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Towards an Efficient Path-Oriented Tool for Bounded Reachability Analysis of Linear Hybrid Systems using Linear Programming

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Abstract

The existing techniques for reachability analysis of linear hybrid automata do not scale well to problem sizes of practical interest. Instead of developing a tool to perform reachability check on all the paths of a linear hybrid automaton, a complementary approach is to develop an efficient path-oriented tool to check one path at a time where the length of the path being checked can be made very large and the size of the automaton can be made large enough to handle problems of practical interest. This approach of symbolic execution of paths can be used by design engineers to check important paths and thereby, increase the faith in the correctness of the system. Unlike simple testing, each path in our framework represents a dense set of possible trajectories of the system being analyzed. In this paper, we develop the linear programming based techniques towards an efficient path-oriented tool for the bounded reachability analysis of linear hybrid systems.

*Keywords:* Linear hybrid automata, bounded model checking, reachability analysis, linear programming.

# Introduction

The model checking problem for hybrid systems is very difficult. Even for a relatively simple class of hybrid systems - the class of linear hybrid automata [[1](#_bookmark3)] - the most common problem of reachability is still undecidable [[1](#_bookmark3)]–[[3](#_bookmark5)].

Several model checking tools have been developed for linear hybrid automata, but they do not scale well to the size of practical problems. The state-of-the- art tool HYTECH [[8](#_bookmark10)] and its improvement PHAVer [[9](#_bookmark11)] need to perform expensive

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polyhedra computation, and their algorithm complexity is exponential in number of variables in the automata. In recent years, the bounded model checking has been presented as a complementary technique for BDD-based symbolic model checking, whose basic idea is to search for a counterexample in the model executions whose length is bounded by some integer *k* [[5](#_bookmark7)]. Several works [[6](#_bookmark8),[7](#_bookmark9)] have been given to check linear hybrid systems using the bounded model checking technique. In these techniques, the model checking problems are reduced into the satisfiability problem of a boolean combination of propositional variables and mathematical constraints, but their experiment results show that the length of the checked model executions is still far from the practical problem size.

As the existing techniques cannot check all the paths for reachability analy- sis when attempting analysis of problem sizes that are of practical significance, a complementary approach is to develop an efficient path-oriented tool to check one path at a time where the length of the path being checked can be made very large and the size of the automaton can be made large enough to handle problems of practical interest. This approach of symbolic execution of paths can be used by the design engineers to check important paths and thereby, increase the faith in the correctness of the system. Unlike simple testing, each path in our framework represents a dense set of possible trajectories of the system being analyzed. In this paper, we present the linear programming based techniques towards development of an efficient path-oriented tool for the bounded reachability analysis of linear hybrid systems.

The paper is organized as follows. In next section, we define the class of linear hybrid automata considered in this paper. In section 3, we use linear programming to present our solution for the path-oriented bounded reachability analysis of linear hybrid automata. Section 4 presents some techniques to reduce the size of the linear programs corresponding to the paths that we are checking. The tool prototype and the case studies are described in section 5 . We give the conclusion in the last section.

# Linear Hybrid Automata

The linear hybrid automata considered in this paper are a variation of the definition given in [[1](#_bookmark3)], in which the change rates of variables may be given a range of possible values. For simplicity, we suppose that in any linear hybrid automaton, considered in this paper, there is just one initial location with no initial conditions and no transitions to the initial location (we assume that each variable with an initial value is reset to the initial value by the transitions from the initial location).

Definition 2.1 A linear hybrid automaton is a tuple *H* = (*X, V, E, vI , α, β*), where

* *X* is a finite set of real-valued variables. *V* is a finite set of *locations*.
* *E* is *transition* relation whose elements are of the form (*v, φ, ψ, v*') where *v, v*' are

in *V* , *φ* is a set of *variable constraints* of the form *a* ≤ Σ*m cixi* ≤ *b*, and *ψ* is a

*i*=0

set of *reset actions* of the form *x* := *c* where *xi* ∈ *X* (0 ≤ *i* ≤ *m*), *x* ∈ *X*, *a, b, c*

and *ci* (0 ≤ *i* ≤ *m*) are real numbers, and *a* and *b* may be ∞.

* + *vI* is an *initial* location.
  + *α* is a labelling function which maps each location in *V* − {*vI* } to a *state invariant*

which is a set of variable constraints of the form *a* ≤ Σ*m cixi* ≤ *b* where *xi* ∈ *X*

*i*=0

(0 ≤ *i* ≤ *m*), *a, b*, and *ci* (0 ≤ *i* ≤ *m*) are real numbers, *a* and *b* may be ∞.

* + *β* is a labelling function which maps each location in *V* − {*vI* } toa set of *change*

*.*

*rates* which are of the form *x*= [*a, b*] where *x* ∈ *X*, and *a, b* are real numbers

(*a* ≤ *b*). For any location *v*, for any *x* ∈ *X*, there is one and only one change rate definition *x*= [*a, b*] ∈ *β*(*v*).

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Notice that the class of linear hybrid automata we consider here can be used to approximate any general hybrid automata to any desired level of accuracy be- cause they are sufficiently expressive to allow asymptotically completeness of the abstraction process for a general hybrid automata [[4](#_bookmark6)].

We use the sequences of locations to represent the evolution of a linear hy- brid automaton from location to location. For a linear hybrid automaton *H* = (*X, V, E, vI , α, β*) , a *path segment* is a sequence of locations of the form

(*φ*1*,ψ*1)

*v*1 −→ *v*2

(*φ*2*,ψ*2)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*

which satisfies (*vi, φi, ψi, vi*+1) ∈ *E* for each *i* (1 ≤ *i* ≤ *n* − 1). A *path* in *H* is a path segment starting at *vI* .

The behavior of linear hybrid automata can be represented by *timed sequences*. Any timed sequence is of the form (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) where *vi* (1 ≤ *i* ≤ *n*) is a location and *ti* (1 ≤ *i* ≤ *n*) is a nonnegative real number. It represents a behavior of an automaton, that is, the system starts at the initial location and changes to the location *v*1, stays there for *t*1 time units, then changes to the location *v*2 and stays at *v*2 for *t*2 time units, and so on.

Definition 2.2 For a linear hybrid automaton *H* = (*X, V, E, vI , α, β*), a timed sequence (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) represents a behavior of *H* if and only if the following condition is satisfied:

* + there is a path in *H* of the form *v*

(*φ*0*,ψ*0)

*v*

(*φ*1*,ψ*1) (*φn*−1*,ψn*−1)

*... v* ;

0 −→

1 −→

−→ *n*

* + *t*1*, t*2*,... , tn* satisfy all the variable constraints in *φi* (1 ≤ *i* ≤ *n* − 1), i.e. for each variable constraint *a* ≤ *c*0*x*0 + *c*1*x*1 + *...* + *cmxm* ≤ *b* in *φi*,

*δk* ≤ *γi*(*xk*) ≤ *δ*'

*k*

for any *k* (0 ≤ *k* ≤ *m*), and

*a* ≤ *c*0*γi*(*x*0)+ *c*1*γi*(*x*1)+ *...* + *cmγi*(*xm*) ≤ *b*

where *γi*(*xk*) (0 ≤ *k* ≤ *m*) represents the value of the variable *xk* when the automaton stays at *vi* with the delay *ti*, and for any *k* (0 ≤ *k* ≤ *m*),

*δk* = *dk* + *ujk* +1*tjk* +1 + *ujk* +2*tjk* +2 + *...* + *uiti,*

*δ*' = *dk* + *u*' *tj* +1 + *u*'

*tj* +2 + *...* + *u*' *ti,*

*k jk*+1 *k*

*jk*+2 *k* *i*

*.* '

*xk* := *dk* ∈ *ψjk* (0 ≤ *jk < i*), *xk* := *d* /∈ *ψl* for any *l* (*jk < l < i*), and *xl* = [*ul, ul*] ∈

*β*(*vl*) for any *l* (*jk < l* ≤ *i*); and

* *t*1*, t*2*,... , tm* satisfy the state invariant for each location *vi* (1 ≤ *i* ≤ *n*), i.e.

· for each variable constraint *a* ≤ *c*0*x*0 + *c*1*x*1 + *...* + *cmxm* ≤ *b* in *α*(*vi*),

*δk* ≤ *γi*(*xk*) ≤ *δ*'

*k*

for any *k* (0 ≤ *k* ≤ *m*), and

*a* ≤ *c*0*γi*(*x*0)+ *c*1*γi*(*x*1)+ *...* + *cmγi*(*xm*) ≤ *b*

where *γi*(*xk*) (0 ≤ *k* ≤ *m*) represents the value of the variable *xk* when the automaton stays at *vi* with the delay *ti*, and for any *k* (0 ≤ *k* ≤ *m*),

*δk* = *dk* + *ujk*+1*tjk*+1 + *ujk*+2*tjk*+2 + *...* + *uiti,*

*δ*' = *dk* + *u*' *tj* +1 + *u*' *tj* +2 + *...* + *u*' *ti,*

*k jk*+1 *k jk*+2 *k* *i*

*xk* := *dk* ∈ *ψjk* (0 ≤ *jk < i*), *xk* := *d* /∈ *ψl* for any *l* (*jk < l < i*), and

*.* '

*xl* = [*ul, ul*] ∈ *β*(*vl*) for any *l* (*jk < l* ≤ *i*); and

· for each variable constraint *a* ≤ *c*0*x*0 + *c*1*x*1 + *...* + *cmxm* ≤ *b* in *α*(*vi*+1),

*δk* ≤ *γi*(*xk*) ≤ *δ*'

*k*

for any *k* (0 ≤ *k* ≤ *m*), and

*a* ≤ *c*0*λi*(*x*0)+ *c*1*λi*(*x*1)+ *...* + *cmλi*(*xm*) ≤ *b*

where *γi*(*xk*) (0 ≤ *k* ≤ *m*) represents the value of the variable *xk* when the automaton stays at *vi* with the delay *ti*, if *xk* := *eik* ∈ *ψi* (0 ≤ *k* ≤ *m*) then *λi*(*xk*)= *eik* else *λi*(*xk*)= *γi*(*xk*), and for any *k* (0 ≤ *k* ≤ *m*),

*δk* = *dk* + *ujk*+1*tjk*+1 + *ujk*+2*tjk*+2 + *...* + *uiti,*

*δ*' = *dk* + *u*' *tj* +1 + *u*' *tj* +2 + *...* + *u*' *ti,*

*k jk*+1 *k jk*+2 *k* *i*

*xk* := *dk* ∈ *ψjk* (0 ≤ *jk < i*), *xk* := *d* /∈ *ψl* for any *l* (*jk < l < i*), and

*.* '

*xl* = [*ul, ul*] ∈ *β*(*vl*) for any *l* (*jk < l* ≤ *i*).

# Path-Oriented Bounded Reachability Analysis using Linear Programming

In this section we use linear programming to present a solution for the path-oriented bounded reachability analysis of linear hybrid automata.

* 1. *Path-Oriented Bounded Reachability*

For a linear hybrid automaton *H*, a reachability specification consists of a location *v* in *H* and a set *ϕ* of variable constraints, denoted by R(*v, ϕ*). We are concerned with the problem of checking whether a path in *H* satisfies a given reachability specification. The formal definition is presented below.

Definition 3.1 Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, and

R(*v, ϕ*) be a reachability specification. A path *ρ* in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *v*1

(*φ*1*,ψ*1)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*

satisfies R(*v, ϕ*) if and only if the following condition holds:

* *vn* = *v*, and
* there is a behavior of *H* of the form (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) such that any variable constraint in *ϕ* is satisfied when the automaton stays at *vn* with the delay *tn*, i.e. for each variable constraint *a* ≤ *c*0*x*0 + *c*1*x*1 + *...* + *cmxm* ≤ *b* in *ϕ*,

*δk* ≤ *γn*(*xk*) ≤ *δ*'

*k*

for any *k* (0 ≤ *k* ≤ *m*), and

*a* ≤ *c*0*γn*(*x*0)+ *c*1*γn*(*x*1)+ *...* + *cmγn*(*xm*) ≤ *b*

where *γn*(*xk*) (0 ≤ *k* ≤ *m*) represents the value of the variable *xk* when the automaton stays at *vn* with the delay *tn*, and for any *k* (0 ≤ *k* ≤ *m*),

*δk* = *dk* + *uik* +1*tik* +1 + *uik* +2*tik* +2 + *...* + *untn ,*

*δ*' = *dk* + *u*' *ti* +1 + *u*' *ti* +2 + *...* + *u*' *tn ,*

*k ik*+1 *k ik*+2 *k n*

*xk* := *dk* ∈ *ψik* (0 ≤ *ik < n*), *xk* := *d* /∈ *ψj* for any *j* (*ik < j < n*), and

*.* '

*xj* = [*uj, uj* ] ∈ *β*(*vj*) for any *j* (*ik < j* ≤ *n*).

* 1. *Representation of a long path*

Since our tool is designed to check a path which is as long as desired and can handle linear hybrid automata of practical problem size, we first need to represent such a long path.

For a linear hybrid automaton *H* = (*X, V, E, vI , α, β*), we can represent a path segment *ρ* in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *v*1

(*φ*1*,ψ*1)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*

by a simple form *v*0ˆ*v*1ˆ *...* ˆ*vn*, which is called *simple regular expression*. A *simple regular expression* (SRE) *R* and the path segment L(*R*) it represents are defined recursively as follows:

* if *v* ∈ *V* , then *v* is a SRE, and L(*v*)= *v*;
* if *R*1 and *R*2 are SREs and there is a transition in *E* from the last location in

L(*R*1) to the first location in L(*R*2) , then *R*1ˆ*R*2 is a SRE, and

(*φ,ψ*)

L(*R*1ˆ*R*2)= L(*R*1) −→ L(*R*2);

* if *R* is a SRE and there is a transition in *E* from the last location in L(*R*) to the first location in L(*R*), then *Rk* is a SRE where *k* ≥ 2 is an integer, and

L(*Rk*)= L(*R*) (*φ,ψ*)

−→ L

(*φ,ψ*) (*φ,ψ*)

(*R*) *...*

−→

−→ L

(*R*) *.*

` ˛*k*¸ x

Using the above definition, we can represent a long path to be checked as a SRE, and the SREs can be used as a text language for the input of the tool.

* 1. *Reducing the Bounded Reachability Problems into Linear Programs*

Now we show how the problem of checking a path for a given reachability specifi- cation can be reduced to a linear program.

Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*) be a reacha- bility specification, and *ρ* be a path in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *v*1

(*φ*1*,ψ*1)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*

where *vn* = *v*. For any timed sequence of the form (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*), if it is such that *ρ* satisfies R(*v, ϕ*), then the following condition must hold:

* *t*1*, t*2*,... , tn* satisfy all the variable constraints in *φi*(0 ≤ *i* ≤ *n*),
* *t*1*, t*2*,... , tn* satisfy all the variable constraints in *α*(*vi*) (1 ≤ *i* ≤ *n*), and
* *t*1*, t*2*,... , tn* satisfy all the variable constraints in *ϕ*,

which form a group of linear inequalities on *t*1*, t*2*,... , tn* (see Definition 2.2 and 3.1), denoted by Θ(*ρ,* R(*v, ϕ*)). It follows that we can check if *ρ* satisfies R(*v, ϕ*) by checking if the group Θ(*ρ,* R(*v, ϕ*)) of linear inequalities has a solution, which can be solved by linear programming.

In addition to *t*1*, t*2*,... , tn*, each *γi*(*xk*) in Definition 2.2 and 3.1 also becomes a variable in the linear program corresponding to checking of a path. Notice that

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if the change rate of *xk* is a constant (*xk* = [*a, a*]), then *δk* = *δk* in Definition 2.2

and 3.1 such that we can replace *γi*(*xk*) with *δk*. Thus, for a path checking, the numbers of the variables and the constraints in the corresponding linear program can be calculated as follows:

* we have one variable in the linear program for each location in the path,
* we have at most one variable in the linear program for each variable occurrence in a variable constraint labelled on a transition, in a location invariant, and in the reachability specification,
* for each variable occurrence in a variable constraint labelled on a transition, in a location invariant, and in the reachability specification, we have at most one constraint in the linear program,
* for each variable constraint labelled on a transition, we have one constraint in the linear program,
* for each variable constraint in a location invariant, we have two constraints in the linear program, and
* for each variable constraint in the reachability specification, we have one con- straint in the linear program.

Thanks to the advances in computing during the past decade, linear programs in a few thousand variables and constraints are nowadays viewed as“small”. Problems having tens or hundreds of thousands of continuous variables are regularly solved. Indeed, many software packages have been developed to efficiently find solutions for linear programs. Leveraging the research in efficient solution of linear programs, we can develop an efficient tool to check a path in a linear hybrid automaton, where

the length of the path and the size of the linear hybrid automaton are both closer to the practical problem sizes.

# Reducing Size of Linear Programs Corresponding to Path Checking

We have reduced the bounded reachability analysis for a given path into a linear programming problem. In this section, we present several techniques for reducing the size of the resulting linear programming problem so that our tool can be used to solve problems of size as large as possible.

* 1. *Decomposing Linear Programs Corresponding to Path Checking*

In some cases, we can decompose the linear program corresponding to the path being checked into several smaller linear programs so that the tool can check longer paths.

Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*) be a reacha- bility specification, and *ρ* be a path in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *v*1

(*φ*1*,ψ*1)

−→ *...*

(*φi*−1 *,ψi*−1)

−→ *vi*

(*φi,ψi*)

−→ *vi*+1

(*φi*+1*,ψi*+1)

−→ *...*

(*φn*−1 *,ψn*−1)

−→ *vn*

where *vn* = *v*. If there is *i* (0 *< i < n*) such that

* for any variable *x* occurring in a variable constraint in *φj* (*i < j < n*), *x* is reset on a transition (*vk, φk, ψk, vk*+1) (*i* ≤ *k < j*), i.e. *x* := *a* ∈ *ψk*,
* for any variable *x* occurring in a variable constraint in *α*(*vj*) (*i < j* ≤ *n*), *x* is reset on a transition (*vk, φk, ψk, vk*+1) (*i* ≤ *k < j*), i.e. *x* := *a* ∈ *ψk*, and
* for any variable *x* occurring in a variable constraint in *ϕ*, *x* is reset on a transition (*vk, φk, ψk, vk*+1) (*i* ≤ *k < n*), i.e. *x* := *a* ∈ *ψk*,

then the linear program corresponding to checking *ρ* for R(*v, ϕ*) can be decomposed.

In this case, there is a timed sequence of the form

(*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vi, ti*)ˆ(*vi*+1*, ti*+1)ˆ(*vi*+2*, ti*+2)ˆ *...* (*vn, tn*) such that *ρ* satisfies R(*v, ϕ*) if and only if the following condition holds:

* *t*1*, t*2*,... , ti* satisfy all variable constraints in *φk* (1 ≤ *k* ≤ *i*), and all variable

constraints in *α*(*vk*) (1 ≤ *k* ≤ *i*), and

* *ti*+1*, ti*+2*,... , tn* satisfy all variable constraints in *φk* (*i < k* ≤ *n*), all variable constraints in *α*(*vk*) (*i < k* ≤ *n*), and all variable constraints in *ϕ*,

which correspond to two separate linear programs according to Definition 2.2 and

3.1. Thus, in this case we can decompose the linear program corresponding to a path checking into two smaller linear programs. The resulting linear programs can be recursively decomposed by the same technique until the technique can no longer be applied.

* 1. *Shortening Paths*

For a path segment *ρ* in a linear hybrid automaton, its *length* |*ρ*| is the number of the locations in *ρ*. Since the size of the linear program corresponding to the path being checked is proportional to the length of the path, shortening the path will improve the complexity of the overall method. By shortening a path, we mean to find a shorter path in lieu of the path being checked such that both of them are equivalent with respect to the given reachability specification - if one of them satisfies the reachability specification, so does the other.

For a linear hybrid automaton *H* = (*X, V, E, vI , α, β*), a long path *ρ* in *H*, which we want to check, usually includes repetitions of path segments, which can be represented as the following form:

(*φ*0*,ψ*0)

(*φi*−1 *,ψi*−1 )

(*φi,ψi*) *k* (*φ,ψ*)

(*φi*+1 *,ψi*+1)

(*φn*−1 *,ψn*−1)

*ρ* = *v*0

−→ *...*

−→ *vi*

−→ *ρ*1 −→ *vi*+1

−→ *...*

−→ *vn*

where *ρ*1 is a path segment in *H*, *k* ≥ 2 is an integer, and *ρk* represents the path

1

segment

(*φ*'*,ψ*') (*φ*'*,ψ*') (*φ*'*,ψ*')

*ρ*1 −→ *ρ*1 −→ *...* −→ *ρ*1 *.*

` ˛¸ x

*k*

In the following, we show that in some cases we can find *k*' *< k* such that *ρ* satisfies a given reachability specification if and only if *ρ*' satisfies the reachability specification where *ρ*' is of the form

*ρ*' = *v*

(*φ*0*,ψ*0)

(*φi*−1 *,ψi*−1)

(*φi,ψi*) *k*' (*φ,ψ*)

(*φi*+1 *,ψi*+1)

(*φn*−1 *,ψn*−1 )

0 −→ *...*

−→ *vi*

−→ *ρ*1

−→ *vi*+1

−→ *...*

−→ *vn .*

Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*) be a reacha- bility specification, and *ρ* be a path in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *v*1

(*φ*1*,ψ*1)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*

where *vn* = *v*. We say that a variable constraint is *related to* a location *vi* (0 ≤ *i* ≤ *n*) if it is in *φi*, *α*(*vi*), or in *ϕ* when *i* = *n*. We define the *reference point* for a variable in a variable constraint related to a location in *ρ* as follows:

* for a variable *x* in a variable constraint related to a location *vi* (0 ≤ *i* ≤ *n*), a location *vj* (0 ≤ *j < i*) is the *reference point* if *x* is reset on the tran- sition (*vj, φj, ψj, vj*+1) (*x* := *a* ∈ *ψj*), and is not reset on any transition (*vk, φk, ψk, vk*+1) (*j < k < i*) (*x* := *b* /∈ *ψk*) (in this case, we say that *a* is the *reference value* of *x* on *vi*).

Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*) be a reacha-

' '

(*φ,ψ*) *k* (*φ ,ψ* ) '

bility specification, and *ρ* be a path in *H* of the form *ρ* = *ρ*1 −→ *ρ*2 −→ *ρ*1 where

*k >* 3, *ρ*1 is a path, and *ρ*' , *ρ*2 are path segments. We say that *ρk* is *closed* in *ρ* if

1 2

the following condition holds:

*k* (*φ*''*,ψ*'') *k*−2 (*φ*''*,ψ*'') '

2

(*φ*''*,ψ*'') ' '

* *ρ*2 = *ρ*21 −→ *ρ*3

−→ *ρ*21 where *ρ*2 = *ρ*21

−→ *ρ*21 and |*ρ*21| ≤ |*ρ*21|, and

* *ρ*3

= *v*1

(*φ*1*,ψ*1)

−→ *v*2

(*φ*2*,ψ*2)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn*, and for any *x* occurring in a variable

constraints in *φi* or *α*(*ui*) (1 ≤ *i* ≤ *n*), *x* := *a* ∈ *ψ*'' or *x* := *a* ∈ *ψj* (1 ≤ *j < i*).

Theorem 4.1 Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*)

' '

(*φ,ψ*) *k* (*φ ,ψ* ) '

be a reachability specification, and *ρ* = *ρ*1 −→ *ρ*2 −→ *ρ*1 be a path in *H* where

*ρk* (*k >* 3) is closed in *ρ*. If any location in *ρ*1 is not the reference point for any

2

variable in a variable constraint related to a location in *ρ*' , then *ρ* satisfies R(*v, ϕ*)

1

2

' ' (*φ,ψ*)

(*φ*'*,ψ*') '

if and only if *ρ*

satisfies R(*v, ϕ*) where *ρ* = *ρ*1 −→ *ρ*3

−→ *ρ*1.

Proof. Suppose that *ρk* = *ρ*

(*φ*''*,ψ*'') *k*−2 (*φ*''*,ψ*'') '

2 21

−→ *ρ*3

−→ *ρ*21, and

*ρ*3 = *v*1

(*φ*1*,ψ*1)

−→ *v*2

(*φ*2*,ψ*2)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn .*

'' (*φ*''*,ψ*'')

*k*−2 (*φ*''*,ψ*'')

'''

' '' (*φ*''*,ψ*'')

(*φ*''*,ψ*'')

'''

It follows that *ρ* = *ρ*1 −→ *ρ*3 −→ *ρ*1 , and *ρ* = *ρ*1 −→ *ρ*3 −→ *ρ*1 . The

half of the claim, if *ρ* satisfies R(*v, ϕ*) then *ρ*' satisfies R(*v, ϕ*), can be proved as

follows. Since *ρ* satisfies R(*v, ϕ*), suppose that the corresponding timed sequence

*σ* = *σ*''ˆ*σr*ˆ*σ*''' satisfies the condition given in Definition 3.1 where *σr* corresponds to

1 1

*ρk*−2. It follows that *σr* = *σr*1ˆ*σr*2ˆ *...* ˆ*σrk*−2, and that each *σri* (1 ≤ *i* ≤ *k* − 2) is of the form (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) such that *t*1*, t*2*,... , tn* satisfies the condition in Definition 2.2. Since *ρk* is closed in *ρ* and any location in *ρ*1 is not the reference point for any variable in a variable constraint related to a location in *ρ*' , by removing *σr*2ˆ*σr*3ˆ *...* ˆ*σrk*−2 from *σ* we get a timed sequence *σ*' which satisfies the condition in Definition 3.1 and corresponds *ρ*'. It follows that *ρ*' satisfies R(*v, ϕ*). The other half of the claim can be proved as follows. Since *ρ*' satisfies R(*v, ϕ*), suppose that

3

2

1

the corresponding timed sequence *σ*' = *σ*''ˆ*σ*3ˆ*σ*''' satisfies the condition given in

1 1

Definition 3.1 where *σ*3 corresponds to *ρ*3. Since *ρk* is closed in *ρ* and any location

2

in *ρ*1 is not the reference point for any variable in a variable constraint related to a location in *ρ*' , by replacing *σ*3 with *σ*3ˆ*σ*3ˆ *...* ˆ*σ*3 in *σ*' we get a timed sequence *σ*

1

` *k*˛−¸2 x

which satisfies the condition in Definition 3.1 and corresponds *ρ*. It follows that *ρ*

satisfies R(*v, ϕ*).

Let *H* = (*X, V, E, vI , α, β*), and *ρ* be a path in *H* of the form

(*φ*0*,ψ*0)

*v*0 −→ *...*

A variable constraint *a* ≤ Σ

(*φi*−1 *,ψi*−1)

−→ *vi*

(*φi,ψi*)

−→ *...*

(*φj*−1 *,ψj*−1)

−→ *vj*

(*φj ,ψj*)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn .*

*m k*=0

if the following condition holds:

*ckxk* ≤ *b* related to *vj* (1 ≤ *j* ≤ *n*) is *positive* in *ρ*

* + *ck* ≥ 0 for any *k* (0 ≤ *k* ≤ *m*), and
  + for any *xk* (0 ≤ *x* ≤ *m*), if the reference point is *vi*, then any *vl* (*i < l* ≤ *j*) is

*.*

such that if *xk*= [*a, b*] ∈ *β*(*vl*) then *a* ≥ 0,

and we say that *b* − Σ*k ckdk* is the *bound* of the variable constraint where *dk*

*i*=0

(0 ≤ *k* ≤ *m*) is the reference value of *xk* on *vj*.

Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*) be a reach-

' '

(*φ,ψ*) *k* (*φ ,ψ* ) '

ability specification, and *ρ* = *ρ*1

−→ *ρ*2 −→ *ρ*1 be a path in *H* where

*k* (*φ*''*,ψ*'') *k*−2 (*φ*''*,ψ*'') '

*ρ*2 = *ρ*21 −→ *ρ*3 −→ *ρ*21 (*k >* 3) is closed in *ρ*, and

*ρ*3 = *v*1

(*φ*1*,ψ*1)

−→ *v*2

(*φ*2*,ψ*2)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn .*

If there is a positive variable constraint *a* ≤ Σ*m*

*i*=0

*cixi* ≤ *b* related to a location in

' such that

*ρ*

1

* there is a variable set *ω* ⊆ {*x*0*, x*1*,... , xm*} (*ω* /= ∅) such that for any *x* ∈ *ω*, its reference point is in *ρ*1, and
* *ξ >* 0 where *ξ* is the infimum of the set

⎧⎪ if *xi* ∈ *ω* then *c*' = *ci* else *c*' =0 for any *i* (0 ≤ *i* ≤ *m*); ⎫⎪

*i* *i*

⎪ ⎪

⎪⎨ *m*

⎪

for any *i* (0 ≤ *i* ≤ *m*), *δi* = *ui*1*t*1 + *ui*2*t*2 + *...* + *uintn*

⎬

Σ *c*' *δi*

*.*

' ∈ *β*(*v* ) for any *j* (1 ≤ *j* ≤ *n*); and

*i*

*i*=0

⎪

where *xi*= [*uij, uij* ] *j*

⎪

(*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) is a timed sequence such that

⎪ ⎪

⎪⎩ *t*1*, t*2*,... , tn* satisfy the condition in Definition 2. ⎪⎭

(notice that *ξ* can be calculated by linear programming),

then we say that *pk* is *constrained* by [*ζ/ξ*♩ +3 where *ζ* is the bound of the variable

2

constraint *a* ≤ Σ*m cixi* ≤ *b*.

*i*=0

Theorem 4.2 Let *H* = (*X, V, E, vI , α, β*) be a linear hybrid automaton, R(*v, ϕ*)

' '

(*φ,ψ*) *k* (*φ ,ψ* ) '

be a reachability specification, and *ρ* = *ρ*1 −→ *ρ*2 −→ *ρ*1 be a path in *H* where

*ρk* (*k >* 3) is closed in *ρ*, and constrained by *k*'. If *k > k*' then *ρ* does not satisfy

2

R(*v, ϕ*).

Proof. Suppose that *ρk* = *ρ*

(*φ*''*,ψ*'') *k*−2 (*φ*''*,ψ*'') '

2 21

−→ *ρ*3

−→ *ρ*21, and

*ρ*3 = *v*1

(*φ*1*,ψ*1)

−→ *v*2

(*φ*2*,ψ*2)

−→ *...*

(*φn*−1 *,ψn*−1 )

−→ *vn .*

'' (*φ*''*,ψ*'') *k*−2 (*φ*''*,ψ*'')

'''

It follows that *ρ* = *ρ*1 −→ *ρ*3 −→ *ρ*1 . Suppose that *ρ* satisfies R(*v, ϕ*), and

the corresponding timed sequence *σ* = *σ*''ˆ*σr*ˆ*σ*'''

satisfies the condition given in

1 1

Definition 3.1 where *σr* corresponds to *ρk*−2. It follows that

3

*σr* = *σr*1ˆ*σr*2ˆ *...* ˆ*σrk*−2

where each *σri* (1 ≤ *i* ≤ *k* − 2) is of the form (*v*1*, t*1)ˆ(*v*2*, t*2)ˆ *...* ˆ(*vn, tn*) such that

*t*1*, t*2*,... , tn* satisfies the condition in Definition 2.2. Since *ρk*

2

is closed in *ρ* and

constrained by *k*', if *k > k*' then there is a positive variable constraint related to a

location in *ρ*'

1

which is not satisfied, which results in a contradiction and hence, the

claim holds.

This theorem tells us that in some cases we just need to focus a shorter path since extending the path by repeating a path segment in it will result in that the given reachability specification is not satisfied.

# Tool Prototype and Case Studies

Based on the techniques presented in this paper, we have implemented a tool pro- totype for the bounded reachability analysis of linear hybrid automata. The tool is

*, ,*

*, θ* = 15 *,*

*y* := 1

*v*1

*y* ≤ 10

*e*1 *y* = 10?

*v*2

*x* ≤ 2

*x*1 := 6

*x*2 := 6

*v*1

*θ* =6

˙

*e*1 *x*1 ≥ 6 )

*v*2

*θ* = −4

˙

*v*0*◯*

) )

*v*0*◯*

) *x*˙1 =1

*x*˙1 =1

*e*0 *x*˙ =1

*x* := 0

*x*˙ =1

*e*0 *x*˙2 =1 (*e*2 *θ* =3

*x*˙2 =1

*y*˙ =1

*y*˙ =1

*θ* ≤ 15

*x* := 0

*θ* ≥ 3

*J J*

ˆ *J*1  *J*

ˆ

*x* = 2? *e*4

*e*2 *x* = 2?

*e*3

*θ* = 15

*e*4 *e*5

*θ* = 3 *x*1 *<* 6 ∧ *x*2 *<* 6

*x*2 ≥ 6

v

*x*2 := 0 *θ* = 15

*, , ,*v *,*

*v*4 *x* ≤ 2

˙

*e*3 *y* = 5?

*v*3 *y* ≥ 5

*v*3 *v*4

*θ* = −3

*y*˙ = −2

*x*˙ =1

(

*x* := 0

*y*˙ = −2

*x*˙ =1

*x*˙1 =1

*x*˙2 =1

*θ* ≥ 3

*shutdown*

*J*

(1)

*J J J*

(2)

Fig. 1. The automata modelling water-level monitor and temperature control system

implemented in Java, and its graphical interface allows the users to construct, edit, and analyze linear hybrid automata interactively. The linear programming soft- ware package which is integrated in the tool is from OR-Objects of DRA Systems

[[11](#_bookmark12)] which is a free collection of Java classes for developing operations research, scientific and engineering applications. On a HP workstation (Intel Xeon CPU 2.8GHz×2/3.78GB), we evaluated the potential of the techniques presented in this paper by several case studies.

One example depicted in Figure 1(1) is the water-level monitor in [[2](#_bookmark4)]. Along the path *v*0ˆ(*v*1ˆ*v*2ˆ*v*3ˆ*v*4)*k*, we check if the location *v*4 is reachable, and get the positive answers from the tool with

*k* = 100*,* 200*,* 230*,* 400*,* 450*,* 500*,* 10000

respectively. Table 1 shows the tool performance when using the original technique (without any optimization), the optimization technique of decomposing linear pro- grams, and the optimization techniques of shortening paths respectively. When *k* ≥ 500, without one of the optimization techniques the tool cannot give a result because of the “Java.lang.out of memory” error occurring in the linear program- ming package integrated in the tool. Actually, with the optimization technique of shortening paths (see Theorem 4.1), for this example the tool can give a result for any *k*.

Another example depicted in Figure 1(2) is the temperature control system in [[2](#_bookmark4)]. Along the paths

*v*0ˆ(*v*1ˆ*v*2ˆ*v*1ˆ*v*3)*k*ˆ*v*1ˆ*v*4 and *v*0ˆ(*v*1ˆ*v*2)*k*1 ˆ(*v*1ˆ*v*3)*k*2 ˆ*v*1ˆ*v*4 *,*

we check if a complete shutdown is required (the location 4 is reachable), and get the negative answers with the various values of *k*, *k*1, and *k*2. The tool performance is shown in Table 2. For the path *v*0ˆ(*v*1ˆ*v*2ˆ*v*1ˆ*v*3)*k*ˆ*v*1ˆ*v*4, no optimization technique works, and the tool cannot give a result when *k* ≥ 450 because of the “Java.lang.out of memory” error occurring in the linear programming package integrated in the tool. For the path *v*0ˆ(*v*1ˆ*v*2)*k*1 ˆ(*v*1ˆ*v*3)*k*2 ˆ*v*1ˆ*v*4, the condition of Theorem 4.2 holds so that the optimization technique of shortening paths works.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Path: *v*0ˆ(*v*1ˆ*v*2ˆ*v*3ˆ*v*4)*k* | | | | | | |
| k | Original technique | | | | Decomposing LPs | Shortening paths |
| constraints | variables | memory | time | time | time |
| 100 | 3191 | 997 | 512M | 61.172s | 1.031s | 0.031s |
| 200 | 6391 | 1997 | 512M | 466.140s | 1.562s | 0.031s |
| 230 | 7351 | 2297 | 512M | 702.766s | 1.750s | 0.031s |
| 400 | 12791 | 3997 | 1470M | 3969.421s | 3.187s | 0.031s |
| 450 | 14391 | 4497 | 1470M | 4485.328s | 3.469s | 0.031s |
| 500 | Java.lang.out of memory error | | | | 4.109s | 0.031s |
| 10000 | Java.lang.out of memory error | | | | 38.047s | 0.031s |

Table 1

Experimental results on the water-level monitor

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | Path: *v*0ˆ(*v*1ˆ*v*2ˆ*v*1ˆ*v*3)*k*ˆ*v*1ˆ*v*4 | | | | | | | | | | | | | |  |
| k | | Original technique | | | | | | | | Decomposing LPs | | Shortening paths | |
| constraints | | variables | | memory | | time | | time | | time | |
| 100 | | 4415 | | 1004 | | 512M | | 90.218s | | 90.218s | | 90.218s | |
| 200 | | 8815 | | 2004 | | 512M | | 686.938s | | 686.938s | | 686.938s | |
| 230 | | 10315 | | 2304 | | 512M | | 1180.297s | | 1180.297s | | 1180.297s | |
| 400 | | 17591 | | 3998 | | 1470M | | 5574.312s | | 5574.312s | | 5574.312s | |
| 450 | | Java.lang.out of memory error | | | | | | | | Java.lang.out of memory error | | | |
| Path: *v*0ˆ(*v*1ˆ*v*2)*k*1 ˆ(*v*1ˆ*v*3)*k*2 ˆ*v*1ˆ*v*4 | | | | | | | | | | | | | | | |
| *k*1 | | *k*2 | | Original | | | | | | | | Decomposing LPs | | Shortening paths | |
| constraints | | variables | | memory | | time | | time | | time | |
| 50 | | 50 | | 2215 | | 504 | | 512M | | 10.532s | | 10.532s | | 0.016s | |
| 100 | | 100 | | 4415 | | 1004 | | 512M | | 76.703s | | 76.703s | | 0.016s | |
| 200 | | 200 | | 8791 | | 1998 | | 1004M | | 496.609s | | 496.609s | | 0.016s | |

Table 2

Experimental results on the temperature control system

|  |  |  |
| --- | --- | --- |
| Path: *v*0ˆ(*v*1ˆ*v*2ˆ*v*1ˆ*v*3)*k*ˆ*v*5ˆ*v*6 | | |
| k | PHAVer | Our tool (original technique) |
| time | time |
| 20 | ≈ 2400s | 12.359s |
| 30 | ≈ 4h | 36.688s |
| 40 | no result after 20 hours | 82.891s |
| 80 |  | 616.671s |
| 100 |  | 1143.344s |
| 150 |  | 4067.391s |

Table 3

Experimental results on the experimental automaton

We also compare our technique with PHAVer [[9](#_bookmark11)] which is the improvement of the state-of-the-art tool HYTECH [[8](#_bookmark10)]. Because of performing expensive poly- hedra computation, the capacity of PHAVer is restricted by the variable num- ber in the automata. We simply construct an experimental automaton depicted in Figure 2 in which there are seven locations and variables. Along the path *v*0ˆ(*v*1ˆ*v*2ˆ*v*3ˆ*v*4)*k*ˆ*v*5ˆ*v*6, we check if the location *v*6 is reachable by PHAVer and our tool respectively. Because PHAVer does not provide any timer, we manually record its execution time. The experimental result is shown in Table 3. When *k* is set to 20 and 30, PHAVer spends about 0.66 and 4 hours respectively for checking, which are much longer than the execution time of our tool with the original technique.

PHAVer can not give any result when *k* = 40 after running for 20 hours, but even when *k* = 150 our tool can give the result in a tolerable duration. Notice that for fairness, we use the unfolded path as the input of PHAVer for avoiding it doing the full reachability analysis. Because of performing expensive polyhedra computation, the algorithm complexity of PHAVer is exponential in the number of variables of an automaton, which gives an intuitional explanation for the experiment result.

The above experiments are preliminary and use freely available linear program- ming packages, but they indicate a clear potential of the techniques presented in this paper with the support of an advanced commercial linear programming package.

*, ,*

*v*1 *v*2

*v*0*◯* )

*x*1 := 15

*x*2 := 6

*x*3 := 6

*x*4 := 0

*x*5 := 0

*x*6 := 0

*x*7 := 0

*x*˙1 =6

*x*˙2 = [0*,* 2]

*e*1 *x*1 = 15*, x*2 ≥ 6 )

*x*4 − *x*5 − 0*.*1*x*6 + 0*.*1*x*7 ≥ 0

*x*˙3 = [0*,* 2]

*x*˙4 = [0*,* 4]

*x*˙5 = [0*,* 1]

*x*˙6 = [0*,* 20]

*x*˙7 = [−10*,* 0]

*x*1 ≤ 15

*J*

*x*˙1 = −4

*x*˙2 = [0*,* 2]

*x*˙3 = [0*,* 2]

*x*˙4 = [0*,* 20]

*x*˙5 = [0*,* 20]

*x*˙6 = [0*,* 10]

*x*˙7 = [−20*,* 0]

*x*1 ≤ 3

3*x*5 − *x*4 − *x*7 ≥ 0

*x*6 − *x*7 − 3*x*5 ≥ 0

*J*

*e*4 ˆ*x*1 =3 ∧ *x*4 − *x*5 − *x*6 + 0*.*1*x*7 ≥ 0

*, x*3 := 0

*v*4

*e*2 *x*1 =3

*,* v*x*3 := 0

*v*3

*x*˙1 = −3

*x*˙2 = [0*,* 2]

( *e*3 *x*1 = 15*, x*2 ≥ 6 3*x*5 − *x*4 ≤ 0*, x*4 − 2*x*6 ≥ 0

*x*˙3 = [0*,* 2]

*x*˙4 = [0*,* 12]

*x*˙5 = [0*,* 12]

*x*˙6 = [0*,* 12]

*x*˙7 = [−20*,* 0]

*x*1 ≥ 3

*x*7 + 10*x*6 − 10*x*5 ≥ 0

4*x*5 − *x*4 ≤ 4 *J*

*x*1 =3 ∧ *x*4 − *x*5 − *x*6 + 0*.*1*x*7 ≥ 0

*e*5 *x*3 := 0

*x*˙1 =6

*x*˙2 = [0*,* 2]

*x*˙3 = [0*,* 2]

*x*˙4 = [0*,* 8]

*x*˙5 = [0*,* 2]

*x*˙6 = [0*,* 4]

*x*˙7 = [−20*,* 0]*, x*1 ≤ 15 *x*4 − 3*x*5 + 0*.*1*x*7 ≤ 0 *x*6 − 0*.*1*x*7 − 3*x*5 ≥ 0

4*x*5 − *x*4 ≤ 4 *J*

*,* v *,*

*v*5 *v*6

*x*˙1 =6

*x*˙2 = [0*,* 2]

*e*6 *x*1 = 15*, x*2 ≤ 5*.*9)

*x*3 ≤ 5*.*9*, x*5 − *x*4 ≤ 0 *x*6 + 2*x*5 − *x*4 + *x*7 ≤ 0 *x*7 + *x*5 ≤ 0

*x*˙3 = [0*,* 2]

*x*˙4 = [0*,* 16]

*x*˙5 = [0*,* 4]

*x*˙6 = [0*,* 8]

*x*˙7 = [−20*,* 0]*, x*1 ≥ 15

3*x*5 − *x*7 − *x*4 ≥ 0

*x*6 − *x*7 − *x*4 ≥ 0

4*x*5 − *x*4 ≤ 4 *J*

*x*˙1 = 1*, x*˙2 = [0*,* 2]

*x*˙3 = [0*,* 2]*, x*˙4 = [0*,* 4]

*x*˙5 = [0*,* 1]*, x*˙6 = [0*,* 2]

*x*˙7 = [−10*,* 0]*, x*1 ≥ 15

*x*4 − *x*5 ≥ 0

*x*5 − *x*2 ≥ 0

*x*4 + *x*6 − *x*5 + 0*.*1*x*7 ≥ 0 *x*6 + 0*.*1*x*7 − *x*2 − *x*3 ≥ 0 *x*6 + *x*5 − *x*4 ≤ 0

0*.*1*x*7 + *x*5 ≥ 0

*J*

Fig. 2. An experimental automaton

# Conclusion

In this paper, based on linear programming we develop the techniques towards an efficient path-oriented tool for the bounded reachability analysis of linear hybrid au-

tomata, which checks one path at a time where the length of the path being checked can be made very large and the size of the automaton can be made large enough to handle problems of practical interest. Since the existing techniques have not resulted in an efficient tool for checking all the paths in a linear hybrid automaton for problems with sizes of practical interest, the tool derived from the techniques presented in this paper will become a design engineer’s assistant for the reachability analysis of linear hybrid automata.

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