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Semantics Driven Disambiguation: A Comparison of Different Approaches

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**Abstract**

Context-sensitive languages such as or can be parsed using a context-free but ambiguous grammar, which requires another stage, disambiguation, in order to select the single parse tree that complies with the language’s semantical rules. Naturally, large and complex languages induce large and complex disambiguation stages. If, in addition, the parser should be extensible, for instance to enable the embedding of domain specific languages, the disambiguation techniques should feature traditional software-engineering qualities: modularity, extensibility, scalability and expressiveness. We evaluate three approaches to write disambiguation filters for SDF grammars: algebraic equa- tions with ASF, rewrite-rules with programmable traversals for Stratego, and attribute grammars with TAG (TransformersAttribute Grammar), our system. To this end we introduce Phenix, a highly ambiguous language. Its “standard” grammar exhibits ambiguities inspired by those found in the and standard grammars. To evaluate modularity, the grammar is layered: it starts with a small core language, and several layers add new features, new production rules, and new ambiguities.

*Keywords:* Transformers, context-free grammar, attribute grammar, Stratego, ASF, SDF,

disambiguation, parsing, program transformation, term rewriting

# Introduction

Since the introduction of efficient deterministic parsing techniques, LR pars- ing became very often used in Computer Science and in Computational Lin- guistics. Tools based on deterministic parsing algorithms such as YACC (LALR(1)) are considered adequate for dealing with almost all the modern programming languages.

Unfortunately, grammars of languages such as COBOL, PL/1, FORTRAN,

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C++, etc. are not naturally LALR. Standard LR parsers cannot accommodate for the non-deterministic or even ambiguous nature of these languages.

Generalized LR (GLR) parsers operate on the same principle as LR parsers, but may be used with *all* Context-Free Grammars (CFGs), including ambigu- ous ones. An LR parser may reach a point where it cannot decide what action to take; a GLR parser does not care, simulating non-determinism and effec- tively taking all actions.

With GLR parsers, a parse tree can’t be used because the parser may pro- duce two or more different possible outputs. So a set of parse trees, called a *parse forest* , must be used. This parse forest encodes all the possible deriva- tions for the input text. Obviously, the semantic rules of the language must be taken in consideration to select the one parse tree that corresponds to the input, because syntactic considerations are not sufficient. This *disambiguation* process takes place just after the parsing.

Of course and are not ambiguous languages: there exist nonambiguous grammars to analyze them — compilers do that every day world wide. Un- fortunately these grammars are not context-free in many ways. Some context dependencies can easily be solved in a deterministic way; for instance, the question whether ‘*a* \* *b*’ is a product or a declaration of a variable *b* of type pointer-to-*a* can be answered by having the parser maintain a symbol-table that is consulted by the scanner. includes many other forms of ambiguities that require much deeper analysis of the context, and compilers have no choice but to accept temporarily some ambiguities, deferring disambiguation to a later step.

The Transformersborghi.06.crossroads project aims at producing a high quality flexible /front-end for either the Stratego/XT toolset, or the ASF+SDF meta-environment. Both require that we use SDF. Since the SDF parser, SGLR, is *scannerless*, the traditional hacks (maintaining a symbol table) do not apply. Contrary to tools such as Yacc, SGLR (Scannerless Generalized LR) rather than supporting user-actions, it directly builds the parse tree, and therefore, no tricks to implement context-sensitivity apply. Therefore parsing or typically yields a *parse forest* , several parse trees, and a later stage, *disam- biguation*, performs semantics driven context-sensitive analysis to guide the removal of invalid parse trees.

Because of their size and complexity, and especially are extremely delicate languages to disambiguate. To this end, the Transformersproject initially used Algebraic Specification Formalism (ASF), then Stratego, and we finally decided to implement TAG, an Attribute Grammars (AGs) engine for Syn- tax Definition Formalism (SDF) grammars david.06.iccp. In this paper, we compare these three approaches.

Small and moderately ambiguous grammars do not stress the implemen- tation enough, so we looked for more realistic test cases. and are so large and so complex that the authors decided not to consider starting three implemen- tations. Nevertheless, since we are especially interested in and , we reduced their ISO grammars to a more reasonable size. Finally, because we want mod- ular and front-ends, for instance, in order to be able to add domain specific extensions, modularity is of first importance. Therefore, we designed Phenix, a family of languages, largely inspired by the features (read “deficiencies”) of the and standard grammars. We used it for the comparison and wrote an ambiguous SDF grammar for this language.

Contributions The contributions of this paper are: (1) Phenix, a family of ambiguous grammars that can be used to compare disambiguation methods.

(2) Implementations of its disambiguation in ASF, Stratego, and TAG. (3) A comparison between these methods.

Outline The remainder of this paper is organized as follows: In [Section 2](#_bookmark0), we present SDF and SGLR and the three environments we used to implement disambiguation filters: ASF, Stratego, and TAG. They are evaluated in [Sec-](#_bookmark1) [tion 3](#_bookmark1) on the various layers of Phenix. [Section 4](#_bookmark8) summarizes the results, and [Section 5](#_bookmark9) concludes.

# Semantics Driven Disambiguation for SDF

* 1. *SDF/SGLR*

SDF SDF Vis97.sdf is the syntax used by the generic parser SGLR. SDF is intended for the high-level description of grammars for programming lan- guages, application languages, domain-specific languages, data formats and other computer-based formal languages. It features:

Modularity (parametrized modules, symbol renaming), Scannerlessness (integrated lexical and context-free syntax),

Declarative disambiguation constructs (priorities, associativity, and more), Regular expression shorthands.

SGLR SGLR Vis97.sglr supports any context-free grammar. It implements

generalized LR parsing tomita.85, a parsing method supporting nondetermin- ism and ambiguity, local or global. For an ambiguous input it yields a parse forest, i.e., all the possible derivation trees.

Scannerlessness does not usually fit in any restricted class of grammars required by deterministic parsing techniques because lexical syntax often re- quires arbitrary length lookahead. Generalized parsing techniques, on the

other hand, can deal with arbitrary length lookahead. Using a generalized parsing technique solves the problem of lexical lookahead in scannerless pars- ing. However, it requires a solution for disambiguation of lexical ambiguities that are not resolved by the parsing context.

* 1. *Disambiguation methods*

In this paper, we compare three systems to implement disambiguation: ASF, Strategoand TAG. Because of space constraints, we can only describe them superficially, see the references for more detailled presentations.

ASF

ASF ASF+SDF95 is intended for the high-level, modular, description of the syntax and semantics of computer-based formal languages. It supports conditional rewrite rules and traversal functions using a user-defined (con- crete) syntax. It allows the concise specification of program transformation, therefore it is suitable for semantics driven disambiguation, as described by brand.03.entcs.

Stratego The Stratego language [[5](#_bookmark10)] provides rewrite rules in concrete syn- tax to express basic program transformations using of the syntax of the ob- ject language, programmable rewriting strategies to control the application of rules, and dynamic rewrite rules to capture context-sensitivity, thus support- ing the development of transformation components at a high level of abstrac- tion.

The XT toolset offers a collection of extensible, reusable transformation tools, such as powerful parser and pretty-printer generators and grammar engi- neering tools. Stratego/XT supports the development of program transforma- tion infrastructure, domain-specific languages, compilers, program generators, and a wide range of meta-programming tasks.

TAG AGs knuth.68.jmst express syntax-driven specifications of the se- mantics of context-free languages. *Attributes* hold values that are attached to symbols of the grammar. Semantic rules are bound to production rules, and they express only *local* computations: they relate attributes of the symbols of the production only. Attributes computed using values from the parent are *inherited* , whereas those using values from the children are *synthesized* . At run-time, an evaluator computes the (global) order in which attributes can be computed for the whole parse tree.

TAG, the implementation used in Transformersdavid.06.iccp,pierron.07.seminar, embeds Stratego code in the SDF grammar in order to compute the values. At-

tributes are arbitrary terms (integers, strings, trees, tables. . . ). TAG features automatic attribute propagation that frees the programmer from providing se-

mantic rules to forward some values from their definition site to their possibly very distant uses.

# Disambiguation of the Phenixes

This section introduces the layers of Phenixand their disambiguation by the three methods. The first layer is especially detailed to present how disam- biguation (i.e., the removal of invalid derivation trees) is performed in the three frameworks. But because of space constraints only the most significant results are presented. Knowing the three tool-sets is probably needed to fully understand the code.

* 1. Phenix*1 — Declaration and use*

This module lets us declare *int* and *float* variables *and gives them different lexical categories*. This ambiguity does not exist as such in or , but it is a stripped down version of the kind-of-the-identifier problem: in ‘*a* \* *b*’, is *a* a type, or a variable? Besides, disambiguating templates requires type-checking, which is exactly what disambiguating Phenix1 requires:

int *foo* ; *foo* ;

The ambiguity is when *foo* is used; its declaration must be remembered.

ASF The original SDF grammar must be extended with rules to be able to define the symbol table, and to enable concrete syntax in ASF equations ([Figure 1](#_bookmark2).a). The disambiguation module consists in equations that perform our own traversal (default traversals do not fit to our needs) and equations that perform disambiguation ([Figure 1](#_bookmark2).b).

The first ASF equation of [Figure 1](#_bookmark2).b is used when an int is declared. It stores the information that the identifier Id is an int in the symbol table env. The second equation is called when an identifier is used. If an int is found in the symbol table, the ambiguous node is rewritten into an int node. Similar equations are defined for float declaration and use.

Stratego A set of filters ([Figure 1](#_bookmark2).c) rewrite the parse forest into a parse tree, resolving the ambiguities using specified traversals and transformations. Dynamic rules are used to keep the necessary knowledge about the declared symbols. The main strategy, core-disamb, is a combination of other strate- gies:

to create a dynamic rule when an identifier is declared. The first part, ‘?VarDecl(IntType(), x)’, tries to match an int declaration. If it succeeds, a dynamic rule is created.

imports

containers / Table [ Id Kind ]

exports

context-free syntax Table [[ Id , Kind ]] *→* Env ("int" | " float ") *→* Kind

variables

"S"[0 -9 \’]\* *→* Stm

"S\*"[0 -9 \’]\* *→* Stm \*

"TU"[0 -9 \’]\* *→* TypeUse "TU\*"[0 -9 \’]\* *→* { TypeUse ","}\* "env"[0 -9 \’]\* *→* Env

* + 1. ASF variables

equations [ env-int ]

store-env ( int Id ; , env ) = store ( env , Id , int )

[ use-int ]

Id := Int ,

lookup ( env , Id ) == int

==========================================

disamb ( amb ( TU \*1 , Int , TU \*2) , env ) = Int

* + 1. ASF equations

module core-disamb strategies

decl = ? VarDecl ( IntType () , x)

; rules (use: + amb ( as ) *→* t where < getfirst (? IntUse ( x )) > as *⇒* t)

core- disamb = decl <+ use <+ all ( core-disamb )

* + 1. Stratego

TypeDecl Id *→* Decl

{ attributes ( disamb : root . lr\_table\_syn :=

![( Id . string , Type Decl . type ) | root . lr\_table\_inh ]

)}

Id *→* Int

{ attributes ( disamb :

root . ok := < lookup ( Id . string ) > root . lr\_table\_inh *⇒* Int () )}

* + 1. TAG

Fig. 1. Disambiguation of Phenix1 in ASF, Stratego, and TAG.

the dynamic rule. Rewrite an ambiguous node, ‘amb(as)’, to an IntUse if one of its children is an int.

to apply a strategy to all the children of the current term.

Even though Strategosupports specification of patterns in the concrete syntax of the object language, this feature is not employed because Phenixis too ambiguous. Each construction should be prefixed to make it clear to which node it refers. In fact, the matching with the abstract syntax tree is simpler. TAG Attributes are embedded in SDF using the attributes annotation.

In [Figure 1](#_bookmark2).d, a single value is computed in the lr table syn attribute of the root node (Decl). It adds ‘(Id.string, TypeDecl.type)’ to the symbol table. Id.string is the identifier name and TypeDecl.type is the type of the variable. For attributes automatically propagated from left to right (lr ), the suffixes ( inh/ syn) distinguish incoming/outgoing values. This rule adds the identifier’s name to the *inherited* symbol table, mapped to a Type, and puts it in the *synthesized* table.

To filter ambiguous nodes using AGs, an attribute, ok, is used to store the validity of a node with a Boolean value. The nodes which are not ok are removed from the tree after the attribute processing is done. Thus, the dis- ambiguation step needs to adjust the ok attributes for some nodes, depending on a symbol table, in order to prune the invalid derivations. The semantic rules of Phenix1 require that identifiers used as integers have been declared with int; this is what asserts the second attribute rule in [Figure 1](#_bookmark2).d. If the Id was declared as an Int, the lookup succeeds and the attribute ok is true otherwise it is false.

* 1. Phenix*2 — Scope*

This first extension adds scoping: a variable name may denote different bind- ings. Declarations made in a scope must be discarded when leaving it. In the following example, the innermost use of *foo* is bound to the float declaration, whereas the outermost *foo* is an int.

int *foo* ; { float *foo* ; *foo* ; } *foo* ;

ASF To restore the previous symbol table when leaving the scope, first the disamb equation is called on the scope to get the corresponding disambiguated tree. Then the equation is called on the following nodes with the same symbol table as before the scope ([Figure 2](#_bookmark3).a).

Stratego Stratego’s *scoped dynamic rules* BDOV06 are used to handle scopes ([Figure 2](#_bookmark3).b). If the current node is a scope, ‘?Scope( )’, ‘all(disamb)’ applies disamb to all its children. The rule is *scoped* (with ‘*{*|’ and ‘|*}*’): all dynamic rules named use created inside this strategy will be discarded at the end of the strategy.

TAG When leaving a scope the symbol table must be restored: the syn- thesized table is equal to the inherited table ([Figure 2](#_bookmark3).c).

equations [ scope ]

S\*1 ’ := disamb ( S\*1 , env )

==========================================

disamb ({ S \*1 } S\*2 , env ) = { S\*1 ’ } disamb ( S\*2 , env )

* + 1. ASF

module scope-disamb

strategies

enter-scope = ? Scope ( \_) ; {| use : all ( disamb ) |}

* + 1. Stratego

"{" Stm + "}" *→* Stm

{ attributes ( disamb : root . lr\_table\_syn := ! root . lr\_table\_inh )}

* + 1. TAG

Fig. 2. Disambiguation of Phenix2 in ASF, Stratego, and TAG.

* 1. Phenix*3 and 4 — Namespace and Structure*

The second extension adds namespaces (named scopes). The third extension, which adds structures, introduces the same ambiguities because all members inside a structure are static so the notation ’::’ can be used.

namespace A

{

int foo ; foo ;

}

A:: foo ;

These extensions combine the two previous problems:

* When using the notation with ’::’, the grammar cannot make the difference between an int and a float.
* A declaration can hide a previous one. Outside of the namespace, the prior type must be retrieved.

It also adds another ambiguity: when the parser sees something like the following example, it must not only check whether *foo* is an int or a float but also whether S is a namespace or a structure.

struct S { int *foo* ; }; S:: *foo* ;

ASF The current namespace name must be kept in addition to the symbol table. Unfortunately this requires to update all previous equations to reflect this change. The first equation in [Figure 3](#_bookmark4).a appends the namespace name

equations [ namespace ]

<S\*1 ’, ns ’ env ’ > := disamb ( S\*1 , Id :: ns env ),

==========================================

disamb ( namespace Id { S \*1 } S\*2 , ns env ) = namespace Id { S\*1 ’ } disamb ( S\*2 , ns env ’)

[ struct ]

<S\*1 ’, ns ’ env ’ > := disamb ( S\*1 , Id :: ns env ),

==========================================

disamb ( struct Id { S \*1 }; S\*2 , ns env ) = struct Id { S\*1 ’ }; disamb ( S\*2 , ns env ’)

* 1. ASF

module namespace-disamb

strategies

enter-namespace (| ns ) = ? Namespace ( n , \_) ; all ( disamb (| [ ns | n ])) enter-struct (| ns ) = ? Struct (n , \_) ; all ( disamb (| [ ns | n ]))

* 1. Stratego
  2. TAG

" namespace " Id "{" stm : Stm + "}" *→* Stm

{ attributes ( disamb :

stm . lr\_ns\_inh := ![ Id . string | root . lr\_ns\_inh ]

)}

" struct " Id "{" stm : DeclStm \* "}" *→* Decl

{ attributes ( disamb :

stm . lr\_ns\_inh := ![ Id . string | root . lr\_ns\_inh ]

)}

Fig. 3. Disambiguation of Phenix3&4.

(Id) to the current namespace name (ns). The second equation addresses the

structs.

Stratego As for ASF, this extension is very intrusive because all the previ- ous strategies must be updated to take a term as parameter, the namespace name for disambiguation purpose. This term is updated when entering in a namespace or in a structure ([Figure 3](#_bookmark4).b). At the beginning of a namespace or a structure, the name (n) is concatenated with the current namespace name (ns) to obtain the new namespace name.

TAG Another attribute (called ns) is added to store the current namespace name. All the previous code must be updated to use this new attribute. When entering in a namespace, the new namespace name becomes the concatenation of the name of the new namespace (Id.string) and the current namespace name (root.lr ns inh) ([Figure 3](#_bookmark4).c). This attribute is used similarly when entering a structure.

module typedef-disamb

strategies

typedef (| ns ) = ? Typedef ( type , x)

; rules ( get-type : + amb ( as ) *→* ( type , t)

where < getfirst (? TypedefUse ( x )) > as *⇒* t)

; rules (use: + amb ( as ) *→* t

where < getfirst (? TypedefUse ( x )) > as *⇒* t)

* + 1. Stratego

" typedef " td : TypeDecl Id *→* Decl

{ attributes ( disamb : root . lr\_table\_syn :=

![ Typedef ( td . lr\_ns\_syn , td . type ) | td . lr\_table\_syn ]

)}

* + 1. TAG

Fig. 4. Disambiguation of Phenix5 in Stratego, and TAG.

* 1. Phenix*5 — Typedef*

A Typedef declaration introduces a name that, within its scope, becomes a synonym for the given type. In order to be able to find the type of *x*, the disambiguation must check which type *t* denotes:

typedef int *t* ; *t x* ; *x* ;

ASF From this extension, the construction requires complex traversals and complex manipulations of the structure used by the disambiguation process. The disambiguation of remaining extensions is made only with Strategoand TAG.

Stratego When a typedef is seen, two dynamic rules are created. The first one holds the type of a variable. This rule returns a tuple, the type of the variable and its name. The second rule is used when an ambiguous node is rewritten into the good sub-tree ([Figure 4](#_bookmark5).a).

TAG With AGs, the disambiguation process uses the symbol table to store all the information needed to disambiguate Typedef ([Figure 4](#_bookmark5).b). The con- structor ‘Typedef()’ is used to remember the data type. Two parameters are used to store the current namespace name (this attribute also contains the name of the variable) and the type associated to the typedef.

* 1. Phenix*6 — Using and Using namespace*

This extension allows importing (parts of) a namespace into another one. In the example below, after ‘using namespace A’, *foo* and *bar* are reachable. After ‘using B::baz’, only *baz* is reachable (not *qux*).

module using-disamb

strategies

using (| ns ) = ? UsingNs ( n)

; {| get-access : all ( disamb (| ns ))

|}

; rules ( get-access := <conc > ([ ns | n], < get-access >))

using (| ns ) = ? Using ( n)

; {| get-access : all ( disamb (| ns ))

; get-type *⇒* (type , n)

; rules (use: + amb ( as ) *→* t where < getfirst (? type #([ n ])) > as *⇒* t)

|}

* + 1. Stratego

" using " " namespace " NamespaceName ";" *→* Stm

{ attributes ( disamb : local . access :=

<lookup > ( root . lr\_ns\_inh , root . lr\_table\_inh ) *⇒* Namespace ( <id >)

; <conc > ( NamespaceName . lr\_access\_ns\_syn , <id >)

root . lr\_access\_ns\_syn :=

<conc > ( local . access , root . lr\_access\_ns\_inh )

root . lr\_table\_syn

:=

![( root . lr\_ns\_inh , Namespace ( local . access ) | root . lr\_table\_inh ])}

" using " TypeUse ";"

{ attributes ( disamb : local . type :=

*→* Stm

<lookup > ( TypeUse . lr\_ns\_syn , root . lr\_table\_inh )

root . lr\_table\_syn

:=

![( root . lr\_ns\_inh , local . type ) | root . lr\_table\_inh ]

)}

* + 1. TAG

Fig. 5. Disambiguation of Phenix6 in Stratego, and TAG.

namespace A { int *foo* ; int *bar* ; } namespace B { int *baz* ; int *qux* ; } using namespace A;

using B:: *baz* ;

Stratego With this extension, another dynamic rule (*get-access*) must be added to keep a list of accessible namespaces. This rule needs to be used everywhere the Strategocode uses the other dynamic rules to find the type of a variable. This extension leads to an update of all the previous code.

[Figure 5](#_bookmark6).a (first strategy) illustrates how the *get-access* dynamic rule is created. First, the node inside the using namespace is disambiguated, then

the dynamic rule is spawned with a new value for *get-access*. The current namespace name is added to the list of accessible namespaces.

[Figure 5](#_bookmark6).b (second strategy) describes what the disambiguation does when a *using* is seen. The type of the variable inside the using is extracted thanks to the dynamic rule *get-type* that was previously defined.

TAG This extension is very intrusive: many changes are necessary. The attribute ns does not suffice to know whether a variable is reachable. A new attribute, access ns, stores a list of reachable namespaces. This attribute must be added and kept up-to-date in all the rules.

For example when a namespace is seen for the first time, the attribute is ini- tialized with a single list: the current namespace name and when a namespace is seen another time, the attribute is extracted from the symbol table.

The first production rule in [Figure 5](#_bookmark6).b outlines how the attribute access ns is updated and stored in the symbol table. The local attribute access extracts the current access ns from the symbol table and concatenates it with the access ns of the namespace declared in the ‘using namespace’. Then the result is added to root.lr access ns syn, the list of reachable namespaces, and put in root.lr table syn, the symbol table.

A ‘using namespace’ extends the attribute adding a new reachable names- pace in the list. When the disambiguation process checks if a variable is reach- able, it no longer uses the ns attribute. the variable is looked up in all the namespaces in access ns.

The second production rule in [Figure 5](#_bookmark6).b presents the disambiguation of using. The local attribute type extracts the type of the variable used in the using from the symbol table. It is then stored in the symbol table.

* 1. Phenix*7 — Template*

This extension adds a simplified version of templates with only one parameter. Template specialization is also added:

// S <T > is a container of elements of type T. template <T > struct S { T x; };

S<int >:: x;

// S < float > has a special definition . template <> struct S< float > { float x; }; S< float >:: x;

Stratego The first *template* strategy in [Figure 6](#_bookmark7).a is used when a template declaration is seen. The rule *add-var* creates a dynamic rule in order to be able to retrieve the tree associated to the declaration. This is done because the disambiguation process must be delayed until all the needed information (the type of the parameter) is known.

instantiate-template =

? spe@Instance ( tn , ptd )

; get-var (| tn ) *⇒* ( ns , TemplateDecl ( tree ))

; ! tree *⇒* Template ( param , \_ , \_)

; < add-var > ( param , < data-var >)

; < add-nsn > ( param , Typedef Type ( < data-nsn >))

; < specialized-tree > ( tree , ptd )

; register-specialization

; < remove-var > param

; < remove-nsn > param

template (| ns ) = ? tree@Template ( param , tn , decls )

; where ( < add-var > ( tn , TemplateDecl ( tree )))

template (| ns ) = {| get-access :

instantiate-template *⇒* ( ns , TemplateInst ( access ))

|})

* + 1. Stratego

" template " " <" tn:Id " >" " struct " sn:Id "{" stm : DeclStm \* "}" *→* Decl

{ attributes ( disamb :

local . object\_ns := ![ sn . string | root . lr\_ns\_inh ] local . tree := id

root . lr\_table\_syn := ![( NotSpecialized ( local . object\_ns ), local . tree )

| root . lr\_table\_inh ]

root . ext\_table := extern )}

Id "<" TypeDecl ">" *→* Struct

{ attributes ( disamb :

local . object\_ns := ![ Id . bu\_string | root . lr\_ns\_inh ] root . lr\_table\_syn :=

<lookup > ( NotSpecialized ( local . object\_ns ), root . lr\_table\_inh )

; < set-attribute >( <id >, " disamb " , " ext\_table " , root . lr\_table\_inh )

; attr-eval )}

* + 1. TAG

Fig. 6. Disambiguation of Phenix7 in Stratego, and TAG.

The second *template* strategy is used when a template is instantiated. This strategy calls *instantiate-template* that retrieves the tree previously stored. The tree is then used to instantiate the template and creates a specialized version of this template.

TAG As the type is not fully known at the declaration site, the evaluation must be delayed until the template is instantiated, that is to say, until all the needed information (the type of the parameter) is known. The sub-tree corresponding to the template is kept in the symbol table ([Figure 6](#_bookmark7).b).

When the template is instantiated, the system has enough information to disambiguate the template. The type of the parameter is added to the symbol table and then the attribute evaluator is called with the template sub-tree. The attributes are computed and the symbol table is filled with the variables

corresponding to the instantiation.

# Discussion

ASF provides tight coupling with concrete syntax, supports functional and al- gebraic specification, and a fast and scalable underlying term rewriting engine. Using equations to describe term rewriting leads to a clean formalism. Unfor- tunately, many equations have to be written with ASF, since the traversals must be explicitly described, intertwined with the computation itself. Every rewrite rule is potentially executable on any node, there can be hidden inter- actions between some equations, leading to cycles or unwanted effects. Our initial attempt to disambiguate was with ASF, but it turned out to be exceed- ingly complex, and the approach was dropped. The CodeBoost project, which is interested in program transformation, faced the same issues and moved from ASF to Stratego[Section 8]BKHV03.

Strategois very expressive. Complex traversals can be expressed easily us- ing the various combination operators and user-defined strategies. Additional flexibility comes with the concept of scoped dynamic rules, which allow to have a global context without explicitly carrying it everywhere. Scoped dynamic rules provide an excellent support for modularity: they traverse transparently unrelated nodes, and directly apply where needed. Of course, when the gram- mar is extended, one must be careful to make sure that the code can handle it because Strategomodules are not directly linked to the grammar.

AGs are conceptually elegant, being both declarative at the rule level and imperative at the attribute level. The rules are fairly independent from each other. AGs are naturally extended, just like the SDF grammar. Since the disambiguation code is broken down at the rule level, adding new rules tends to fit well into the existing code. Nevertheless AGs by-the-book do not support modularity: if an extension introduces new attributes, then forwarding these attributes in the rest of the grammar may require additional rules. Our TAG system solves this problem, since attributes may be propagated automatically, much like with Stratego’s dynamic rules. Using Strategoin order to compute the attributes brings several good features, such as the flexibility of the ATerm format, the Strategostandard library, and more generally the expressiveness of the language.

But like the other methods, TAGs are not perfect. Separation of concerns is hard to achieve. Since the semantical rules are embedded in the grammar, the various processing (e.g., disambiguation, type-checking, etc.) are intertwined in the same file. TAG provides namespaces, but this is not a full scale solution. TAGs tend to clutter the grammar. The code for the attribute computation is

somewhat mixed with the rule declarations and the other annotations. When the code gets long and complicated, the grammar becomes less readable.

Yet we recommand the use of AGs to disambiguate and to type languages. The main reason people use CFG grammars is because most context-sensitive grammar formalisms are complex and hard to understand, but most languages are definitely *context-sensitive* (think of type-checking). Disambiguation fil- ters and type checkers are not just “some” program transformation filters: they belong to the very definition of the language itself. As a matter of fact, AGs, a combination of a CFG and some semantic rules, are precisely a means to define *context-sensitive* grammars.

# Conclusion

We have presented the concept of Scannerless Generalized LR parsing and shown why this kind of parsers requires a disambiguation step. We have in- troduced Phenix, our own toy language that replicates ambiguities from both and ISO standards. An ambiguous grammar that generates Phenixlanguage has been written in SDF. We have seen how to perform semantic disambigua- tion on this language with three different approaches:

* Term rewriting using the ASF which is purely declarative.
* Term rewriting using the paradigm of strategies (Stratego), which is mostly imperative (with a functional flavor).
* TAG, using Strategocode to compute the attributes, are both declarative and imperative.

The modularity of these three methods has been evaluated. Acknowledgments We thank the anonymous reviewers for their comments,

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