 4

*S*2 =!v2 *a* | *Q*2(*v*1 ) | *a*v0 *.ω S*i+1 =!v*i a* | *a*¯ *i*+1 | *Q*2(*v*i+1) | *a*v0 *.ω*

1 2,3 4

1 v5

2,3 4

*S*3 =!v2 *a* | *a*¯v3 | *Q*2(*v*3 ) | *a*v0 *.ω S*i+2 =! *i*+2 *a* | *Q*2(*v*i+1) | *a*v0 *.ω*

1 5 2,3 4 v1 2,3 4

*S*4 =!v4 *a* | *Q*2(*v*3 ) | *a* 0 *.ω ...*

1 2,3 v4

Notice that, in C, we have *v*0

4

/∈ *Lp*(*S*0)*, v*0

∈ *Lp*(*S*1)*, v*0

/∈ *Lp*(*S*2)*, v*0

∈ *Lp*(*S*3)*,*

*... , v*0

4

/∈ *Lp*(*S*i)*, v*0

∈ *Lp*(*S*i+1)*, v*0

/∈ *Lp*(*S*i+2)*,...* and so on. Moreover ∀*v* ∈

*Lp*(*S*j)*,* where *v* /= *v*0, there exists *k > j* such that *v* /∈ *Lp*(*S*k). It follows that C is weak-fair but it is not strong-fair.

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4

4

4

4

4

Proposition 9.7 For any labeled experiment *S* there is a strong-fair computation out of *S*.

Proof. It suffices to prove that ∀*S* ∈ Ee

1. *Lp*(*S*) is a finite set;
2. *S* −

τ→ implies *Lp*(*S*)= ∅;

1. *v* ∈ *Lp*(*S*) implies ∃*S*' ∈ Ee such that *S* μ *S*'

−→

and for any *S*''

such that *S*

' =ε⇒ *S*'',

*v* /∈ *Lp*(*S*'');

1. ∃*S*' ∈ Ee

ε⇒ *S*', *Lp*(*S*) ∩ *Lp*(*S*')= ∅ and ∀ ''

' ⇒ε

*S*'',

such that *S* =

*Lp*(*S*) ∩ *Lp*(*S*'')= ∅.

*S* such that *S* =

We recall that ∀*S* ∈ Ee*, Lp*(*S*) ⊆ *top*(*S*) ⊆ *lab*(*S*). Items (a) and (b) are trivial. Consider Item (c). *S*' is the term obtained from *S* by performing the action labeled

by *v*: by Lemma [4.5](#_bookmark9) , *v* /∈ *lab*(*S*') and ∀*S*'' such that *S*' =ε⇒ *S*'', *v* /∈ *lab*(*S*''). Hence

*v* /∈ *Lp*(*S*') and ∀*S*'' such that *S*' =ε⇒ *S*'', *v* /∈ *Lp*(*S*'').

To prove item (d) it suffices to apply the previous item, where *μ* = *τ* . *S*' is the term obtained from *S* by performing any *v* ∈ *Lp*(*S*) and such that ∀*v* ∈ *Lp*(*S*)*,* ∀*S*'' :

*S*' =ε⇒ *S*'' either *v* /∈ *lab*(*S*') (following that *v* /∈ *lab*(*S*'')) or *v* /∈ *Lp*(*S*'') and

*v* ∈ *lab*(*S*'). In both cases, *Lp*(*S*) ∩ *Lp*(*S*') = ∅ and *Lp*(*S*) ∩ *Lp*(*S*'') = ∅. Since

*Lp*(*S*) is finite, such *S*' exists.

Now, we can prove the main statement. If *S* −

τ→, then the empty computation

is strong-fair, since *Lp*(*S*)= ∅. Otherwise, there exists a maximal computation C

*S* = *S*

−τ→ *S*1 −τ→ *..* −τ→ *S*n0 −τ→ *S* [−τ→ *S*1 −τ→ *..* −τ→ *S*n1 −τ→ *S*

−τ→ *.. .*]

0 0 0 1 1 1 2

where ∀*i* ≥ 0*, Lp*(*S*i) ∩ *Lp*(*S*i+1)= ∅ and ∀*j* ≥ *i, Lp*(*S*i) ∩ *Lp*(*S*j)= ∅. Suppose, by contradiction, that C is not strong-fair: then there exists a label *v* such that ∀*i* ≥ 0,

∃*j* ≥ *i* : *v* ∈ *Lp*(*S*˜), where either *S*˜ = *S*j or *S*˜ = *S*k, contradicting the hypothesis on

j

C.

* 1. *Must and fair testing semantics*

Proposition 9.8 Let *P* ∈У and *o* ∈ 0. Then *P must o* implies *P fair o*.

Proof. By contradiction, suppose *Pfa*/ *iro*, that is there exists a maximal computation from *P* | *o*

C ::= *P* | *o* = *T* —τ→ *T* —τ→ *...* —τ→ *T* [—τ→ *.. .*]

0 1 i

such that *T*i /=ω⇒ for some *i* ≥ 0, i.e. 6*T* ' : *T*i =ε⇒ *T* ' it holds that *T* ' /—ω→. It

follows that *T*i /—ω→, 6*j* ∈ [0*..*(*i* — 1)]*, T*j /—ω→ and 6*h* ≥ *i, T*h /—ω→, by hypothesis on *T*i. In fact, since *ω* does not appear in a choice operator and can not synchronize, it does not disappear once it is at the top level of a term. It follows that the above computation C is such that 6*j* ≥ 0*, T*j /—ω→, i.e. *P must o*.

Proposition 9.9 There exist *P* ∈У and *o* ∈0 s.t. *P fair o* but *P must o*.

Proof. Consider *P* ::= (*νa*)(*a*¯ | !*a.a*¯) | ¯*b* and *o* ::= *b.ω*. Since (*νa*)(*a*¯ | !*a.a*¯) —τ→ (*νa*)(*a*¯ | !*a.a*¯) —τ→ *...* (we omit 0 term by convenience), there is an unsuccessful max computation from *P* |*o*, i.e. *Pmusto*. However, *P fairo*, since every max computation from *P* | *o*

C ::= *P* | *o* = *T* —τ→ *T* —τ→ *...* —τ→ *T* —τ→ *...*

0 1 i

is such that either 6*i* ≥ 0*, T*i = (*νa*)(*a*¯ | !*a.a*¯) | ¯*b* | *b.ω* or E*j* ≥ 1 such that *T*j =

(*νa*)(*a*¯ | !*a.a*¯) | *ω* —ω→ and 6*i* ∈ [0*..*(*j* — 1)]*, T*i = (*νa*)(*a*¯ | !*a.a*¯) | ¯*b* | i ε⇒ *T*j.

*b.ω* and *T*

=

* 1. *Weak-fair must and strong-fair must testing semantics*

Theorem [6.2](#_bookmark14) For every *E* ∈ Уe and *ρ* ∈ 0e, then

*E wfmust ρ* implies *E sfmust ρ*, but

there is *E* ∈ Уe and *ρ* ∈ 0e, such that *E sfmust ρ* and *E wf*/ *must ρ*.

Proof. Consider the first item. Suppose, by contradiction, that there exists a strong-fair computation

C ::= *E* | *ρ* = *S*0 —τ→ *S*1 —τ→ *...* —τ→ *S*i [—τ→ *.. .*]

such that 6*i* ≥ 0*, S*i /—ω→. Since a strong-fair computation is weak-fair too, then C

is weak-fair. It follows that *E wf*/ *must ρ*, contradicting the hypothesis.

Consider the second item. Consider again *E* =!v0 *a* | *Q*2(*v*0

) and *ρ* = *a*v0 *.ω*, where

*Q*2(*v*j

) := (*νb*)(¯*b j* |! *j b.*(*a*¯ | ¯*b*))*.*

1 2,3 4

2,3

v2 v3

Notice that the computation where *v*0 /∈ *Lp*(*S*0)*, v*0 ∈ *Lp*(*S*1)*, v*0 /∈ *Lp*(*S*2), *v*0 ∈

4 4 4 4

*Lp*(*S*3)*, .., v*0 /∈ *Lp*(*S*i)*, v*0 ∈ *Lp*(*S*i+1), *v*0 /∈ *Lp*(*S*i+2)*, ..* and so on, is unsuccessful,

4 4 4

0 ω

since *v*4 loses its liveness without being performed: in such a case 6*i* ≥ 0*, S*i /—→. It

follows that *E wf*/ *must ρ*.

To prove *E sfmust ρ*, it suffices to notice that 6*v*i ∈ ({0*,* 1}∗ × N),

2,3

1. *Q* (*v*i

) —τ→

*a*¯ *i*+1 | *Q* (*v*i+1); that is *Q* (*v*i

) can perform infinite sequences of

2 2,3

v5 2

2,3

2 2,3

*τ* steps, becoming itself (equipped by new labels) in parallel with a component

*a*¯ *i*+1 ;

v

5

1. *Q*2(*v*i

2,3

) can not synchronize with any parallel component;

1. for every maximal computation from *E* | *ρ*

C' ::= *E* | *ρ* = *S*0 —τ→ *S*1 —τ→ *...* —τ→ *S*i [—τ→ *.. .*]

there always exists *S*1 =!v0 *a* | *a*¯v1 | *Q*2(*v*1 ) | *a*v0 *.ω*;

1 5 2,3 4

1. *v*0 /∈ *Lp*(*S*0), *v*0 ∈ *Lp*(*S*1) and *v*0 ∈ *Lp*(*S*i) for every *S*i in C where there exists a

4

*a*¯ *i*

v

5

4 4

component in parallel.

By *Q*2(*v*i

2,3

) properties, there exist infinite indexes *i, j,...* such that an output *a*¯ *k*

5

v

is available in *S*i*, S*j*,.. .*; it follows that *v*0 can be live infinitely often. But this is

4

not possible if C' is a strong-fair computation: in fact, by definition, *v*0 will lose its liveness forever, i.e. *v*0 will be performed. In such a case there will be *j* ≥ 0 in C'

4

ω 4

such that *S*j —→.

* 1. *Weak-fair must, strong-fair must and must testing semantics*

The following propositions prove item (i) of Theorem [6.3](#_bookmark15).

Proposition 9.10 Let *E* ∈ Уe, *ρ* ∈ 0e. Then *Unl*(*E*)*mustU nl*(*ρ*) implies *Ewfmustρ*.

Proof. By contradiction, suppose there is a weak-fair computation from *E* | *ρ*

C ::= *E* | *ρ* = *S*0 —τ→ *S*1 —τ→ *...* —τ→ *S*i [—τ→ *.. .*]

such that 6*i* ≥ 0*, S*i /—ω→. Then there exists the following maximal computation

C' ::= *Unl*(*E* | *ρ*)= *Unl*(*S* ) —τ→ *Unl*(*S* ) —τ→ *...* —τ→ *Unl*(*S* ) [—τ→ *.. .*]

0 1 i

where 6*i* ≥ 0*,Unl*(*S*i) /—ω→, i.e. *Unl*(*E*)*must Unl*(*ρ*).

Proposition 9.11 There exist *E* ∈ Уe and *ρ* ∈ 0e such that *E wfmust ρ* but

*Unl*(*E*) *must Unl*(*ρ*).

Proof. Consider *E* ::= (*νa*)(*a*¯v0 | !v0 *a.a*¯) | ¯*b* 0 and *ρ* ::= *b*v0 *.ω*. We omit 0 terms

1 2 v3 4

by convenience. Notice that *E wfmust ρ*, since in every weak-fair computation from

*E* | *ρ*

C ::= *E* | *ρ* = *S*0 —τ→ *S*1 —τ→ *...* —τ→ *S*i —τ→ *...*

there has to exist *j* ≥ 1 such that *S*j = (*νa*)(*a*¯ *j* | ! *j a.a*¯) | *ω* —ω→ and 6*i* ∈ [0*..*(*j* —

v1 v2

1)]*, S*i = (*νa*)(*a*¯ *i* | ! *i a.a*¯) |¯*b i* | *b*v0 *.ω*. It follows by the fact that 6*i* ∈ [0*..*(*j* — 1)]*, v*0 ∈

v1 v2 v3 4 4

*Lp*(*S*i) and there has to exist *j* ≥ *i* such that *v*0 /∈ *Lp*(*S*j). It is possible only in

4

the case *b*v0 *.ω* synchronizes with ¯*b j*−1 in *S*j−1. However, *Unl*(*E*) *must Unl*(*ρ*) (see

4 v3

Proposition [9.9](#_bookmark43)).

The following corollary proves item (ii) of Theorem [6.3](#_bookmark15).

Corollary 9.12 Let *E* ∈ Уe, *ρ* ∈ 0e. Then *Unl*(*E*) *must Unl*(*ρ*) implies *E sfmust ρ*, but not the viceversa.

Proof. The positive result follows by Proposition [9.10](#_bookmark44) and by Theorem [6.2](#_bookmark14). The negative result follows by Proposition [9.11](#_bookmark45) and by Theorem [6.2](#_bookmark14)

* 1. *Weak-fair must, strong-fair must and fair testing semantics*

The following propositions prove item (ii) of Theorem [6.4](#_bookmark16). We give a preliminary lemma for proving Proposition [9.14](#_bookmark47).

Lemma 9.13 Let *S* ∈ Ee and *S* = *S* —τ→ *S* —τ→ *...* —τ→ *S* [—τ→ *.. .*] be a strong-

0 1 i

fair computation from *S*. If E*S*' *, S*' *, S*' *,... , S*' ∈ Ee such that

0 1 2 n

*S*' = *S*' —τ→ *S*' —τ→ *...* —τ→ *S*'

= *S*, then

0 1 n

*S*' —τ→ *S*' —τ→ *...* —τ→ *S*' —τ→ *S* —τ→ *...* —τ→ *S*

[—τ→ *.. .*]

1 n 1 i

is a strong-fair computation from *S*'.

Proof. Consider C ::= *S*' —τ→ *S*'

1

—τ→ *...* —τ→ *S*'

τ '

n+1

—→ *S*

—τ→ *...* —τ→ *S*'

[—τ→

*.. .*], where 6*j* ≥ 0*, S*' ::= *S*j. Obviously C is a maximal computation from *S*'. To

n

n+i

n+j

prove that C is also strong-fair, it suffices to prove that 6⟨*s, n*⟩∈ ({0*,* 1}∗ ×N) E*h* ≥ 0

such that 6*k* ≥ *h,* ⟨*s, n*⟩ /∈ *Lp*(*S*' ). Since *S*' —τ→ *S*' —τ→ *...* —τ→ *S*' [—τ→ *.. .*] is

k n n+1 n+i

a strong fair computation from *S*' , then 6⟨*s, n*⟩ ∈ ({0*,* 1}∗ × N) E*h* ≥ *n* such that 6*k* ≥ *h,* ⟨*s, n*⟩ /∈ *Lp*(*S*' ). Since *n* ≥ 0, 6⟨*s, n*⟩ ∈ ({0*,* 1}∗ × N) E*h* ≥ 0 such that 6*k* ≥ *h,* ⟨*s, n*⟩ /∈ *Lp*(*S*' ). It follows that C is a strong-fair computation from *S*'.

n

k

k

Proposition 9.14 Let *E* ∈ Уe and *ρ* ∈ 0e. Then *E sfmust ρ* implies

*Unl*(*E*) *fair Unl*(*ρ*).

Proof. By contradiction, suppose there exists a maximal computation from *Unl*(*E*)|*Unl*(*ρ*)

C ::= *Unl*(*E*) | *Unl*(*ρ*)= *T* —τ→ *T* —τ→ *...* —τ→ *T* [—τ→ *.. .*]

0 1 i

and there exists *i* ≥ 0 such that *T*i /=ω⇒, i.e. 6*T* ' such that *T*i =⇒

ε

*T* ', we have

*T* ' /—ω→. It follows that for every maximal computation from *T*i

*T*i = *T* ' —τ→ *T* ' —τ→ *...* —τ→ *T* ' [—τ→ *.. .*]

0 1 j

' /—ω→ for every *j*. Moreover, by *ω*’s properties, 6*j* ∈ [0*..*(*i* — 1)]*, T*j /—ω→. Now,

*T*

j

consider

Ce ::= *E* | *ρ* = *S*0 —τ→ *S*1 —τ→ *...* —τ→ *S*i [—τ→ *.. .*]

where 6*k* ≥ 0 we have *T*k = *Unl*(*S*k). Then there exists *i* ≥ 0 such that *S*i /=ω⇒,

ε

i.e. 6*S*' such that *S*i =⇒ *S*', we have *S*' /—ω→. It follows that for every maximal

computation from *S*i

*S*i = *S*' —τ→ *S*' —τ→ *...* —τ→ *S*' [—τ→ *.. .*]

0 1 j

' /—ω→ for every *j*. Hence for every strong-fair computation from *S*i, that always

*S*

j

exists and it is trivially a maximal computation from *S*i,

*S*i = *S*' —τ→ *S*' —τ→ *...* —τ→ *S*' [—τ→ *.. .*]

0 1 j

*S*' /—ω→ for every *j*. It follows that, given a strong-fair computation from *S*i

j

*S*i = *S*'' —τ→ *S*'' —τ→ *...* —τ→ *S*'' [—τ→ *.. .*]

0 1 j

where *S*'' /—ω→ for every *j*, by Lemma [9.13](#_bookmark46)

j

*E* | *ρ* = *S*

—τ→ *S* —τ→ *...* —τ→ *S* = *S*' —τ→ *S*'' —τ→ *...* —τ→ *S*'' [—τ→ *.. .*]

0 1 i 0 1 j

is a strong fair computation from *E* | *ρ*, and both 6*k* ∈ [0*..*(*i* — 1)]*, S*k /—ω→ and

6*j* ≥ 0*, S*'' /—ω→. It follows that *E sfmust ρ*, contradicting the hypothesis.

j

Proposition 9.15 There exist *E* ∈ Уe, *ρ* ∈ 0e such that *Unl*(*E*) *fair Unl*(*ρ*) but

*E sfmust ρ*.

Proof. By simplicity, we consider the unlabeled terms obtained from *E* = *c*¯v0 |!v0 *c.Q*2

1 2

and *ρ* = *b*v0 *.ω*, where *Q*2 denotes (*νa*)(*a*¯ | *a.c*¯ | *a.*¯*b*). Then we have

3

*Unl*(*E*) *fair Unl*(*ρ*), but there exists the following maximal computation

*Unl*(*E* | *ρ*)= *c*¯ | !*c.Q* | *ρ* —τ→ *Q* | !*c.Q* | *ρ* —τ→ (*νa*)(*a.*¯*b*) | *c*¯ | !*c Q* | *ρ* —τ→ *...*

2 2 2 . 2

—τ→ (*νa*)(*a.*¯*b*) | *...* | (*νa*)(*a.*¯*b*) | *c*¯ | !*c*.*Q*2 —τ→ *...*

where every term does not perform *ω*: *ω* is always prefixed in *ρ* and its prefix will never be consumed, since every occurrence of ¯*b* is prefixed in a deadlock term (*νa*)(*a.*¯*b*). Notice that this computation is strong fair: the prefix of omega is not performed because it is always disabled.

The following corollary proves item (i) of Theorem [6.4](#_bookmark16).

Corollary 9.16 Let *E* ∈ Уe and *ρ* ∈ 0e. Then *E wfmust ρ* implies

*Unl*(*E*) *fair Unl*(*ρ*) but not the vice versa.

Proof. The positive result follows by Theorem [6.2](#_bookmark14) and by Proposition [9.14](#_bookmark47). The negative result follows by Proposition [9.15](#_bookmark48) and by Theorem [6.2](#_bookmark14).