

By providing my signature below I acknowledge that I abide by the University's academic honesty policy. This is my work, and I did not get any help from anyone else during the exam:

Name (sign): Solutions

Name (print): _____



1. [4 pts] Given the vectors $\mathbf{a} = \mathbf{i} + \mathbf{j} + \mathbf{k}$ and $\mathbf{b} = \mathbf{i} - \mathbf{j} + \mathbf{k}$. Determine the vector projection $\text{proj}_{\mathbf{a}}(\mathbf{b})$ of \mathbf{b} onto \mathbf{a} .

$$\text{proj}_{\mathbf{a}}(\mathbf{b}) = \frac{[\mathbf{b}] \cdot [\mathbf{a}]}{[\mathbf{a}] \cdot [\mathbf{a}]} [\mathbf{a}] = \frac{1-1+1}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

2. True/False. If the statement is true, give an explanation why you think so. If a statement is false, provide a counter-example.

- (a) [3 pts] The cross product of two unit vectors is a unit vector.

False. $\vec{u} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \rightarrow \vec{u} \times \vec{v} = \vec{i} \times \frac{1}{\sqrt{2}}(\vec{i} + \vec{j})$
 $\vec{v} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \quad = \frac{1}{\sqrt{2}} \vec{i} \times \vec{j} = \frac{1}{\sqrt{2}} \vec{k}$
 Not length = 1!!

- (b) [3 pts] If \mathbf{u} is a scalar multiple of \mathbf{v} , then $\mathbf{u} \times \mathbf{v} = \mathbf{0}$.

True.
 if $\vec{u} = c\vec{v} \Rightarrow$ angle btw \vec{u} and \vec{v} is $\theta = 0$ or $\theta = \pi$
 in either case $\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \underbrace{\sin \theta}_{=0} \Rightarrow \vec{u} \times \vec{v} = \vec{0}$.

- (c) [3 pts] If \mathbf{u} , \mathbf{v} , and \mathbf{w} are all non-zero vectors in space and $\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{w}$, then $\mathbf{v} = \mathbf{w}$.

False.
 Choose $\vec{u} = \vec{i}$ Then $\vec{i} \cdot \vec{j} = 0 = \vec{i} \cdot \vec{k}$
 $\vec{v} = \vec{j}$ but $\vec{j} \neq \vec{k}$.
 $\vec{w} = \vec{k}$

- (d) [3 pts] The vector equation

$$\langle x, y, z \rangle \times \langle 1, 1, 1 \rangle = \langle 0, 1, 0 \rangle$$

has a solution in \mathbb{R}^3 .

Solve $\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x & y & z \\ 1 & 1 & 1 \end{vmatrix} = \begin{bmatrix} y-z \\ -(x-z) \\ x-y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \rightarrow \begin{cases} y=z \\ x=y \end{cases} \left. \begin{array}{l} \text{So } x=y=z \\ \text{but then no} \\ \text{solution to} \\ x-z=-1 // \end{array} \right\}$
 No solutions //