

Example: Evaluate the surface integral $\iint_S \vec{F} \cdot d\vec{S}$
 \uparrow
 S
 oriented surface

Where $\vec{F}(x, y, z) = \langle y, -x, 2z \rangle$ and S is the hemisphere

$S = \{x^2 + y^2 + z^2 = 4, z \geq 0\}$ and oriented **DOWNWARD**



↖ The opposite of our usual convention.

① Parametrize the surface S : We notice S is the GRAPH of a function

↪ Use parametrization $\vec{r}(u, v) = \langle u, v, \sqrt{4 - u^2 - v^2} \rangle$ where $u^2 + v^2 \leq 4$

② Associated to a given parametrization is a preferred orientation of S

$$\vec{r}(u, v) \rightsquigarrow \vec{N} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$$

Q: Does the orientation of S coming from parametrization agree w/ the given orientation?

If Yes: Keep sign way it is.

If No: change sign

Calculation:

$$\vec{r}_u \times \vec{r}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & \frac{-u}{\sqrt{4-u^2-v^2}} \\ 0 & 1 & \frac{-v}{\sqrt{4-u^2-v^2}} \end{vmatrix} = \begin{bmatrix} u \\ \sqrt{4-u^2-v^2} \\ v \\ \sqrt{4-u^2-v^2} \\ 1 \end{bmatrix}$$

Check if orientations match:

Because $(\vec{r}_u \times \vec{r}_v)(u=0, v=0) = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

⇒ Orientations do NOT agree!

$$\vec{N} = \langle 0, 0, 1 \rangle$$



③ Compute surface integral:

Plug-in the parametrization $\vec{r}(u,v)$ into the vector field \vec{F} :

$$\vec{F}(\vec{r}(u,v)) = \begin{matrix} y \\ -x \\ 2z \end{matrix} \begin{bmatrix} v \\ -u \\ 2\sqrt{4-u^2-v^2} \end{bmatrix} \quad \begin{matrix} y = y(u,v) = v \\ x = x(u,v) = u \\ z = z(u,v) = \sqrt{4-u^2-v^2} \end{matrix}$$

We're left to calculate the following integral:

$$\text{FLUX} = - \int_S \vec{F} \cdot d\vec{s} = - \iint_{u^2+v^2 \leq 4} \begin{bmatrix} v \\ -u \\ 2\sqrt{4-u^2-v^2} \end{bmatrix} \cdot \underbrace{\begin{bmatrix} u/\sqrt{4-u^2-v^2} \\ v/\sqrt{4-u^2-v^2} \\ 1 \end{bmatrix}}_{\vec{N}} dA$$

orientation!

$$= - \iint_{u^2+v^2 \leq 4} 2\sqrt{4-u^2-v^2} dA$$

$$= \dots$$

$$= -\frac{32\pi}{3} //$$