ItemGui.java 19/May/2012

```
/* CS-112 FINAL PROJECT
```

File Name: ItemGui.java
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Problem Statement: Define a Gui interface which allows a user to track and view items of class Item. Use a PropertyList ArrayList for managing and containing the Items. User must be able to navigate through, add to, and remove items from the PropertyList ArrayList. User must be protected from program failures through input filtering and exception handling.

GUI Components

- 1. Create a main JFrame with a BorderLayout and a menuBar.
- 2. Populate the menuBar with menus: File, Edit and Search.
- 3. The File menu will allow the user to load files, save files and export the contents of a file to a .txt file.
- 4. The Edit menu must allow the user to add Items to the database, remove single Items from the database, modify existing Items and clear the entire database.
- 5. Create a Panel to be applied to the CENTER region of the JFrame, divide the JPanel into 1 row and two columns.
- 6. On the left column, add a JLable for displaying pictures of Items.
- 7. The Right Column of the will be subdivided into two columns and 9 rows. These subdivision will be used for labeling and displaying the variables associated with the item displayed. One row will be used for displaying the total value of all assets.
- 8. Create a panel for displaying JButtons allowing navigation through the PropertyList's elements. Apply this panel to the main JFrame's SOUTH region. Divide this Panel into 1 row and 5 columns.
- 9. Create the JButtons for navigation. Buttons will allow navigation to the first, last, next and previous elements.

****End Of GUI components

34 *Methods 35 1. P:

- 1. Provide a method which launches a JOPtionPane Input dialog in order to collect and return the String name of a text file.
- 2. Provide a method which launches a JOption Pane Input dialog to collect and return a user's search criteria.
- 3. Provide a method to alert the user to illegal operations using a JOptionPane ERROR_MESSAGE dialog.
- 4. Provide a method to alert the user of too many failed attempts at data entry using JOptionPane ERROR_MESSAGE dialog.
- 5. Provide a method with uses a JOptionPane YES_NO dialog to allow the user to confirm deletions prior to execution.
- 6. Specify a method which retrieves the name of the currentItem's image file and then passes that name to be displayed on the main JFrame.
- 7. Method createItem() will launch a new JFrame which has labels and textfields for the entry of information pertinent to the creation of a new Item. The JFrame will have a submission button and a cancel button. When one of the buttons is depressed, it fires an event to the AddItemListener class.
- 8. Specify a method to allow the modification of existing Items. The method behaves just like the createItem() method, except the modify() method calls up the variables of the Item currently displayed in the main JFrame. The user modifies existing data and submits via submit or cancel buttons.
- 9. Method updateJFrame() is used to update the information and images displayed on the main JFrame. It calls up the current element's variables and passes them to the JFrame's components.
- 10. The clearJFrame() method uses a String parameter to overwrite the text fields of the main JFrame.

End of Methods***

*Inner Classes

- 1. The text FileListener class is used for exporting the PropertyList to a text file. The class collects a String name for the file and then passes that name to PropertyList's printTextFile() method.
- 2. Class OpenFileListener uses the JFileChooser class permitting the user

ItemGui.java 19/May/2012

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to navigate folders and select an input file. Once the user selects a
68
          file, its information is loaded into a PropertyList ArrayList and the
69
70
          JFrame is updated to display element zero. The class also uses
          PropertyList's readFromFile() method for data I/O.
71
72
          3. SaveFileListner uses JFileChooser to allow the user to browse to the
73
          a desired destination folder and then specify a file name. When the
74
          user inputs a file name and clicks save, the JFileChooser passes the
75
          file name to PropertyList's writeToFile() method.
76
          4. EditListener class is wholly associated with the Edit menu and
77
          facilitates the addition, removal, modification and erasure of Items of
78
          the PropertyList. The class requests user confirmation before any
79
          deletion, and passes all inputs to be verified against the try/catch
80
          criteria. The class relies on implementations of PropertyList's
81
          ArrayList methods.
82
          5. Class SearchListener collects a search query as input from the user
          and then passes the query to PropertyList searchDataBase() method.
83
84
          6. The MovementListener class is responsible for user navigation through
85
          the PropertyList. The buttons are associated to the numeric values of
86
          ArrayList elements and scale in response to additions and deletions.
87
          7. The AddItemListner class is responsible for ensuring data integrity
88
          and handel inputs from the createItem() and modifyItem() methods. The
89
          class collects data from the text fields of the create and modify JFram
90
          using setText() and getText(). Once the inputs are collected they are
91
          temporarily assigned to variables and passed through a battery of test
92
          inside of try / catch blocks. If an input fails its test, an exception
93
          is triggered and the user is given one additional chance to correct the
94
         mistake. A subsequent failur terminates the modification or addition.
95
         If all data passes verification, then it is passed to either a method
96
         for modification of existing elements or a constructor for the creation
97
          of new Items. New Items are added to the database and updateJFrame is
98
          invoked to display the addtion. The total value of all assets is
99
          re-calculated and passed to the JFrame.
100
101
         Classes needed and Purpose (Input, Processing, Output)
102
         String - input, output
                                                  LineBorder - formatting (view)
103
         Integer - input, output
                                                   GridLayout - formatting (view)
104
         Double - input, output
                                                   BorderLayout - formatting (view
105
         JFileChooser - input, output
                                                   BorderFactory - formatting (vie
106
         JFrame - input, output
                                                   JPanel - formatting (view)
                                                  Font - formatting (view)
107
         JTextField - input, output
108
         File - input, output
                                                  NumberFormat - output
109
        JButton - processing
                                                   JLabel - output
110
        JMenuBar - Processing
                                                   ImageIcon - output
111
        JMenu - Processing
                                                   JmenuItem - Processing
112
         ActionListener - processing
113
         JOptionPane - input, output, processing
114
         InvalidInputException - error handling
115
         PropertyList - input, output, processing
116
         Item - input, output, processing
117
         FileListener - output
118
         OpenFileListener - input
119
         SaveFileListener - output
120
         EditFileListener - processing
121
         SearchFileListener - output
122
         MovementFileListener - Processing
123
         AddItemListener - input
      * /
124
125
      import java.awt.*;
126
      import java.awt.event.*;
127
      import javax.swing.*;
128
      import javax.swing.border.LineBorder;
129
      import java.text.NumberFormat;
130
      import java.io.*;
131
132
      public class ItemGui extends JFrame
133
134
          public static void main(String [] args)
```

```
ItemGui.java
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135
          {
136
              ItemGui window = new ItemGui();
137
138
      //GUI Components
139
          private JFrame inputWindow;
140
          private JPanel textPanel, centerPanel, buttonPanel;
141
          private JButton first, previous, next, last, addButton, cancelButton;
142
          private JTextField description, make, model, serial, year, price, qty;
143
          private JTextField descriptionText, makeText, modelText, serialText,
144
                             yearText, priceText, qtyText, pictureText, totalValu
145
          private JLabel imageLabel;
146
          private LineBorder trim;
147
          private JMenuBar menuBar;
148
          private JMenu file, edit, search;
149
          private ImageIcon currentImage;
150
          private Font labelFont;
151
      //variables used in program
152
          private final int WIDTH = 700, SMALL_WIDTH = 375;
153
          private final int HEIGHT = 500, SMALL_HEIGHT = 300;
154
          private PropertyList localList = null;
155
          private Item currentItem;
156
          private int location;
157
          private String fileName;
158
          private boolean modifyNotAdd = false;
159
160
          NumberFormat money = NumberFormat.getCurrencyInstance();
161
162
          public ItemGui()
163
164
              super("Inventory Management");
165
              setSize(WIDTH, HEIGHT);
166
              setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
167
              setResizable(false);
168
              setLocationRelativeTo(null);
169
170
              BorderLayout manager = new BorderLayout();
171
              setLayout(manager);
172
173
      //layout for center panel
174
              GridLayout centerLayout = new GridLayout(1,2,10,10);
175
      //layout for button panel
176
              GridLayout buttonLayout = new GridLayout(1, 5, 10, 10);
      //layout for text area
177
178
              GridLayout textAreaLayout = new GridLayout(9,2,5,5);
179
      //set a font profile for JFrame
180
              labelFont = new Font("COURIER", Font.BOLD, 14);
181
              trim = (LineBorder)BorderFactory.createLineBorder(Color.BLACK, 2);
182
183
      //Create menuBars, menus and menu Items, attach ActionListeners to each
      //menuItem and add the manuItems to the menu
184
              file = new JMenu("File");
185
186
              JMenuItem fileOpen = new JMenuItem("Open");
187
              fileOpen.addActionListener(new OpenFileListener());
188
              JMenuItem fileSave = new JMenuItem("Save");
189
              fileSave.addActionListener(new FileSaveListener());
190
              JMenuItem fileExport = new JMenuItem("Export");
191
              fileExport.addActionListener(new TextFileListener());
192
              file.add(fileOpen);
              file.add(fileSave);
193
194
              file.add(fileExport);
195
              edit = new JMenu("Edit");
196
              JMenuItem editAdd = new JMenuItem("Add");
197
198
              editAdd.addActionListener(new EditListener());
199
              JMenuItem editRemove = new JMenuItem("Remove");
200
              editRemove.addActionListener(new EditListener());
201
              JMenuItem modify = new JMenuItem("Modify");
```

```
ItemGui.java
                                                                              19/May/2012
202
              modify.addActionListener(new EditListener());
203
              JMenuItem editClear = new JMenuItem("Clear All");
204
              editClear.addActionListener(new EditListener());
205
              editClear.setActionCommand("Clear");
206
              edit.add(editAdd);
207
              edit.add(modify);
208
              edit.add(editRemove);
209
              edit.add(editClear);
210
211
              search = new JMenu("Search");
              JMenuItem searchAll = new JMenuItem("Search");
212
213
              searchAll.addActionListener(new SearchListener());
214
              search.add(searchAll);
215
              menuBar = new JMenuBar();
              menuBar.add(file);
216
217
              menuBar.add(edit);
218
              menuBar.add(search);
219
      //create a lable for displaying ImageIcons on the JFrame
220
              currentImage = new ImageIcon("splash.jpg");
221
              imageLabel = new JLabel();
222
              imageLabel.setIcon(currentImage);
223
224
      //create a panel to dispaly information for the current item selected
225
      //set panel layout, add text fields to panel
226
              textPanel = new JPanel();
227
              textPanel.setLayout(textAreaLayout);
228
229
      //creates the JLabels and text fields used to display information about an
230
      //Item.
231
              description = new JTextField(20);
232
              description.setEditable(false);
233
              description.setBackground(Color.WHITE);
234
              JLabel descriptionLabel = new JLabel("Description:");
235
              descriptionLabel.setFont(labelFont);
236
237
              make = new JTextField(20);
238
              make.setEditable(false);
239
              make.setBackground(Color.WHITE);
              JLabel makeLabel = new JLabel("Manufacturer:");
240
241
              makeLabel.setFont(labelFont);
242
243
              model = new JTextField(20);
244
              model.setEditable(false);
245
              model.setBackground(Color.WHITE);
246
              JLabel modelLabel = new JLabel("Model Number:");
247
              modelLabel.setFont(labelFont);
248
249
              serial = new JTextField(20);
250
              serial.setEditable(false);
251
              serial.setBackground(Color.WHITE);
252
              JLabel serialLabel = new JLabel("Serial Number:");
253
              serialLabel.setFont(labelFont);
254
255
              year = new JTextField(20);
              year.setEditable(false);
256
257
              year.setBackground(Color.WHITE);
              JLabel yearLabel = new JLabel("Year Acquired:");
258
259
              yearLabel.setFont(labelFont);
260
261
              price = new JTextField(20);
262
              price.setEditable(false);
263
              price.setBackground(Color.WHITE);
              JLabel priceLabel = new JLabel("Original Price:");
264
265
              priceLabel.setFont(labelFont);
266
267
              qty = new JTextField(20);
```

qty.setEditable(false);

335

private String setQuery()

```
336
      //Collect information from a user to use in searches and deletions.
337
338
              String query = JOptionPane.showInputDialog(null, "Enter the value "
339
              "to search.\n -Description\n -Make or Model\n -Serial Number",
340
              "Search Input", JOptionPane.PLAIN_MESSAGE);
341
342
              return query;
343
          }
344
          private void alert()
345
346
      //Notifies user when operations are not available due to no data being
347
      //present in the PropertyList ArrayList
348
              JOptionPane.showMessageDialog(null, "You must open a file before "+
349
              "attempting this operation.\n", "Illegal Operation",
350
              JOptionPane.ERROR_MESSAGE);
351
352
          private void failure()
353
354
      //JOptionPane used to alert user of failure in the try/catch blocks.
355
              JOptionPane.showMessageDialog(null, "Too many failed attempts, "+
356
              "aborting data entry.", "Invalid Input Exception",
              JOptionPane.ERROR_MESSAGE);
357
358
359
          private int confirmDeletion()
360
361
      //Creates a JOptionPane dialog box to get user confirmation before deleting
362
      //item(s)
363
              String message = "To continue select \"OK\"";
364
              String title = "Confirm Deleletion";
365
366
              int answer = JOptionPane.showConfirmDialog(null, message, title,
367
                          JOptionPane.OK_CANCEL_OPTION);
368
369
              return answer;
370
371
          public void setImage(String imageName)
372
373
      //calls up the name of an Items image file then passes that to the ImageIcc
374
      //constructor. The ImageIcon is passed to the imageLabel for display.
375
              currentImage = new ImageIcon(imageName);
376
              imageLabel.setIcon(currentImage);
377
378
          private void createItem()
379
380
      /**Creates a JFrame for modification of existing Items. JFrame displays
381
       *blank textfields for user data entry. Information is passed to the
382
       *try/catch blocks for analysis and verification before being accepted.*/
383
              inputWindow = new JFrame("Add an Item");
384
              inputWindow.setSize(SMALL_WIDTH, SMALL_HEIGHT);
385
              inputWindow.setResizable(false);
386
              inputWindow.setDefaultCloseOperation(JFrame.DO_NOTHING_ON_CLOSE);
387
388
              GridLayout inputWindowLayout = new GridLayout(9,2, 5, 5);
              inputWindow.setLayout(inputWindowLayout);
389
390
      //create a label and a blank text field
              JLabel descriptionLabel = new JLabel("Enter the Item's description"
391
392
              descriptionText = new JTextField(30);
393
394
              JLabel makeLabel = new JLabel("Enter the Item's manufacturer");
395
              makeText = new JTextField(30);
396
397
              JLabel modelLabel = new JLabel("Enter the Item's model");
398
              modelText = new JTextField(30);
399
400
              JLabel serialLabel = new JLabel("Enter the Item's serial number");
              serialText = new JTextField(30);
401
```

 ItemGui.java
 19/May/2012

 402

```
402
403
              JLabel yearLabel = new JLabel("Enter the year Item purchased");
404
              yearText = new JTextField(30);
405
406
              JLabel priceLabel = new JLabel("Enter the Item's purchase price");
407
              priceText = new JTextField(30);
408
409
              JLabel pictureLabel = new JLabel("Enter the picture file's name");
410
              pictureText = new JTextField(30);
411
412
              JLabel qtyLabel = new JLabel("Enter the Item's quantity");
413
              qtyText = new JTextField(30);
414
      //create a submit and a cancel button.
415
              JButton addButton = new JButton("Submit");
416
              addButton.addActionListener(new AddItemListener());
417
418
              JButton cancelButton = new JButton("Cancel");
419
              cancelButton.addActionListener(new AddItemListener());
420
421
              inputWindow.add(descriptionLabel);
422
              inputWindow.add(descriptionText);
              inputWindow.add(makeLabel);
423
              inputWindow.add(makeText);
424
425
              inputWindow.add(modelLabel);
426
              inputWindow.add(modelText);
427
              inputWindow.add(serialLabel);
428
              inputWindow.add(serialText);
429
              inputWindow.add(yearLabel);
430
              inputWindow.add(yearText);
431
              inputWindow.add(priceLabel);
432
              inputWindow.add(priceText);
433
              inputWindow.add(qtyLabel);
434
              inputWindow.add(qtyText);
435
              inputWindow.add(pictureLabel);
436
              inputWindow.add(pictureText);
437
              inputWindow.add(addButton);
438
              inputWindow.add(cancelButton);
439
440
              inputWindow.setLocationRelativeTo(null);
441
              inputWindow.setVisible(true);
442
443
          private void modifyItem()
444
445
      /**Creates a JFrame for modification of existing Items. JFrame loads the
446
       *data of the Item displayed in the main window. User is then able to modi
       *the existing Item's variables. Modifications are passed to the try/catch
447
448
       *blocks for analysis and verification before being accepted.*/
449
              inputWindow = new JFrame("Modify Existing Item");
450
              inputWindow.setSize(SMALL_WIDTH, SMALL_HEIGHT);
451
              inputWindow.setResizable(false);
452
              inputWindow.setDefaultCloseOperation(JFrame.DO_NOTHING_ON_CLOSE);
453
454
              GridLayout inputWindowLayout = new GridLayout(9,2,5,5);
455
              inputWindow.setLayout(inputWindowLayout);
      //create a label and a text field, call up the variables of Item displayed
456
457
              JLabel descriptionLabel = new JLabel("Update the Item's
      description");
458
              descriptionText = new JTextField(30);
459
              descriptionText.setText(currentItem.getDescription());
460
461
              JLabel makeLabel = new JLabel("Update the Item's manufacturer");
462
              makeText = new JTextField(30);
463
              makeText.setText(currentItem.getMake());
464
465
              JLabel modelLabel = new JLabel("Update the Item's model");
466
              modelText = new JTextField(30);
```

```
467
              modelText.setText(currentItem.getModel());
468
469
              JLabel serialLabel = new JLabel("Update the Item's serial number");
470
              serialText = new JTextField(30);
471
              serialText.setText(currentItem.getSerial());
472
473
              JLabel yearLabel = new JLabel("Enter the year Item purchased");
474
              yearText = new JTextField(30);
475
              yearText.setText(Integer.toString(currentItem.getDate()));
476
477
              JLabel priceLabel = new JLabel("Enter the Item's purchase price");
478
              priceText = new JTextField(30);
479
              priceText.setText(Double.toString(currentItem.getPrice()));
480
481
              JLabel pictureLabel = new JLabel("Enter the picture file's name");
482
              pictureText = new JTextField(30);
483
              pictureText.setText(currentItem.getPic());
484
485
              JLabel qtyLabel = new JLabel("Enter the Item's quantity");
486
              qtyText = new JTextField(30);
487
              qtyText.setText(Integer.toString(currentItem.getQty()));
488
      //create a submit and a cancel button.
489
              JButton addButton = new JButton("Submit");
490
              addButton.addActionListener(new AddItemListener());
491
492
              JButton cancelButton = new JButton("Cancel");
493
              cancelButton.addActionListener(new AddItemListener());
494
      //add all the textfields and lables to the JFrame
495
              inputWindow.add(descriptionLabel);
496
              inputWindow.add(descriptionText);
497
              inputWindow.add(makeLabel);
498
              inputWindow.add(makeText);
499
              inputWindow.add(modelLabel);
500
              inputWindow.add(modelText);
501
              inputWindow.add(serialLabel);
502
              inputWindow.add(serialText);
503
              inputWindow.add(yearLabel);
504
              inputWindow.add(yearText);
505
              inputWindow.add(priceLabel);
506
              inputWindow.add(priceText);
507
              inputWindow.add(qtyLabel);
508
              inputWindow.add(qtyText);
509
              inputWindow.add(pictureLabel);
510
              inputWindow.add(pictureText);
511
              inputWindow.add(addButton);
512
              inputWindow.add(cancelButton);
513
514
              inputWindow.setLocationRelativeTo(null);
515
              inputWindow.setVisible(true);
      //boolean controls whether Item is a modification or an addition to the
516
517
      //PropertyList
518
              modifyNotAdd = true;
519
520
          private void updateJFrame(int location)
521
522
      //used for updating the information and images displayed on the JFrame.
523
              currentItem = localList.getItem(location);
524
              description.setText(currentItem.getDescription());
525
526
              make.setText(currentItem.getMake());
527
              model.setText(currentItem.getModel());
528
              serial.setText(currentItem.getSerial());
529
              year.setText(Integer.toString(currentItem.getDate()));
530
              price.setText(money.format(currentItem.getPrice()));
531
              qty.setText(Integer.toString(currentItem.getQty()));
532
              setImage(currentItem.getPic());
533
```

/**if the name is valid, and the name exists, load the date into a

ItemGui.java 19/May/2012

```
*ProperyList, set the current location to slot 0 and update the display.
601
602
       *calculate the value of the PropertyList.*/
603
                      localList = new PropertyList();
604
                      localList.readFromFile(name.getName());
605
                      updateJFrame(0);
606
                      location = 0;
607
                      totalValue.setText(money.format(localList.getTotalValue()))
608
609
                  }//end outer if
610
                  else //is not a file directory, or user cancels,
611
612
                  // generate error message
613
614
                      JOptionPane.showMessageDialog(this, "Aborting request",
615
                       "Open File Aborted", JOptionPane.ERROR_MESSAGE);
616
617
          }//end private inner class OpenFileListener
618
619
          public class FileSaveListener extends JFrame implements ActionListener
620
621
              private File fileName;
622
              private int result;
623
624
              public void actionPerformed(ActionEvent e)
625
626
                  if(localList != null)
627
                      analyzePath();
628
                  else
629
                      alert();
630
631
              private File getFileOrDirectory()
632
633
              //instantiates an instance of JFileChooser, allowing user to select
634
              //destination file and folder
635
                  JFileChooser fileChooser = new JFileChooser();
636
                  fileChooser.setFileSelectionMode
637
                                                (JFileChooser.FILES_AND_DIRECTORIES
638
                  //sets JFile Chooser to a save file format
639
                  result = fileChooser.showSaveDialog(this);
640
641
                  if (result == JFileChooser.CANCEL_OPTION)//allows cancelation
642
                      dispose();
643
                  else
644
645
                      fileName = fileChooser.getSelectedFile();
                  //prevents user from saving files without a name
646
647
                      if((fileName == null) | (fileName.getName().equals("")))
648
649
                           JOptionPane.showMessageDialog(this, "Invalid Name",
650
                           "Error", JOptionPane.ERROR_MESSAGE);
651
652
653
                  return fileName; //returns class File to calling method
654
              public void analyzePath()
655
656
657
                  File name = getFileOrDirectory();
658
              //if the user chooses to save the file, get its name
659
                  if(result == JFileChooser.APPROVE_OPTION)
660
                      localList.writeToFile(name.getName());
661
662
                  else //is not a file directory, or user cancels,
663
                  // generate error message
664
665
                      JOptionPane.showMessageDialog(this, "Aborting Request",
                       "Save file aborted", JOptionPane.ERROR_MESSAGE);
666
667
```

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ItemGui.java
                                                                               19/May/2012
668
669
          }//end private inner class FileSaveListener
670
          private class EditListener implements ActionListener
671
              public void actionPerformed(ActionEvent e)
672
673
674
                   int reply; //used for confirming deletions
675
                   String junk = e.getActionCommand();
676
677
                   if(localList != null)
678
679
                       if (junk.equals("Add"))
680
                           createItem();
681
682
                       else if (junk.equals("Remove"))
683
684
                           String query = setQuery();
685
                           int temp = -1;
686
687
                           if((query != null)&&(!query.equals("")))
688
                               temp = localList.searchDataBase(query);
689
690
                           if (temp>=0)
691
692
693
                               updateJFrame(temp);
694
                       //confirmation of deletion
695
                               reply = confirmDeletion();
696
697
                               if (reply == JOptionPane.YES_OPTION)
698
                               {
699
                                   localList.removeFromDataBase(temp);
700
701
                                   int newSize = localList.getDataBaseSize();
702
703
                                   if((newSize>1)&&(temp!=0))
704
                                        updateJFrame(newSize - 1);
705
                       //updates the JFrame following the deletion
706
                                   else if ((temp == 0)&&(newSize>1))
707
                                        updateJFrame(temp + 1);
708
                                   else if(newSize == 1)
709
                                        updateJFrame(0); //update to remaining at 0
710
711
                                    {//assumes 0 is last remaining element
712
                                        localList.clearDataBase();
713
                                        clearJFrame(" ");
714
715
                                   totalValue.setText
716
      (money.format(localList.getTotalValue()));
717
718
719
                           else
720
                               JOptionPane.showMessageDialog(null, "Item was not "
721
                               "found", "Search Result", JOptionPane.PLAIN MESSAGE
722
723
                       else if (junk.equals("Clear"))
724
725
              //requests confirmation before proceeding with deletion
726
                           reply = confirmDeletion();
727
              //if user replies yes to the previous JOptionPane
728
                           if (reply == JOptionPane.YES_OPTION)
729
730
                               localList.clearDataBase();
731
                               clearJFrame(" ");
732
                               totalValue.setText(" ");
733
```

```
ItemGui.java
                                                                                 19/May/2012
734
735
                       else//Modify event
736
737
                           System.out.println("Modify" + junk);
738
                           modifyItem();
739
740
                   }//end if
741
                   else
742
743
                       if (junk.equals("Add"))
744
745
                           localList = new PropertyList();
746
                            createItem();
747
                       }
748
                       else
749
                           alert();
750
751
752
          }//end private inner class EditListener
753
          private class SearchListener implements ActionListener
754
755
               public void actionPerformed(ActionEvent e)
756
757
                   if (localList != null)
758
                   {//uses JOptionPane to collect user's search criteria
759
                       String userInput = setQuery();
760
                       int temp;
761
762
                       if((userInput != null)&&(!userInput.equals("")))
763
764
                           temp = localList.searchDataBase(userInput);
765
766
                            if (temp >= 0)
767
                                updateJFrame(temp);
768
                           else
769
                                JOptionPane.showMessageDialog(null,
770
                                "Item was not found", "Search Result",
771
                                JOptionPane.PLAIN_MESSAGE);
772
773
774
                   else
775
                       alert();
776
777
          }//end private inner class SearchListener
778
          private class MovementListener implements ActionListener
779
780
               public void actionPerformed(ActionEvent e)
781
782
                   String junk = e.getActionCommand();
783
      //If arraylist is empty / null, the user cannot use movement buttons
784
                   if((localList != null)&&(localList.listIsEmpty()!=true))
785
786
                       if (junk.equals(" | <<First"))</pre>
787
788
                           location = 0;
789
                           updateJFrame(location);
790
791
                       else if (junk.equals("<Previous"))</pre>
792
793
                            if (location != 0)
794
795
                                location--;
796
                                updateJFrame(location);
797
798
799
                       else if (junk.equals("Next>"))
```

```
ItemGui.java
                                                                              19/May/2012
800
801
                           if (location != (localList.getDataBaseSize()-1))
802
803
                               location++;
804
                               updateJFrame(location);
805
806
                       }
807
                      else //last element
808
809
                           location = localList.getDataBaseSize()-1;
810
                          updateJFrame(location);
811
                  }//end outer if
812
813
                  else
814
                      alert();
815
816
817
          private class AddItemListener implements ActionListener
818
819
              String itemDescr, itemMake, itemModel, itemSerial, itemPic;
820
              int itemYear, itemQty;
821
              double itemPrice;
822
823
              public void actionPerformed(ActionEvent e)
824
825
                  String junk = e.getActionCommand();
826
827
                  if (junk.equals("Submit"))
828
829
      //set the user's input as the textfield's text
830
                      descriptionText.setText(descriptionText.getText());
831
                      makeText.setText(makeText.getText());
832
                      modelText.setText(modelText.getText());
833
                      serialText.setText(serialText.getText());
834
                      yearText.setText(yearText.getText());
835
                      priceText.setText(priceText.getText());
836
                      qtyText.setText(qtyText.getText());
837
                      pictureText.setText(pictureText.getText().toLowerCase());
838
839
      //adjusting indent for this section because of long line entries
840
              String temp, secondAttempt, fileExtension;
              int anInt;
841
842
              double aDouble;
843
              boolean acceptableInput = true;
      /*logic for each of the following try-catch pairs is as follows:
844
845
      A user's input is collected from the text field and copied to a type
846
      appropriate variable. The input is analyzed agains an acceptable range of
847
      responses. If the input does not satisfy the input criteria, a exception is
848
     thrown with a specific message identifying the error. The exception is
      passed to a JOption dialog box which allows the user one attempt to correct
849
850
      their mistake. If the user again fails to satisfy the input requirements,
      the input sesion is terminated and the information is discarded. If the use
851
852
      meets all requirement, the information is fed into a constructor and added
      to the PropertyList ArrayList and the current assets value is updated. The
853
854
      JFrame will update to display the recent addition.
855
      * /
856
          try
857
          {
858
              temp = descriptionText.getText();
859
              if((temp == null) | (temp.equals("")))
860
                  throw new InvalidInputException("Description may not be blank")
861
              else
862
                  itemDescr = temp;
863
864
          catch (InvalidInputException itemException)
865
```

```
866
              secondAttempt = JOptionPane.showInputDialog(null,
867
              itemException.getMessage(), "Invalid Input",
868
              JOptionPane.PLAIN MESSAGE);
869
              if((secondAttempt == null)||(secondAttempt.equals("")))
870
871
872
                   failure();
                   inputWindow.dispose();
873
874
                   acceptableInput = false;
875
              else
876
877
                   itemDescr = secondAttempt;
878
879
          try
880
881
              temp = makeText.getText();
882
              if((temp == null) | (temp.equals("")))
883
                   throw new InvalidInputException("Make may not be "+
                   "blank. If none or unknown, state \"none\"");
884
885
              else
886
                   itemMake = temp;
887
888
          catch(InvalidInputException itemException)
889
890
              secondAttempt = JOptionPane.showInputDialog(null,
891
              itemException.getMessage(),"Invalid Input",
892
              JOptionPane.PLAIN_MESSAGE);
893
894
              if((secondAttempt == null)||(secondAttempt.equals("")))
895
896
                   failure();
897
                   inputWindow.dispose();
898
                   acceptableInput = false;
899
900
              else
901
                   itemMake = secondAttempt;
902
903
          try
904
905
              temp = modelText.getText();
906
              if((temp == null) | (temp.equals("")))
907
                   throw new InvalidInputException("Model may not be "+
908
                   " blank. If none or unknown, state \"none\"");
909
              else
910
                   itemModel = temp;
911
912
          catch(InvalidInputException itemException)
913
914
              secondAttempt = JOptionPane.showInputDialog(null,
915
              itemException.getMessage(),"Invalid Input",
916
              JOptionPane.PLAIN_MESSAGE);
917
918
              if((secondAttempt == null) | (secondAttempt.equals("")))
919
920
                   failure();
921
                   inputWindow.dispose();
922
                   acceptableInput = false;
               }
923
924
              else
925
                   itemModel = secondAttempt;
926
          try
927
928
929
               temp = serialText.getText();
930
               if((temp == null) | (temp.equals("")))
931
                   throw new InvalidInputException("Serial number may not "+
932
                   "be blank. If none or unknown, state \"none\"");
```

```
933
                else
934
                    itemSerial = temp;
935
936
           catch(InvalidInputException itemException)
937
938
                secondAttempt = JOptionPane.showInputDialog(null,
939
                itemException.getMessage(),"Invalid Input",
940
               JOptionPane.PLAIN_MESSAGE);
941
942
                if((secondAttempt== null) | (secondAttempt.equals(" ")))
943
944
                    failure();
945
                    inputWindow.dispose();
                    acceptableInput = false;
946
                }
947
948
                else
949
                    itemSerial = secondAttempt;
950
951
           try
952
953
                if ((yearText.getText() == null) | (yearText.getText().equals(""))
954
                    throw new InvalidInputException("Purchase field may not be"+
955
                    " blank.");
956
                else
957
                    anInt = Integer.parseInt(yearText.getText());
958
959
                if((anInt <1800) | (anInt>2012))
960
                    throw new InvalidInputException("Date of purchase is"+
961
                    " outside the acceptable range.");
962
                else
963
                    itemYear = anInt;
964
965
           catch(InvalidInputException itemException)
966
967
                secondAttempt = JOptionPane.showInputDialog(null,
968
                itemException.getMessage(), "Invalid Input",
969
               JOptionPane.PLAIN_MESSAGE);
970
                if((secondAttempt == null) | (secondAttempt.equals("")) |
971
972
                (Integer.parseInt(secondAttempt)<1800)
973
                (Integer.parseInt(secondAttempt)<2012))</pre>
974
                {
975
                    failure();
976
                    inputWindow.dispose();
977
                    acceptableInput = false;
978
                }
979
                else
980
                    itemYear = Integer.parseInt(secondAttempt);
981
           }
982
           try
983
984
                if((priceText.getText() == null)||(priceText.getText().equals("")
                    throw new InvalidInputException("Price may not be blank.");
985
986
               else
987
                    aDouble = Double.parseDouble(priceText.getText());
988
989
                if(aDouble<0)</pre>
990
                    throw new InvalidInputException("Purchase price "+
991
                    "may not be less than zero.");
992
                else
993
                    itemPrice = aDouble;
994
995
           catch(InvalidInputException itemException)
996
997
                secondAttempt = JOptionPane.showInputDialog(null,
998
                itemException.getMessage(),"Invalid Input",
999
                JOptionPane.PLAIN_MESSAGE);
```

```
ItemGui.java
                                                                                19/May/2012
1000
1001
                if(Double.parseDouble(secondAttempt)<0)</pre>
1002
                {
1003
                    failure();
1004
                    inputWindow.dispose();
1005
                    acceptableInput = false;
1006
                }
1007
               else
1008
                    itemPrice = Double.parseDouble(secondAttempt);
           }
1009
1010
           try
1011
           {
1012
               if((qtyText.getText() == null) | (qtyText.getText().equals("")))
1013
                    throw new InvalidInputException("Quantity may not be blank.")
1014
               else
1015
                    anInt = Integer.parseInt(qtyText.getText());
1016
1017
               if(anInt<0)</pre>
                    throw new InvalidInputException("Quantity may not be negative
1018
1019
               else
1020
                    itemQty = anInt;
1021
           }//last try
1022
           catch(InvalidInputException itemException)
1023
1024
                secondAttempt = JOptionPane.showInputDialog(null,
1025
                itemException.getMessage(),"Invalid Input",
1026
               JOptionPane.PLAIN_MESSAGE);
1027
1028
               if((secondAttempt == null) | (secondAttempt.equals("")) |
1029
                (Integer.parseInt(secondAttempt)<0))</pre>
1030
                {
1031
                    failure();
                    inputWindow.dispose();
1032
1033
                    acceptableInput = false;
1034
                }
1035
               else
1036
                    itemQty = Integer.parseInt(secondAttempt);
           }
1037
1038
           try
1039
           {
1040
               temp = pictureText.getText();
1041
1042
                if((temp!=null)&&(!temp.equals("")))
1043
                {
1044
                    if(temp.equalsIgnoreCase("none"))
1045
                        temp = temp.toLowerCase()+".jpg";
1046
1047
                    fileExtension = temp.substring(temp.length()-3, temp.length()
1048
                    if((fileExtension.equals("jpg")) | (fileExtension.equals("gif"
1049
1050
                    (fileExtension.equals("png")))
1051
                        itemPic = temp;
1052
1053
                    else
1054
                        throw new InvalidInputException("File must be in format"+
1055
                        " .jpg, .gif, or .png");
1056
                }
1057
               else
                    throw new InvalidInputException("Picture file cannot be "+
1058
1059
                    "blank. If no picture, state \"none\".");
1060
1061
           catch(InvalidInputException itemException)
1062
1063
                secondAttempt = JOptionPane.showInputDialog(null,
1064
                itemException.getMessage(), "Invalid Input",
1065
               JOptionPane.PLAIN_MESSAGE);
```

```
ItemGui.java
                                                                              19/May/2012
               if((secondAttempt!=null)&&(!secondAttempt.equals("")))
1067
1068
1069
                   if (secondAttempt.equalsIgnoreCase("none"))
1070
                        secondAttempt = secondAttempt.toLowerCase()+".jpg";
1071
1072
                   fileExtension = secondAttempt.substring(secondAttempt.length(
1073
                                                              secondAttempt.length
1074
                   if((fileExtension.equals("jpg")) | (fileExtension.equals("gif"
1075
1076
                   (fileExtension.equals("png")))
                       itemPic = secondAttempt;
1077
1078
1079
                   else
1080
1081
                       failure();
1082
                       inputWindow.dispose();
1083
                       acceptableInput = false;
1084
1085
1086
               else
1087
               {
1088
                   failure();
1089
                   inputWindow.dispose();
1090
                   acceptableInput = false;
1091
1092
           }//last catch
1093
1094
           if((acceptableInput)&&(modifyNotAdd == false))
1095
           {
1096
               Item newItem = new Item(itemDescr, itemModel, itemMake, itemSeria
1097
               itemQty,itemYear, itemPrice, itemPic);
1098
1099
               localList.addToDataBase(newItem);
1100
               totalValue.setText(money.format(localList.getTotalValue()));
1101
               updateJFrame(localList.getDataBaseSize()-1);
1102
1103
           if((acceptableInput)&&(modifyNotAdd))
1104
1105
               currentItem.updateAll(itemDescr, itemModel, itemMake, itemSerial,
1106
               itemQty,itemYear, itemPrice, itemPic);
1107
               modifyNotAdd = false;
1108
               totalValue.setText(money.format(localList.getTotalValue()));
1109
               updateJFrame(location);
1110
           }
1111
           inputWindow.dispose();
1112
1113
1114
           }//end if statement
1115
               else
1116
                   inputWindow.dispose();
1117
           }//end method
1118
           }//end private inner additem class
```

}//end ItemGui

```
1
     /* CS-112 FINAL PROJECT
2
        File Name:
                             PropertyList.java
3
        Programmer:
                             James Watkins
        Date Last Modified: May 19, 2012
4
5
6
        Problem Statement: Define a class which uses ArrayList objects to
7
        manage multiple objects of class Item. This class must be serializable
8
        and should also support text I/O operations. This class will interface
9
        with a gui.
10
        Overall Plan:
11
12
        1. Provide constructors for creating ArrayLists of type Item.
13
        2. Include a means of copying one propertyList to another (included for
14
        good measure, not required for objectives).
15
        3. Define class specific methods which invoke ArrayList's methods add(),
16
        remove(), isEmpty(), clear(), get(), and size().
17
        4. Create a method to calculate the total value of all assets using an
18
        enhanced for loop and invocations of Item's getPrice() and getQty().
19
        5. Provide a search method which takes in a String query to search and
20
        then returns the location of items matching the query.
21
        6. Define a method which steps through all the elments of the ArrayList
22
        and invokes each Item's toString().
23
        7. Design a method to write the contents of the ArrayList to a text file.
24
        **invocation of Item's toString() did not yield aesthetically pleasing
25
        results. Had to manually control the printing format. Use a
26
        FileOutputStream with PrintWriter to write the text to a file.
27
        user to specify the destination file name as a String parameter.
28
        8. Specify a method for writing PropertyList ArrayLists to a file using
29
        the Serializable interface. Create instances of ObjectOuputStream and
30
        FileOutputStream to facilitate this requirement. Allow the user to
31
        specify the file's name by collecting a String parameter. Echo progress
32
        and any exceptions to the command line for analysis and user awareness.
33
        9. Allow the user to load files written using the Serializable interface
34
        by creating a readFromFile() method. User will provide the source file's
35
        name as a String. Method will invoke instances of ObjectInputStream and
36
        FileInputStream to recover data and copy it to a PropertyList ArrayList.
37
        Handle any Exceptions internally, echo progress and any exceptions to the
        command line for situational awareness.
38
39
40
        Classes needed and Purpose (Input, Processing, Output)
41
        Item - input, output, processing
42
        ArrayList - input, output, processing
43
        NumberFormat - output
                                        PrintWriter - output
44
        FileInputStream - input
                                        FileNotFoundException - error handling
45
        FileOuputStream - output
                                         IOException - error handling
46
                                         ClassNotFoundException - error handling
        ObjectInputStream - input
47
        ObjectOuputStream - ouput
48
     * /
49
     import java.util.ArrayList;
50
     import java.io.*;
51
     import java.util.*;
52
     import java.text.NumberFormat;
53
     import java.io.Serializable;
54
55
     public class PropertyList implements Serializable
56
57
         Scanner keyboard = new Scanner(System.in);
58
         ArrayList <Item> dataBase;
59
         PrintWriter textOutput;
60
         private ObjectOutputStream output;
61
         private ObjectInputStream inputStream = null;
62
63
         NumberFormat money = NumberFormat.getCurrencyInstance();
64
65
         public PropertyList()
66
67
             dataBase = new ArrayList <Item>();
```

itemLocation = i;

```
PropertyList.java
                                                                               19/May/2012
202
              catch(IOException e)
203
                  System.err.println("(IO)Error creating binary file " + fileName
204
205
206
207
          public void readFromFile(String fileName)
208
209
              try
210
              {
211
                  ObjectInputStream inputStream =
212
                           new ObjectInputStream(new FileInputStream(fileName));
213
214
                  dataBase
                               = (ArrayList<Item>)inputStream.readObject();
215
216
                  inputStream.close();
217
                  System.out.println("Read from file complete");
218
219
              catch(FileNotFoundException e)
220
221
                  System.out.println("Can not find binary file " + fileName);
222
              }
223
              catch(ClassNotFoundException e)
224
225
                  System.out.println("Can not find class specified.");
226
227
              catch(IOException e)
228
                  System.out.println("(IO)Can not find binary file " + fileName);
229
230
              }
          }
231
      }
```

```
1
     /* CS-112 FINAL PROJECT
2
        File Name:
                              Item.java
3
        Programmer:
                              James Watkins
4
        Date Last Modified: May 19, 2012
5
6
        Problem Statement: Define a class to contain the specific details of items
7
        which will be used within an inventory management application. Class must
8
        account for image files as well as text and numeric variables.
9
        binary I/O.
10
11
        Overall Plan:
12
        1. Define the constructors which will be used to create Item objects.
13
        2. Provide mutator and accessor methods for each of an Item's variables.
14
        3. Override equals.
15
        4. Override toString.
16
        5. Make the class serializable to support binary I/O operations.
17
18
        Classes needed and Purpose (Input, Processing, Output)
19
        NumberFormat - output
20
        String - input, output
21
     * /
22
     import java.text.NumberFormat;
23
     import java.io.Serializable;
24
     import java.io.*;
25
26
     public class Item implements Serializable
27
28
         private String description, model, maker, serialNumber, pictureFileName;
29
         private int quantity, yearPurchased;
30
         private double price;
31
32
         NumberFormat money = NumberFormat.getCurrencyInstance();
33
34
         public Item()
35
36
             description = null;
37
             model = null;
             maker = null;
38
39
             serialNumber = null;
40
             quantity = 0;
41
             yearPurchased = 1000;
42
             price = 0.0;
43
             pictureFileName = null;
44
45
         public Item(String descr, String aModel, String make, String SN, int QTY,
                     int datePurchase, double aPrice)
46
47
48
             description = descr;
49
             model = aModel;
50
             maker = make;
51
             serialNumber = SN;
52
             quantity = QTY;
53
             yearPurchased = datePurchase;
54
             price = aPrice;
             pictureFileName = null;
55
56
         public Item(String descr, String aModel, String make, String SN, int QTY,
57
58
                      int datePurchase, double aPrice, String picFile)
59
         {
60
             description = descr;
61
             model = aModel;
62
             maker = make;
63
             serialNumber = SN;
64
             quantity = QTY;
65
             yearPurchased = datePurchase;
66
             price = aPrice;
67
             pictureFileName = picFile;
```

```
68
69
          public void updateAll(String descr, String aModel, String make,
70
          String SN, int QTY, int datePurchase, double aPrice, String picFile)
71
72
              description = descr;
73
              model = aModel;
74
              maker = make;
75
              serialNumber = SN;
76
              quantity = QTY;
77
              yearPurchased = datePurchase;
78
              price = aPrice;
79
              pictureFileName = picFile;
80
81
          public void setPic(String fileName)
82
83
              pictureFileName = fileName;
84
85
          public String getPic()
86
87
              return pictureFileName;
88
89
          public void setDescription(String descr)
90
91
              description = descr;
92
          public String getDescription()
93
94
95
              return description;
96
97
          public void setModel(String input)
98
99
              model = input;
100
101
          public String getModel()
102
103
              return model;
104
          public void setMake(String input)
105
106
107
              maker = input;
108
109
          public String getMake()
110
111
              return maker;
112
          public void setSerial(String SN)
113
114
115
              serialNumber = SN;
116
117
          public String getSerial()
118
119
              return serialNumber;
120
121
          public void setQty(int QTY)
122
123
              quantity = QTY;
124
125
          public int getQty()
126
127
              return quantity;
128
          public void setDate(int datePurchase)
129
130
131
              yearPurchased = datePurchase;
132
133
          public int getDate()
134
```

Item.java 19/May/2012

```
135
              return yearPurchased;
136
137
          public void setPrice(double aPrice)
138
139
              price = aPrice;
140
141
          public double getPrice()
142
143
              return price;
144
145
          public boolean equals(Item other)
146
147
              boolean flag;
148
149
              if (this == other)
150
                  flag = true;
151
      //assumes that purchase price, and purchase date do not make an item unique
152
              else if ((description.equalsIgnoreCase(other.description)) &&
153
              (serialNumber.equalsIgnoreCase(other.serialNumber)) &&
154
              (model.equalsIgnoreCase(other.model))&&
155
              (maker.equalsIgnoreCase(other.maker)))
156
                  flag = true;
157
              else
158
              //items are not identical
159
                  flag = false;
160
161
              return flag;
162
163
          public String toString()
164
165
              return ("Description:\t"+description+"\nManufacturer:\t"+maker+
166
              "\nModel Number:\t"+model+"\nSerial Number:\t"+serialNumber+
167
              "\nYear Purchased:\t"+yearPurchased+"\nQuantity:\t"+quantity+
168
              "\t\tPurchase Price:\t"+ money.format(price) +
169
              "\nPicture file:\t" + pictureFileName + "\n");
170
          }
171
      }
```

```
/* CS-112 FINAL PROJECT
1
        File Name:
2
                             InvalidInputException
3
        Programmer:
                             James Watkins
4
        Date Last Modified: May 19, 2012
5
6
        Problem Statement: Define custom Exception class to filter unacceptable
7
        input to class Item.
8
9
        Overall Plan:
10
        1. Define a constructors for class.
11
12
        Classes needed and Purpose (Input, Processing, Output)
13
        Exception - parent class
     * /
14
15
     public class InvalidInputException extends Exception
16
             public InvalidInputException()
17
18
19
                 super("Invalid input detected.");
20
             }
21
             public InvalidInputException(String message)
22
23
                 super(message);
24
25
         }
```

1 of 1









