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Approximation Algorithms for Sorting Permutations by Length-Weighted Short Rearrangements

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**Abstract**

Genome rearrangements are events that affect large portions of a genome. When using the rearrangement distance to compare two genomes, one wants to find a minimum cost sequence of rearrangements that transforms one into another. Since we represent genomes as permutations, we can reduce this problem to the problem of sorting a permutation with a minimum cost sequence of rearrangements. In the traditional approach, we consider that all rearrangements are equally likely to occur and we set a unitary cost for all rearrangements. However, there are two variations of the problem motivated by the observation that rearrangements involving large segments of a genome rarely occur. The first variation adds a restriction to the rearrangement’s length. The second variation uses a cost function based on the rearrangement’s length. In this work, we present approximation algorithms for five problems combining both variations, that is, problems with a length-limit restriction and a cost function based on the rearrangement’s length.

*Keywords:* Genome Rearrangements, Approximation Algorithms, Sorting Permutations.

# Introduction

Understanding the evolutionary process and finding the evolutionary distance be- tween two distinct organisms are challenging tasks in Computational Biology. A

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well-accepted way to estimate such distance is to use the rearrangement distance between the genomes of the two organisms, which is given by the smallest number of rearrangements required to transform one genome into another.

Genome rearrangements are events that modify segments of genomes. A rear- rangement model *M* is the set of valid rearrangements that can be used to estimate the evolutionary distance. Two well known types of genome rearrangements are reversals, which revert and flip the orientation of elements in a genome, and trans- positions, which exchange the positions of two adjacent segments in a genome.

We represent a genome as a permutation of integers, where each element cor- responds to a genomic fragment shared by the genomes we are comparing. This representation assumes that there are no duplicate genes. If the orientation of the genes is known, we use a signed permutation, where each element has a sign to represent its orientation. If the orientation is unknown, the signs are omitted and we use an unsigned permutation.

Due to algebraic properties, it is possible to represent one of the genomes as the identity permutation and, in this way, we can reduce the problem of estimat- ing the rearrangement distance to the problem of finding the minimum number of rearrangements to sort a permutation.

The problem of Sorting Unsigned Permutations by Reversals is NP-Hard [[3](#_bookmark23)]. The best-known result is an algorithm with approximation factor of 1*.*375, given by Berman *et al.* [[1](#_bookmark21)]. On the other hand, as shown by Hannenhalli and Pevzner [[6](#_bookmark26)], the problem of Sorting Signed Permutations by Reversals is polynomial. The problem of Sorting (Unsigned) Permutations by Transpositions is NP-Hard [[2](#_bookmark22)] and the best- known result is an algorithm with approximation factor of 1*.*375, given by Elias and Hartman [[4](#_bookmark24)].

When the rearrangement model contains reversals and transpositions, we have the problems of Sorting Signed and Unsigned Permutations by Reversals and Trans- positions. The complexity of both problems are unknown. For unsigned permuta- tions, the best-known result is a 2*k*-approximation algorithm [[14](#_bookmark34)], where *k* is the approximation factor for cycle decomposition of breakpoints graphs. For signed permutations, Walter *et al.* [[16](#_bookmark36)] presented a 2-approximation algorithm.

Many variants of sorting permutations problems were inspired by different bio- logical relevance [[5,](#_bookmark25) [7](#_bookmark27)–[9,](#_bookmark29) [12,](#_bookmark32) [13,](#_bookmark33) [15](#_bookmark35)]. Some of these variants [[5,](#_bookmark25) [7](#_bookmark27)–[9,](#_bookmark29) [15](#_bookmark35)] add an extra restriction that limits the length of the rearrangements. This restriction is moti- vated by the observation that rearrangements involving large segments of a genome rarely occur [[11](#_bookmark31)]. For length-limits equal to 2 and 3, we call these rearrangements super short and short, respectively. The problems of Sorting by Super Short Op- erations are polynomial [[5,](#_bookmark25) [8](#_bookmark28)]. The best-known algorithms for Sorting Signed and Unsigned Permutations by Short Reversals have approximation factors of 5 [[5](#_bookmark25)] and 2 [[7](#_bookmark27)], respectively. The best-known algorithm for the problem of Sorting (Unsigned) Permutations by Short Transpositions has approximation factor of 5*/*4 [[9](#_bookmark29)]. For the same problem, there exists a (1 + *n/x*)-approximation [[10](#_bookmark30)], where *n* is the number of elements and *x* is the number of inversions in the permutation. This algorithm gives a lower approximation factor for permutations with many inversions. For the prob-

lems of Sorting Signed and Unsigned Permutations by Short Reversals and Short Transpositions, the best-known algorithms have approximation factors of 3 [[5](#_bookmark25)] and 2 [[15](#_bookmark35)], respectively.

The same motivation for the length-limit restriction inspired some authors [[12,](#_bookmark32) [13](#_bookmark33)] to consider length-weighted rearrangements, that is, a rearrangement has a cost based on its length. In this approach, the goal of the problem is to find a minimum-cost rearrangement sequence that sorts a permutation. We present ap- proximation algorithms for five such problems: Sorting by Length-Weighted Short

Reversals (SbR), Sorting by Length-Weighted Short Signed Reversals (SbR¯ ), Sort-

ing by Length-Weighted Short Transpositions (SbT), Sorting by Length-Weighted Short Reversals and Short Transpositions (SbRT), and Sorting by Length-Weighted Short Signed Reversals and Short Transpositions (SbR¯ T). To the best of our knowl- edge, there are no results in the literature considering length-weighted short rear-

rangements.

This work is organized as follows. Section [2](#_bookmark3) presents all concepts and notations related to the problems. Sections [3,](#_bookmark7) [4](#_bookmark11), and [5](#_bookmark14) describe the approximation algorithms we developed. Section [6](#_bookmark20) concludes our work.

# Definitions

A *signed permutation* of size *n* is represented as *π* = (*π*1 *π*2 *... πn*), such that *πi ∈ {−n,..., −*2*, −*1*,* 1*,* 2*,..., n}* and *|πi| /*= *|πj|* if and only if *i /*= *j*, for all *i* and *j*. An *unsigned permutation* of size *n* is represented similarly, but *πi ∈ {*1*,* 2*,..., n}* and *πi /*= *πj* if and only if *i /*= *j*, for all *i* and *j*. The *identity permutation*, *ι* = (1 2 *... n*), is the goal of the sorting problems we will study. For signed permutations, all elements of *ι* have positive sign.

A *signed reversal ρ*¯(*i, j*), with 1 *≤ i ≤ j ≤ n*, reverts the segment *πi, πi*+1*,..., πj* and flips the sign of each affected element. An *unsigned reversal ρ*(*i, j*), with 1 *≤ i < j ≤ n*, only reverts the segment *πi, πi*+1*,..., πj*. So, when *π* is a signed permutation, we have that (*π*1 *... πi ... πj ... πn*) *· ρ*¯(*i, j*)= (*π*1 *... −πj ... −πi ... πn*) and, when *π* is an unsigned permutation, we have that (*π*1 *... πi ... πj ... πn*) *· ρ*(*i, j*)

= (*π*1 *... πj ... πi ... πn*). A signed (or unsigned) reversal *ρ*¯(*i, j*) (or *ρ*(*i, j*)) is called a signed (or unsigned) *k*-reversal, where *k* = *|ρ*¯*|* = *j − i* +1 (or *k* = *|ρ|* = *j − i* + 1) is the *rearrangement’s length*.

A *transposition τ* (*i, j, k*), with 1 *≤ i < j < k ≤ n* + 1, ex- changes the two adjacent segments *πi, πi*+1*, . .., πj−*1 and *πj, πj*+1*,..., πk−*1 without changing signs of their elements. Therefore, we have that (*π*1 *... πi−*1 *πi ... πj−*1 *πj ... πk−*1 *πk ... πn*) *· τ* (*i, j, k*) =

(*π*1 *... πi−*1 *πj .. . πk−*1 *πi ... πj−*1 *πk ... πn*). A transposition *τ* (*i, j, k*) has length *|τ |* = *k − i*.

For transpositions and reversals, we say that a rearrangement is *super short* if its length is less than or equal to 2 and *short* if its length is less than or equal to 3. Furthermore, considering the length-weighted approach, a rearrangement *β* has cost *f* (*β*)= *|β|α*, where *α ≥* 0. Given a sequence of rearrangements *S* = *β*1*, β*2*,..., βm*,

we have that *f* (*S*)= Σ*m f* (*βi*). Note that the unweighted approach is equivalent

*i*=1

to set *α* = 0. In this work, we will consider that *α* = 1, that is, *f* (*β*)= *|β|*.

Given a rearrangement model *M* with only short rearrangements, the cost func-

tion *f* , and a permutation *π*, the *short rearrangement distance cf*

(*π*) is equal to

Σ*m M*

*i*=1 *f* (*βi*) such that every rearrangement *β*1*, β*2*,..., βm* is in *M* , *π·β*1*·β*2 *.. .·βm* = *ι*,

and Σ*m f* (*βi*) is minimum.

*i*=1

We use *sr, sr*¯*, st, srt, sr*¯*t* to denote unsigned short reversals, signed short re- versals, short transpositions, unsigned short reversals and short transpositions, and signed short reversals and short transpositions, respectively. For instance, the signed short reversals distance of permutation *π* is denoted by *cf* (*π*).

*sr*¯

* 1. *Inversions and Inversion Graph*

A pair of elements (*πi, πj*) of *π* is called an *inversion* if *i < j* and *|πi| > |πj|*. We use Inv(*π*) to denote the number of inversions in a permutation *π*. For any permutation *π*, Inv(*π*) = 0 if *|π*1*| < |π*2*| < ... < |πn|*. Note that considering unsigned permutations, only the identity permutation has Inv(*π*)= 0.

**Lemma 2.1** *For any permutation π, if* Inv(*π*) *>* 0*, then there exists an inversion*

(*πi, πi*+1)*.*

**Proof.** Let *π*1*,..., πi* be a maximal subsequence such that *|πj| < |πj*+1*|* for all 1 *≤ j < i*. Since Inv(*π*) *>* 0, we have that *i < n*. So, *|πi| > |πi*+1*|* and (*πi, πi*+1) is an inversion. *2*

Given a permutation *π* and a rearrangement *β*, let ΔInv(*π, β*)= Inv(*π*) *−* Inv(*π · β*), that is, ΔInv(*π, β*) denotes the change caused by *β* in the number of inversions in *π*. From Lemma [2.1,](#_bookmark4) we can conclude that for any permutation *π* such that Inv(*π*) *>* 0, there exists a super short rearrangement *β* with ΔInv(*π, β*) = 1. Lemma

* 1. provides bounds on the value ΔInv(*π, β*), where *|β|≤* 3.

**Lemma 2.2** *(Galv˜ao et al. [*[*5*](#_bookmark25)*]) Given a permutation π and a short rearrangement*

*β, we have that*

* + 1. *−*1 *≤* ΔInv(*π, β*) *≤* 1 *if β has length* 2*,*
    2. *−*2 *≤* ΔInv(*π, β*) *≤* 2 *if β is a transposition of length* 3*, and*
    3. *−*3 *≤* ΔInv(*π, β*) *≤* 3 *if β is a signed or unsigned reversal of length* 3*.*

The *permutation graph* or *inversion graph* of a permutation *π* is the undirected graph *G*(*π*) = (*V, E*), where *V* = *{π*1*, π*2*,..., πn}* and *E* = *{*(*πi, πj*) : the pair (*πi, πj*) is an inversion in *π}*. Figure [1](#_bookmark6) shows an example of a permutation graph.

Given a signed permutation *π*, a connected component *C* of *G*(*π*) is *odd* if it contains an odd number of negative elements (vertices) and it is *even* otherwise. We use *c*(*π*) and *c*odd(*π*) to denote the number of connected components and the number of odd connected components of *G*(*π*), respectively. An edge *e* of *G*(*π*) whose deletion increases the number of connected components of *G*(*π*) is called a *cut-edge*. We use *γ*(*π*) to denote the number of non-isolated vertices in *G*(*π*), that is, the number of elements in *π* belonging to at least one inversion.

+3 *−*4 +6 *−*1 +5 *−*2

Fig. 1. Permutation graph *G*(*π*) of the signed permutation *π* = (+3 *−*4 +6 *−*1 +5 *−*2). In this example,

*c*(*π*)= *c*odd(*π*) = 1 and *γ*(*π*)= 6.

*2.2 Entropy*

Given a permutation *π*, the *entropy* of *πi* is defined as ent(*πi*) = *||πi| − i|*, for 1 *≤ i ≤ n*. In other words, the entropy of an element *πi* is the distance between *πi*

and its position in the identity permutation. We define the sets *E*even*−* = *{π* : *π <* 0

*π*

*i*

*i*

and ent(*π* ) is even*}* and *E*odd+ = *{π* : *π >* 0 and ent(*π* ) is odd*}*. These sets will

*i π i i* *i*

be used in lower bounds for SbR¯ and SbR¯ T.

As an example, for *π* = (+5 *−*4 +3 *−*1 +2), we have ent(+5) = 4, ent(*−*4) = 2,

ent(+3) = 0, ent(*−*1) = 3, and ent(+2) = 3, and the sets *E*even*−*

*π*

= *{−*4*}* and

*E*odd+ = *{*+2*}*.

*π*

# Approximation Algorithms for Unsigned Permuta- tions

In this section, we present a 4 -approximation algorithm for SbT and a 2- approximation algorithm for SbR and SbRT. They are greedy algorithms whose choice is to prioritize rearrangements that reduce the most number of inversions with the lowest cost. These algorithms are named 4 -T, 2-R, and 2-RT for the

3

3

problems SbT, SbR, and SbRT, respectively.

To prove the approximation factors, Lemma [3.1](#_bookmark8) presents bounds on the ratio

ΔInv(*π,β*) considering that *β* is a short rearrangement. With these results, Lemmas

*|β|*

[3.2](#_bookmark9) and [3.3](#_bookmark10) present lower bounds for the problems SbT, SbR, and SbRT relating the sorting distance to the number of inversions in a permutation.

**Lemma 3.1** *Given a permutation π, any short reversal ρ has ratio* ΔInv(*π,ρ*) *≤* 1

*|ρ|*

*and any short transposition τ has ratio* ΔInv(*π,τ*) *≤* 2 *.*

*|τ|* 3

**Lemma 3.2** *For any permutation π, cf* (*π*) *≥* 3 Inv(*π*)*.*

*st* 2

**Proof.** By Lemma [3.1,](#_bookmark8) for any transposition *τ* , the ratio ΔInv(*π,τ*) is at most 2 ,

*|τ|*

3

which means that the minimum cost to decrease Inv(*π*) by1 is 3 . Since the identity permutation has Inv(*ι*) = 0, any sorting sequence needs to decrease Inv(*π*) inversions in *π* to sort the permutation, resulting in the lower bound 3 Inv(*π*). *2*

2

2

**Lemma 3.3** *For any permutation π, cf* (*π*) *≥ cf*

(*π*) *≥* Inv(*π*)*.*

*sr srt*

**Proof.** Since any sorting sequence for the problem SbR is a valid sorting sequence

for SbRT, we have that *cf* (*π*) *≥ cf*

(*π*). The proof of *cf*

(*π*) *≥* Inv(*π*) is analogous

*sr srt*

*srt*

to the proof of Lemma [3.2](#_bookmark9). Note that for any rearrangement *β*, the ratio ΔInv(*π,β*)

*|β|*

is at most 1 (Lemma [3.1](#_bookmark8)). *2*

The following lemma describes upper bounds for the distance given by the greedy algorithms.

**Lemma 3.4** *For any permutation π, cf* (*π*) *≤* 2 Inv(*π*) *and cf* (*π*) *≤ cf* (*π*) *≤*

2 Inv(*π*)*.*

*st srt sr*

**Proof.** We need to prove that it is always possible to decrease the number of inver- sions by 1 with a cost less than or equal to 2, considering the three rearrangement models. If Inv(*π*)= 0, then *π* is already sorted. If Inv(*π*) *>* 0, then there exists an inversion (*πi, πi*+1) in *π* (Lemma [2.1](#_bookmark4)). So, the transposition *τ* (*i, i*+1*, i*+2) and the re- versal *ρ*(*i, i*+1) both have cost 2 and ΔInv(*π, τ* (*i, i*+1*, i*+2)) = ΔInv(*π, ρ*(*i, i*+1)) = 1, since the inversion (*πi, πi*+1) is removed. *2*

**Theorem 3.5** *SbR and SbRT are* 2*-approximable and SbT is* 4 *-approximable.*

3

Observe that the distance is *O*(*n*2) because any permutation can have at most *n* inversions. Besides that, the variation in the number of inversions caused by a short rearrangement can be calculated in constant time, since at most three elements are affected. As there are *O*(*n*) possible short rearrangements, the algorithms spend *O*(*n*) time to choose the best rearrangement to apply at each step. Thus, all three algorithms have time complexity *O*(*n*3).

2

We note that the exact algorithm for the problem of Sorting by Super Short Rear- rangements has time complexity of *O*(*n*2) [[8](#_bookmark28)] and it is also a valid algorithm for SbR, SbT, and SbRT. Given a permutation *π*, at each step, this algorithm removes an inversion with a rearrangement of length 2. Therefore, a sorting sequence retrieved by this algorithm has a cost of exactly 2 Inv(*π*), which means that this algorithm is a 2-approximation for SbR and SbRT (Lemma [3.3](#_bookmark10)) and a 4 -approximation for SbT (Lemma [3.2](#_bookmark9)). However, the greedy algorithms presented above retrieve sorting sequences with a cost of at most 2 Inv(*π*) and, so, they have better practical results. Furthermore, a sorting sequence *S* retrieved by one of the greedy algorithms has a cost of exactly 2 Inv(*π*) if, and only if, it does not contain any rearrangement of length 3.

3

# Improved Approximation for Transpositions

This section presents an improved approximation algorithm for permutations with many inversions. The algorithm is defined in Algorithm [1.](#_bookmark13)

For each element *π**k* = *i*, with 1 *≤ i ≤ n*, Algorithm [1](#_bookmark13) applies a sequence of short transpositions to move *πk* to its correct position. In this way, the permutation *π* is sorted at the end of this algorithm. This algorithm has time complexity of *O*(*n*2), since it has *n* iterations and, in the worst case of each iteration, *O*(*n*) short transpositions are applied in *π*. Lemma [4.1](#_bookmark12) gives an upper bound on the cost of a sorting sequence used by Algorithm [1.](#_bookmark13)

**Algorithm 1** *Approximation Algorithm for SbT*

**function** *sort (π)*

*c → 0*

**for** *i* **from** 1 **to** *n* **do if** *πi /*= *i* **then**

*let k be the position of element i*

**if** *k − i* **is even then**

*π → π · τ* (*k −* 2*, k,k* + 1) *· τ* (*k −* 4*,k −* 2*,k −* 1) *· ... · τ* (*i, i* + 2*,i* + 3)

## otherwise

*π → π · τ* (*k −* 2*, k,k* + 1) *· τ* (*k −* 4*,k −* 2*,k −* 1) *· ... · τ* (*i, i* + 1*,i* + 2)

*c → c* + 3*[ k—i ♩* +2 ((*k − i*) mod 2)

2

## return *c*

**Lemma 4.1** *For any permutation π, Algorithm* [*1*](#_bookmark13) *ﬁnds a sorting sequence S with*

*f* (*S*) *≤* 3 Inv(*π*)+ *γ*(*π*) *.*

2 2

**Proof.** We analyze the average cost to remove an inversion in each iteration of the algorithm.

Consider the *i*-th iteration. Let *π* be the permutation at the beginning of this iteration and *πj* be the permutation at the end of this iteration. Furthermore, let *πk* = *i*. In this iteration, we know that *π* = (1 2 *...* (*i −* 1) *πi ... πk ... πn*) and that there exists an inversion (*πj, πk*), for any *i ≤ j < k*, since *j < k* and *πk < πj*. After moving *πk* to its correct position with the sequence *Sj*, the permutation *πj* = (1 2 *...* (*i −* 1) *i πi ... πk—*1 *πk*+1 *... πn*).

If *k − i* is even, then *Sj* contains *k—i* transpositions of length 3 and *f* (*Sj*) =

2

3 (*k − i*). Otherwise, *Sj* has *[ k—i ♩* transpositions of length 3 and one transposition

2 2

of length 2, which means that *f* (*Sj*) = 3*[ k—i ♩* +2 = 3 (*k − i*)+ 1 , because *k − i*

2 2 2

is odd. Since *Sj* removes *k − i* inversions and does not add any inversions in the

permutation, we conclude that *Sj* has an average cost of 3 to remove one inversion and, if *k − i* is odd, it has an additional cost of 1 . Therefore, *f* (*S*)= 3 Inv(*π*)+ 1 *m*,

2

2 2 2

where *m* is the number of iterations where a transposition of length 2 is used.

Since any transposition of *S* removes at least one inversion and no inversions are added, any isolated element of *G*(*π*) is not affected by *S*. Thus, the permutation *π* is not changed in *n − γ*(*π*) iterations of the algorithm. Consequently, *m ≤ γ*(*π*) and *f* (*S*) *≤* 3 Inv(*π*)+ 1 *γ*(*π*). *2*

2 2

**Theorem 4.2** *Algorithm* [*1*](#_bookmark13) *is a* (1 + *γ*(*π*)*/*(3 Inv(*π*)))*-approximation for SbT.*

If Inv(*π*) *≥ cn*2, where *c* is a constant, then the approximation factor of Algo- rithm [1](#_bookmark13) is

*γ*(*π*) *n* 1

1+ 3 Inv(*π*) *≤* 1+ 3 *cn*2 =1 + 3 *cn.*

As an example, if *n* = 200 and Inv(*π*) = 10000, then the approximation factor is approximately 1*.*007.

**Lemma 4.3** *The approximation factor of Algorithm* [*1*](#_bookmark13) *is at most* 5 *.*

3

**Proof.** The graph *G*(*π*) has at least *γ*(*π*) edges. Thus, the approximation factor is

2

*γ*(*π*)

1+

3 Inv(*π*)

*≤* 1+

*γ*(*π*)

3 *γ*(*π*)*/*2

2 5

=1 +  = *.*

3 3

*2*

# Approximation Algorithms for Signed Permutations

In this section, we present greedy algorithms for SbR¯ and SbR¯ T with approximation

factor of 3, which are called 3-R¯ and 3-R¯ T, respectively. Furthermore, we present

a 7 -approximation algorithm for SbR¯ T called 7 -R¯ T.

3 3

* 1. *The* 3*-Approximation Algorithms for SbR*¯ *and SbR*¯ *T*

To show how these greedy algorithms work, we define a score function *φ* based on the inversion graph of *π* and on the sets *E*even*−* and *E*odd+ .

*π π*

Given a permutation *π* and a rearrangement sequence *S*, let *πj* be the resulting permutation after applying *S* to *π*. The score function is defined as

Σ *d*(*v*)+ *|E*even*− |* + *|E*odd+ *|* *−* Σ *d*(*v*)+ *|E*even*− |* + *|E*odd+ *|*

*φ*(*π, S*)=

Σ

*π*

*v∈G*(*π*)

*π*

*|β|*

*β∈S*

*π′ π′*

*v∈G*(*π′*)

(2 Inv(*π*)+ *|E*even*− |* + *|E*odd+ *|*) *−* (2 Inv(*πj*)+ *|E*even*− |* + *|E*odd+ *|*)

*π π π′ π′*

Σ

= *|β|* ,

*β∈S*

since *v∈G*(*π*) *d*(*v*)= 2 Inv(*π*) for any permutation *π*.

Σ

The identity permutation is the only permutation with Inv(*π*) = *|E*even*− |* =

*π*

*|E*odd+ *|* = 0. An optimal sorting sequence is the one with highest score function. So, the greedy choice of 3-R¯ and 3-R¯ T is to always apply the short rearrangement with highest score function until the permutation is sorted. The following lemmas are used to prove the approximation factor of both algorithms.

*π*

**Lemma 5.1** *(Galv˜ao et al. [*[*5*](#_bookmark25)*]) For any signed permutation π and signed* 2*-reversal*

*ρ*¯*, we have that |E*even*− |* + *|E*odd+ *|* = *|E*even*− |* + *|E*odd+ *|, where πj* = *π · ρ*¯*.*

*π π π′ π′*

**Lemma 5.2** *For any signed permutation π and short signed reversal ρ*¯*, we have that φ*(*π, ρ*¯) *≤* 3*.*

**Proof.** Let *πj* = *π · ρ*¯ and *ρ*¯ = *ρ*¯(*i, j*). Recall that ΔInv(*π, ρ*¯) = Inv(*π*) *−* Inv(*πj*). We can divide the proof into the following cases:

* + 1. *ρ*¯ *has length 1*. As a 1-reversal only changes the sign of element *πi*, the number of inversions in *πj* is the same as in *π*. Since the parity of ent(*πi*) does not

change, we have (*|E*even*− |* + *|E*odd+ *|*) *−* (*|E*even*− |* + *|E*odd+ *|*) *≤* 1. Therefore,

*π π*

*φ*(*π, ρ*¯) *≤* 1.

*π′ π′*

* + 1. *ρ*¯ *has length 2*. A signed 2-reversal can remove at most one inversion and,

consequently, 2(ΔInv(*π, ρ*¯)) *≤* 2. Moreover, we have that *|E*even*− |* + *|E*odd+ *|* =

*π π*

*|E*even*− |* + *|E*odd+ *|* (Lemma [5.1](#_bookmark15)). Therefore, *φ*(*π, ρ*¯) *≤* 1.

*π′ π′*

* + 1. *ρ*¯ *has length 3*. A signed 3-reversal can remove at most three inversions and,

consequently, 2(ΔInv(*π, ρ*¯)) *≤* 6. Moreover, we have that (*|E*even*− |*+*|E*odd+ *|*)*−*

*π π*

(*|E*even*− |*+*|E*odd+ *|*) *≤* 3, since only three elements are affected by *ρ*¯ and *E*even*− ∩*

*π′ π′ π*

*E*odd+ = *∅*. Therefore, *φ*(*π, ρ*¯) *≤* 9 = 3.

*π* 3

*2*

**Lemma 5.3** *For any signed permutation π and short transposition τ, we have that*

*φ*(*π, τ* ) *≤* 7 *.*

3

**Proof.** Analogous to the proof of Lemma [5.2](#_bookmark16). *2*

**Lemma 5.4** *For any signed permutation π /*= *ι, there exists a short signed reversal*

*ρ*¯ *with φ*(*π, ρ*¯) *≥* 1*.*

**Proof.** Let *πj* = *π · ρ*¯. If Inv(*π*) = 0, then ent(*πi*) = 0 for all elements *πi* of *π*

and *|E*odd+ *|* = 0. As *π /*= *ι*, there exists an element *π <* 0 in *E*even*−* and, after

*π i π*

applying *ρ*¯(*i, i*) in *π*, this element becomes positive in *πj*. Therefore, we have that

*|E*even*− |− |E*even*− |* = 1 and *φ*(*π, ρ*¯)= 1.

*π π′*

If Inv(*π*) *>* 0, then there exists an inversion (*πi, πi*+1) in *π* (Lemma [2.1](#_bookmark4)). Thus,

the signed 2-reversal *ρ*¯(*i, i*+1) removes this inversion, resulting in 2(ΔInv(*π, ρ*¯)) = 2

and *|E*even*− |* + *|E*odd+ *|* = *|E*even*− |* + *|E*odd+ *|* (Lemma [5.1](#_bookmark15)). Therefore, *φ*(*π, ρ*¯)= 1.*2*

*π π π′ π′*

**Theorem 5.5** 3*-R*¯

*respectively.*

*and* 3*-R*¯ *T are* 3*-approximation algorithms for SbR*¯

*and SbR*¯ *T,*

**Proof.** Since the algorithm 3-R¯ always searches for the short signed reversal with highest score function, at each step the algorithm finds a short signed reversal *ρ*¯ with *φ*(*π, ρ*¯) *≥* 1 (Lemma [5.4](#_bookmark17)). The value of *φ*(*π, S*), for any sorting sequence *S*, is less than or equal to 3 (Lemma [5.2](#_bookmark16)) and the algorithm ensures a score function greater than or equal to 1, which gives us the approximation factor of 3.

The proof for 3-R¯ T is analogous. *2*

Algorithms 3-R¯ and 3-R¯ T have time complexity *O*(*n*3). This analysis is similar to the one used for algoritms 4 -T, 2-R, and 2-RT. Note that the score function *φ* can be calculated in constant time for any short rearrangement, since at most three elements are affected.

3

* 1. *The* 7*/*3*-Approximation Algorithm for SbR*¯ *T*

Given a permutation *π* and a rearrangement sequence *S*, let *πj* be the resulting permutation after applying *S* to *π*. We define a new score function *ψ* as

Σ *d*(*v*)+ *c*odd(*π*) *−* Σ *d*(*v*)+ *c*odd(*πj*)

*ψ*(*π, S*)=

Σ

*v∈G*(*π*)

*v∈G*(*π′*)

*|β|*

*β∈S*

(2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*))

Σ

= *|β| .*

*β∈S*

The identity permutation is the only one with Inv(*π*)+ *c*odd(*π*) = 0. The greedy choice of the 7 -approximation algorithm is to always apply the short rearrangement with highest score function until the permutation is sorted. The following lemmas present bounds on the values of the score function.

3

**Lemma 5.6** *For any signed permutation π and short rearrangement β, we have that ψ*(*π, β*) *≤* 7 *.*

3

**Proof.** Let *πj* = *π · β*. We can divide the proof into the following cases:

1. *β* is a signed reversal of length 1. A signed 1-reversal affects only one element and does not change the number of inversions in the permutation. Besides that, since only the component containing the affected element may become even, we have that *c*odd(*π*) *− c*odd(*πj*) *≤* 1. Therefore, *ψ*(*π, ρ*¯) *≤* 1.
2. *β* is a rearrangement of length 2. Let *πi* and *πi*+1 be the elements affected by

*β*. We further divide our analysis into the following subcases:

* 1. (*πi, πi*+1) is an inversion. The rearrangement *β* removes the inversion (*πi, πi*+1) and, consequently, 2(ΔInv(*π, β*)) = 2. Besides that, note that *πi* and *πi*+1 are in the same component of *G*(*π*). So, *β* affects only one component and *c*odd(*π*) *− c*odd(*πj*) *≤* 1.
  2. (*πi, πi*+1) is not an inversion. The rearrangement *β* adds the inversion

(*πj, πj* ) and, consequently, 2(ΔInv(*π, β*)) = *−*2. Furthermore, since *πi*

*i i*+1

and *πi*+1 are in distinct components of *G*(*π*), *β* affects only two components

and *c*odd(*π*) *− c*odd(*πj*) *≤* 2.

In both cases, we have that (2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*)) *≤* 3 and, consequently, *ψ*(*π, β*) *≤* 3 .

2

1. *β* is a rearrangement of length 3. Let *πi*, *πi*+1, and *πi*+2 be the elements affected by *β*. We further divide our analysis into the following subcases:
   1. *πi*, *πi*+1, and *πi*+2 are in the same component of *G*(*π*). We have that 2(ΔInv(*π, β*)) *≤* 6 (Lemma [2.2](#_bookmark5)) and *c*odd(*π*) *− c*odd(*πj*) *≤* 1.
   2. Two elements of *{πi*, *πi*+1, *πi*+2*}* are in a component *C*1 and the remaining is in a component *C*2 of *G*(*π*). Since there is only one edge connecting the elements *πi*, *πi*+1, and *πi*+2, we have that 2(ΔInv(*π, β*)) *≤* 2. Furthermore, *β* affects only two components of *G*(*π*) and *c*odd(*π*) *− c*odd(*πj*) *≤* 2.
   3. *πi*, *πi*+1, and *πi*+2 are in distinct components of *G*(*π*). In this case, we have that 2(ΔInv(*π, β*)) *≤ −*4 and *c*odd(*π*) *− c*odd(*πj*) *≤* 3. Note that a short transposition *τ* (*i, j, i* + 3), with *i < j < i* + 3, adds two inversions and a signed short reversal *ρ*¯(*i, i* + 2) adds three inversions in the permutation.

In all cases, we have that (2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*)) *≤* 7. Therefore, *ψ*(*π, β*) *≤* 7 .

3

*2*

**Lemma 5.7** *For any signed permutation π /*= *ι, there exists a short rearrangement*

*β with ψ*(*π, β*) *≥* 1*.*

**Proof.** Let *πj* = *π · β*. If Inv(*π*) = 0, then there are no edges in *G*(*π*) and each component of *G*(*π*) is a single vertex. As *π /*= *ι*, there exists an odd component *C* = *{πi}* and, after applying *β* = *ρ*¯(*i, i*) in *π*, the component *C* becomes even. Thus, we have that (2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*)) = 1 and *ψ*(*π, β*) *≥* 1. If Inv(*π*) *>* 0, then there exists an edge *e* = (*πi, πi*+1) in *G*(*π*). Let *C* be the component that contains *e*. Suppose that *e* is not a cut-edge. A rearrangement *β* = *τ* (*i, i*+1*, i*+2) removes the inversion (*πi, πi*+1) and, since *e* is not a cut-edge, the components of *G*(*πj*) are the same components of *G*(*π*). Moreover, the parity of the components remains the same, as a transposition does not change signs of elements.

Thus, we have (2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*)) = 2 and *ψ*(*π, β*) *≥* 1.

Now, suppose that *e* is a cut-edge. Let *C*1 and *C*2 be the components of *C − e*. Since *e* is a cut-edge, the elements *πi* and *πi*+1 are in distinct components of *C − e*. We further divide this proof into the following cases:

1. *C*1 and *C*2 are both even. After applying *β* = *τ* (*i, i* + 1*,i* + 2) on *π*, we have that 2(ΔInv(*π, β*)) = 2 and *c*odd(*π*) *− c*odd(*πj*) = 0. Note that *C* is also even and the parity of the components *C*1 and *C*2 remains the same.
2. *C*1 and *C*2 are both odd. After applying *β* = *ρ*¯(*i, i* + 1) on *π*, we have that 2(ΔInv(*π, β*)) = 2 and *c*odd(*π*) *− c*odd(*πj*) = 0. Note that *C* is even and the components *C*1 and *C*2 become even after applying the signed 2-reversal in *π*.
3. *C*1 and *C*2 have distinct parities. After applying *β* = *τ* (*i, i* + 1*,i* + 2) on *π*, we have that 2(ΔInv(*π, β*)) = 2 and *c*odd(*π*) *− c*odd(*πj*) = 0. Note that *C* is odd and the parity of the components *C*1 and *C*2 remains the same.

In all cases, we have that (2 Inv(*π*)+ *c*odd(*π*)) *−* (2 Inv(*πj*)+ *c*odd(*πj*)) = 2 and

*ψ*(*π, β*) *≥* 1. *2*

**Theorem 5.8** 7 *-R*¯ *T is a* 7 *-approximation algorithm for SbR*¯ *T.*

3 3

**Proof.** Since the algorithm 7 -R¯ T always searches for the short rearrangement with highest score function *ψ*, at each step the algorithm finds a short rearrangement *β* with *ψ*(*π, β*) *≥* 1 (Lemma [5.7](#_bookmark19)). The value of *ψ*(*π, S*), for any sorting sequence *S*, is less than or equal to 7 (Lemma [5.6](#_bookmark18)) and the algorithm ensures a score function greater than or equal to 1, which gives us the approximation factor of 7 . *2*

3

3

3

Algorithm 7 -R¯ T has time complexity of *O*(*n*4). The analysis is similar to the previous greedy algorithms, except that it takes linear time to find the variation in the number of odd components caused by a short rearrangement [[5](#_bookmark25)].

3

# Conclusion

In this work, we introduced the study of Sorting Permutations by Length-Weighted Short Rearrangements problems. We developed approximation-algorithms for five such problems. For future work, we aim at improving the approximation factors for problems involving signed permutations. Furthermore, we intend to study a new variation of this problem where the rearrangements’ length-limit is equal to an integer *λ*, with *λ ≤ n*.

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